

Heaven's Light is Our Guide
Rajshahi University of Engineering & Technology
Department of Computer Science & Engineering

Lab Manual

Course Code: **CSE 1204 (Sec A & B)**
Course Title: Sessional based on CSE 1203
Instructor: Md. Shahid Uz Zaman
Dept of CSE, RUET

Module 5 [polymorphism+Exception+STL] (for Week 6:28-2/6/2025)

Topic 1[Method/Function Overriding]

Problem statement: Write a class A with a method **Print()** and a derived class B with method **Print()** overloaded. Now observe the output when following statements are written in the **main()** function-

<pre> class A{ public: void Print(){ cout<<"Inside Print() of class A"<<endl; } }; class B:public A{ public: void Print(){ cout<<"Inside Print() of class B"<<endl; } }; </pre>	<p>Write Statements inside main()</p> <pre> i) A a; a.Print(); ii) B b; b.Print(); iii) A a; A *p; p=&a; p->Print(); iv) B b; A *p; p=&b; p->Print(); </pre> <p>Repeat i)-iv) after writing virtual in front of void Print()</p>
--	--

Topic 2[Pure Virtual Function]

Problem statement: Modify the class defined in Topic 3 executes the following statements i)-iv) and observe the output:

<pre> class A{ public: virtual void Print()=0; } }; class B:public A{ public: void Print(){ cout<<"Inside Print() of class B"<<endl; } }; </pre>	<p>Write Statements inside main()</p> <pre> iii) A a; a.Print(); iv) B b; b.Print(); iii) A a; A *p; p=&a; p->Print(); iv) B b; A *p; p=&b; p->Print(); </pre>
---	--

Topic 3[Exception Handling]

Problem Statement: In the following input *i* is the index of array *ax[]* . The program prints *ax[i]* . Then write catch block if *i* is out of range of *ax[]* . Write three catch blocks to fulfill the purpose

- i) a catch block receives the value of *i*
- ii) a catch block receives string "Out of Range Error"
- iii) a default catch() if above two catch block doesn't match

```
#include <iostream>
using namespace std;

int main()
{
    int i;
    int ax[5]={10,20,60,40,30};
    cout<<"enter index:";
    cin>>i;
    cout<<"ax["<<i<<"]="<<ax[i]<<endl;
}
```

Topic 4 [STL:Array class]

Problem statement: Declare a STL array object *ax* with 6 elements and do the following:

- i) Assign 10,60,30,70,20 to *ax* using single statement
- ii) Print third element of *ax* using *at()* function
- iii) Print first element of *ax* using *front()* function
- iv) Print last element of *ax* using *back()* function
- v) Fill the elements of *ax* using *fill()* function
- vi) Test whether *ax* is empty or not using *empty()* function
- vii) Print size of *ax*
- viii) Print maximum size of *ax* using *max_size()* function
- ix) Print address of first element of *ax* using *begin()* function
- x) Print address of last element of *ax* using *end()* function

```
#include <iostream>
#include <bits/stdc++.h>
using namespace std;
int main(){
    array<int,6>ax;
    //write statements
}
```

Topic 5[STL: pair class]

Problem statement: Define a pair class object px with int and string elements. Write statements to do the following

- i) Assign 10 to int and "Rajshahi" to px using make_pair() function
- ii) Print int data member by first
- iii) Print string data member by second
- iv) Modify first data member to 20 using get<>() function
- v) Declare another pair bx and assign values to bx and swap it with ax

```
#include <iostream>
#include <bits/stdc++.h>
using namespace std;
int main(){
    pair<int,string>px;
    //write statements
}
```

Topic 6 [STL: tuple class]

Problem statement: Define a tuple class object tx with int.string and double elements. Write statements to do the following

- i) Assign <100,"Kamal",3.5> to tx using make_tuple() function
- ii) Print int data member by get() function
- iii) Print string data member by get() function
- iv) Print double data member by get() function
- v) Modify third data member to 3.7 using get<>() function
- vi) Declare another tuple bx and assign values to bx and swap it with ax

```
#include <iostream>
#include <bits/stdc++.h>
using namespace std;
int main(){
    tuple<int,string,double>tx;
    //write statements
}
```