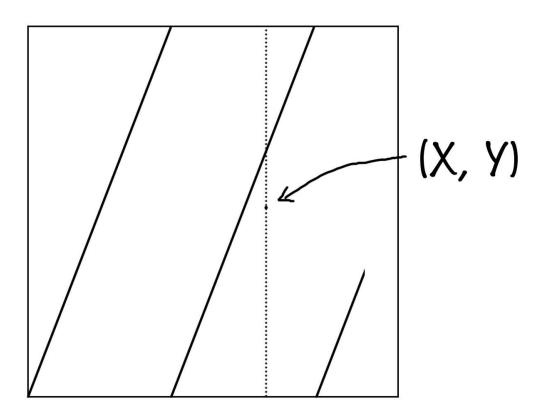
Task: How close can you go without a collision?

Given any arbitrary point on our donut, let's call it the one represented by (X,Y) in our unit square, we know that our line y=mx might not hit it, but if m is **irrational**, how close can we get?

How can we visually guarantee that our line y=mx must hit many points on the donut with X as the first coordinate? And how can we use these points to gaurantee y=mx gets within, say, 1/5 of (X,Y) on the donut, even if it never hits it? The following image is helpful:



Talking Points: Encourage students to think about ideas from the fourth Task, ie. divvy up the vertical line x=X into fifths.

Some useful stepping stones include:

1. Is there a way to guarantee two points on the donut and the line y=mx that also have first coordinate X and which are within 1/5 of each other?

Answer: Divide x=X into fifths and then trace y=mx until it crosses x=X six times!

- 2. How can we use the two points in (1) to find a point within 1/5 of (X,Y) on the donut? Answer: leapfrog up or down until we get two points either side of (X,Y).
- 3. Was there anything special about 1/5? Could we do this same argument for as small a piece as we'd like? 1/1000 or 1/10000000?

Answer: nope, nothing special about 5.

4. How close can we get to an arbitrary point (X,Y) with our line y=mx?

Answer: As close as we like!