User Interface Manager

Practical example of dependency injection

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Agenda

- Problem Statement
- How Others Do It?
- How We Do It?
- The Solution User Interface Manager
- API
- UI Manager Tool
- QuickDrop
- Right Click Menu
- XML
- Custom Plugin UIP
- Universal Code
- Summary



Problem Statement

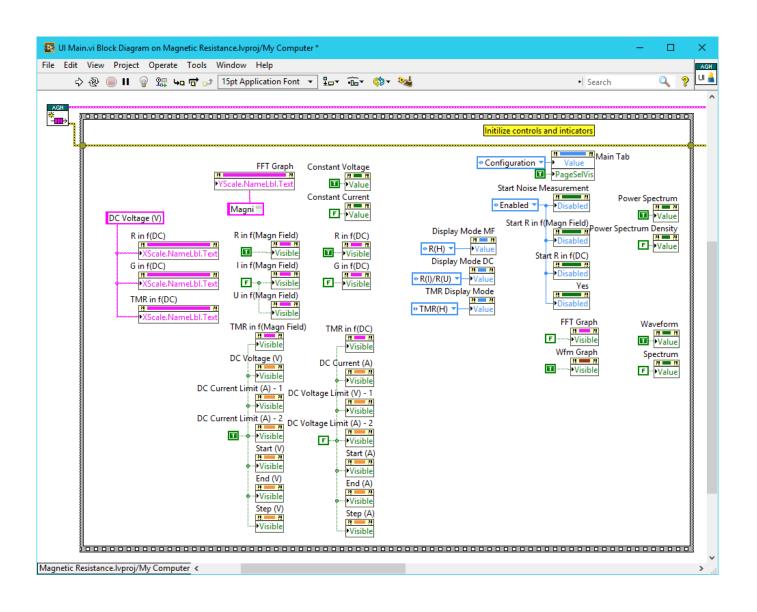
- Big applications
- Hundreds of controls and indicators
- Hundreds of UI states possible
- Thousands of properties to be manipulated



How We Do It?

- Manual calls to property nodes
- Big, clunky, don't fit on the screen
- Code duplication leads to bugs
- Frustrating
- Race conditions
- Wiring
- Frequently the same
- Cannot be automated
- Not parsable
- UI modifications recompilation
- Not SCC friendly
- · ...





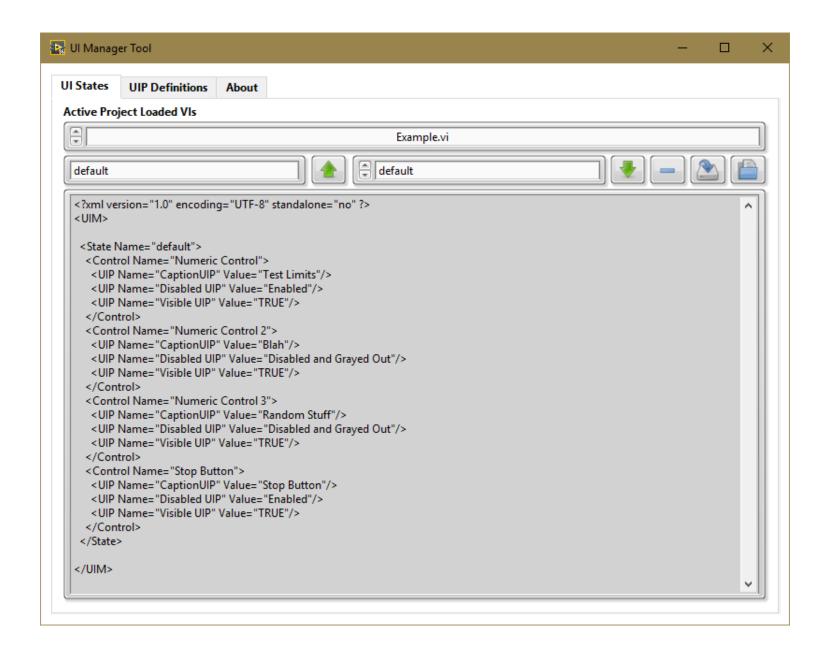
How Others Do It?

- XAML, GladeXML, Qt Designer, FXML
- UI/Application Markup Languages
- Easy to edit
- Structured
- Parsable
- Scriptable
- Detach UI from code
- NOT available in LabVIEW

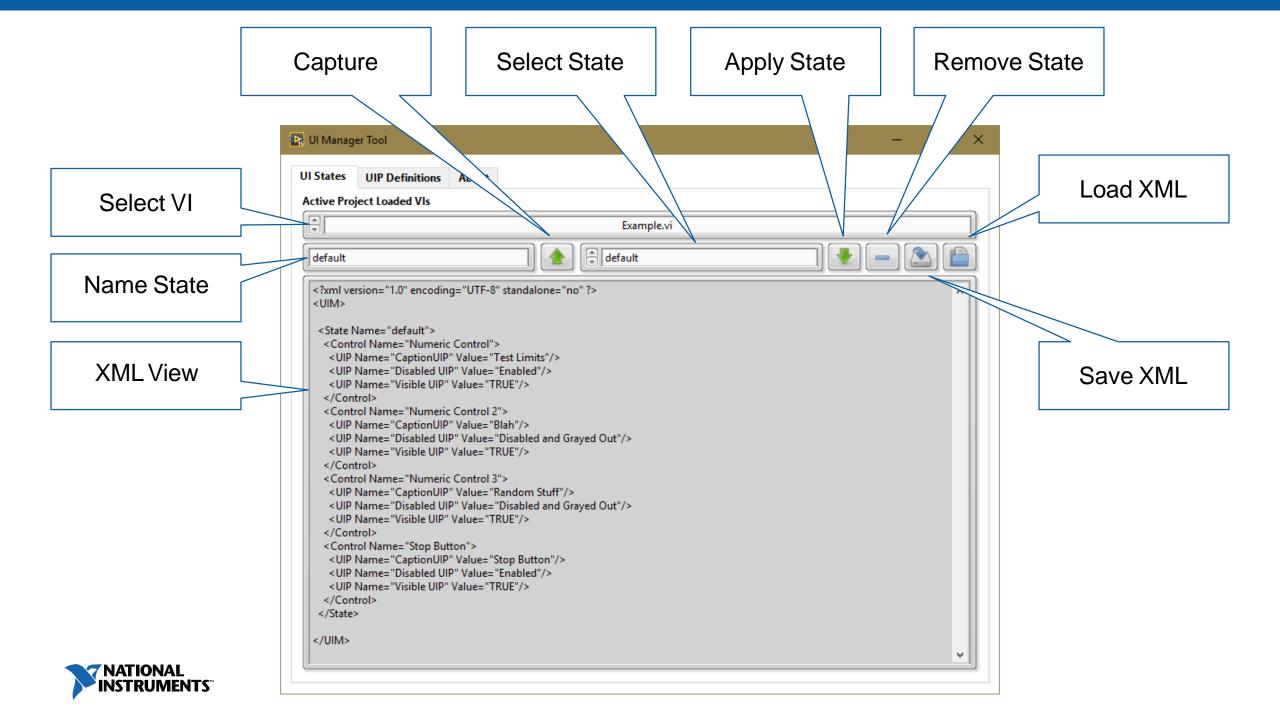


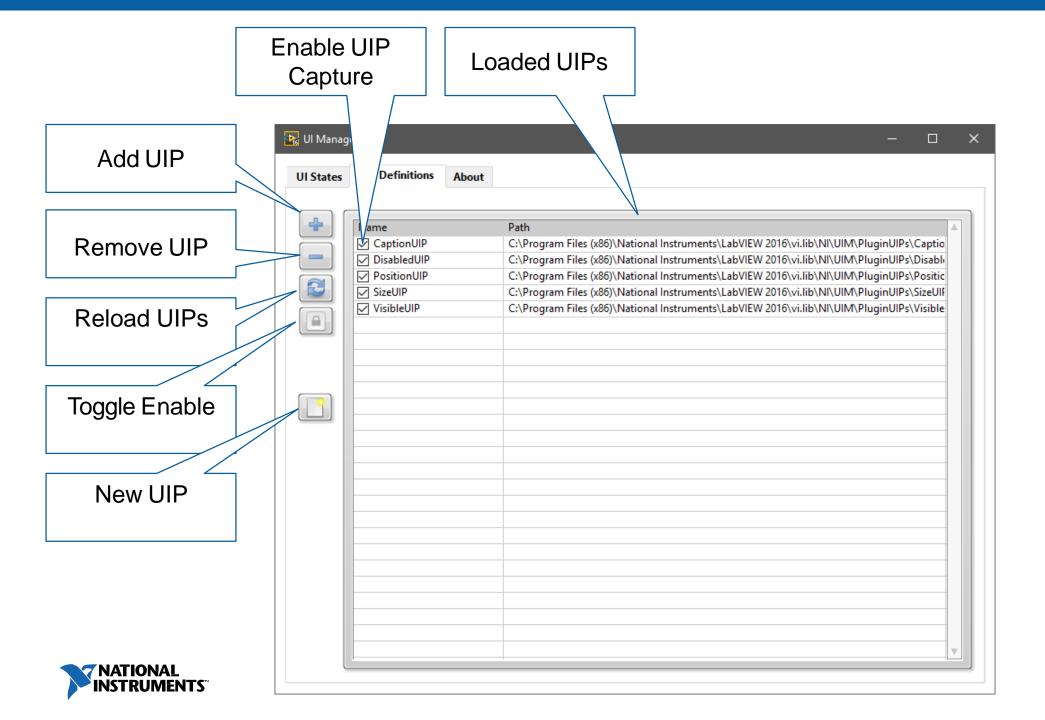
UI Manager

- XML based
- Programmatic API
- UI Manager Tool for LV
- Any VI Server controls
- Any properties
- Plugin based
- Extensible



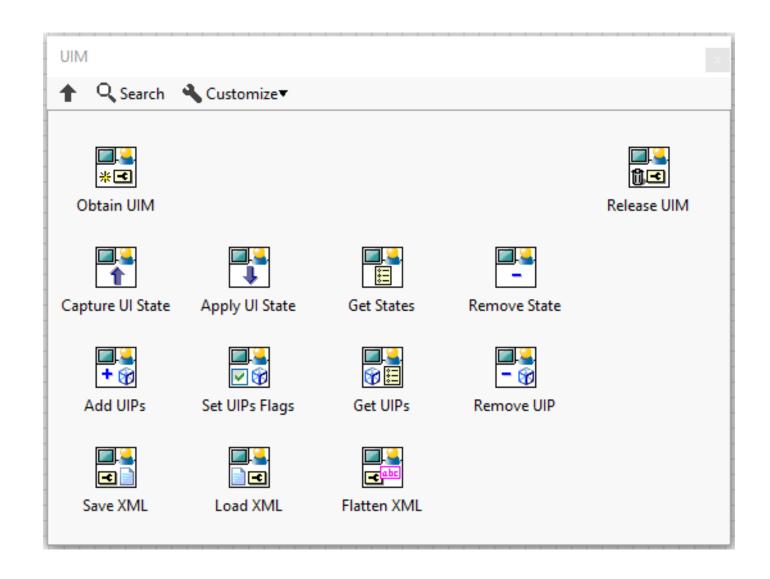






API

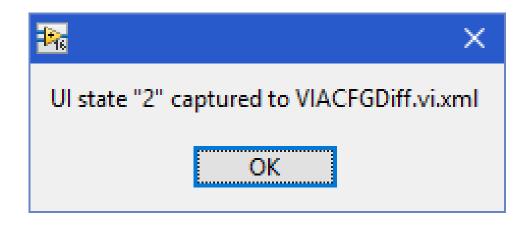
- Capture UI State
- Apply UI State
- Manipulate Plugin UIP
- Export/Import XML

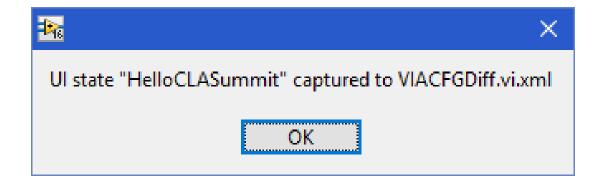




QuickDrop Shortcut

- Quicker way to create and capture state
- <Ctrl>+<U> incrementing name
- <Ctrl><Shift>+<U> custom name
- UIP from plugin folder only
- XML name same as the VI

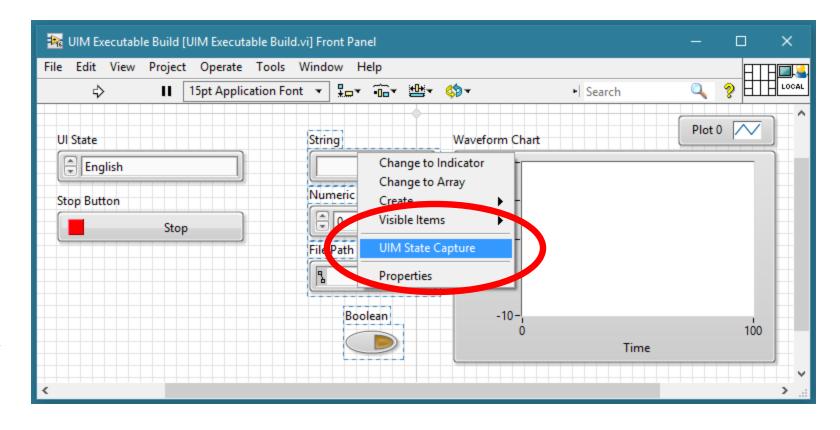






Right Click Menu

- Quickest way to create and capture state
- Select one or many controls
- Capture state using right click menu shortcut
- Operates the same way as QuickDrop Shortcut





XML

- Structured
- Easy to edit
- Parsable
- Scriptable
- Detached from code

```
<?xml version="1.0" encoding="UTF-8" standalone="no" ?>
<UIM>
 <State Name="default">
  <Control Name="Abort Cal">
   <UIP Name="CaptionUIP" Value="Abort Cal"/>
   <UIP Name="DisabledUIP" Value="Disabled and Grayed Out"/>
   <UIP Name="PositionUIP" Value="2, 81"/>
   <UIP Name="VisibleUIP" Value="TRUE"/>
  </Control>
  <Control Name="Begin Cal">
   <UIP Name="CaptionUIP" Value="Begin Cal"/>
   <UIP Name="DisabledUIP" Value="Disabled and Grayed Out"/>
   <UIP Name="PositionUIP" Value="2, 54"/>
   <UIP Name="VisibleUIP" Value="TRUE"/>
  </Control>
 </State>
</UIM>
```

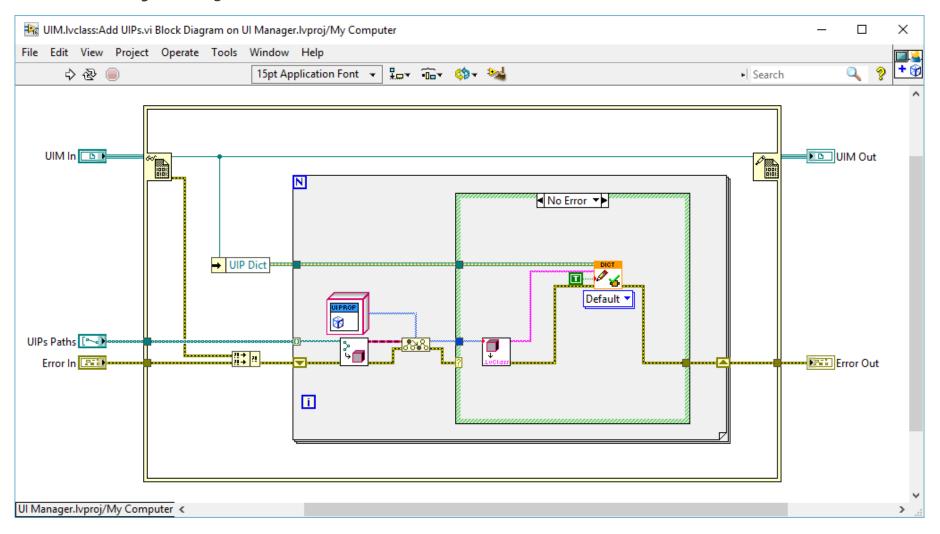


Dependency Injection

- In software engineering, dependency injection is a technique whereby one object supplies the dependencies of another object. A dependency is an object that can be used (a service). An injection is the passing of a dependency to a dependent object (a client) that would use it.
- Plugin LabVIEW class and its methods dependency
- Loading from folder and using in a generic framework injection
- Plugin frameworks, interfaces

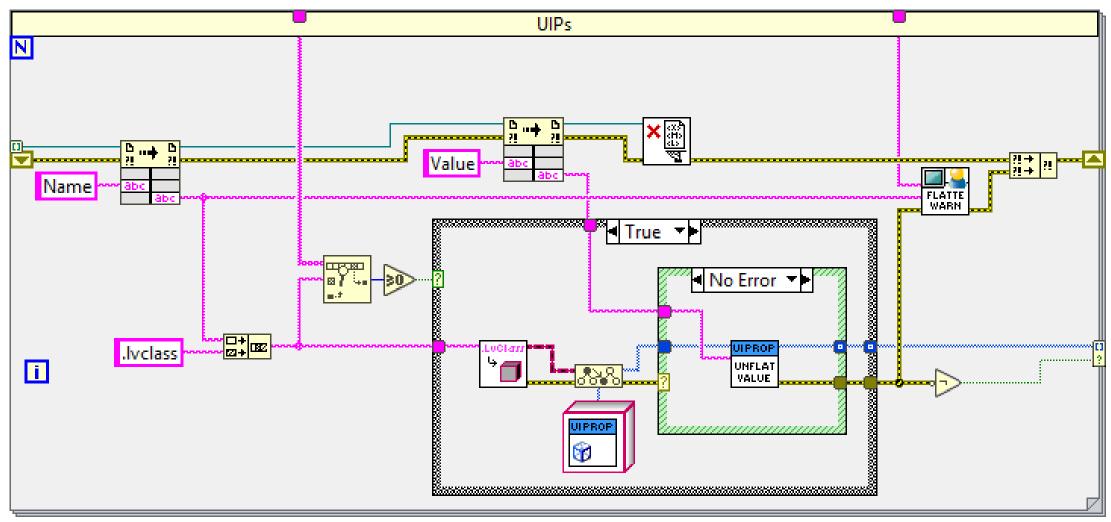


Dependency Injection



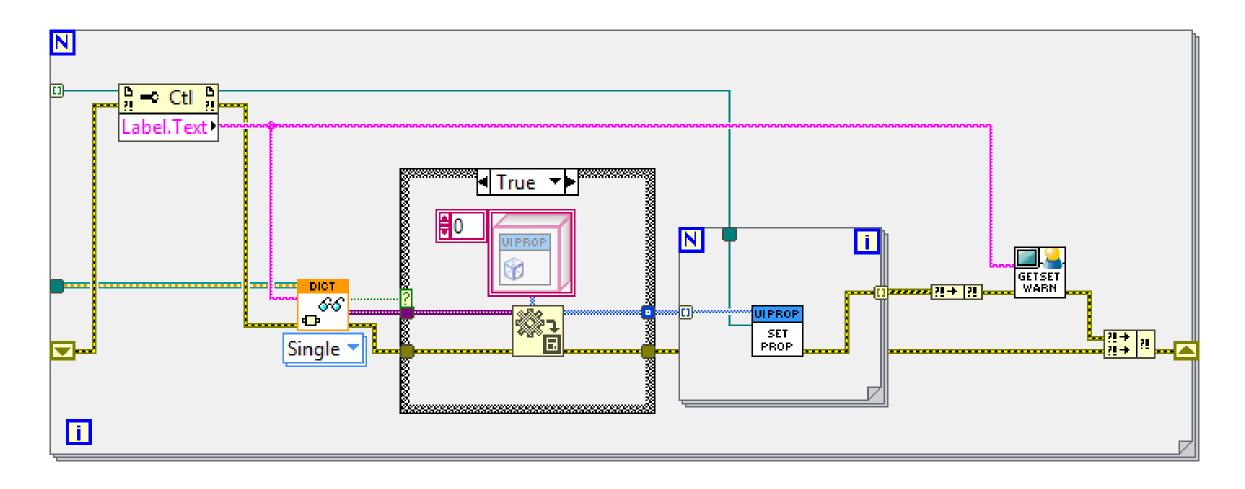


Loading UI Property Plugins From XML





Applying UIP to Control by Label

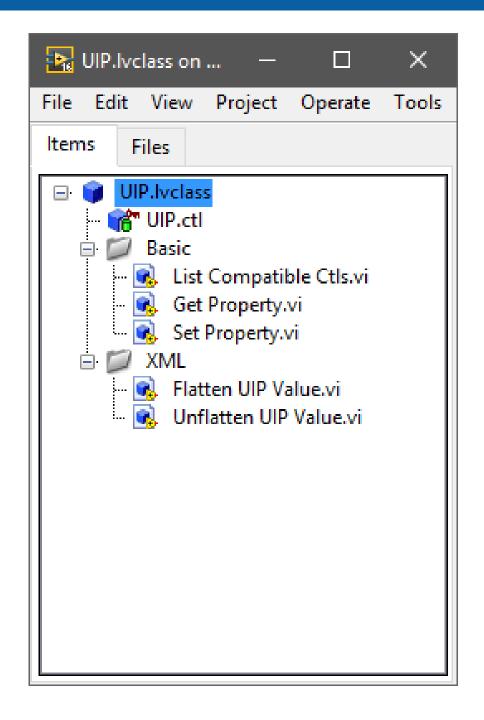




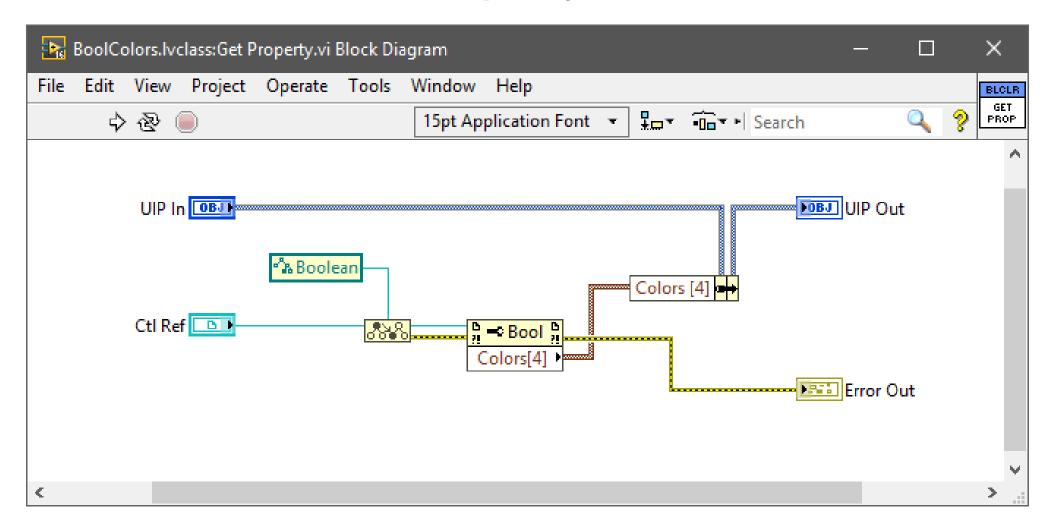
Custom Plugin UIP

- Inherits from UIP
- Provide override for 5 methods
 - Get State
 - Set State
 - List Compatible Ctls
 - Flatten UIP Value
 - Unflatten UIP Value
- Can be placed within default UPIs folder
- Can be loaded dynamically
- Template available in the UI Manager Tool



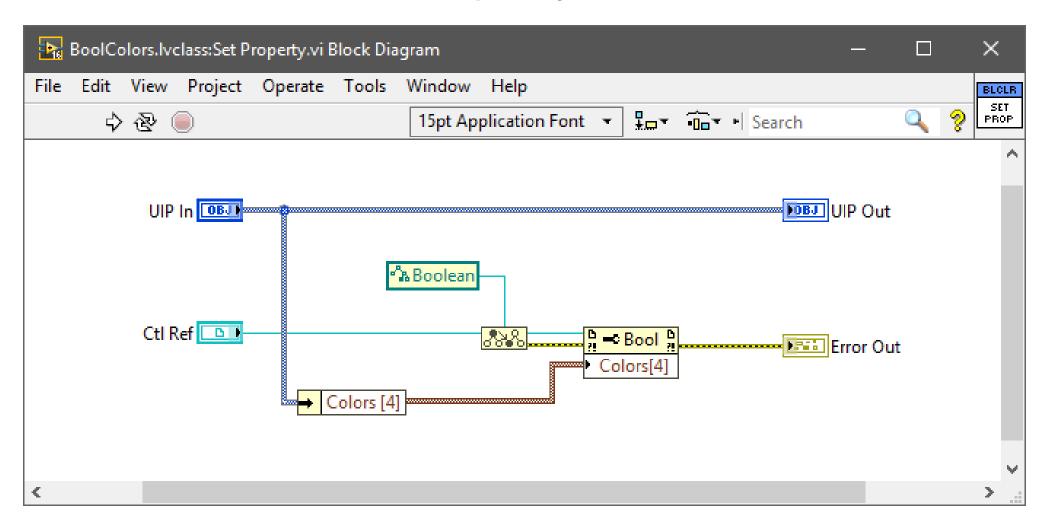


BoolColorsUIP – Get Property.vi



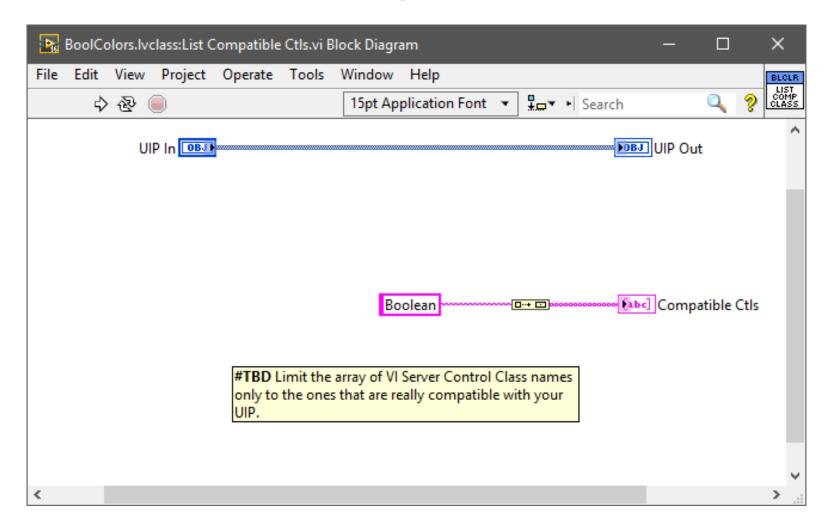


BoolColorsUIP – Set Property.vi



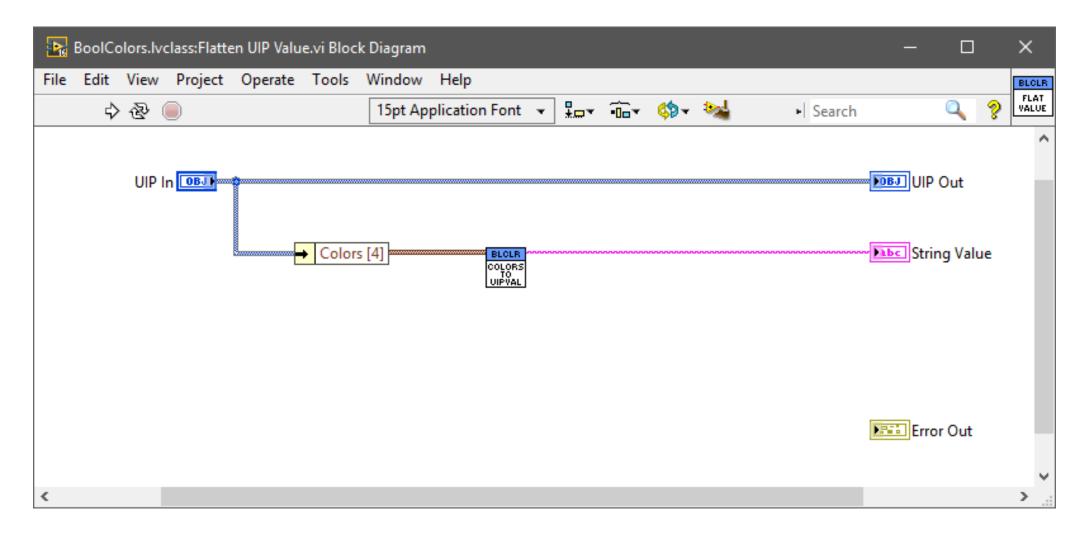


BoolColorsUIP – List Compatible Ctls.vi



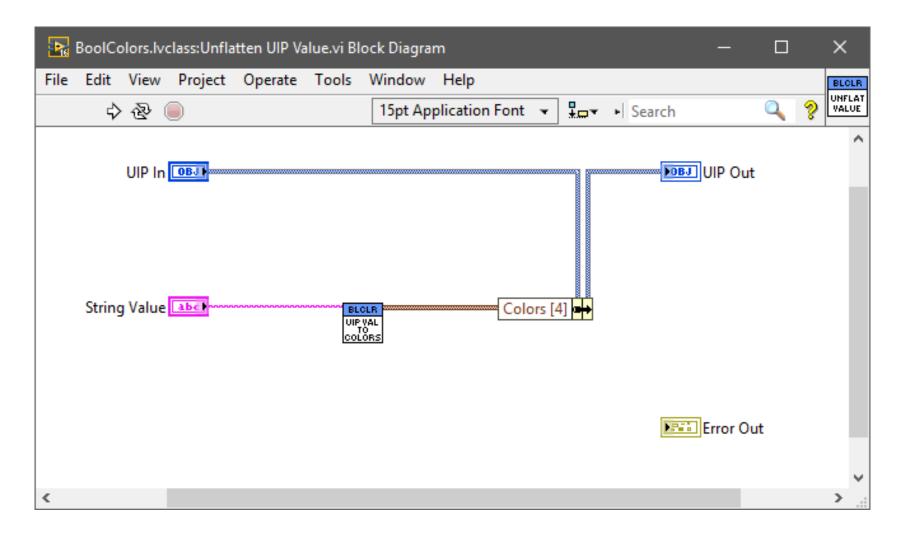


BoolColorsUIP - Flatten UIP Value.vi



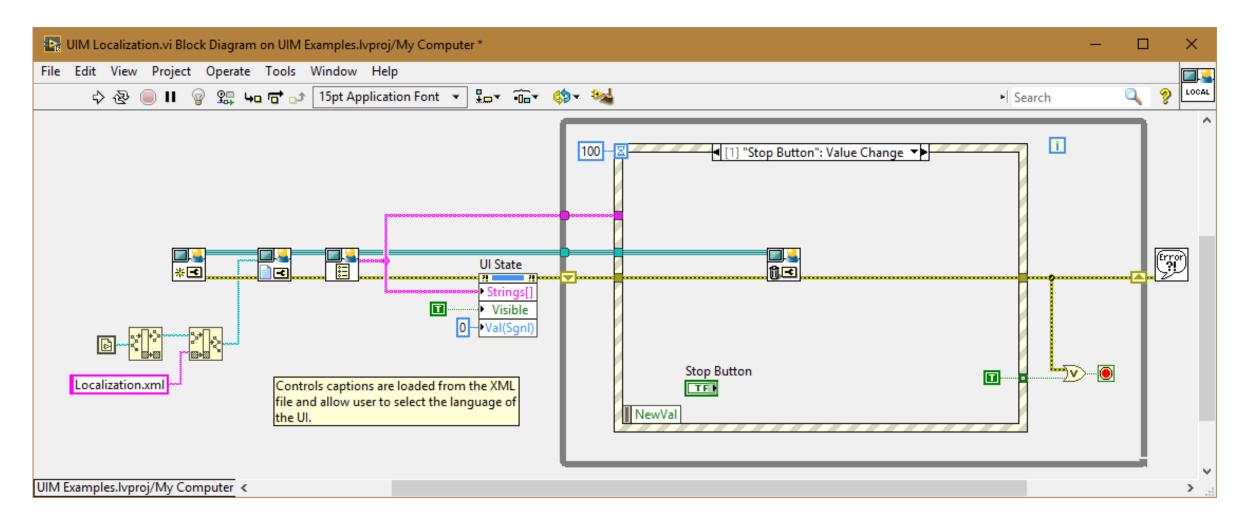


BoolColorsUIP - Unflatten UIP Value.vi





Universal Code Example





Summary

- Can be used by anyone default UI state, resolutions
- For bigger application indispensable
- Detach UI editing from source code no recompilation!
- Allow for easier team based development
- One standard

No excuses

http://forums.ni.com/t5/UI-Interest-Group-Documents/User-Interface-Manager/ta-p/3539490

