

Review 2

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EDGE COMPUTING-BASED
REAL-TIME SCHEDULING FOR
DIGITAL TWIN FLEXIBLE JOB
SHOP WITH VARIABLE TIME
WINDOW



The team

Preethi Kannan

Developed Simulation

Thilagan Iniyavan

Physical workshop design - machines , architecture diagram

Sreepathy Vadakath Joshy

Physical workshop design - jobs ,UI

Dhrusheek Rishi Menon

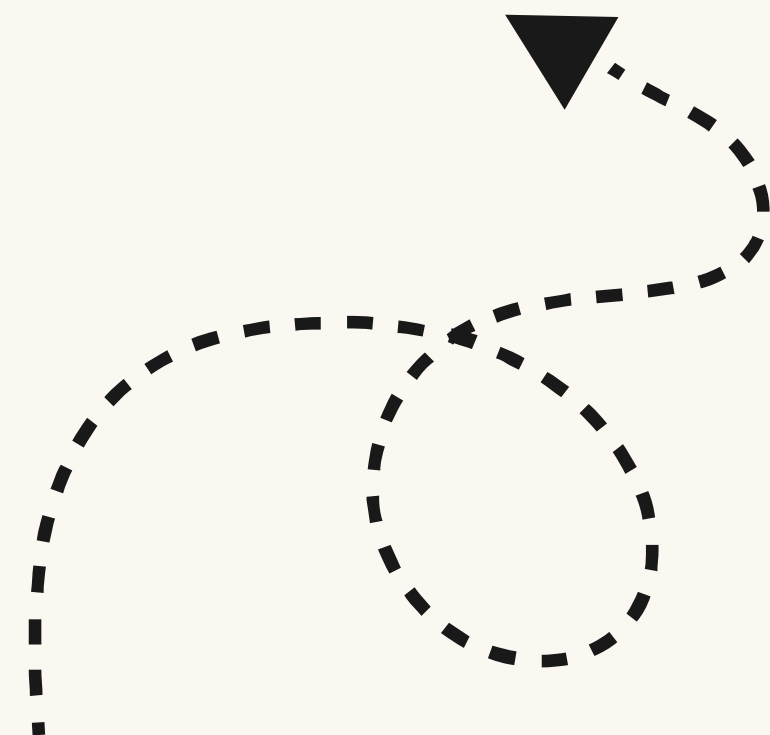
MQTT messaging and integration,data visualization

Pranav Kishan T Y

Genetic Algorithm

Karthikeyan P G

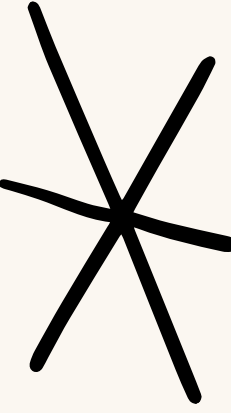
Fuzzy Systems






Work We Have Done



1. Designed and implemented the Machine simulations
 2. Designed and Implemented Job Simulations
 3. Prototype Dynamic Job rescheduling
 4. Digital Twin Integrated
- 



CHALLENGES WE FACED!



CHALLENGE 1

Modeling multi-step jobs with machine class constraints

Each job isn't just a single task – it has subtasks that require specific machine to complete the job
e.g A->B->C

CHALLENGE 2

Failure handling and rescheduling realism

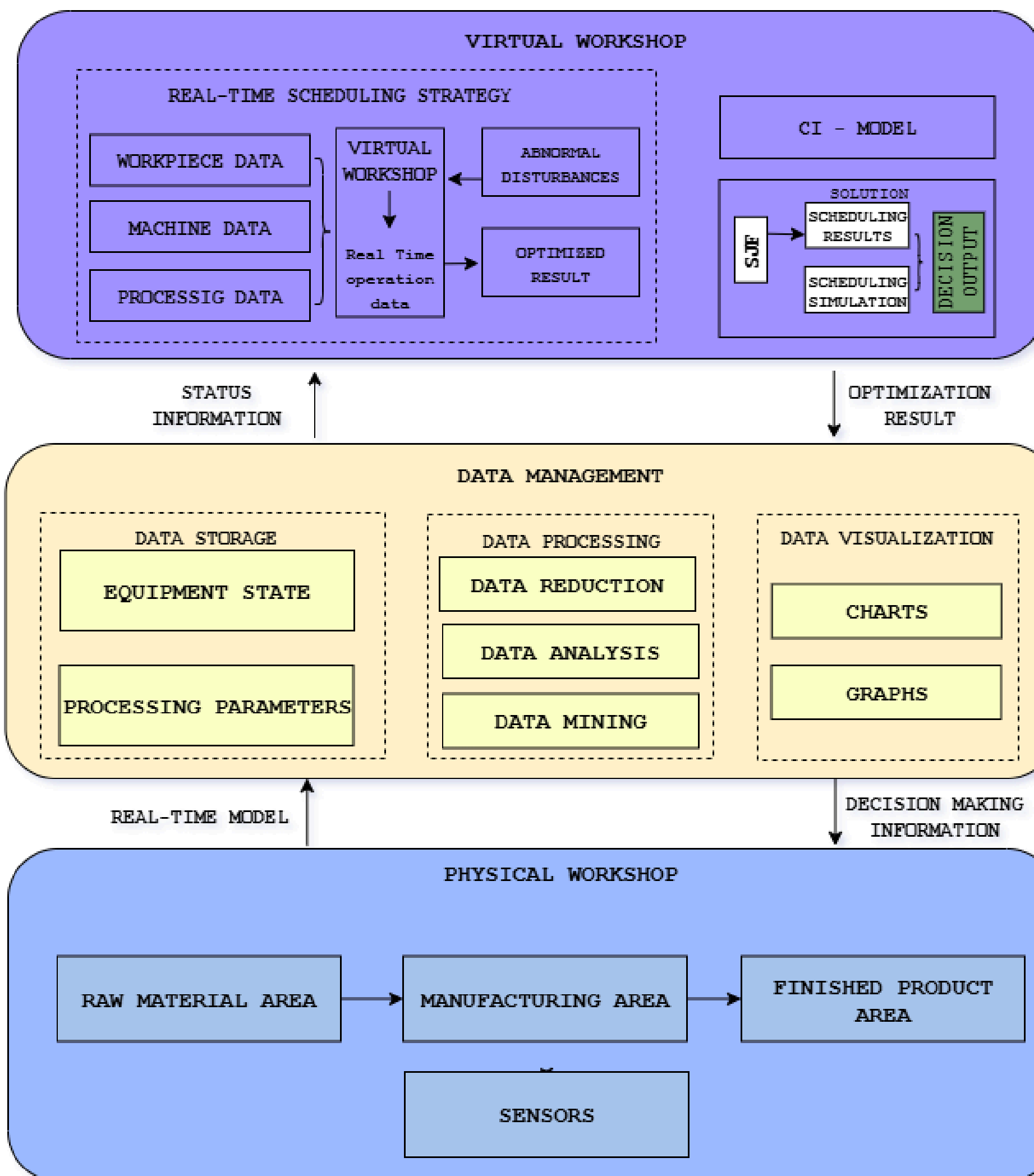
Once failed, a machine goes into a timed repair state, but the job it was processing must not be lost.



CHALLENGE 3

Synchronizing MQTT telemetry with job events

- job/status → continuous telemetry per machine (temperature, vibration, job id).
- jobshop/status → discrete events (STARTED, STEP_DONE, FAILED, COMPLETED).



Job Parameters

```
class Job:
    """
    Multi-step job. Each step requires a specific machine CLASS (A/B/C/D).
    Steps are sequential; each has its own remaining ticks.
    """
    job_id: str
    intensity: str
    temp_inc: float
    vib_inc: float

    # steps: list of (required_class, remaining_ticks)
    steps: List[Tuple[str, int]] = field(default_factory=list)
    current_step: int = 0 # index into steps
```

```
    "light": {"temp_inc": 3.0, "vib_inc": 0.8},
    "moderate": {"temp_inc": 4.5, "vib_inc": 1.2},
    "heavy": {"temp_inc": 6.5, "vib_inc": 1.8},
    "stress": {"temp_inc": 8.0, "vib_inc": 2.4},
}

# Route patterns: each entry is a SEQUENCE of machine CLASSES required
ROUTE_PATTERNS = [
    ["A", "B"],
    ["A", "B", "C"],
    ["C", "A"],
    ["B", "D"],
    ["A", "C"],
    ["B", "C"],
    ["A", "A", "B"],
]
```

Current Parameters:



- **job_id**: Unique identifier for the job
- **intensity**: Load level → "light", "moderate", "heavy", "stress"
- **temp_inc, vib_inc**: Temperature and vibration increments per tick
- **steps**: List of (machine class, remaining ticks) e.g., [("A", 5), ("B", 3)]
- **current_step**: Tracks current step in the job workflow

Developing Parameters:

- **Power Consumption rate**: Rate at which power consumed by the machine when doing a job.
- **Temperature Reduction percentage**: Percentage of temperature reduced when entering a machine.



Machine Parameters



```
class Machine:
    """
    Digital Twin Enabled Machine Class for Flexible Job Shop Simulation.

    Attributes:
        class_name (str): Category/type of the machine (e.g., 'A', 'B', 'C').
        machine_id (str): Unique identifier for the machine (e.g., 'A_1').
        temp_base (float): Baseline temperature when idle or after repair.
        temp_threshold (float): Temperature limit for fault detection.
        vib_base (float): Baseline vibration level.
        vib_threshold (float): Vibration limit for fault detection.
        repair_time (int): Number of timesteps required to repair after fault.

    State Variables:
        temperature (float): Current temperature of the machine.
        vibration (float): Current vibration level.
        operational (bool): Operational status (True = working, False = faulty).
        repair_timer (int): Current repair countdown timer.
    """
```



```
# Simulate random fluctuation/noise in temp and vibration increments
temp_change = job_temp_increment + random.uniform(-1.5, 1.5)
vib_change = job_vib_increment + random.uniform(-1, 1)

self.temperature += temp_change
self.vibration += vib_change

# Check if machine state exceeds fault thresholds
if self.temperature >= self.temp_threshold:
    self.operational = False
elif self.vibration >= self.vib_threshold:
    self.operational = False
```



The Simulation currently does not include accidents or rush orders , instead we manually assign operational flag as False randomly.

The logic for change in temperature , vibrations and the cool down time has to be refined.

Simulation Flow

```
# Seed jobs
for _ in range(seed_jobs):
    self.enqueue_new_job()

# --- MQTT helpers ---
def _on_connect(self, client, userdata, flags, rc):
    print("[MQTT] Connected" if rc == 0 else f"[MQTT] Failed rc={rc}")

def _publish_jobshop_event(self, event_type: str, payload: dict):
    msg = {"type": event_type, **payload}
    self.client.publish(TOPIC_JOBSHOP, json.dumps(msg))

def _publish_job_status(self, machine: Machine):
    self.client.publish(TOPIC_JOB_STATUS, machine.status_json(self.t))

# --- Job flow helpers ---
def enqueue_new_job(self):
    job = Job.make_random()
    heappush(self.class_queues[job.required_class],
            (job.remaining_ticks_on_step, job.job_id, job))

def _enqueue_current_step_front(self, job: Job):
    heappush(self.class_queues[job.required_class],
            (job.remaining_ticks_on_step, job.job_id, job))

def _enqueue_next_step(self, job: Job):
    if not job.done:
        heappush(self.class_queues[job.required_class],
            (job.remaining_ticks_on_step, job.job_id, job))
```

hard-coded thresholds

SJF

STEP_DONE


- One stage of the job finished

COMPLETED

- Entire job finished.

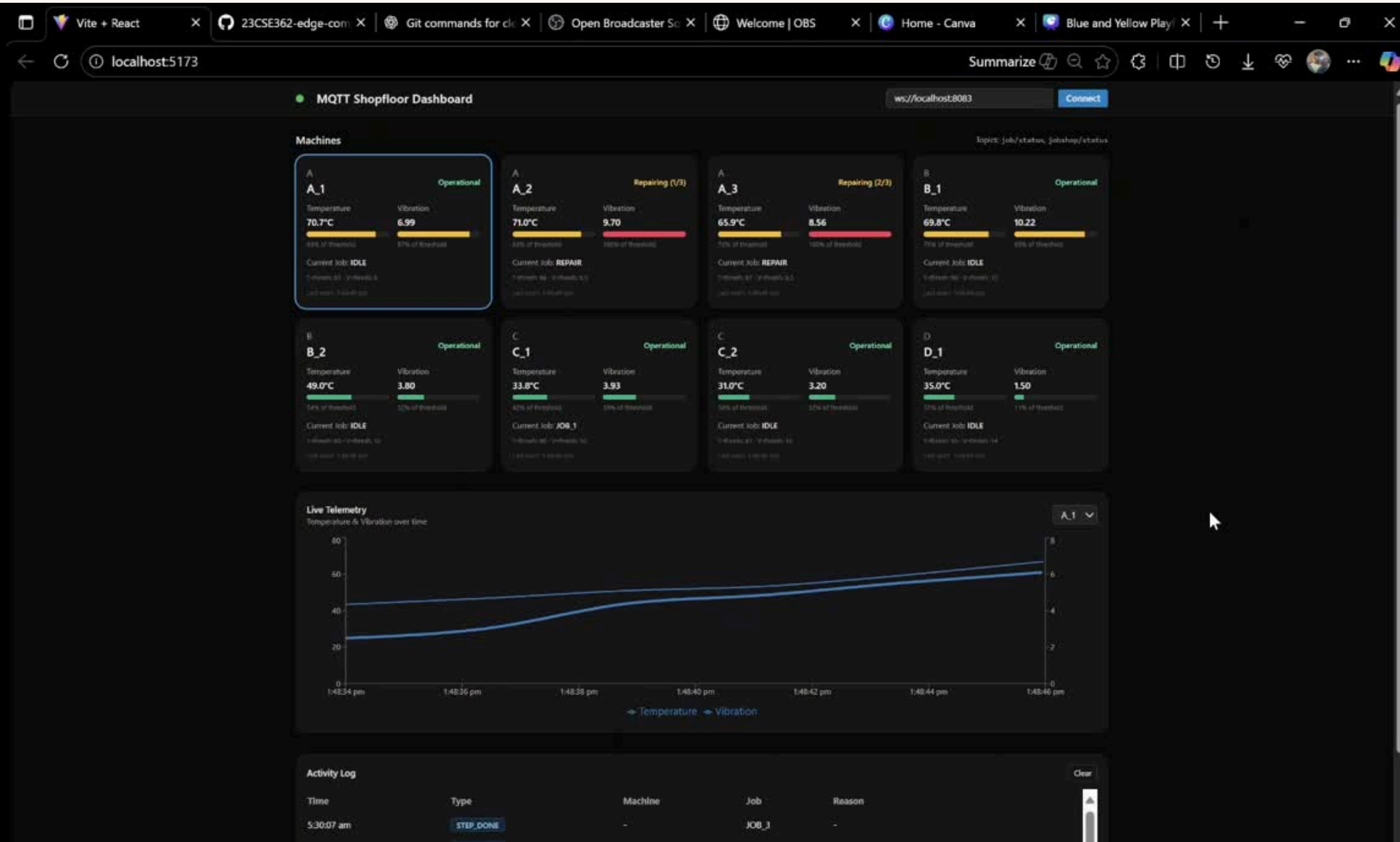
FAILED

- Re-queue it at the front of its current class queue.

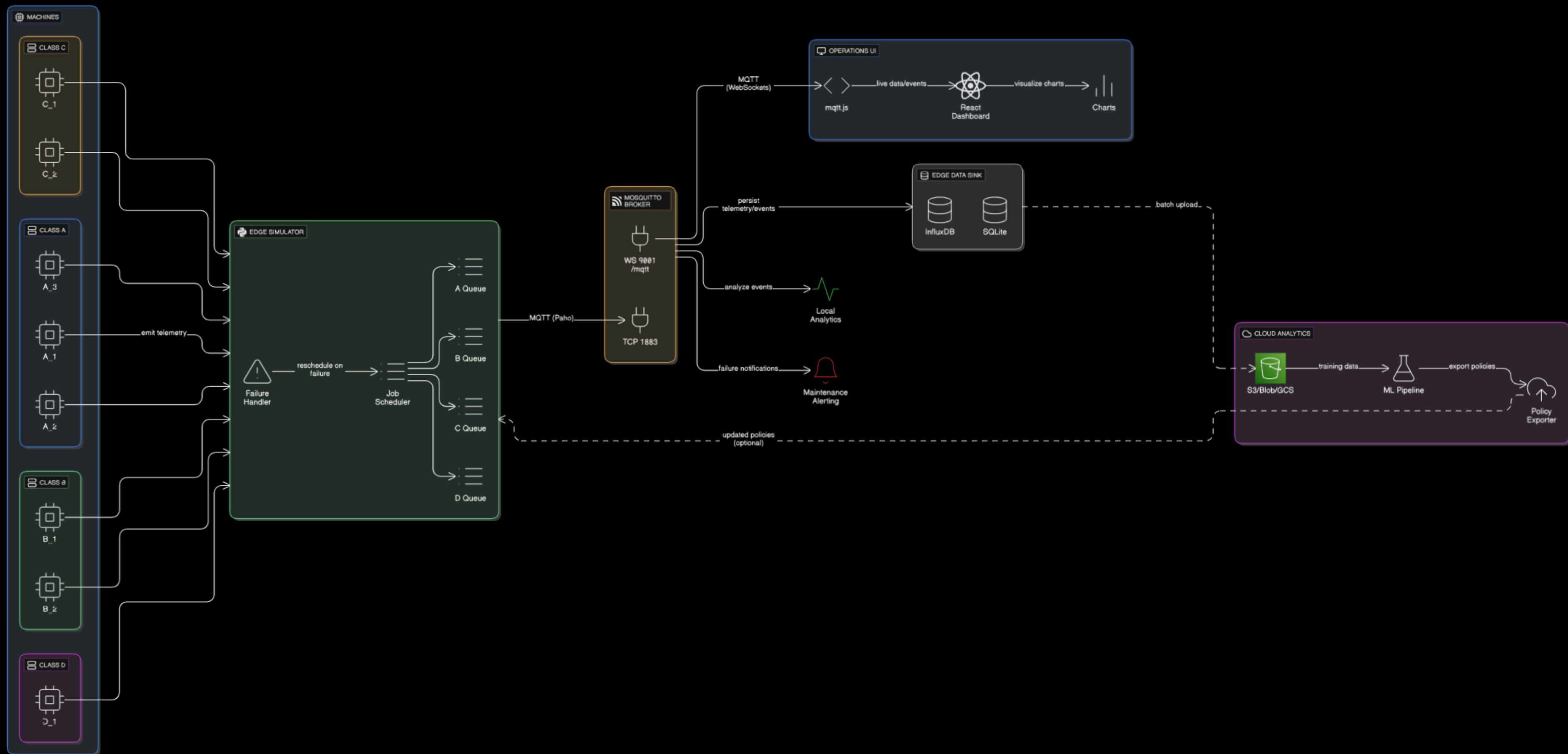


Working Of the Dashboard

React + Vite + MQTT



Working Architecture



```
[13:49:48] Topic: job/status
{
  "class_name": "C",
  "current_job": "REPAIR",
  "machine_id": "C_1",
  "status": "Repairing (3/4)",
  "temp_threshold": 80,
  "temperature": 53.0,
  "timestamp": 38,
  "vib_threshold": 10.0,
  "vibration": 10.36
}
```

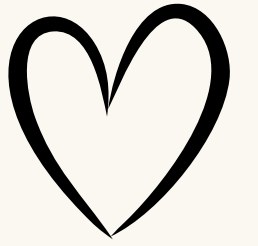
MQTT Message Structure

```
⚙️ mosquitto-websockets.conf
1  listener 1883
2  protocol mqtt
3
4  listener 8083
5  protocol websockets
6
7  allow_anonymous true
8  log_type all
9  
```

**How is the Frontend
Picking up the messages??**

Prediction of Machine Failure

Genetic Algorithm (GA)



- Problem: How to tune fuzzy thresholds (low/medium/high)?
- GA process:
 - a. Generate population of fuzzy thresholds (chromosomes).
 - b. Run simulation → compute fitness.
 - c. Select best → crossover → mutate → evolve.
- Fitness: Reward when fuzzy outputs high risk near failure and low risk when safe.
- GA finds optimal fuzzy breakpoints → more accurate and adaptive.

Code Snippet (Fitness Function)

```
if is_about_to_fail:  
    TARGET_RISK = 85.0  
    error = abs(risk_score - TARGET_RISK)  
    self.fitness_score += (100 - error)  
else:  
    self.fitness_score += (100 - risk_score) / 10
```



Fuzzy Failure Predictor

- Inputs: Temperature and Vibration fuzzified into sets (Low, Normal, Hot / Low, Medium, High).
- GA dynamically optimizes the exact boundaries and peaks of these fuzzy sets to maximize prediction accuracy.
- Example: at 85°C, temp can be 40% normal and 60% hot.
- Rules: We wrote 4 intuitive rules,

```
rules = [  
    ctrl.Rule(temp['hot'] | vib['high'], risk['critical']),  
    ctrl.Rule(temp['normal'] & vib['medium'], risk['medium']),  
    ctrl.Rule(temp['normal'] & vib['low'], risk['low']),  
    ctrl.Rule(temp['hot'] & vib['low'], risk['medium'])  
]
```

- Output: Rules fire partially, overlap, and create a fuzzy “risk curve.”
- Defuzzification: We use the centroid method → find the balance point of that curve → gives a crisp risk % like 72%.

Results & Takeaway:

- Baseline Fuzzy: Works but depends on manually chosen thresholds.
- GA-Optimized Fuzzy: Learns the best thresholds → higher reliability.
- Performance: Improved precision/recall in predictive alerts.
- Strengths of CI Approach:
 - Human-interpretable (Fuzzy Rules) + Self-tuning (GA).
 - Lightweight → runs at the machine edge, sends MQTT alerts.
 - Handles uncertainty smoothly, interpolates unseen cases.

THANK
YOU!

