

8(a) Write a program a) To construct a binary Search tree. b) To traverse the tree using all the methods i.e., in-order, preorder and post order c) To display the elements in the tree.

```
#include <stdio.h>
#include<stdlib.h>

// Structure of BST node
struct node {
    int data;
    struct node *left;
    struct node *right;
};

// Create a new node
struct node* createNode(int value) {
    struct node *newnode = (struct node*)malloc(sizeof(struct node));
    newnode->data = value;
    newnode->left = NULL;
    newnode->right = NULL;
    return newnode;
}

// Insert a node into BST
struct node* insert(struct node *root, int value) {
    if (root == NULL)
        return createNode(value);

    if (value < root->data)
        root->left = insert(root->left, value);
    else
        root->right = insert(root->right, value);
    return root;
}
```

```
    else if (value > root->data)
        root->right = insert(root->right, value);

    return root;
}
```

```
// In-order traversal
void inorder(struct node *root) {
    if (root != NULL) {
        inorder(root->left);
        printf("%d ", root->data);
        inorder(root->right);
    }
}
```

```
// Pre-order traversal
void preorder(struct node *root) {
    if (root != NULL) {
        printf("%d ", root->data);
        preorder(root->left);
        preorder(root->right);
    }
}
```

```
// Post-order traversal
void postorder(struct node *root) {
    if (root != NULL) {
        postorder(root->left);
```

```
postorder(root->right);

printf("%d ", root->data);

}

}

// Main function

int main() {

    struct node *root = NULL;

    int n, value, i;

    printf("Enter number of nodes: ");

    scanf("%d", &n);

    printf("Enter the elements:\n");

    for (i = 0; i < n; i++) {

        scanf("%d", &value);

        root = insert(root, value);

    }

    printf("\nIn-order Traversal: ");

    inorder(root);

    printf("\nPre-order Traversal: ");

    preorder(root);

    printf("\nPost-order Traversal: ");

    postorder(root);
```

```
return 0;  
}  
  
Enter number of nodes: 5  
Enter the elements:  
50  
30  
70  
20  
40  
  
In-order Traversal: 20 30 40 50 70  
Pre-order Traversal: 50 30 20 40 70  
Post-order Traversal: 20 40 30 70 50  
Process returned 0 (0x0) execution time : 26.178 s  
Press any key to continue.
```