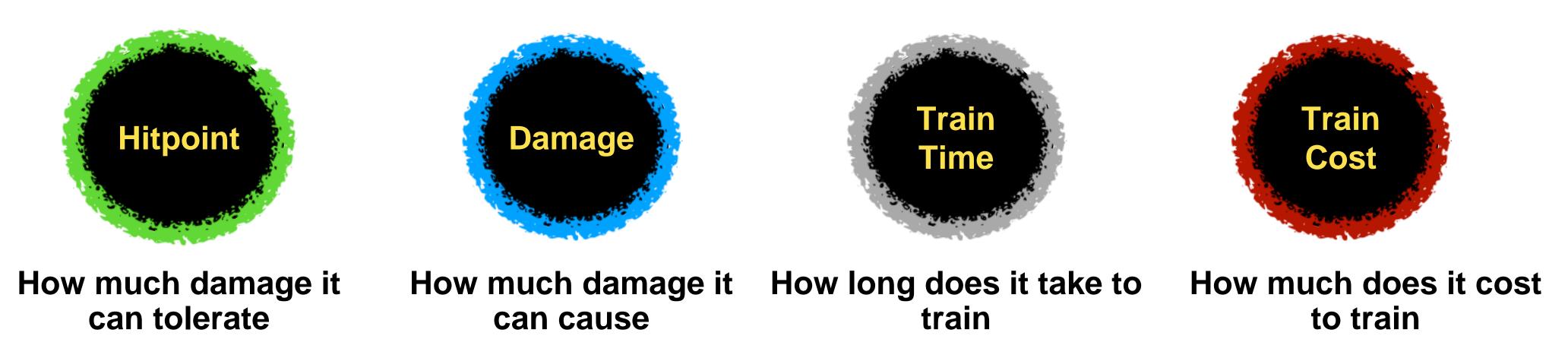
Solve the following optimization problem

- Train your troops to have max hit points
- Train your troops to have max attack damage
- Train your troops to minimize the training time



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Ex15



















Ex15

















Ex15

Solve the following optimization problem

$$OF_1 = \sum_{i} x_i Attack_i$$
 $OF_2 = \sum_{i} x_i Hit_i$
 $OF_3 = \sum_{i} x_i time_i$

$$\sum_{i} x_{i} Housing_{i} \leq Camp$$

$$\sum_{i} x_{i} TrainingCost_{i} \leq Elexsir$$