PRINCE PATEL

GAME DEVELOPER

PROFILE

I am a talented, ambitious and hardworking individual, with broad skills and experience in 3d Models Designing, Video Game Programming and leading projects.

SKILLS

Unity 3D

Unreal Engine

C#

3D Modeling

Communication

Interpersonal

CONTACT

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ADDRESS : 22 Uttar Gujarat Patel Society Part-2, Asarwa, Ahmedabad

Portfolio : https://princepatel.live

EDUCATION

2017-2021	**Bachelor of Engineering**
	Information & Technology, Silver Oak University
	CPI : 8.77
	CGPA : 8.78
2015-2017	**HSC**
	Vishwa Vidhyalaya Higher Secondary School
	Percentage : 79
	Percentile Rank : 91.17
2014-2015	**SSC**
	Vishwa Vidhyalaya Secondary School
	Percentage : 82
	Percentile Rank : 98.09

EXPERIENCE

Mar 20-June 20	**Android App Developer**
	BraniyBeam Technologies
July 20-Aug 20	**Gameplay Programmer**
	Whildchild Studios
Nov 20-Present	**Founder & CEO**
	Lucifer Gaming Studio

ACHIEVEMENTS

- **Event Management**
  We have successfully organized few events such as Code Crash (2019) & Web Hunting (2020) under Silver Oak Techfest - Talaash.

- **Campaign Coordinator**
  We ran a campaign to invite students from other colleges to participate in Talaash - Techfest organized by Silver Oak University.

- **Volunteer Writer**
  I went to H.K. Arts college for attending an exam as a writer of disabled students. (for 4 Semesters)

PROJECTS

- **Virtual Tour of Silver Oak**
  A 3D Environment Simulation of Silver Oak Campus. Now you can visit Silver Oak University Campus from your mobile devices.

- **The Upside Down**
  A High quality 3D game (based on story of Stranger Things) in which player can experience the alternate dimension – The Upside Down.

- **Do Not Shoot Aliens**
  A simple casual survival games where you have reach as many checkpoints as possible without shooting innocent aliens.