

11/01/24

LAB-3

WEEK-3

## Linear Queue:

```
#include <stdio.h>
```

```
#define MAX 50
```

```
int queue [MAX];
```

```
int rear = -1;
```

```
int front = -1;
```

```
display()
```

```
{
```

```
    int i;
```

```
    if (front == -1)
```

```
        printf("Queue is empty \n");
```

```
    else
```

```
    {
```

```
        printf("Queue is : \n");
```

```
        for (i = front; i <= rear; i++)
```

```
            printf("%d", queue[i]);
```

```
        printf("\n");
```

```
    }
```

```
}
```

```
insert()
```

```
{
```

```
    int add;
```

```
    if (rear == MAX - 1)
```

```
        printf("Queue overflow \n");
```

```
    else
```

```
    {
```

```
        if (front == -1)
```

```
            front = 0;
```

```
        printf("Insert the element");
```

```
        scanf("%d", &add);
```

```
        rear = rear + 1;
```

```

        queue[rear] = add;
    }
}

delete()
{
    if (front == -1 || front > rear)
    {
        printf("Queue underflow\n");
        return;
    }
    else
    {
        printf("Deleted Element is: %d\n", queue[front]);
        front = front + 1;
    }
}

main()
{
    int choice;
    while(1)
    {
        printf("1. Insert\n 2. Delete\n 4. Exit\n");
        switch (ch)
        {
            case 1: Insert();
                    break;
            case 2: delete();
                    break;
            case 3: display();
                    break;
            case 4: exit(1);
        }
    }
}

```

output:

1. Enqueue 2. Dequeue 3. Display 4. Exit

Enter your choice

1

Enter the number to be inserted into the queue:

2

Queue underflow

Enter choice : 1.

Insert an element: 6.

Enter choice : 4

Exited.

Sp. 1  
28/12/24