

```

D:\Scratch_Game>java -jar app\build\libs\app.jar --config config.json --betting-amount 400
{
  "matrix": [
    ["E", "F", "+500"],
    ["MISS", "F", "F"],
    ["MISS", "F", "MISS"]
  ],
  "reward": 2300.0,
  "applied_winning_combinations": {
    "F": ["same_symbol_4_times", "same_symbols_vertically_col_1"]
  },
  "applied_bonus_symbol": ["+500"]
}

D:\Scratch_Game>java -jar app\build\libs\app.jar --config config.json --betting-amount 400
{
  "matrix": [
    ["+500", "MISS", "C"],
    ["+500", "F", "F"],
    ["MISS", "F", "MISS"]
  ],
  "reward": 1600.0,
  "applied_winning_combinations": {
    "F": ["same_symbol_3_times"]
  },
  "applied_bonus_symbol": ["+500", "+500"]
}

D:\Scratch_Game>java -jar app\build\libs\app.jar --config config.json --betting-amount 400
{
  "matrix": [
    ["C", "C", "E"],
    ["10x", "F", "+1000"],
    ["+500", "D", "F"]
  ],
  "reward": 0.0,
  "applied_winning_combinations": {
  },
  "applied_bonus_symbol": null
}

```

```

D:\Scratch_Game>java -jar app\build\libs\app.jar --config config.json --betting-amount 400
{
  "matrix": [
    ["D", "+500", "E"],
    ["10x", "5x", "C"],
    ["MISS", "C", "E"]
  ],
  "reward": 0.0,
  "applied_winning_combinations": {
  },
  "applied_bonus_symbol": null
}

D:\Scratch_Game>java -jar app\build\libs\app.jar --config config.json --betting-amount 400
{
  "matrix": [
    ["D", "B", "MISS"],
    ["+500", "D", "D"],
    ["E", "+500", "D"]
  ],
  "reward": 31000.0,
  "applied_winning_combinations": {
    "D": ["same_symbol_4_times", "same_symbols_diagonally_left_to_right"]
  },
  "applied_bonus_symbol": ["+500", "+500"]
}

```

With a missing required parameter

```
D:\Scratch_Game>java -jar app\build\libs\app.jar --config config.json --betting-amount
Missing required parameter for option '--betting-amount' (<bettingAmount>)
Usage: ScratchGame [-hV] --betting-amount=<bettingAmount>
                    --config=<configFilePath>
Scratch game with specified configuration and betting amount.
    --betting-amount=<bettingAmount>
                        Amount to bet
    --config=<configFilePath>
                        Path to the configuration file
-h, --help            Show this help message and exit.
-V, --version         Print version information and exit.

D:\Scratch_Game>java -jar app\build\libs\app.jar --betting-amount 100
Missing required option: '--config=<configFilePath>'
Usage: ScratchGame [-hV] --betting-amount=<bettingAmount>
                    --config=<configFilePath>
Scratch game with specified configuration and betting amount.
    --betting-amount=<bettingAmount>
                        Amount to bet
    --config=<configFilePath>
                        Path to the configuration file
-h, --help            Show this help message and exit.
-V, --version         Print version information and exit.

D:\Scratch_Game>
```