

EMBEDDED PROGRAMMING LAB

LAB-8

DATE:31-10-2024

PREETHISH K R

1. Write a program to rotate the stepper motor in clockwise direction

Program:

```
#include <LPC17xx.H>

void clock_wise(void);

unsigned long int var1;
unsigned int i =0,j=0,k=0;

int main(void){

    SystemInit();
    SystemCoreClockUpdate();

    LPC_PINCON -> PINSEL4 = 0x00000000;
    LPC_GPIO2 -> FIODIR =0x0000000F;

    while(1)
    {
        for(j=0;j<50;j++)
            clock_wise();
    }
}

void clock_wise(void)
{
    var1 = 0x00000001;
    for(i=0;i<=3;i++){

        LPC_GPIO2 -> FIOCLR = 0x0000000F;
        LPC_GPIO2 -> FIOSET = var1;
        var1 = var1<<1;
        for(k=0;k<15000;k++);
    }
}
```

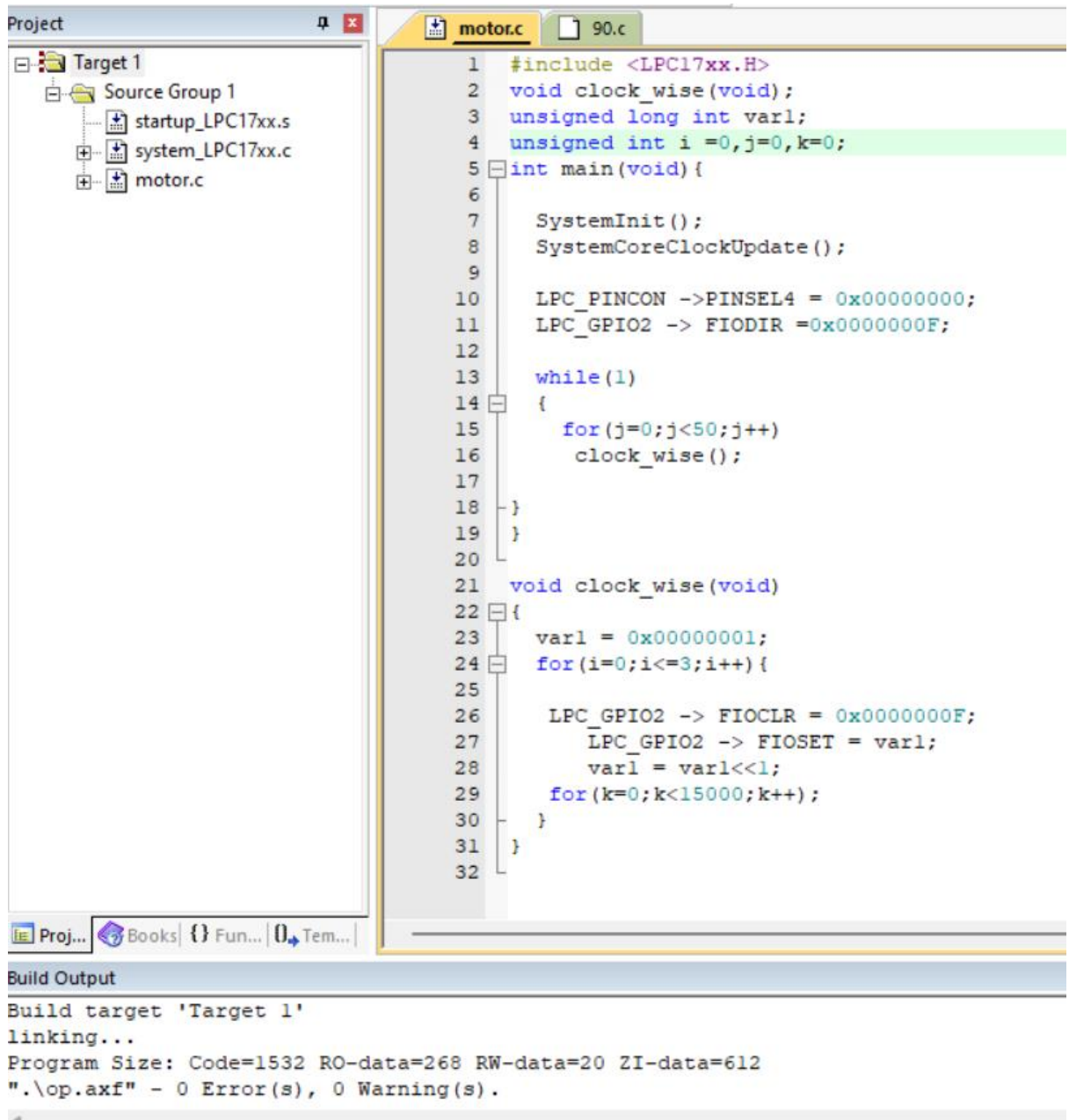


Fig-1 stepper motor clockwise

2. Write a program to rotate the stepper motor anticlockwise direction

Program:

```
#include <LPC17xx.H>
```

```
void anti_clock_wise(void);
```

```
unsigned long int var1;
unsigned int i = 0,j=0,k=0;
```

```
int main(void)
{
```

```

SystemInit();
SystemCoreClockUpdate();

LPC_PINCON -> PINSEL4 = 0x00000000;
LPC_GPIO2 -> FIODIR = 0x0000000F;

while(1)
{
    for(j=0;j<50;j++)
        anti_clock_wise();

    for(k=0;k<65000;k++);
}

void anti_clock_wise(void)
{
    var1 = 0x00000008;
    for(i=0;i<=3;i++)
    {
        LPC_GPIO2 -> FIOCLR = 0x0000000F;
        LPC_GPIO2 -> FIOSET = var1;
        var1 = var1>>1;
        for(k=0;k<100000;k++); //controlling the rate at which charging and
//discharging coil takes place
    }
}

```

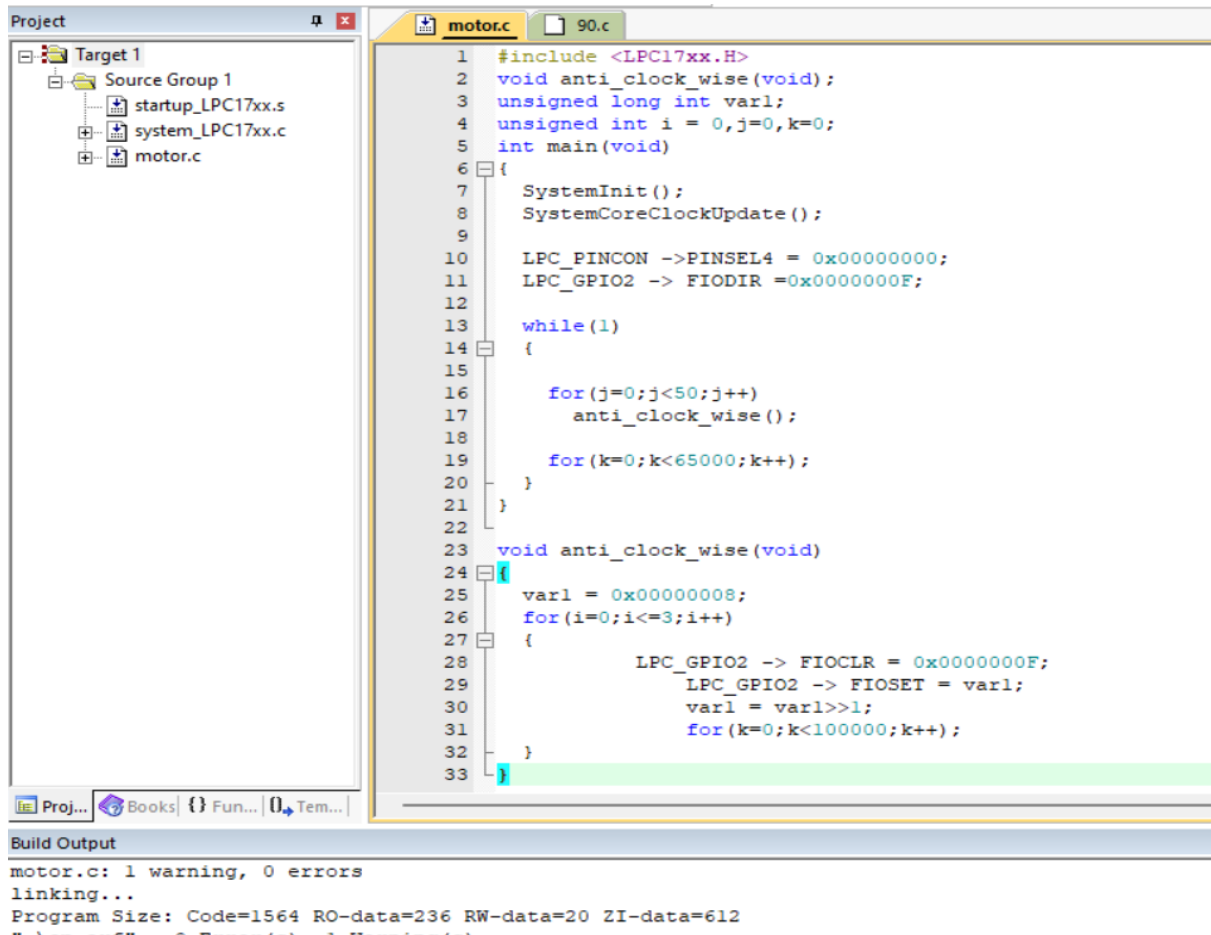


Fig-2 stepper motor anticlockwise

3. Write a program for stepper motor to rotate clockwise and anticlockwise.

Program:

```
#include <LPC17xx.H>
```

```
void clock_wise(void);
void anti_clock_wise(void);
```

```
unsigned long int var1;
unsigned int i = 0, j=0, k=0;
```

```
int main(void)
{
```

```
    SystemInit();
    SystemCoreClockUpdate();
```

```
    LPC_PINCON -> PINSEL4 = 0x00000000;
    LPC_GPIO2 -> FIODIR = 0x0000000F;
```

```
    while(1)
```

```

    {
        for(j=0;j<50;j++)
            clock_wise();

        for(k=0;k<65000;k++);

        for(j=0;j<50;j++)
            anti_clockwise();

        for(k=0;k<65000;k++);
    }
}

void clock_wise(void)
{
    var1 = 0x00000001;
    for(i=0;i<=3;i++)
    {
        LPC_GPIO2 -> FIOCLR = 0x0000000F;
        LPC_GPIO2 -> FIOSET = var1;
        var1 = var1<<1;
        for(k=0;k<15000;k++);
    }
}

void anti_clock_wise(void)
{
    var1 = 0x00000008;
    for(i=0;i<=3;i++)
    {
        LPC_GPIO2 -> FIOCLR = 0x0000000F;
        LPC_GPIO2 -> FIOSET = var1;
        var1 = var1>>1;
        for(k=0;k<15000;k++);
    }
}

```

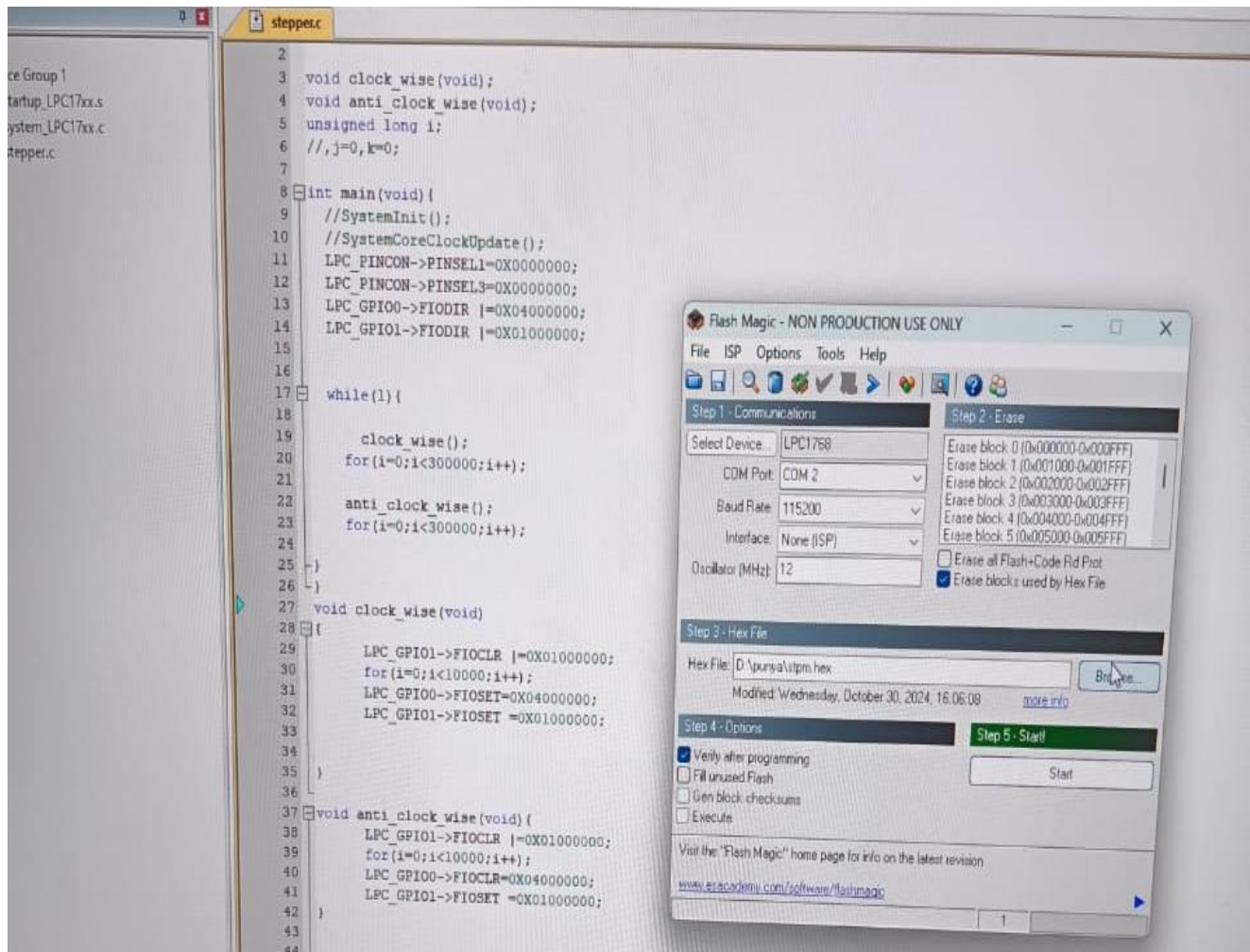


Fig-3 stepper motor clockwise and anticlockwise

4. Write a program to rotate stepper motor 360 degree only when EXT1 (switch 12) p2.11 is ON

Program:

```
#include <LPC17xx.H>
```

```
void clock_wise(void);
```

```
unsigned long int var1,var2;
```

```
unsigned int i = 0,j=0,k=0;
```

```
int main(void)
```

```
{
```

```
    SystemInit();
```

```
    SystemCoreClockUpdate();
```

```
    LPC_PINCON -> PINSEL4 = 0x00000000;
```

```
    LPC_GPIO2 -> FIODIR = 0x0000000F;
```

```
    while(1)
```

```
    {
```

```

        if(!(LPC_GPIO2 ->FIOPIN &0x00000800))
        for(j=0;j<50;j++)//50 for 360
            clock_wise();

        for(k=0;k<65000;k++);

    }
}

void clock_wise(void)
{
    var1 = 0x00000001;
    for(i=0;i<=3;i++)
    {
        LPC_GPIO2 -> FIOCLR = 0x0000000F;
        LPC_GPIO2 -> FIOSET = var1;
        var1 = var1<<1;
        for(k=0;k<15000;k++);
    }
}

```

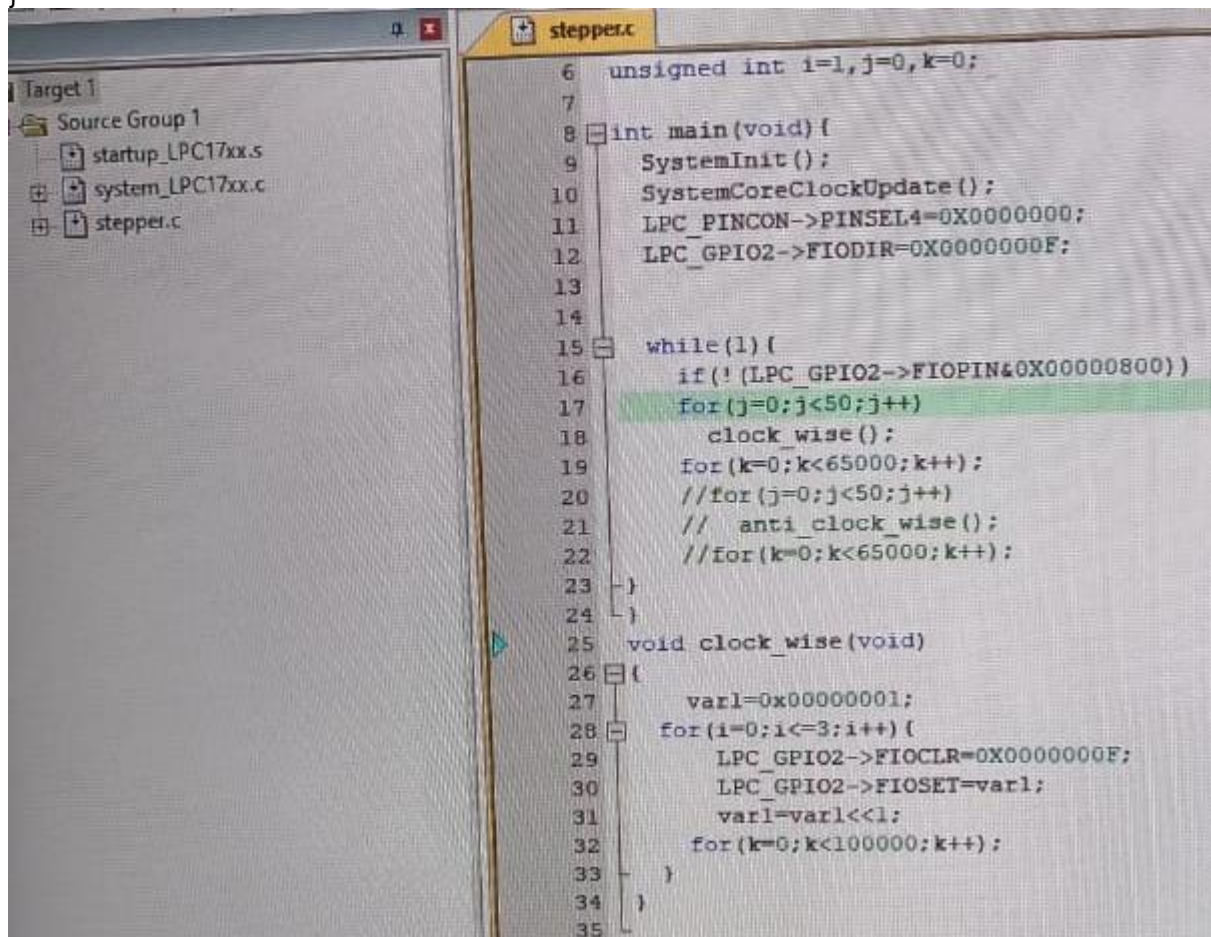


Fig 4-stepper motor 360 degree when switch pressed

5. Write a program to rotate stepper motor 90 degree in clockwise direction only if EXT1(Switch 12) P2.1 pressed.

Program:

```
#include <LPC17xx.H>

void clock_wise(void);

unsigned long int var1,var2;
unsigned int i = 0,j=0,k=0;

int main(void)
{
    SystemInit();
    SystemCoreClockUpdate();

    LPC_PINCON ->PINSEL4 = 0x00000000;
    LPC_GPIO2 -> FIODIR =0x0000000F;

    while(1)
    {
        if(!(LPC_GPIO2 ->FIOPIN &0x00000800))
            for(j=0;j<13;j++) // 50/4=13 for 90
                clock_wise();

        for(k=0;k<65000;k++);

    }
}

void clock_wise(void)
{
    var1 = 0x00000001;
    for(i=0;i<=3;i++)
    {
        LPC_GPIO2 -> FIOCLR = 0x0000000F;
        LPC_GPIO2 -> FIOSET = var1;
        var1 = var1<<1;
        for(k=0;k<15000;k++);
    }
}
```

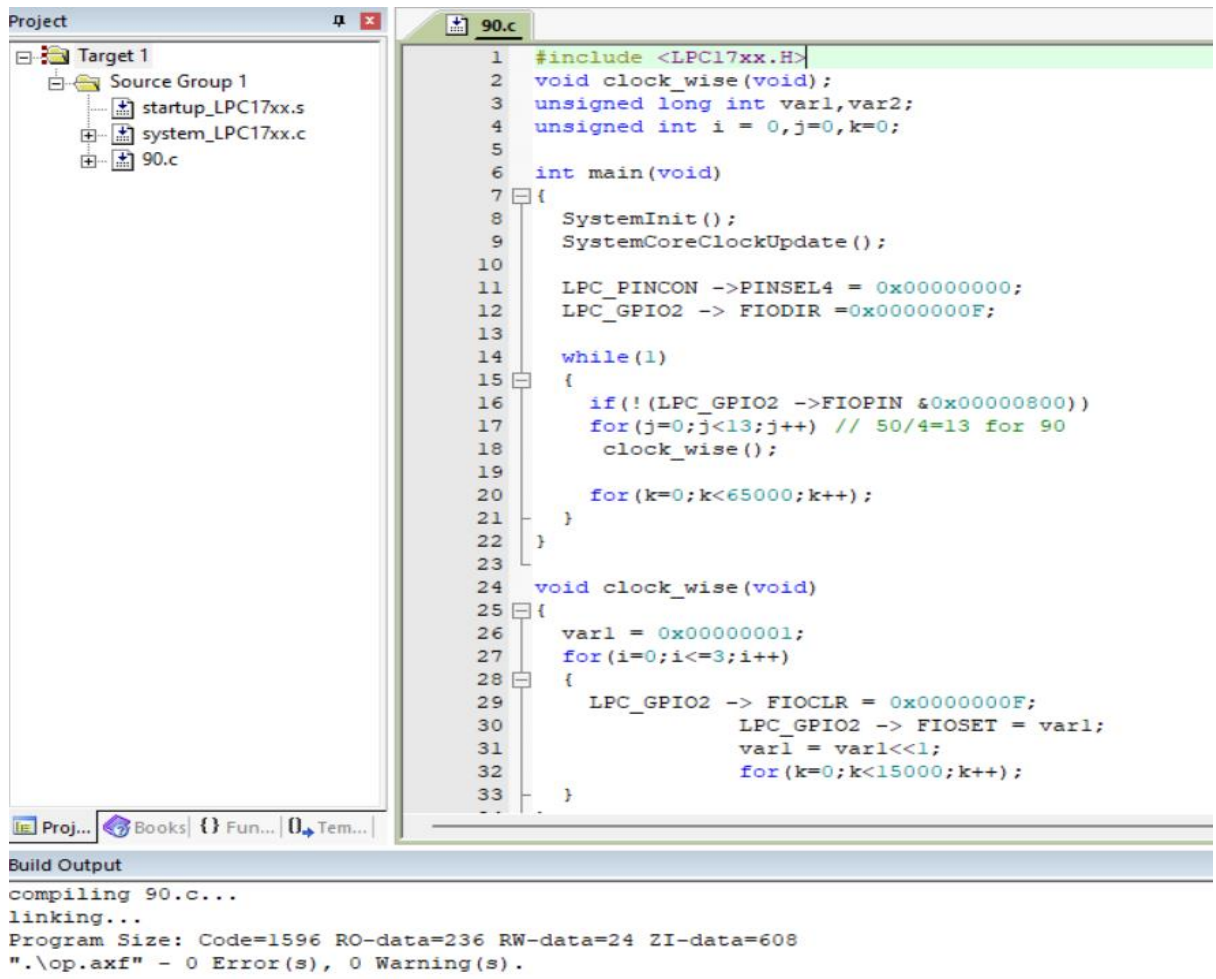



Fig 5-stepper motor 90 degree when switch pressed

- Write a program to control direction of motor connected to LPC1768 through a relay at port lines p1.24 & p0.26 define 2 functions for clockwise & anticlockwise

Program:

```

#include<LPC17xx.H>
void clock_wise(void);
void anti_clockwise(void);

```

```

unsigned long i ;
int main(void)
{
    LPC_PINCON -> PINSEL1 = 0x00000000;
    LPC_PINCON -> PINSEL3 = 0x00000000;
    LPC_GPIO0 -> FIODIR |= 0x04000000;
    LPC_GPIO1 -> FIODIR |= 0x01000000;

    while(1)
    {
        Clock_wise();
    }
}

```

```

        for(i=0;i<300000;i++);
        anti_clockwise();
        for(i=0;i<300000;i++);
    }
}
void clock_wise(void)
{
    LPC_GPIO1 -> FIOCLR |= 0x01000000;
    for(i=0;i<10000;i++);
    LPC_GPIO0->FIOSET = 0x04000000;
    LPC_GPIO1->FIOSET = 0x01000000;
}
void anti_clockwise(void)
{
    LPC_GPIO1 -> FIOCLR |= 0x01000000;
    for(i=0;i<10000;i++);
    LPC_GPIO0->FIOCLR = 0x04000000;
    LPC_GPIO1->FIOSET = 0x01000000;
}

```

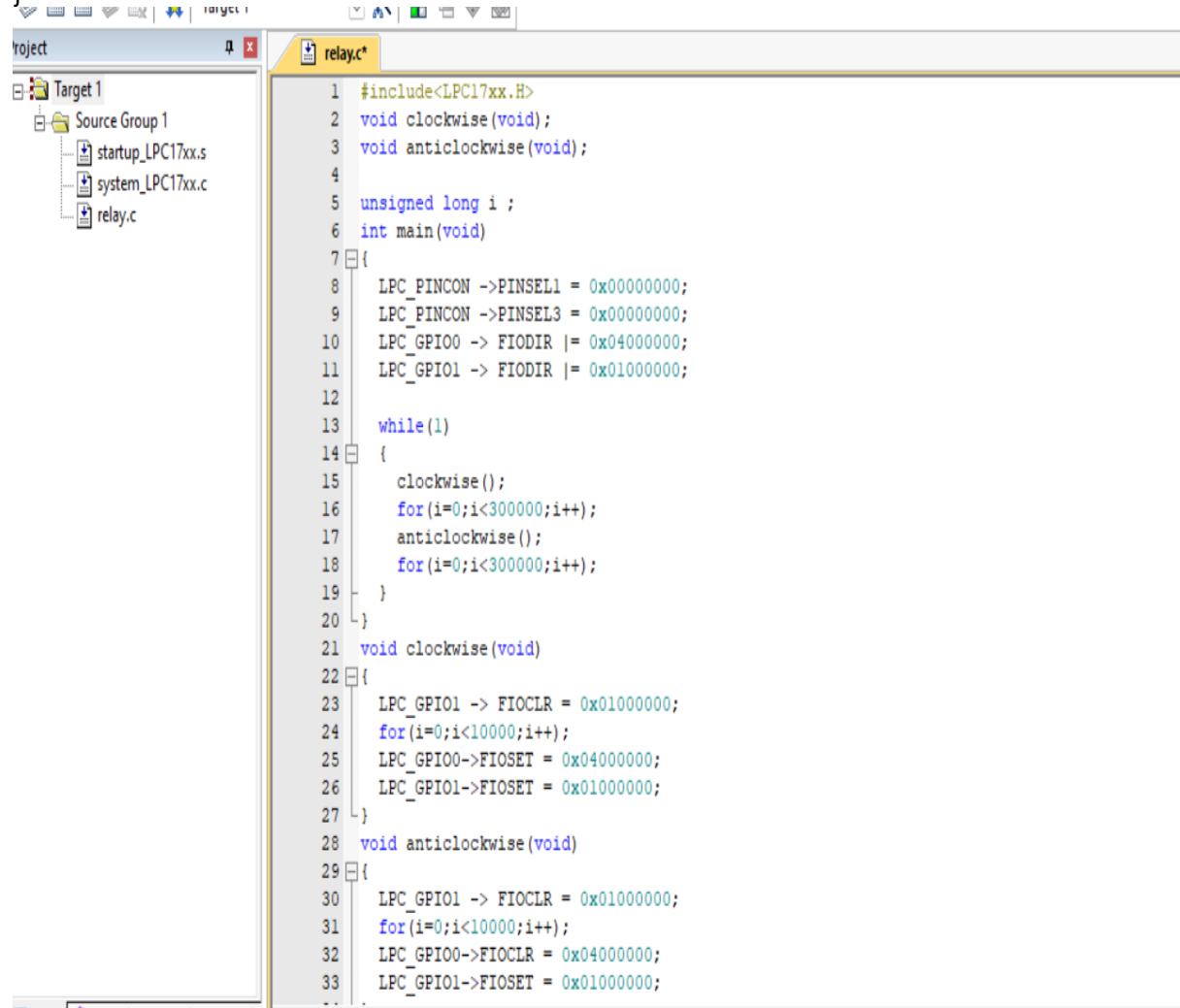


Fig 6-control direction of motor connected