

8(a)_Write a program a) To construct a binary Search tree. b) To traverse the tree using all the methods i.e., in-order, preorder and post order c) To display the elements in the tree.

```
#include <stdio.h>
```

```
#include<stdlib.h>
```

```
// Structure of BST node
```

```
struct node {
```

```
    int data;
```

```
    struct node *left;
```

```
    struct node *right;
```

```
};
```

```
// Create a new node
```

```
struct node* createNode(int value) {
```

```
    struct node *newnode = (struct node*)malloc(sizeof(struct node));
```

```
    newnode->data = value;
```

```
    newnode->left = NULL;
```

```
    newnode->right = NULL;
```

```
    return newnode;
```

```
}
```

```
// Insert a node into BST
```

```
struct node* insert(struct node *root, int value) {
```

```
    if (root == NULL)
```

```
        return createNode(value);
```

```
    if (value < root->data)
```

```
        root->left = insert(root->left, value);
```

```
    else if (value > root->data)
        root->right = insert(root->right, value);

    return root;
}
```

// In-order traversal

```
void inorder(struct node *root) {
    if (root != NULL) {
        inorder(root->left);
        printf("%d ", root->data);
        inorder(root->right);
    }
}
```

// Pre-order traversal

```
void preorder(struct node *root) {
    if (root != NULL) {
        printf("%d ", root->data);
        preorder(root->left);
        preorder(root->right);
    }
}
```

// Post-order traversal

```
void postorder(struct node *root) {
    if (root != NULL) {
        postorder(root->left);
```

```

        postorder(root->right);

        printf("%d ", root->data);
    }
}

// Main function

int main() {
    struct node *root = NULL;

    int n, value, i;

    printf("Enter number of nodes: ");
    scanf("%d", &n);

    printf("Enter the elements:\n");
    for (i = 0; i < n; i++) {
        scanf("%d", &value);

        root = insert(root, value);
    }

    printf("\nIn-order Traversal: ");
    inorder(root);

    printf("\nPre-order Traversal: ");
    preorder(root);

    printf("\nPost-order Traversal: ");
    postorder(root);
}

```

```
return 0;
```

```
}
```

```
Enter number of nodes: 5
```

```
Enter the elements:
```

```
50
```

```
30
```

```
70
```

```
20
```

```
40
```

```
In-order Traversal: 20 30 40 50 70
```

```
Pre-order Traversal: 50 30 20 40 70
```

```
Post-order Traversal: 20 40 30 70 50
```

```
Process returned 0 (0x0)    execution time : 26.178 s
```

```
Press any key to continue.
```