```
import os
import zipfile
import shutil
import shutil
import re
import numpy as np
import torch
import torch
import torch.
import torch.nn as nn
import torch.optim as optim
from torch.optim as optim
from torch.vision import datasets, models
from sklearn.medel_selection import StratifiedShuffleSplit
from sklearn.metrics import classification_report, confusion_matrix
from collections import Counter
import kagglehub
import matplotlib.pyplot as plt
 import matplotlib.pyplot as plt
import seaborn as sns
 # Download and extract dataset
zip_dir = kagglehub.dataset_download("ankit1743/skyview-an-aerial-landscape-dataset")
zip_file = os.path.join(zip_dir, "Aerial_Landscapes.zip")
extracted_dir = os.path.join(zip_dir, "Aerial_Landscapes")
 if not os.path.exists(extracted_dir):
    with zipfile.ZipFile(zip_file, 'r') as zip_ref:
    zip_ref.extractall(extracted_dir)
   # Organize images into class folders
for file in os.listdir(extracted_dir):
    if file.endswith('.jpg'):
        match = re.match(r'([A-Za-z]+)', file)
    if match:
        class_name = match.group()
        class_dir = os.path.join(extracted_dir, class_name)
        os.makedirs(class_dir, exist_ok=True)
        shutil.move(os.path.join(extracted_dir, file), os.path.join(class_dir, file))
# Transform with data augmentation
transform = transforms.Compose([
transforms.Resize((224, 224)),
transforms.RandomHorizontalFilp(),
transforms.RandomHorizontalFilp(),
transforms.RandomHorizontalFilp(),
transforms.ColorJitter(Prightness=0.2, contrast=0.2, saturation=0.2),
transforms.ToTensor(),
transforms.Normalize(mean=[0.485, 0.456, 0.496],
std=[0.229, 0.224, 0.225])
])
# Load dataset full_dataset . ImageFolder(root=extracted_dir, transform=transform) class_names = full_dataset.classes print("Detected classes:", class_names)
# Stratified train/test split
targets = [label for _, label in full_dataset]
split = StratifiedShuffleSplit(n_splits=1, test_size=0.2, random_state=42)
train_idx, test_idx = next(split.split(np.zeros(len(targets)), targets))
train_dataset = Subset(full_dataset, train_idx)
test_dataset = Subset(full_dataset, test_idx)
 # Further split train into train/val
val_size = int(0.1* len(train_dataset))
train_size = len(train_dataset) - val_size
train_dataset, val_dataset = random_split(train_dataset, [train_size, val_size])
 # DataLoaders
train_loader = DataLoader(train_dataset, batch_size=32, shuffle=True)
val_loader = DataLoader(val_dataset, batch_size=32, shuffle=False)
test_loader = DataLoader(test_dataset, batch_size=32, shuffle=False)
 # Model setup (ResNet-18)
model = models.resnet18(pretrained=True)
  # Unfreeze layer4 and fc for fine-tuning
 for name, param in model.named_parameters():
    if 'layer4' in name or 'fc' in name:
        param.requires_grad = True
    else:
                        param.requires_grad = False
 # Replace final layer
 num_ftrs = model.fc.in_features
model.fc = nn.Linear(num_ftrs, 15)
 device = torch.device("cuda" if torch.cuda.is_available() else "cpu")
 model = model.to(device)
 # Loss, optimizer, scheduler
 * LOSS, Optimizer, Streamace, criterion = n.CrossEntropyLoss()
optimizer = optim.Adam(filter(lambda p: p.requires_grad, model.parameters()), lr=0.001)
scheduler = optim.lr_scheduler.StepLR(optimizer, step_size=10, gamma=0.1)
  # Train function
 # Train function
def train_model[model, train_loader, val_loader, criterion, optimizer, scheduler, epochs=25):
    for epoch in range(epochs):
        model.train()
                       model.train()
running_loss = 0.0
for images, labels in train_loader:
    images, labels = images.to(device), labels.to(device)
    optimizer_zero_grad()
    outputs = model(images)
    loss = criterion(outputs, labels)
    loss.backward()
    optimizer.step()
    running_loss += loss.item()
                         # Validation loss
                       # Validation loss
model.eval()
val_loss = 0.0
correct = 0
total = 0
with torch.no_grad():
    for images, labels in val_loader:
        images, labels = images.to(device), labels.to(device)
        outputs = model(images)
    loss = criterion(outputs, labels)
                                              outputs = model(images)
loss = criterion(outputs, labels)
val_loss += loss.item()
_, preds = torch.max(outputs, 1)
correct += (preds == labels).sum().item()
total += labels.size(0)
                         scheduler.step()
val_acc = 100 * correct / total
                        print(f"Epoch {epoch+1}/{epochs}, Train Loss: {running_loss/len(train_loader):.4f}, "
f"Val Loss: {val_loss/len(val_loader):.4f}, Val Acc: {val_acc:.2f}%")
 # Evaluation function
def evaluate_model(model, dataloader):
           evaluate_model(model, dataloader):
model.eval()
all_preds = []
all_labels = []
with torch.no_grad():
    for images, labels in dataloader:
        images, labels in dataloader:
        images, labels es images.to(device), labels.to(device)
        outputs = model(images)
        __ preds = torch.max(outputs, 1)
        all_noode_arthought_count() numeri())
```

```
all_labels.extend(labels.cpu().numpy())
return all_labels, all_preds
 # Train and evaluate
train_model(model, train_loader, val_loader, criterion, optimizer, scheduler, epochs=25)
labels, preds = evaluate_model(model, test_loader)
 print("\nClassification Report:\n")
print(classification_report(labels, preds, target_names=class_names))
plt.ylabel('Actual')
plt.title('Confusion Matrix')
plt.xticks(rotation=45)
 plt.tight_layout()
plt.show()
             Detected classes: ['Appriulture', 'Airport', 'Beach', 'City', 'Desert', 'Forest', 'Grassland', 'Highway', 'Lake', 'Mountain', 'Parking', 'Port', 'Railway', 'Reidential', 'River']
/usr/local/liby(pthon3.11/dist-packages/torchvision/models/_utils.pp:280 UserWarning: The parameter 'pretrained' is deprecated since 0.13 and may be removed in the future, please use 'weights' instead.
warnings.warn(msg)
/usr/local/liby(pthon3.11/dist-packages/torchvision/models/_utils.pp:230 UserWarning: Arguments other than a weight enum or 'None' for 'weights' are deprecated since 0.13 and may be removed in the future. The current behavio warnings. warn(msg)
/poch 17/25, Train loss: 0.4595, Val Loss: 0.2232, Val Acc: 92.29%
/poch 27/25, Train loss: 0.4595, Val Loss: 0.2254, Val Loss: 0.2254, Val Loss: 0.2254, Val Loss: 0.2554, Val Acc: 93.53%
/poch 37/25, Train loss: 0.4594, Val Loss: 0.2554, Val Acc: 93.54%
/poch 37/25, Train loss: 0.4594, Val Loss: 0.1822, Val Acc: 93.54%
/poch 57/25, Train loss: 0.4594, Val Loss: 0.1822, Val Acc: 95.10%
/poch 17/25, Train loss: 0.4594, Val Loss: 0.1824, Val Acc: 95.10%
/poch 17/25, Train loss: 0.4594, Val Loss: 0.1824, Val Acc: 95.10%
/poch 17/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.10%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.10%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.10%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.50%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.50%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.50%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.50%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.50%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.50%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.50%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.50%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.50%
/poch 18/25, Train loss: 0.4594, Val Loss: 0.1834, Val Acc: 95.50%
/poch 1
 Expected classes: ['Agriculture', 'Airport', 'Beach', 'City', 'Desert', 'Grassland', 'Highway', 'Lake', 'Mountain', 'Parking', 'Port', 'Railway', 'Residential', 'River']

//usr/local/lib/python3.11/dist-packages/torchvision/models/_utils.py:208: UserWarning: The parameter 'pretrained' is deprecated since 0.13 and may be removed in the future, please use 'weights' instead.
                Classification Report:
                                                                precision
                                                                                                           recall f1-score
                                                                                                                                                                           support
                    Agriculture
                                                                                                                                                   0.98
0.97
0.99
0.98
0.98
0.99
0.97
0.99
0.99
0.99
                                                                                                                                                                                        Airport
Beach
City
Desert
                                                                                0.98
0.99
0.99
0.97
0.97
0.97
0.98
0.99
0.96
0.99
                          Desert
Forest
Grassland
Highway
Lake
Mountain
Parking
Port
                                                                                                                  0.97
1.00
1.00
0.96
0.97
1.00
0.99
0.98
0.99
                                   Railwa
                     Residential
                                         Rive
                                                                                                                                                                                            Confusion Matrix
                                                                        159
                                                                                                                                                                                                                                          0
                                                                                                                                                                                                                                                                                                                                                                                                                          140
                                                                                                                                                                                                                                                                                                                                                                                                                         120
                                             Forest -
                                 Grassland -
                                                                                                                                                                                                                                                                                                                                                                    0
                                    Highway
                                                                                                                                                                                                                                                                                                                                                                    0
                                                                                                                                                                                                                                                                                                                                                                                                                         - 80
                                                 Lake - 2
                                                                                                                                                            0
                                                                                                                                                                                                    0
                                   Mountain -
                                                                                                                                                                                                            Predicted
```

Start coding or generate with AI.