

7(a)-WAP to Implement doubly link list with primitive operations a) Create a doubly linked list. b) Insert a new node to the left of the node. c) Delete the node based on a specific value d) Display the contents of the list

```
#include <stdio.h>
#include <stdlib.h>

// Structure definition
struct node {
    int data;
    struct node *prev;
    struct node *next;
};

struct node *head = NULL;

// Create doubly linked list
void create() {
    struct node *newnode, *temp;
    int n, i;

    printf("Enter number of nodes: ");
    scanf("%d", &n);

    for (i = 0; i < n; i++) {
        newnode = (struct node *)malloc(sizeof(struct node));
        printf("Enter data: ");
        scanf("%d", &newnode->data);
        newnode->prev = NULL;
        if (head == NULL)
            head = newnode;
        else
            temp = head;
            while (temp->next != NULL)
                temp = temp->next;
            temp->next = newnode;
        newnode->next = NULL;
    }
}
```

```

newnode->prev = NULL;

newnode->next = NULL;

if (head == NULL) {

    head = newnode;

    temp = head;

} else {

    temp->next = newnode;

    newnode->prev = temp;

    temp = newnode;

}

}

}

// Insert a node to the left of a given value

void insert_left() {

    struct node *newnode, *temp;

    int value;

    printf("Enter value to insert left of: ");

    scanf("%d", &value);

    temp = head;

    while (temp != NULL && temp->data != value) {

        temp = temp->next;

    }

    if (temp == NULL) {

```

```
    printf("Value not found!\n");

    return;
}

newnode = (struct node *)malloc(sizeof(struct node));

printf("Enter new data: ");

scanf("%d", &newnode->data);

newnode->next = temp;

newnode->prev = temp->prev;

if (temp->prev != NULL)

    temp->prev->next = newnode;

else

    head = newnode;

temp->prev = newnode;

}

// Delete a node with specific value

void delete_node() {

    struct node *temp;

    int value;

    printf("Enter value to delete: ");

    scanf("%d", &value);

    temp = head;
```

```
while (temp != NULL && temp->data != value) {  
    temp = temp->next;  
}  
  
}
```

```
if (temp == NULL) {  
    printf("Value not found!\n");  
    return;  
}  
  
}
```

```
if (temp->prev != NULL)  
    temp->prev->next = temp->next;  
else  
    head = temp->next;
```

```
if (temp->next != NULL)  
    temp->next->prev = temp->prev;  
  
free(temp);  
printf("Node deleted successfully.\n");  
}
```

```
// Display the list  
void display() {  
    struct node *temp = head;  
  
    if (head == NULL) {  
        printf("List is empty!\n");  
        return;
```

```
}

printf("Doubly Linked List: ");
while (temp != NULL) {
    printf("%d <-> ", temp->data);
    temp = temp->next;
}
printf("NULL\n");

// Main function
int main() {
    int choice;

    while (1) {
        printf("\n1.Create\n2.Insert Left\n3.Delete\n4.Display\n5.Exit\n");
        printf("Enter choice: ");
        scanf("%d", &choice);

        switch (choice) {
            case 1:
                create();
                break;
            case 2:
                insert_left();
                break;
            case 3:
                delete_node();
```

```
break;

case 4:
    display();
    break;

case 5:
    exit(0);

default:
    printf("Invalid choice!\n");

}

}

return 0;
}
```

```
1.Create
2.Insert Left
3.Delete
4.Display
5.Exit
Enter choice: 1
Enter number of nodes: 3
Enter data: 10
Enter data: 20
Enter data: 30

1.Create
2.Insert Left
3.Delete
4.Display
5.Exit
Enter choice: 4
Doubly Linked List: 10 <-> 20 <-> 30 <-> NULL

1.Create
2.Insert Left
3.Delete
4.Display
5.Exit
Enter choice: 2
Enter value to insert left of: 20
Enter new data: 15
```

```
1.Create
2.Insert Left
3.Delete
4.Display
5.Exit
Enter choice: 4
Doubly Linked List: 10 <-> 15 <-> 20 <-> 30 <-> NULL
```

```
1.Create
2.Insert Left
3.Delete
4.Display
5.Exit
Enter choice: 3
Enter value to delete: 30
Node deleted successfully.
```

```
1.Create
2.Insert Left
3.Delete
4.Display
5.Exit
Enter choice: 4
Doubly Linked List: 10 <-> 15 <-> 20 <-> NULL
```

```
1.Create  
2.Insert Left  
3.Delete
```

```
4.Display
```

```
5.Exit
```

```
Enter choice: 5
```

```
Process returned 0 (0x0)    execution time : 88.700 s
```

```
Press any key to continue.
```