

## UNIT 5 – TREES

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(Questions 1–40)

Q1. A tree is a \_\_\_\_\_ data structure.

- a) Linear
- b) Hierarchical
- c) Network
- d) Graph

Q2. The topmost node of a tree is called \_\_\_\_\_.

- a) Leaf node
- b) Root node
- c) Parent node
- d) Child node

Q3. Fill in the blank: The nodes with no children are called \_\_\_\_\_.

- a) Parent nodes
- b) Root nodes
- c) Leaf nodes
- d) Internal nodes

Q4. In a binary tree, the maximum number of nodes at level 'l' is \_\_\_\_\_.

- a)  $2^l$
- b)  $2^{(l-1)}$
- c)  $l^2$
- d)  $\log_2 l$

Q5. A binary tree of height h has a maximum of \_\_\_\_\_ nodes.

- a)  $2^h$
- b)  $2^{(h+1)} - 1$
- c)  $h^2$
- d)  $h \times 2$

Q6. Fill in the blank: In a binary tree, the degree of any node is at most \_\_\_\_\_.

- a) 3
- b) 2
- c) 1
- d) n

Q7. Which of the following traversals visits nodes in the order “Left  $\rightarrow$  Root  $\rightarrow$  Right”?

- a) Preorder
- b) Inorder
- c) Postorder
- d) Level order

Q8. Preorder traversal order is \_\_\_\_\_.

- a) Left  $\rightarrow$  Root  $\rightarrow$  Right
- b) Right  $\rightarrow$  Left  $\rightarrow$  Root
- c) Root  $\rightarrow$  Left  $\rightarrow$  Right
- d) Left  $\rightarrow$  Right  $\rightarrow$  Root

Q9. Postorder traversal order is \_\_\_\_\_.

- a) Root  $\rightarrow$  Left  $\rightarrow$  Right
- b) Left  $\rightarrow$  Root  $\rightarrow$  Right
- c) Left  $\rightarrow$  Right  $\rightarrow$  Root
- d) Right  $\rightarrow$  Root  $\rightarrow$  Left

Q10. Fill in the blank: The number of edges in a tree with n nodes is \_\_\_\_\_.

- a) n
- b)  $n - 1$
- c)  $n + 1$
- d)  $n^2$

Q11. A binary tree is said to be **\*\*complete\*\*** when \_\_\_\_\_.

- a) Every level is completely filled except possibly the last

- b) All nodes have two children
- c) It has no leaf nodes
- d) None of the above

Q12. A **full binary tree** is one in which \_\_\_\_\_.

- a) Each node has at most one child
- b) Each node has either 0 or 2 children
- c) All nodes are at the same level
- d) None of these

Q13. Fill in the blank: The height of a tree with a single node is \_\_\_\_\_.

- a) 0
- b) 1
- c) 2
- d) Undefined

Q14. The inorder traversal of a binary search tree gives elements in \_\_\_\_\_ order.

- a) Ascending
- b) Descending
- c) Random
- d) Spiral

Q15. Which of the following is NOT a valid tree traversal method?

- a) Inorder
- b) Postorder
- c) Crossorder
- d) Preorder

Q16. Fill in the blank: The left child of a node at index  $i$  in array representation is stored at \_\_\_\_\_.

- a)  $2i$
- b)  $2i + 1$
- c)  $i + 1$
- d)  $i - 1$

Q17. In array representation, the right child of a node at index  $i$  is stored at \_\_\_\_\_.

- a)  $2i$
- b)  $2i + 1$
- c)  $2i + 2$
- d)  $i + 2$

Q18. Fill in the blank: The parent of node at index  $i$  in array representation is at index \_\_\_\_\_.

- a)  $(i - 1) / 2$
- b)  $(i + 1) / 2$
- c)  $i / 2$
- d)  $2 / i$

Q19. A tree with all leaves at the same level is called a \_\_\_\_\_ tree.

- a) Skewed
- b) Perfect binary
- c) Complete
- d) Full

Q20. What is the maximum number of nodes in a binary tree of depth 4?

- a) 8
- b) 15
- c) 16
- d) 31

Q21. Fill in the blank: The **degree** of a tree is the maximum number of \_\_\_\_\_ of any node.

- a) Parents
- b) Children
- c) Leaves
- d) Levels

Q22. A **binary search tree (BST)** stores values such that:

- a)  $\text{Left} < \text{Root} < \text{Right}$

- b) Left > Root < Right
- c) Root < Left < Right
- d) None

Q23. The process of visiting each node exactly once in a tree is called \_\_\_\_\_.

- a) Traversal
- b) Searching
- c) Insertion
- d) Deletion

Q24. Fill in the blank: A binary tree can be efficiently represented using \_\_\_\_\_.

- a) Stack
- b) Array or linked list
- c) Queue
- d) Graph

Q25. Which traversal technique is best for expression evaluation?

- a) Preorder
- b) Postorder
- c) Inorder
- d) Level order

Q26. The total number of binary trees possible with 3 nodes is \_\_\_\_\_.

- a) 3
- b) 5
- c) 7
- d) 15

Q27. Fill in the blank: In a **\*\*skewed binary tree\*\***, every parent has only \_\_\_\_\_.

- a) Left child
- b) Right child
- c) One child
- d) Two children

Q28. Which of the following operations cannot be performed directly on array representation of binary trees?

- a) Traversal
- b) Insertion
- c) Deletion of arbitrary node
- d) Access by index

Q29. The space complexity of a recursive traversal of a binary tree is \_\_\_\_\_.

- a)  $O(1)$
- b)  $O(n)$
- c)  $O(h)$
- d)  $O(n^2)$

Q30. Fill in the blank: The time complexity for traversal of a binary tree is \_\_\_\_\_.

- a)  $O(\log n)$
- b)  $O(n)$
- c)  $O(n \log n)$
- d)  $O(n^2)$

Q31. In which traversal method is the root node visited first?

- a) Inorder
- b) Preorder
- c) Postorder
- d) None

Q32. Which traversal of a binary tree is used to **copy** the tree?

- a) Preorder
- b) Inorder
- c) Postorder
- d) Level order

Q33. Fill in the blank: Threaded binary trees are used to make traversal \_\_\_\_\_.

- a) Faster

- b) Slower
- c) Random
- d) Level-based

Q34. Which type of binary tree allows traversal without using recursion or stack?

- a) Full tree
- b) Threaded tree
- c) Skewed tree
- d) Complete tree

Q35. The time complexity of searching in a balanced BST is \_\_\_\_\_.

- a)  $O(n)$
- b)  $O(\log n)$
- c)  $O(n \log n)$
- d)  $O(1)$

Q36. Fill in the blank: The maximum number of nodes at height  $h$  is \_\_\_\_\_.

- a)  $2^{(h+1)} - 1$
- b)  $h + 1$
- c)  $2h$
- d)  $h^2$

Q37. Which traversal gives prefix expression for an expression tree?

- a) Postorder
- b) Inorder
- c) Preorder
- d) Level order

Q38. Which traversal gives postfix expression for an expression tree?

- a) Inorder
- b) Postorder
- c) Preorder
- d) Reverse inorder

Q39. Fill in the blank: In a binary search tree, all values in the right subtree are \_\_\_\_\_ than the root.

- a) Greater
- b) Smaller
- c) Equal
- d) Random

Q40. The height of a binary tree with 15 nodes (perfect binary tree) is \_\_\_\_\_.

- a) 2
- b) 3
- c) 4
- d) 5

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ANSWER KEY – UNIT 5 (Q1–40)

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1. b – Tree is hierarchical.
2. b – Topmost = root.
3. c – Leaf nodes have no children.
4. a – Max nodes at level  $l = 2^l$ .
5. b – Max =  $2^{(h+1)} - 1$ .
6. b – Max degree = 2.
7. b – Inorder = Left  $\rightarrow$  Root  $\rightarrow$  Right.
8. c – Preorder = Root  $\rightarrow$  Left  $\rightarrow$  Right.
9. c – Postorder = Left  $\rightarrow$  Right  $\rightarrow$  Root.
10. b – Edges =  $n - 1$ .
11. a – Complete = all levels filled except possibly last.
12. b – Full = 0 or 2 children.
13. a – Single node  $\rightarrow$  height 0.
14. a – BST inorder = ascending order.
15. c – Crossorder doesn't exist.
16. a – Left child =  $2i$ .



17. c – Right child =  $2i + 2$ .
18. a – Parent =  $(i - 1)/2$ .
19. b – Perfect = all leaves same level.
20. b – Depth 4  $\Rightarrow 2^{(4+1)} - 1 = 31$ .
21. b – Degree = max children.
22. a – BST property: Left < Root < Right.
23. a – Traversal = visit all nodes once.
24. b – Array or linked representation.
25. b – Postorder used in expression evaluation.
26. b – 5 unique binary trees for 3 nodes.
27. c – Skewed  $\Rightarrow$  every node has one child.
28. c – Deletion arbitrary node complex in array.
29. c – Depends on height  $\Rightarrow O(h)$ .
30. b – Traversal =  $O(n)$ .
31. b – Preorder visits root first.
32. a – Preorder used to copy tree.
33. a – Threaded trees make traversal faster.
34. b – Threaded trees avoid recursion/stack.
35. b – Balanced BST =  $O(\log n)$  search.
36. a – Max nodes =  $2^{(h+1)} - 1$ .
37. c – Preorder  $\Rightarrow$  prefix expression.
38. b – Postorder  $\Rightarrow$  postfix expression.
39. a – Right subtree > root.
40. c – 15 nodes  $\Rightarrow$  height = 4.

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$\Rightarrow$  END OF UNIT 5 – TREES (SET 1: Q1–40)

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$\Rightarrow$  UNIT 5 – TREES

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(Questions 41–60)

Q41. Which property of BST ensures that searching can be done in  $O(\log n)$  time (in best case)?

- a) Tree is complete
- b) Tree is balanced
- c) Tree is full
- d) Tree is skewed

Q42. Fill in the blank: The left child of a node in a BST always has a value \_\_\_\_\_ the node's value.

- a) Greater than
- b) Equal to
- c) Less than
- d) Random

Q43. Which of the following traversals of BST gives sorted order?

- a) Preorder
- b) Postorder
- c) Inorder
- d) Level order

Q44. If elements are inserted in increasing order into a BST, the resulting tree will be \_\_\_\_\_.

- a) Balanced
- b) Left-skewed
- c) Right-skewed
- d) Perfect

Q45. Fill in the blank: Insertion in BST takes \_\_\_\_\_ time on average.

- a)  $O(1)$
- b)  $O(n)$
- c)  $O(\log n)$
- d)  $O(n^2)$

Q46. What happens to the height of BST when data is inserted in sorted order?

- a) Decreases
- b) Increases (becomes skewed)

- c) Remains balanced
- d) Randomly changes

Q47. The inorder predecessor of a node in BST is the \_\_\_\_\_.

- a) Largest value in its left subtree
- b) Smallest value in its right subtree
- c) Parent node
- d) Root node

Q48. The inorder successor of a node in BST is \_\_\_\_\_.

- a) Smallest value in right subtree
- b) Largest in left subtree
- c) Parent node
- d) None

Q49. Fill in the blank: Deletion of a node with two children in BST is done by replacing it with its \_\_\_\_\_.

- a) Root
- b) Successor or predecessor
- c) Child node
- d) Random node

Q50. Which operation requires re-linking of pointers in BST?

- a) Searching
- b) Traversal
- c) Deletion
- d) Printing

Q51. What is the time complexity of searching an element in an unbalanced BST?

- a)  $O(n)$
- b)  $O(\log n)$
- c)  $O(n^2)$
- d)  $O(1)$

Q52. Fill in the blank: A \*\*balanced BST\*\* ensures that difference in height between left and right subtrees is at most \_\_\_\_\_.

- a) 0
- b) 1
- c) 2
- d) n

Q53. Which traversal is used for non-recursive tree traversal using stack?

- a) Preorder
- b) Inorder
- c) Level order
- d) Postorder

Q54. The maximum height of a BST with 7 nodes (worst case) is \_\_\_\_\_.

- a) 2
- b) 3
- c) 6
- d) 7

Q55. Fill in the blank: A \*\*threaded binary tree\*\* replaces NULL pointers with \_\_\_\_\_.

- a) Child links
- b) Parent links
- c) Inorder predecessor/successor links
- d) Random pointers

Q56. The purpose of threading in binary trees is to \_\_\_\_\_.

- a) Make traversal faster
- b) Reduce memory
- c) Eliminate recursion and stack
- d) Both (a) and (c)

Q57. In a right-threaded binary tree, the right null pointer points to \_\_\_\_\_.

- a) Inorder successor
- b) Inorder predecessor

- c) Root
- d) Leaf node

Q58. Fill in the blank: In a left-threaded tree, the left null pointer points to the node's \_\_\_\_\_.

- a) Inorder predecessor
- b) Inorder successor
- c) Root
- d) Leaf

Q59. Threaded binary trees are especially useful for \_\_\_\_\_.

- a) Postorder traversal
- b) Inorder traversal
- c) Level order traversal
- d) Preorder traversal

Q60. What is the time complexity of inorder traversal in a threaded binary tree?

- a)  $O(1)$
- b)  $O(\log n)$
- c)  $O(n)$
- d)  $O(n^2)$

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#### ANSWER KEY (Q41–60)

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- 41. b – Balanced BST ensures  $O(\log n)$  operations.
- 42. c – Left < Node < Right property.
- 43. c – Inorder traversal gives ascending order.
- 44. c – Sequential insertions → right-skewed tree.
- 45. c – Average insertion =  $O(\log n)$ .
- 46. b – Becomes skewed; height increases.
- 47. a – Inorder predecessor = largest in left subtree.
- 48. a – Inorder successor = smallest in right subtree.
- 49. b – Replace with inorder successor/predecessor.

- 50. c – Deletion changes links.
- 51. a – Unbalanced tree  $\propto O(n)$ .
- 52. b – Balanced if height difference  $\leq 1$ .
- 53. b – Inorder often implemented with stack.
- 54. d – Worst = skewed  $\propto$  height =  $n = 7$ .
- 55. c – Threads replace nulls with inorder links.
- 56. d – Speeds traversal and avoids recursion.
- 57. a – Right-thread  $\propto$  inorder successor.
- 58. a – Left-thread  $\propto$  inorder predecessor.
- 59. b – Threaded trees optimize inorder traversal.
- 60. c – Visit each node once  $\propto O(n)$ .

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(Questions 61–80)

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Q61. Which traversal is best suited to generate an expression tree from postfix expression?

- a) Preorder
- b) Postorder
- c) Level order
- d) Inorder

Q62. Fill in the blank: In an **expression tree**, leaves represent \_\_\_\_\_.

- a) Operators
- b) Operands
- c) Variables
- d) None

Q63. Internal nodes of an expression tree are always \_\_\_\_\_.

- a) Operands
- b) Operators
- c) Constants
- d) Pointers

Q64. The inorder traversal of an expression tree gives \_\_\_\_\_.

- a) Prefix expression
- b) Postfix expression
- c) Infix expression
- d) Random order

Q65. Fill in the blank: Postorder traversal of an expression tree gives \_\_\_\_\_.

- a) Infix expression
- b) Prefix expression
- c) Postfix expression
- d) Level order expression

Q66. Which traversal gives prefix notation?

- a) Postorder
- b) Inorder
- c) Preorder
- d) Level order

Q67. Expression tree for  $(A + B) * (C - D)$  will have \_\_\_\_\_ as root.

- a) +
- b) \*
- c) -
- d) D

Q68. The postorder traversal of expression tree of  $(A + B * C)$  is \_\_\_\_\_.

- a)  $ABC^*+$
- b)  $AB+C^*$
- c)  $A+BC^*$
- d)  $CBA^*+$

Q69. Fill in the blank: The height of an expression tree depends on the number of \_\_\_\_\_.

- a) Operators

- b) Operands
- c) Variables
- d) Parentheses

Q70. Evaluation of expression tree is done using \_\_\_\_\_ traversal.

- a) Inorder
- b) Preorder
- c) Postorder
- d) Level order

Q71. Which traversal of expression tree can be used to generate machine code?

- a) Preorder
- b) Inorder
- c) Postorder
- d) None

Q72. Fill in the blank: Expression trees help in converting infix to \_\_\_\_\_ or \_\_\_\_\_ forms.

- a) Prefix, Postfix
- b) Preorder, Level order
- c) Postorder, Inorder
- d) Left, Right

Q73. Expression tree nodes can store \_\_\_\_\_.

- a) Numbers only
- b) Operators and operands both
- c) Only symbols
- d) None

Q74. Fill in the blank: Evaluation of expression tree proceeds in \_\_\_\_\_ manner.

- a) Bottom-up
- b) Top-down
- c) Random
- d) Parallel



Q75. Which of the following is an application of binary trees?

- a) Expression parsing
- b) File system structure
- c) Hierarchical data storage
- d) All of the above

Q76. Fill in the blank: Binary search trees are used for implementing \_\_\_\_\_.

- a) Dictionaries
- b) Queues
- c) Stacks
- d) Heaps

Q77. A BST storing student roll numbers helps in \_\_\_\_\_.

- a) Random insertion
- b) Fast searching
- c) Sequential traversal only
- d) None

Q78. Fill in the blank: AVL trees are BSTs with additional balancing condition to maintain \_\_\_\_\_.

- a) Order property
- b) Height balance
- c) Thread links
- d) Symmetry

Q79. The balance factor of a node in AVL tree is calculated as \_\_\_\_\_.

- a)  $\text{LeftHeight} + \text{RightHeight}$
- b)  $\text{RightHeight} - \text{LeftHeight}$
- c)  $\text{LeftHeight} - \text{RightHeight}$
- d)  $(\text{Left} + \text{Right}) / 2$

Q80. Fill in the blank: A balance factor value of \_\_\_\_\_ indicates a balanced node.

- a) 1

- b) 0
- c) -1
- d) Both b and c

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ANSWER KEY (Q61–80)

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- 61. b – Build tree from postfix via postorder.
- 62. b – Leaves = operands.
- 63. b – Internal = operators.
- 64. c – Inorder = infix form.
- 65. c – Postorder = postfix expression.
- 66. c – Preorder is prefix notation.
- 67. b – Root operator = \*.
- 68. a – Postorder is ABC\*+.
- 69. a – Depends on operators.
- 70. c – Postorder for evaluation.
- 71. c – Postorder gives execution order.
- 72. a – Converts infix to prefix/postfix.
- 73. b – Both operators and operands.
- 74. a – Evaluation proceeds bottom-up.
- 75. d – All are applications.
- 76. a – BST implements dictionaries/maps.
- 77. b – BST = efficient search.
- 78. b – AVL ensures height balancing.
- 79. c – LeftHeight - RightHeight.
- 80. d – Balance = 0 or  $\pm 1$  means balanced.

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(Questions 81–100)

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Q81. Fill in the blank: A node in a binary tree can have at most \_\_\_\_\_ children.

- a) 1
- b) 2
- c) 3
- d) n

Q82. In level order traversal, nodes are visited using which data structure?

- a) Stack
- b) Queue
- c) Linked list
- d) Array

Q83. Time complexity of inserting a node in BST (average case) is \_\_\_\_\_.

- a)  $O(n)$
- b)  $O(\log n)$
- c)  $O(1)$
- d)  $O(n^2)$

Q84. Fill in the blank: The number of nodes in a perfect binary tree of height  $h$  is \_\_\_\_\_.

- a)  $2h$
- b)  $2^{(h+1)} - 1$
- c)  $h^2$
- d)  $h \times 2$

Q85. Which traversal visits the nodes in breadth-first order?

- a) Level order
- b) Inorder
- c) Postorder
- d) Preorder

Q86. Fill in the blank: Recursive traversal requires \_\_\_\_\_ data structure internally.

- a) Stack
- b) Queue
- c) Array

d) Graph

Q87. The time complexity of searching in a BST in worst case is \_\_\_\_\_.

- a)  $O(1)$
- b)  $O(\log n)$
- c)  $O(n)$
- d)  $O(n \log n)$

Q88. Fill in the blank: Height-balanced trees improve the \_\_\_\_\_ of search operation.

- a) Accuracy
- b) Time efficiency
- c) Space
- d) Randomness

Q89. Which tree traversal is suitable for deleting a tree safely (freeing memory)?

- a) Inorder
- b) Postorder
- c) Preorder
- d) Level order

Q90. Fill in the blank: In a BST, the smallest element is found by going to the \_\_\_\_\_.

- a) Rightmost node
- b) Leftmost node
- c) Root
- d) Any leaf

Q91. Maximum number of nodes in a binary tree with depth 'd' is \_\_\_\_\_.

- a)  $2d$
- b)  $2^{(d+1)} - 1$
- c)  $2^d$
- d)  $d \times 2$

Q92. Fill in the blank: The height of an empty binary tree is defined as \_\_\_\_\_.

- a) -1
- b) 0
- c) 1
- d) Undefined

Q93. In BST, deleting a node with one child requires \_\_\_\_\_.

- a) Replacing node with child
- b) Deleting entire subtree
- c) Swapping values
- d) None

Q94. Fill in the blank: The traversal which first visits the leftmost node and ends at rightmost node is \_\_\_\_\_.

- a) Preorder
- b) Inorder
- c) Postorder
- d) Level order

Q95. The space complexity of a recursive tree traversal depends on \_\_\_\_\_.

- a) Degree
- b) Height
- c) Depth
- d) Both b and c

Q96. Fill in the blank: A binary tree with all nodes having either 0 or 2 children is called \_\_\_\_\_.

- a) Full binary tree
- b) Perfect binary tree
- c) Complete binary tree
- d) AVL tree

Q97. In a threaded binary tree, traversal does not need \_\_\_\_\_.

- a) Stack
- b) Queue
- c) Root

d) Pointers

Q98. Fill in the blank: The number of possible binary trees with 4 nodes is \_\_\_\_\_.

- a) 8
- b) 14
- c) 16
- d) 24

Q99. The time complexity of all traversal operations in a binary tree is \_\_\_\_\_.

- a)  $O(n)$
- b)  $O(\log n)$
- c)  $O(n \log n)$
- d)  $O(n^2)$

Q100. Fill in the blank: The primary application of expression trees is in \_\_\_\_\_.

- a) Compilers
- b) Networking
- c) Memory allocation
- d) Database indexing

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ANSWER KEY (Q81–Q100)

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- 81. b – Binary = 2 children max.
- 82. b – Queue used in level order.
- 83. b – Average insertion/search =  $O(\log n)$ .
- 84. b – Perfect tree =  $2^{(h+1)} - 1$ .
- 85. a – Level order = breadth-first.
- 86. a – Recursion uses call stack.
- 87. c – Worst case = skewed tree  $\Rightarrow O(n)$ .
- 88. b – Balanced tree improves time efficiency.
- 89. b – Postorder deletes children before parent.
- 90. b – Minimum = leftmost node.

- 91. b – Max nodes =  $2^{(d+1)} - 1$ .
- 92. a – Empty tree height = -1.
- 93. a – Replace with its child link.
- 94. b – Left to right order  $\neq$  inorder.
- 95. d – Depends on height/depth.
- 96. a – Full binary = 0 or 2 children.
- 97. a – No recursion/stack required.
- 98. b – 14 trees possible (Catalan number).
- 99. a – Traversal visits each node  $\neq O(n)$ .
- 100. a – Expression trees used in compiler parsing.

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$\neq$  END OF UNIT 5 – TREES (Q1–100)

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