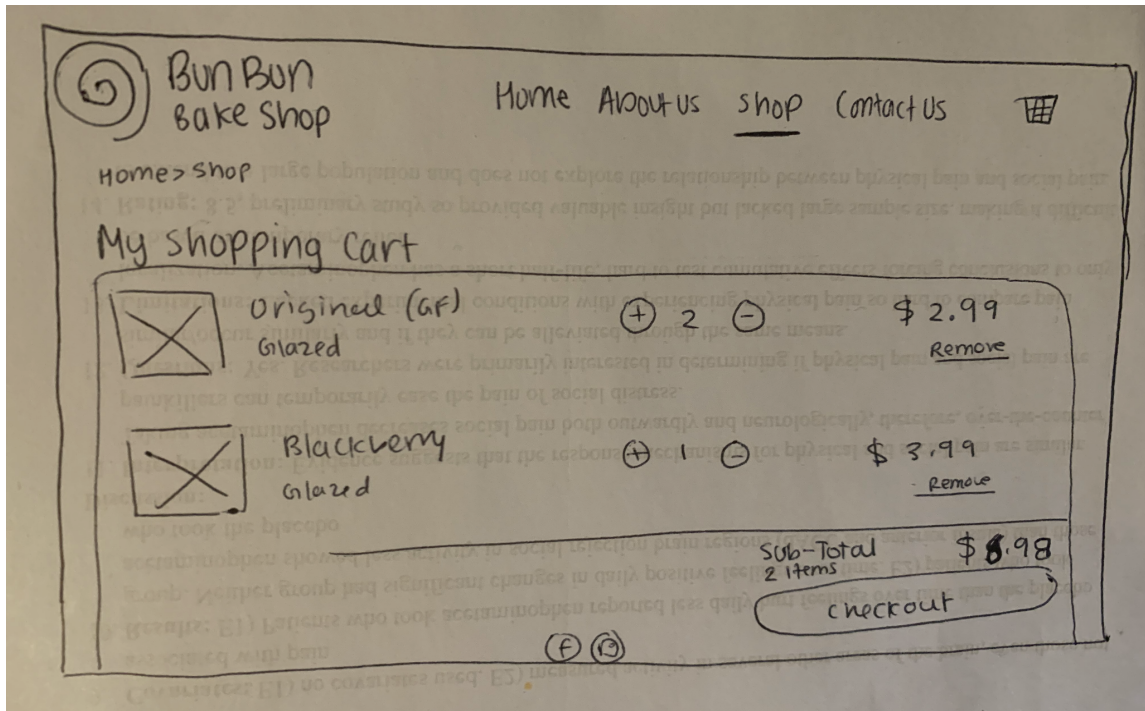


Assignment 6A

Low Fidelity rough sketches:



I built out my shopping cart page to be relatively simple and clear. There is a picture for each item the user selected along with the name of it and a label present if the product is glazed. There is a quantity display where the user has the ability to increase or decrease the quantity with either a + or - button at checkout - this is done so that if the user wants to modify their order, they do not need to revert to a previous page and can instead do it more easily here. The price for each product selected shows up on the right with the total shown at the bottom right, where there is also a description of the number of items the user bought in total, as a quick summary for customers to see before they checkout. These details are meant to *improve visibility of system status* and keep the user informed of what they are trying to buy. There is also a *remove* option after each product item that improves the efficiency of the checkout process since it lets users easily delete items in the cart if they realize they change their mind or want to fix an accidental selection. Finally, the checkout button at the bottom right below the total is meant to stand out and allow the user to move forward with their payment easily. This page, like every page on the website, has the navigation bar and bakery name/logo so users can easily see their options and go to any other page on the website from the current one.