PREETHU MARY GEORGE

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Skills

- Python, Django, TypeScript, React.js, AWS S3, AWS DynamoDB, AWS Lambda, AWS Cloud9, Node.js, Express.js, Knex.js, HTML5, CSS3, SASS, JavaScript, XML, Bootstrap, REST API, JSON, Webpack, ViteJS, GraphQL, Prisma, Cloud
- Databases: PostgreSQL, MYSQL, SQLITE
- Testing frameworks: Selenium, Robot framework, Mobly (python test framework), XCUITest, Functional testing
- Other tools:- Source Control (SCM) Git, Jira, Postman, Xcode, Visual Studio Code, MS office 365 Excel, Agile/Scrum methodologies, Heroku, CI/CD, AI Training

Projects ___

TWITTER CLONE:

- This is a Twitter clone using **React.js** for the frontend and **Node.js** for the backend, with **SQL** for the database. The app allows users to post tweets, follow others, and engage with content in a way similar to Twitter. It leverages **TypeScript** for type safety, **GraphQL** for efficient data querying, and Apollo Client for managing the data flow between the client and server. **Prisma** is used for database interactions, ensuring easy and efficient access to the **PostgreSQL** database. The app also uses **CSS** for styling, **Formik** for handling forms, and **React Router** for navigation within the app.

Github repo:- https://github.com/Preethu-Mary/TwitterClone

AWS Project:

Built a modern, serverless web application on AWS. It uses Amazon S3 for static website hosting, AWS Fargate for containerized backend logic, Amazon DynamoDB for NoSQL data storage, Amazon Cognito for user authentication, and AWS Lambda + Kinesis Data Firehose for clickstream data processing and analytics. The setup is managed through Cloud9 IDE and includes a CI/CD pipeline.

MELODY HOPPER (Brainstation Capstone):

- Developed a unique solution to address a real world problem of providing ear training to children by combining play and learning, creating an interactive responsive single page application game that helps improve music sight-reading skills using **React.js, CSS3** and **Express.js** for frontend, state management and backend development, with **SQL** as the database.
- Integrated **Web Audio API**, **Media Devices API** and **Pitchfinder.js** with various components for real time audio processing and pitch accuracy detection, enhancing the interactive experience. Created animations using **GSAP** to improve the user interface and engagement. Github Repo: <u>Melody Hopper Frontend</u>, <u>Melody Hopper-Backend</u>

POKEMON MEMORY GAME (Brainstation Hackathon):

 Designed and implemented a responsive memory-based web application game using JavaScript with advanced features such as card flipping, shuffle algorithms, and score tracking to ensure smooth, engaging gameplay. Utilized HTML, CSS, SASS for a user friendly interface and Pokemon Web API to fetch data, with Postman for API testing to ensure seamless functionality and user engagement. Github Repo: Pokemon Memory Game

Education _____

Mcmaster University	BTech, Software Engineering	Hamilton, Canada	05/2025 - Present
Full Stack web development			
BrainStation	Diploma, Software Engineering	Toronto, Canada	08/2024 - 11/2024
Full Stack web development			
Calicut University	Bachelor of Computer Science	kerala, India	06/2017 - 4/2020
Major in Computer Science			

Certifications _

- Python Institute PCEP Certified Entry-Level Python Programmer (06/2023)
- Coursera Responsive Web Design (05/2020)
- Coursera Responsive Website Basics: Code with HTML, CSS, and JavaScript (05/2020)

Freelance Software Engineer

UPWORK

Remote, Canada 12/2024 - Current

- Developed an education curriculum website which is a CRUD application using React as frontend and django as Backend.
- Cleaned the curriculum data in excel using python pandas and imported it to the MYSQL database.
- Implemented lazy loading and cache in react so that react will not get hung due to huge amounts of data.
- Communicated with client and wrote down requirements and provided mock up UI in figma
- Developed a web scraping solution in Python PydanticAl framework using PhantomBuster API to extract LinkedIn profile information as requested.
- Developed a Python script to efficiently scrape hundreds of GitHub repositories using customized queries with the GitHub REST API for search, delivering the extracted data to the client on time for analysis.
- Developed an AI agent that analyzes a GitHub repository and provides insights. When given a prompt, it searches the repository to find relevant answers or information based on the query.

Freelance Al Trainer

DataAnnotation

Remote. Canada 04/2024 - 07/2024

- Created and tested programming challenges across Python, JavaScript and SQL ensuring the quality and accuracy of responses generated by AI / LLM..
- Evaluated model performance by reviewing the code quality to improve robustness in various coding environments.

Software Developer in Test

Deloitte

Bangalore, India 08/2023 - 01/2024

- Developed and executed test automation Bots using Robot framework and Selenium in Python for acceptance testing of a
 Oracle Cloud application, delivering high quality software. Received an award for successfully completing the highest number of
 test scenarios.
- Created **Python automated test scripts with** object oriented programming approach to automate the **functional testing of UI** of Google Assistant application on Android devices (TV, Mobile) using Mobly (Python based) automation test framework, contributing to a **20% increase in testing efficiency,** aligning with the overall test plan.
- Debugged and analyzed existing automation codes for the test cases and fixed bugs which increased daily test case pass rate.
- Worked with QA engineers to review existing practices and identified bottlenecks in test execution time. Implemented process improvements by introducing parallel test execution, which reduced overall test cycle time by 30%.
- Independently developed and maintained XCUITest UI tests in Swift for testing Google Assistant on iOS mobile applications with Xcode.

Technical Support Analyst

<u>Deloitte</u>

Bangalore, India 08/2023 - 08/2023

- Worked as major incident manager for 100+ incidents impacting production for a world's biggest can manufacturing company who has plants over 100 sites across the world.
- Acted as a single point of contact (SPOC) or escalation point between technical teams including server team, network team, storage team, database team, applications team, exchange team, SCCM team and the stakeholders.
- Communicated and coordinated with plant managers from different parts of the world during major incident management.
- Owned day to day operations by monitoring infrastructure, sending health reports, auditing incident tickets, creating incident metrics reports and presenting it using powerpoint during the daily standup call.