ECA14 – EMBEDDED SYSTEMS

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Exp No: 1

STUDY OF PROTEUS AND KEIL MICRO VISION

AIM: To study the working procedures of Proteus and Keil Micro vision software.

Keil Micro Vision is a free software which solves many of the main points for an embedded program developer. This software is an integrated development environment (IDE), which integrated a text editor to write programs, a compiler and it will convert your source code to hex files too. µVision4 introduces a flexible window management system, enabling us to drag and drop individual windows anywhere on the visual surface including support for Multiple Monitors.

KEIL PROCEDURE:

1. Open the software, Click on project and open new version project.
2. Create a new project file
3. Enter AT89C51
4. Click NO
5. Click [Ctrl +N] and Type the code
6. Open project and click Build target
7. Open Build target and open source file and ADD, CLOSE
8. Click build target
9. Next debug start and stop
10. Open peripherals and select port 2
11. Now run the program in Debug
12. Open project and click optional properties and in that give output as hex file.
13. Create hex file.

PROTEUS PROCEDURE:

- Open proteus by clicking run as administrator.
- Open new project and enter the file name.
- Click next, next, next and finish.
- Click P symbol and search keyword and place the required components
- Now connect the components as required
- Give input to AT89C51 as HEX file.
- Start the simulation process

RESULT: Thus the Proteus and Keil Micro vision software were studied.

Exp No: 2

FLASHING OF LED USING AT89C51 MICROCONTROLLER USING PROTEUS

AIM:

To Write an assembly language program to flash the LED using AT89C51
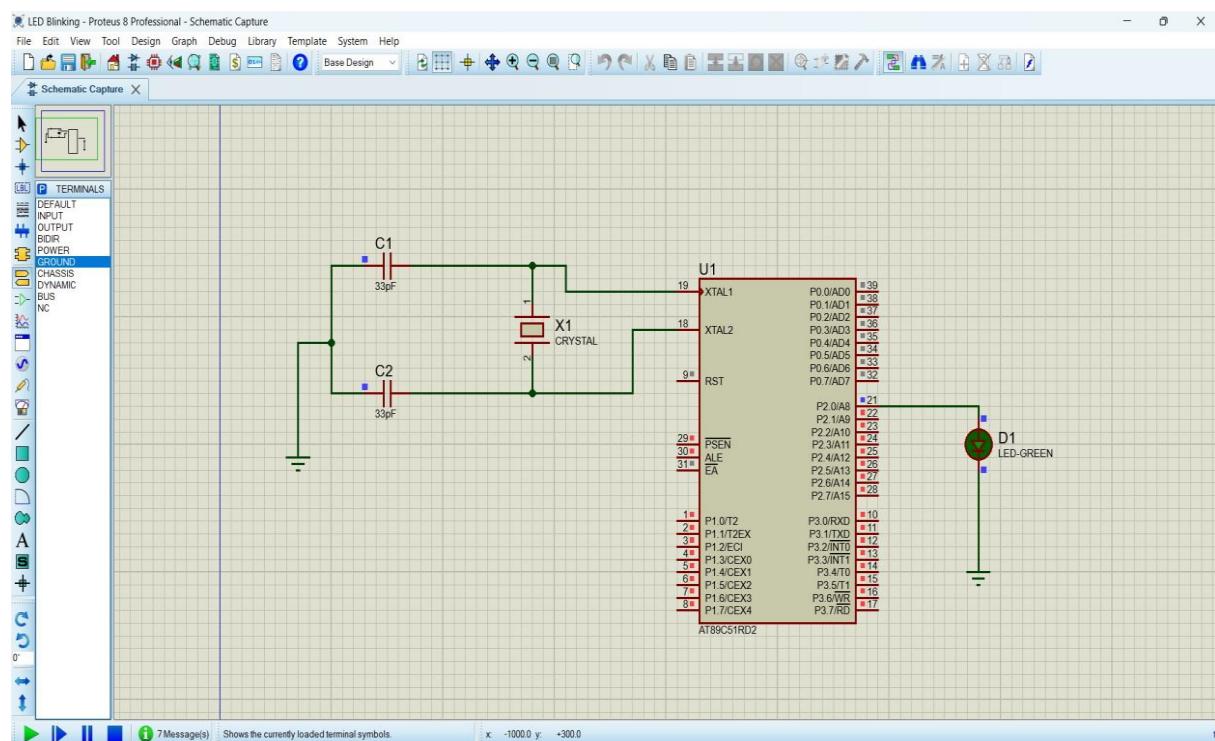
SOFTWARES REQUIRED:

- Proteus software

**PROGRAM**

```
        ORG 0000H
UP: SETB P2.0
    ACALL DELAY
    CLR P2.0
    ACALL DELAY
    SJMP UP
DELAY: MOV R4,#35
    H1:MOV R3,#255
    H2:DJNZ R3,H2
    DJNZ R4,H1
    RET
    END
```

CIRCUIT DIAGRAM:

RESULT

Thus the program has been successfully verified and executed.

Exp No: 3

GENERATION OF SQUARE WAVE USING PROTEUS

AIM:

   To write an assembly language program to Generate square wave using AT89C51.
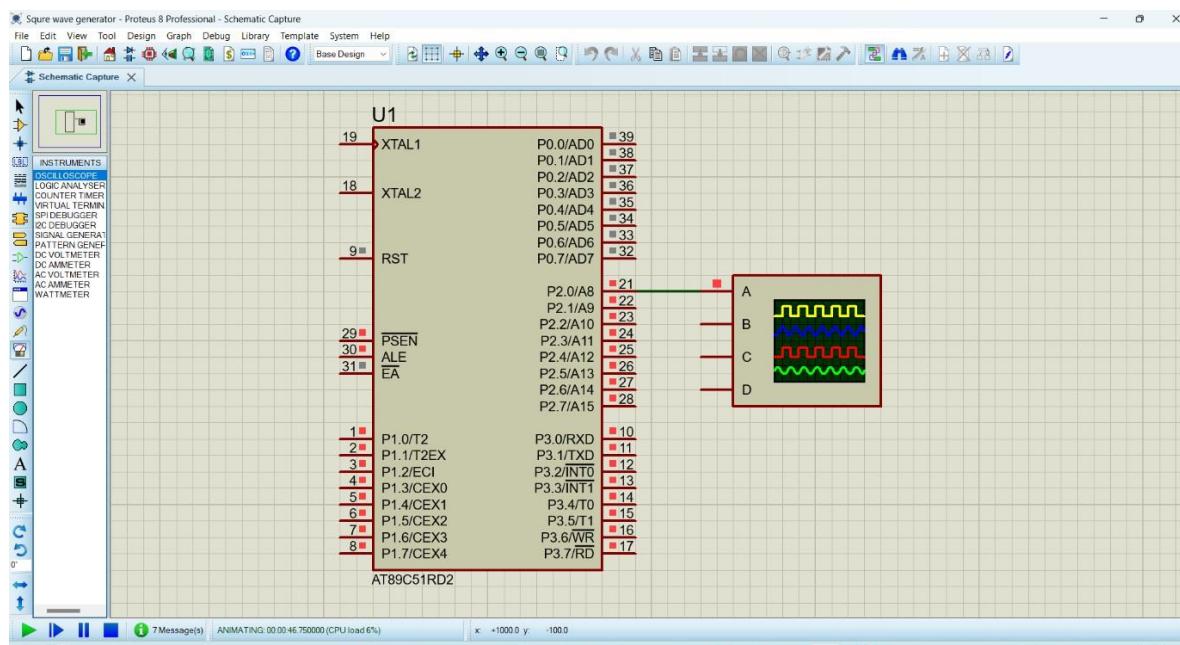
SOFTWARE REQUIRED:
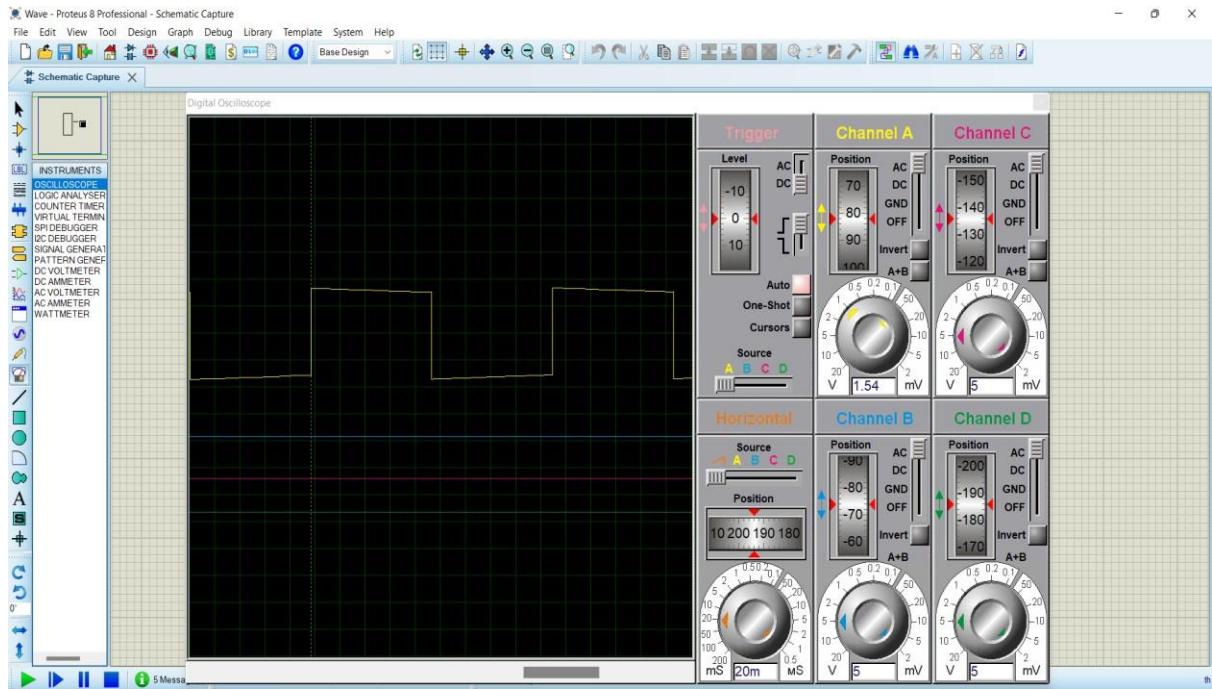
- Proteus 8 software.

PROGRAM

```
        ORG 0000H
   UP: SETB P2.0
        ACALL DELAY
        CLR P2.0
        ACALL DELAY
        SJMP UP
DELAY: MOV R4,#35
   H1:MOV R3,#255
   H2:DJNZ R3,H2
       DJNZ R4,H1
       RET
       END
```

CIRCUIT DIAGRAM:

OUTPUT:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 4

SMOOTH BRIGHTNESS CHANGE OF LED USING AT89C51 USING PROTEUS

AIM:

To write an assembly language program for Fade in Fade out of LED Using AT89C51 using Keil and Proteus
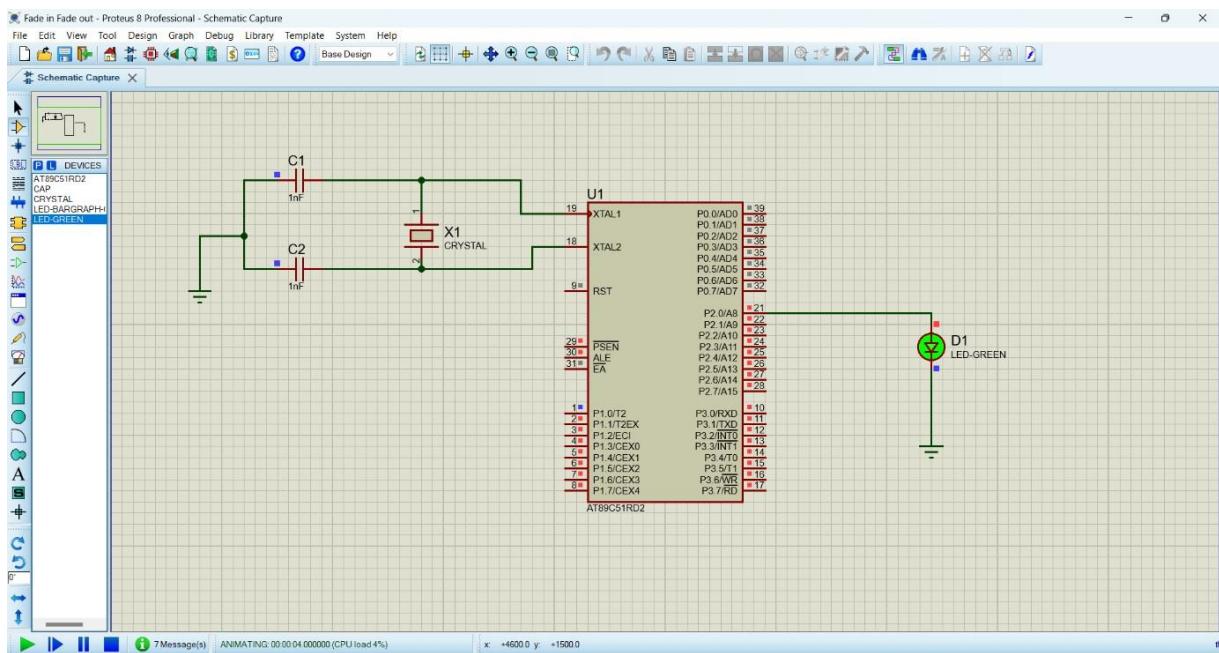
SOFTWARE REQUIRED:

- Proteus 8 software.

PROGRAM:

```
#include <REGX52.h>
delay(unsigned int y)
{
   unsigned int i,j;
for(i=0;i<y;i++)
{
   for(j=0;j<1275;j++){}
}
}
main()
{
   while(1)
{
    delay(100);
    P1_0 = 0;
    delay(100);
    P1_0 = 1;
   }
}
```

CIRCUIT DIAGRAM:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 5

STEPPER MOTOR USING AT89C51 USING PROTEUS

AIM:

To write an assembly language program for Stepper Motor Using AT89C51 using Keil and Proteus

SOFTWARE REQUIRED:

- Proteus 8 software.

PROGRAM:

```
ORG 0000H
UP: MOV P2,#09H
ACALL DELAY
MOV P2,#0CH
ACALL DELAY
MOV P2,#06H
ACALL DELAY
MOV P2,#03H
ACALL DELAY
SJMP UP
DELAY:MOV R4,#18
H1:MOV R3,#255
H2:DJNZ R3,H2
DJNZ R4,H1
RET
END
```
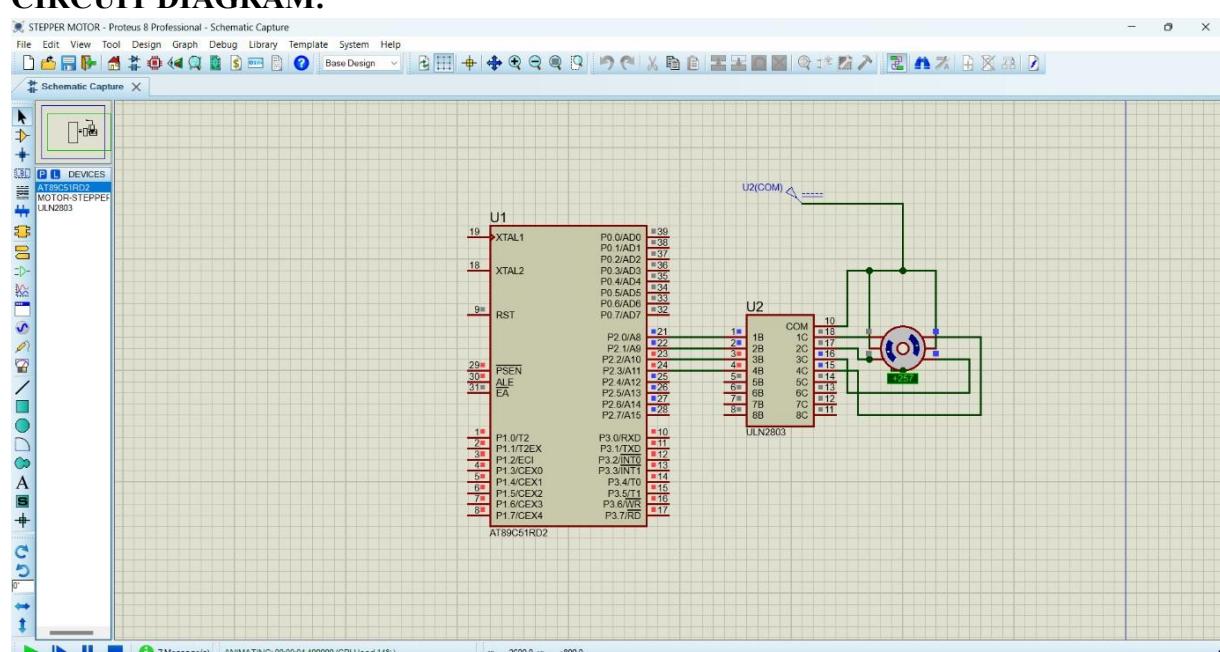
CIRCUIT DIAGRAM:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 6

INTERFACING OF RELAY USING AT89C51 USING PROTEUS

AIM:

To write an assembly language program for Interfacing of Relay Using AT89C51 using Keil and Proteus
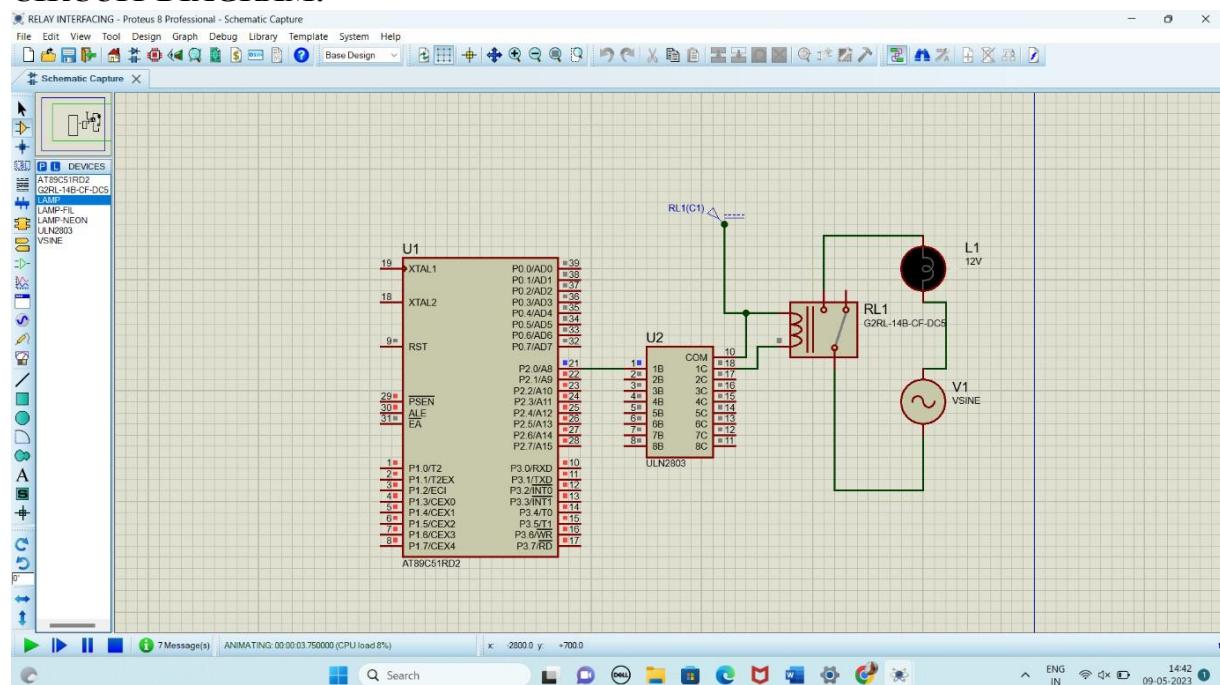
SOFTWARE REQUIRED:

- Proteus 8 software.

PROGRAM:

```
ORG 0000H
UP:SETB P2.0
ACALL DELAY
CLR P2.0
ACALL DELAY
SJMP UP
DELAY:MOV R4,#18
H1:MOV R3,#255
H2:DJNZ R3,H2
DJNZ R4,H1
RET
END
```

CIRCUIT DIAGRAM:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 7

LED TOGGLE USING AT89C51 USING PROTEUS

AIM:

To write an assembly language program for LED Toggle Using AT89C51 using Keil and Proteus

SOFTWARE REQUIRED:
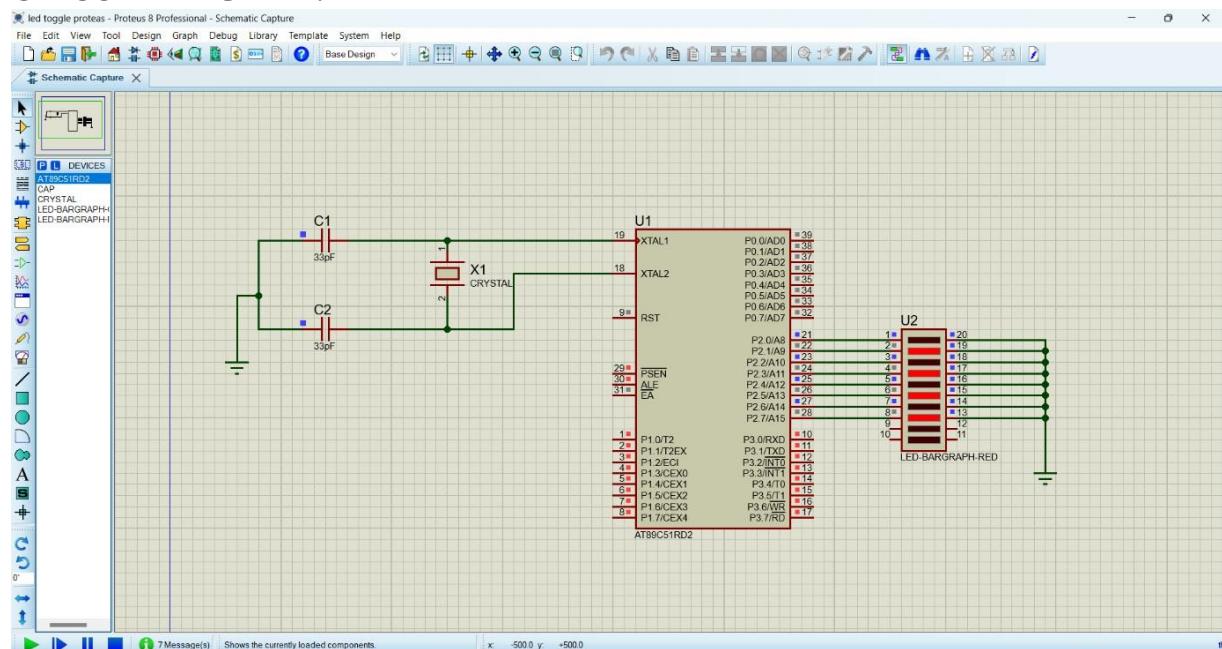
- Proteus 8 software.

PROGRAM:

```
ORG 0000H
UP: MOV P2,#55H
ACALL DELAY
MOV P2,#0AAH
ACALL DELAY
SJMP UP

DELAY:MOV R4,#10
H1:MOV R3,#255
H2:DJNZ R3,H2
DJNZ R4,H1
RET
END
```

CIRCUIT DIAGRAM:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 8

7 SEGMENT DISPLAY USING AT89C51 USING PROTEUS

AIM:

   To write an assembly language program for 7 Segment Display Using AT89C51 using Keil

and Proteus

SOFTWARE REQUIRED:
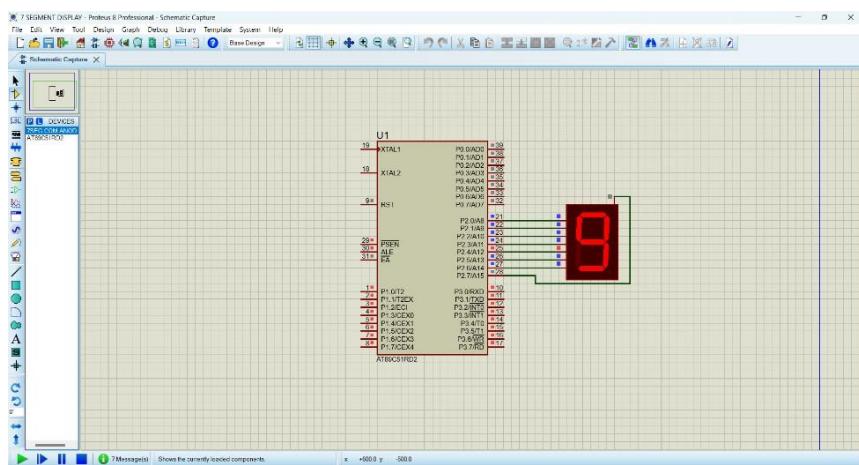
- Proteus 8 software.

PROGRAM:

```
ORG 000H
UP:MOV P2,#0C0H
ACALL DELAY
MOV P2,#0F9H
ACALL DELAY
MOV P2,#0A4H
ACALL DELAY
MOV P2,#0B0H
ACALL DELAY
MOV P2,#99H
ACALL DELAY
MOV P2,#92H
ACALL DELAY
MOV P2,#82H
ACALL DELAY
MOV P2,#0F8H
ACALL DELAY
MOV P2, #80H
ACALL DELAY
MOV P2,#90H
ACALL DELAY

DELAY: MOV R5,#10
H1:MOV R4,#180
H2:MOV R3,#255
H3:DJNZ R3,H3
DJNZ R4,H2
DJNZ R5,H1
RET
END
```

CIRCUIT DIAGRAM:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 9

LED CHASER USING AT89C51 USING PROTEUS

AIM:

To write an assembly language program for LED Chaser Using AT89C51 using Keil and Proteus

SOFTWARE REQUIRED:
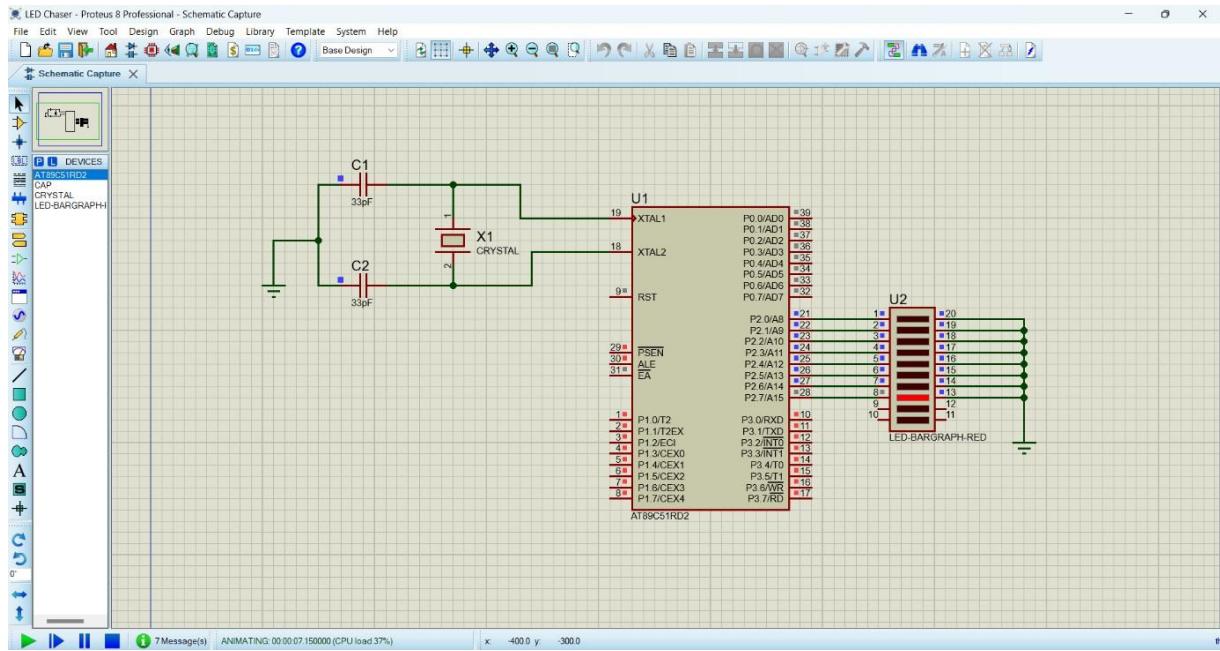
- Proteus 8 software.

PROGRAM:

```
ORG 0000H
UP: MOV P2,#01H
ACALL DELAY
MOV P2,#02H
ACALL DELAY
MOV P2,#04H
ACALL DELAY
MOV P2,#08H
ACALL DELAY
MOV P2,#10H
ACALL DELAY
MOV P2,#20H
ACALL DELAY
MOV P2,#40H
ACALL DELAY
MOV P2,#80H
ACALL DELAY
SJMP UP

DELAY: MOV R4,#255
H1: DJNZ R4,H1
RET
END
```

CIRCUIT DIAGRAM:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 10

## ARDUINO BASED MANUAL ELECTRONIC COUNTER USING PROTEUS

AIM:
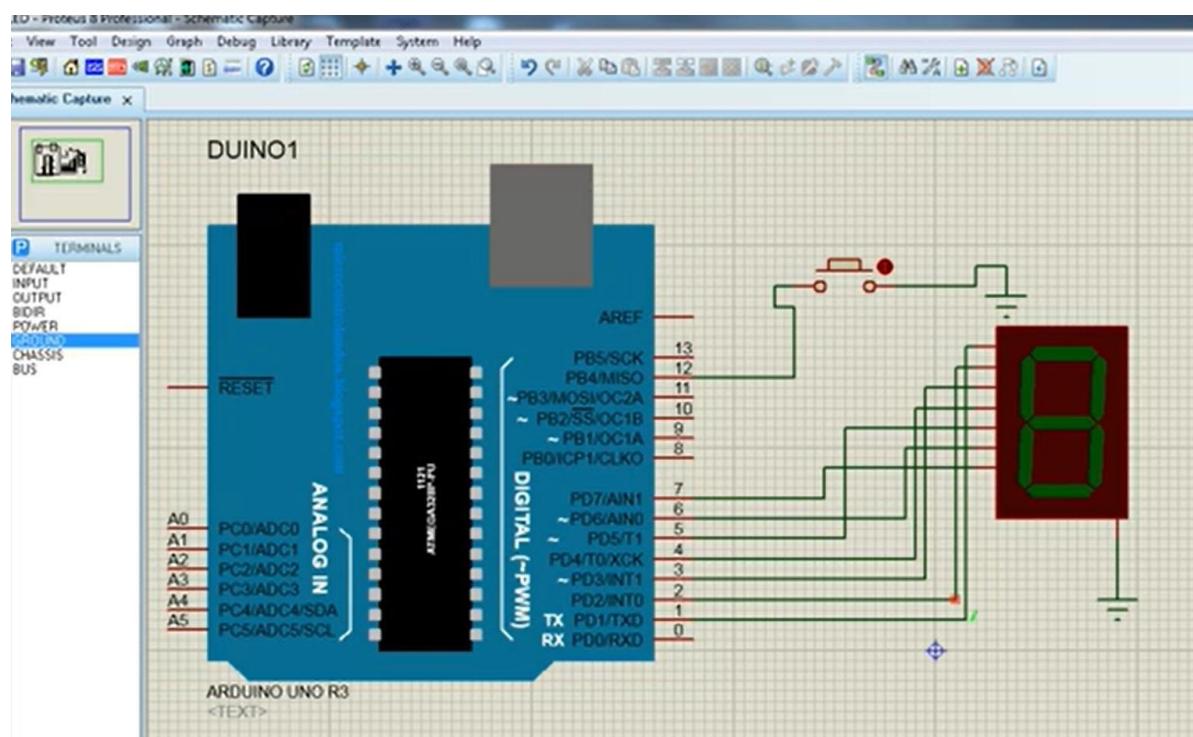
To write an Embedded C program for Manual Electronic counter using Arduino IDE and Proteus

SOFTWARE REQUIRED:

- Proteus 8 software
- Arduino IDE

CIRCUIT DIAGRAM:

PROGRAM:

```
int a=13;
int b=12;
int c=11;
int d=10;
int e=9;
int f=8;
int g=7;
void setup()
{
```

```arduino
pinMode(a,OUTPUT);
pinMode(b,OUTPUT);
pinMode(c,OUTPUT);
pinMode(d,OUTPUT);
pinMode(e,OUTPUT);
pinMode(f,OUTPUT);
pinMode(g,OUTPUT);
}
void loop() {
//for 0:
digitalWrite (a,1);
digitalWrite (b,1);
digitalWrite (c,1);
digitalWrite (d,1);
digitalWrite (e,1);
digitalWrite (f,1);
digitalWrite (g,0);
delay (600);
//for 1:
digitalWrite (a,0);
digitalWrite (b,1);
digitalWrite (c,1);
digitalWrite (d,0);
digitalWrite (e,0);
digitalWrite (f,0);
digitalWrite (g,0);
delay (600);
//for 2:
digitalWrite (a,1);
digitalWrite (b,1);

digitalWrite (c,0);
digitalWrite (d,1);
digitalWrite (e,1);
digitalWrite (f,0);
digitalWrite (g,1);
delay (600);
//for 3 CS:
digitalWrite (a,1);
digitalWrite (b,1);
digitalWrite (c,1);
digitalWrite (d,1);
```

```
digitalWrite (e,0);
digitalWrite (f,0);
digitalWrite (g,1);
delay (600);
//for 4:
digitalWrite (a,0);
digitalWrite (b,1);
digitalWrite (c,1);
digitalWrite (d,0);
digitalWrite (e,0);
digitalWrite (f,1);
digitalWrite (g,1);
delay (600);
//for 5:
digitalWrite (a,1);
digitalWrite (b,0);
digitalWrite (c,1);
digitalWrite (d,1);
digitalWrite (e,0);
digitalWrite (f,1);
digitalWrite (g,1);
delay (600);
//for 6:
digitalWrite (a,1);
digitalWrite (b,0);
digitalWrite (c,1);
digitalWrite (d,1);
digitalWrite (e,1);
digitalWrite (f,1);

digitalWrite (g,1);
delay (600);
//for 7
digitalWrite (a,1);
digitalWrite (b,1);
digitalWrite (c,1);
digitalWrite (d,0);
digitalWrite (e,0);
digitalWrite (f,0);
digitalWrite (g,0);
delay (600);
//for 8:
```
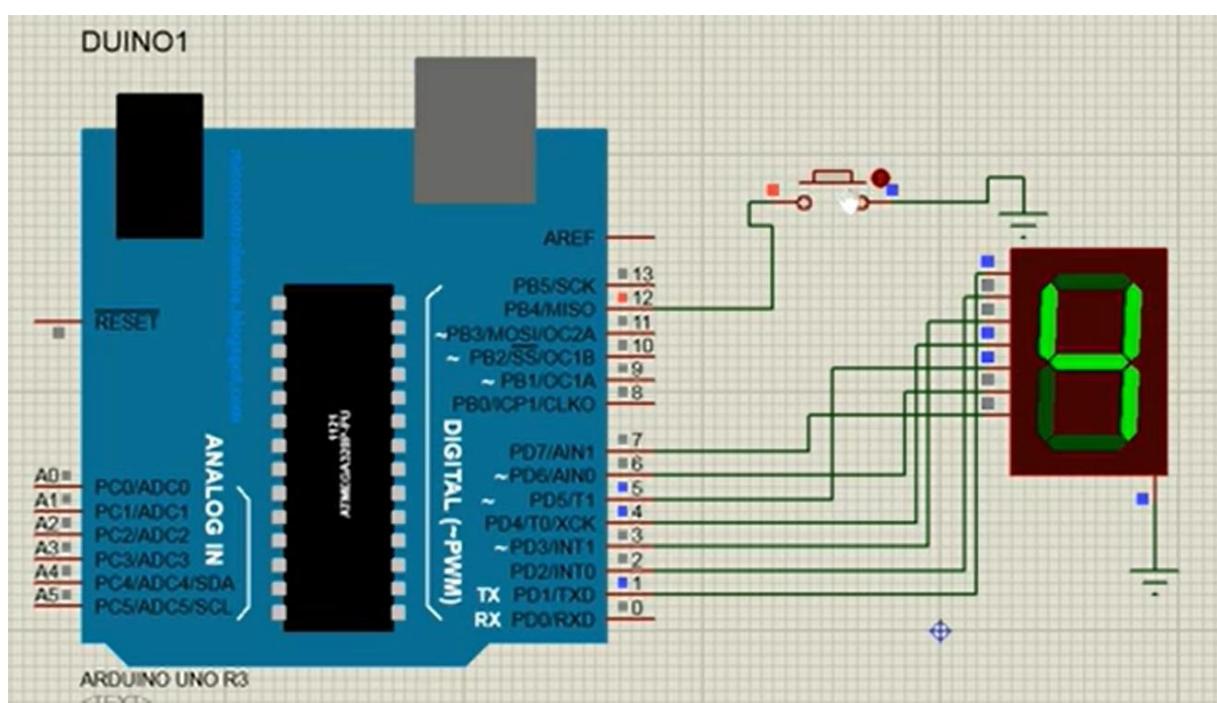
```
digitalWrite (a,1);
digitalWrite (b,1);
digitalWrite (c,1);
digitalWrite (d,1);
digitalWrite (e,1);
digitalWrite (f,1);
digitalWrite (g,1);
delay (600);
//for 9:
digitalWrite (a,1);
digitalWrite (b,1);
digitalWrite (c,1);
digitalWrite (d,1);
digitalWrite (e,0);
digitalWrite (f,1);
digitalWrite (g,1);
delay (600);
}
```

OUTPUT:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 11

<div align="center">

ARDUINO TO 16x2 LCD DISPLAY USING PROTEUS

</div>

AIM:
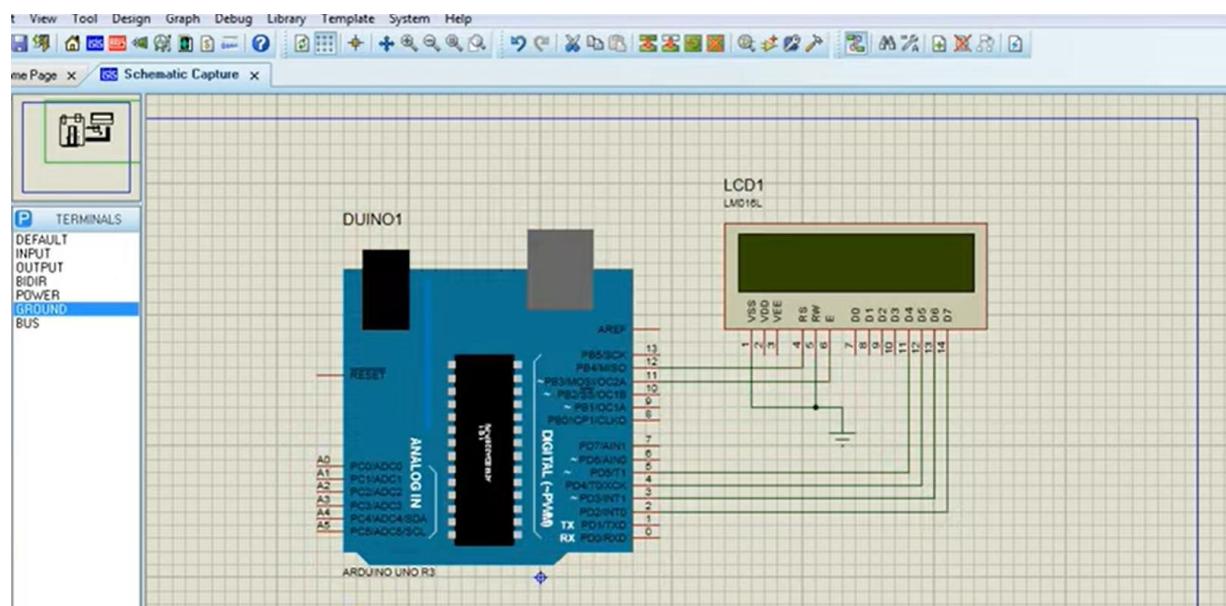
   To write an Embedded C program to interface Arduino Uno and 16 x 2 LCD display using Arduino Uno and Proteus

SOFTWARE REQUIRED:

- Proteus 8 software.
- Arduino IDE software

CIRCUIT DIAGRAM:

PROGRAM:

Arduino to 16x2 LCD Display using Proteus

```
#include <LiquidCrystal.h>
LiquidCrystal lcd (7, 8, 9, 10, 11, 12);
// your PWM numbers may be different

void setup()  {

lcd.begin(16,  2);
```

```
lcd.print("put your message here");


}


void loop ()  {


for (int  i=0;  1<13;  i++)
}


lcd.scrollDisplayLeft();
delay(700);


}
}
```
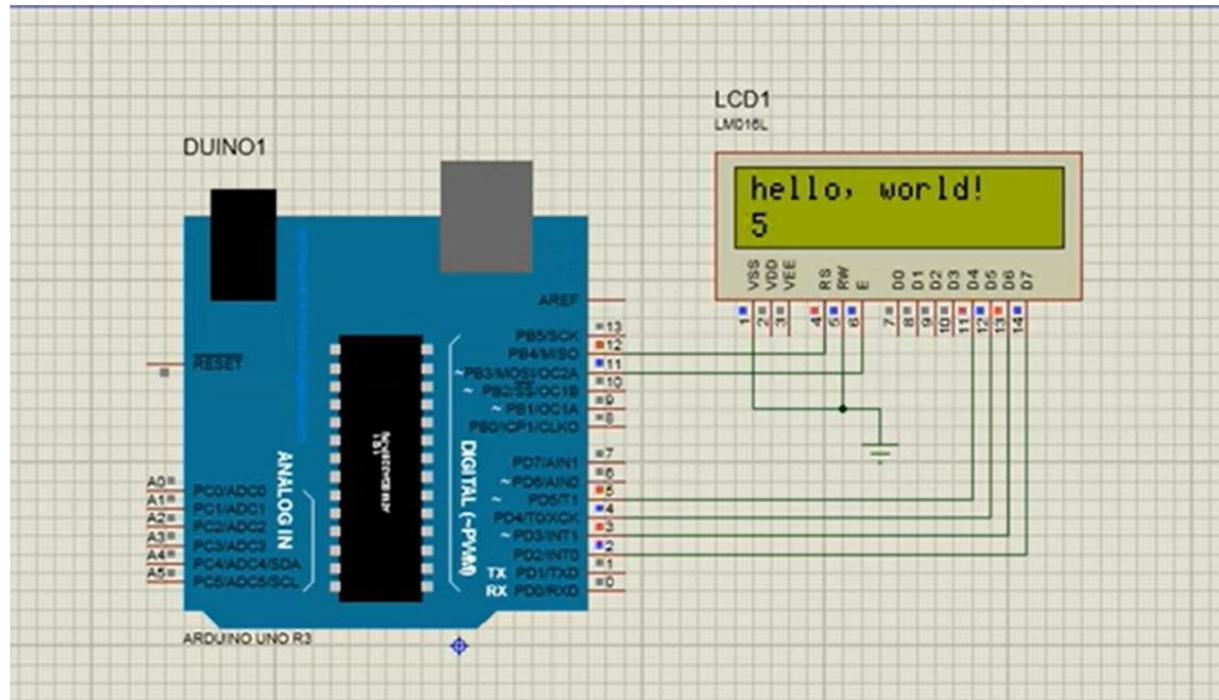
OUTPUT:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 12

SERIAL COMMUNICATION USING ARDUINO WITH PROTEUS

AIM:
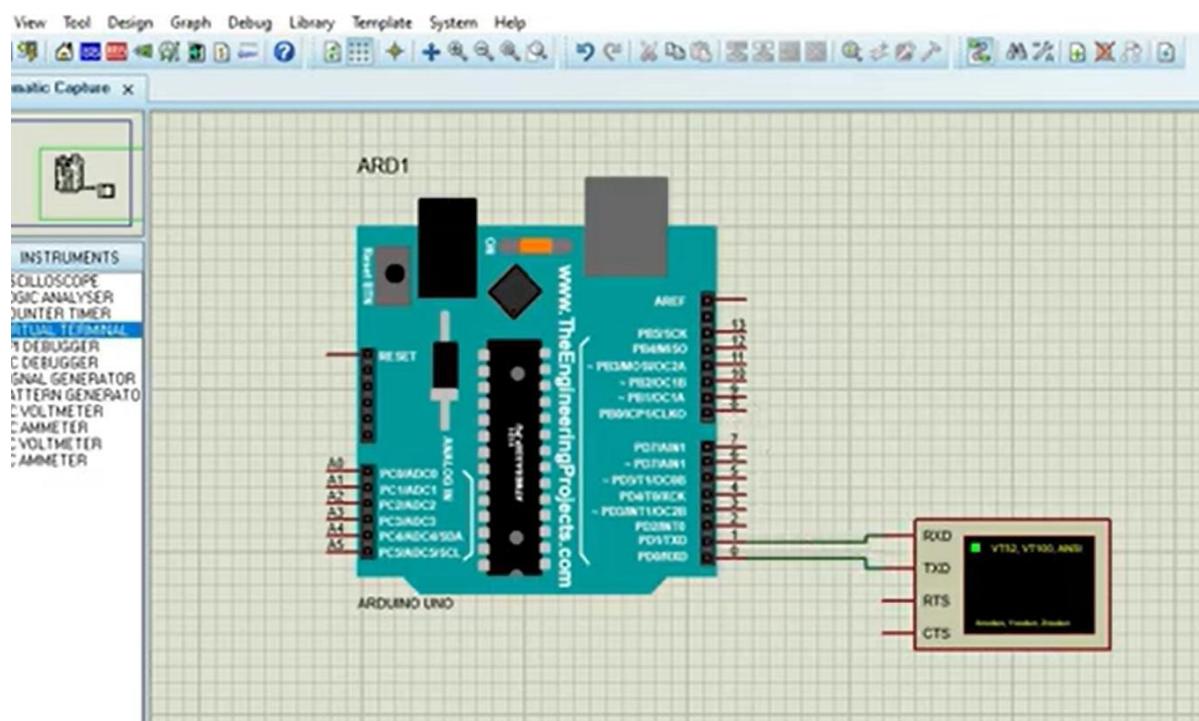
To write an Embedded C program for serial communication using Arduino Uno and Proteus

SOFTWARE REQUIRED:

- Proteus 8 software.
- Arduino IDE software

CIRCUIT DIAGRAM:
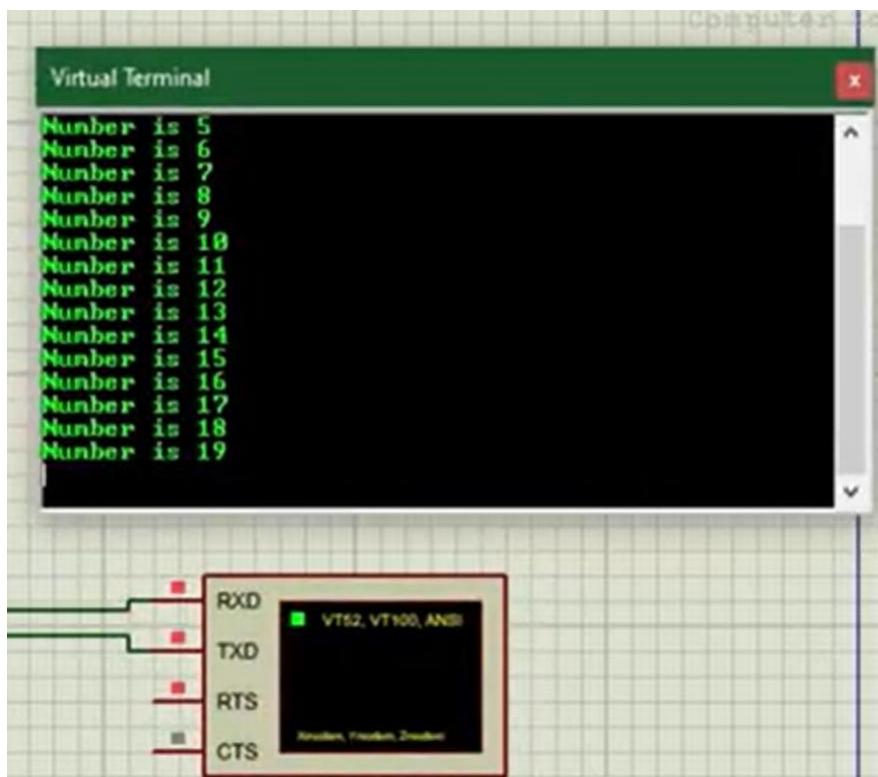
PROGRAM:

```
void setup()

{

Serial.begin(9600); // send and receive at 9600 baud

}


int number = 0;
```

```
void loop()

{

Serial.print("Number is ");

Serial.println(number); // print the number

delay(500); // delay half second between numbers

number++; // to the next number

}
```

OUTPUT:

RESULT:

      Thus the program has been successfully verified and executed.

Exp No: 13

TEMPERATURE SENSOR IN PROTEUS USING ARDUINO

AIM:
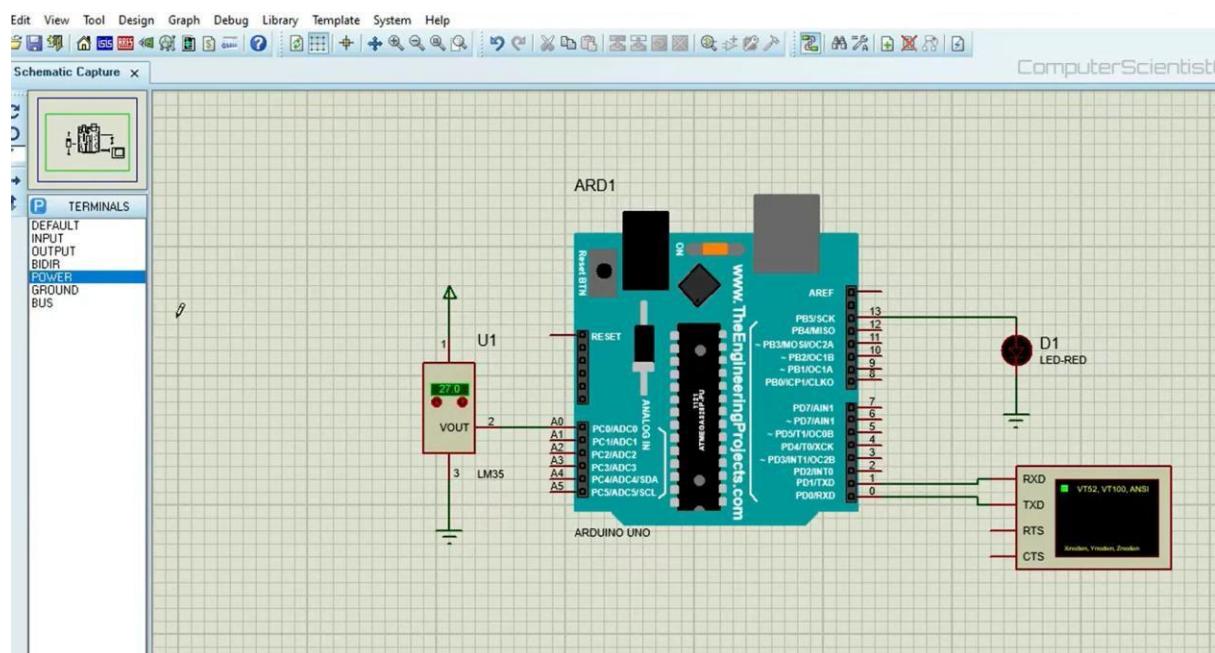
   To write an Embedded C program for interfacing Temperature Sensor using Arduino Uno and Proteus

SOFTWARE REQUIRED:

- Proteus 8 software.
- Arduino IDE software

CIRCUIT DIAGRAM:
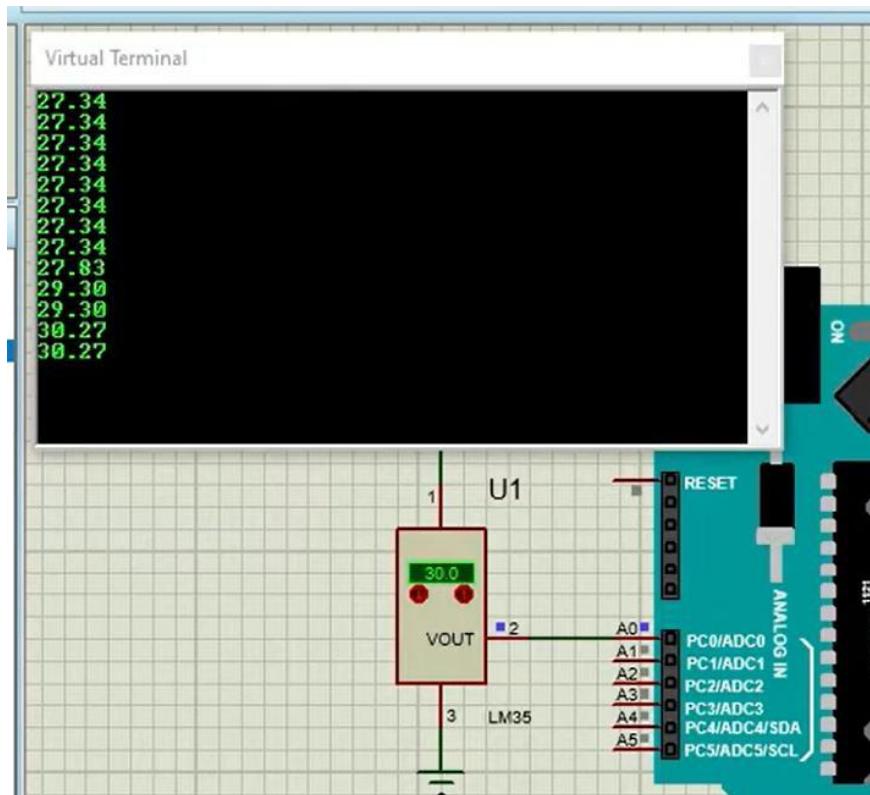
PROGRAM:

```
float temp;
void setup() {
pinMode (13, OUTPUT);
Serial.begin (9600);
}
void loop() {
temp= analogRead (A0);
temp= (temp*500)/1024;
```

```
Serial.println (temp);
if (temp>30)
digitalWrite (13, HIGH);
else
digitalWrite (13, LOW);
delay (1000);
}
```

OUTPUT:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 14

GAS SENSOR MQ-2 IN PROTEUS USING ARDUINO

AIM:
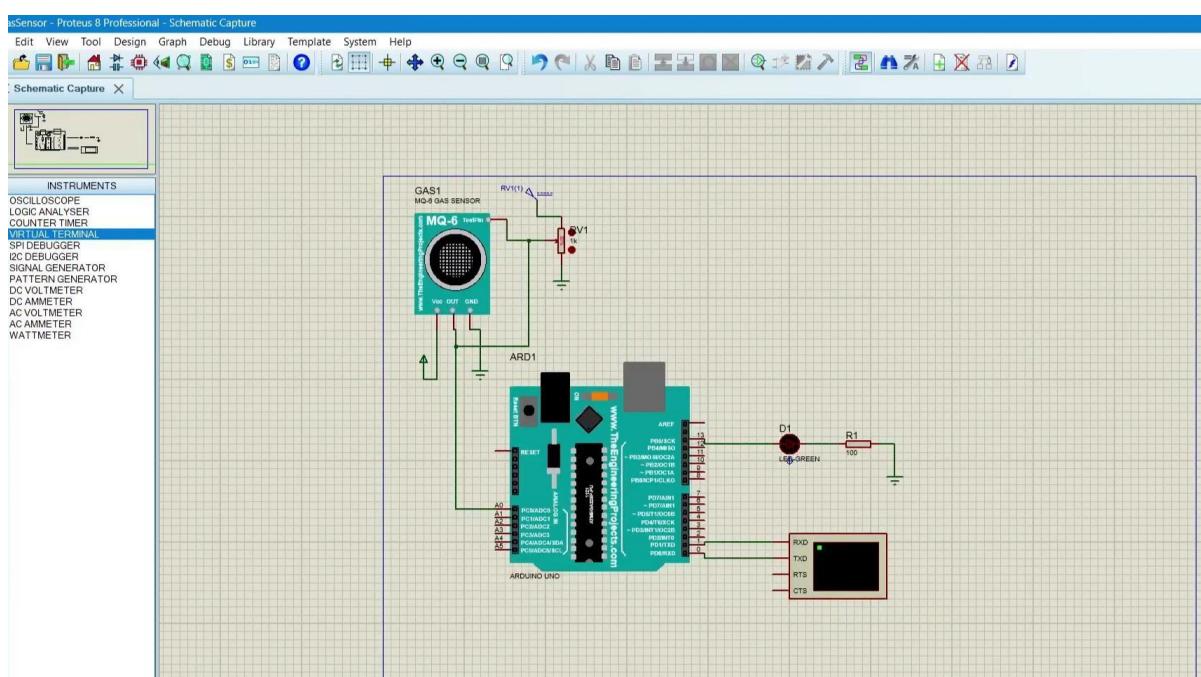
To write an Embedded C program for interfacing Gas Sensor MQ-2 using Arduino Uno and Proteus

SOFTWARE REQUIRED:

- Proteus 8 software.
- Arduino IDE software

CIRCUIT DIAGRAM:

PROGRAM:
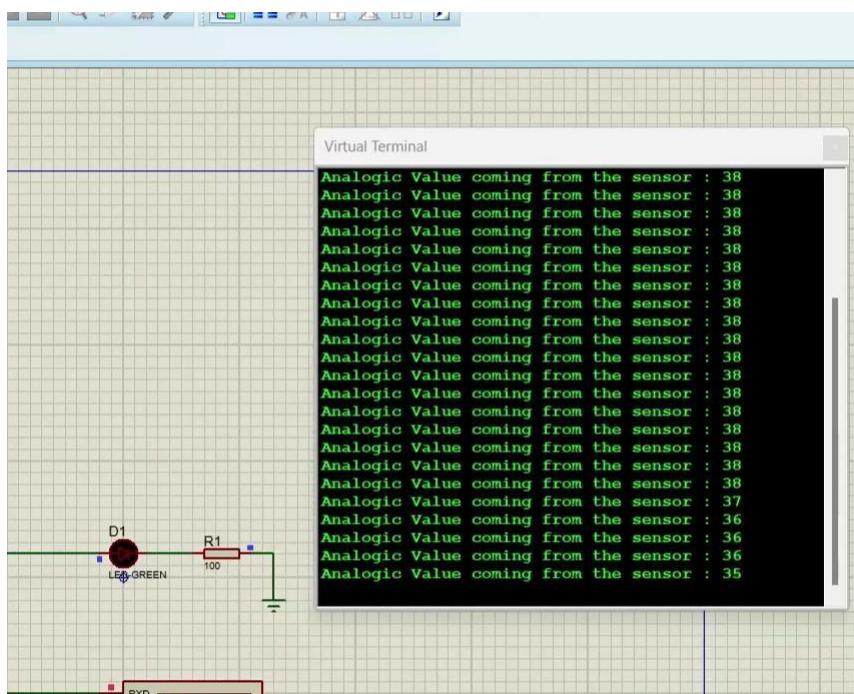
```
#define GreenLed 13
#define Sensor A0

void setup(){
 pinMode(13,OUTPUT);
 pinMode(12,OUTPUT);
 pinMode(A0,INPUT);
 Serial.begin(9600);
```

}

void loop() {

  int value = analogRead(A0);

  Serial.print("Analogic Value coming from the sensor : ");

  Serial.println(value);

  delay(100);

  if(value>600){

  digitalWrite(13,HIGH);

  }

  else{

    digitalWrite(13,LOW);

  }

  delay(20);

}

OUTPUT:

RESULT:

       Thus the program has been successfully verified and executed.

Exp No: 15

ULTRASONIC SENSOR IN PROTEUS USING ARDUINO

AIM:
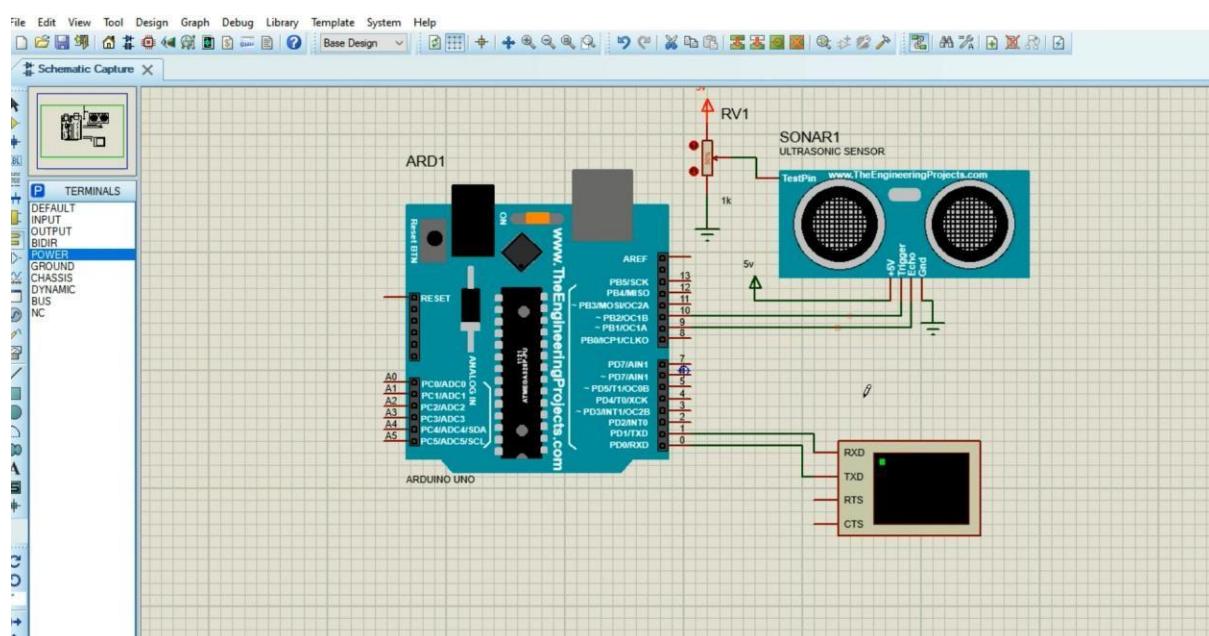
To write an Embedded C program for interfacing Ultrasonic Sensor using Arduino Uno and Proteus

SOFTWARE REQUIRED:

- Proteus 8 software.
- Arduino IDE software

CIRCUIT DIAGRAM:

PROGRAM:

```
// Program Sketch
   int trig = 10;
   int echo = 9;
   long duration;
   int cm;
void setup() {
 // put your setup code here, to run once:
 pinMode(trig, OUTPUT);
 pinMode(echo,INPUT);
```
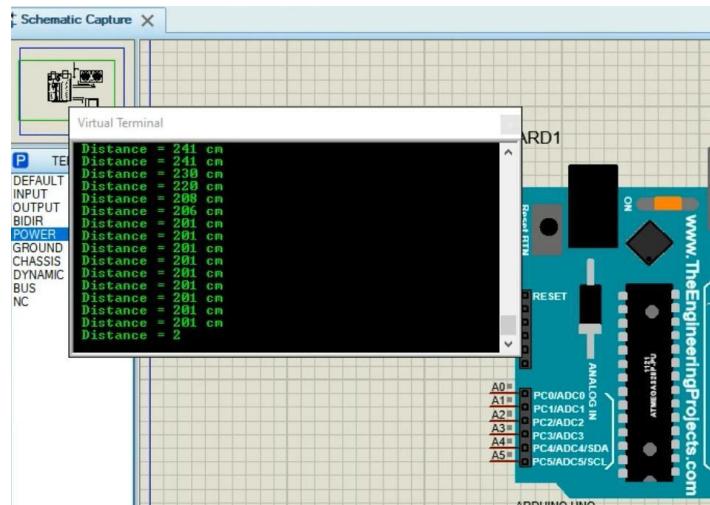
```
  Serial.begin(9600);

}

void loop() {

  // Sketch to calculate ultrasonic distance

      digitalWrite(trig, LOW);

      delayMicroseconds(10);

      digitalWrite(trig, HIGH);

      delayMicroseconds(10);

      digitalWrite(trig, LOW);

      delayMicroseconds(10);

      duration = pulseIn(echo, HIGH);

      cm = (duration/2) * 0.034;


  // Print Value on Serial Monitor

      Serial.print(" Distance = ");

      Serial.print(cm);

      Serial.println(" cm");

}
```

OUTPUT:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 16

PIR SENSOR IN PROTEUS USING ARDUINO

AIM:
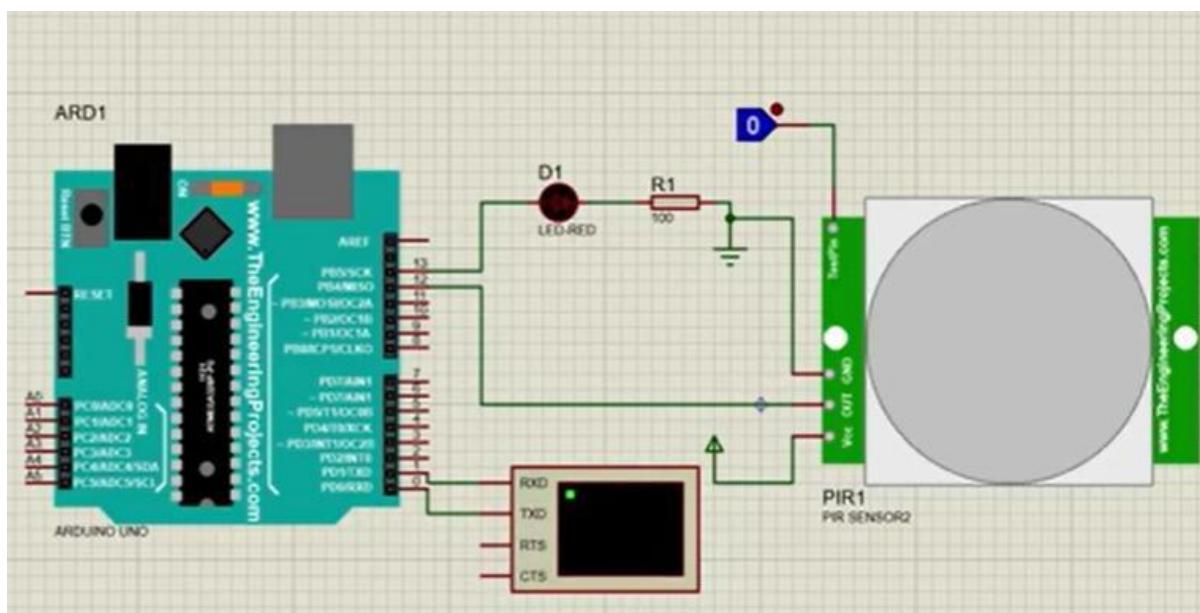
To write an Embedded C program for interfacing PIR Sensor using Arduino Uno and Proteus

SOFTWARE REQUIRED:

- Proteus 8 software.
- Arduino IDE software

CIRCUIT DIAGRAM:

PROGRAM:

```
int Status = 13;  // Digital pin D6

int sensor = 12;  // Digital pin D7

void setup() {

Serial.begin(9600);

  pinMode(sensor, INPUT);  // declare sensor as input

  pinMode(Status, OUTPUT);  // declare LED as output

}

void loop() {
```

```
long state = digitalRead(sensor);

Serial.println(state);

if(state == HIGH) {

  digitalWrite (Status, HIGH);

  Serial.println("Motion detected!");

  delay(1000);

 }

 else {

  digitalWrite (Status, LOW);

  Serial.println("Motion absent!");

  delay(1000);

  }

}
```

RESULT:

        Thus the program has been successfully verified and executed.

Exp No: 17

EMBEDDED C PROGRAM TO MULTIPLY TWO 16-BIT BINARY NUMBERS

AIM:

To write an Embedded C program to multiply two 16-bit numbers using Keil software

SOFTWARE REQUIRED:

- Keil

Program:

```
#include <reg51.h> void main()
{
while (1)
{
unsigned int num1, num2; unsigned long int product; num1 = 0x2222;
num2 = 0xBBBB;
product = (unsigned long int)num1 * num2; P0= product &0xff;
P1= (product & 0xff00)>>8;
P2 =(product & 0xff0000)>>16; P3 =(product & 0xff000000)>>24;
}
}
```

OUTPUT:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 18

EMBEDDED C PROGRAM TO FIND THE SUM OF FIRST 10 INTEGER NUMBERS

AIM:

   To write an Embedded C program to find the sum of first 10 integer numbers using Keil software

SOFTWARE REQUIRED:

- Keil

PROGRAM:

```
#include <reg51.h> void main ( )
{
unsigned char sum=0; unsigned char i;
for (i=1; i<=10; i++)
{
sum = sum + i;


}
ACC=sum; P0=sum;
}
```

OUTPUT:

        1+2+3+4+5+6+7+8+9+10 = 55   (0x37) in Hexadecimal

RESULT:

        Thus the program has been successfully verified and executed.

Exp No: 19

EMBEDDED C PROGRAM TO FIND FACTORIAL OF A GIVEN NUMBERS

AIM:

To write an Embedded C program to find factorial of a given numbers using Keil software.

SOFTWARE REQUIRED:

- Keil

PROGRAM:
```
#include <reg51.h>

void main() {
    unsigned char n = 12;
    unsigned long fact = 1;
    unsigned char i;

    for (i = 1; i <= n; i++)
        fact *= i;

    P0 = fact;        // Lowest byte
    P1 = fact >> 8;
    P2 = fact >> 16;
    P3 = fact >> 24;   // Highest byte

    while(1);
}
```

OUTPUT:

1c8cfc00

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 20

EMBEDDED C PROGRAM TO ADD AN ARRAY OF 16-BIT NUMBERS AND STORE THE 32-BIT RESULT IN INTERNAL RAM

AIM:

   To write an Embedded C program to add an array of 16-bit numbers and store the results in internal RAM using Keil software.

SOFTWARE REQUIRED:

   • Keil

PROGRAM:

```
#include <reg51.h>

void main() {
    unsigned int arr[5] = {0x1111, 0x2222, 0x8888, 0x4444, 0xABCD};
    unsigned long sum = 0;
    unsigned char i;

    for (i = 0; i < 5; i++)
        sum += arr[i];

    P0 = sum;        // Lower byte
    P1 = sum >> 8;   // Next byte
    P2 = sum >> 16;  // Next byte

    while(1);
}
```

OUTPUT:

1abcc

RESULT:

      Thus the program has been successfully verified and executed.

Exp No: 21

EMBEDDED C PROGRAM TO DISPLAY "HELLO WORLD" MESSAGE

AIM:

To write an Embedded C program to display "HELLO WORLD" message using Keil software.

SOFTWARE REQUIRED:

- Keil sofware

Program:

```
#include <reg51.h>
#include <stdio.h>

void main() {
    SCON = 0x50;   // UART mode 1, 8-bit, enable receiver
    TMOD = 0x20;   // Timer1, mode 2 (auto-reload)
    TH1  = 0xFD;   // Baud rate 9600
    TR1  = 1;      // Start Timer1
    TI   = 1;      // Ready to transmit

    while (1) {
        printf("Hello World!\n");
    }
}
```

OUTPUT:

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 22

EMBEDDED C PROGRAM TO CONVERT THE HEXADECIMAL DATA 0XCFH TO DECIMAL AND DISPLAY THE DIGITS ON PORTS P0, P1 AND P2

AIM:

To write an Embedded C program to convert Hexadecimal numbers into Decimal and display the digits on ports using Keil software.

SOFTWARE REQUIRED:

- Keil software

PROGRAM:

```
# include <reg51.h> void main (void)
{
unsigned char hexa=0xFF; unsigned char hundreds, tens, units;
hexa=hexa/10; P0=B;
units=B;
hexa = hexa/10; hundreds=ACC; tens=B;
P1=B; P2=ACC;
while(1);
}
```

OUTPUT:

255

RESULT:

Thus the program has been successfully verified and executed.

Exp No: 23

STUDY OF ARM PROCESSOR

AIM:

To study the architecture and working of an ARM processor.

COMPONENT REQUIRED:

- ARM LPC2148

THEORY:

ARM is a family of instruction set architectures for computer processors based on a reduced instruction set computing (RISC) architecture developed by British company ARM Holdings. A RISC-based computer design approach means ARM processors require significantly fewer transistors than typical processors in average computers. This approach reduces costs, heat and power use. These are desirable traits for light, portable, battery-powered devices—including smartphones, laptops, tablet and notepad computers), and other embedded systems. A simpler design facilitates more efficient multi-core CPUs and higher core counts at lower cost, providing higher processing power and improved energy efficiency for servers and supercomputers.

Features of LPC214x Series Controllers:

- 8 to 40 kB of on-chip static RAM and 32 to 512 kB of on-chip flash program memory.128 bit wide interface/accelerator enables high speed 60 MHz operation.
- In-System/In-Application Programming (ISP/IAP) via on-chip boot-loader software. Single flash sector or full chip erase in 400 ms and programming of 256 bytes in 1ms.
- Embedded ICE RT and Embedded Trace interfaces offer real-time debugging with the on-chip Real Monitor software and high speed tracing of instruction execution.
- USB 2.0 Full Speed compliant Device Controller with 2 kB of endpoint RAM. In addition, the LPC2146/8 provides 8 kB of on-chip RAM accessible to USB by DMA.
- One or two (LPC2141/2 vs. LPC2144/6/8) 10-bit A/D converters provide a total of 6/14analog inputs, with conversion times as low as 2.44 us per channel.
- Single 10-bit D/A converter provides variable analog output.
- Two 32-bit timers/external event counters (with four capture and four compare channels each), PWM unit (six outputs) and watchdog.
- Low power real-time clock with independent power and dedicated 32 kHz clock input.
- Multiple serial interfaces including two UARTs (16C550), two Fast I2C-bus (400 kbit/s), SPI and SSP with buffering and variable data length capabilities.
- Vectored interrupt controller with configurable priorities and vector addresses.
- Up to 45 of 5 V tolerant fast general purpose I/O pins in a tiny LQFP64 package.
- Up to nine edge or level sensitive external interrupt pins available.
- On-chip integrated oscillator operates with an external crystal in range from 1 MHz to30 MHz and with an external oscillator up to 50 MHz.
- Power saving modes include Idle and Power-down.
- Individual enable/disable of peripheral functions as well as peripheral clock scaling for additional power optimization.
- Processor wake-up from Power-down mode via external interrupt, USB, Brown-Out Detect (BOD) or Real-Time Clock (RTC).

- Single power supply chip with Power-On Reset (POR) and BOD circuits – CPU operating voltage range of 3.0 V to 3.6 V (3.3 V ± 10 %) with 5 V tolerant I/O pads.

LPC2148 needs the following hardware to work properly:

- Power Supply
- Crystal Oscillator
- Reset Circuit
- RTC crystal oscillator
- UART

Power Supply

LPC2148 works on 3.3 V power supply. LM 117 can be used for generating 3.3 V supply. However, basic peripherals like LCD, ULN 2003 (Motor Driver IC) etc. works on 5V. So AC mains supply is converted into 5V using below mentioned circuit and after that LM 117 is used to convert 5V into 3.3V.

Reset Circuit

Reset button is essential in a system to avoid programming pitfalls and sometimes to manually bring back the system to the initialization mode. MCP 130T is a special IC used for providing stable RESET signal to LPC 2148.
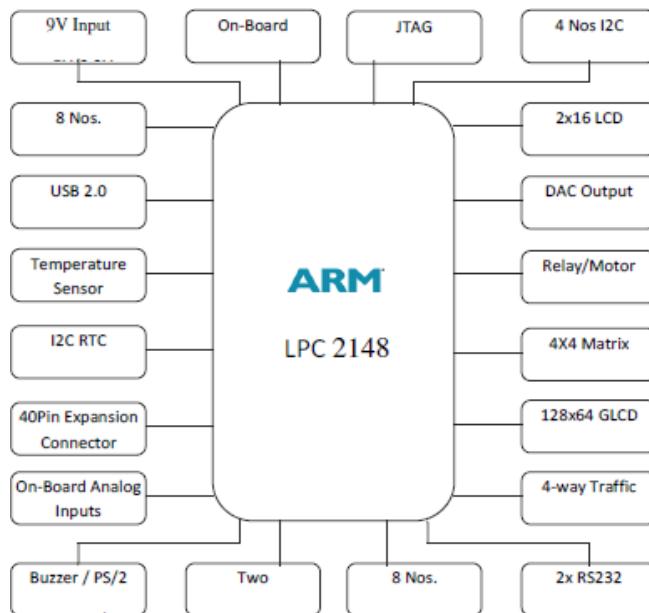

**Figure - 3.1:** ARM Processor

Flash Programming Utility
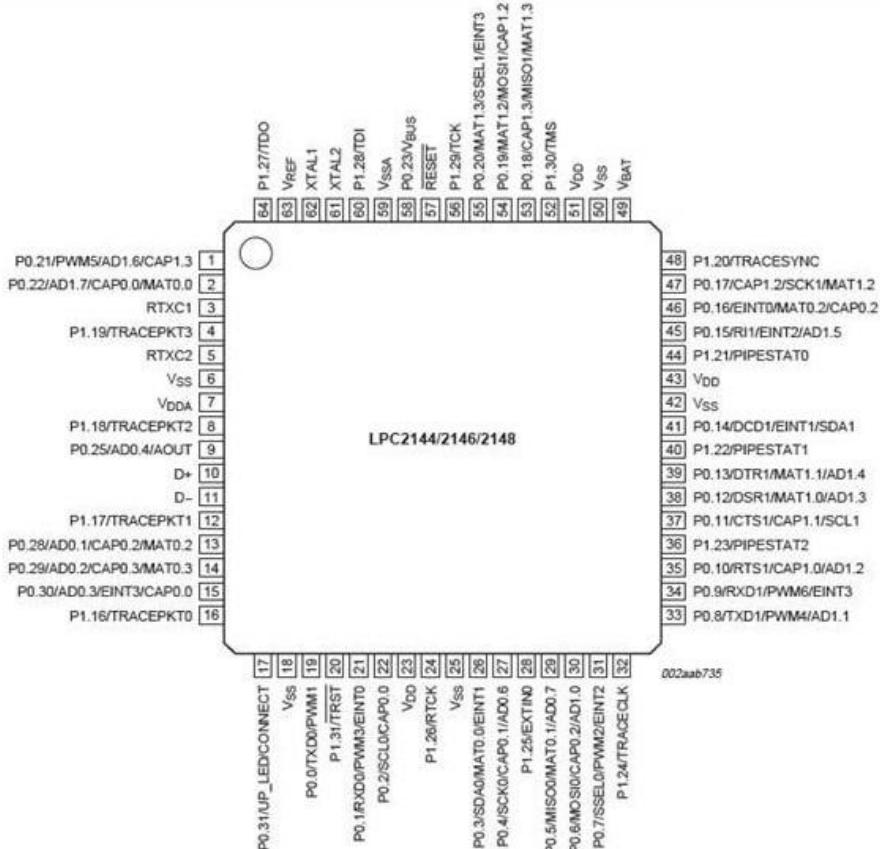
NXP Semiconductors produce a range of Microcontrollers that feature both on-chip. Flash memory and the ability to be reprogrammed using In-System Programming technology.

On-board Peripherals

• 8-Nos. of Point LED's (Digital Outputs)

• 8-Nos. of Digital Inputs (Slide Switch)

- 2 Lines X 16 Character LCD Display

- I2C Enabled 4 Digit Seven-Segment Display

- 128x64 Graphical LCD Display

- 4 X 4 Matrix keypad

- Stepper Motor Interface

- 2 Nos. Relay Interface

- Two UART for Serial Port Communication through PC

- Serial EEPROM

- On-chip Real Time Clock with Battery Backup

- PS/2 Keyboard Interface (Optional)

- Temperature Sensor

- Buzzer (Alarm Interface)

- Traffic Light Module (Optional)

Pin Configuration

Result:

       The ARM processor has been studied successfully.

Exp No: 24

BLINKING LEDS USING SOFTWARE DELAY ROUTINE IN LPC2148 KIT

AIM:

To write and execute a C program to blink LEDs using software delay routine in LPC 2148 kit

APPARATUS REQUIRED:

Keil uVision5 Software

Philips Flah Programmer

LPC 2148 kit

PROGRAM:

```c
#include "lpc214x.h"

void delay (unsigned int k);

void main(void)

{

IODIR0 = 0xFFFFFFFF; //Configure Port0 as output Port

PINSEL0 = 0;            //Configure Port0 as General Purpose IO

while(1)

{

IOSET0 = 0x0000ff00;  //Set P0.15-P0.8 to '1'

delay(1000);        //1 sec Delay

IOCLR0 = 0x0000ff00;  //Set P0.15-P0.8 to '0'

delay(1000);        //1 Sec Delay

}

}

//Delay Program

//Input - delay value in milli seconds

void delay(unsigned int k)

{

        unsigned int i,j;

        for (j=0; j<k; j++)
```

```
            for(i = 0; i<=800; i++);
}
```

OUTPUT: LEDs P0.15-P0.8 are blinking

RESULT:

Thus the C program to blink LEDs using software delay routine was written and executed in LPC 2148 kit

Exp No: 25

PROGRAM TO READ THE SWITCH AND DISPLAY IN THE LEDS USING LPC2148 KIT

AIM:

To write and execute C program to read the switch and display in the LEDs using LPC2148 kit

APPARATUS REQUIRED:

Keil uVision5 Software

Philips Flah Programmer

LPC 2148 kit

PROGRAM:

```c
#include "lpc214x.h"
int main(void)
{
 unsigned int sw_sts;
 IODIR0 = 0x0000ff00; //Configure Port0
     PINSEL0 = 0;              //Configure Port0 as General Purose IO
while(1)
{
 sw_sts = IOPIN0;
 IOSET0 = 0x0000ff00;   //Set P0.15-P0.8 to '1'
 IOCLR0 = sw_sts >> 8;  //Set P0.15-P0.8 to '0'
}
}
```

OUTPUT: LEDs P0.15-P0.08 displayed the bits entered in the switches

RESULT:

Thus C program was written read the switch and display in the LEDs using LPC2148 kit

Exp No: 26

DISPLAY A NUMBER IN SEVEN SEGMENT LED IN LPC2148 KIT

AIM:

      To write and execute C program to display a number in seven segment LED in LPC2148 kit

APPARATUS REQUIRED:

      Keil uVision5 Software

      Philips Flah Programmer

      LPC 2148 kit

PROGRAM:

//SEVEN SEGMENT LED DISPLAY INTERFACE IN C

/* Program to Count 0-9 and Display it in 7 segment Display (MUX) DS4

 * Display Select DS3 ==> "P0.13" Enable --> '0', Disable --> '1'

 * Display Select DS4 ==> "P0.12" Enable --> '0', Disable --> '1'

 */

/* Segment Connection Display 1 & 2   Enable --> '1', Disable --> '0'

 *---

 * MSB   LSB

 * Dp G   F   E   D   C   B   A

 * P0.23 P0.22 P0.21 P0.20 P0.19 P0.18 P0.17 P0.16

 * 0   0   0   0   0   1   1   0 --> 6 => '1'

 ---/

#include <LPC214X.H>

#define DS3   1<<13   // P0.13

#define DS4   1<<12   // P0.12

#define SEG_CODE 0xFF<<16   // Segment Data from P0.16 to P0.23

unsigned char const seg_dat[]={0x3F, 0x6, 0x5B, 0x4F, 0x66, 0x6D, 0x7D, 0x7, 0x7F, 0x67};

```c
void delayms(int n)
{
int i,j;
for(i=0;i<n;i++)
 {for(j=0;j<5035;j++)  //5035 for 60Mhz ** 1007 for 12Mhz
   {;}
 }
}


int main (void)
{
  unsigned char count;

PINSEL0 = 0; // Configure Port0 as General Purpose IO => P0.0  to P0.15
PINSEL1 = 0; // Configure Port0 as General Purpose IO => P0.16 to P0.31
IODIR0 = SEG_CODE | DS3 | DS4; //Configure Segment data & Select signal as output
IOSET0 = SEG_CODE | DS3 ;  //Disable DS3 display
IOCLR0 = DS4;  //Enable DS4 Display
count  = 0; //Initialize Count

//Display Count value
IOCLR0 = SEG_CODE;
IOSET0 = seg_dat[count]<<16;

while(1)
 {
        delayms(1000); //1 sec delay
   count++;           //Increment count
   if(count>9) count=0;  //Limit 0-9
```

//Display Count value

IOCLR0 = SEG_CODE;

IOSET0 = seg_dat[count]<<16;

  }

}

OUTPUT: 7-Segment display counting from 0 to 9

RESULT:

Thus C program, was written and executed to display a number in seven segment LED in LPC2148 kit

Exp No: 27

SERIAL TRANSMISSION AND RECEPTION USING ON-CHIP UART IN LPC2148 KIT

AIM:

　　To write and execute C program for serial transmission and reception using on-chip UART in LPC2148 kit.

APPARATUS REQUIRED:

　　Keil uVision5 Software

　　Philips Flah Programmer

　　LPC 2148 kit

PROGRAM:

```
#include <lpc214x.h>

void UART0_Init(void)

{

 PLL0CON = 0;

 PLL0FEED=0xAA;

 PLL0FEED=0x55;

 VPBDIV = 1;

 // Fpclk = 12.000.000 MHz

 // DLM,DLH = Fpclk / (19200*16) = 39 = 0x27

 PINSEL0 |= 0x5; // Select UART0 RXD/TXD

 U0FCR = 0; // Disable FIFO's

 U0LCR = 0x83; // 8N1, enable Divisor latch bit

 U0DLL = 0x27; // baud rate fixed to 19200 @ PCLK = 12 Mhz

 U0DLM = 0;

 U0LCR = 3; // Disable Divisor latch bit

}

/*---------------------------------------*/

/* Function to send one char. to Serial Port */

void sout(unsigned char dat1)

{
```

```
  while(!(U0LSR & 0x20));//Wait for Tx Buffer Empty
 U0THR = dat1;  //Send to UART1
}
/*--------------------------------*/


int main (void)
{  int dat;
 UART0_Init();
 do
  {
   if(U0LSR & 1)  /* Check for RDR (Receiver Data Ready)command */
    {
      dat = U0RBR;// Receive Data from Srial Port
      sout(dat);  // Send Data to Srial Port
          }
   }while(1);
}
```

OUTPUT: Data was serially transmitted

RESULT:

Thus a C program was Written and executed for serial transmission and reception using on-chip UART in LPC2148 kit.

Exp No: 28

ACCESS AN INTERNAL ADC AND DISPLAY THE BINARY OUTPUT IN LEDS IN LPC2148 KIT

AIM:

 To write and execute C program for accessing an internal ADC and display the binary output in LEDS in LPC2148 kit.

APPARATUS REQUIRED:

 Keil uVision5 Software

 Philips Flah Programmer

 LPC 2148 kit

PROGRAM:

#include <LPC214X.H>

#define LEDS 0xFF<<8   //LED => P0.8 to P0.15

/////////////////////////////////////

/*--- ADC Signal Declaration */

/////////////////////////////////////

#define AD0_1 1<< 24

#define CLK_DIV 1<<8

#define PDN 1<<21

#define SOC 1<<24

#define BURST 1<<16

#define DONE 1<<31

/*----------------------------------- */

//Delay Program

//Input - delay value in milli seconds

void delay(unsigned int k)

{

 unsigned int i,j;

 for (j=0; j<k; j++)

 for(i = 0; i<=800; i++);

```c
}
/*----------------------------------- */
void adc_init()
{
unsigned long int ADC_CH;


        ADC_CH = 0 | 1 << 1; //Channel AD0.1
    AD0CR = SOC | PDN | CLK_DIV | ADC_CH | BURST ;

}
/*----------------------------------- */
unsigned int adc_read( unsigned char channel)
{
        unsigned int aval;
        unsigned long int val;


    if (channel == 1) val = AD0DR1;
    else if (channel == 2) val = AD0DR2;
    else if (channel == 3) val = AD0DR3;


    val = val >> 6;
    val = val & 0x3FF;
    aval = val;
    return (aval);
}
/*----------------------------------- */
/////////////////////////
/*----Main Program------*/
/////////////////////////
int main(void)
{
```

```c
unsigned int tp1;


  IODIR0  = LEDS; //Configure Port0 as output Port
  PINSEL0 = 0; //Configure Port0 as General Purpose IO
  PINSEL1 = 0 | AD0_1; // Enable AD0.1


  adc_init(); //Initialise on-chip ADC


do
 {  tp1 = adc_read(1); // Channel AD0 0.1
               tp1 = tp1 >> 2;  // ADC 10 bit But LED 8bit, Truncate lsb 2 bits
    IOSET0 =  LEDS;  //Switch OFF all LEDS
    IOCLR0 = tp1 << 8;  //Set VAlue
    delay(1000);
 }while(1);
}
```

OUTPUT: The Potentiometer knob was adjusted to generate Analog input and Digital display is observed

RESULT:

Thus C program was Written and executed for accessing an internal ADC and display the binary output in LEDS in LPC2148 kit.