

I am a visual designer specializing in UI and UX. From defining a need to creating a product. I'm a sociable person and I like working in a team, I'm able to follow a concept or plan and adapt it according to any change of aspiration of the project. I'm eager to learn and expand my experience.

## Experience

### **ViaBLEgrid**

Oct 2018 - Jul 2019

#### **UX Designer**

UI/UX design  
London, UK

A startup working on offline mesh network tech. I was working on use cases for the tech, prototypes, video demonstrations and media targeted at investors and customer companies.

### **Airdates - BuckleUp**

Jan 2017 - Oct 2018

#### **Head of Design**

UI/UX design for  
mobile  
London, UK

A startup working on a dating app with a focus on travel, online and offline. I was working on UI/UX for the Android and iOS versions. Ideation, research, design, testing and prototyping. Promotional materials, branding also.

### **Habitual**

Sep 2016 - Dec 2016

#### **UI Designer**

UI design for iOS  
android  
London, UK

At Habitual I worked on three projects going completely into digital. The biggest challenge was learning the Android material design and iOS design principles and creating the app visuals accordingly. Here I learned to use Sketch and Invision.

### **World Scout Conference**

2014

#### **Graphic Designer**

print, site, animation,  
apparel  
Ljubljana, Slovenia

The World Scout Conference is the "general assembly" of World Organization of the Scout Movement. I volunteered to help as a graphic designer. 6 months of preparation and work on site for the duration of the conference. I was involved in designing print materials, stage and signage of the convention centre, simple video animation and apparel and scout merchandise. This was a very fulfilling project working with friends for an organization I'm a part of.

### **Agencija S-2000**

2010 - 2014

#### **Graphic Designer**

print, branding  
Celje, Slovenia

I was working as a graphic designer in an agency. I was designing for multiple clients in a small team. We worked on all kinds of print projects, "point of sale" materials, packaging and web ads. Here I learned to manage multiple projects at the same time, deliver results as fast as possible and the depths of the Adobe Creative Suite.

### **EMO - Orodjarna Production Company**

2009 - 2010

#### **Toolmaker**

Celje, Slovenia

I was involved in the production and fine tuning of tools for cold forming steel for production of automobile body panels.

## Skills

Graphic design  
UI design  
UX design  
Prototyping  
Wireframing  
Research - behavioural and attitudinal  
Research - interview, survey  
Data interpretation  
Personas  
User journeys  
User flows  
User stories

Usability testing  
Comparative assessment  
Responsive design  
Illustration  
Layout and information design  
Print design  
Branding  
Basics of HTML, CSS  
Visual design  
Video editing  
Sound editing  
Simple animation

## Proficiency

Adobe Illustrator  
Adobe Indesign  
Adobe Photoshop  
Adobe Xd  
Sketch  
Invision

Figma  
Proto.io  
Google Forms

## Education

### University

Engineering Design at the Faculty of Mechanical Engineering, University of Maribor  
Maribor, Slovenia

### High School

First Grammar School in Celje,  
Celje, Slovenia

