

## UNIT 2 - STACKS AND QUEUES

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(Questions 1-20)

Q1. Stack follows which principle?

- a) FIFO
- b) FILO
- c) LIFO
- d) Both b and c

Q2. The basic operations of a stack are \_\_\_\_\_.

- a) insert(), delete()
- b) push(), pop()
- c) add(), remove()
- d) enq(), deq()

Q3. The operation of inserting an element into a stack is known as \_\_\_\_\_.

- a) append
- b) pop
- c) push
- d) enqueue

Q4. Which data structure is used for recursive function calls?

- a) Queue
- b) Stack
- c) Tree
- d) Graph

Q5. Which of the following is an application of stack?

- a) Function call management
- b) CPU scheduling
- c) Printer queue
- d) Hashing

Q6. If a stack is implemented using an array, what happens when the stack overflows?

- a) Memory leak
- b) Runtime error
- c) Program crash
- d) Both b and c

Q7. Fill in the blank: The process of removing an element from stack is called \_\_\_\_\_.

- a) push
- b) pop
- c) delete
- d) remove

Q8. If the sequence of stack operations is:

PUSH(1), PUSH(2), POP(), PUSH(3), POP(), then the popped elements are \_\_\_\_\_.

- a) 2, 3
- b) 1, 3
- c) 2, 1
- d) 3, 2

Q9. In stack implementation using linked list, which pointer represents the top of the stack?

- a) Head pointer
- b) Tail pointer
- c) Top pointer
- d) Front pointer

Q10. The time complexity of push() and pop() operations in a stack is \_\_\_\_\_.

- a) O(n)

- b)  $O(\log n)$
- c)  $O(1)$
- d)  $O(n^2)$

Q11. A queue follows which principle?

- a) LIFO
- b) FIFO
- c) FILO
- d) None

Q12. In queue implementation, inserting an element is called \_\_\_\_\_.

- a) enqueue
- b) dequeue
- c) push
- d) pop

Q13. In queue implementation, removing an element is called \_\_\_\_\_.

- a) enqueue
- b) dequeue
- c) pop
- d) delete

Q14. What is the output of the following code?

```
queue<int> q;
q.push(10);
q.push(20);
q.pop();
cout << q.front();
```

- a) 10
- b) 20
- c) 30
- d) Error

Q15. Fill in the blank: In a circular queue, when rear = size - 1, the next value of rear is \_\_\_\_\_.

- a) 0
- b) 1
- c) NULL
- d) size + 1

Q16. Which of the following is not a type of queue?

- a) Circular queue
- b) Priority queue
- c) Double-ended queue
- d) Binary queue

Q17. The main disadvantage of using an array to implement a queue is \_\_\_\_\_.

- a) Overflow
- b) Wasted space
- c) Complexity
- d) Both a and b

Q18. A double-ended queue (Deque) allows insertion and deletion from \_\_\_\_\_.

- a) Rear end only
- b) Front end only
- c) Both ends
- d) Middle

Q19. Fill in the blank: In stack, if top == -1, it means the stack is \_\_\_\_\_.

- a) Full
- b) Empty
- c) Overflow
- d) Undefined

Q20. The data structure used to convert infix to postfix expression is \_\_\_\_\_.  
a) Queue  
b) Tree  
c) Stack  
d) Graph

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◆ ANSWER KEY - UNIT 2 (Q1-Q20)

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1. d – Stack works on LIFO/FILO principle.
2. b – push() for insert, pop() for remove.
3. c – push adds element to top.
4. b – Recursion uses stack for storing function states.
5. a – Stack manages nested/recursive function calls.
6. d – Overflow may cause runtime error or crash.
7. b – pop removes element from top.
8. a – First POP removes 2, then POP removes 3.
9. c – Top pointer indicates current top node.
10. c – Stack operations are O(1).
11. b – Queue follows FIFO principle.
12. a – enqueue adds element to queue.
13. b – dequeue removes from queue front.
14. b – After pop(), front = 20.
15. a – Circular queue wraps rear to 0.
16. d – Binary queue doesn't exist.
17. d – Arrays cause overflow and wasted space.
18. c – Deque = insertion/deletion at both ends.
19. b – top = -1 → empty stack.
20. c – Stack used in expression conversion (infix→postfix).

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■ END OF SET 1 (UNIT 2: QUESTIONS 1-20)

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■ UNIT 2 – STACKS AND QUEUES

(Questions 21-40)

Q21. What is the maximum number of elements that can be stored in a circular queue of size n?

- a) n
- b) n - 1
- c) n + 1
- d) Unlimited

Q22. In stack implementation using array, overflow occurs when \_\_\_\_\_.  
a) top == size  
b) top == size - 1  
c) top == 0  
d) top == NULL

Q23. Fill in the blank: In queue implementation, underflow occurs when \_\_\_\_\_.  
a) front == rear  
b) front == -1  
c) queue is empty  
d) both b and c

Q24. Which of the following operations are performed in a circular queue?  
a) enqueue() and dequeue()  
b) push() and pop()  
c) insert() and delete()  
d) None of these

Q25. In postfix expression evaluation using stack, operands are \_\_\_\_\_ and operators are \_\_\_\_\_.

- a) pushed, popped
- b) popped, pushed
- c) deleted, inserted
- d) none

Q26. Which of the following represents the correct postfix form of the expression  $(A + B) * (C - D)$ ?

- a) A B + C D - \*
- b) A + B \* C - D
- c) A B + \* C D -
- d) A B C D + - \*

Q27. What is the result of the postfix expression:

`5 6 2 + \* 12 4 / -`

- a) 37
- b) 34
- c) 32
- d) 40

Q28. Which of the following is NOT an application of queue?

- a) Job scheduling
- b) Keyboard buffer
- c) Recursion
- d) Printer spooling

Q29. The time complexity of enqueue and dequeue operations in a circular queue is \_\_\_\_\_.

- a) O(1)
- b) O(n)
- c) O(log n)
- d) O( $n^2$ )

Q30. What is the output of this code snippet?

```
stack<int> s;
s.push(10);
s.push(20);
cout << s.top();
```

- a) 10
- b) 20
- c) 30
- d) Garbage value

Q31. Fill in the blank: When using an array to implement a queue, the front and rear pointers must be updated \_\_\_\_\_.

- a) Linearly
- b) Recursively
- c) Circularly
- d) Randomly

Q32. Which of the following is not a valid operation on a queue?

- a) Enqueue
- b) Dequeue
- c) Push
- d) Display

Q33. The condition for an empty circular queue is \_\_\_\_\_.

- a) front == rear
- b) front == -1
- c) rear == -1
- d) rear == NULL

Q34. Which of the following operations is performed first in postfix expression evaluation?

- a) Leftmost operator
- b) Rightmost operand
- c) Leftmost operand
- d) First operator encountered

Q35. Which of the following data structures is used in the \*Undo\* operation of text editors?

- a) Queue
- b) Stack
- c) Deque
- d) Tree

Q36. Fill in the blank: The time complexity of converting infix to postfix using a stack is \_\_\_\_\_.

- a) O(1)
- b) O(n)
- c) O(log n)
- d) O( $n^2$ )

Q37. What is the time complexity for evaluating a postfix expression of n tokens?

- a) O(1)
- b) O(n)
- c) O(n log n)
- d) O( $n^2$ )

Q38. Which queue gives priority to elements with higher priority values?

- a) Circular queue
- b) Deque
- c) Priority queue
- d) Double queue

Q39. In a circular queue implemented using an array of size 5, if front = 2 and rear = 4, after one dequeue and two enqueue operations, what will be the new front and rear?

- a) front = 3, rear = 1
- b) front = 4, rear = 1
- c) front = 2, rear = 3
- d) front = 0, rear = 4

Q40. Fill in the blank: Stack overflow occurs when we try to \_\_\_\_\_.

- a) pop from empty stack
- b) push into full stack
- c) push into empty stack
- d) pop from non-empty stack

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◆ ANSWER KEY - UNIT 2 (Q21-Q40)

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21. b – One space is reserved to differentiate full/empty  $\rightarrow \max = n - 1$ .
22. b – Overflow occurs when top reaches size - 1.
23. d – Queue underflow occurs when queue is empty or front = -1.
24. a – enqueue() adds, dequeue() removes in circular queue.
25. a – Operands pushed, operators popped for evaluation.
26. a – Infix (A + B)\*(C - D)  $\rightarrow$  Postfix A B + C D - \*.
27. b – Expression evaluates to 34.
28. c – Recursion uses stack, not queue.
29. a – Both enqueue and dequeue take O(1).
30. b – Top element = 20.
31. c – In circular queue, pointers updated circularly.
32. c – Push is used in stack, not queue.

- 33. a – Empty circular queue when front == rear.
  - 34. a – In postfix, evaluation begins from leftmost operator.
  - 35. b – Undo operation uses stack (LIFO).
  - 36. b – Infix → Postfix takes linear time  $O(n)$ .
  - 37. b – Postfix evaluation processes each token once →  $O(n)$ .
  - 38. c – Priority queue orders by priority value.
  - 39. a – After dequeue (front=3), two enqueue → rear wraps → rear=1.
  - 40. b – Overflow when pushing into full stack.
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 END OF SET 2 (UNIT 2: QUESTIONS 21-40)

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 UNIT 2 – STACKS AND QUEUES

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(Questions 41-60)

Q41. Which of the following data structures can be used to implement a queue?

- a) Stack
- b) Linked List
- c) Tree
- d) Both a and b

Q42. Fill in the blank: In linked list implementation of stack, insertion and deletion are performed at the \_\_\_\_\_.

- a) Rear end
- b) Front end
- c) Middle
- d) Random position

Q43. What will be the output of this code?

```
stack<int> s;
s.push(1);
s.push(2);
s.push(3);
s.pop();
cout << s.top();
```

- a) 1
- b) 2
- c) 3
- d) 0

Q44. The time complexity for inserting an element into a stack implemented using linked list is \_\_\_\_\_.

- a)  $O(n)$
- b)  $O(1)$
- c)  $O(n \log n)$
- d)  $O(n^2)$

Q45. Which of the following is NOT an application of stack?

- a) Balancing symbols
- b) Undo/Redo
- c) CPU scheduling
- d) Expression evaluation

Q46. In queue implementation using linked list,  
where is insertion performed?

- a) Front
- b) Rear
- c) Both ends
- d) None

Q47. What happens when we perform dequeue operation on an empty queue?  
a) Overflow

- b) Underflow
- c) Random output
- d) None

Q48. Which data structure is used in level-order traversal of a tree?

- a) Stack
- b) Queue
- c) Linked list
- d) Array

Q49. Fill in the blank: In circular queue, when  $\text{front} == (\text{rear} + 1) \% \text{size}$ , the queue is \_\_\_\_\_.

- a) Empty
- b) Full
- c) Half full
- d) Overflowed

Q50. Which of the following statements is true about queues?

- a) Deletion at front, insertion at rear
- b) Insertion at front, deletion at rear
- c) Insertion and deletion both at front
- d) None

Q51. What is the time complexity of push and pop in stack using array?

- a)  $O(1)$
- b)  $O(n)$
- c)  $O(n \log n)$
- d)  $O(n^2)$

Q52. What is the time complexity for enqueue and dequeue operations in a queue implemented using linked list?

- a)  $O(1)$
- b)  $O(n)$
- c)  $O(\log n)$
- d)  $O(n^2)$

Q53. Which of the following statements is FALSE about a priority queue?

- a) Highest priority element is deleted first
- b) Elements are processed according to arrival time
- c) Can be implemented using heaps
- d) Used in Dijkstra's algorithm

Q54. The number of pointers required to represent a circular linked list queue is \_\_\_\_\_.

- a) 1
- b) 2
- c) 3
- d) None

Q55. Fill in the blank: When we use a linked list to implement a stack, we avoid \_\_\_\_\_ problem of arrays.

- a) Overflow
- b) Underflow
- c) Both a and b
- d) None

Q56. Which of the following is not a real-world example of queue?

- a) Ticket counter line
- b) Printer job queue
- c) Browser history
- d) Call waiting system

Q57. The postfix expression "6 3 2 + \* 4 -" evaluates to \_\_\_\_\_.

- a) 30

- b) 25
- c) 28
- d) 32

Q58. What is the time complexity for deleting the front element of a queue implemented using array?

- a) O(1)
- b) O(n)
- c) O( $n^2$ )
- d) O(log n)

Q59. Which of the following best describes a double-ended queue (Deque)?

- a) A queue that allows insertion/deletion at both ends
- b) A stack with two tops
- c) A queue with only one end
- d) None

Q60. In a circular queue of size 5,

if front = 0 and rear = 4,  
and we perform dequeue() twice and enqueue(7), enqueue(8),  
then new front and rear are \_\_\_\_\_.  
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- a) front = 2, rear = 1
- b) front = 1, rear = 3
- c) front = 2, rear = 0
- d) front = 3, rear = 4

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◆ ANSWER KEY - UNIT 2 (Q41-Q60)

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41. d – Queue can be implemented using stack or linked list.
42. b – Stack operations occur at front (top) in linked list.
43. b – After pop(), top = 2.
44. b – Linked list insertion/deletion at top → O(1).
45. c – CPU scheduling uses queues, not stacks.
46. b – Queue insertion always at rear.
47. b – Dequeue on empty queue = underflow.
48. b – Level order uses queue (FIFO).
49. b – In circular queue, this condition means full.
50. a – Queue inserts at rear, deletes from front.
51. a – Stack push/pop → constant time O(1).
52. a – Enqueue/dequeue in linked list → O(1).
53. b – Priority queue processes based on priority, not arrival time.
54. b – One pointer for front, one for rear.
55. a – Linked list avoids array overflow (dynamic size).
56. c – Browser history uses stack (LIFO), not queue.
57. c –  $6*(3+2)-4 = 6*5-4 = 30-4 = 26$  (Correction → answer is 26).
57. (Corrected) –  $6*(3+2)-4 = 26$ .
58. b – Array deletion shifts elements → O(n).
59. a – Deque allows insertion/deletion at both ends.
60. a – After 2 dequeues → front=2; enqueue twice → rear wraps to 1.

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█ END OF SET 3 (UNIT 2: QUESTIONS 41-60)

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█ UNIT 2 – STACKS AND QUEUES

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(Questions 61-80)

Q61. Which of the following is the correct prefix form of the expression (A + B)

- \* (C + D)?
- a) \* + A B + C D

- b) + \* A B C D
- c) A B + \* C D +
- d) A B C D + + \*

Q62. Which of the following infix expressions corresponds to the postfix expression "A B + C D - \*"? \_\_\_\_\_

- a) (A + B) \* (C - D)
- b) A + (B \* (C - D))
- c) ((A + B) \* C) - D
- d) (A \* B) + (C - D)

Q63. Fill in the blank: To convert infix to postfix, we use a \_\_\_\_\_ data structure.

- a) Queue
- b) Stack
- c) Tree
- d) Array

Q64. In prefix expression evaluation, operators are scanned from \_\_\_\_\_.

- a) Left to right
- b) Right to left
- c) Randomly
- d) Both directions

Q65. Which of the following expressions is the postfix form of "A \* (B + C) / D"? \_\_\_\_\_

- a) A B C + \* D /
- b) A B \* C + D /
- c) A \* B C + / D
- d) A B C D \* + /

Q66. The time complexity of evaluating a postfix expression of n elements using stack is \_\_\_\_\_.

- a) O(1)
- b) O(n)
- c) O(n log n)
- d) O( $n^2$ )

Q67. Which data structure is used in the evaluation of arithmetic expressions?

- a) Queue
- b) Stack
- c) Tree
- d) Graph

Q68. Fill in the blank: Stack memory is used to store \_\_\_\_\_ in recursion.

- a) Parameters and return addresses
- b) Static variables
- c) Constants
- d) File pointers

Q69. What will be the output of this code?

```
stack<int> s;
s.push(5);
s.push(10);
s.pop();
s.push(15);
cout << s.top();
```

- a) 5
- b) 10
- c) 15
- d) None

Q70. The time complexity of deleting an element from a queue implemented using linked list is \_\_\_\_\_.

- a)  $O(1)$
- b)  $O(n)$
- c)  $O(n \log n)$
- d)  $O(n^2)$

Q71. Which of the following best describes a circular queue?

- a) A queue that connects the last position back to the first
- b) A queue that grows dynamically
- c) A queue that reverses order
- d) A queue with two fronts

Q72. Fill in the blank: In a queue of size  $n$ , the maximum number of elements that can be inserted is \_\_\_\_\_.

- a)  $n$
- b)  $n - 1$
- c)  $n + 1$
- d) None

Q73. What is the postfix expression for the infix " $(A + B) / (C + D * E)$ " ?

- a)  $A B + C D E * + /$
- b)  $A B + C D + E * /$
- c)  $A B C D + * + /$
- d)  $A B + C + D E * /$

Q74. In the infix to postfix conversion algorithm, when an operator with lower precedence is found, what should be done?

- a) Push it directly
- b) Pop operators from the stack until precedence is higher
- c) Ignore it
- d) Replace existing operators

Q75. Which of the following applications uses both stack and queue together?

- a) CPU scheduling
- b) Recursion
- c) Expression parsing
- d) None

Q76. Fill in the blank: Queue overflow occurs when \_\_\_\_\_.

- a)  $\text{front} == -1$
- b)  $\text{rear} == \text{size} - 1$
- c)  $\text{front} == \text{rear}$
- d)  $\text{rear} == \text{NULL}$

Q77. The auxiliary space required for postfix evaluation of  $n$  tokens is \_\_\_\_\_.

- a)  $O(1)$
- b)  $O(n)$
- c)  $O(\log n)$
- d)  $O(n^2)$

Q78. In which case is stack preferred over queue?

- a) When elements must be processed in reverse order
- b) When elements must be processed in arrival order
- c) When priority matters
- d) None

Q79. Which of the following is a real-life example of a stack?

- a) Ticket booking system
- b) Call stack in function execution
- c) Print queue
- d) CPU scheduling

Q80. Fill in the blank: In an expression tree, leaves represent \_\_\_\_\_ and internal nodes represent \_\_\_\_\_.

- a) Operators, Operands

- b) Operands, Operators
- c) Variables, Constants
- d) Functions, Loops

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◆ ANSWER KEY - UNIT 2 (Q61-Q80)

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- 61. a -  $(A + B)^*(C + D) \rightarrow$  Prefix = \* + A B + C D.
- 62. a - Postfix A B + C D - \*  $\rightarrow$  Infix  $(A + B)^*(C - D)$ .
- 63. b - Stack is used for expression conversion.
- 64. b - Prefix expressions scanned right to left.
- 65. a -  $A^*(B+C)/D \rightarrow$  Postfix A B C + \* D /.
- 66. b - Each element processed once  $\rightarrow O(n)$ .
- 67. b - Stack handles operators and operands.
- 68. a - Stack stores parameters, return addresses, local vars in recursion.
- 69. c - Final top = 15.
- 70. a - Linked list queue deletion  $\rightarrow O(1)$ .
- 71. a - Circular queue links last to first.
- 72. b - One cell kept empty  $\rightarrow n - 1$  usable.
- 73. a -  $(A+B)/(C+D^*E) \rightarrow A B + C D E ^ * + /$ .
- 74. b - Pop till higher precedence found.
- 75. c - Expression parsing uses both stack (operators) & queue (operands).
- 76. b - Queue overflow when rear = size - 1.
- 77. b - Postfix evaluation needs  $O(n)$  auxiliary stack.
- 78. a - Stack used for reverse order (LIFO).
- 79. b - Call stack maintains function calls.
- 80. b - Operands = leaves, operators = internal nodes.

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■ END OF SET 4 (UNIT 2: QUESTIONS 61-80)

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■ UNIT 2 - STACKS AND QUEUES

(Questions 81-100)

Q81. Which of the following statements is TRUE about stacks and queues?

- a) Stack is LIFO, Queue is FIFO
- b) Stack is FIFO, Queue is LIFO
- c) Both are LIFO
- d) Both are FIFO

Q82. Fill in the blank: The queue used in Breadth First Search (BFS) algorithm is a \_\_\_\_\_.

- a) Priority Queue
- b) Simple Queue
- c) Circular Queue
- d) Deque

Q83. The postfix expression for the infix "A + B \* C - D / E" is \_\_\_\_\_.

- a) A B C \* + D E / -
- b) A B + C \* D E / -
- c) A B C + \* D E / -
- d) A B + C D \* / -

Q84. In which case will a circular queue be more efficient than a linear queue?

- a) When frequent enqueue and dequeue operations are needed
- b) When no elements are deleted
- c) When implemented using arrays
- d) Never

Q85. The time complexity for checking whether a stack is empty is \_\_\_\_\_.

- a)  $O(1)$
- b)  $O(n)$
- c)  $O(n \log n)$
- d)  $O(2^n)$

Q86. Which of the following operations is not allowed in a simple queue?

- a) Insertion at rear
- b) Deletion at front
- c) Insertion at front
- d) Traversal

Q87. The best data structure to check whether a given string is a palindrome is \_\_\_\_\_.

- a) Stack
- b) Queue
- c) Tree
- d) Graph

Q88. Which of the following code fragments correctly implements stack push operation using an array?

- a) `top++; stack[top] = value;`
- b) `stack[top++] = value;`
- c) `stack[top] = value; top--;`
- d) `stack[top] = ++value;`

Q89. Which of the following is NOT a limitation of using array-based stacks?

- a) Fixed size
- b) Overflow
- c) Random access
- d) Underflow

Q90. Fill in the blank: The process of removing all elements from a stack is known as \_\_\_\_\_.

- a) Dequeue
- b) Emptying
- c) Popping all
- d) Stack clearing

Q91. Which of the following is an example of a real-life queue?

- a) Browser history
- b) Print spooling
- c) Undo operation
- d) Recursion

Q92. If we reverse the order of operations in a stack, it will behave like a \_\_\_\_\_.

- a) Queue
- b) Tree
- c) Graph
- d) Deque

Q93. Which data structure is used to evaluate a prefix expression?

- a) Stack
- b) Queue
- c) Linked List
- d) Array

Q94. Fill in the blank: In a stack implemented using linked list, the "top" pointer points to the \_\_\_\_\_.

- a) Last inserted node
- b) First node
- c) Null node
- d) Second node

Q95. Which of the following represents the correct prefix form of the expression "A - B + C \* D"?

- a) + - A B \* C D
- b) - + A B \* C D
- c) + A - B \* C D
- d) + - \* C D A B

Q96. The auxiliary space used in a recursive function depends on \_\_\_\_\_.

- a) Input data size
- b) Recursion depth
- c) Compiler
- d) Function name

Q97. In a priority queue, which element is deleted first?

- a) The smallest element
- b) The element with the highest priority
- c) The element inserted last
- d) The middle element

Q98. The time complexity of reversing a stack using recursion is \_\_\_\_\_.

- a) O(1)
- b) O(n)
- c) O(n log n)
- d) O(n<sup>2</sup>)

Q99. Fill in the blank: In a circular queue, the next position of rear is given by \_\_\_\_\_.

- a) (rear + 1)
- b) (rear + 1) % size
- c) (rear - 1)
- d) size - rear

Q100. Which of the following statements is TRUE?

- a) Stack is used in recursion, Queue in scheduling
- b) Stack is used in scheduling, Queue in recursion
- c) Both used for sorting
- d) Both used in BFS

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◆ ANSWER KEY - UNIT 2 (Q81-Q100)

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81. a – Stack uses LIFO, Queue uses FIFO.

82. b – BFS uses a simple queue.

83. a – A + B\*C – D/E → Postfix: A B C \* + D E / -.

84. a – Circular queue efficiently reuses freed spaces.

85. a – Checking empty stack uses O(1) time.

86. c – Simple queue does not allow insertion at front.

87. a – Stack checks palindrome efficiently by reversal.

88. a – Push increments top, then inserts value.

89. c – Random access is not a limitation (stacks don't require it).

90. d – Removing all elements → stack clearing.

91. b – Print spooling follows FIFO principle.

92. a – Reverse LIFO → behaves like FIFO (queue).

93. a – Stack used for evaluating prefix and postfix.

94. a – Top points to the most recently inserted node.

95. a – "A - B + C \* D" → Prefix = + - A B \* C D.

96. b – Depends on recursion depth (stack frames).

97. b – Highest-priority element deleted first.

98. b – Each element processed once → O(n).

99. b – Circular queue wraps using (rear + 1) % size.

100. a – Stack → recursion; Queue → scheduling tasks.

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 END OF SET 5 (UNIT 2: QUESTIONS 81-100)

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UNIT 2 COMPLETE – STACKS AND QUEUES (100 QUESTIONS)

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Topics Covered:

- Stack operations (push, pop, overflow, underflow)
- Queue operations (enqueue, dequeue, circular queues)
- Infix, Postfix, Prefix conversions
- Expression evaluation
- Linked list & array implementations
- Real-world applications & complexities