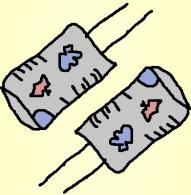
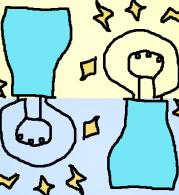
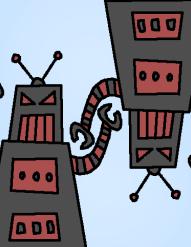
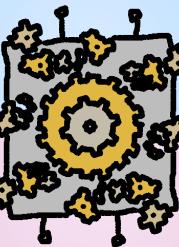


TINKERER	RANT	MORPH-TOADS
STEAM BIRDBATH	SEVEN MINUTE BOOTS	ALCHEMIST
		
When you Tinker Draw a card then discard a card from the morgue.	After turns where you Tinker Craft any number of times.	When you Tinker Swap this with a card in the morgue.
TINKERER	MORTICIAN	ALCHEMIST
CRAFTSMAN	DRAW 2 CARDS	CRAFTSMAN
BAGHDAD CAPACITOR	IDEA NUCLEATOR	TEMPORAL CLACKER
		
Before you Craft Draw a card. Discard a card to add a part to an unfinished gadget.	When you rant Draw 2 cards then discard 2 cards.	When you finish this Add a ♦ parts to every card in play.
CRAFTSMAN	MORTICIAN	ALCHEMIST
KILLBOT 1.0	THE IRON MIDAS	MINION-AIDE
		
When you Repair Discard a minion to finish the top card of the deck.	Always Your unfinished metal gadgets provide you with infamy.	Always Your Mortician minions count as every role.
MORTICIAN	ALCHEMIST	ALCHEMIST

TINKERER Gadget to gain a Repariman minion.
Discard a part from a finished gadget.

RANT After turns where you Tinker
Craft any number of times.

MORPH-TOADS When you finish this
Swap this with a card in the morgue.

CRAFTSMAN Add a part to an unfinished gadget.
Discard a card from the morgue.

DRAW 2 CARDS At the start of your turn
Draw 2 cards then discard 2 cards.

CRAFTSMAN When you finish this
Add a ♦ parts to every card in play.

BAGHDAD CAPACITOR Before you Craft
Draw a card. Discard a card to add a part to an unfinished gadget.

IDEA NUCLEATOR When you rant
Draw 2 cards then discard 2 cards.

TEMPORAL CLACKER When you finish this
Add a ♦ parts to every card in play.

KILLBOT 1.0 When you activate a minion
Discard a minion to perform its action +2 times.

THE IRON MIDAS You may treat any material as metal.
When you build

MINION-AIDE Always
Your Mortician minions count as every role.

MORTICIAN When you repair
Discard a minion to finish the top card of the deck.

ALCHEMIST Your minions may perform their actions ♦ times each.

