#### **Build a decision tree**

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## 1) Summary of algorithm

- Tree is constructed in a top-down recursive divide-and-conquer manner
- Tree is automatically built by training
- Each branch of tree means attribute and domain of it
- Measure of attribute selection is "Information Gain (ID3/C4.5)"
- There are 3 cases of deciding result
  - No samples left -> Majority voting by parent nodes' dataset, or choosing first one in result domains
  - No remaining attributes -> Majority voting
  - All samples for given node belong to the same class -> Returns the corresponding value

### 2) Code Description

Codes are written by Python3.

Project consists of python file that implements decision tree, test files, and dataset for testing.

#### dt.py

There is one global function, named 'head\_and\_body', that gets file as param and return tuple of head information and datasets.

```
@author Prev (prevdev@gmail.com)
 3
 4
       import sys
       import math
       def head_and_body(file):
 8
9
            """ Read file and convert to (head, body) data
10
            :param file: Opened file stream
11
            :return: Tuple of (head, body)
12
13
            head = None
14
            body = []
15
16
17
            for line in file.readlines():
                if line[-1] == '\n': line = line[0:-1]
t = line.split('\t')
18
19
20
21
                if head is None:
22
                     # First line
                    head = t
23
24
                else:
25
                    body.append(t)
26
            return head, body
27
```

And there is one class, DescisionTree, that implements building tree and test files. <u>`init`</u> <u>function</u> of this class gets training\_set to build tree. Feature for testing files is implementated in `test\_files` function, not in `\_\_init\_\_` function.

```
31
             class DecisionTree :
32
33
                    DOMAINS = {
                           'age': ('<=30', '31...40', '>40'),
'income': ('high', 'medium', 'low'),
'student': ('yes', 'no'),
'credit_rating': ('fair', 'excellent'),
35
36
37
                           'Class:buys_computer': ('yes', 'no'),
38
                          'buying': ('vhigh', 'high', 'med', 'low'),
'maint': ('vhigh', 'high', 'med', 'low'),
'doors': ('2', '3', '4', '5more'),
'persons': ('2', '4', 'more'),
'lug_boot': ('small', 'med', 'big'),
'safety': ('low', 'med', 'high'),
'car_evaluation': ('unacc', 'acc', 'good', 'vgood'),
40
41
42
43
44
45
46
47
48
49
                              init (self, training set) :
                           """ Initialize apriori
50
51
52
                           :param training_set: Opened file object to train
53
54
                           self.head, tuples = head_and_body(training_set)
55
56
                           self.tree = self.maketree(self.head, tuples)
57
```

<u>'testfile'</u> function gets test\_set and output\_file. It reads tuples from test\_set, run test (predict result), and write predicted results to output\_file.

```
59
           def testfile(self, test_set, output_file):
60
                """ Test dataset in files
61
62
               :param test_set: Opened file object to tests
                :param output_file: Opened file object to write
63
64
65
               n_head, tuples = head_and_body(test_set)
               output_file.write('\t'.join(self.head) + '\n')
67
68
69
                for tuple in tuples:
70
                    d = \{\}
                    for index, attr in enumerate(n_head):
71
72
                        d[attr] = tuple[index]
73
74
                    rst = self.test(d)
75
                    output_file.write('%s\t%s\n' % ('\t'.join(tuple), rst))
```

<u>`test`</u> function gets dictionary-type data (just one tuple, not the set of tuples) and returns predicted value by tree built in `\_init\_` function. It goes down the tree until the leaf comes out. Leaf is represented as numeric type, and non-leaf is represented as tuple type.

```
def test(self, data):
79
                """ Test data with trained data (tree)
80
81
               :param data: Dictionary data like {attr1: val1, attr2: val2, ...}
                :return: Predicted value of result attr
82
83
84
               cur = self.tree
85
86
               while type(cur) == tuple:
87
                    # `cur` will be tuple if tree is remain (non-leaf)
88
                   attr, rst = cur
89
                    cur = rst[data[attr]]
90
91
                return cur
02
```

'<u>maketree</u>' is part for building tree. It gets head, tuples, and prev\_tuples param that is generated from recursive call. As I said earlier, leaf is represented as numeric type, and non-leaf is represented as tuple type like comment of below code.

```
94
            def maketree(self, head, tuples, prev_tuples=None):
 95
                 """ Make decision tree
 96
 97
                :param head: Attribute(class) set
 98
                :param tuples: Data set
                :param prev_tuples: Data set used in previous step (by recursive call)
 99
100
                :return: Tree used to decide something
                         ex) ('age', {
101
                                 '31...40': 'yes',
102
                                 '<=30': ('student', {'no': 'no', 'yes': 'yes'}),
103
                                 '>40': ('credit_rating', {'excellent': 'no', 'fair': 'yes'})
104
                             3)
105
106
```

There are 3 cases of deciding result. First is that there are no samples left, and next is that there are no remaining attributes on this recursion, and third is that all samples for given node belong to the same class. In first case, it uses majority voting if there are some tuples on previous step, and if not, chooses first one in result domains. In second case, it uses majority voting, and last case returns the value samples belong to.

```
107
                if len(tuples) == 0:
108
                    # There are no samples left
109
                    if prev_tuples:
110
                        # If there are tuples on previous step, vote by majority of it
                        result_vals = [row[-1] for row in prev_tuples]
111
                        return max(set(result_vals), key=result_vals.count) # majority voting
112
113
                        return self.DOMAINS[head[-1]][0]
114
115
116
                result_vals = [row[-1] for row in tuples]
117
118
                if len(head) == 1:
119
                    # There are no remaining attributes
120
                    return max(set(result_vals), key=result_vals.count) # majority voting
121
122
                if result_vals.count(result_vals[0]) == len(result_vals):
123
                    # All samples for a given node belong to the same class
124
                    return result_vals[0]
```

If these three cases are not applied, get highest gain attribute on this step (Information Gain <ID3/C4.5>), and divide branches with this attribute. In this case, data structure of tree is looks like below.

```
arrtibute: {
  domain1: <something>,
  domain2: <something>,
  ...
  domainN: <something>
}
```

```
127
                 gained_attr, data = self._highest_gain_attr(head, tuples)
128
129
                 idx = head.index(gained_attr)
                 n_{head} = head[0:idx] + head[idx + 1:]
130
131
132
                 ret = \{\}
133
                 for domain, _tuples in data.items():
134
                     n_{tuples} = [t[0:idx] + t[idx + 1:]  for t  in _{tuples}]
135
                      ret[domain] = self.maketree(n_head, n_tuples, tuples)
136
                 return (gained_attr, ret)
137
120
```

So next function is `\_highest\_gain\_attr`, and it's role is to calculate *info* and *gain* value by tuples, and return highest gain attribute and divided dataset.

```
140
            def _highest_gain_attr(self, head, tuples):
141
                    Calculate Info and Gain value by tuples, and return highest gain attr and divided dataset
142
143
                :param head: Attribute(class) set
                 :param tuples: Data set
144
                 :return: Tuple<highest_gain_attr, divided dataset>
145
146
                cnt table = {}
147
                data table = {}
148
```

Firstly, initialize cnt\_table that includes counting information of each attribute.

```
for index, attr in enumerate(head):
151
                     if index == len(head) - 1:
152
                         # Do not calculate result column
153
                         break
154
155
                     cnt_table[attr] = {}
156
                     data_table[attr] = {}
157
158
                     if attr not in self.DOMAINS:
                         print("Warning: Attribute '%s' is not able in this program" % attr)
159
160
                         continue
161
                     for domain in self.DOMAINS[attr]:
162
                         cnt_table[attr][domain] = {}
163
164
                         data_table[attr][domain] = []
165
                         for rst_domain in self.DOMAINS[head[-1]]:
166
                             # Init table like `['age']['<=30']['yes']=0`
167
                             cnt_table[attr][domain][rst_domain] = 0
168
169
```

And then fill data on this table for calculating *info* and *gain* data in next step.

```
170
                 for tuple in tuples:
171
                     result attr = tuple[-1]
172
                     for index, data in enumerate(tuple):
173
174
                         if index == len(tuple) - 1:
175
                             # Ignore result column
176
                             break
177
                         cnt_table[head[index]][data][result_attr] += 1
178
179
                         data_table[head[index]][data].append(tuple)
```

Finally calculate *info* data of each attribute by formula "Sigma(|Dj| \* Info(Dj) ) / |D|", and choose min value among all attribute (candidates in this code).

```
182
                 candidates = []
183
                 for attr, D in cnt_table.items():
184
                    # Sigma( |Dj|
                                   * Info(Dj) ) / |D|
185
                     infoA = sum([
186
                         sum(Dj.values()) * DecisionTree.info(*Dj.values()) for Dj in D.values()
187
                    ]) / len(tuples)
188
189
                    candidates.append((attr, infoA))
190
191
                min_attr = min(candidates, key=lambda x: x[1])[0]
192
193
                return min_attr, data_table[min_attr]
194
```

Info function on above formula is implemented in 'info' function.

```
196
            @staticmethod
197
            def info(*arg):
                """ Calculating Info(D) function
198
199
                :param *arg: List of tuple counts
200
                :return: Ranged value from 0 to 1
201
202
203
204
                ret = 0
                s = sum(arg)
205
                if s == 0: return 0
206
207
                for a in arg:
208
209
                     p = a/s
210
                     if p == 0: continue
211
                     ret += -(p * math.log(p, 2))
212
                return ret
```

This is end of DecisionTree, and process for getting arguments, constructing class, and run test by files is implemented in the last of code.

```
215 ▶ jif __name__ == '__main__':
216
            if len(sys.argv) != 4:
                print("Usage: python dt.py <training_set> <test_set> <output_file>")
217
218
                sys.exit(-1)
219
            dt = DecisionTree(open(sys.argv[1], 'r'))
220
221
            dt.testfile(
222
                open(sys.argv[2], 'r'),
                open(sys.argv[3], 'w'),
223
224
```

# 3) Instruction for compiling

Codes are written by python3, so please not to run with python2.

\$ python3 dt.py data/dt\_train.txt data/dt\_test.txt output.txt

```
cd decision-tree
                                       python3 dt.py data/dt_train.txt data/dt_test.txt output.txt
 V/ITE4005/dec
                                       cat output.txt
age
<=30
                student credit_rating
        income
                                         Class:buys_computer
                         fair
        medium
                yes
                         fair
                                 yes
31...40
        low
                         fair
                                 yes
>40
       high
                         fair
>40
        low
                         excellent
                                         no
                yes
```

You can also run tests by below instruction. (pytest is required)