

1) Create a binary search tree perform pre-order, post-order and in-order and display contents.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node
```

```
{
```

```
    int data;
```

```
    struct node * left;
```

```
    struct node * right;
```

```
};
```

```
struct node * root = NULL;
```

```
void create()
```

```
{ struct node * new_node = (struct node *) malloc (sizeof(struct node));
```

```
    printf("Enter the data to be inserted\n");
```

```
    int scanf("%d", &new_node->data);
```

```
    new_node->left = NULL; new_node->right = NULL;
```

```
    if (root == NULL)
```

```
    { new_node->left = NULL;
```

```
      new_node->right = NULL;
```

```
      root = new_node;
```

```
    }
```

```
    else
```

```
    {
```

```
        ptr = root;
```

```
        while (ptr->left != NULL || ptr->right != NULL)
```

```
        { if (new_node->data > ptr->data)
```

```
        {
```

```

    if (ptr → right != NULL)
    {
        ptr = ptr → right;
    }
    else
    {
        break;
    }
    else
    {
        if (ptr → left != NULL)
        {
            ptr = ptr → left;
        }
        else
        {
            break;
        }
    }
}

if (new_node → data > ptr → data)
{
    ptr → right = new_node;
}
else
{
    ptr → left = new_node;
}
}
}

```



```
void pre_order (struct node* ptr)
```

```
{
```

```
    struct node* trav = ptr;
```

```
    if (ptr != NULL)
```

```
        printf ("%d", ptr->data);
```

```
        pre_order (ptr->left);
```

```
        pre_order (ptr->right);
```

```
    }
```

```
}
```

```
void inorder (struct node* ptr)
```

```
{
```

```
    struct node* trav = ptr;
```

```
    if (ptr != NULL)
```

```
        inorder (ptr->left);
```

```
        printf ("%d", ptr->data);
```

```
        inorder (ptr->right);
```

```
    }
```

```
}
```

```
void post_order (struct node* ptr)
```

```
{
```

```
    struct node* trav = ptr;
```

```
    if (ptr != NULL)
```

```
        post_order (ptr->left);
```

```
        post_order (ptr->right);
```

```
        printf ("%d", ptr->data);
```

```
    }
```

```
}
```

```
void main()
```

```
{
```

```
printf("Enter\n 1. Create\n 2. Pre-order\n 3. In-order\n 4. post-order\n 5. Exit\n");
```

```
int ch;
```

```
do {
```

```
printf("Enter your choice\n");
```

```
scanf("%d", &ch);
```

```
Switch (ch)
```

```
{
```

```
case 1: create();
```

```
break;
```

```
case 2: pre-order(root);
```

```
break;
```

```
case 3: inorder(root);
```

```
break;
```

```
case 4: post-order(root);
```

```
break;
```

```
}
```

```
} while(ch != 5);
```

```
}
```

Output:

Enter

1. Create

2. Pre-order

3. In-order

4. post-order

5. EXIT

Enter your choice

1



enter the data to be inserted

4

enter the choice

1

enter the data to be inserted

6

enter your choice

1

enter the data to be inserted

1

enter the choice

1

enter the data to be inserted

3

enter the choice

1

enter the data to be inserted

5

enter your choice

3

13456 enter your choice

2

41365 enter your choice

4

31564 enter your choice

5

