

**2020-23 (Voc.)**

**Full Marks : 70**

**Time : 3 hours**

**Answer from both the Sections as directed.**

*The figures in the right-hand margin  
indicate marks.*

*Candidates are required to give their answers  
in their own words as far as practicable.*

**SECTION-A**

**Answer any four questions :               $10 \times 4$**

- 1. What is Microsoft .Net framework ? Discuss its architecture with components.**
- 2. What are the design principles of .Net framework ?**
- 3. What is data types ? What are the different types of data types in C# ? Discuss.**

( 2 )

4. What do you mean by Assembly in .Net ? What is private assembly ? And write a program for creating private DLL assembly.
5. What is public assembly ? How to build public assembly ? Explain with a program.
6. Write the notes on the following controls :
  - (a) Labels
  - (b) Buttons
  - (c) Text Boxes
  - (d) List box
7. Write a windows based program for creating a simple calculator.
8. What is Ado.net ? Write about the following terms : Data providers, connection, command, Data Adapter.

( 3 )

#### SECTION-B

Answer all questions :  $3 \times 10$

9. Write about the garbage collection.
10. What is common language interpreter ?
11. Write down about the advantages of C#.
12. What is string in C# ? Write a simple program with respect to string.
13. Write about bitwise operators.
14. What do you mean by side-by-side execution ?
15. What is the meaning of assembly versioning ?
16. Write down about the toolbox of visual studio IDE.
17. Create a window based program for adding two accepted values.

( 4 )

**18. Explain any two properties of textbox control.**

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## **VUG (4)– BCA (4003)**

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### **SECTION-A**

**Answer any four questions :               $10 \times 4$**

- 1. (a) Why HTML is called 'Hypertext' and 'Markup' language ?**
- (b) Explain the purpose of heading tags with examples.**
- 2. Explain with example :**
  - (a) Unordered list**

( 2 )

- (b) Ordered list  
(c) Definition list
3. What are the difference between cellspacing and cellpadding ? Also write HTML code for the following HTML table :

|   |   |   |   |
|---|---|---|---|
| A | B | C |   |
| D | E | F | G |
| H | I |   |   |
|   | J | K |   |

4. Why we use frames in web page ? Explain attributes of <frameset> tag and <frame> tag.
5. What are the purposes of CSS selectors ? Explain following selectors with example :
- (a) Element selector  
(b) Id selector  
(c) Class selector

( 3 )

6. What do you mean by web techniques ? Explain with example.
7. (a) What is the role of HTTP ? Explain HTTP request and HTTP response.  
(b) What is PHP ? Explain properties of PHP.
8. Write HTML code for designing HTML form using following controls
- Text box
  - Password
  - Text area
  - Check box
  - Radio box
  - File upload box
  - Submit button
  - Reset button

## SECTION-B

Answer all questions : 3 × 10

9. What is marquee ? Explain its attributes.

( 4 )

10. How image is added in web page ?
11. How audio and video is added in web page ?
12. What is HTML Migration ?
13. What are text formatting tags used in HTML ?
14. What is internal CSS ? Give one example.
15. How hyperlink is created in a web page ?
16. Explain types of Button control.
17. How many tags can be used to separate a section of texts ?
18. What is PHP session ? Explain.

**VUG (4)– BCA (4005)**

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### **SECTION-A**

**Answer any four questions :       $10 \times 4$**

- 1. What do you mean by computer network ?  
What is the need of network system ?**
- 2. What are the different types of computer  
network ?**
- 3. Explain Error detection and correction.**

*( Turn Over )*

( 2 )

4. Explain IPv4 packet format.
5. Explain ISO/OSI reference model.
6. Explain the topologies of the network.
7. Write short notes about repeaters, routers and gateways.
8. Explain WWW and its usages.

#### SECTION-B

Answer *all* questions :  $3 \times 10$

9. What are the criteria necessary for an effective and efficient network ?
10. What is flow control ?
11. What is the need of internetwork ?
12. What is multicast ? What is the need for developing multicast ?
13. What is TCP ?

( 3 )

- 14. What are the functions of transport layer ?**
  - 15. Define network congestion ?**
  - 16. What are the two types of protocols used in Transport layer ?**
  - 17. What is SMTP used for ?**
  - 18. What are the responsibilities of Application Layer ?**
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**VUG (4)– BCA (4002)**

**2020-23 (Voc.)**

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**Answer from both the Groups as directed.**

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### **GROUP-A**

**Answer any four questions :       $10 \times 4$**

1. Discuss the simple operating system structure. Describe the layered approach.
2. Explain different free space management techniques in detail.
3. Explain the basic concept of segmentation in detail.

*( Turn Over )*

( 2 )

4. Distinguish among the following terminologies :
  - (i) Multiprogramming systems
  - (ii) Multitasking systems
  - (iii) Multiprocessor systems
5. What do you mean by PCB ? Where it is used ? What are its contents ? Explain.
6. What is demand paging ? Explain.
7. Explain Disk structure in detail.
8. Consider the following five processes, with the length of the CPU burst time given in milliseconds.

| Process        | Burst time |
|----------------|------------|
| P <sub>1</sub> | 10         |
| P <sub>2</sub> | 29         |
| P <sub>3</sub> | 3          |
| P <sub>4</sub> | 7          |
| P <sub>5</sub> | 12         |

( 3 )

Find out the average waiting time and average turn around time using Gantt chart for

- (i) FCFS
- (ii) Non preemptive SJF
- (iii) Round-Robin (quantum = 10 ms)

#### GROUP-B

Answer *all* questions :  $3 \times 10$

9. Explain time sharing operating system.
10. What is meant by the state of the process ?
11. What is Fragmentation ?
12. List the various file attributes.
13. What are the principles of protections.
14. Explain two-level directory structure.

( 4 )

- 15. Explain the different category of system calls.**
  - 16. Define CPU scheduling.**
  - 17. What are the 3 different types of scheduling queue ?**
  - 18. What are pages and frames ?**
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**VUG (4)– BCA (4001)**

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**SECTION-A**

*Answer any four questions :               $10 \times 4$*

1. Write and explain the hardware requirement for multimedia.
2. Explain multimedia components.
3. Discuss about the application areas for multimedia.

*( Turn Over )*

( 2 )

4. Write about the concepts for distributed learning environment.
5. Explain features of Authoring software.
6. Discuss :
  - (a) Application of hypertext
  - (b) Med net
7. Discuss about the planning the multimedia programme.
8. Write about the development TIPS of multimedia building blocks.

#### SECTION-B

Answer *all* questions :                     $3 \times 10$

9. Write the software for multimedia.
10. Where multimedia system uses ?
11. What is the role of Interface designer ?

( 3 )

**12. What is image processing ?**

**13. List the uses of Animation.**

**14. What is image Animation ?**

**15. What is multimedia design ?**

**16. What is interactive systems ?**

**17. What is authoring tools ?**

**18. Write elements of hypertext.**