

6(a)_ WAP to Implement Single Link List with following operations: Sort the linked list, Reverse the linked list, Concatenation of two linked lists. #include <stdlib.h>

```
/* Definition of node */
```

```
struct node {
```

```
    int data;
```

```
    struct node *next;
```

```
};
```

```
/* Insert at end */
```

```
struct node* insertEnd(struct node *head, int value) {
```

```
    struct node *newnode = (struct node*)malloc(sizeof(struct node));
```

```
    newnode->data = value;
```

```
    newnode->next = NULL;
```

```
    if (head == NULL)
```

```
        return newnode;
```

```
    struct node *temp = head;
```

```
    while (temp->next != NULL)
```

```
        temp = temp->next;
```

```
    temp->next = newnode;
```

```
    return head;
```

```
}
```

```
/* Display list */
```

```
void display(struct node *head) {
```

```

if (head == NULL) {
    printf("List is empty\n");
    return;
}
while (head != NULL) {
    printf("%d -> ", head->data);
    head = head->next;
}
printf("NULL\n");
}

/* Sort linked list (Bubble Sort) */
struct node* sortList(struct node *head) {
    struct node *i, *j;
    int temp;

    for (i = head; i != NULL; i = i->next) {
        for (j = i->next; j != NULL; j = j->next) {
            if (i->data > j->data) {
                temp = i->data;
                i->data = j->data;
                j->data = temp;
            }
        }
    }
    return head;
}

```

```
/* Reverse linked list */
```

```
struct node* reverseList(struct node *head) {
```

```
    struct node *prev = NULL, *current = head, *next = NULL;
```

```
    while (current != NULL) {
```

```
        next = current->next;
```

```
        current->next = prev;
```

```
        prev = current;
```

```
        current = next;
```

```
    }
```

```
    return prev;
```

```
}
```

```
/* Concatenate two linked lists */
```

```
struct node* concatenate(struct node *head1, struct node *head2) {
```

```
    if (head1 == NULL)
```

```
        return head2;
```

```
    struct node *temp = head1;
```

```
    while (temp->next != NULL)
```

```
        temp = temp->next;
```

```
    temp->next = head2;
```

```
    return head1;
```

```
}
```

```
/* Main function */
```

```
int main() {
```

```
struct node *list1 = NULL, *list2 = NULL;
```

```
/* Create first list */
```

```
list1 = insertEnd(list1, 30);
```

```
list1 = insertEnd(list1, 10);
```

```
list1 = insertEnd(list1, 20);
```

```
printf("First Linked List:\n");
```

```
display(list1);
```

```
/* Sort list */
```

```
list1 = sortList(list1);
```

```
printf("\nSorted Linked List:\n");
```

```
display(list1);
```

```
/* Reverse list */
```

```
list1 = reverseList(list1);
```

```
printf("\nReversed Linked List:\n");
```

```
display(list1);
```

```
/* Create second list */
```

```
list2 = insertEnd(list2, 40);
```

```
list2 = insertEnd(list2, 50);
```

```
printf("\nSecond Linked List:\n");
```

```
display(list2);
```

```
/* Concatenate lists */
```

```
list1 = concatenate(list1, list2);  
  
printf("\nConcatenated Linked List:\n");  
  
display(list1);  
  
return 0;  
}
```

First Linked List:

30 -> 10 -> 20 -> NULL

Sorted Linked List:

10 -> 20 -> 30 -> NULL

Reversed Linked List:

30 -> 20 -> 10 -> NULL

Second Linked List:

40 -> 50 -> NULL

Concatenated Linked List:

30 -> 20 -> 10 -> 40 -> 50 -> NULL

Process returned 0 (0x0) execution time : 0.104 s

Press any key to continue.