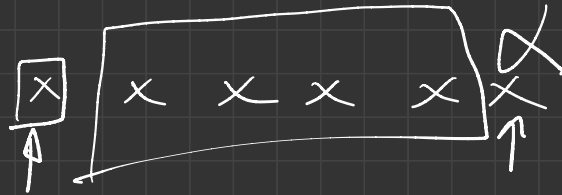
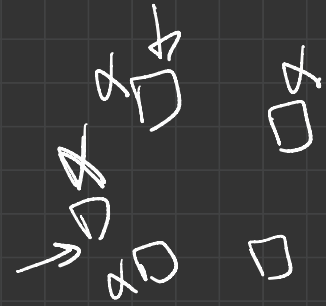
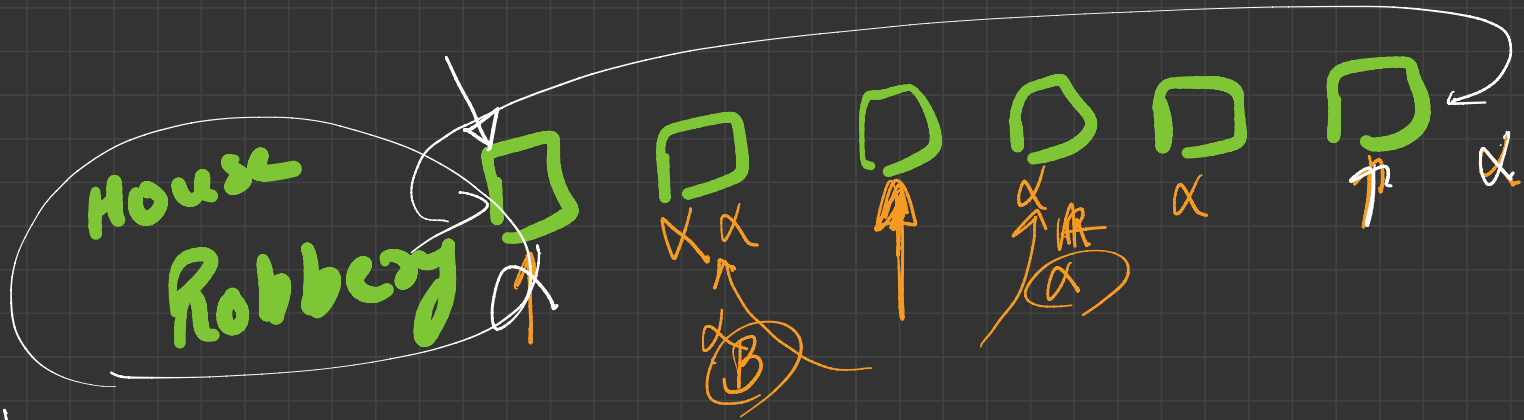



Dynamic Programming

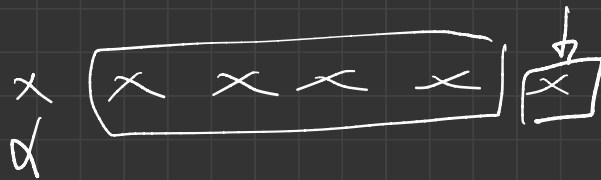


goal

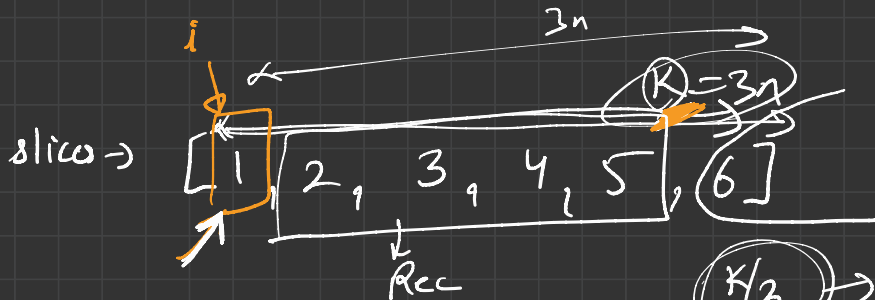


you

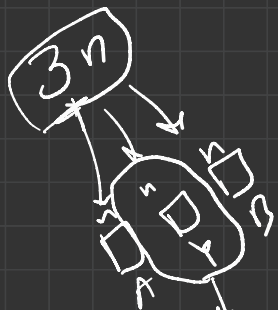
i/p →



③



$\frac{x}{3}$ → slice more wise

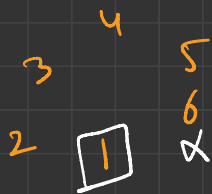


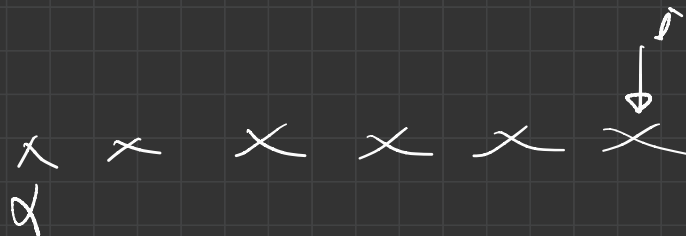
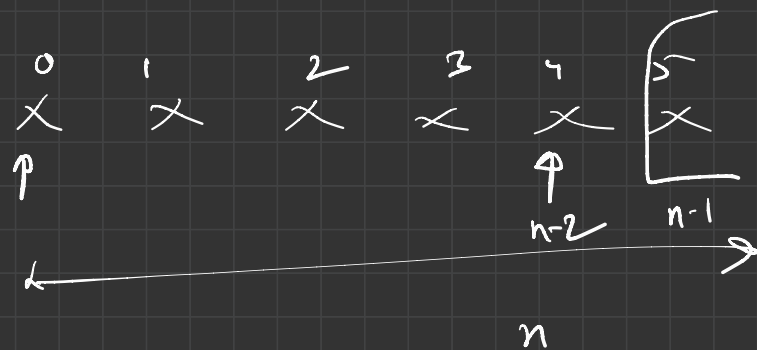
goal →

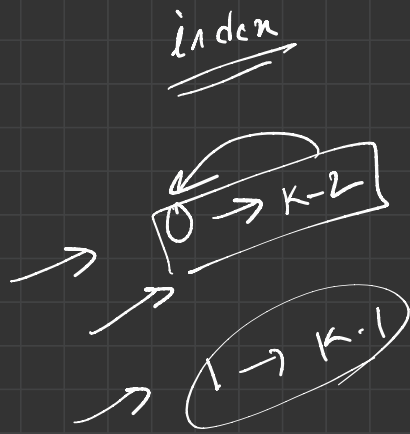
n slices

max size / stone

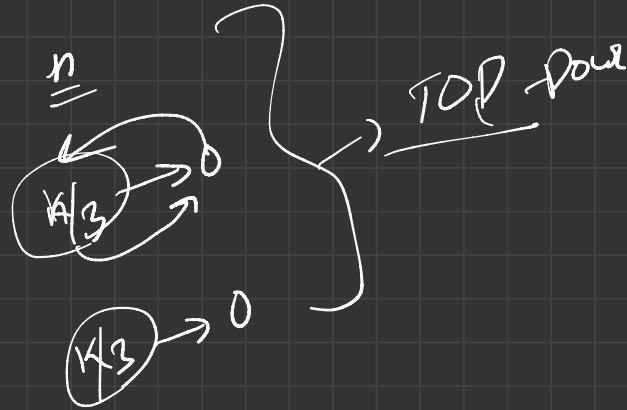
crack kar lu







Bottom-Up

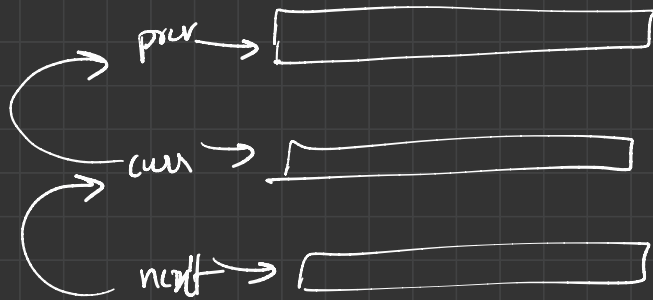


S.O \rightarrow ?

$dp[index][n]$
↑
prev

next
↓
 $dp[index+2][n-1]$

$dp[index+1][n]$
↑
curr



next = curr
curr = prev

