## The Wisecracker

## Todo

- ■ Basic movement (player + camera)
- Import player assets
- ✓ Skin player w/ assets
- Make some city
  - ✓ buildings
  - ∘ **v** roads
  - Interpretation
- Make ennemies
- Import ennemies assets
- Skin ennemies w/ assets
- Ennemies life points
- Make cursor
- Make attack to ennemies
- Make different weapons
- Import weapons assets
- Skin weapons
- Add pause menu
- Add start menu
- Add endgame (over + won)
- Add end menu
- Add IA to ennemies
  - Coming to you
  - Dying
  - Reacting to weapons
  - o Fear
  - Anger
- Add narrative engine
  - Camera zooming
  - Bubbles
  - Avatars
- push trash bin
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