The Wisecracker

Todo

- ■ Basic movement (player + camera)
- Import player assets
- Skin player w/ assets
- Import city assets
- Make some city
- Make ennemies
- Import ennemies assets
- Skin ennemies w/ assets
- Ennemies life points
- Make cursor
- Make attack to ennemies
- Make different weapons
- Import weapons assets
- Skin weapons
- Add pause menu
- Add start menu
- Add endgame (over + won)
- Add end menu
- Add IA to ennemies
 - Coming to you
 - Dying
 - Reacting to weapons
 - Fear
 - Anger
- Add narrative engine
 - Camera zooming
 - Bubbles
 - Avatars