Chapter 3: The Deep Revival

Unsupervised Pre-Training

Hinton and Salakhutdinov described an effective way of initializing the weights that allows deep autoencoder networks to learn a low-dimensional representation of data. [1]



Unsupervised Pre-Training

Very Deep Learner

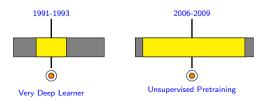
The idea of unsupervised pre-training actually dates back to 1991-1993 (J. Schmidhuber) when it was used to train a "Very Deep Learner"



More insights (2007-2009)

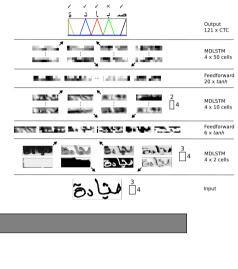
Further Investigations into the effectiveness of Unsupervised Pre-training

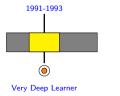
Greedy Layer-Wise Training of Deep Networks
Why Does Unsupervised Pre-training Help Deep Learning?
Exploring Strategies for Training Deep Neural Networks

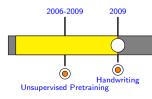


Success in Handwriting Recognition

Graves et. al. outperformed all entries in an international Arabic recognition competition [2]

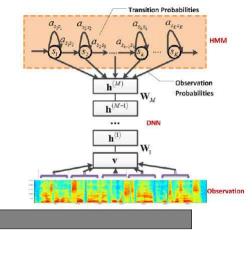


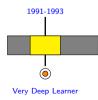


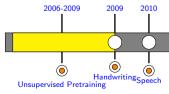


Success in Speech Recognition

Dahl et. al. showed relative error reduction of 16.0% and 23.2% over a state of the art system $^{[3]}$



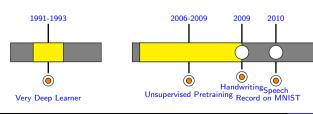




New record on MNIST

Ciresan et. al. set a new record on the MNIST dataset using good old backpropagation on GPUs (GPUs enter the scene) [4]

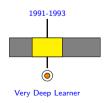
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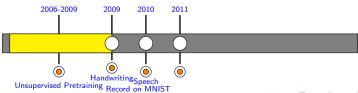


First Superhuman Visual Pattern Recognition

D. C. Ciresan et. al. achieved 0.56% error rate in the IJCNN Traffic Sign Recognition Competition ^[5]

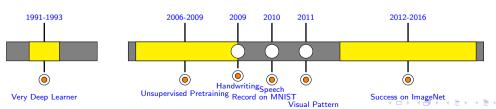






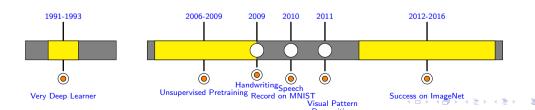


Network	Error	Layers
AlexNet [6]	16.0%	8





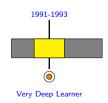
Network	Error	Layers
Ale×Net [6]	16.0%	8
ZFNet [7]	11.2%	8

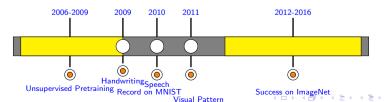


Module 3



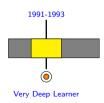
Network	Error	Layer
AlexNet [6]	16.0%	8
ZFNet ^[7]	11.2%	8
VGGNet ^[8]	7.3%	19

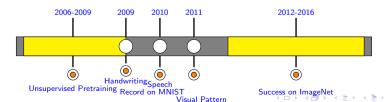




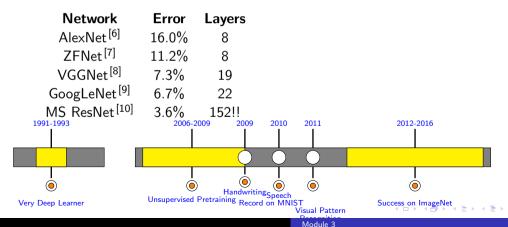


Network	Error	Layers
Ale×Net [6]	16.0%	8
ZFNet ^[7]	11.2%	8
VGGNet ^[8]	7.3%	19
GoogLeNet [9]	6.7%	22









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