## **Assessed Coursework 1**

## Developing a Simple Web Browser

## F21SC: Industrial Programming

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## Introduction

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## Requirements' checklist

- Sending HTTP request messages
- Receiving HTTP response messages
  - ✓ Display received HTML
  - Display received HTTP response status code (code and status)
- Reload current page
- Home page
  - ✓ Create home page URL
  - Edit home page URL

- Home page URL persisted
- Favourites
  - Add a favorite (composed of a name and an URL)
  - Delete favourites
  - Modify favourites
- History

  - ✓ Jump to page by click
  - History persisted
- GUI
  - Buttons
  - Shortcuts

To the best of my knowledge, no requirement was overlooked.

## Design considerations

## Architecture design

I opted for a structure based on the MVP pattern, as it seemed quited practical in the context of a WinForm application. I also looked into the MVC and MVVM patterns, but the former seemed rather unadapted to WinForms while the latter seem too complex for a project with only four model sources.

#### Data structures

Indeed, I indentified the three model sources as the homepage URL, the favourites, the history and the navigation. I made the choice to encapsulate them in a <code>UserProfile</code> class, to simplify the backup.

Each model source is structured differently; for exemple, the home page URL is stored as a mere URI object in the UserProfile instance.

- Favourites are individually represented by the Fav class and stored in the
  HashSet<Fav>-encapsulating FavoritesRepository class. The HashSet> was
  chosen to guarantee each favourite would be represented once.
- History entries are represented as HttpQuery objects and stored in the SortedDictionary<long, HttpQuery>-encapsulating GlobalHistory class, where the long key represents a millisecond-precise timestamp of when the query was initiated. The SortedDictionnary was chosen to preserve the order of entries.

• The user's navigation is stored in the LocalNavigation class, which encapsulates a LinkedList. It is optimized for navigating through its nodes.

## Advanced language constructs

I made use of the asynchronous possibilities offered by the HttpClient class I use to execute the user's HTTP queries, which allows the interface to be still responsive during requests.

Furthermore, I also made heavy use of Linq, thanks to which I seldom accessed IEnumerable<T> structures through loops, especially in the model classes.

One of the primary features enabling me to organize this project as is are delegates. Each IPresenter and IView classes comprises at least two of them, as events are used for upwards communication (from view to presenter to application context).

## User guide

# Developer guide

## **Testing**

# Reflections on programming language and implementation

## Conclusion