

# CS7015 (Deep Learning) : Lecture 8

Regularization: Bias Variance Tradeoff, L2 regularization, Early stopping,  
Dataset augmentation, Parameter sharing and tying, Injecting noise at input,  
Ensemble methods, Dropout

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## Acknowledgements

- Chapter 7, Deep Learning book
- Ali Ghodsi's Video Lectures on Regularization<sup>a</sup>
- Dropout: A Simple Way to Prevent Neural Networks from Overfitting<sup>b</sup>

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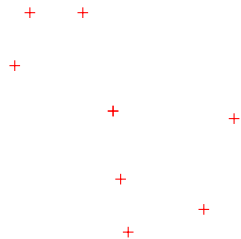
<sup>a</sup>Lecture 2.1 and Lecture 2.2

<sup>b</sup>Dropout

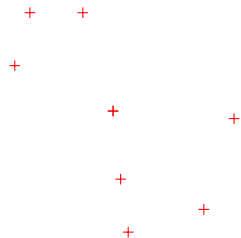
# Module 8.1 : Bias and Variance

We will begin with a quick overview of bias, variance and the trade-off between them.

- Let us consider the problem of fitting a curve through a given set of points

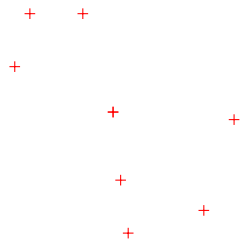


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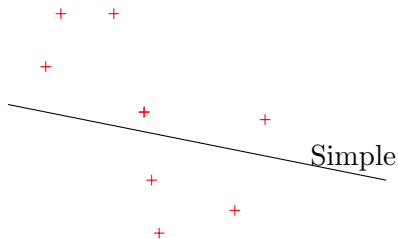
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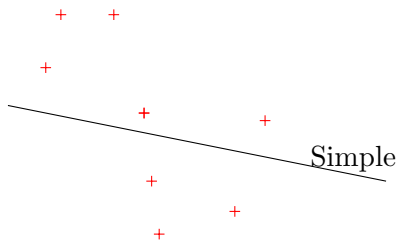


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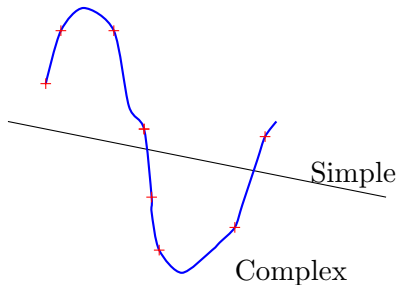


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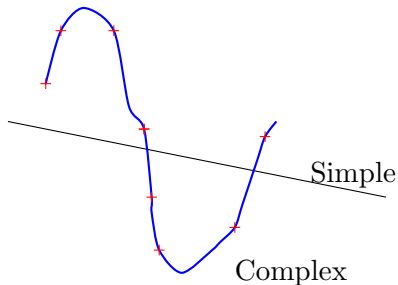


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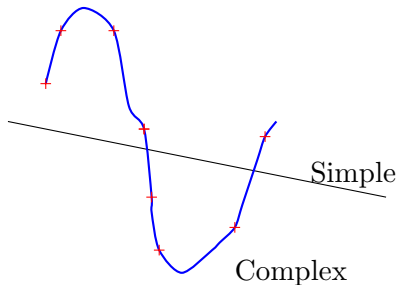
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- Note that in both cases we are making an assumption about how  $y$  is related to  $x$ . We have no idea about the true relation  $f(x)$



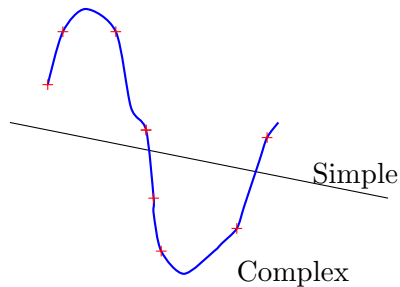
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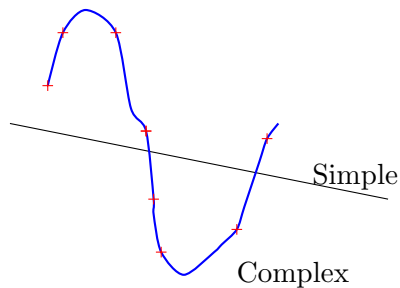
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- The training data consists of 100 points



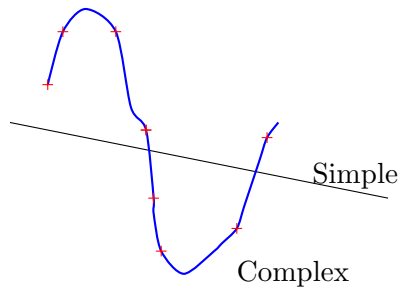
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- We sample 25 points from the training data and train a simple and a complex model



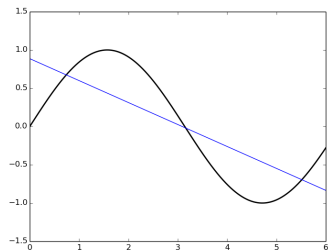
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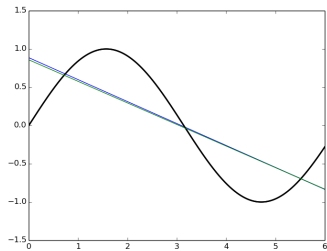


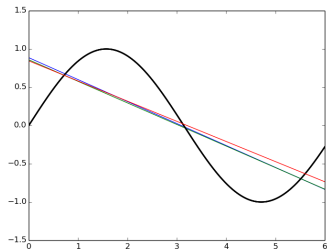
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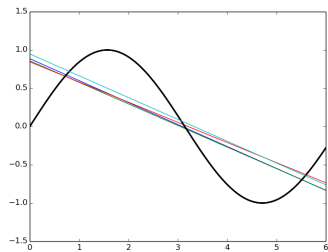
- We sample 25 points from the training data and train a simple and a complex model
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- We make a few observations from these plots

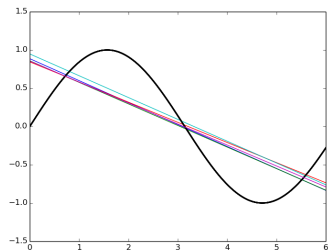


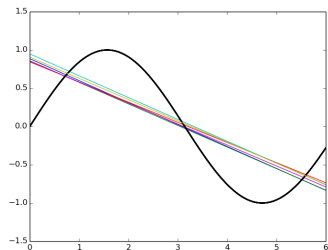


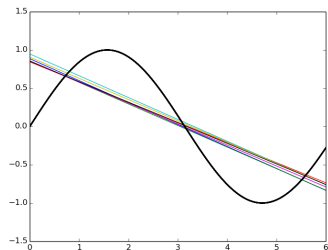


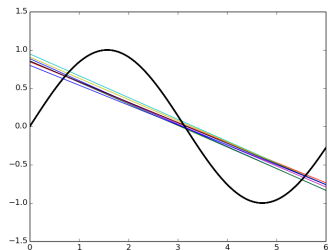


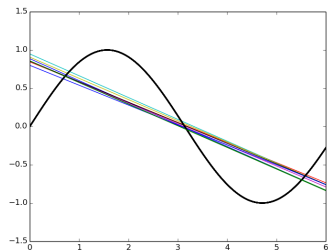




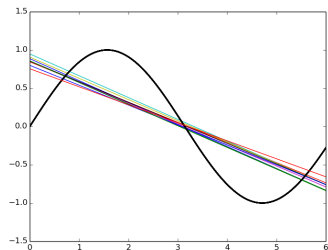


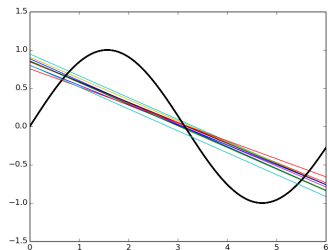


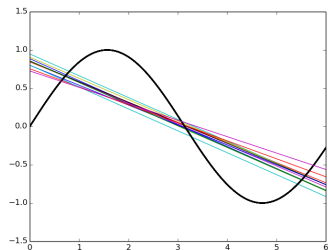


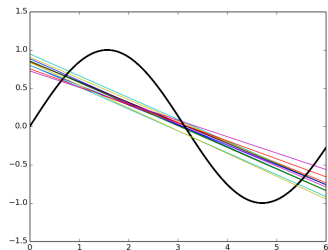


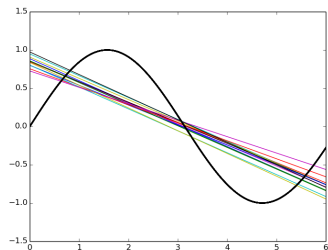


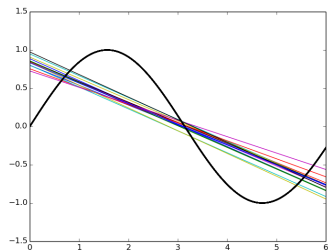


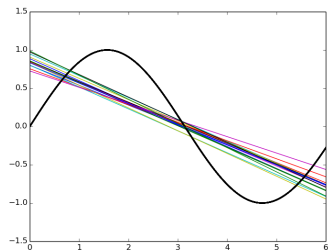


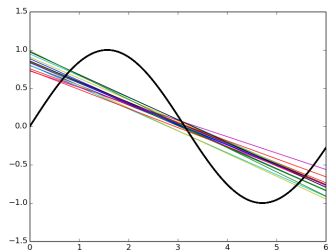




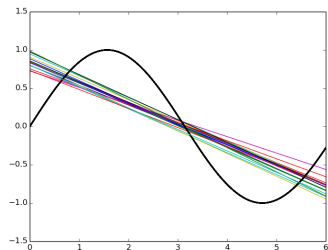


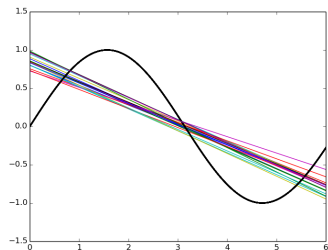


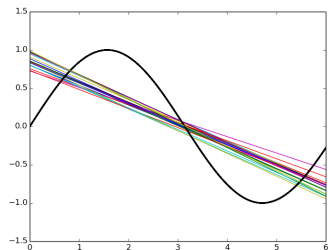


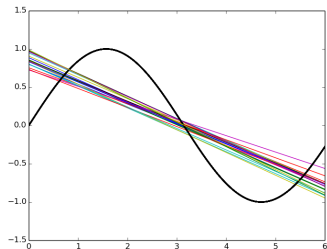




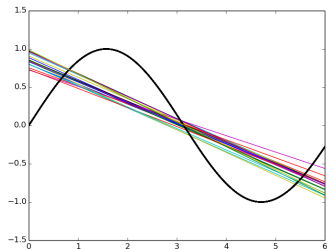




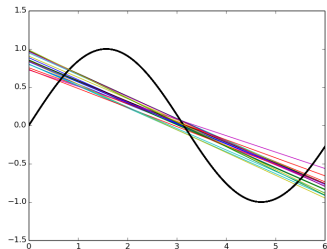




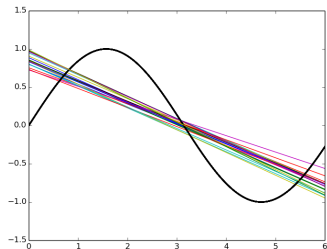
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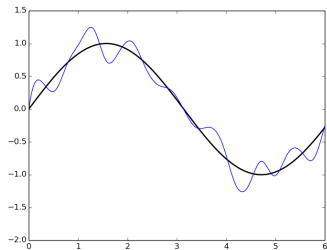
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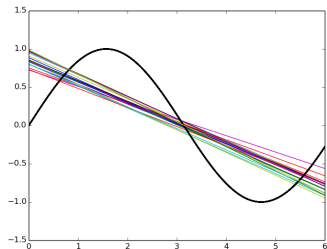


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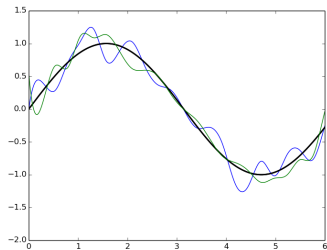


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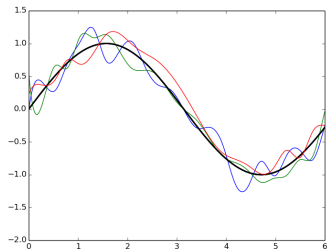
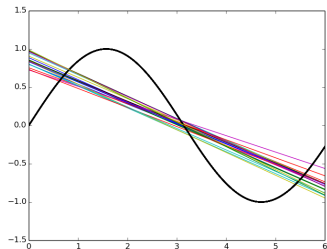




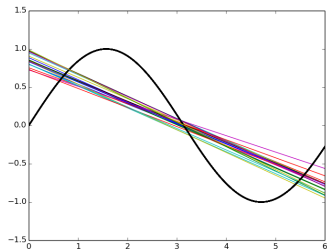
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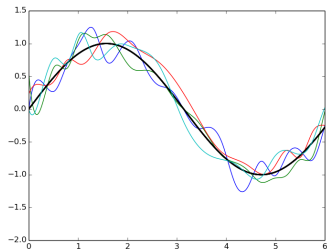


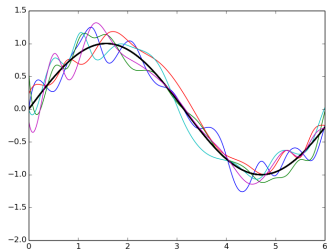
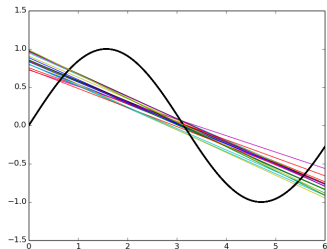


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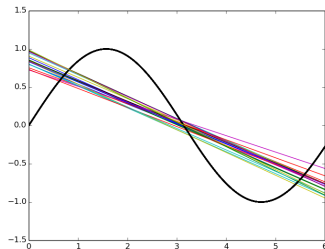


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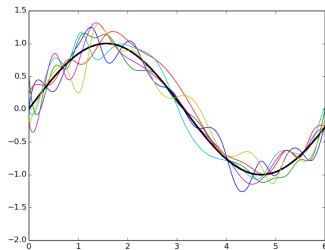


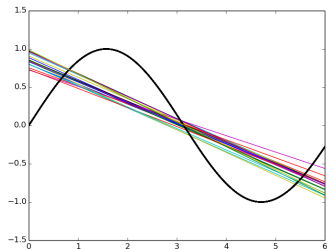


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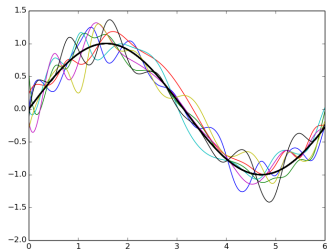


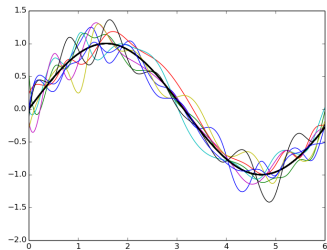
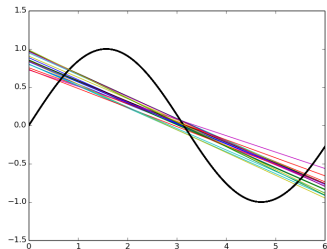
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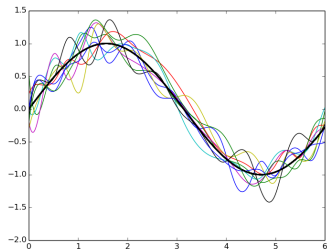
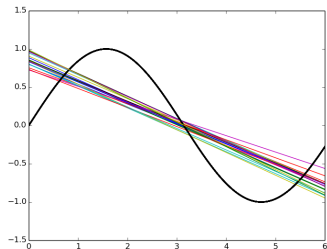


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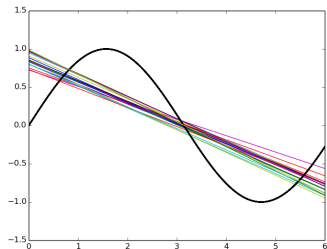




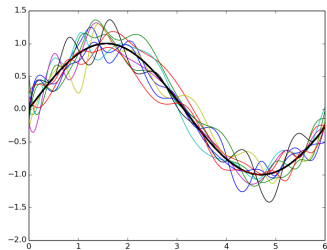
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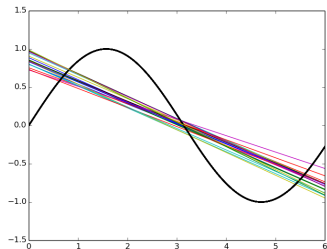
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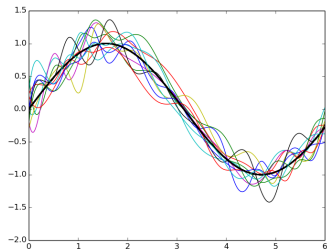
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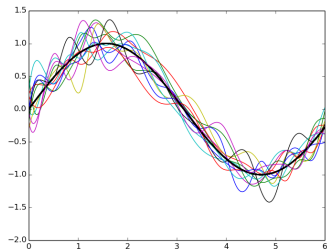
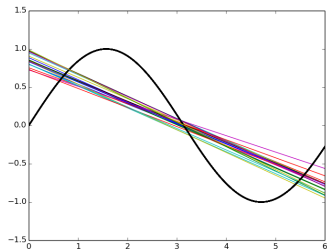




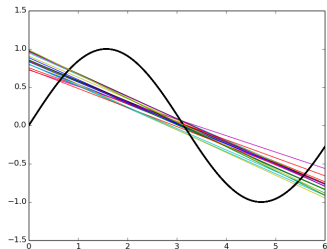


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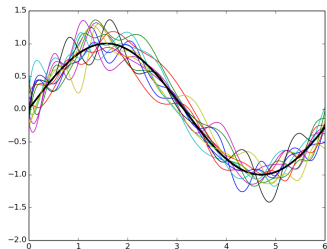


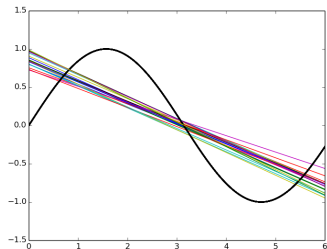


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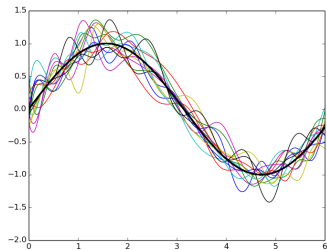


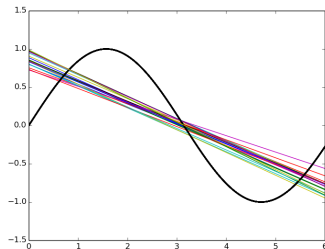
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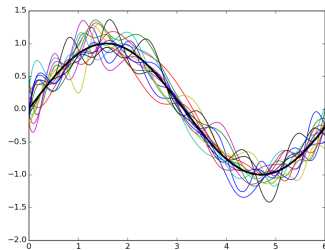


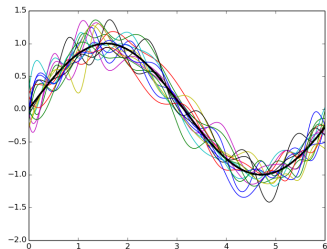
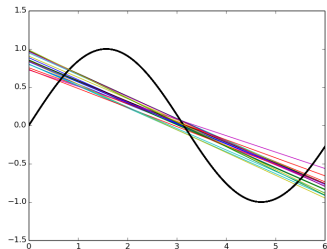
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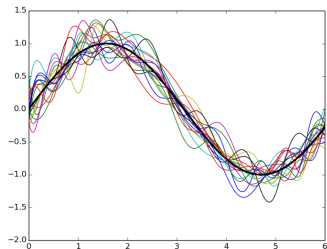
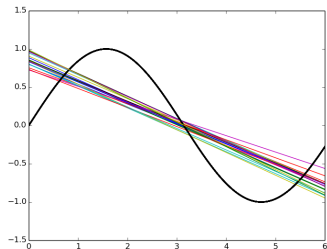


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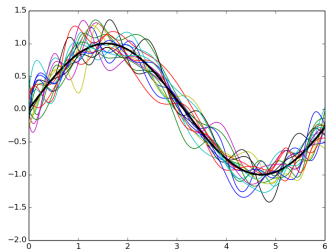
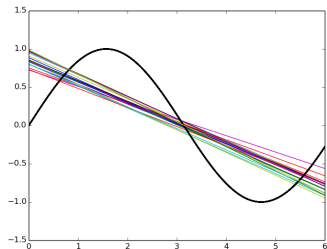




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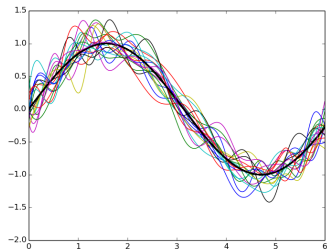
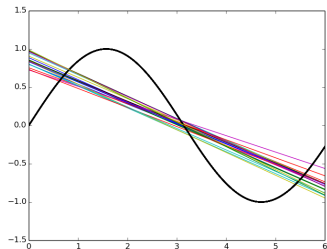


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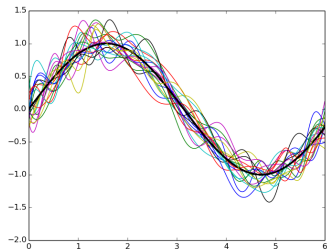
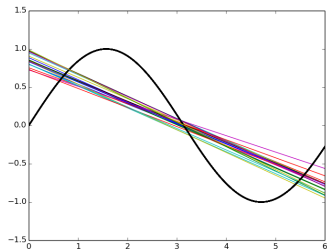


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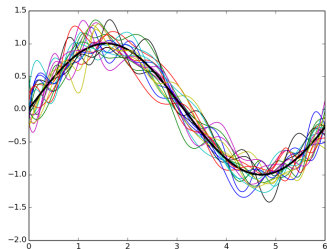
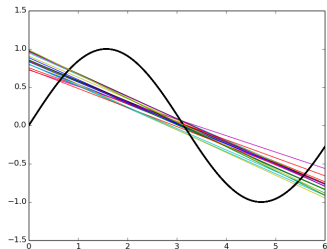




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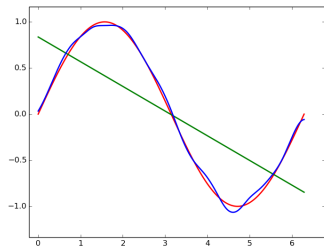
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- Simple models trained on different samples of the data do not differ much from each other
- However they are very far from the true sinusoidal curve (under fitting)
- On the other hand, complex models trained on different samples of the data are very different from each other (high variance)

- Let  $f(x)$  be the true model (sinusoidal in this case) and  $\hat{f}(x)$  be our estimate of the model (simple or complex, in this case) then,

$$\text{Bias}(\hat{f}(x)) = E[\hat{f}(x)] - f(x)$$



Green Line: Average value of  $\hat{f}(x)$   
for the simple model

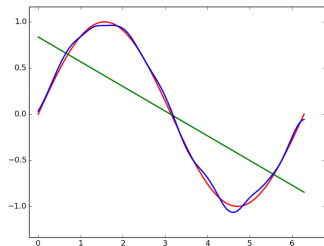
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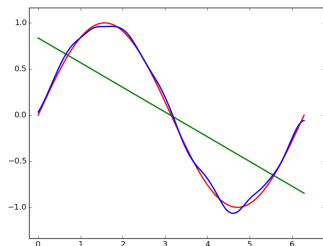
- $E[\hat{f}(x)]$  is the average (or expected) value of the model



Green Line: Average value of  $\hat{f}(x)$   
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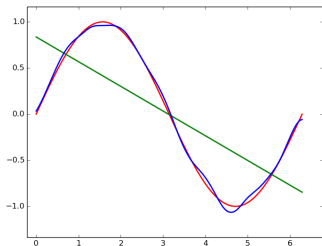
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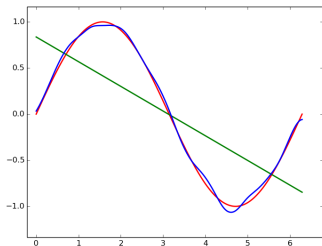
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- Mathematically, this means that the simple model has a high bias



Green Line: Average value of  $\hat{f}(x)$   
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Blue Curve: Average value of  $\hat{f}(x)$   
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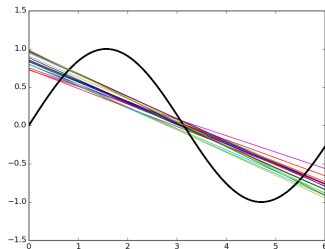
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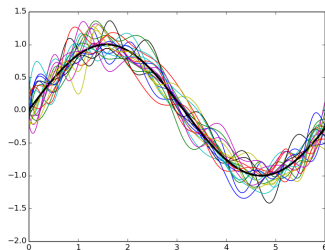


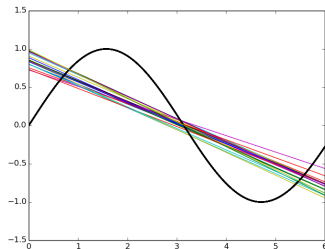


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$$\text{Variance } (\hat{f}(x)) = E[(\hat{f}(x) - E[\hat{f}(x)])^2]$$

(Standard definition from statistics)



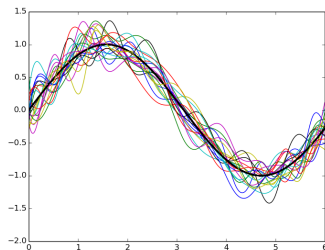


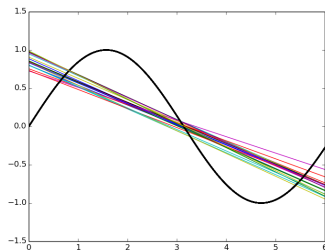
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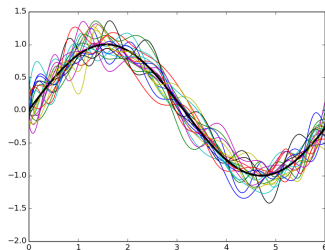




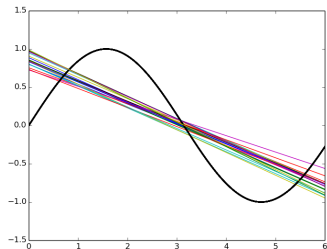
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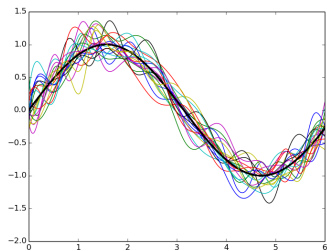
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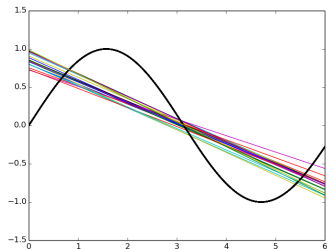


- Roughly speaking it tells us how much the different  $\hat{f}(x)$ 's (trained on different samples of the data) differ from each other
- It is clear that the simple model has a low variance whereas the complex model has a high variance

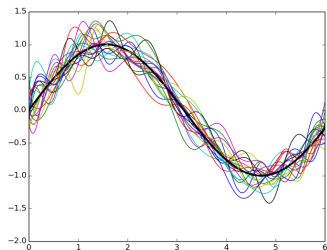


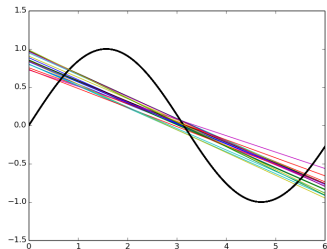
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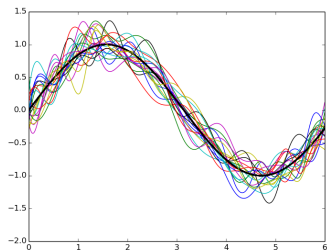


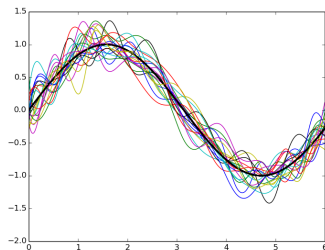
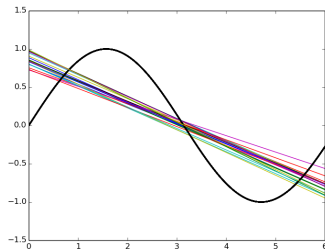
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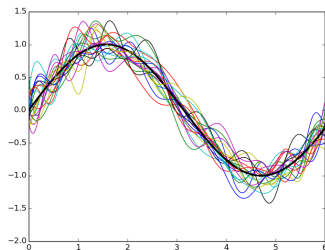
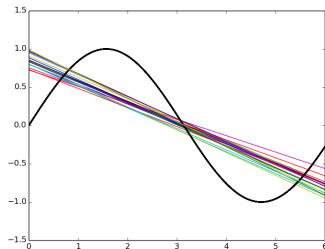


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- There is always a trade-off between the bias and variance
- Both bias and variance contribute to the mean square error. Let us see how



## Module 8.2 : Train error vs Test error

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- [See proof here](#)

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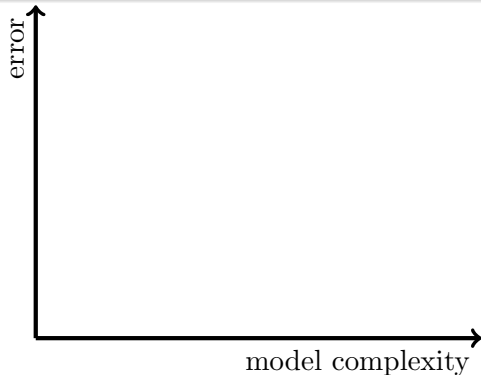
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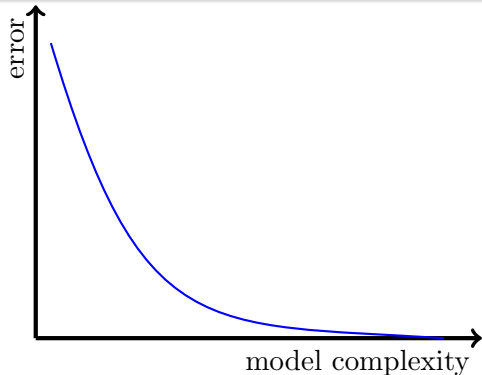
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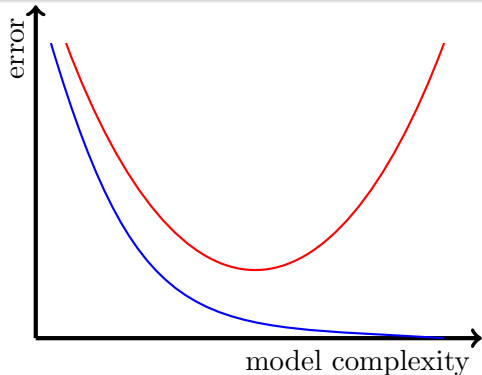




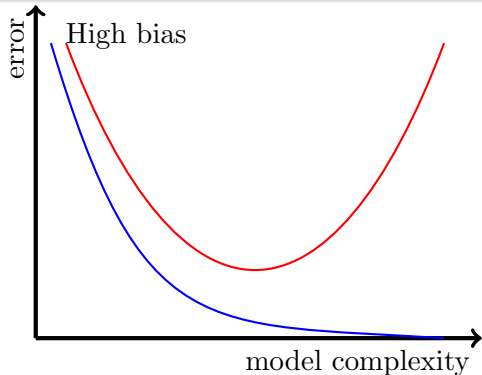
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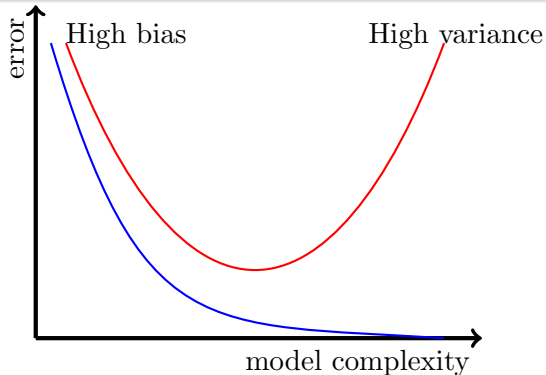
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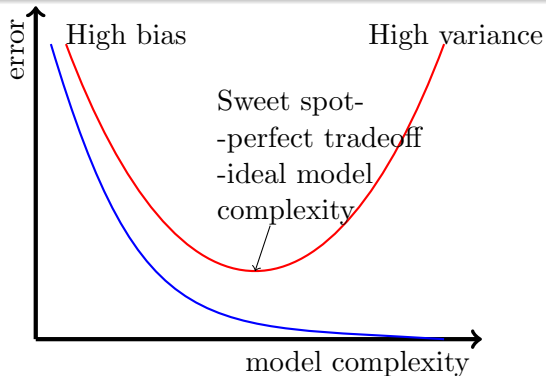
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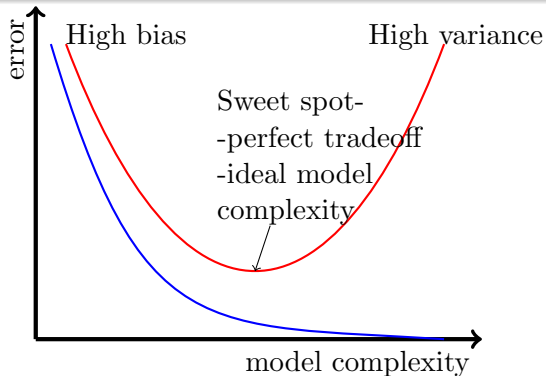
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## Intuitions developed so far

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- We will concretize this intuition mathematically now and eventually show how to account for the optimism in the training error

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- We will see how to estimate this empirically using the observation  $y_i$  & prediction  $\hat{y}_i$

$$E[(\hat{y}_i - y_i)^2]$$

$$E[(\hat{y}_i - y_i)^2] = E[(\hat{f}(x_i) - f(x_i) - \varepsilon_i)^2] \quad (y_i = f(x_i) + \varepsilon_i)$$

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We will take a small detour to understand how to empirically estimate an Expectation and then return to our derivation

- Suppose we have observed the goals scored( $z$ ) in  $k$  matches as  $z_1 = 2, z_2 = 1, z_3 = 0, \dots z_k = 2$

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$$E[(\hat{y}_i - y_i)^2] = \frac{1}{m} \sum_{i=1}^m (\hat{y}_i - y_i)^2$$

... returning back to our derivation

$$E[(\hat{f}(x_i) - f(x_i))^2] = E[(\hat{y}_i - y_i)^2] - E[\varepsilon_i^2] + 2E[\varepsilon_i(\hat{f}(x_i) - f(x_i))]$$

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- We can empirically evaluate R.H.S using training observations or test observations

**Case 1:** Using test observations



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$\therefore \text{covariance}(X, Y)$

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$$E[(\hat{f}(x_i) - f(x_i))^2] = E[(\hat{y}_i - y_i)^2] - E[\varepsilon_i^2] + 2E[\varepsilon_i(\hat{f}(x_i) - f(x_i))]$$

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- None of the test observations participated in the estimation of  $\hat{f}(x)$  [the parameters of  $\hat{f}(x)$  were estimated only using training data]

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$$\therefore \text{true error} = \text{empirical test error} + \text{small constant}$$

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$$\therefore \text{true error} = \text{empirical test error} + \text{small constant}$$

- Hence, we should always use a validation set (independent of the training set) to estimate the error

## Case 2: Using training observations

$$\begin{aligned} & \underbrace{E[(\hat{f}(x_i) - f(x_i))^2]}_{\text{true error}} \\ &= \underbrace{\frac{1}{n} \sum_{i=1}^n (\hat{y}_i - y_i)^2}_{\text{empirical estimation of error}} - \underbrace{\frac{1}{n} \sum_{i=1}^n \varepsilon_i^2}_{\text{small constant}} + 2 \underbrace{E[\varepsilon_i(\hat{f}(x_i) - f(x_i))]}_{= \text{covariance}(\varepsilon_i, \hat{f}(x_i) - f(x_i))} \end{aligned}$$

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Now,  $\varepsilon \not\perp \hat{f}(x)$  because  $\varepsilon$  was used for estimating the parameters of  $\hat{f}(x)$

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Now,  $\varepsilon \not\perp \hat{f}(x)$  because  $\varepsilon$  was used for estimating the parameters of  $\hat{f}(x)$

$$\therefore E[\varepsilon_i \cdot (\hat{f}(x_i) - f(x_i))] \neq E[\varepsilon_i] \cdot E[\hat{f}(x_i) - f(x_i)]$$

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$$\therefore E[\varepsilon_i \cdot (\hat{f}(x_i) - f(x_i))] \neq E[\varepsilon_i] \cdot E[\hat{f}(x_i) - f(x_i)] \neq 0$$

Hence, the empirical train error is smaller than the true error and does not give a true picture of the error



## Case 2: Using training observations

$$\begin{aligned} & \underbrace{E[(\hat{f}(x_i) - f(x_i))^2]}_{\text{true error}} \\ &= \underbrace{\frac{1}{n} \sum_{i=1}^n (\hat{y}_i - y_i)^2}_{\text{empirical estimation of error}} - \underbrace{\frac{1}{n} \sum_{i=1}^n \varepsilon_i^2}_{\text{small constant}} + 2 \underbrace{E[\varepsilon_i(\hat{f}(x_i) - f(x_i))]}_{= \text{covariance}(\varepsilon_i, \hat{f}(x_i) - f(x_i))} \end{aligned}$$

Now,  $\varepsilon \not\perp \hat{f}(x)$  because  $\varepsilon$  was used for estimating the parameters of  $\hat{f}(x)$

$$\therefore E[\varepsilon_i \cdot (\hat{f}(x_i) - f(x_i))] \neq E[\varepsilon_i] \cdot E[\hat{f}(x_i) - f(x_i)] \neq 0$$

Hence, the empirical train error is smaller than the true error and does not give a true picture of the error

But how is this related to model complexity? Let us see

## Module 8.3 : True error and Model complexity

Using Stein's Lemma (and some trickery) we can show that

$$\frac{1}{n} \sum_{i=1}^n \varepsilon_i (\hat{f}(x_i) - f(x_i)) = \frac{\sigma^2}{n} \sum_{i=1}^n \frac{\partial \hat{f}(x_i)}{\partial y_i}$$

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- Can you link this to model complexity?
- Yes, indeed a complex model will be more sensitive to changes in observations whereas a simple model will be less sensitive to changes in observations

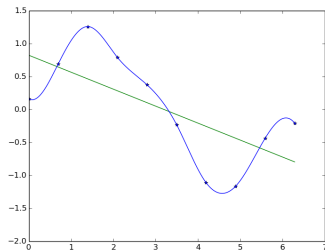
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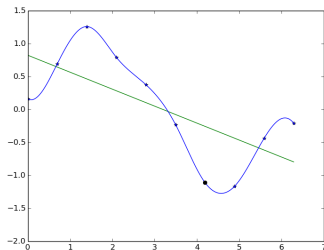
- When will  $\frac{\partial \hat{f}(x_i)}{\partial y_i}$  be high? When a small change in the observation causes a large change in the estimation( $\hat{f}$ )
- Can you link this to model complexity?
- Yes, indeed a complex model will be more sensitive to changes in observations whereas a simple model will be less sensitive to changes in observations
- Hence, we can say that  
true error = empirical train error + small constant +  $\Omega(\text{model complexity})$

- Let us verify that indeed a complex model is more sensitive to minor changes in the data

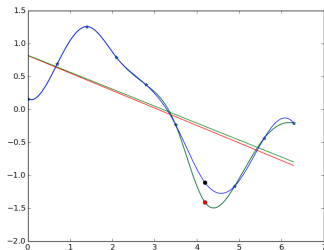




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- Let us verify that indeed a complex model is more sensitive to minor changes in the data
- We have fitted a simple and complex model for some given data
- We now change one of these data points
- The simple model does not change much as compared to the complex model

- Hence while training, instead of minimizing the training error  $\mathcal{L}_{train}(\theta)$  we should minimize

$$\min_{w.r.t \theta} \mathcal{L}_{train}(\theta) + \Omega(\theta) = \mathcal{L}(\theta)$$

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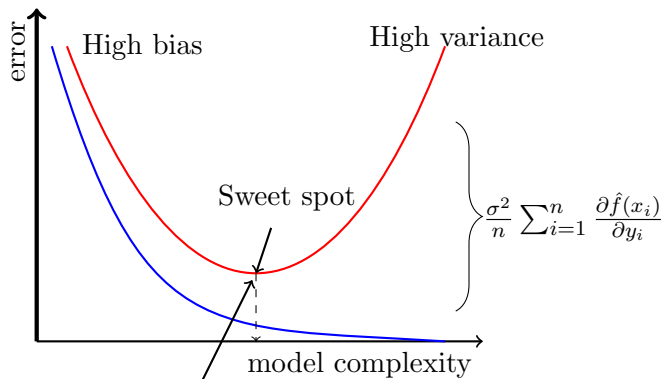
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- This is the basis for all regularization methods
- We can show that  $L_1$  regularization,  $L_2$  regularization, early stopping and injecting noise in input are all instances of this form of regularization.





$\Omega(\theta)$  should ensure  
that model has rea-  
sonable complexity

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- Hence we need some form of regularization.

## Different forms of regularization

- $L_2$  regularization

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## Module 8.4 : $L_2$ regularization

## Different forms of regularization

- $L_2$  regularization
- Dataset augmentation
- Parameter Sharing and tying
- Adding Noise to the inputs
- Adding Noise to the outputs
- Early stopping
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- Let us see the geometric interpretation of this

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- Let us analyse the case when  $\alpha \neq 0$

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where  $D = (\Lambda + \alpha\mathbb{I})^{-1} \Lambda$ , is a diagonal matrix which we will see in more detail soon

$$\begin{aligned}\tilde{w} &= Q(\Lambda + \alpha \mathbb{I})^{-1} \Lambda Q^T w^* \\ &= Q D Q^T w^*\end{aligned}$$

- So what is happening here?

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$$(\Lambda + \alpha \mathbb{I})^{-1} = \left[ \begin{array}{c} \\ \\ \\ \end{array} \right]$$

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$$\begin{aligned}\tilde{w} &= Q(\Lambda + \alpha \mathbb{I})^{-1} \Lambda Q^T w^* \\ &= Q D Q^T w^*\end{aligned}$$

$$(\Lambda + \alpha \mathbb{I})^{-1} = \begin{bmatrix} \frac{1}{\lambda_1 + \alpha} & & & \\ & \frac{1}{\lambda_2 + \alpha} & & \\ & & \ddots & \\ & & & \end{bmatrix}$$

- So what is happening here?
- $w^*$  first gets rotated by  $Q^T$  to give  $Q^T w^*$
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$$D = (\Lambda + \alpha \mathbb{I})^{-1} \Lambda$$

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$$(\Lambda + \alpha\mathbb{I})^{-1} = \begin{bmatrix} \frac{1}{\lambda_1 + \alpha} & & & \\ & \frac{1}{\lambda_2 + \alpha} & & \\ & & \ddots & \\ & & & \frac{1}{\lambda_n + \alpha} \end{bmatrix}$$

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- If  $\alpha \neq 0$  then let us see what  $D$  looks like
- So what is happening now?

$$\begin{aligned}\tilde{w} &= Q(\Lambda + \alpha\mathbb{I})^{-1}\Lambda Q^T w^* \\ &= QDQ^T w^*\end{aligned}$$

$$(\Lambda + \alpha\mathbb{I})^{-1} = \begin{bmatrix} \frac{1}{\lambda_1 + \alpha} & & & \\ & \frac{1}{\lambda_2 + \alpha} & & \\ & & \ddots & \\ & & & \frac{1}{\lambda_n + \alpha} \end{bmatrix}$$

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- Each element  $i$  of  $Q^T w^*$  gets scaled by  $\frac{\lambda_i}{\lambda_i + \alpha}$  before it is rotated back by  $Q$



$$\begin{aligned}\tilde{w} &= Q(\Lambda + \alpha\mathbb{I})^{-1}\Lambda Q^T w^* \\ &= QDQ^T w^*\end{aligned}$$

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- Each element  $i$  of  $Q^T w^*$  gets scaled by  $\frac{\lambda_i}{\lambda_i + \alpha}$  before it is rotated back by  $Q$
- if  $\lambda_i \gg \alpha$  then  $\frac{\lambda_i}{\lambda_i + \alpha} = 1$

$$\begin{aligned}\tilde{w} &= Q(\Lambda + \alpha\mathbb{I})^{-1}\Lambda Q^T w^* \\ &= QDQ^T w^*\end{aligned}$$

$$(\Lambda + \alpha\mathbb{I})^{-1} = \begin{bmatrix} \frac{1}{\lambda_1 + \alpha} & & & \\ & \frac{1}{\lambda_2 + \alpha} & & \\ & & \ddots & \\ & & & \frac{1}{\lambda_n + \alpha} \end{bmatrix}$$

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- Each element  $i$  of  $Q^T w^*$  gets scaled by  $\frac{\lambda_i}{\lambda_i + \alpha}$  before it is rotated back by  $Q$
- if  $\lambda_i \gg \alpha$  then  $\frac{\lambda_i}{\lambda_i + \alpha} = 1$
- if  $\lambda_i \ll \alpha$  then  $\frac{\lambda_i}{\lambda_i + \alpha} = 0$

$$\begin{aligned}\tilde{w} &= Q(\Lambda + \alpha \mathbb{I})^{-1} \Lambda Q^T w^* \\ &= Q D Q^T w^*\end{aligned}$$

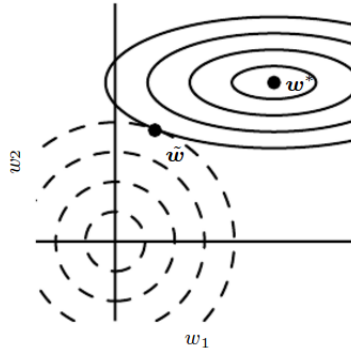
$$(\Lambda + \alpha \mathbb{I})^{-1} = \begin{bmatrix} \frac{1}{\lambda_1 + \alpha} & & & \\ & \frac{1}{\lambda_2 + \alpha} & & \\ & & \ddots & \\ & & & \frac{1}{\lambda_n + \alpha} \end{bmatrix}$$

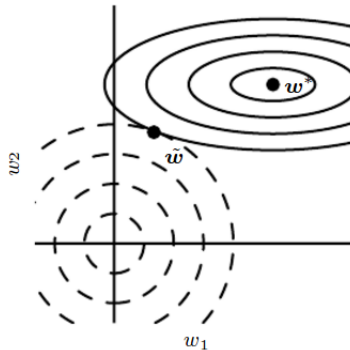
$$D = (\Lambda + \alpha \mathbb{I})^{-1} \Lambda$$

$$(\Lambda + \alpha \mathbb{I})^{-1} \Lambda = \begin{bmatrix} \frac{\lambda_1}{\lambda_1 + \alpha} & & & \\ & \frac{\lambda_2}{\lambda_2 + \alpha} & & \\ & & \ddots & \\ & & & \frac{\lambda_n}{\lambda_n + \alpha} \end{bmatrix}$$

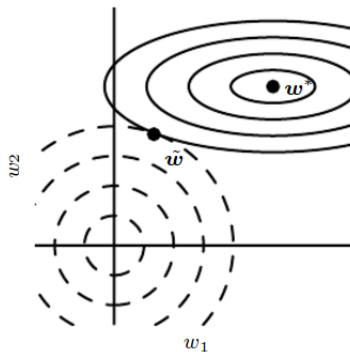
- Each element  $i$  of  $Q^T w^*$  gets scaled by  $\frac{\lambda_i}{\lambda_i + \alpha}$  before it is rotated back by  $Q$
- if  $\lambda_i \gg \alpha$  then  $\frac{\lambda_i}{\lambda_i + \alpha} = 1$
- if  $\lambda_i \ll \alpha$  then  $\frac{\lambda_i}{\lambda_i + \alpha} = 0$
- Thus only significant directions (larger eigen values) will be retained.

$$\text{Effective parameters} = \sum_{i=1}^n \frac{\lambda_i}{\lambda_i + \alpha} < n$$

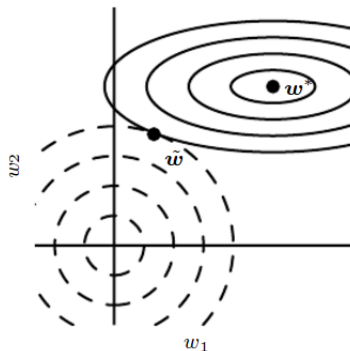




- The weight vector( $w^*$ ) is getting rotated to ( $\tilde{w}$ )



- The weight vector( $w^*$ ) is getting rotated to ( $\tilde{w}$ )
- All of its elements are shrinking but some are shrinking more than the others



- The weight vector( $w^*$ ) is getting rotated to ( $\tilde{w}$ )
- All of its elements are shrinking but some are shrinking more than the others
- This ensures that only important features are given high weights

## Module 8.5 : Dataset augmentation



## Different forms of regularization

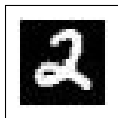
- $L_2$  regularization
- Dataset augmentation
- Parameter Sharing and tying
- Adding Noise to the inputs
- Adding Noise to the outputs
- Early stopping
- Ensemble methods
- Dropout

## Different forms of regularization

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label = 2



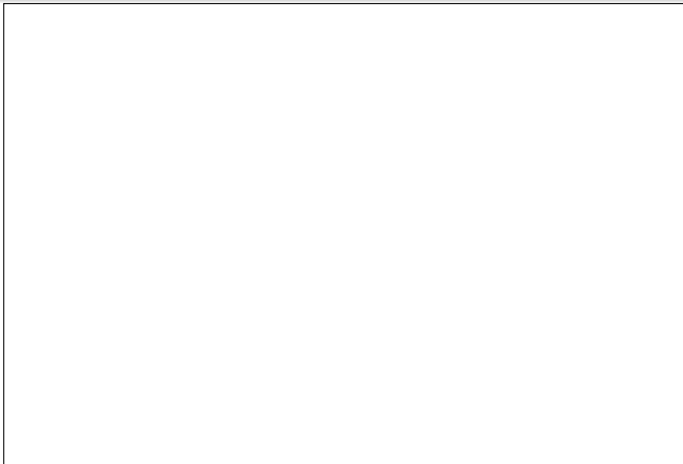
label = 2

[given training data]



label = 2

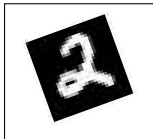
[given training data]





label = 2

[given training data]

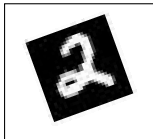


rotated by  $20^\circ$



label = 2

[given training data]



rotated by  $20^\circ$

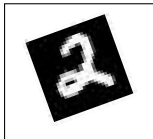


rotated by  $65^\circ$



label = 2

[given training data]



rotated by  $20^\circ$

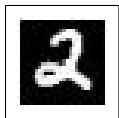


rotated by  $65^\circ$



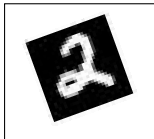
shifted vertically





label = 2

[given training data]



rotated by  $20^\circ$



rotated by  $65^\circ$



shifted vertically



shifted horizontally



label = 2

[given training data]



rotated by  $20^\circ$



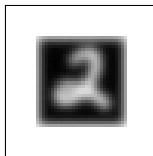
rotated by  $65^\circ$



shifted vertically



shifted horizontally



blurred



label = 2

[given training data]



rotated by  $20^\circ$



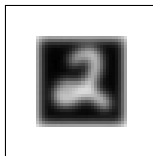
rotated by  $65^\circ$



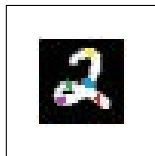
shifted vertically



shifted horizontally



blurred



changed some pixels



label = 2

[given training data]



rotated by  $20^\circ$



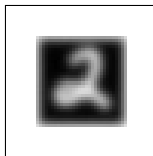
rotated by  $65^\circ$



shifted vertically



shifted horizontally



blurred



changed some pixels

label = 2



label = 2

[given training data]



rotated by  $20^\circ$



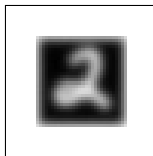
rotated by  $65^\circ$



shifted vertically



shifted horizontally



blurred



changed some pixels

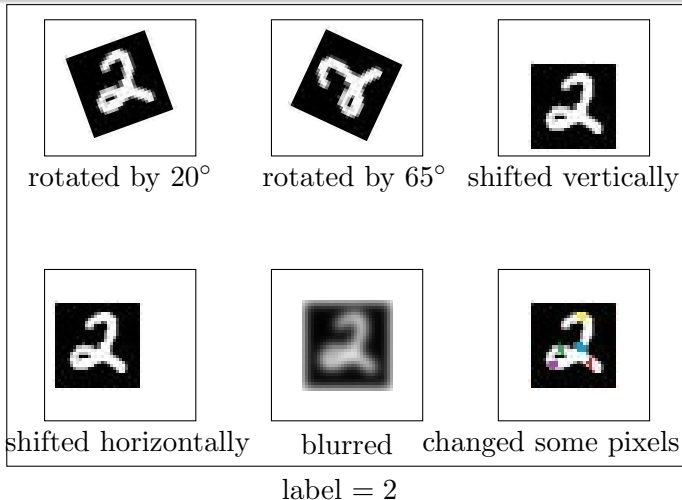
label = 2

[augmented data = created using some knowledge of the task]



label = 2

[given training data]  
We exploit the fact that certain transformations to the image do not change the label of the image.



[augmented data = created using some knowledge of the task]

- Typically, More data = better learning

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- Works well for image classification / object recognition tasks



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- Also shown to work well for speech

- Typically, More data = better learning
- Works well for image classification / object recognition tasks
- Also shown to work well for speech
- For some tasks it may not be clear how to generate such data

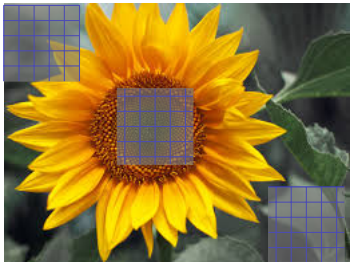
## Module 8.6 : Parameter Sharing and tying

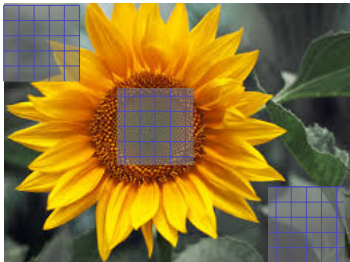
## Other forms of regularization

- $L_2$  regularization
- Dataset augmentation
- Parameter Sharing and tying
- Adding Noise to the inputs
- Adding Noise to the outputs
- Early stopping
- Ensemble methods
- Dropout

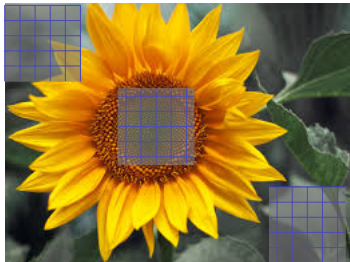
## Other forms of regularization

- $L_2$  regularization
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- **Parameter Sharing and tying**
- Adding Noise to the inputs
- Adding Noise to the outputs
- Early stopping
- Ensemble methods
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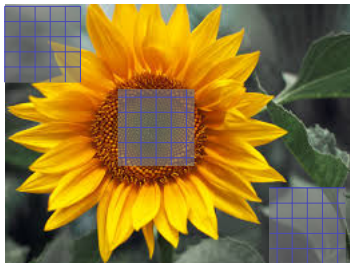
## Parameter Sharing



## Parameter Sharing

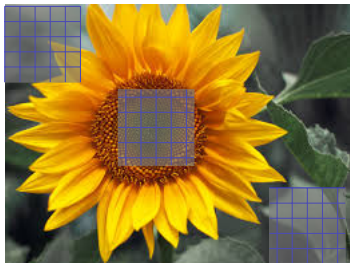
- Used in CNNs





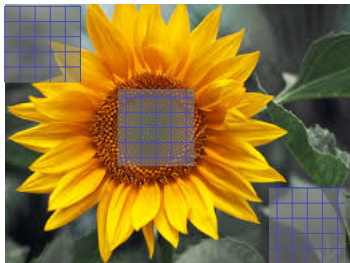
## Parameter Sharing

- Used in CNNs
- Same filter applied at different positions of the image



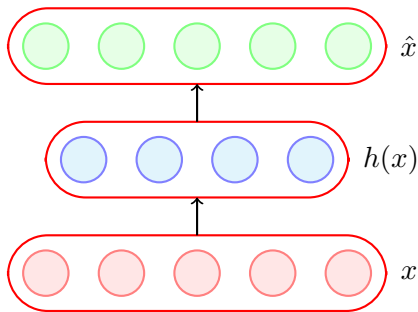
## Parameter Sharing

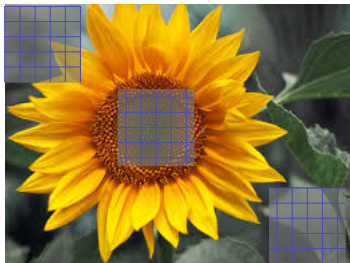
- Used in CNNs
- Same filter applied at different positions of the image
- Or same weight matrix acts on different input neurons



## Parameter Sharing

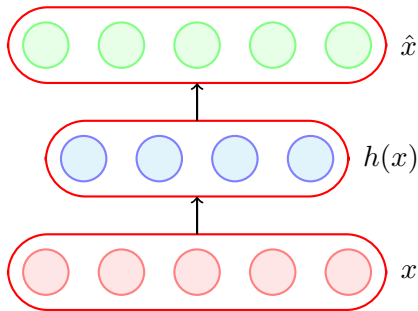
- Used in CNNs
- Same filter applied at different positions of the image
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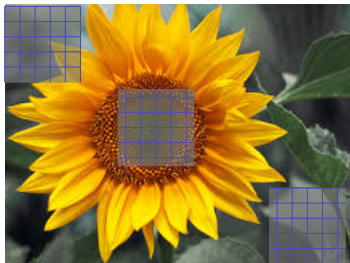


## Parameter Sharing

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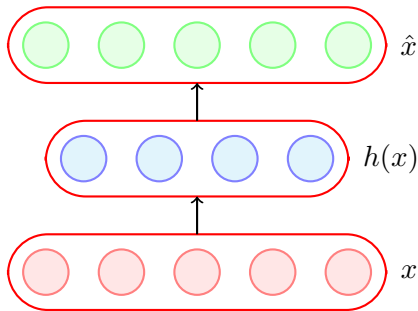


## Parameter Tying



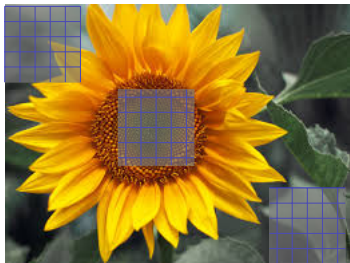
## Parameter Sharing

- Used in CNNs
- Same filter applied at different positions of the image
- Or same weight matrix acts on different input neurons



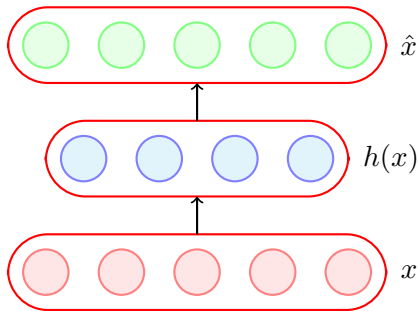
## Parameter Tying

- Typically used in autoencoders



## Parameter Sharing

- Used in CNNs
- Same filter applied at different positions of the image
- Or same weight matrix acts on different input neurons



## Parameter Tying

- Typically used in autoencoders
- The encoder and decoder weights are tied.

## Module 8.7 : Adding Noise to the inputs

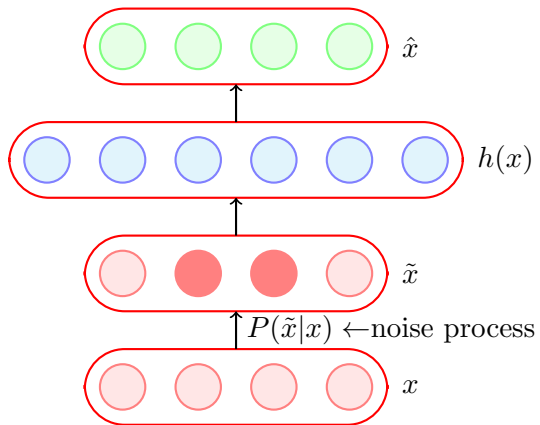
## Other forms of regularization

- $L_2$  regularization
- Dataset augmentation
- Parameter Sharing and tying
- Adding Noise to the inputs
- Adding Noise to the outputs
- Early stopping
- Ensemble methods
- Dropout

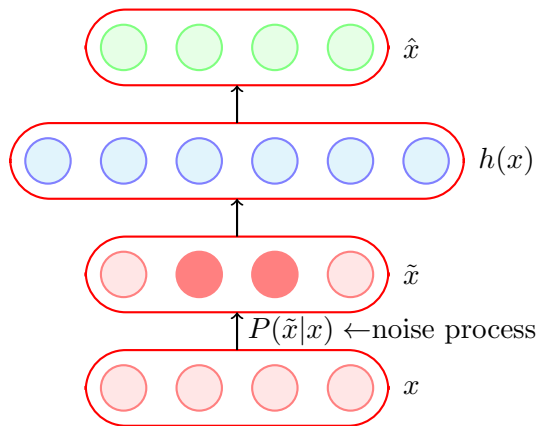


## Other forms of regularization

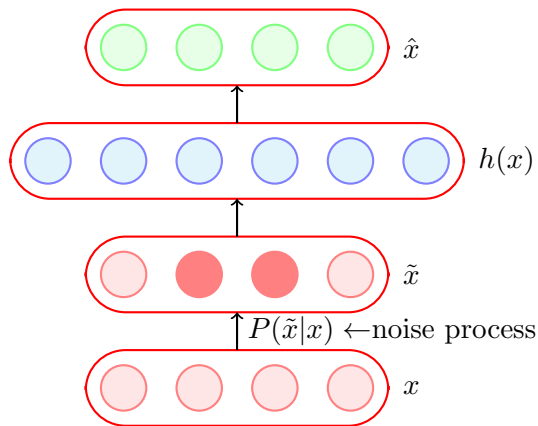
- $L_2$  regularization
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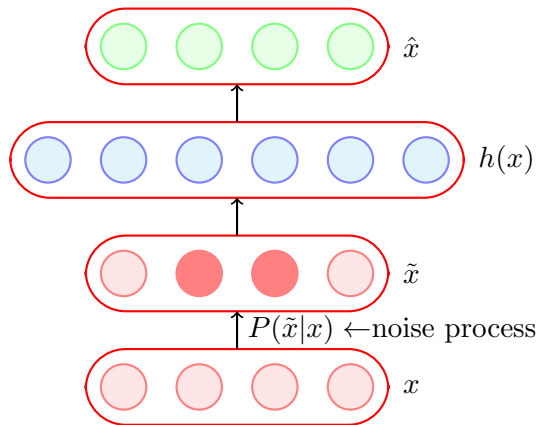
- We saw this in Autoencoder

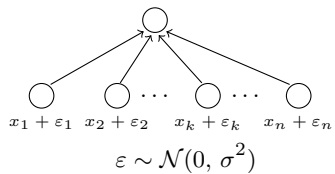


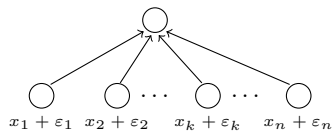
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- We saw this in Autoencoder
- We can show that for a simple input output neural network, adding Gaussian noise to the input is equivalent to weight decay ( $L_2$  regularisation)
- Can be viewed as data augmentation

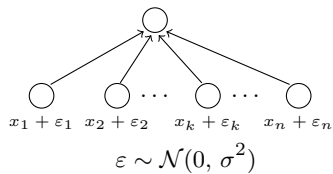






$$\epsilon \sim \mathcal{N}(0, \sigma^2)$$

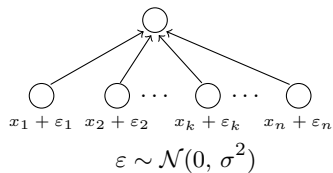
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$$\hat{y} = \sum_{i=1}^n w_i x_i$$

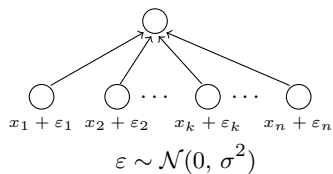




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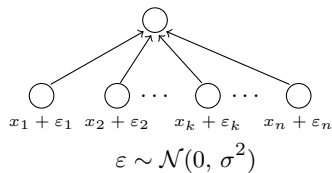


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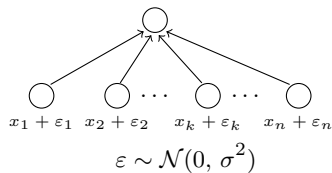
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We are interested in  $E[(\tilde{y} - y)^2]$

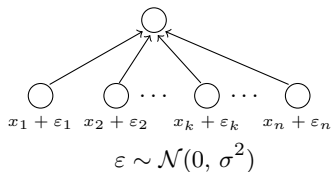
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$$E[(\tilde{y} - y)^2] = E\left[\left(\hat{y} + \sum_{i=1}^n w_i \varepsilon_i - y\right)^2\right]$$

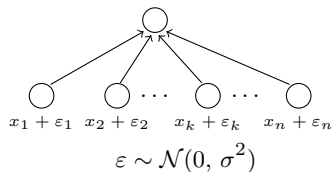
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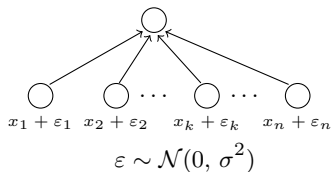
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We are interested in  $E[(\tilde{y} - y)^2]$

$$\begin{aligned} E[(\tilde{y} - y)^2] &= E\left[\left(\hat{y} + \sum_{i=1}^n w_i \varepsilon_i - y\right)^2\right] \\ &= E\left[\left((\hat{y} - y) + \left(\sum_{i=1}^n w_i \varepsilon_i\right)\right)^2\right] \end{aligned}$$



$$\tilde{x}_i = x_i + \varepsilon_i$$

$$\hat{y} = \sum_{i=1}^n w_i x_i$$

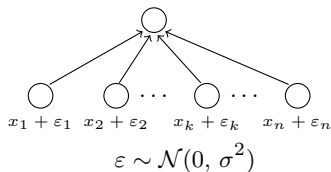
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$$\begin{aligned} E[(\tilde{y} - y)^2] &= E\left[\left(\hat{y} + \sum_{i=1}^n w_i \varepsilon_i - y\right)^2\right] \\ &= E\left[\left((\hat{y} - y) + \left(\sum_{i=1}^n w_i \varepsilon_i\right)\right)^2\right] \\ &= E[(\hat{y} - y)^2] + E\left[2(\hat{y} - y) \sum_{i=1}^n w_i \varepsilon_i\right] + E\left[\left(\sum_{i=1}^n w_i \varepsilon_i\right)^2\right] \end{aligned}$$



$$\tilde{x}_i = x_i + \varepsilon_i$$

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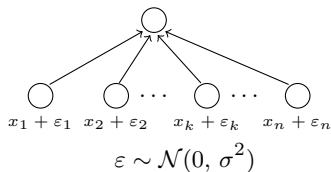
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$$\tilde{x}_i = x_i + \epsilon_i$$

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## Module 8.8 : Adding Noise to the outputs

## Other forms of regularization

- $L_2$  regularization
- Dataset augmentation
- Parameter Sharing and tying
- Adding Noise to the inputs
- Adding Noise to the outputs
- Early stopping
- Ensemble methods
- Dropout



0	0	1	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---

Hard targets



0	0	1	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---

Hard targets

$$\text{minimize : } \sum_{i=0}^9 p_i \log q_i$$



0	0	1	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---

Hard targets

$$\text{minimize : } \sum_{i=0}^9 p_i \log q_i$$

true distribution :  $p = \{0, 0, 1, 0, 0, 0, 0, 0, 0, 0\}$



0	0	1	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---

Hard targets

$$\text{minimize : } \sum_{i=0}^9 p_i \log q_i$$

true distribution :  $p = \{0, 0, 1, 0, 0, 0, 0, 0, 0, 0\}$

estimated distribution :  $q$



0	0	1	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---

Hard targets

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### Intuition

- Do not trust the true labels, they may be noisy





0	0	1	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---

Hard targets

$$\text{minimize : } \sum_{i=0}^9 p_i \log q_i$$

true distribution :  $p = \{0, 0, 1, 0, 0, 0, 0, 0, 0, 0\}$

estimated distribution :  $q$

### Intuition

- Do not trust the true labels, they may be noisy
- Instead, use soft targets



$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$1 - \epsilon$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$
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Soft targets



$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$1 - \epsilon$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$
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Soft targets

$\epsilon = \text{small positive constant}$



$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$1 - \epsilon$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$
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Soft targets

$\epsilon = \text{small positive constant}$

$$\text{minimize : } \sum_{i=0}^9 p_i \log q_i$$



$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$1 - \epsilon$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$	$\frac{\epsilon}{9}$
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Soft targets

$\epsilon =$  small positive constant

$$\text{minimize : } \sum_{i=0}^9 p_i \log q_i$$

$$\text{true distribution + noise : } p = \left\{ \frac{\epsilon}{9}, \frac{\epsilon}{9}, 1 - \epsilon, \frac{\epsilon}{9}, \dots \right\}$$



$\frac{\varepsilon}{9}$	$\frac{\varepsilon}{9}$	$1 - \varepsilon$	$\frac{\varepsilon}{9}$	$\frac{\varepsilon}{9}$	$\frac{\varepsilon}{9}$	$\frac{\varepsilon}{9}$	$\frac{\varepsilon}{9}$	$\frac{\varepsilon}{9}$	$\frac{\varepsilon}{9}$
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estimated distribution :  $q$

## Module 8.9 : Early stopping

## Other forms of regularization

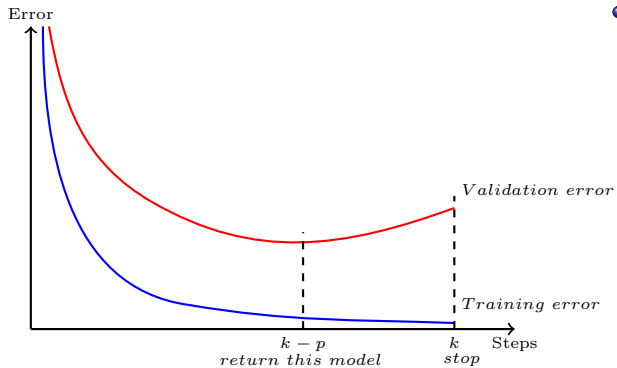
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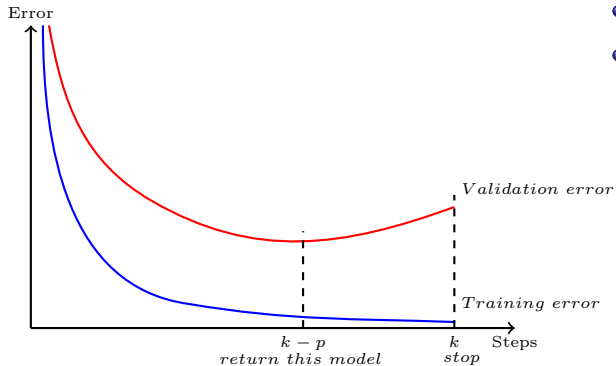
## Other forms of regularization

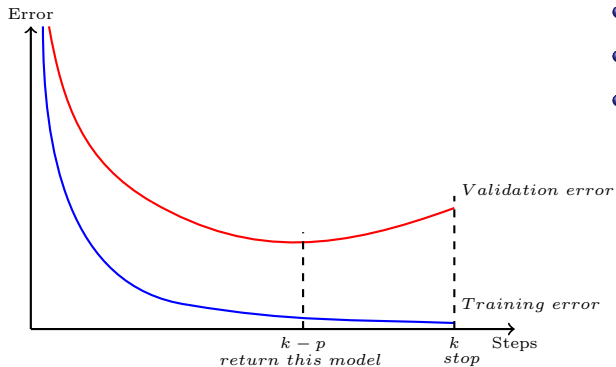
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- Track the validation error

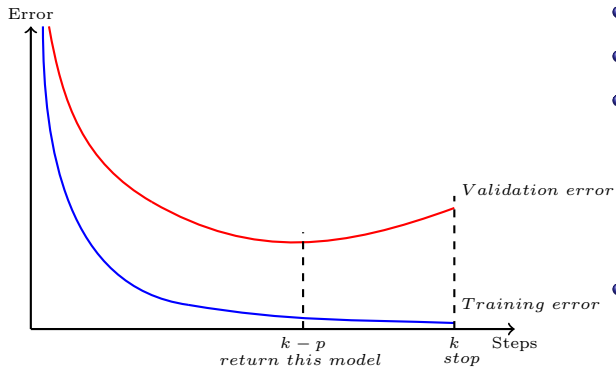


- Track the validation error
- Have a patience parameter  $p$



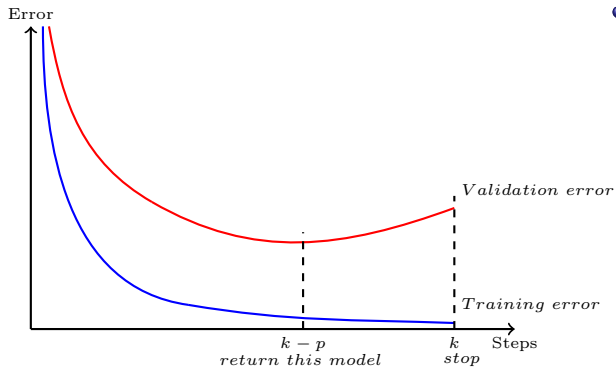


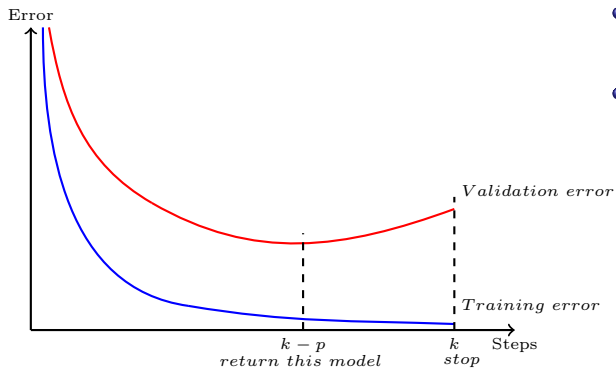
- Track the validation error
- Have a patience parameter  $p$
- If you are at step  $k$  and there was no improvement in validation error in the previous  $p$  steps then stop training and return the model stored at step  $k - p$



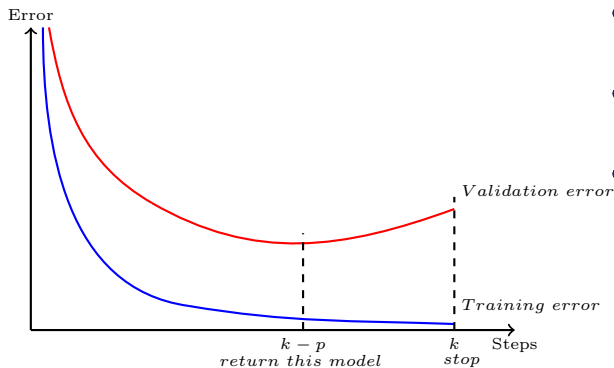
- Track the validation error
- Have a patience parameter  $p$
- If you are at step  $k$  and there was no improvement in validation error in the previous  $p$  steps then stop training and return the model stored at step  $k - p$
- Basically, stop the training early before it drives the training error to 0 and blows up the validation error

- Very effective and the mostly widely used form of regularization



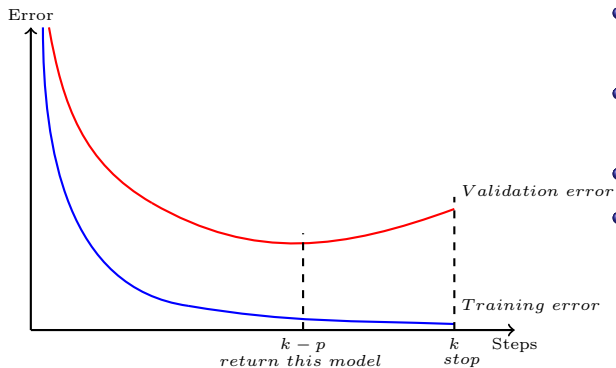


- Very effective and the mostly widely used form of regularization
- Can be used even with other regularizers (such as  $L_2$ )



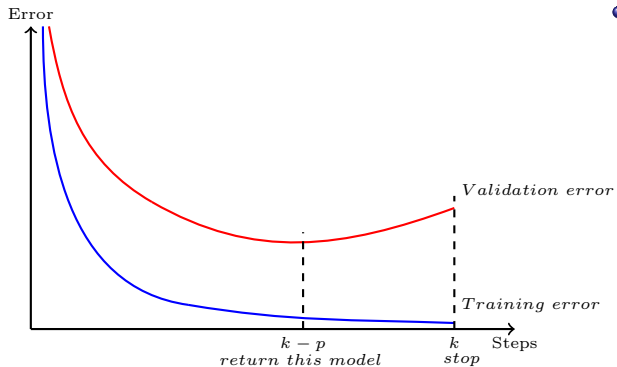
- Very effective and the mostly widely used form of regularization
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- How does it act as a regularizer ?

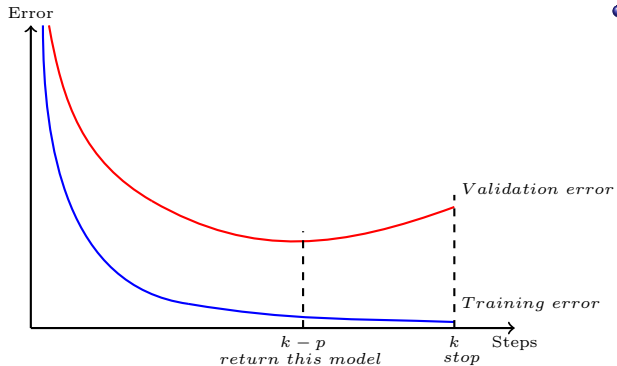




- Very effective and the mostly widely used form of regularization
- Can be used even with other regularizers (such as  $L_2$ )
- How does it act as a regularizer ?
- We will first see an intuitive explanation and then a mathematical analysis

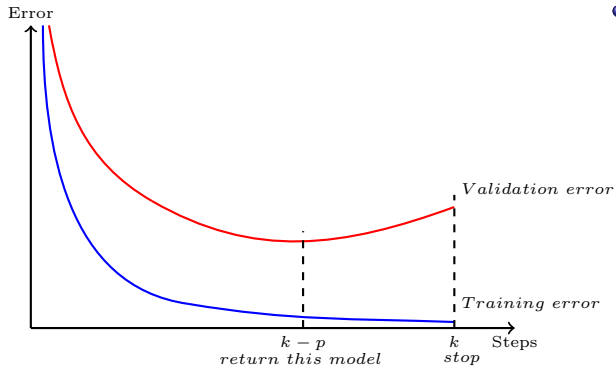
- Recall that the update rule in SGD is :-





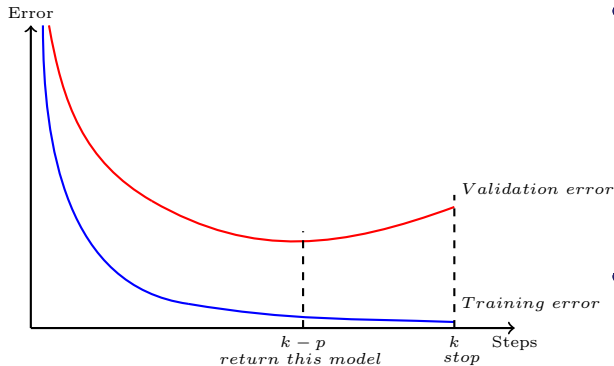
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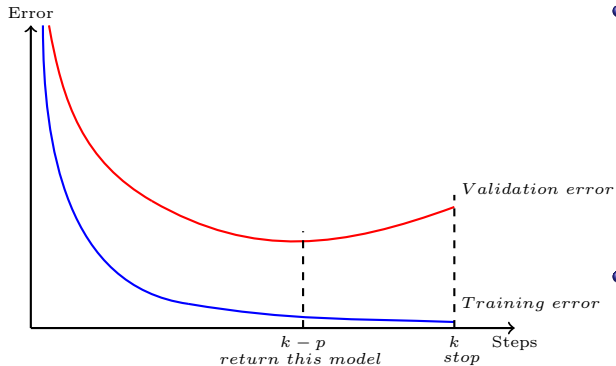
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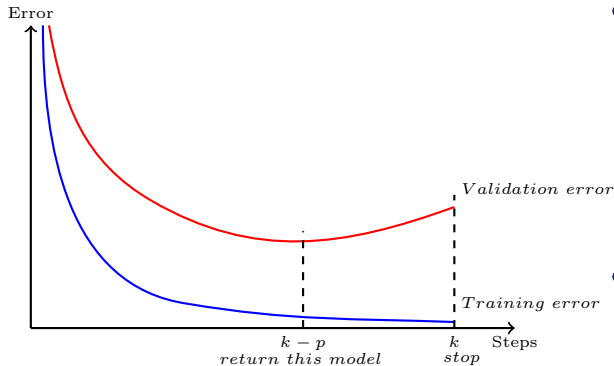


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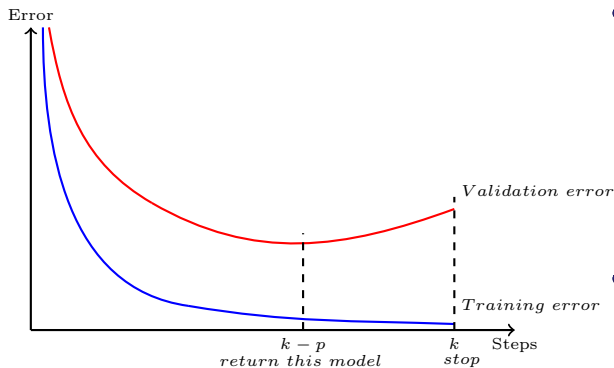
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- Thus,  $t$  controls how far  $\omega_t$  can go from the initial  $\omega_0$



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$$\omega_{t+1} \leq \omega_0 + \eta t \tau$$

- Thus,  $t$  controls how far  $\omega_t$  can go from the initial  $\omega_0$
- In other words it controls the space of exploration



We will now see a mathematical analysis of this

- Recall that the Taylor series approximation for  $J(\omega)$  is

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$$J(\omega) = J(\omega^*) + (\omega - \omega^*)^T \nabla J(\omega^*) + \frac{1}{2}(\omega - \omega^*)^T H(\omega - \omega^*)$$

- Recall that the Taylor series approximation for  $J(\omega)$  is

$$\begin{aligned} J(\omega) &= J(\omega^*) + (\omega - \omega^*)^T \nabla J(\omega^*) + \frac{1}{2}(\omega - \omega^*)^T H(\omega - \omega^*) \\ &= J(\omega^*) + \frac{1}{2}(\omega - \omega^*)^T H(\omega - \omega^*) \quad [ \omega^* \text{ is optimal so } \nabla J(\omega^*) \text{ is } 0 ] \end{aligned}$$

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$$\omega_t = \omega_{t-1} + \eta \nabla J(\omega_{t-1})$$

- Recall that the Taylor series approximation for  $J(\omega)$  is

$$\begin{aligned} J(\omega) &= J(\omega^*) + (\omega - \omega^*)^T \nabla J(\omega^*) + \frac{1}{2}(\omega - \omega^*)^T H(\omega - \omega^*) \\ &= J(\omega^*) + \frac{1}{2}(\omega - \omega^*)^T H(\omega - \omega^*) \quad [ \omega^* \text{ is optimal so } \nabla J(\omega^*) \text{ is } 0 ] \end{aligned}$$

$$\nabla(J(\omega)) = H(\omega - \omega^*)$$

Now the SGD update rule is:

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- Let us see the derivation

- To prove: The below two equations are equivalent

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$$\begin{aligned} \omega_1 &= (I - \eta Q \Lambda Q^T) \omega_0 + \eta Q \Lambda Q^T \omega^* \\ &= \eta Q \Lambda Q^T \omega^* \end{aligned}$$

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- $\omega_1$  according to the second equation:

$$\begin{aligned} \omega_1 &= Q(I - (I - \eta \Lambda)^1) Q^T \omega^* \\ &= \eta Q \Lambda Q^T \omega^* \end{aligned}$$

- Induction step: Let the two equations be equivalent for  $t^{th}$  step

$$\begin{aligned}\therefore \omega_t &= (I + \eta Q \Lambda Q^T) \omega_{t-1} - \eta Q \Lambda Q^T \omega^* \\ &= Q[I - (I - \varepsilon \Lambda)^t] Q^T \omega^*\end{aligned}$$

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- Continuing

$$\omega_{t+1} = Q(I - (I - \eta\Lambda)^t)Q^T\omega^* - \eta Q\Lambda Q^T Q(I - (I - \eta\Lambda)^t)Q^T\omega^* + \eta Q\Lambda Q^T\omega^*$$

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- Continuing

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Hence, proved!

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- Compare this with the expression we had for optimum  $\tilde{\omega}$  with  $L_2$  regularization

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$$\tilde{\omega} = Q[I - (\Lambda + \alpha I)^{-1}\alpha]Q^T\omega^*$$

- We observe that  $\omega_t = \tilde{\omega}$ , if we choose  $\varepsilon, t$  and  $\alpha$  such that

$$(I - \varepsilon\Lambda)^t = (\Lambda + \alpha I)^{-1}\alpha$$

## Things to be remember

- Early stopping only allows  $t$  updates to the parameters.

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- However if a parameter is not important ( $\frac{\partial \mathcal{L}(\theta)}{\partial \omega}$  is small) then its updates will be small and the parameter will not be able to grow large in ' $t$ ' steps
- Early stopping will thus effectively shrink the parameters corresponding to less important directions (same as weight decay).

## Module 8.10 : Ensemble methods

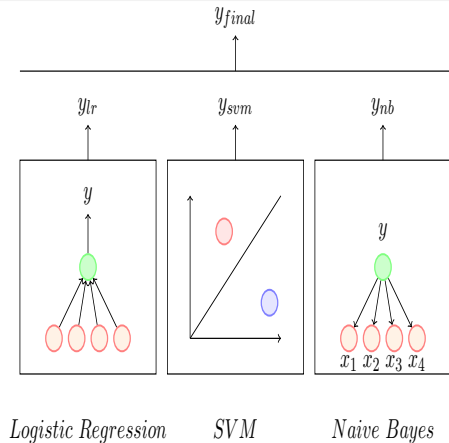
## Other forms of regularization

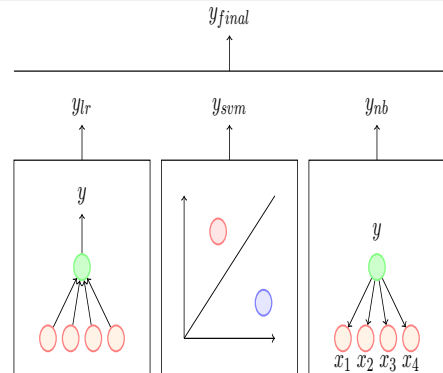
- $L_2$  regularization
- Dataset augmentation
- Parameter Sharing and tying
- Adding Noise to the inputs
- Adding Noise to the outputs
- Early stopping
- Ensemble methods
- Dropout

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- Combine the output of different models to reduce generalization error



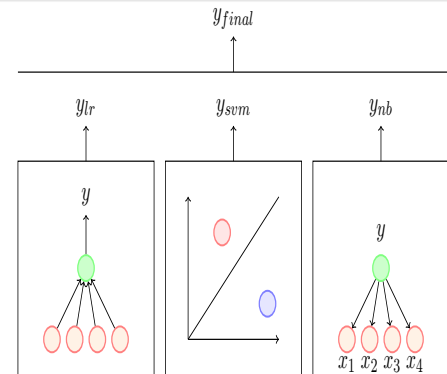


- Combine the output of different models to reduce generalization error
- The models can correspond to different classifiers

*Logistic Regression*

*SVM*

*Naive Bayes*

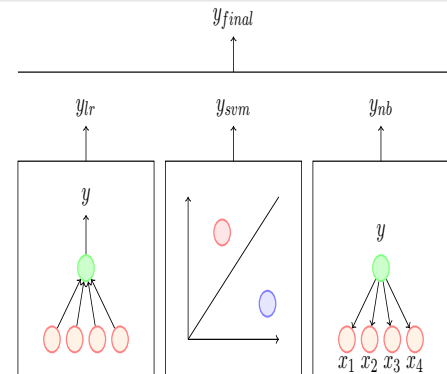


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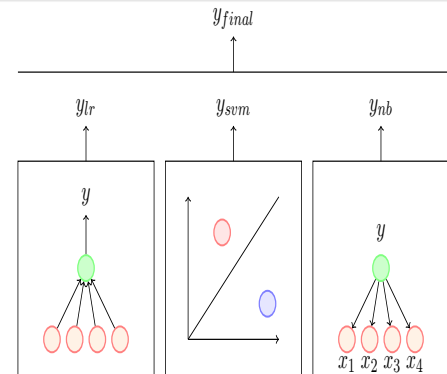
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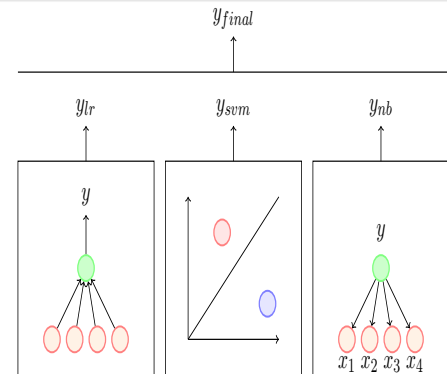


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- Combine the output of different models to reduce generalization error
- The models can correspond to different classifiers
- It could be different instances of the same classifier trained with:
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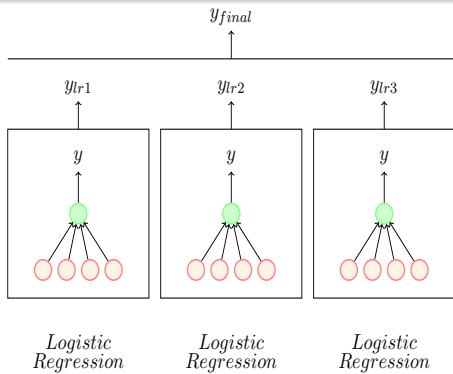


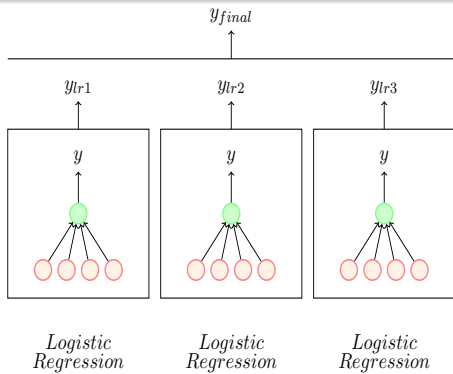
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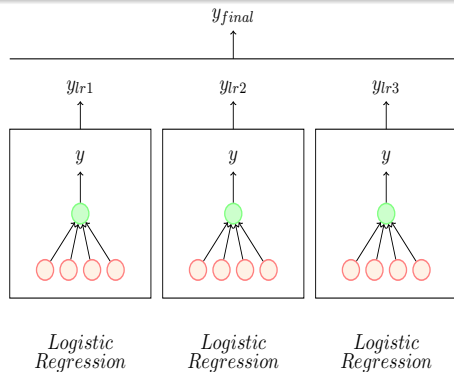
*SVM*

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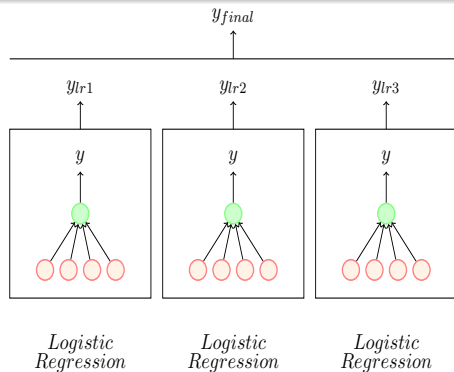
- Combine the output of different models to reduce generalization error
- The models can correspond to different classifiers
- It could be different instances of the same classifier trained with:
  - different hyperparameters
  - different features
  - different samples of the training data



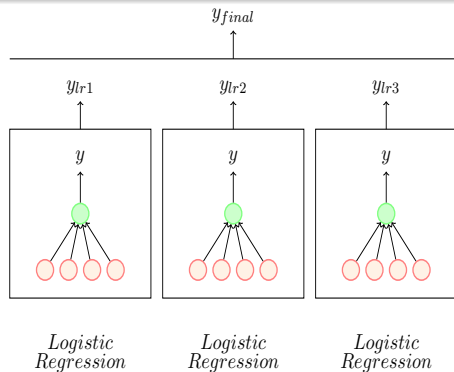




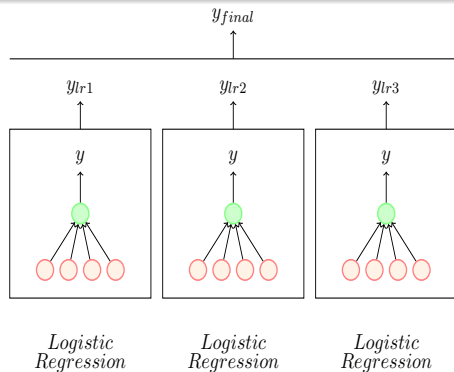
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Each model trained with a different sample of the data (sampling with replacement)

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- The expected squared error is given by:
  - When would bagging work?
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- On average, the ensemble will perform at least as well as its individual members

## Module 8.11 : Dropout

## Other forms of regularization

- $L_2$  regularization
- Dataset augmentation
- Parameter Sharing and tying
- Adding Noise to the inputs
- Adding Noise to the outputs
- Early stopping
- Ensemble methods
- Dropout

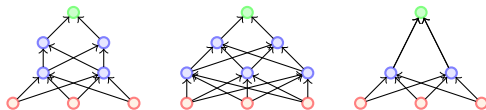
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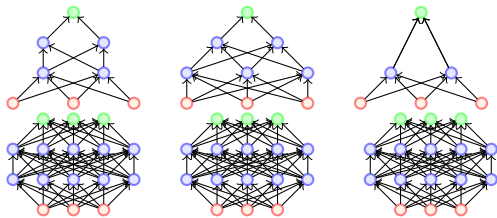
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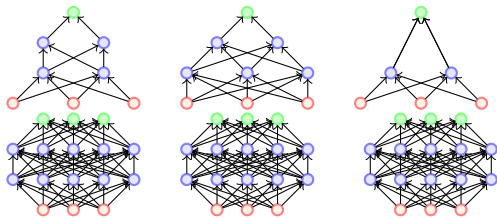




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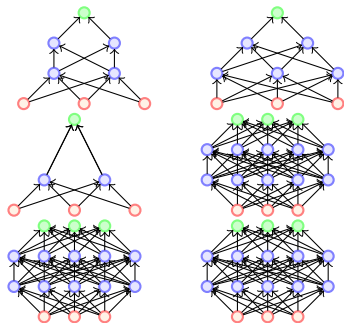


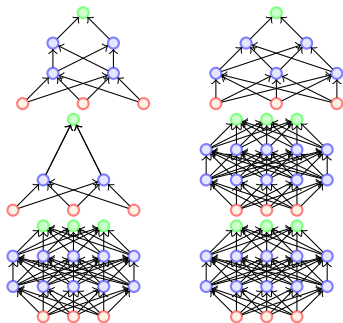
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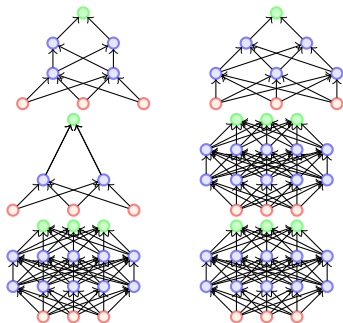
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- Even if we manage to train with option 1 or option 2, combining several models at test time is infeasible in real time applications

- Dropout is a technique which addresses both these issues.

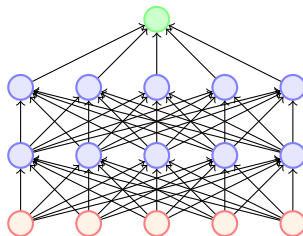




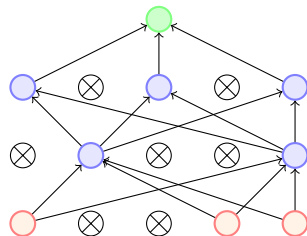
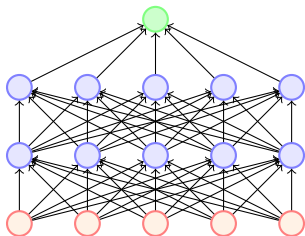
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- Dropout is a technique which addresses both these issues.
- Effectively it allows training several neural networks without any significant computational overhead.
- Also gives an efficient approximate way of combining exponentially many different neural networks.

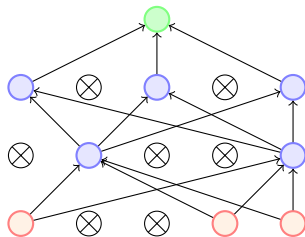
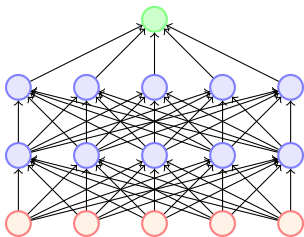


- Dropout refers to dropping out units

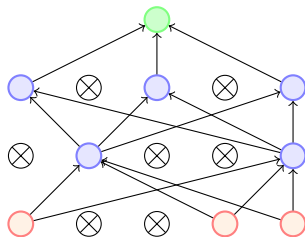
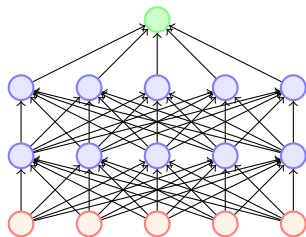


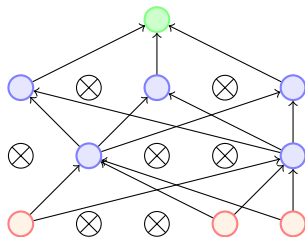
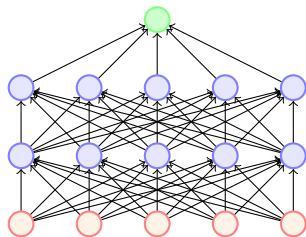
- Dropout refers to dropping out units
- Temporarily remove a node and all its incoming/outgoing connections resulting in a thinned network



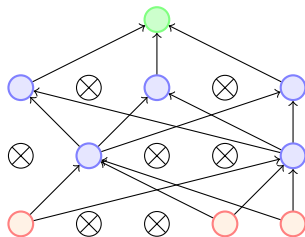
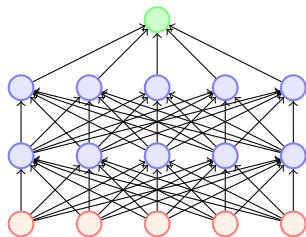


- Dropout refers to dropping out units
- Temporarily remove a node and all its incoming/outgoing connections resulting in a thinned network
- Each node is retained with a fixed probability (typically  $p = 0.5$ ) for hidden nodes and  $p = 0.8$  for visible nodes

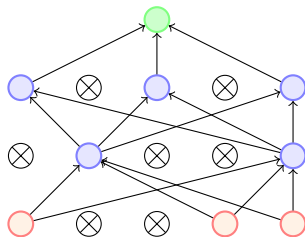
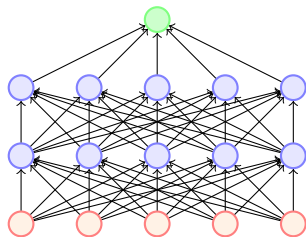




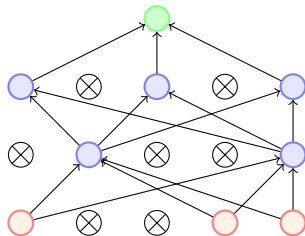
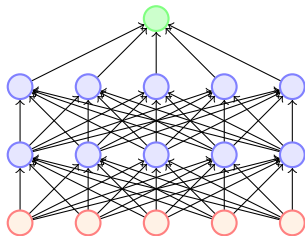
- A neural network with  $n$  nodes can be seen as a collection of  $2^n$  possible thinned networks



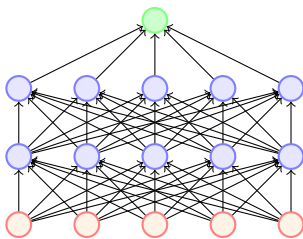
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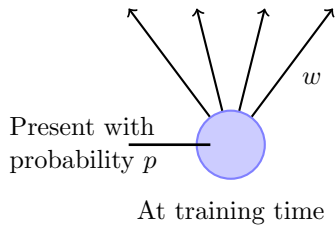
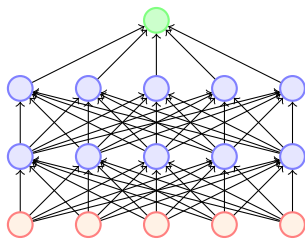


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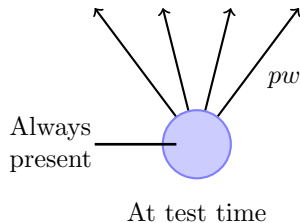
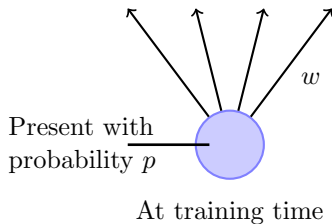
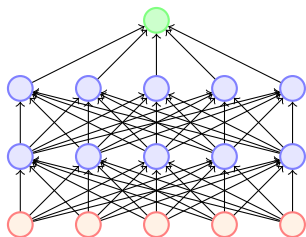
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- For each training instance, a different thinned network is sampled and trained
- Each thinned network gets trained rarely (or even never) but the parameter sharing ensures that no model has untrained or poorly trained parameters



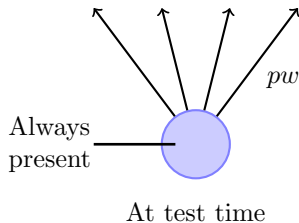
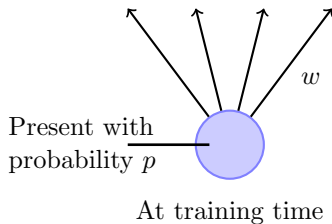
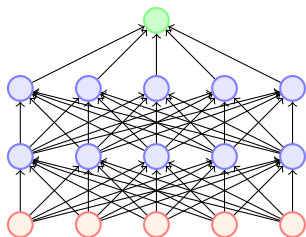


- What happens at test time?

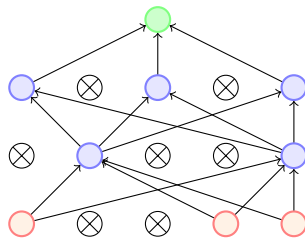
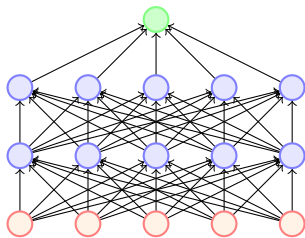


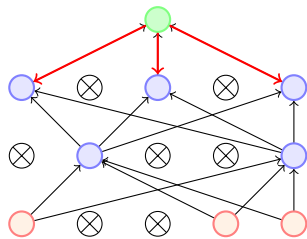
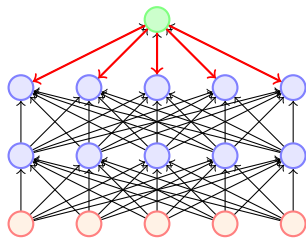


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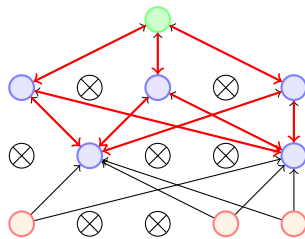
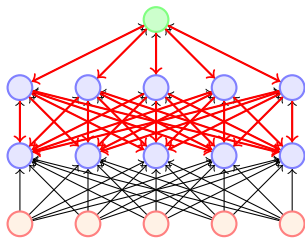


- What happens at test time?
- Impossible to aggregate the outputs of  $2^n$  thinned networks.
- Instead we use the full Neural Network and scale the output of each node by the fraction of times it was on during training.

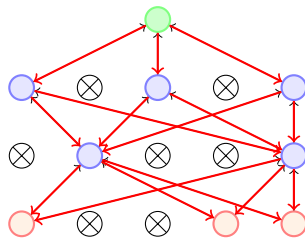
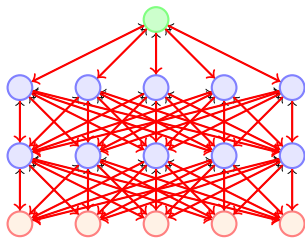




- How do you do backpropagation in such a noisy network which changes for each training instance (or batch)

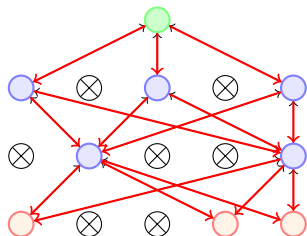


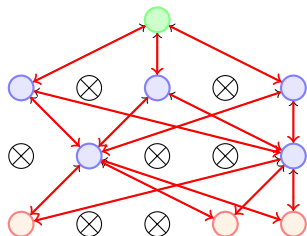
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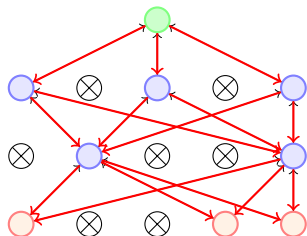
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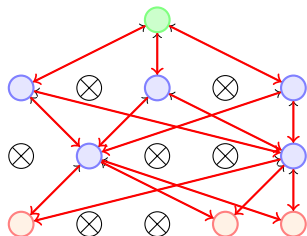


- Dropout essentially applies a masking noise to the hidden units
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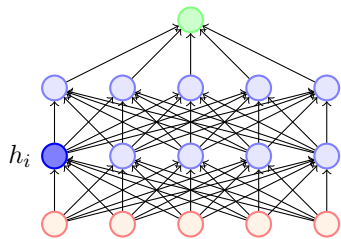




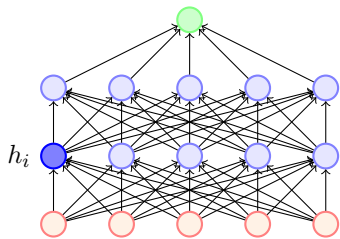
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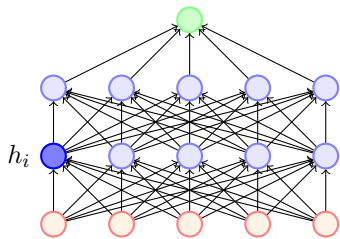


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- Each hidden unit has to learn to be more robust to these random dropouts

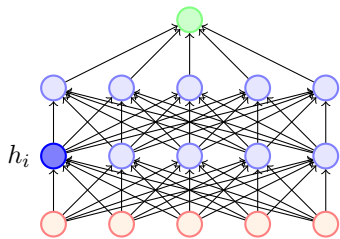


- Here is an example of how dropout helps in ensuring redundancy and robustness

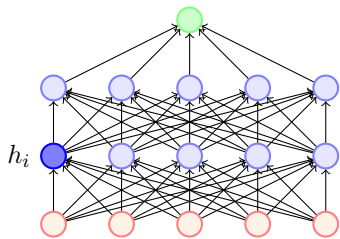




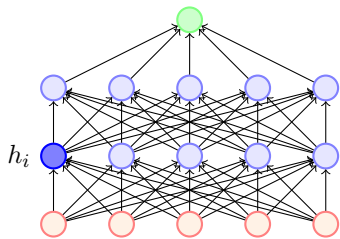
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- Here is an example of how dropout helps in ensuring redundancy and robustness
- Suppose  $h_i$  learns to detect a face by firing on detecting a nose
- Dropping  $h_i$  then corresponds to erasing the information that a nose exists
- The model should then learn another  $h_i$  which redundantly encodes the presence of a nose
- Or the model should learn to detect the face using other features



## Recap

- $L_2$  regularization
- Dataset augmentation
- Parameter Sharing and tying
- Adding Noise to the inputs
- Adding Noise to the outputs
- Early stopping
- Ensemble methods
- Dropout