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1: // Assignment no-
   7(1)
2: // Name- Prerana Rajesh Gajare Class-SEIT
   RollNo-SI41
3: /*PROBLEM STATEMENT:-
4:     Represent a graph of your college campus using
   adjacency list /adjacency matrix. Nodes should
   represent the
5:     various departments/institutes and links
   should represent the distance between them. Find
   minimum spanning tree
6:     a) Using Kruskal's algorithm.
7: */
8: //Source Code:-
9: #include <iostream>
10: using namespace std;
11:
12: //Class graph
13: class graph
14: {
15:     public:
16:         //declaring variables and meathod
17:         int source,dest,weight;
18:         int getdata();
19:         void display(graph*,int);
20:         void sorting(graph *[],int );
21:         int check(int,int *);
22:         graph *kruskal( graph*,int,int);
23: };
24:
25: //To check if each node has parent of itself or not.
26: int graph :: check(int v,int *parent)
27: {
28:     if(parent[v]==v)
29:     {
30:         return v;
31:     }

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32:     return check(parent[v],parent);
33: }
34:
35:
36: graph* graph :: kruskal(graph *edge,int n,int e)
37: {
38:     //First sort the edges in the ascending order in
terms of weight array
39:     for(int i=0;i<n-1;i++)
40:     {
41:         for(int j=0;j<n-i-1;j++)
42:         {
43:             if(edge[j].weight>edge[j+1].weight){
44:                 graph temp=edge[j];
45:                 edge[j]=edge[j+1];
46:                 edge[j+1]=temp;
47:             }
48:         }
49:     }
50:     //Memory allocation to store edge
51:     graph* MST=new graph[n-1];
52:     int parent[n];
53:     for(int i=0;i<n;i++)
54:     {
55:         parent[i]=i; //Parent array to store parent of
each node
56:     }
57:     int count=0;
58:     int i=0;
59:     while(count!=n-1)
60:     {
61:         graph curredge=edge[i];
62:         int srcpar= check(curredge.source,parent);
63:         int destpar=check(curredge.dest,parent);
64:         if(srcpar!=destpar)
65:         {
66:             MST[count]=curredge;

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67:         count++;
68:         parent[srcpar]=destpar;
69:     }
70:     i++;
71: }
72: cout<<"minimum spanning tree:"<<endl;
73: cout<<"SOURCE"<<" "<<"DESTINATION"<<"
"<<"WEIGHT"<<endl;
74:     int cost=0;
75:     for(int i=0;i<n-1;i++)
76:     {
77:         cout<<MST[i].source<<" "<<MST[i].dest<<"
"<<MST[i].weight<<endl;
78:         cost=cost+MST[i].weight;
79:     }
80:     cout<<"MINIMUM COST: "<<cost;
81:
82:
83: }
84:
85: int main()
86: {
87:     int s,w,d,v,e;
88:     int mat[20][20];//initialise matrix[20][20]
89:     //Accepting the number of vertices and edges in
the graph
90:     cout<<"Enter number of vertices:";
91:     cin>>v;
92:     cout<<"Enter no of edges :";
93:     cin>>e;
94:     for(int i=0;i<v;i++)
95:     {
96:         for(int j=0;j<v;j++)
97:         {
98:             mat[i][j]=0;
99:         }
100:     }

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101:      //Allocating memory to store edge e in *edge in
      form of array
102:      graph *edge=new graph[e];
103:      for(int i=0;i<e;i++)
104:      {
105:          //Accepting input
106:          cout<<"Enter source vertex:";
107:          cin>>s;
108:          cout<<"Enter destination vertex";
109:          cin>>d;
110:          cout<<"Enter the weight of edge:";
111:          cin>>w;
112:          mat[s][d]=w;
113:          mat[d][s]=w;
114:          //Storing the value of source,destination and
      weight in edge array at i th index
115:          edge[i].source=s;
116:          edge[i].dest=d;
117:          edge[i].weight=w;
118:      }
119:      //To print the adjacency matrix
120:      cout<<"Adjacency matrix is :";
121:      cout<<"\n";
122:      for(int i=0;i<v;i++)
123:      {
124:          for(int j=0;j<v;j++)
125:          {
126:              cout<<"\t"<<mat[i][j];
127:          }
128:          cout<<"\n";
129:      }
130:
131:      graph g;//Creating object of class graph
132:      g.kruskal(edge,v,e);//Calling Kruskal function
133:  }

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Enter number of vertices:5
Enter no of edges :7
Enter source vertex:0
Enter destination vertex1
Enter the weight of edge:2
Enter source vertex:0
Enter destination vertex2
Enter the weight of edge:9
Enter source vertex:1
Enter destination vertex2
Enter the weight of edge:7
Enter source vertex:2
Enter destination vertex4
Enter the weight of edge:5
Enter source vertex:1
Enter destination vertex3
Enter the weight of edge:10
Enter source vertex:3
Enter destination vertex2
Enter the weight of edge:6
Enter source vertex:3
Enter destination vertex4
Enter the weight of edge:4

Adjacency matrix is :

0	2	9	0	0
2	0	7	10	0
9	7	0	6	5
0	10	6	0	4
0	0	5	4	0

minimum spanning tree:

Enter the weight of edge:5
Enter source vertex:1
Enter destination vertex:3
Enter the weight of edge:10
Enter source vertex:3
Enter destination vertex:2
Enter the weight of edge:6
Enter source vertex:3
Enter destination vertex:4
Enter the weight of edge:4

Adjacency matrix is :

0	2	9	0	0
2	0	7	10	0
9	7	0	6	5
0	10	6	0	4
0	0	5	4	0

minimum spanning tree:

SOURCE DESTINATION WEIGHT

0 1 2
2 4 5
1 2 7
1 3 10

MINIMUM COST: 24

Process exited after 38.54 seconds with return value 0

Press any key to continue . . .