S.No: 1 Exp. Name: Design a C program which sorts the strings using array of pointers

Date: 2023-04-24

Aim:

Design a C program that sorts the strings using array of pointers.

Sample input output

```
Sample input-output -1:
Enter the number of strings: 2
Enter string 1: Tantra
Enter string 2: Code
Before Sorting
Tantra
Code
After Sorting
Code
Tantra
Sample input-output -2:
Enter the number of strings: 3
Enter string 1: India
Enter string 2: USA
Enter string 3: Japan
Before Sorting
India
USA
Japan
After Sorting
India
Japan
USA
```

Source Code:

stringssort.c

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```
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```

```
strarray[i]=(char *)malloc(sizeof(char)*20);
        scanf("%s",strarray[i]);
}
printf("Before Sorting\n");
for(i=0;i<n;i++)
        printf("%s\n",strarray[i]);
}
for(i=0;i<n-1;i++)
        for(j=0;j<n-1;j++)
                diff=strcmp(strarray[j],strarray[j+1]);
                if(diff>0)
                        temp=strarray[j];
                        strarray[j]=strarray[j+1];
                        strarray[j+1]=temp;
                }
        }
}
printf("After Sorting\n");
for(i=0;i<n;i++)
{
        printf("%s\n",strarray[i]);
}
```

#include<stdio.h> #include<stdlib.h> #include<string.h> void main()

> char * temp; int i,j,diff,n; char * strarray[10];

scanf("%d",&n); for(i=0;i<n;i++)

printf("Enter the number of strings: ");

printf("Enter string %d: ",i+1);

{

Execution Results - All test cases have succeeded!

Test Case - 1 **User Output** Enter the number of strings: 2 Enter string 1: Tantra Enter string 2: Code Before Sorting

Tantra		
Code		
After Sorting		
Code		
Tantra		

	Test Case - 2	
Test Case - 2		
User Output		
Enter the number of strings:		
3		
Enter string 1:		
Dhoni		
Enter string 2:		
Kohli		
Enter string 3:		
Rohit		
Before Sorting		
Dhoni		
Kohli		
Rohit		
After Sorting		
Dhoni		
Kohli		
Rohit		

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Date: 2023-04-24

Aim:

Write a program to search a **key element** with in the given array of elements using [linear search] process.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the input as:

```
Enter value of n:3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the input as:

```
Enter element for a[0] : 89
Enter element for a[1] : 33
Enter element for a[2] : 56
```

Next, the program should print the message on the console as:

```
Enter key element :
```

if the user gives the input as:

```
Enter key element : 56
```

then the program should **print** the result as:

```
The key element 56 is found at the position 2
```

Similarly if the key element is given as **25** for the above one dimensional array elements then the program should print the output as "**The key element 25** is not found in the array".

Fill in the missing code so that it produces the desired result.

Source Code:

```
LinearSearch.c
```

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```
int a[20], i, n, key,flag=0,pos;
printf("Enter value of n : ");
        printf("Enter element for a[%d] : ",i);
        scanf("%d",&a[i]);
printf("Enter key element : ",key);
        printf("The key element %d is found at the position %d\n",key,pos-
                printf("The key element %d is not found in the
```

#include<stdio.h> void main()

}

{

} else

array\n",key);

scanf("%d",&n); for(i=0;i<n;i++)

scanf("%d",&key); for(i=0;i<n;i++)

{

}

{

if(flag!=0)

if(a[i]==key)

flag=1; pos=i+1; break;

{

1);

```
Test Case - 1
User Output
Enter value of n :
Enter element for a[0] :
1
Enter element for a[1] :
22
Enter element for a[2] :
33
Enter element for a[3] :
Enter key element :
22
The key element 22 is found at the position 1
```

Test Case - 2
User Output
Enter value of n :
7
Enter element for a[0] :
101
Enter element for a[1] :
102
Enter element for a[2] :
103
Enter element for a[3] :
104
Enter element for a[4] :
105
Enter element for a[5] :
106
Enter element for a[6] :
107
Enter key element :
110
The key element 110 is not found in the array

Date: 2023-04-24

Aim:

Write a program to **search** a key element in the given array of elements using binary search.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the input as:

```
Enter value of n:3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the input as:

```
Enter element for a[0] : 89
Enter element for a[1] : 33
Enter element for a[2] : 56
```

Next, the program should print the message on the console as:

```
Enter key element :
```

if the user gives the input as:

```
Enter key element : 56
```

then the program should **print** the result as:

```
After sorting the elements in the array are
Value of a[0] = 33
Value of a[1] = 56
Value of a[2] = 89
The key element 56 is found at the position 1
```

Similarly if the key element is given as **25** for the above one dimensional array elements then the program should print the output as "**The Key element 25** is **not found in the array**".

Fill in the missing code so that it produces the desired result.

Source Code:

```
BinarySearch.c
```

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```
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```

printf("The key element %d is found at the position %d\n",k,i);

printf("The Key element %d is not found in the array\n",k);

#include<stdio.h> void main()

}

int a[5],i,j,temp,k,n,flag=0; printf("Enter value of n : ");

scanf("%d",&a[i]);

for(j=i+1;j<n;j++)

}

printf("Enter key element : ");

if(a[j]<a[i])

printf("Enter element for a[%d] : ",i);

temp=a[i]; a[i]=a[j]; a[j]=temp;

printf("After sorting the elements in the array are\n");

printf("Value of a[%d] = %d\n",i,a[i]);

scanf("%d",&n); for(i=0;i<n;i++)

for(i=0;i<n;i++)

}

scanf("%d",&k);

for(i=0;i<n;i++)

for(i=0;i<n;i++)

{

}

if (flag==1)

if(k==a[i])

flag++; break;

}

}

{

Test Case - 1 **User Output** Enter value of n : 3 Enter element for a[0] : 25

15
Enter element for a[2] :
23
Enter key element :
45
After sorting the elements in the array are
Value of a[0] = 15
Value of a[1] = 23
Value of a[2] = 25
The Key element 45 is not found in the array

Test Case - 2	
User Output	
Enter value of n :	
2	
Enter element for a[0] :	
80	
Enter element for a[1] :	
39	
Enter key element :	
50	
After sorting the elements in the array are	
Value of a[0] = 39	
Value of a[1] = 80	
The Key element 50 is not found in the array	

Aim:

Write a C program to implement Fibonacci search technique **Source Code:**

```
FibonacciSearch.c
```

```
#include<stdio.h>
void main()
{
        int a[20],i,j,n,flag=0;
        printf("Enter the size of an array: ");
        scanf("%d",&n);
        printf("Enter the %d array elements\n",n);
        for(i=0;i<n;i++)
        {
                scanf("%d",&a[i]);
        }
        printf("Enter the element to be searched: ");
        scanf("%d",&j);
        for(i=0;i<n;i++)
        {
                if(j==a[i])
                {
                        flag++;
                        break;
                }
        if (flag==1)
        printf("Element found at index: %d.\n",i);
        printf("Element not found.\n");
}
```

Execution Results - All test cases have succeeded!

Test Case - 1 **User Output** Enter the size of an array: Enter the 5 array elements 34567 Enter the element to be searched: 3 Element found at index: 0.

Test Case - 2

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Enter the size of an array:
5
Enter the 5 array elements
3 4 5 6 7
Enter the element to be searched:
4
Element found at index: 1.

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Aim:

Write a program to **sort** the given elements using <u>insertion sort technique</u>.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the input as:

```
Enter value of n:3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the input as:

```
Enter element for a[0] : 22
Enter element for a[1] : 33
Enter element for a[2] : 12
```

then the program should print the result as:

```
Before sorting the elements in the array are
Value of a[0] = 22
Value of a[1] = 33
Value of a[2] = 12
After sorting the elements in the array are
Value of a[0] = 12
Value of a[1] = 22
Value of a[2] = 33
```

Fill in the missing code so that it produces the desired result.

Source Code:

```
InsertionSortDemo3.c
```

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```
#include<stdio.h>
void main()
{
        int a[20], i, n, j, temp;
        printf("Enter value of n : ");
        scanf("%d", &n);
        for(i=0;i<n;i++)
                printf("Enter element for a[%d] : ",i);
                scanf("%d",&a[i]);
        printf("Before sorting the elements in the array are\n");
        for(i=0;i<n;i++)
                printf("Value of a[%d] = %d",i,a[i]);
                printf("\n");
        }
        for(i=0;i<n;i++)
                for(j=i+1;j<n;j++)
                {
                        if(a[i]>a[j])
                                temp=a[i];
                                a[i]=a[j];
                                a[j]=temp;
                        }
                }
        printf("After sorting the elements in the array are\n");
        for(i=0;i<n;i++)
                printf("Value of a[%d] = %d",i,a[i]);
                printf("\n");
        }
}
```

```
Test Case - 1
User Output
Enter value of n :
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
2
Enter element for a[3] :
```

1
Enter element for a[5] :
3
Before sorting the elements in the array are
Value of a[0] = 5
Value of a[1] = 9
Value of a[2] = 2
Value of a[3] = 5
Value of a[4] = 1
Value of a[5] = 3
After sorting the elements in the array are
Value of a[0] = 1
Value of a[1] = 2
Value of a[2] = 3
Value of a[3] = 5
Value of a[4] = 5
Value of a[5] = 9

Test Case - 2	
User Output	
Enter value of n :	
3	
Enter element for a[0] :	
5	
Enter element for a[1] :	
9	
Enter element for a[2] :	
4	
Before sorting the elements in the array are	
Value of a[0] = 5	
Value of a[1] = 9	
Value of a[2] = 4	
After sorting the elements in the array are	
Value of a[0] = 4	
Value of a[1] = 5	
Value of a[2] = 9	

Aim:

Write a program to sort the given array elements using selection sort smallest element method.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the **input** as:

```
Enter value of n : 3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the input as:

```
Enter element for a[0] : 22
Enter element for a[1] : 33
Enter element for a[2] : 12
```

then the program should **print** the result as:

```
Before sorting the elements in the array are
Value of a[0] = 22
Value of a[1] = 33
Value of a[2] = 12
After sorting the elements in the array are
Value of a[0] = 12
Value of a[1] = 22
Value of a[2] = 33
```

Fill in the missing code so that it produces the desired result.

Source Code:

```
SelectionSortDemo6.c
```

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```
#include<stdio.h>
void main()
{
        int a[20], i, n, j, small, index;
        printf("Enter value of n : ");
        scanf("%d", &n);
        for(i=0;i<n;i++)
                printf("Enter element for a[%d] : ",i);
                scanf("%d",&a[i]);
        printf("Before sorting the elements in the array are\n");
        for(i=0;i<n;i++)
                printf("Value of a[%d] = %d",i,a[i]);
                printf("\n");
        }
        for(i=0;i<n;i++)
                for(j=i+1;j<n;j++)
                {
                        index=i;
                        if(a[j]<a[index])</pre>
                                 index=j;
                        small=a[i];
                        a[i]=a[index];
                        a[index]=small;
                }
        printf("After sorting the elements in the array are\n");
        for(i=0;i<n;i++)
                printf("Value of a[%d] = %d",i,a[i]);
                printf("\n");
        }
}
```

Test Case - 1 **User Output** Enter value of n : Enter element for a[0] : Enter element for a[1] : Enter element for a[2] : 99

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Before sorting the elements in the array are
Value of a[0] = 78
Value of a[1] = 43
Value of a[2] = 99
Value of a[3] = 27
After sorting the elements in the array are
Value of a[0] = 27
Value of a[1] = 43
Value of a[2] = 78
Value of a[3] = 99

Date: 2023-05-01

Aim:

Write a program to sort (ascending order) the given elements using shell sort technique.

At the time of execution, the program should print the message on the console as:

```
Enter array size :
```

For example, if the user gives the input as:

```
Enter array size : 5
```

Next, the program should print the following message on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 34 67 12 45 22
```

then the program should **print** the result as:

```
Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67
```

Note: Do use the **printf()** function with a **newline** character (\n). Source Code:

ShellSort2.c

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```
#include<stdio.h>
#include<conio.h>
int main() {
        int size;
        int *arr, i;
        printf("Enter array size : ");
        scanf("%d",&size);
        arr = (int*) malloc(size *sizeof(int));
        printf("Enter %d elements : ",size);
        for(i=0;i<size;i++) {</pre>
                scanf("%d",&arr[i]);
        }
        printf("Before sorting the elements are : ");
        printArray(arr,size);
        shellSort(arr,size);
        printf("After sorting the elements are : ");
        printArray(arr,size);
        return 0;
int shellSort(int arr[],int n)
        int gap,i,j,temp;
        for(gap=n/2;gap>0;gap/=2) {
                for(i=gap;i<n;i++) {</pre>
                        temp=arr[i];
                        for(j=i;j>=gap && arr[j-gap]>temp;j-=gap) {
                                 arr[j]=arr[j-gap];
                        arr[j] = temp;
                }
void printArray(int arr[],int n) {
        for(int i=0;i<n;i++) {
                printf("%d ",arr[i]);
        printf("\n");
}
```

Test Case - 1 **User Output** Enter array size : Enter 5 elements : 12 32 43 56 78 Before sorting the elements are : 12 32 43 56 78

Date: 2023-05-01

Aim:

Write a program to **sort** the given elements using bubble sort technique.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the input as:

```
Enter value of n:3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the input as:

```
Enter element for a[0] : 22
Enter element for a[1] : 33
Enter element for a[2] : 12
```

then the program should print the result as:

```
Before sorting the elements in the array are
Value of a[0] = 22
Value of a[1] = 33
Value of a[2] = 12
After sorting the elements in the array are
Value of a[0] = 12
Value of a[1] = 22
Value of a[2] = 33
```

Fill in the missing code so that it produces the desired result.

Source Code:

```
BubbleSortDemo3.c
```

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```
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```

```
int a[20], i, n, j, temp;
        printf("Enter value of n : ");
        scanf("%d",&n);
        for(i=0;i<n;i++)
                printf("Enter element for a[%d] : ",i);
                scanf("%d",&a[i]);
        printf("Before sorting the elements in the array are\n");
        for(i=0;i<n;i++)
                printf("Value of a[%d] = %d",i,a[i]);
                printf("\n");
        }
        for(i=0;i<n;i++)
                for(j=i+1;j<n;j++)
                {
                        if(a[j]<a[i])
                        {
                                temp=a[i];
                                a[i]=a[j];
                                a[j]=temp;
                        }
                }
        printf("After sorting the elements in the array are\n");
        for(i=0;i<n;i++)
                printf("Value of a[%d] = %d",i,a[i]);
                printf("\n");
        }
}
```

#include<stdio.h> void main()

{

Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Enter value of n :
3
Enter element for a[0] :
34
Enter element for a[1] :
25
Enter element for a[2] :
28
Before sorting the elements in the array are
Value of a[0] = 34

Value of a[2] = 28
After sorting the elements in the array are
Value of a[0] = 25
Value of a[1] = 28
Value of a[2] = 34

Test Case - 2				
User Output				
Enter value of n :				
5				
Enter element for a[0] :				
1				
Enter element for a[1] :				
6				
Enter element for a[2] :				
3				
Enter element for a[3] :				
8				
Enter element for a[4] :				
4				
Before sorting the elements in the array are				
Value of a[0] = 1				
Value of a[1] = 6				
Value of a[2] = 3				
Value of a[3] = 8				
Value of a[4] = 4				
After sorting the elements in the array are				
Value of a[0] = 1				
Value of a[1] = 3				
Value of a[2] = 4 Value of a[3] = 6				
Value of a[4] = 8				
varac or a[-1] o				

Date: 2023-05-07

Aim:

Write a program to sort (Ascending order) the given elements using quick sort technique.

Note: Pick the first element as pivot. You will not be awarded marks if you do not follow this instruction.

At the time of execution, the program should print the message on the console as:

```
Enter array size :
```

For example, if the user gives the input as:

```
Enter array size : 5
```

Next, the program should print the following message on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 34 67 12 45 22
```

then the program should print the result as:

```
Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67 \,
```

Note: Do use the **printf()** function with a **newline** character $(\n$). Source Code:

```
QuickSortMain.c
```

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```
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```

```
#include<stdio.h>
void main()
{
        int arr[15], i, n;
        printf("Enter array size : ");
        scanf("%d", &n);
        printf("Enter %d elements : ", n);
        for(i=0;i<n;i++) {
                scanf("%d", &arr[i]);
        printf("Before sorting the elements are : ");
        display(arr, n);
        quickSort(arr, 0, n - 1);
        printf("After sorting the elements are : ");
        display(arr, n);
}
        void display(int arr[15], int n) {
                int i;
                for(i=0;i<n;i++)
                        printf("%d ",arr[i]);
                printf("\n");
        int partition(int arr[15], int lb, int ub) {
                int pivot,down=lb,up=ub,temp;
                pivot=arr[lb];
                while(down<up)
                        while(arr[down]<=pivot&&down<up) {</pre>
                                down++;
                        while(arr[up]>pivot)
                                 up--;
                        if(down<up)</pre>
                                 temp=arr[up];
                                 arr[up]=arr[down];
                                 arr[down]=temp;
                arr[lb]=arr[up];
                arr[up]=pivot;
                return up;
        void quickSort(int arr[15], int low, int high) {
                int j;
                if(low<high)
                {
                        j=partition(arr,low,high);
                        quickSort(arr,low,j-1);
                        quickSort(arr,j+1,high);
                }
        }
```

Test Case - 1			
User Output			
Enter array size :			
5			
Enter 5 elements :			
34 67 12 45 22			
Before sorting the elements are : 34 67 12 45 22			
After sorting the elements are : 12 22 34 45 67			

Test Case - 2		
User Output		
Enter array size :		
8		
Enter 8 elements :		
77 55 22 44 99 33 11 66		
Before sorting the elements are : 77 55 22 44 99 33 11 66		
After sorting the elements are : 11 22 33 44 55 66 77 99		

Test Case - 3		
User Output		
Enter array size :		
5		
Enter 5 elements :		
-32 -45 -67 -46 -14		
Before sorting the elements are : -32 -45 -67 -46 -14		
After sorting the elements are : -67 -46 -45 -32 -14		

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S.No: 10 Exp. Name: Write a C program to sort the given elements using Heap sort

Date: 2023-05-07

Aim:

Write a program to sort (ascending order) the given elements using heap sort technique.

Note: Do use the printf() function with a newline character (\n). Source Code:

HeapSortMain.c

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```
#include<stdio.h>
void main() {
        int arr[15], i, n;
        printf("Enter array size : ");
        scanf("%d", &n);
        printf("Enter %d elements : ",n);
        for(i=0;i<n;i++) {
                scanf("%d", &arr[i]);
        printf("Before sorting the elements are : ");
        display(arr, n);
        heapsort(arr,n);
        printf("After sorting the elements are : ");
        display(arr, n);
int display(int arr[15],int n)
        int i;
        for(i=0;i<n;i++)
        {
                printf("%d ",arr[i]);
        printf("\n");
int heapsort(int arr[15],int n)
        for(int i=n/2-1;i>=0;i--)
                heapify(arr,n,i);
        }
        for(int i=n-1;i>=0;i--)
                int temp=arr[0];
                arr[0]=arr[i];
                arr[i]=temp;
                heapify(arr,i,0);
        }
int heapify(int arr[15],int n,int i)
{
        int largest=i;
        int l=2*i+1;
        int r=2*i+2;
        if(l<n && arr[l]>arr[largest])
        largest=1;
        if(r<n && arr[r]>arr[largest])
        largest=r;
        if(largest!=i)
                int temp=arr[i];
                arr[i]=arr[largest];
                arr[largest]=temp;
                heapify(arr,n,largest);
        }
}
```

Test Case - 1			
User Output			
Enter array size :			
5			
Enter 5 elements :			
23 54 22 44 12			
Before sorting the elements are : 23 54 22 44 12			
After sorting the elements are : 12 22 23 44 54			

Test Case - 2		
User Output		
Enter array size :		
6		
Enter 6 elements :		
12 65 23 98 35 98		
Before sorting the elements are : 12 65 23 98 35 98		
After sorting the elements are : 12 23 35 65 98 98		

Test Case - 3				
User Output				
Enter array size :				
4				
Enter 4 elements :				
-23 -45 -12 -36				
Before sorting the elements are : -23 -45 -12 -36				
After sorting the elements are : -45 -36 -23 -12				

Test Case - 4			
User Output			
Enter array size :			
6			
Enter 6 elements :			
1 -3 8 -4 -2 5			
Before sorting the elements are : 1 -3 8 -4 -2 5			
After corting the elements are : _4 _3 _2 1 5 8			

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Date: 2023-05-06

Aim:

Write a program to sort (Ascending order) the given elements using merge sort technique.

At the time of execution, the program should print the message on the console as:

```
Enter array size :
```

For example, if the user gives the input as:

```
Enter array size : 5
```

Next, the program should print the following message on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 34 67 12 45 22
```

then the program should **print** the result as:

```
Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67 \,
```

Note: Do use the **printf()** function with a **newline** character (\n). Source Code:

```
MergeSortMain.c
```

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```
#include <stdio.h>
void main() {
        int arr[15], i, n;
        printf("Enter array size : ");
        scanf("%d", &n);
        printf("Enter %d elements : ", n);
        for(i =0;i<n;i++) {
                scanf("%d",&arr[i]);
        printf("Before sorting the elements are : ");
        display(arr, n);
        splitAndMerge(arr, 0, n - 1);
        printf("After sorting the elements are : ");
        display(arr, n);
void display(int arr[15], int n) {
        int i:
        for(i=0;i<n;i++)
        {
                printf("%d ",arr[i]);
        printf("\n");
void merge(int arr[15], int low, int mid, int high) {
        int i=low,h=low,j=mid+1,k,temp[15];
        while(h<=mid&&j<=high)</pre>
        {
                if(arr[h]<=arr[j])</pre>
                 {
                         temp[i]=arr[h];
                         h++;
                }
                else
                {
                         temp[i]=arr[j];
                         j++;
                }
                i++;
        }
        if(h>mid)
                for(k=j;k<=high;k++)</pre>
                         temp[i]=arr[k];
                         i++;
                }
        }
        else
        {
                for(k=h; k<=mid; k++)</pre>
                 {
                         temp[i]=arr[k];
                         i++;
                }
        }
```

```
Execution Results - All test cases have succeeded!
```

}

}

if(low<high) {</pre>

void splitAndMerge(int arr[15], int low, int high) {

int mid=(low+high)/2;

splitAndMerge(arr,low,mid); splitAndMerge(arr,mid+1,high); merge(arr,low,mid,high);

}

}

```
Test Case - 1
User Output
Enter array size :
5
Enter 5 elements :
34 67 12 45 22
Before sorting the elements are : 34 67 12 45 22
After sorting the elements are : 12 22 34 45 67
```

```
Test Case - 2
User Output
Enter array size :
Enter 8 elements :
77 55 22 44 99 33 11 66
Before sorting the elements are : 77 55 22 44 99 33 11 66
After sorting the elements are : 11 22 33 44 55 66 77 99
```

```
Test Case - 3
User Output
Enter array size :
Enter 5 elements :
-32 -45 -67 -46 -14
Before sorting the elements are : -32 -45 -67 -46 -14
After sorting the elements are : -67 -46 -45 -32 -14
```

Exp. Name: Write a C program to sort given elements using Radix sort

Date: 2023-05-08

Aim:

Write a program to sort (ascending order) the given elements using radix sort technique.

At the time of execution, the program should print the message on the console as:

Enter array size :

For example, if the user gives the input as:

Enter array size : 5

Next, the program should print the following message on the console as:

Enter 5 elements :

if the user gives the input as:

Enter 5 elements : 34 67 12 45 22

then the program should **print** the result as:

Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67 $\,$

Note: Do use the **printf()** function with a **newline** character (\n). Source Code:

RadixSortMain2.c

ID: 224G1A0577 Page No: 32

```
#include<stdio.h>
#include<conio.h>
void main()
        int size;
        int *arr,i;
        printf("Enter array size : ");
        scanf("%d",&size);
        arr = (int*) malloc(size * sizeof(int));
        printf("Enter %d elements : ",size);
        for(i=0;i<size;i++)</pre>
        {
                scanf("%d",&arr[i]);
        }
        printf("Before sorting the elements are : ");
        printArray(arr,size);
        RadixSort(arr,size);
        printf("After sorting the elements are : ");
        printArray(arr, size);
}
int largest(int a[], int n)
        int i,k=a[0];
        for(i=1;i<n;i++)
                if(a[i]>k)
                        k=a[i];
                }
        }
        return k;
void printArray(int a[],int n)
        int i;
        for(i=0;i<n;i++)
        {
                printf("%d ",a[i]);
        }
        printf("\n");
void RadixSort(int a[], int n)
        int bucket[10][10],bucket_count[10],i,j,k,rem,NOP=0,divi=1,large,pass;
        large=largest(a,n);
        while(large>0)
                NOP++:
                large/=10;
        }
        for(pass=0;pass<NOP;pass++)</pre>
                for(i=0;i<=10;i++)
                        bucket_count[i]=0;
```

```
Execution Results - All test cases have succeeded!
```

{

}

{

}

}

i=0;

divi*=10;

for(k=0; k<10; k++)

rem=(a[i]/divi)%10;

bucket_count[rem]++;

i++;

bucket[rem][bucket_count[rem]]=a[i];

for(j=0;j<bucket_count[k];j++)</pre>

a[i]=bucket[k][j];

```
Test Case - 1
User Output
Enter array size :
Enter 5 elements :
23
43
54
12
Before sorting the elements are : 23 43 54 12 65
After sorting the elements are : 12 23 43 54 65
```

```
Test Case - 2
User Output
Enter array size :
Enter 7 elements :
23
54
136
85
24
65
Before sorting the elements are : 23 54 136 85 24 65 76 \,
```

S.No: 13	Exp. Name: C program to performs all operations on singly linked list	Date: 2023-05-09
----------	--	------------------

Aim:

Write a program that uses functions to perform the following operations on singly linked list

- i) Creation
- ii) Insertion
- iii) Deletion
- iv) Traversal

Source Code:

singlelinkedlistalloperations.c

ID: 224G1A0577 Page No: 35

```
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```

```
#include<stdio.h>
#include<stdlib.h>
struct node {
        int data;
        struct node *next;
} *head = NULL, *tail = NULL;
void insert();
void Delete();
void display();
void count();
typedef struct node *NODE;
NODE temp, newNode, ptr, ptr2;
int value;
void main() {
        int option = 0;
        printf("Singly Linked List Example - All Operations\n");
        while(1) {
                printf("Options\n");
                printf("1 : Insert elements into the linked list\n");
                printf("2 : Delete elements from the linked list\n");
                printf("3 : Display the elements in the linked list\n");
                printf("4 : Count the elements in the linked list\n");
                printf("5 : Exit()\n");
                printf("Enter your option : ");
                scanf("%d",&option);
                if(option<=5) {
                        switch(option) {
                                case 1:
                                insert();
                                break;
                                case 2:
                                Delete();
                                break;
                                case 3:
                                display();
                                break;
                                case 4:
                                count();
                                break;
                                case 5:
                                exit(0);
                }
                else {
                        printf("Enter options from 1 to 5\n");
                        break;
                }
        }
void insert() {
        printf("Enter elements for inserting into linked list : ");
        scanf("%d",&value);
        newNode = (NODE) malloc(sizeof(struct node));
        newNode->data = value;
        newNode->next = NULL;
```

```
tail = newNode;
        }
        else {
                tail->next = newNode;
                tail = newNode;
        }
void Delete() {
        int i = 1, j = 1, pos, spot, cnt = 0;
        temp = head, ptr2 = head;
        while(ptr2!=NULL) {
                cnt++;
                ptr2 = ptr2->next;
        }
        printf("Enter position of the element for deleteing the element : ");
        scanf("%d",&spot);
        while(i<=cnt) {</pre>
                if(i == spot) {
                        pos = spot;
                        break;
                }
                i++;
        if(pos !=spot)
        printf("Invalid position.\n");
        else {
                if(pos == 1) {
                       head = head->next;
                        free(temp);
                }
                else {
                        while(j<pos) {</pre>
                        ptr = temp;
                        temp = temp->next;
                        j++;
                        }
                if(temp->next == NULL) {
                        ptr->next = NULL;
                        free(temp);
                }
                else {
                        ptr->next = temp->next;
                        free(temp);
                }
                printf("Deleted successfully\n");
}
void display() {
        temp = head;
        printf("The elements in the linked list are : ");
        while(temp != NULL) {
                printf("%d ",temp->data);
                temp = temp->next;
        }
```

printf("No of elements in the linked list are : %d\n",count);

void count() {

}

int count = 0; temp = head:

while(temp !=NULL) { count++;

temp = temp->next;

Test Case - 1 **User Output** Singly Linked List Example - All Operations Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : Enter elements for inserting into linked list : 111 Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : Enter elements for inserting into linked list : 222 **Options** 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : 1 Enter elements for inserting into linked list : 333 Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list

Enter your option : Enter elements for inserting into linked list : Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : 3 The elements in the linked list are : 111 222 333 444 $\,$ 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : Enter position of the element for deleteing the element : Deleted successfully **Options** 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : 3 The elements in the linked list are : 111 333 444 **Options** 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : 4 No of elements in the linked list are : 3 Options 0 ${\tt 1}$: Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : 5

User Output
Singly Linked List Example - All Operations
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
1
Enter elements for inserting into linked list :
001
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
1
Enter elements for inserting into linked list :
010
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
1
Enter elements for inserting into linked list :
100
Options Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
1
Enter elements for inserting into linked list :
101
Options Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
3

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S.No: 14 Exp. Name: *C program which performs all operations on double linked list.*Date: 2023-05-17

Aim:

Write a C program that uses functions to perform the following **operations on double linked list** i) Creationii) Insertioniii) Deletioniv) Traversal

Source Code:

AllOperationsDLL.c

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```
#include<stdio.h>
#include<stdlib.h>
void insert():
void rem();
void display();
struct node
        int data;
        struct node *next;
        struct node *prev;
} *head = NULL, *tail = NULL;
typedef struct node *NODE;
void main()
        int option = 0;
        while(1)
        {
                printf("Operations on doubly linked list\n");
                printf("1. Insert \n");
                printf("2.Remove\n");
                printf("3. Display\n");
                printf("0. Exit\n");
                printf("Enter Choice 0-4? : ");
                scanf("%d",&option);
                switch(option)
                        case 1:
                        insert();
                        break;
                        case 2:
                        rem();
                        break;
                        case 3:
                        display();
                        break;
                        case 0:
                        exit(0);
                }
void insert()
        NODE temp, newNode;
        int value;
        newNode = (NODE)malloc(sizeof(struct node));
        printf("Enter number: ");
        scanf("%d",&value);
        newNode->data = value;
        if(head == NULL)
                newNode->next = NULL;
                newNode->prev = NULL;
                head = newNode;
                tail = newNode;
        }
```

```
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```

```
tail->next = newNode;
                newNode->prev = tail;
                newNode->next = NULL;
                tail = newNode;
}
void rem()
        int devalue,item;
        NODE temp,ptr;
        printf("Enter number to delete: ");
        scanf("%d",&item);
        ptr = head;
        while(ptr != NULL)
                if(ptr->data == item)
                        devalue = item;
                        break;
                ptr = ptr->next;
        if(devalue != item)
        printf("%d not found.\n",item);
        else
        {
                if(devalue == head->data)
                        temp=head;
                        head=head->next;
                        head->prev=NULL;
                        free(temp);
                }
                else
                {
                        temp=head;
                        while(temp->data !=devalue)
                                temp=temp->next;
                        temp->prev->next=temp->next;
                        temp->next->prev=temp->prev;
                        free(temp);
                }
}
void display()
        NODE temp;
        temp = head;
        while(temp != NULL)
        printf("%d\t",temp->data);
        temp = temp->next;
        printf("\n");
```

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Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit
Enter Choice 0-4?:
1
Enter number:
15
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit
Enter Choice 0-4?:
1
Enter number:
16
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit
Enter Choice 0-4?:
1
Enter number:
17
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit
Enter Choice 0-4?:
1
Enter number:
18
Operations on doubly linked list
1.Insert
2.Remove
3.Display

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ID: 224G1A0577 Page No: 46

S.No: 15 Exp. Name: *C program to which performs all operations on Circular linked list.*Date: 2023-05-20

Aim:

Write a program that uses functions to perform the following **operations on Circular linked list** i)Creationii)insertioniii)deletioniv) Traversal

Source Code:

AlloperationsinCLL.c

ID: 224G1A0577 Page No: 47

```
Srinivasa Ramanujan Institute of Technology
```

```
#include<stdio.h>
#include<stdlib.h>
struct node
{
        int data;
        struct node *next;
};
void insert();
void deletion();
void find();
void print();
struct node *head = NULL;
int main()
        int choice:
        printf("CIRCULAR LINKED LIST IMPLEMENTATION OF LIST ADT\n");
        while(1)
        {
                printf("1.INSERT ");
                printf("2.DELETE ");
                printf("3.FIND "),
                printf("4.PRINT ");
                printf("5.QUIT\n");
                printf("Enter the choice: ");
                scanf("%d", &choice);
                switch(choice)
                {
                        case 1:insert();
                        break;
                        case 2:deletion();
                        break;
                        case 3:find();
                        break;
                        case 4:print();
                        break;
                        case 5:exit(0);
                }
void insert()
        int x,n;
        struct node *newnode,*temp = head, *prev;
        newnode = (struct node*)malloc(sizeof(struct node));
        printf("Enter the element to be inserted: ");
        scanf("%d", &x);
        printf("Enter the position of the element: ");
        scanf("%d" ,&n);
        newnode->data = x;
        newnode->next = NULL;
        if(head == NULL)
        {
                head = newnode;
                newnode->next = newnode;
        }
```

```
temp = head;
                newnode->next = temp;
                while(temp->next != head) temp = temp->next;
                temp->next = newnode;
                head = newnode;
        }
        else
                for(int i = 1; i < n-1; i++)
                {
                        temp = temp->next;
                newnode->next = temp->next;
                temp->next = newnode;
        }
void deletion()
{
        struct node *temp = head, *prev, *temp1 = head;
        int key, count = 0;
        printf("Enter the element to be deleted: ");
        scanf("%d", &key);
        if(temp->data == key)
                prev = temp-> next;
                while(temp->next != head)
                        temp = temp->next;
                }
                temp->next = prev;
                free(head);
                head = prev;
                printf("Element deleted\n");
        }
        else
        {
                while(temp->next != head)
                        if(temp->data == key)
                                count += 1;
                                break;
                        prev = temp;
                        temp = temp->next;
                }
                if(temp->data == key)
                {
                        prev->next = temp->next;
                        free(temp);
                        printf("Element deleted\n");
                }
                else
```

```
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```

}

}

else {

}

void print()

}

{

}

struct node *temp = head; int key, count = 0;

scanf("%d", &key); while(temp->next != head)

}

if (count ==1)

printf("Enter the element to be searched: ");

if(temp->data == key)

temp = temp->next;

if(temp->data == key)

printf("Element exist...!\n");

printf("Element does not exist...!\n");

printf("Element exist...!\n");

struct node *temp = head;

while(temp->next != head)

temp = temp->next;

printf("\n");

printf("%d -> ",temp->data);

printf("%d -> ", temp->data);

printf("The list element are: ");

count = 1; break;

void find()

}

Test Case - 1 **User Output** CIRCULAR LINKED LIST IMPLEMENTATION OF LIST ADT 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: 1 Enter the element to be inserted: 12 Enter the position of the element: 1

1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT
Enter the choice:
1
Enter the element to be inserted:
14
Enter the position of the element:
2
1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT
Enter the choice:
1
Enter the element to be inserted:
15
Enter the position of the element:
3
1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT
Enter the choice:
4
The list element are: 12 -> 14 -> 15 ->
1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT
Enter the choice:
2
Enter the element to be deleted:
14
Element deleted
1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT
Enter the choice:
4
The list element are: 12 -> 15 ->
1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT
Enter the choice:
3
Enter the element to be searched:
12
Element exist!
1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT
Enter the choice:
5

Test Case - 2
User Output
CIRCULAR LINKED LIST IMPLEMENTATION OF LIST ADT
1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT
Enter the choice:
1
Enter the element to be inserted:
54
Enter the position of the element:
1

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Enter the element to be deleted: Element does not exist...! 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: The list element are: 54 -> 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: Enter the element to be inserted: 65 Enter the position of the element: 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: The list element are: 54 -> 65 -> 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: 5

S.No: 16 Exp. Name: Implementation of Circular Queue using
Dynamic Array

Date: 2023-05-20

Aim:

Write a program to implement circular queue using dynamic array.

ID: 224G1A0577 Page No: 53

```
Sample Input and Output:
    Enter the maximum size of the circular queue : 3
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Circular queue is underflow.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 3
    Circular queue is empty.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 111
    Successfully inserted.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 222
    Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 1
    Enter element : 333
    Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 1
    Enter element : 444
    Circular queue is overflow.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 3
    Elements in the circular queue : 111 222 333
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 111
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 444
    Successfully inserted.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 3
    Elements in the circular queue : 222 333 444
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 222
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 333
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 444
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 3
    Circular queue is empty.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 4
```

Source Code:

CQueueUsingDynamicArray.c

```
#include<stdio.h>
#include<stdlib.h>
int *cqueue;
int front,rear;
int maxSize;
void intCircularQueue()
        cqueue = (int*)malloc(maxSize * sizeof(int));
        front = -1;
        rear = -1;
}
void dequeue()
        if(front == -1)
                printf("Circular queue is underflow.\n");
        }
        else
        {
                printf("Deleted element = %d\n",*(cqueue + front));
                if(rear == front)
                        rear = front = -1;
                else if(front == maxSize - 1)
                        front = 0;
                }
                else
                {
                        front++;
                }
        }
}
void enqueue(int x)
        if(((rear == maxSize - 1)\&(front == 0))||(rear + 1 == front))
                printf("Circular queue is overflow.\n");
        }
        else
        {
                if(rear==maxSize-1)
                        rear=-1;
                }
                else if(front==-1)
                        front=0;
                }
                rear++;
                cqueue[rear]=x;
                printf("Successfully inserted.\n");
        }
```

```
{
        int i:
        if(front==-1&&rear==-1)
        {
                 printf("Circular queue is empty.\n");
        }
        else
        {
                 printf("Elements in the circular queue : ");
                 if(front<=rear)</pre>
                         for(i=front;i<=rear;i++)</pre>
                                 printf("%d ",*(cqueue+i));
                 }
                 else
                 {
                         for(i=front;i<=maxSize-1;i++)</pre>
                                 printf("%d ",*(cqueue+i));
                         for(i=0;i<=rear;i++)</pre>
                                  printf("%d ",*(cqueue+i));
                 printf("\n");
        }
}
int main()
{
        int op,x;
        printf("Enter the maximum size of the circular queue : ");
        scanf("%d",&maxSize);
        intCircularQueue();
        while(1)
                 printf("1.Enqueue 2.Dequeue 3.Display 4.Exit\n");
                 printf("Enter your option : ");
                 scanf("%d",&op);
                 switch(op)
                         case 1:
                         printf("Enter element : ");
                         scanf("%d",&x);
                         enqueue(x);
                         break:
                         case 2:
                         dequeue();
                         break;
                         case 3:
                         display();
                         break;
                         case 4:
```

}

}

}

Test Case - 1 **User Output** Enter the maximum size of the circular queue : 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 2 Circular queue is underflow. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 3 Circular queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 1 Enter element : 111 Successfully inserted. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : Enter element : Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Enter element : 333 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 1 Enter element : 444 Circular queue is overflow. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 3

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Write a program to implement stack using arrays.

```
Sample Input and Output:
    1. Push 2. Pop 3. Display 4. Is Empty 5. Peek 6. Exit
    Enter your option : 4
   Stack is empty.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 2
   Stack is underflow.
   1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 3
   Stack is empty.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 5
   Stack is underflow.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 25
   Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 26
   Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 3
   Elements of the stack are : 26 25
   1. Push 2. Pop 3. Display 4. Is Empty 5. Peek 6. Exit
   Enter your option : 2
   Popped value = 26
   1. Push 2. Pop 3. Display 4. Is Empty 5. Peek 6. Exit
   Enter your option : 4
   Stack is not empty.
   1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 5
   Peek value = 25
    1. Push 2. Pop 3. Display 4. Is Empty 5. Peek 6. Exit
    Enter your option : 6
```

Source Code:

StackUsingArray.c

ID: 224G1A0577 Page No: 59

```
#include <stdio.h>
#include <stdlib.h>
#define STACK_MAX_SIZE 10
int arr[STACK_MAX_SIZE];
int top = -1;
void push(int element)
        if(top == STACK_MAX_SIZE - 1)
                printf("Stack is overflow.\n");
        }
        else
        {
                top = top + 1;
                arr[top] = element;
                printf("Successfully pushed.\n");
        }
void display()
        if (top < 0)
        {
                printf("Stack is empty.\n");
        }
        else
        {
                printf("Elements of the stack are : ");
                for(int i = top; i >= 0; i--)
                        printf("%d ", arr[i]);
                printf("\n");
        }
}
void pop()
        int x;
        if(top < 0)
                printf("Stack is underflow.\n");
        }
        else {
                x = arr[top];
                top = top - 1;
                printf("Popped value = %d\n",x);
        }
}
void peek()
{
        int x;
        if(top < 0)
                printf("Stack is underflow.\n");
        }
        else {
```

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-B
```

```
Execution Results - All test cases have succeeded!
```

printf("1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit\n");

}

{

} else

}

int main()

{

if (top < 0)

int op, x; while(1)

{

}

}

printf("Stack is empty.\n");

printf("Stack is not empty.\n");

printf("Enter your option : ");

scanf("%d", &x);

case 4:isEmpty();

case 5:peek();

printf("Enter element : ");

scanf("%d",&op); switch(op)

case 1:

push(x); break; case 2:pop(); break; case 3: display();

break;

break;

break; case 6: exit(0);

void isEmpty()

}

```
Test Case - 1
User Output
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
Successfully pushed.
```

Enter your option : Enter element : Successfully pushed. 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : 1 Enter element : 30 Successfully pushed. 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : 3 Elements of the stack are : 30 20 10 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : Peek value = 30 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : Popped value = 30 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : 2 Popped value = 20 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : 3 Elements of the stack are : 10 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : Peek value = 10 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : Stack is not empty. 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : 2 Popped value = 10 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : Stack is empty. 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : 4

Aim:

S.No: 18

Write a program to implement stack using linked lists.

```
Sample Input and Output:
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 33
   Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 22
   Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 55
   Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 66
   Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 3
   Elements of the stack are : 66 55 22 33
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 2
   Popped value = 66
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 2
   Popped value = 55
   1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 3
   Elements of the stack are : 22 33
   1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 5
   Peek value = 22
   1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 4
   Stack is not empty.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 6
```

Source Code:

StackUsingLList.c

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```
#include <stdio.h>
#include <stdlib.h>
struct stack
{
        int data;
        struct stack *next;
typedef struct stack *stk;
stk top = NULL;
stk push(int x)
        stk temp;
        temp = (stk)malloc(sizeof(struct stack));
        if(temp == NULL)
        {
                printf("Stack is overflow.\n");
        }
        else
        {
                temp -> data =x;
                temp -> next =top;
                top = temp;
                printf("Successfully pushed.\n");
        }
void display()
        stk temp = top;
        if(temp == NULL)
                printf("Stack is empty.\n");
        }
        else
        {
                printf("Elements of the stack are : ");
                while(temp != NULL)
                {
                        printf("%d ", temp -> data);
                        temp = temp -> next;
                printf("\n");
        }
}
stk pop()
{
        stk temp;
        if(top == NULL)
                printf("Stack is underflow.\n");
        }
        else
        {
                temp = top;
                top = top -> next;
                printf("Popped value = %d\n", temp -> data);
```

```
void peek()
{
        stk temp;
        if(top == NULL)
        {
                printf("Stack is underflow.\n");
        }
        else
                temp = top;
                printf("Peek value = %d\n", temp -> data);
        }
}
void isEmpty()
        if(top == NULL)
        {
                printf("Stack is empty.\n");
        }
        else
        {
                printf("Stack is not empty.\n");
        }
int main()
{
        int op, x;
        while(1)
        {
                printf("1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit\n");
                printf("Enter your option : ");
                scanf("%d", &op);
                switch(op)
                {
                        case 1:
                        printf("Enter element : ");
                        scanf("%d", &x);
                        push(x);
                        break;
                        case 2:
                        pop();
                        break;
                        case 3:
                        display();
                        break;
                        case 4:
                        isEmpty();
                        break;
                        case 5:
                        peek();
                        break;
                        case 6:
                        exit(0);
                }
```

}

}

Test Case - 1
User Output
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
33
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
22
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
55
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Enter element :
66
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option : 3
Elements of the stack are : 66 55 22 33
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option :
2
Popped value = 66 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
2
Popped value = 55
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Elements of the stack are : 22 33

Peek value = 22
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
4
Stack is not empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
6

Test Case - 2
User Output
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
2
Stack is underflow.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Stack is empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
5
Stack is underflow.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
4
Stack is empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
23
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Enter element :
24
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Elements of the stack are : 24 23
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option :
5
Peek value = 24
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
111 0311 211 Op 31023920y 4.13 Empty 311 CCN 012A2C

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Aim:

S.No: 19

Write a program to implement queue using arrays.

```
Sample Input and Output:
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 1
   Enter element : 23
   Successfully inserted.
    1. Engueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
   Enter your option : 1
   Enter element : 56
   Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 3
   Elements in the queue : 23 56
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 4
   Queue is not empty.
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 5
   Queue size : 2
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 2
   Deleted element = 23
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 2
   Deleted element = 56
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 4
   Queue is empty.
    1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
    Enter your option : 6
```

Source Code:

QUsingArray.c

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```
#include<conio.h>
#include<stdio.h>
#define MAX 10
int queue[MAX];
int front=-1,rear=-1;
void enqueue(int x)
        if(rear == MAX - 1)
                printf("Queue is overflow.\n");
        }
        else
        {
                rear++;
                queue[rear]=x;
                printf("Successfully inserted.\n");
        }
        if(front == -1)
        {
                front++;
void dequeue()
        if(front == -1)
                printf("Queue is underflow.\n");
        }
        else
        {
                printf("Deleted element = %d\n",queue[front]);
                if(rear == front)
                {
                        rear = front = -1;
                }
                else
                {
                        front++;
        }
}
void display()
        if(front == -1 && rear == -1)
        {
                printf("Queue is empty.\n");
        }
        else
        {
                printf("Elements in the queue : ");
                for(int i=front;i<=rear;i++)</pre>
                        printf("%d ",queue[i]);
                printf("\n");
```

```
void size()
{
        if(front == -1 && rear == -1)
        printf("Queue size : 0\n");
        printf("Queue size : %d\n",rear-front+1);
void isEmpty()
        if(front == -1 && rear == -1)
        printf("Queue is empty.\n");
        else
        printf("Queue is not empty.\n");
}
int main()
{
        int op,x;
        while(1)
        {
                printf("1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit\n");
                printf("Enter your option : ");
                scanf("%d",&op);
                switch(op)
                        case 1:
                        printf("Enter element : ");
                        scanf("%d",&x);
                        enqueue(x);
                        break;
                        case 2:
                        dequeue();
                        break;
                        case 3:
                        display();
                        break;
                        case 4:
                        isEmpty();
                        break;
                        case 5:
                        size();
                        break;
                        case 6:
                        exit(0);
                }
        }
}
```

```
Test Case - 1
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
```

2 Queue is underflow. 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : 3 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 4 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Queue size : 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter element : 14 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Enter element : Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter element : 53 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 3 Elements in the queue : 14 78 53 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 5 Queue size : 3 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 6

Test Case - 2

User Output

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

```
Successfully inserted.
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
Deleted element = 25
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue is underflow.
1. Engueue 2. Degueue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
3
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Enter element :
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Elements in the queue : 65
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue is not empty.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Deleted element = 65
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue size : 0
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
1
Enter element :
63
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
5
Queue size : 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
```

S.No: 20

Exp. Name: Write a C program to implement different Operations on Queue using Dynamic Array

Aim:

Write a program to implement queue using dynamic array.

In this queue implementation has

- 1. a pointer 'queue' to a dynamically allocated array (used to hold the contents of the queue)
- 2. an integer 'maxSize' that holds the size of this array (i.e the maximum number of data that can be held in this array)
- 3. an integer 'front' which stores the array index of the first element in the gueue
- 4. an integer 'rear' which stores the array index of the last element in the queue.

```
Sample Input and Output:
    Enter the maximum size of the queue : 3
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Oueue is underflow.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 3
    Queue is empty.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 15
    Successfully inserted.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 16
    Successfully inserted.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 17
    Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 1
    Enter element : 18
    Queue is overflow.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 3
    Elements in the queue : 15 16 17
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 2
    Deleted element = 15
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 16
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 3
    Elements in the queue : 17
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 17
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 3
    Queue is empty.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 2
    Queue is underflow.
    1. Engueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 4
```

Source Code:

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```
#include<stdio.h>
#include<conio.h>
int *queue;
int front,rear;
int maxSize;
void intQueue()
        queue=(int*)malloc(maxSize*sizeof(int));
        front=-1;
        rear=-1;
}
void enqueue(int x)
        if(rear==maxSize-1)
        {
                printf("Queue is overflow.\n");
        }
        else
        {
                rear++;
                queue[rear]=x;
                printf("Successfully inserted.\n");
        }
        if(front==-1)
                front++;
        }
}
void dequeue()
        if(front==-1)
                printf("Queue is underflow.\n");
        }
        else
                printf("Deleted element = %d\n",*(queue+front));
                if(rear==front)
                        rear=front=-1;
                }
                else
                        front++;
                }
        }
}
void display()
{
        if(front==-1&&rear==-1)
        {
                printf("Queue is empty.\n");
        }
        else
        {
```

```
{
                        printf("%d ",*(queue+i));
                }
                printf("\n");
}
int main()
{
        printf("Enter the maximum size of the queue : ");
        scanf("%d",&maxSize);
        intQueue();
       while(1)
                printf("1.Enqueue 2.Dequeue 3.Display 4.Exit\n");
                printf("Enter your option : ");
                scanf("%d",&op);
                switch(op)
                {
                        case 1:
                        printf("Enter element : ");
                        scanf("%d",&x);
                        enqueue(x);
                        break;
                        case 2:
                        dequeue();
                        break;
                        case 3:
                        display();
                        break;
                        case 4:
                        exit(0);
                }
       }
```

Test Case - 1	
User Output	
Enter the maximum size of the queue :	
3	
1.Enqueue 2.Dequeue 3.Display 4.Exit	
Enter your option :	
2	
Queue is underflow.	
1.Enqueue 2.Dequeue 3.Display 4.Exit	
Enter your option :	
3	
Queue is empty.	
1.Enqueue 2.Dequeue 3.Display 4.Exit	

```
Enter element :
Successfully inserted.
1. Enqueue 2. Dequeue 3. Display 4. Exit
Enter your option :
1
Enter element :
16
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Enter element :
17
Successfully inserted.
1. Enqueue 2. Dequeue 3. Display 4. Exit
Enter your option :
1
Enter element :
Queue is overflow.
1. Enqueue 2. Dequeue 3. Display 4. Exit
Enter your option :
Elements in the queue : 15 16 17
1. Enqueue 2. Dequeue 3. Display 4. Exit
Enter your option :
Deleted element = 15
1. Enqueue 2. Dequeue 3. Display 4. Exit
Enter your option :
2
Deleted element = 16
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Elements in the queue : 17
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Deleted element = 17
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Queue is underflow.
```

Test Case - 2
User Output
Enter the maximum size of the queue :
2
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
1
Enter element :
34
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
1
Enter element :
56
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
1
Enter element :
45
Queue is overflow.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
3
Elements in the queue : 34 56
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
2
Deleted element = 34
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
2
Deleted element = 56
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
2
Queue is underflow.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
2
Queue is underflow.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
3
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :

Successfully inserted.	
1.Enqueue 2.Dequeue 3.Display 4.Exit	
Enter your option :	
3	
Elements in the queue : 56	
1.Enqueue 2.Dequeue 3.Display 4.Exit	
Enter your option :	
4	

ID: 224G1A0577 Page No: 81

Aim:

Write a program to implement queue using linked lists.

```
Sample Input and Output:
    1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
   Enter your option : 1
   Enter element : 57
   Successfully inserted.
    1. Engueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
   Enter your option : 1
   Enter element : 87
   Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 5
   Queue size : 2
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 3
   Elements in the queue : 57 87
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 2
   Deleted value = 57
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 2
   Deleted value = 87
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 3
   Queue is empty.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 5
   Queue size : 0
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 6
```

Source Code:

QUsingLL.c

```
#include<stdio.h>
#include<conio.h>
struct queue
{
        int data;
        struct queue *next;
typedef struct queue *Q;
Q front=NULL,rear=NULL;
void enqueue(int element)
        Q temp=NULL;
        temp=(Q)malloc(sizeof(struct queue));
        if(temp==NULL)
        {
                printf("Queue is overflow.\n");
        }
        else
        {
                temp->data=element;
                temp->next=NULL;
                if(front==NULL)
                {
                        front=temp;
                }
                else
                {
                        rear->next=temp;
                }
                rear=temp;
                printf("Successfully inserted.\n");
        }
void dequeue()
{
        Q temp=NULL;
        if(front==NULL)
                printf("Queue is underflow.\n");
        }
        else
                temp=front;
                if(front==rear)
                {
                        front=rear=NULL;
                }
                else
                {
                        front=front->next;
                printf("Deleted value = %d\n",temp->data);
                free(temp);
        }
}
```

```
if(front==NULL)
        {
                printf("Queue is empty.\n");
        }
        else
                Q temp=front;
                printf("Elements in the queue : ");
                while(temp!=NULL)
                        printf("%d ",temp->data);
                        temp=temp->next;
                printf("\n");
        }
}
void size()
        int count=0;
        if(front==NULL)
        {
                printf("Queue size : 0\n");
        }
        else
        {
                Q temp=front;
                while(temp!=NULL)
                        temp=temp->next;
                        count=count+1;
                printf("Queue size : %d\n",count);
        }
void isEmpty()
        if(front==NULL)
                printf("Queue is empty.\n");
        }
        else
        {
                printf("Queue is not empty.\n");
        }
}
int main()
{
        int op,x;
        while(1)
                printf("1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit\n");
                printf("Enter your option : ");
                scanf("%d",&op);
                switch(op)
```

```
scanf("%d",&x);
                        enqueue(x);
                        break;
                        case 2:
                        dequeue();
                        break;
                        case 3:
                        display();
                        break;
                        case 4:
                        isEmpty();
                        break;
                        case 5:
                        size();
                        break;
                        case 6:
                        exit(0);
                }
        }
}
```

User Output 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 2 Queue is underflow. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 3 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 4 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 5 Queue size : 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter element : 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option :	Test Case - 1	
Enter your option: 2 Queue is underflow. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 3 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 4 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 5 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 5 Queue size: 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 1 Enter element: 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	User Output	
Queue is underflow. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 3 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 4 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 5 Queue size: 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 1 Enter your option: 1 Enter element: 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	
Queue is underflow. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 3 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 4 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 5 Queue size : 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 1 Enter element: 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	Enter your option :	
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 3 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 4 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 5 Queue size: 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 1 Enter element: 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	2	
Enter your option : 3 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 4 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 5 Queue size : 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter your option : 1 Enter element : 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	Queue is underflow.	
Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 4 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 5 Queue size: 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 1 Enter element: 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	
Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 4 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 5 Queue size : 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter element : 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	Enter your option :	
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 4 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 5 Queue size: 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 1 Enter element: 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	3	
Enter your option : 4 Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 5 Queue size : 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter element : 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	Queue is empty.	
Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 5 Queue size: 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 1 Enter element: 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	
Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 5 Queue size: 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 1 Enter element: 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	Enter your option :	
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 5 Queue size: 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option: 1 Enter element: 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	4	
Enter your option : 5 Queue size : 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter element : 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	Queue is empty.	
Queue size : 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter element : 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	
Queue size : 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter element : 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	Enter your option :	
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter element : 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	5	
Enter your option : 1 Enter element : 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	Queue size : 0	
1 Enter element: 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	
Enter element : 44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	Enter your option :	
44 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	1	
Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	Enter element :	
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	44	
	Successfully inserted.	
Enter your option :	1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	
* 1	Enter your option :	

55 Successfully inserted. 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : 1 Enter element : Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Enter element : Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Elements in the queue : 44 55 66 67 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 2 Deleted value = 44 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Deleted value = 55 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Queue size : 2 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 4 Queue is not empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 6

Test Case - 2	
User Output	
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	
Enter your option :	
1	
Enter element :	
23	
Successfully inserted.	
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit	
Enter your option :	

Successfully inserted. 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : Enter element : Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Enter element : 456 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 2 Deleted value = 23 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Elements in the queue : 234 45 456 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Deleted value = 234 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : 3 Elements in the queue : 45 456 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Queue is not empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Queue size : 2 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 3 Elements in the queue : 45 456 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 6

S.No: 22	Exp. Name: Reversing the links of a linked list	Date: 2023-05-31
S.No: 22	Exp. Name: Reversing the links of a linked list	Date: 2023-05-31

Aim:
Write a C program to reverse the links (not just displaying) of a linked list. Note: Add node at the beginning.

Source Code:

reverseLinkedList.c

ID: 224G1A0577 Page No: 88

```
#include<stdio.h>
#include<stdlib.h>
struct Node
{
        int data;
        struct Node*next;
static void reverse(struct Node**head_ref)
        struct Node*prev=NULL;
        struct Node*current=*head_ref;
        struct Node*next=NULL;
        while(current!=NULL)
                next=current->next:
                current->next=prev;
                prev=current;
                current=next;
        *head_ref=prev;
void push(struct Node**head_ref,int new_data)
        struct Node*new_node=(struct Node*)malloc(sizeof(struct Node));
        new_node->data=new_data;
        new_node->next=(*head_ref);
        (*head_ref)=new_node;
}
void printList(struct Node*head)
        struct Node*temp=head;
        while(temp!=NULL)
                printf("%d",temp->data);
                if(temp->next!=NULL)
                        printf("->");
                temp=temp->next;
int main()
        struct Node*head=NULL;
        int i,count=0,num=0;
        printf("How many numbers you want to enter:");
        scanf("%d",&count);
        for(i=0;i<count;i++)</pre>
                printf("Enter number %d:",i+1);
                scanf("%d",&num);
                push(&head,num);
        printf("Given linked list:");
        printList(head);
```

printList(head);

}

Test Case - 1	
User Output	
How many numbers you want to enter:	
4	
Enter number 1:	
6	
Enter number 2:	
1	
Enter number 3:	
8	
Enter number 4:	
5	
Given linked list:5->8->1->6	
Reversed linked list:6->1->8->5	

Test Case - 2		
User Output		
How many numbers you want to enter:		
2		
Enter number 1:		
5		
Enter number 2:		
9		
Given linked list:9->5		
Reversed linked list:5->9		

S.No: 23	Exp. Name: Program to insert into BST and traversal using In-order, Pre-order and Post-order	Date: 2023-06-01
----------	---	------------------

Aim:

Write a program to create a binary search tree of integers and perform the following operations using linked list.

- 5. Insert a node
- 6. In-order traversal
- 7. Pre-order traversal
- 8. Post-order traversal

Source Code:

BinarySearchTree.c

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```
#include<stdio.h>
#include<stdlib.h>
struct node
{
        int data;
        struct node*left,*right;
};
typedef struct node*BSTNODE;
BSTNODE newNodeInBST(int item)
        BSTNODE temp = (BSTNODE)malloc(sizeof(struct node));
        temp->data=item;
        temp->left=temp->right=NULL;
        return temp;
}
void inorderInBST(BSTNODE root)
        if(root != NULL)
        {
                inorderInBST(root->left);
                printf("%d ",root->data);
                inorderInBST(root->right);
void preorderInBST(BSTNODE root)
        if(root != NULL)
                printf("%d ",root->data);
                preorderInBST(root->left);
                preorderInBST(root->right);
void postorderInBST(BSTNODE root)
{
        if(root != NULL)
        {
                postorderInBST(root->left);
                postorderInBST(root->right);
                printf("%d ",root->data);
BSTNODE insertNodeInBST(BSTNODE node,int ele)
        if(node == NULL)
                printf("Successfully inserted.\n");
                return newNodeInBST(ele);
        if(ele<node->data)
    node->left=insertNodeInBST(node->left,ele);
        else if(ele>node->data)
    node->right=insertNodeInBST(node->right,ele);
    printf("Element already exists in BST.\n");
```

```
case 1:
                        printf("Enter an element to be inserted : ");
                        scanf("%d",&x);
                        root =insertNodeInBST(root,x);
                        break:
                        case 2:
                        if(root==NULL)
                        {
                                printf("Binary Search Tree is empty.\n");
                        else
                        {
                                printf("Elements of the BST (in-order traversal):
");
                                inorderInBST(root);
                                printf("\n");
                        }
                        break;
                        case 3:
                        if(root==NULL)
                        {
                                printf("Binary Search Tree is empty.\n");
                        }
                        else
                        {
                                printf("Elements of the BST (pre-order traversal):
");
                                preorderInBST(root);
                                printf("\n");
                        }
                        break;
                        case 4:
                        if(root==NULL)
                                printf("Binary Search Tree is empty.\n");
                        }
                        else
                        {
```

postorderInBST(root);

printf("\n");

printf("Elements of the BST (post-order traversal):

printf("1.Insert 2.Inorder Traversal 3.Preorder Traversal

printf("Enter your option : ");

scanf("%d", &op);
switch(op)

void main()

int x, op;

while(1)

BSTNODE root=NULL;

4.Postorder Traversal 5.Exit\n");

{

");

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Execution Results - All test cases have succeeded!

exit(0);

}

}

}

Test Case - 1 **User Output** 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Enter an element to be inserted : 100 Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 1 Enter an element to be inserted : 20 Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Enter an element to be inserted : Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Enter an element to be inserted : Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 1 Enter an element to be inserted : Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Enter an element to be inserted : Successfully inserted.

Enter an element to be inserted :	
300	
Successfully inserted.	
1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit	
Enter your option :	
2	
Elements of the BST (in-order traversal): 10 20 30 100 150 200 300	
1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit	
Enter your option :	
3	
Elements of the BST (pre-order traversal): 100 20 10 30 200 150 300	
1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit	
Enter your option :	
4	
Elements of the BST (post-order traversal): 10 30 20 150 300 200 100	
1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit	
Enter your option :	
5	

Test Case - 2 **User Output** 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Enter an element to be inserted : Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 1 Enter an element to be inserted : 63 Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Enter an element to be inserted : 89 Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 1 Enter an element to be inserted : 45 Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option :

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1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Enter an element to be inserted : 28 Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 4 Elements of the BST (post-order traversal): 28 45 65 89 63 25 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 3 Elements of the BST (pre-order traversal): 25 63 45 28 89 65 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 2 Elements of the BST (in-order traversal): 25 28 45 63 65 89 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 5

Date: 2023-06-01

Aim:

Write a program to search the given element from a list of elements with binary search technique using recursion.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the **input** as:

```
Enter value of n : 5
```

Next, the program should print the following messages one by one on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 33 55 22 44 11
```

then the program should print the result as:

```
After sorting the elements are : 11 22 33 44 55
```

Next, the program should print the message on the console as:

```
Enter key element :
```

if the user gives the input as:

```
Enter key element : 11
```

then the program should print the result as:

```
The given key element 11 is found at position : \mathbf{0}
```

Similarly, if the key element is given as 18 for the above example then the program should print the output as:

```
The given key element 18 is not found
```

Note: Write the functions read(), bubbleSort(), display() and binarySearch() in BinarySearch.c Source Code:

```
BinarySearch.c
```

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```
#include<stdio.h>
void read(int a[20],int n)
{
        int i;
        printf("Enter %d elements : ",n);
        for(i=0;i<n;i++)
                scanf("%d",&a[i]);
        }
}
void bubbleSort(int a[20],int n)
        int i,j,temp;
        for(i=0;i<n-1;i++)
                for(j=0;j<n-i-1;j++)
                         if(a[j]>a[j+1])
                         {
                                 temp=a[j];
                                 a[j]=a[j+1];
                                 a[j+1]=temp;
                }
        }
}
void display(int a[20],int n)
        int i;
        for(i=0;i<n;i++)
                printf("%d ",a[i]);
        printf("\n");
int binarySearch(int a[20],int low,int high,int key)
{
        int mid;
        if(low<=high)</pre>
                mid=(low + high)/2;
                if(a[mid]==key)
                return mid;
                else if(key<a[mid])</pre>
                binarySearch(a,low,mid-1,key);
                else if(key>a[mid])
                binarySearch(a,mid + 1,high,key);
        }
        else
        {
                return -1;
void main()
{
```

```
scanf("%d",&n);
        read(a,n);
        bubbleSort(a,n);
        printf("After sorting the elements are : ");
        display(a,n);
        printf("Enter key element : ");
        scanf("%d",&key);
        flag=binarySearch(a,0,n-1,key);
        if(flag==-1)
                printf("The given key element %d is not found\n",key);
        }
        else
                printf("The given key element %d is found at position :
%d\n",key,flag);
        }
}
```

```
Test Case - 1

User Output

Enter value of n:
5

Enter 5 elements:
33 55 22 44 11

After sorting the elements are: 11 22 33 44 55

Enter key element:
11

The given key element 11 is found at position: 0
```

Test Case - 2	
User Output	
Enter value of n :	
4	
Enter 4 elements :	
23 9 45 18	
After sorting the elements are : 9 18 23 45	
Enter key element :	
24	
The given key element 24 is not found	

S.No: 25	Exp. Name: Graph traversals implementation - Breadth First Search	Date: 2023-06-02
----------	--	------------------

<u>Aim:</u>
Write a program to implement Breadth First Search of a graph.

Source Code:

GraphsBFS.c

ID: 224G1A0577 Page No: 100

```
#include<stdio.h>
#include<stdlib.h>
#define MAX 99
struct node
        struct node *next;
       int vertex;
};
typedef struct node * GNODE;
GNODE graph[20];
int visited[20];
int queue[MAX],front = -1,rear = -1;
int n;
void insertQueue(int vertex)
        if(rear == MAX-1)
        {
                printf("Queue Overflow.\n");
        }
        else
        {
                if(front == -1)
                       front = 0;
                rear = rear+1;
                queue[rear] = vertex;
        }
int isEmptyQueue()
        if(front == -1||front > rear)
                return 1;
        }
        else
        {
                return 0;
int deleteQueue()
        int deleteItem;
        if(front == -1||front > rear)
                printf("Queue Underflow\n");
               exit(1);
        }
        deleteItem = queue[front];
        front = front+1;
        return deleteItem;
void BFS(int v)
        int w;
```

```
{
                v = deleteQueue();
                printf("\n%d",v);
                visited[v]=1;
                GNODE g = graph[v];
                for(;g!=NULL;g=g->next)
                        w=g->vertex;
                        if(visited[w]==0)
                                insertQueue(w);
                                visited[w]=1;
                }
        }
}
void main()
{
        int N,E,s,d,i,j,v;
        GNODE p,q;
        printf("Enter the number of vertices : ");
        scanf("%d",&N);
        printf("Enter the number of edges : ");
        scanf("%d",&E);
        for(i=1;i<=E;i++)
                printf("Enter source : ");
                scanf("%d",&s);
                printf("Enter destination : ");
                scanf("%d",&d);
                q=(GNODE)malloc(sizeof(struct node));
                q->vertex=d;
                q->next=NULL;
                if(graph[s]==NULL)
                {
                        graph[s]=q;
                }
                else
                        p=graph[s];
                        while(p->next!=NULL)
                                p=p->next;
                        p->next=q;
        }
        for(i=1;i<=n;i++)
        {
                visited[i]=0;
        printf("Enter Start Vertex for BFS : ");
        scanf("%d", &v);
        printf("BFS of graph : ");
        BFS(v);
        printf("\n");
```

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Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Enter the number of vertices :
5
Enter the number of edges :
5
Enter source :
1
Enter destination :
2
Enter source :
1
Enter destination :
4
Enter source :
4
Enter destination :
2
Enter source :
2
Enter destination :
3
Enter source :
4
Enter destination :
5
Enter Start Vertex for BFS :
1
BFS of graph :
1
2
4
<u> </u>

Test Case - 2
User Output
Enter the number of vertices :
4
Enter the number of edges :

	1
	Enter destination :
	2
	Enter source :
	2
	Enter destination :
	3
	Enter source :
	3
	Enter destination :
	4
	Enter Start Vertex for BFS :
	2
	BFS of graph :
	2
	3
	4
_	

S.No: 26	Exp. Name: Graph traversals implementation - Depth First Search	Date: 2023-06-02
----------	--	------------------

<u>Aim:</u> Write a program to implement Depth First Search for a graph.

Source Code:

GraphsDFS.c

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```
#include<stdio.h>
#include<stdlib.h>
struct node
{
        struct node *next;
        int vertex;
typedef struct node * GNODE;
GNODE graph[20];
int visited[20];
int n;
void DFS(int i)
        GNODE p;
        printf("\n%d",i);
        p=graph[i];
        visited[i]=1;
        while(p!=NULL)
        {
                i=p->vertex;
                if(!visited[i])
                        DFS(i);
                p=p->next;
        }
}
void main()
{
        int N,E,i,s,d,v;
        GNODE q,p;
        printf("Enter the number of vertices : ");
        scanf("%d",&N);
        printf("Enter the number of edges : ");
        scanf("%d",&E);
        for(i=1;i<=E;i++)
        {
                printf("Enter source : ");
                scanf("%d",&s);
                printf("Enter destination : ");
                scanf("%d",&d);
                q=(GNODE)malloc(sizeof(struct node));
                q->vertex=d;
                q->next=NULL;
                if(graph[s]==NULL)
                        graph[s]=q;
                }
                else
                {
                        p=graph[s];
                        while(p->next!=NULL)
                        p=p->next;
                        p->next=q;
                }
```

{

}

}

DFS(v); printf("\n");

scanf("%d",&v);

visited[i]=0;

printf("DFS of graph : ");

printf("Enter Start Vertex for DFS : ");

Test Case - 1
User Output
Enter the number of vertices :
6
Enter the number of edges :
7
Enter source :
1
Enter destination :
2
Enter source :
1
Enter destination :
4
Enter source :
4
Enter destination :
2
Enter source :
2
Enter destination :
3
Enter source :
4
Enter destination :
5
Enter source :
1
Enter destination :
3
Enter source :
3
Enter destination :
6
Enter Start Vertex for DFS :

1		
2		
3		
6		
4		
5		

Test Case - 2
User Output
Enter the number of vertices :
5
Enter the number of edges :
5
Enter source :
1
Enter destination :
2
Enter source :
1
Enter destination :
4
Enter source :
4
Enter destination :
2
Enter source :
2
Enter destination :
3
Enter source :
4
Enter destination :
5
Enter Start Vertex for DFS :
1
DFS of graph :
1
2
3
5
J

Exp. Name: Travelling Sales Person problem using S.No: 27 Date: 2023-06-14 Dynamic programming

<u>Aim:</u>
Write a C program to implement **Travelling Sales Person** problem using **Dynamic programming**. Source Code:

TSP.c

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```
#include<stdio.h>
int ary[10][10],completed[10],n,cost=0;
void takeinput()
{
        int i, j;
        printf("Number of villages: ");
        scanf("%d",&n);
        for(i=0;i<n;i++)
                for(j=0;j<n;j++)
                        scanf("%d",&ary[i][j]);
                completed[i]=0;
        printf("The cost list is:");
        for(i=0;i<n;i++)
                printf("\n");
                for(j=0;j<n;j++)
                {
                        printf("\t%d",ary[i][j]);
        }
void mincost(int city)
{
        int i,ncity;
        completed[city]=1;
        printf("%d-->",city+1);
        ncity=least(city);
        if(ncity == 999)
        {
                ncity=0;
                printf("%d",ncity+1);
                cost+=ary[city][ncity];
                return;
        }
        mincost(ncity);
int least(int c)
        int i,nc=999;
        int min=999,kmin;
        for(i=0;i<n;i++)
                if((ary[c][i]!=0)&&(completed[i]==0))
                        if(ary[c][i]+ary[i][c]<min)</pre>
                                 min=ary[i][0]+ary[c][i];
                                 kmin=ary[c][i];
                                 nc=i;
                        }
```

Execution Results - All test cases have succeeded!

			Test Case - 1
User Output			
Number of vil	lages:		
3			
0 10 15			
10 0 35			
15 35 0			
The cost list	is:		
0	10	15	
10	0	35	
15	35	0	
The Path is:			
1>2>3>1			
Minimum cost is 60			

Aim:

S.No: 28

Follow the instructions given below to write a program to open a file and to print its contents on the screen.

- Open a new file "SampleText1.txt" in write mode
- · Write the content in the file
- · Close the file
- Open the same file in read mode
- · Read the content from file and print them on the screen
- · Close the file

Source Code:

```
file1.c
```

```
#include<stdio.h>
void main()
{
        FILE *fp;
        char ch;
        fp = fopen("SampleText1.txt","w");
        printf("Enter the text with @ at end : ");
        while((ch = getchar()) != '@')
        {
                putc(ch, fp);
        }
        putc(ch, fp);
        fclose(fp);
        fp = fopen("SampleText1.txt", "r");
        printf("Given message is : ");
        while((ch = getc(fp)) != '@')
        {
                putchar(ch);
        }
        printf("\n");
        fclose(fp);
}
```

Execution Results - All test cases have succeeded!

Test Case - 1

User Output

Enter the text with @ at end :

CodeTantra is a

Startup Company recognized by Government

of India@

Given message is : CodeTantra is a

Startup Company recognized by Government of India

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User Output
Enter the text with @ at end :
CodeTantra is
increasing development of Languages Year
by Year@
Given message is : CodeTantra is
increasing development of Languages Year
by Year

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Aim:

Write a program to copy contents of one file into another file. Follow the instructions given below to write a program to copy the contents of one file to another file:

- Open a new file "SampleTextFile1.txt" in write mode
- · Write the content onto the file
- Close the file
- Open an existing file "SampleTextFile1.txt" in read mode
- Open a new file "SampleTextFile2.txt" in write mode
- · Copy the content from existing file to new file
- · Close the files
- Open the copied file in read mode
- · Read the text from file and print on the screen
- · Close the file

Source Code:

CopyFile.c

```
#include<stdio.h>
void main()
        FILE *fp,*fp1,*fp2;
        char ch:
        fp = fopen("SampleTextFile1.txt","w");
        printf("Enter the text with @ at end : ");
        while ((ch = getchar())!='@')
                putc(ch,fp);
        }
        putc(ch,fp);
        fclose(fp);
        fp1 = fopen("SampleTextFile1.txt","r");
        fp2 = fopen("SampleTextFile2.txt","w");
        while((ch=getc(fp1))!='@')
        {
                putc(ch,fp2);
        }
        putc(ch,fp2);
        fclose(fp1);
        fclose(fp2);
        fp2 = fopen("SampleTextFile2.txt","r");
        printf("Copied text is : ");
        while((ch=getc(fp2))!='@')
        {
                putchar(ch);
        printf("\n");
        fclose(fp2);
```

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	Test Case - 1
,	

Test Case - 2	
User Output	
Enter the text with @ at end :	
CodeTantra received	
best Startup award from Hysea in 2016@	
Copied text is : CodeTantra received	
best Startup award from Hysea in 2016	

User Output

Enter the text with @ at end : CodeTantra started in the year 2014@

Copied text is : CodeTantra started in the year 2014

S.No: 30	Exp. Name: Write a C program to Merge two Files and stores their contents in another File	Date: 2023-06-03
----------	---	------------------

Aim:

Write a program to merge two files and stores their contents in another file.

- Open a new file "SampleDataFile1.txt" in write mode
- · Write the content onto the file
- · Close the file
- Open another new file "SampleDataFile2.txt" in write mode
- · Write the content onto the file
- · Close the file
- Open first existing file "SampleDataFile1.txt" in read mode
- Open a new file "SampleDataFile3.txt" in write mode
- · Copy the content from first existing file to new file
- Close the first existing file
- Open another existing file "SampleDataFile2.txt" in read mode
- Copy its content from existing file to new file
- Close that existing file
- Close the merged file

Source Code:

Merge.c

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```
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```

Execution Results - All test cases have succeeded!

#include<stdio.h> void main()

}

{

}

{

}

{

}

}

}

char ch;

putc(ch,fp1); fclose(fp1);

putc(ch,fp2); fclose(fp2);

fclose(fp1);

putc(ch,fp3); fclose(fp2); fclose(fp3);

printf("\n"); fclose(fp3);

FILE*fp1,*fp2,*fp3;

while((ch=getchar())!='@')

while((ch=getchar())!='@')

while((ch=getc(fp1))!='@')

while((ch=getc(fp2))!='@')

putc(ch,fp3);

printf("Merged text is : "); while((ch=getc(fp3))!='@')

putchar(ch);

putc(ch,fp3);

putc(ch,fp2);

putc(ch,fp1);

fp1=fopen("SampleDataFile1.txt","w");

fp2=fopen("SampleDataFile2.txt","w");

fp1=fopen("SampleDataFile1.txt","r");

fp3=fopen("SampleDataFile3.txt","w");

fp2=fopen("SampleDataFile2.txt","r");

fp3=fopen("SampleDataFile3.txt","r");

printf("Enter the text with @ at end for file-1 :\n");

printf("Enter the text with @ at end for file-2 :\n");

{

Test Case - 1 **User Output** Enter the text with @ at end for file-1 : CodeTantra developed an interactive tool

CodeTantra got best Startup award in 2016@
Enter the text with @ at end for file-2 :
Now lot of Companies and Colleges using
CodeTantra Tool@
Merged text is : CodeTantra developed an interactive tool
in the year 2014
CodeTantra got best Startup award in 2016
Now lot of Companies and Colleges using CodeTantra Tool

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S.No: 31

Aim:

}

Write a program to delete a file.

Note: Use the remove(fileName) function to delete an existing file.

Source Code:

```
Delete.c
#include<stdio.h>
void main()
{
        FILE *fp;
        int status;
        char fileName[40],ch;
        printf("Enter a new file name : ");
        gets(fileName);
        fp = fopen(fileName,"w");
        printf("Enter the text with @ at end : ");
        while ((ch = getchar()) != '@')
        {
                putc(ch,fp);
        }
        putc(ch,fp);
        fclose(fp);
        fp = fopen(fileName,"r");
        printf("Given message is : ");
        while ((ch = getc(fp)) != '@')
        {
                putchar(ch);
        printf("\n");
        fclose(fp);
        status = remove(fileName);
        if(status==0)
                printf("%s file is deleted successfully\n",fileName);
        }
        else
        {
                printf("Unable to to delete the file--");
                perror("Error\n");
        }
```

Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
Enter a new file name :
```

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Test Case - 2
User Output
Enter a new file name :
Text2.txt
Enter the text with @ at end :
C developed by Dennis Ritchie@
Given message is : C developed by Dennis Ritchie
Text2.txt file is deleted successfully

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S.No: 32 Exp. Name: Write a C program to Copy last n characters from one File to another File

Date: 2023-06-03

Aim:

Write a program to copy last n characters from file-1 to file-2.

- open a new file "TestDataFile1.txt" in write mode
- write the content onto the file
- · close the file
- open an existing file "TestDataFile1.txt" in read mode
- open a new file "TestDataFile2.txt" in write mode
- · read the number of characters to copy
- set the cursor position by using fseek()
- copy the content from existing file to new file
- · close the files
- open the copied file "TestDataFile2.txt" in read mode
- read the text from file and print on the screen
- · close the file

Source Code:

Copy.c

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```
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```

```
void main()
{
        FILE *fp,*fp1,*fp2;
        int num,length;
        char ch;
        fp = fopen("TestDataFile1.txt","w");
        printf("Enter the text with @ at end : ");
        while((ch = getchar()) != '@')
                putc(ch,fp);
        }
        putc(ch,fp);
        fclose(fp);
        fp1 = fopen("TestDataFile1.txt","r");
        fp2 = fopen("TestDataFile2.txt","w");
        printf("Enter number of characters to copy : ");
        scanf("%d",&num);
        fseek(fp1,OL,SEEK_END);
        length = ftell(fp1);
        fseek(fp1,(length - num - 1),SEEK_SET);
        while((ch = getc(fp1)) != '@')
        {
                putc(ch,fp2);
        putc(ch,fp2);
        fclose(fp1);
        fclose(fp2);
        fp2 = fopen("TestDataFile2.txt","r");
        printf("Copied text is : ");
        while((ch = getc(fp2)) != '@')
                putchar(ch);
        }
        printf("\n");
        fclose(fp2);
}
```

#include<stdio.h>

Execution Results - All test cases have succeeded!

Test Case - 1	
User Output	
Enter the text with @ at end :	
We should not give up	
and we should not allow the problem to defeat	
us@	
Enter number of characters to copy :	
15	
Copied text is : em to defeat us	

User Output
Enter the text with @ at end :
You have to dream
before
Your dreams can come true@
Enter number of characters to copy :
20
Copied text is : dreams can come true

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S.No: 33	Exp. Name: Write a C program to Reverse first n characters in a File	Date: 2023-06-03
----------	--	------------------

Aim:

Write a program to reverse the first n characters in a file.

- open a new file "TestDataFile3.txt" in read/write mode
- · write the content onto the file
- · read the number of characters to copy
- · copy the specified number of characters into a string
- · reverse the string
- $\boldsymbol{\cdot}$ overwrite the entire string into the file from the begining
- · close the file
- open the copied file "TestDataFile3.txt" in read mode
- $\boldsymbol{\cdot}$ read the text from file and print on the screen
- close the file

Source Code:

Program1506.c

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```
#include<stdio.h>
#include<string.h>
void stringReverse(char[]);
void main() {
        FILE *fp;
        int num, i;
        char ch, data[100];
        fp = fopen("TestDataFile3.txt","w+");
        printf("Enter the text with @ at end : ");
        while ((ch=getchar())!= '@') {
                putc(ch,fp);
        }
        putc(ch,fp);
        printf("Enter number of characters to copy : ");
        scanf("%d",&num);
        i = 0;
        rewind(fp);
        while (i<num) {</pre>
                data[i] = getc(fp);
        data[i] = '\0';
        rewind(fp);
        stringReverse(data);
        fputs(data, fp);
        fclose(fp);
        fp = fopen("TestDataFile3.txt","r");
        printf("Result is : ");
        while ((ch=getc(fp))!='@') {
                putchar(ch);
        }
        printf("\n");
        fclose(fp);
void stringReverse(char data[100])
        int i,j;
        char temp;
        i=j=0;
        while(data[j]!='\0')
                j++;
        }
        j--;
        while(i<j)
                temp=data[i];
                data[i]=data[j];
                data[j]=temp;
                i++;
                j--;
        }
}
```

Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Enter the text with @ at end :
Teaching is a
very noble profession that shapes the
character, caliber and future of an individual@
Enter number of characters to copy :
18
Result is : yrev
a si gnihcaeT noble profession that shapes the
character, caliber and future of an individual

Test Case - 2
User Output
Enter the text with @ at end :
Small aim
is a crime; have great aim@
Enter number of characters to copy :
11
Result is : i
mia llamSs a crime: have great aim

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Exp. Name: Write a C program to Append data to an existing File

Date: 2023-04-28

Aim:

S.No: 34

Write a program to append data to an existing file and display its contents.

- open a new file "DemoTextFile1.txt" in write mode
- · write the content onto the file
- · close the file
- open a new same file in append mode
- · write the content onto the file
- · close the file
- · open the same file in read mode
- read the text from file and print them on the screen
- · close the file

Source Code:

```
appendDataToFile.c
```

```
#include<stdio.h>
void main()
{
        FILE *fp;
        char ch;
        fp = fopen("DemoTextFile1.txt","w");
        printf("Enter the text with @ at end : ");
        while ((ch=getchar())!='@') {
                putc(ch,fp);
        }
        fclose(fp);
        fp = fopen("DemoTextFile1.txt", "a");
        printf("Enter the text to append to a file with @ at end : ");
        while ((ch=getchar())!='@') {
                putc(ch,fp);
        }
        putc(ch,fp);
        fclose(fp);
        fp = fopen("DemoTextFile1.txt", "r");
        printf("File content after appending : ");
        while ((ch=getc(fp))!='@') {
                putchar(ch);
        printf("\n");
        fclose(fp);
}
```

Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
Enter the text with @ at end :
I am studying@
```

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Test Case - 2
User Output
Enter the text with @ at end :
CodeTantra
developed@
Enter the text to append to a file with @ at end :
an interactive tool
to learn Programming@
File content after appending : CodeTantra
developed
an interactive tool
to learn Programming

Life skills in University@

Life skills in University

File content after appending : I am studying

S.No: 35

Date: 2023-06-03

Aim:

Write a program to count number of characters, words and lines of given text file.

- open a new file "DemoTextFile2.txt" in write mode
- · write the content onto the file
- · close the file
- · open the same file in read mode
- · read the text from file and find the characters, words and lines count
- print the counts of characters, words and lines
- · close the file

Source Code:

```
countCharWordLines.c
```

```
#include<stdio.h>
void main()
{
        FILE *fp;
        char ch;
        int charCount=0,wordCount=0,lineCount=0;
        fp=fopen("DemoTextFile2.txt","w");
        printf("Enter the text with @ at end : ");
        while((ch=getchar())!='@')
        {
                putc(ch,fp);
        }
        putc(ch,fp);
        fclose(fp);
        fp=fopen("DemoTextFile2.txt","r");
        do
        {
                if((ch==' ')||(ch=='\n')||(ch=='@'))
                {
                        wordCount++;
                }
                else
                {
                        charCount++;
                if((ch=='\n')||(ch=='@'))
                        lineCount++;
                }
        }while((ch=getc(fp))!='@');
        fclose(fp);
        printf("Total characters : %d\n",charCount);
        printf("Total words : %d\n",wordCount);
        printf("Total lines : %d\n",lineCount);
}
```

Execution Results - All test cases have succeeded!

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Test Case - 1	
User Output	
Enter the text with @ at end :	
Arise! Awake!	
and stop not until	
the goal is reached@	
Total characters : 43	
Total words : 10	
Total lines : 3	

Test Case - 2	
User Output	
Enter the text with @ at end :	
All power is with in you	
you can do anything	
and everything@	
Total characters : 48	
Total words : 12	
Total lines : 3	

S.No: 36 Exp. Name: Linked list Female gender first Date: 2023-06-19
--

<u>Aim:</u>
Consider a linked list consisting of name of a person and gender as a node. Arrange the linked list using 'Ladies first' principle. You may create new linked lists if necessary.

Note: Add node at the beginning.

Source Code:

rearrangeList.c

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```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
struct Node {
        int data;
        char name[20];
        char gender;
        struct Node *next;
};
void segregateEvenOdd(struct Node **head_ref) {
        struct Node *end = *head_ref;
        struct Node *prev = NULL;
        struct Node *curr = *head_ref;
        while (end->next != NULL)
        end = end->next:
        struct Node *new_end = end;
        while(curr->data %2 != 0 && curr != end) {
                new_end->next = curr;
                curr = curr->next;
                new_end->next->next = NULL;
            new_end = new_end->next;
        }
        if(curr->data%2 == 0) {
                *head_ref = curr;
                while (curr != end) {
                        if((curr->data)%2 == 0) {
                                prev= curr;
                                curr = curr->next;
                        }
                        else {
                                prev->next = curr->next;
                                curr->next = NULL;
                                new_end->next = curr;
                                new_end = curr;
                                curr = prev->next;
                }
        else prev = curr;
        if (new_end!=end && (end->data)%2 != 0) {
                prev->next = end->next;
                end->next = NULL:
                new_end->next = end;
        }
        return;
void push(struct Node** head_ref, char new_name[20], char new_gender) {
        struct Node* new_node =
        (struct Node*)malloc(sizeof(struct Node));
        strcpy(new_node->name, new_name);
```

```
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```

```
}
void printList(struct Node *node) {
        while (node!=NULL) {
                printf("%s (%c)",node->name, node->gender);
                node = node->next;
                if (node!=NULL)printf(" --> ");
        }
int main() {
        struct Node* head = NULL;
        char name[20];
        char gender;
        int noOInputs, i;
        int option;
        printf("Insert Data\n");
        do {
                printf("Enter Name: ");
                scanf(" %s",&name);
                printf("Enter Gender: ");
                scanf(" %c",&gender);
                push(&head, name, gender);
                printf("1 : Insert into Linked List\n");
                printf("0 : Exit\n");
                printf("Enter your option: ");
                scanf(" %d",&option);
        }while(option == 1);
        printf("Original Linked list \n");
        printList(head);
        segregateEvenOdd(&head);
        printf("\nModified Linked list \n");
        printList(head);
        printf("\n");
        return 0;
```

else if(new_gender == 'M')new_node->data = 1;

new_node->next = (*head_ref); (*head_ref) = new_node;

Execution Results - All test cases have succeeded!

Test Case - 1		
User Output		
Insert Data		
Enter Name:		
Ganga		
Enter Gender:		
F		
1 : Insert into Linked List		
0 : Exit		
Enter your option:		
1		

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Yamuna Enter Gender: 1 : Insert into Linked List 0 : Exit Enter your option: 1 Enter Name: Raj Enter Gender: М 1 : Insert into Linked List 0 : Exit Enter your option: 1 Enter Name: Veer Enter Gender: 1 : Insert into Linked List 0 : Exit Enter your option: Enter Name: Narmada Enter Gender: F 1 : Insert into Linked List 0 : Exit Enter your option: 1 Enter Name: Amar Enter Gender: М 1 : Insert into Linked List 0 : Exit Enter your option: Original Linked list Amar (M) --> Narmada (F) --> Veer (M) --> Raj (M) --> Yamuna (F) --> Ganga (F) Modified Linked list Narmada (F) --> Yamuna (F) --> Ganga (F) --> Amar (M) --> Veer (M) --> Raj (M)

Test Case - 2 **User Output** Insert Data Enter Name:

1 : Insert into Linked List		
0 : Exit		
Enter your option:		
1		
Enter Name:		
Yamuna		
Enter Gender:		
F		
1 : Insert into Linked List		
0 : Exit		
Enter your option:		
1		
Enter Name:		
Narmada		
Enter Gender:		
F		
1 : Insert into Linked List		
0 : Exit		
Enter your option:		
0		
Original Linked list		
Narmada (F)> Yamuna (F)> Ganga (F)		
Modified Linked list		
Narmada (F)> Yamuna (F)> Ganga (F)		

Test Case - 3			
User Output			
Insert Data			
Enter Name:			
Raj			
Enter Gender:			
M			
1 : Insert into Linked List			
0 : Exit			
Enter your option:			
1			
Enter Name:			
Veer			
Enter Gender:			
M			
1 : Insert into Linked List			
0 : Exit			
Enter your option:			
1			
Enter Name:			
Amar			
Enter Gender:			
M			

0
Original Linked list
Amar (M)> Veer (M)> Raj (M)
Modified Linked list
Amar (M)> Veer (M)> Raj (M)

S.No: 37	Exp. Name: Indexing of a file	Date: 2023-06-11

<u>Aim:</u> Write a C program to illustrate **Indexing of a file**.

Take an array of integers and find whether the given integer is present or not using **file indexing** method and print the output as shown in the sample output.

Source Code:

fileIndexing.c

ID: 224G1A0577 Page No: 137

```
#include<stdio.h>
#define MAX 25
struct indexfile
{
        int indexId;
        int KIndex;
};
int main()
        int numbers[MAX];
        struct indexfile index[MAX];
        int i,num,low,high,br=4;
        int noOfStudents;
        printf("How many numbers do you want to enter:");
        scanf("%d",&noOfStudents);
        printf("Enter %d numbers:",noOfStudents);
        for(i = 0; i < noOfStudents; i++)</pre>
        {
                scanf("%d",&numbers[i]);
        }
        for(i=0;i<(no0fStudents/5);i++)</pre>
                index[i].indexId=numbers[br];
                index[i].KIndex=br;
                br=br+5;
        }
        printf("Enter a number to search:");
        scanf("%d",&num);
        for(i=0;(i<no0fStudents/5)&&(index[i].indexId<=num);i++);</pre>
        if(i!=0)
        {
                low=index[i-1].KIndex;
        }
        else
        {
                low=0;
        if(index[i].KIndex!=0&&index[i].KIndex<=noOfStudents)</pre>
                high=index[i].KIndex;
        }
        else
                high=noOfStudents;
        for(i=low;i<=high;i++)</pre>
                if(num==numbers[i])
                 {
                         printf("Number found at position:%d",i);
                         return 0;
                }
        printf("\nNumber not found.");
        return 0;
}
```

Execution Results - All test cases have succeeded!

Test Case - 1		
User Output		
How many numbers do you want to enter:		
5		
Enter 5 numbers:		
1 5 6 9 12		
Enter a number to search:		
6		
Number found at position:2		

Test Case - 2		
User Output		
How many numbers do you want to enter:		
7		
Enter 7 numbers:		
2 3 6 9 12 20 25		
Enter a number to search:		
20		
Number found at position:5		

S.No: 38 Exp. Name: Write a C program to Convert an Infix expression into Postfix expression

Date: 2023-07-09

Aim:

Write a program to convert an $\[\inf x\]$ expression into $\[\operatorname{postfix}\]$ expression.

Source Code:

Infix2PostfixMain.c

ID: 224G1A0577 Page No: 140

```
#include<stdlib.h>
#include<string.h>
#include<stdio.h>
#include<ctype.h>
#define STACK MAX SIZE 20
char stack [STACK_MAX_SIZE];
int top = -1;
int isEmpty() {
        if(top<0)
        return 1;
        else
        return 0;
void push(char x) {
        if(top == STACK_MAX_SIZE - 1) {
                printf("Stack is overflow.\n");
        } else {
                top = top + 1;
                stack[top] = x;
        }
}
char pop() {
        if(top < 0) {
                printf("Stack is underflow : unbalanced parenthesis\n");
        }
        else
        return stack[top--];
int priority(char x) {
        if(x == '(')
        return 0;
        if(x == '+' || x == '-')
        return 1;
        if(x == '*' || x == '/' || x == '%')
void convertInfix(char * e) {
        int x;
        int k=0;
        char * p = (char *)malloc(sizeof(char)*strlen(e));
        while(*e != '\0') {
                if(isalnum(*e))
                p[k++]=*e;
                else if(*e == '(')
                push(*e);
                else if(*e == ')') {
                        while(!isEmpty() && (x = pop()) != '(')
                        p[k++]=x;
                }
                else if (*e == '+' || *e == '-' || *e == '*' || *e == '/' || *e ==
'%') {
                        while(priority(stack[top]) >= priority(*e))
                        p[k++]=pop();
                        push(*e);
```

```
while(top != -1) {
                                x=pop();
                                if(x == '(') {
                                        printf("Invalid infix expression :
unbalanced parenthesis.\n");
                                        exit(0);
                                        p[k++] = x;
                                        p[k++]='\0';
                                        printf("Postfix expression : %s\n",p);
                                        int main() {
                                                char exp[20];
                                                char *e, x;
                                                printf("Enter the expression : ");
                                                scanf("%s",exp);
                                                e = exp;
                                                convertInfix(e);
                                                }
```

alphanumeric and { '+', '-','*', '%%', '/' } are allowed.\n"); exit(0); } e++;

}

printf("Invalid symbols in infix expression. Only

Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
Enter the expression :
A+B*(C-D)
Postfix expression : ABCD-*+
```

```
Test Case - 2
User Output
Enter the expression :
A+B*C
Postfix expression : ABC*+
```

S.No: 39	Exp. Name: Infix to Prefix Conversion	Date: 2023-06-13

<u>Aim:</u>
Write a C program to convert an Infix expression to Prefix expression.

Source Code:

infixToPrefix.c

ID: 224G1A0577 Page No: 143

```
#define SIZE 50
#include<string.h>
#include<ctype.h>
#include<stdio.h>
char *strrev(char *str)
        char c,*front,*back;
        if(!str || !*str)
        {
                return str;
        }
        for(front=str,back=str+strlen(str)-1;front<back;front++,back--)</pre>
                c=*front;
                *front=*back;
                *back=c;
        }
        return str;
}
char s[SIZE];
int top=-1;
void push(char elem)
        s[++top]=elem;
char pop()
        return(s[top--]);
int pr(char elem)
{
        switch(elem)
                case '#':
                return 0;
                case ')':
                return 1;
                case '+':
                case '-':
                return 2;
                case '*':
                case '/':
                return 3;
        }
}
void main()
{
        char infx[50],prfx[50],ch,elem;
        int i=0, k=0;
        printf("Enter Infix Expression:");
        scanf("%s",infx);
        push('#');
        strrev(infx);
        while((ch=infx[i++])!='\0')
```

```
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```

```
push(ch);
                }
                else if(isalnum(ch))
                {
                        prfx[k++]=ch;
                }
                else if(ch=='(')
                {
                        while(s[top]!=')')
                               prfx[k++]=pop();
                        elem=pop();
                }
                else
                {
                        while(pr(s[top])>=pr(ch))
                               prfx[k++]=pop();
                        push(ch);
                }
        while(s[top]!='#')
                prfx[k++]=pop();
        prfx[k]='\0';
        strrev(prfx);
        strrev(infx);
        printf("Prefix Expression:%s\n",prfx);
}
```

Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
Enter Infix Expression:
Prefix Expression:+AB
```

```
Test Case - 2
User Output
Enter Infix Expression:
A/B+C/D
Prefix Expression:+/AB/CD
```

 $\label{eq:alpha-dim:} \frac{\underline{\text{Aim:}}}{\text{Write a C program to convert a Postfix expression to Infix expression.}}$

Source Code:

postfixToInfix.c

ID: 224G1A0577 Page No: 146

```
#include<conio.h>
#include<string.h>
#include<stdlib.h>
# define MAX 20
char str[MAX], stack[MAX];
int top=-1;
void push(char c) {
        stack[++top]=c;
}
char pop() {
       return stack[top--];
char *strrev(char *str) {
       char c, *front, *back;
        if(!str || !*str)
        return str;
        for(front=str, back=str+strlen(str)-1;front < back;front++,back--) {</pre>
                c=*front;*front=*back;*back=c;
        return str;
void postfix() {
       int n,i,j=0;
        char a,b,op,x[20];
        printf("Enter a Postfix expression:");
        fflush(stdin);
        scanf("%s",str);
        strrev(str);
        n=strlen(str);
        for(i=0;i<MAX;i++) {
                stack[i]='\0';
        }
        printf("Infix expression:");
        for(i=0;i<n;i++) {
                if(str[i]=='+'||str[i]=='-'||str[i]=='*'||str[i]=='/') {
                        push(str[i]);
                } else {
                        x[j]=str[i];j++;
                        x[j]=pop();j++;
                }
        }
        x[j]=str[top--];
        strrev(x);
        printf("%s\n",x);
}
void main() {
        postfix();
}
```

#include<stdio.h>

Execution Results - All test cases have succeeded!

Test Case - 2
User Output
Enter a Postfix expression:
ABC*+D+
Infix expression:A+B*C+D

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S.No: 41 Exp. Name: Prefix to Infix Conversion Date: 2023-06-21

Aim:
Write a C program to convert a Prefix expression to Infix expression.

Source Code:

prefixToInfix.c

ID: 224G1A0577 Page No: 149

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<stdlib.h>
# define MAX 20
char str[MAX],stack[MAX];
int top=-1;
void push(char c)
        stack[++top]=c;
char pop()
        return stack[top--];
}
void prefix()
{
        int n,i;
        char a,b,op;
        printf("Enter a Prefix expression:");
        fflush(stdin);
        scanf("%s",str);
        n=strlen(str);
        for(i=0;i<MAX;i++)</pre>
        {
                stack[i]='\0';
        printf("Infix expression:");
        for(i=0;i<n;i++)
                if(str[i]=='+'||str[i]=='-'||str[i]=='*'||str[i]=='/')
                        push(str[i]);
                }
                else
                {
                        op=pop();
                        a=str[i];
                        if(op == '\0')
                                 printf("%c",a);
                        }
                        else
                         {
                                 printf("%c%c",a,op);
                }
        }
        if(top >= 0)
        {
                printf("%c\n",str[top--]);
        }
        else {
                printf("\n");
        }
```

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Execution Results - All test cases have succeeded!

Test Case - 1		
User Output		
Enter a Prefix expression:		
+AB		
Infix expression:A+B		

	Test Case - 2
User Output	
Enter a Prefix expression:	
+/AB/CD	
Infix expression:A/B+C/D	

S.No: 42	Exp. Name: Postfix to Prefix Conversion	Date: 2023-06-21

Aim:
Write a C program to convert a Postfix expression to Prefix expression.

Source Code:

postfixToPrefix.c

ID: 224G1A0577 Page No: 152

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<stdlib.h>
# define MAX 20
char *strrev(char *str)
        char c, *front, *back;
        if(!str || !*str)
           return str;
           for(front=str,back=str+strlen(str)-1;front < back;front++,back--)</pre>
           {
                c=*front;
                *front=*back;
                *back=c;
           }
           return str;
char str[MAX],stack[MAX];
int top=-1;
void push(char c)
        stack[++top]=c;
char pop()
        return stack[top--];
}
void post_pre()
{
        int n,i,j=0;char c[20];
        char a,b,op;
        printf("Enter the postfix expression:");
        scanf("%s",str);
        n=strlen(str);
        for(i=0;i<MAX;i++)</pre>
        stack[i]='\0';
        printf("Prefix expression is:");
        for(i=n-1;i>=0;i--)
                if(str[i]=='+'||str[i]=='-'||str[i]=='*'||str[i]=='/')
                 {
                        push(str[i]);
                }
                else
                {
                        c[j++]=str[i];
                        while((top!=-1)&&(stack[top]=='@'))
                                 a=pop();c[j++]=pop();
                        push('@');
                }
        }
```

Execution Results - All test cases have succeeded!

printf("%s\n",c);

post_pre();

}

{

}

void main()

Test Case - 1
User Output
Enter the postfix expression:
AB+
Prefix expression is:+AB

Test Case - 2	
User Output	
Enter the postfix expression:	
ABC*+D+	
Prefix expression is:++A*BCD	

Aim:

Write a C program to convert a Prefix expression to Postfix expression.

Source Code:

```
prefixToPostfix.c
```

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<stdlib.h>
#define MAX 20
char str[MAX],stack[MAX];
int top=-1;
void push(char c)
        stack[++top]=c;
}
char pop()
{
        return stack[top--];
void pre_post()
        int n,i,j=0;char c[20];
        char a,b,op;
        printf("Enter a Prefix expression:");
        scanf("%s",str);
        n=strlen(str);
        for(i=0;i<MAX;i++)</pre>
        stack[i]='\0';
        printf("Postfix expression is:");
        for(i=0;i<n;i++)
                if(str[i]=='+'||str[i]=='-'||str[i]=='*'||str[i]=='/')
                        push(str[i]);
                }
                else
                {
                        c[j++]=str[i];
                        while((top!=-1)&&(stack[top]=='@'))
                        {
                                a=pop(); c[j++]=pop();
                        }
                        push('@');
                }
        c[j]='\0';
        printf("%s\n",c);
}
void main()
{
        pre_post();
}
```

Execution Results - All test cases have succeeded!

	Test Case - 1
User Output	
Enter a Prefix expression:	
+AB	
Postfix expression is:AB+	

Test Case - 2	
User Output	
Enter a Prefix expression:	
+/AB/CD	
Postfix expression is:AB/CD/+	

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