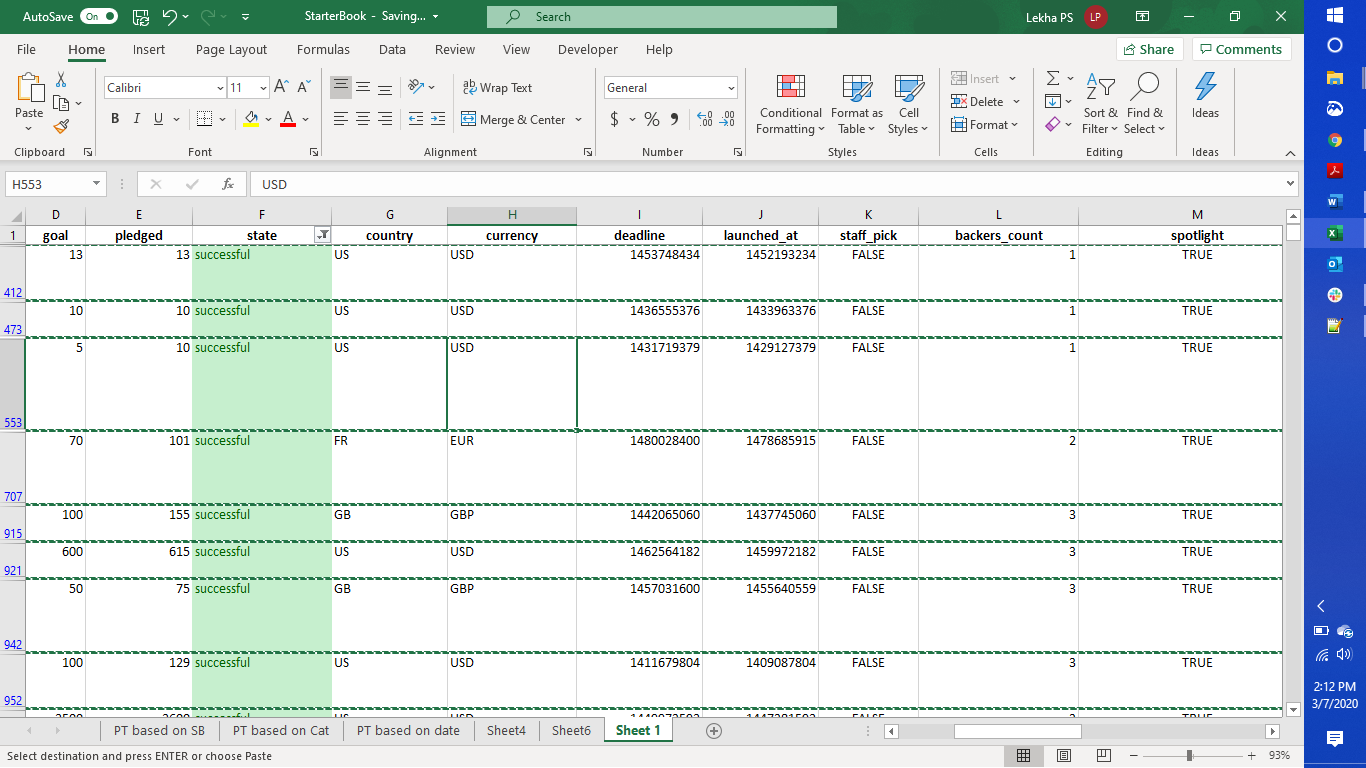
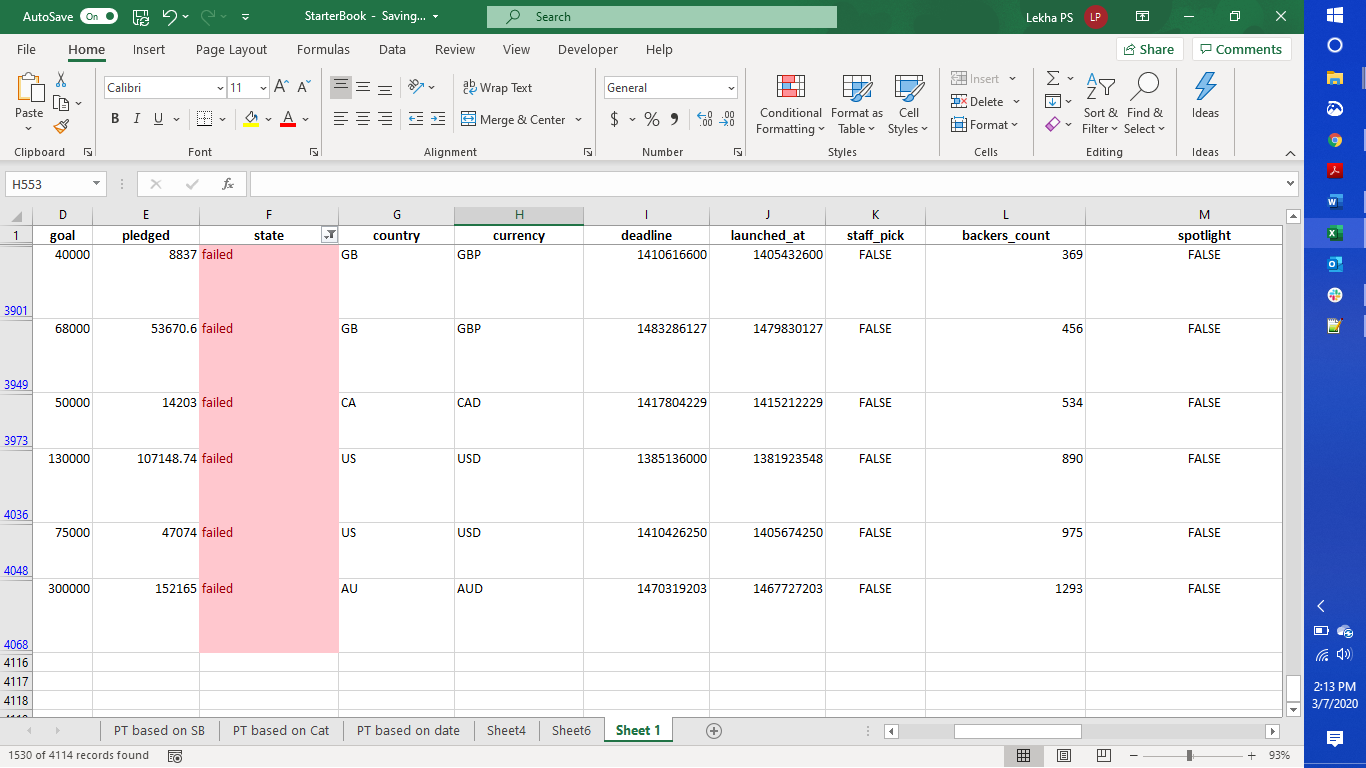
1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

Conclusion 1 : The success of a project depends not only on the number of backers but on other factors as well. For example, there are projects that had only one backer that have been successful. Yet, there are projects with many backers not successful.





Conclusion 2:

The “Theatre” category had the maximum number of projects that were successful, failed and live category.

Conclusion 3: The country “US” has the maximum number of projects successful, failed, live and canceled in comparison to other countries.

1. What are some of the limitations of the dataset?

* The dataset doesn’t give information on region wise statistics in each country.
* It also doesn’t give any information on the income of people who contributed to a project as it will help in finding out if a failed project is due to not people contributing to it or because of people not being able to contribute even if the wanted due to low salary.

1. What are some other possible tables and/or graphs that we could create?

Some graphs that we can create are :

* Number of projects Vs Country
* Number of projects Vs state
* Number of projects Vs Year