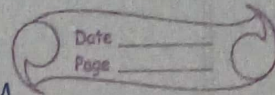


2/05/24 week 2

km largest Sum in A



Binary Tree

```
typedef struct TreeNode node;
int get_height (node * root)
{
    if (!root) return 0;
    int l = get_height (root -> left) + 1;
    int r = get_height (root -> right) + 1;
    return l > r ? l : r;
}
```

```
void print_arr (long long * arr, int n)
{
    for (int i = 0; i < n; i++)
        printf ("%lld ", arr[i]);
    printf ("\n");
}
```

```
void swap (long long * a, long long * b)
{
    long long t = *a;
    *a = *b;
    *b = t;
}
```

```
int partition (long long * data, int l, int h)
{
    int i = l, j = l;
    long long pivot = data [h-1];
    for (j = l; j < h; j++)
        if (data[j] < pivot)
            swap (&data [i++], &data [j]);
    swap (&data [i], &data [h-1]);
    return i;
}
```

```

void quick_select (long long *data, int l, int h, int k)
{

```

```

    if (l + 1 < h)
    {

```

```

        int p = partition (data, l, h);

```

```

        if (p == k) return;

```

```

        else if (p < k)

```

```

            quick_select (data, p+1, h, k);

```

```

        else quick_select (data, l, p, k);
    }
}

```

```

long long kthLargestLevelSum ( struct tTreeNode * root, int k)
{

```

```

    int n = get_height (root);

```

```

    if (k > n)

```

```

        return -1;

```

```

    long long val, *data = (long long *) calloc (n, sizeof (long long));
    get_level_sum (root, 0, data);

```

```

    quick_select (data, 0, n, n-k);

```

```

    return data [n-k];
}

```

→ output

⇒ Case 1

root = [5, 8, 9, 2, 1, 3, 7, 4, 6]

k = 2

output: 13

expected: 13



Q) case 2

root = [1, 2, null, 3]

k = 1

output 3

expected 3

