

Heaven's Light is Our Guide
Rajshahi University of Engineering & Technology
Department of Computer Science & Engineering

Lab Manual

Course Code: **CSE 1204 (Sec A)**
Course Title: Sessional based on CSE 1203
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Module 4 [Polymorphism-1] (for Week 5:21-25/06/2025)

Topic 1[Method/Function Overloading]

Problem Statement: Define a class Test where overload a method Sum() to sum numbers sent from main() function.

```
class Test{

    public:
        //overload Sum() method according to the requirement of main()
};

int main(){
    Test t;
    t.Sum(10); //returns 10
    t.Sum(10,20) //return 30
    t.Sum(5.7,20) //return 25.7
    t.Sum(10,2.6) //return 12.6
    t.Sum(10.5,20.7) //return 21.2
}
```

Topic 2 [Operator Overloading]: Suppose in a AC circuit, there are 3 impedances $z_1=3+j4$, $z_2=4-j3$ and $z_3=j6$ are connected in parallel. Now find the current in the circuit if input voltage is $100+j50$. Implement **operator overloading** concept for your calculation. Use class **Circuit** and initialize the impedance values (real & img) by a constructor.

```
class Circuit{
private:
    int real;
    int img;
public:
    //write constructor
    //write operator overloaded method
    //write a display method to display real and img
};

int main(){
    Circuit z1(3,4);
    //write required statements to find the current
}
```

Topic 3[Unary Operator Overloading]

Problem statement: Write a program using unary operator overloading to control the sound of a TV remote. If '+' button is pressed then sound increases and if '-' button pressed then sound decreases.

<pre>class Remote{ int sound; //write your codes }</pre>	<pre>int main(){ Remote rs; ++rs; //sound++ when '+' button is pressed ++rs; --rs //sound- when '-' button is pressed rs.Display(); //display the value of sound return 0; }</pre>
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Topic 4 [Friend Function]

Problem Statement: Suppose your money is deposited in two banks through their private data members **money1** and **money2** respectively. Now based on the statements in **main()** function, write a program to calculate your total money using a friend function **Sum()**.

```
class Bank1{
private:
    float money1;
public:
    //write your codes
};

class Bank2{
private:
    float money2;
public:
    //write your codes
};

//write the body of friend functions

int main(){
    Bank1 b1(2000);
    Bank2 b2(4000);
    Sum(b1,b2);
}
```

