

Arena: Medium but skybox implementation is included

Drew the arena and applied the materials and colour

SpaceshipModel: easy but doesn't correctly follow camera

It has 2 materials but you can't always see it

AsteroidModel: medium

Procedurally generated normal and vertices and textured it

Asteroid movement: Hard

Bounces off walls and other asteroids

Lighting: hard

Bullet and shooting: Easy

It shoots

Camera and ship movement: easy

When you know you've not done well but  
you're just proud you've finished your  
assignment

