



Pythonda Tree Data Structure

Presented by: Alimardon Boqijonov

Dars Tartibi



**Tree nima?
Treega oid rasmlar**

Pythonda Tree

**Treega oid masalalar
Uy ishi**

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Tree data structure



Tree (daraxt) dasturlashda ma'lumotlarni ierarxik tartibda ifodalovchi aksiyador strukturadir. Uning tuzilishi oddiy daraxtlar bilan o'xshash bo'llib, bir yoki bir nechta "ota-on" elementdan (bo'limlardan) iborat bo'ladi. Har bir ota-on elementga "farzand" elementlar bog'langan bo'lishi mumkin.

Daraxtning asosiy qismi "tosh" yoki "root" deb ataladi. Bu toshdan boshlanib, undan qaytadan bog'langan elementlar daraxtning ostida joylashadi. Daraxtdagi elementlar o'rtacha aloqalar bilan bir-biriga bog'langan va bir-biridan farq qiluvchi tarkibiy bog'lanishlardan iborat bo'ladi. Daraxtning uzunligi (balandligi) "daraxtning yuqori darajasini" bildiradi.

Tree data structure (2)



Daraxt strukturasining katta qismini "ota-onas" va "farzand" bog'lanishlar bildiradi. "Ota-onas" elementga "farzand" elementlarni qo'shish, o'chirish va o'zgartirish imkonini beradi. Daraxtda "ota-onas" va "farzand" bog'lanishlar orqali ma'lumotlarni tashuvchi va muhokamaga imkon beradi.

Daraxtning har bir elementi (tosh, farzand) o'z ichiga o'zgartiriladigan ma'lumotni saqlash uchun yoki daraxtning aloqasini ifodalash uchun yaratilgan obyektlar bo'lishi mumkin.

Daraxtda har bir elementga oid ma'lumotlar va bog'lanishlar o'zgartirilishi mumkin.

Tree data structure (3)

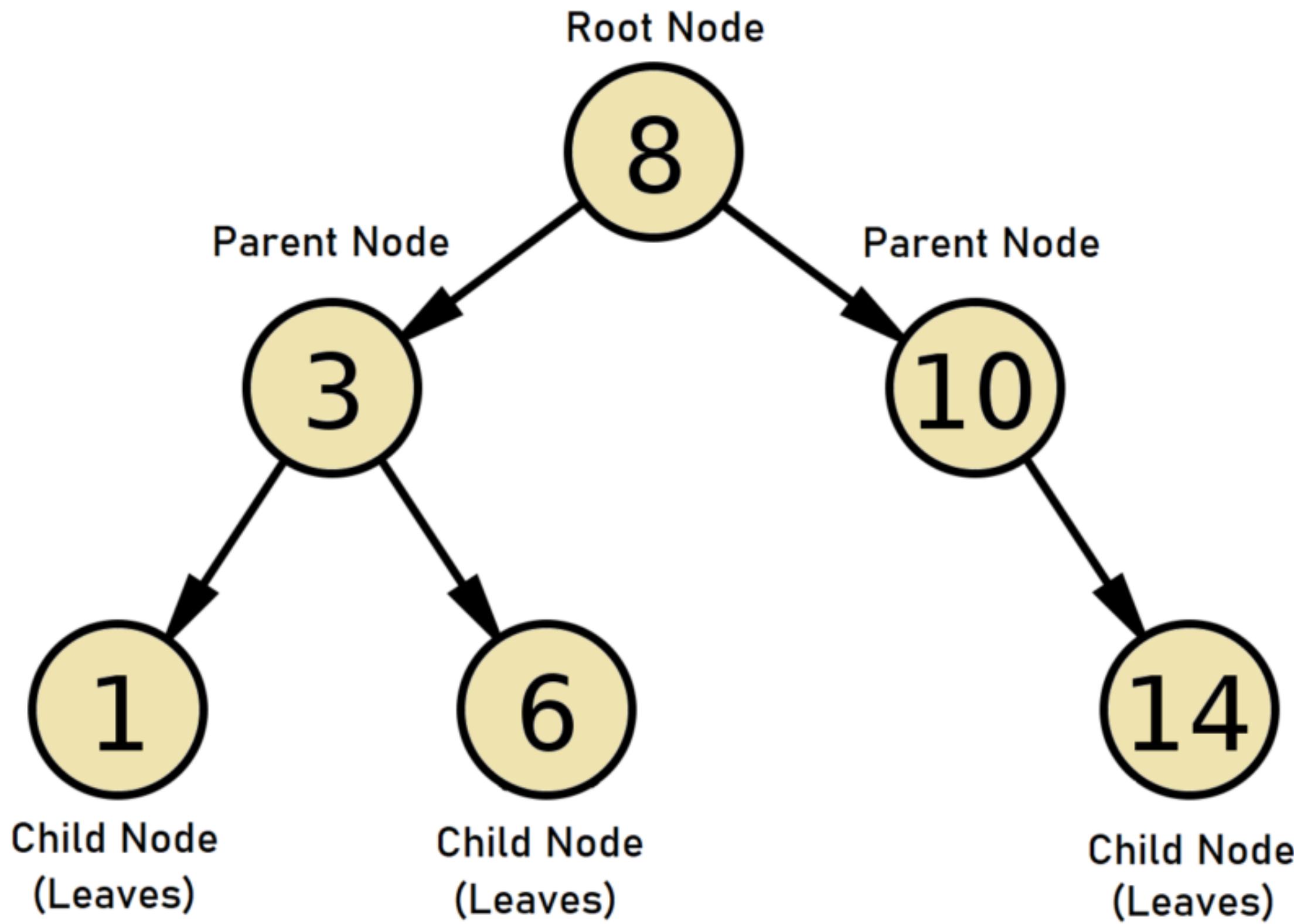


Daraxtlar bir qator muhim dasturlash maqsadlarida foydalaniladi, masalan, ma'lumotlarni tashuvchi va tahlil qiluvchi algoritmlarni boshqarishda, ma'lumot bazalarida, tizimlarda, nazariy jismoniy modellar va boshqalarda.

Daraxtlar ko'plab dasturlash tillarida mavjud bo'lib, har bir tillarning o'ziga xos sintaksisi va qo'llanmalariga ega. Masalan, Python, Java, C++, JavaScript tillarida daraxtlar yaratish va ular bilan ishlashning o'zgartirilishi mumkin.

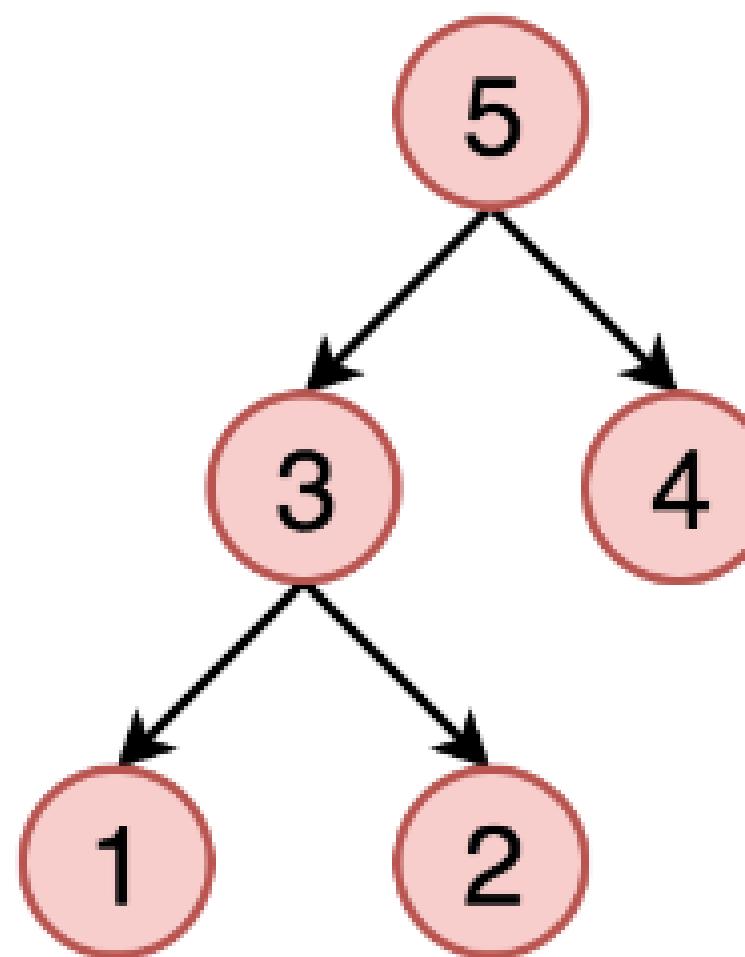






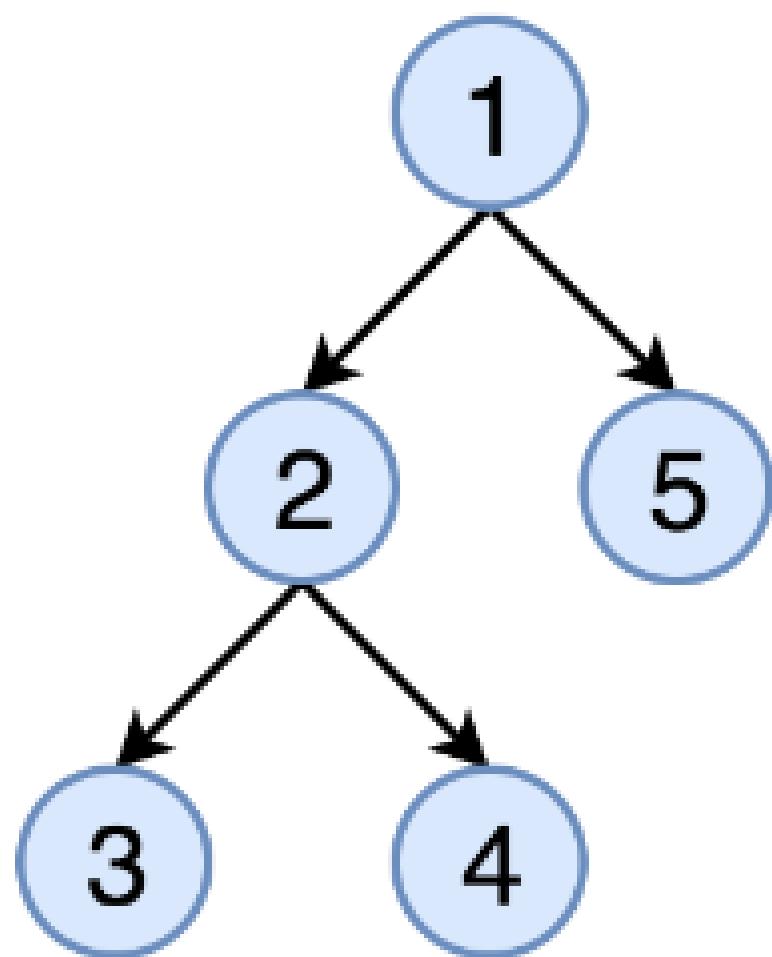
DFS Postorder

Bottom -> Top
Left -> Right



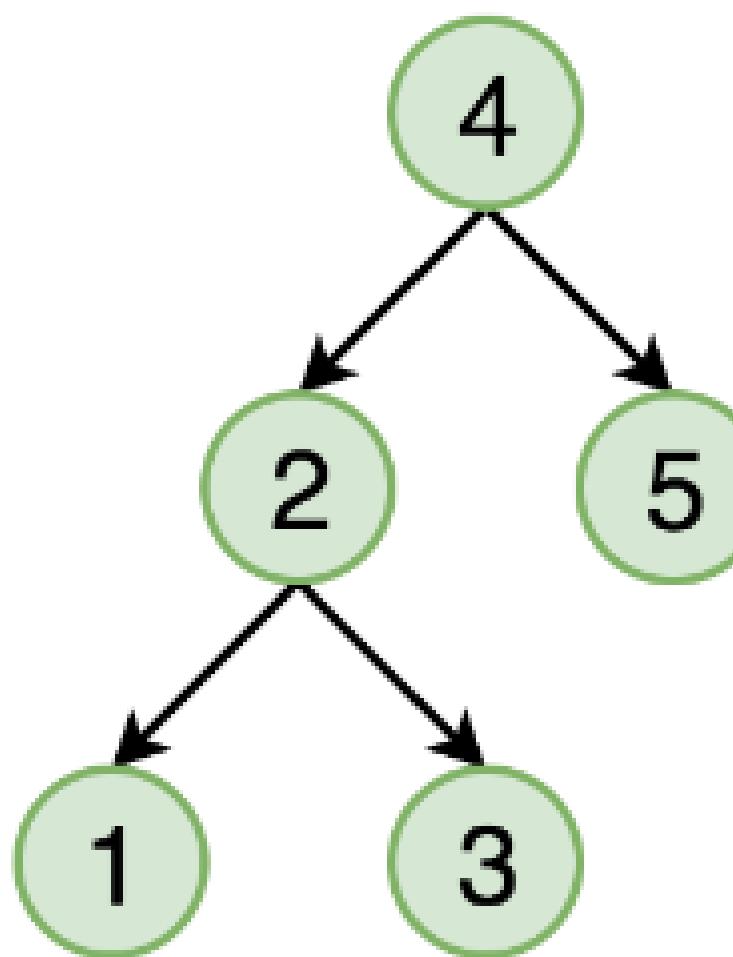
DFS Preorder

Top -> Bottom
Left -> Right



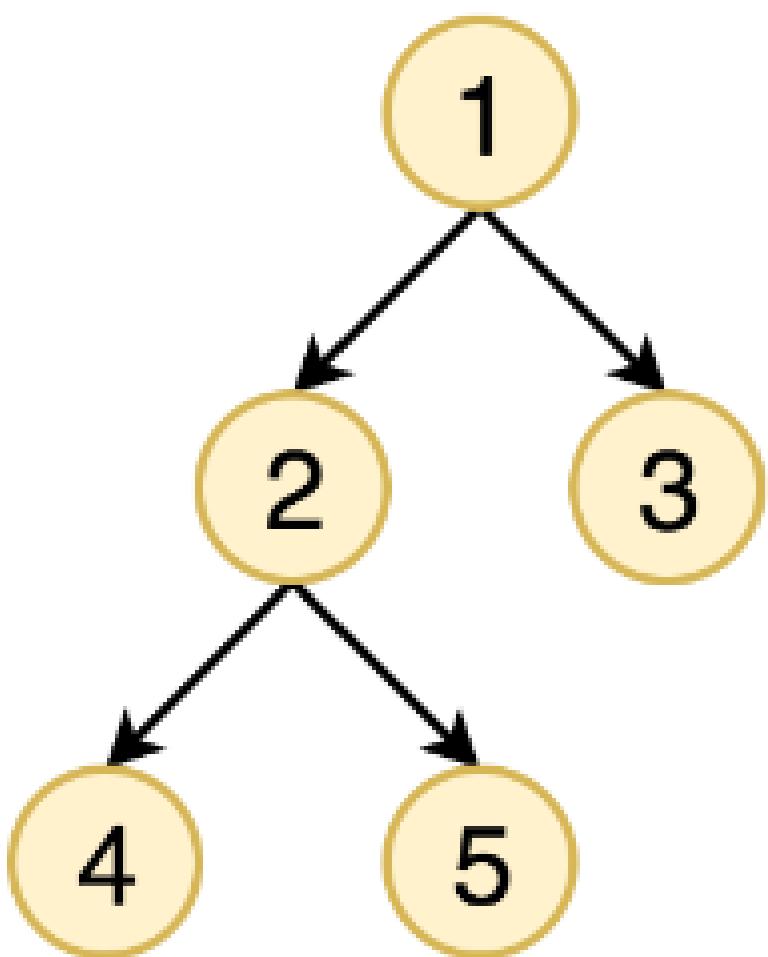
DFS Inorder

Left -> Node -> Right

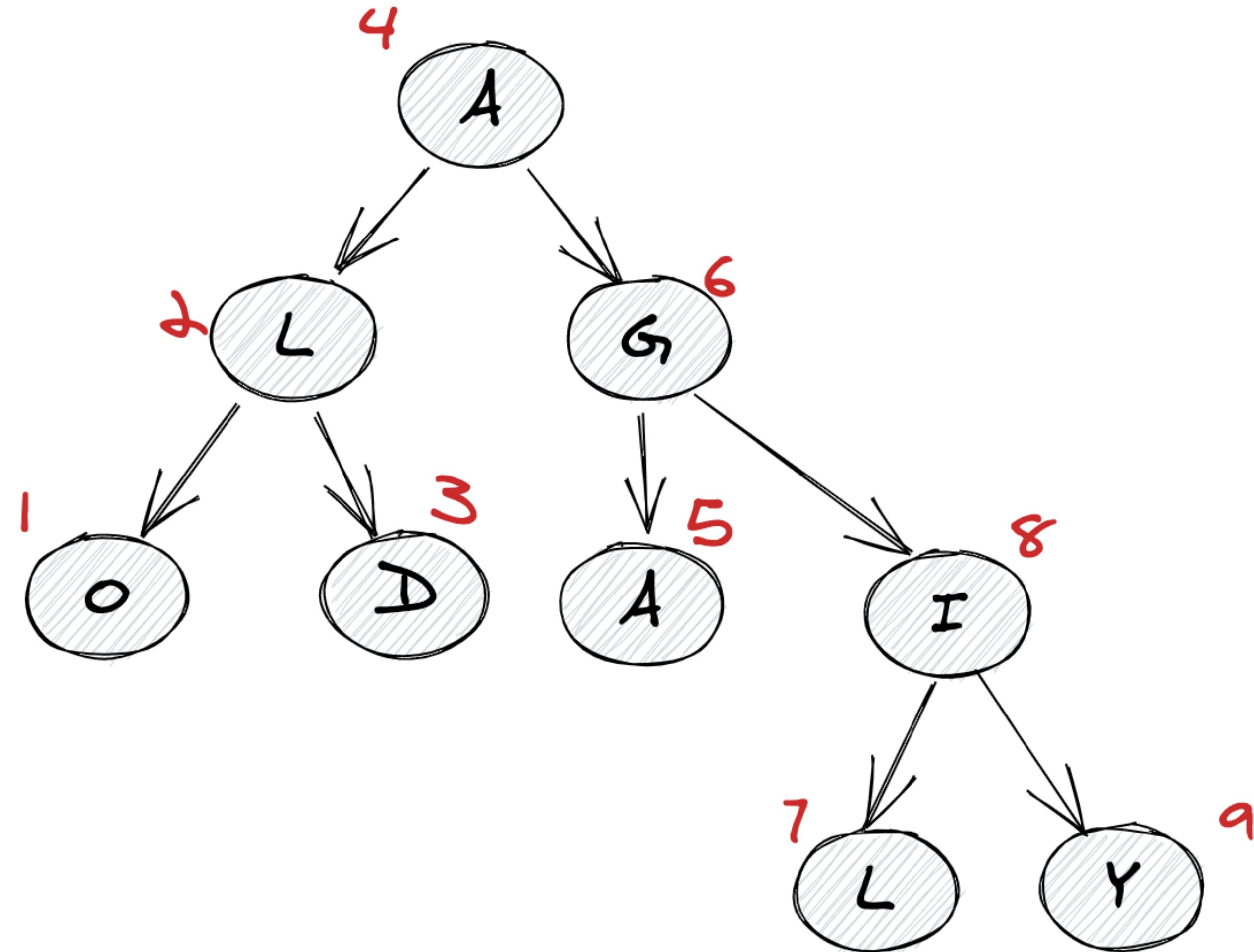


BFS

Left -> Right
Top -> Bottom

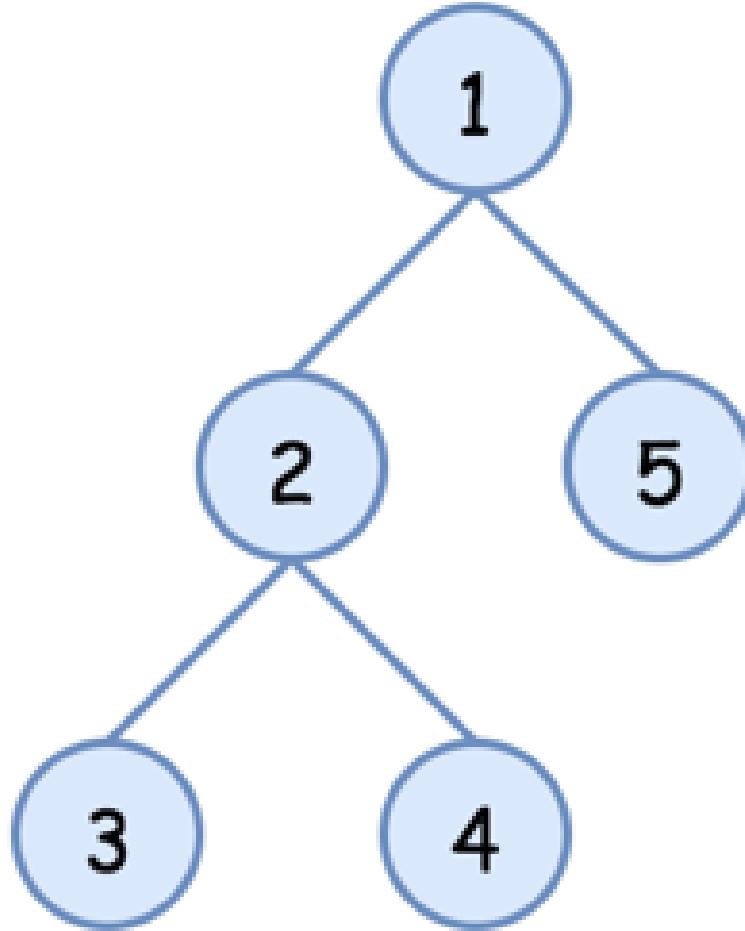


IN-ORDER



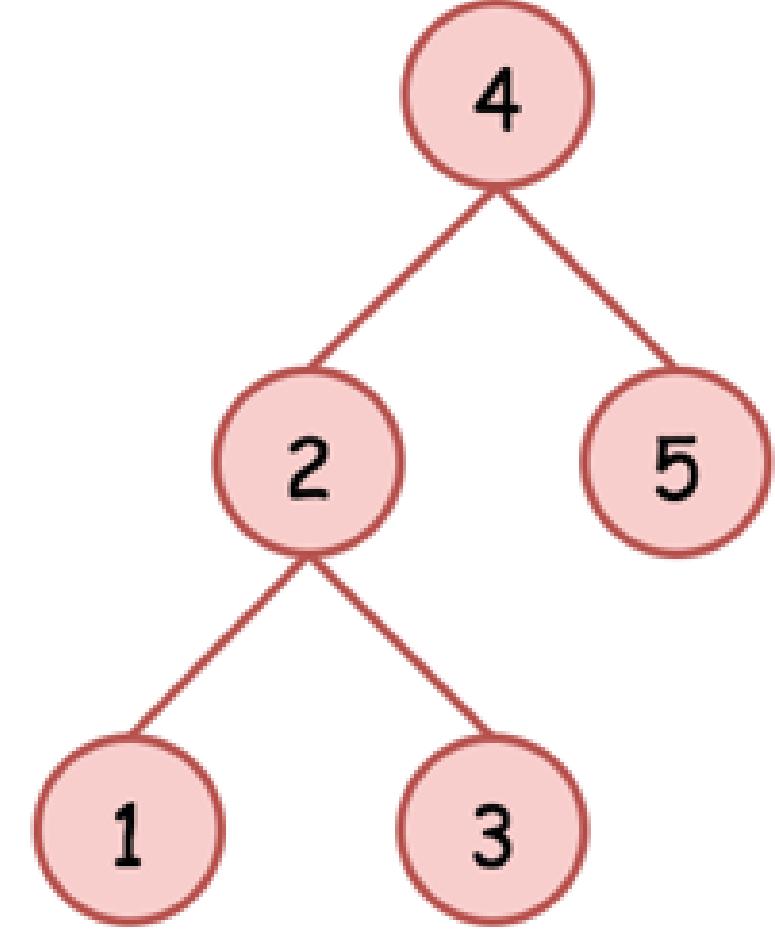
DFS Preorder

Node → Left → Right



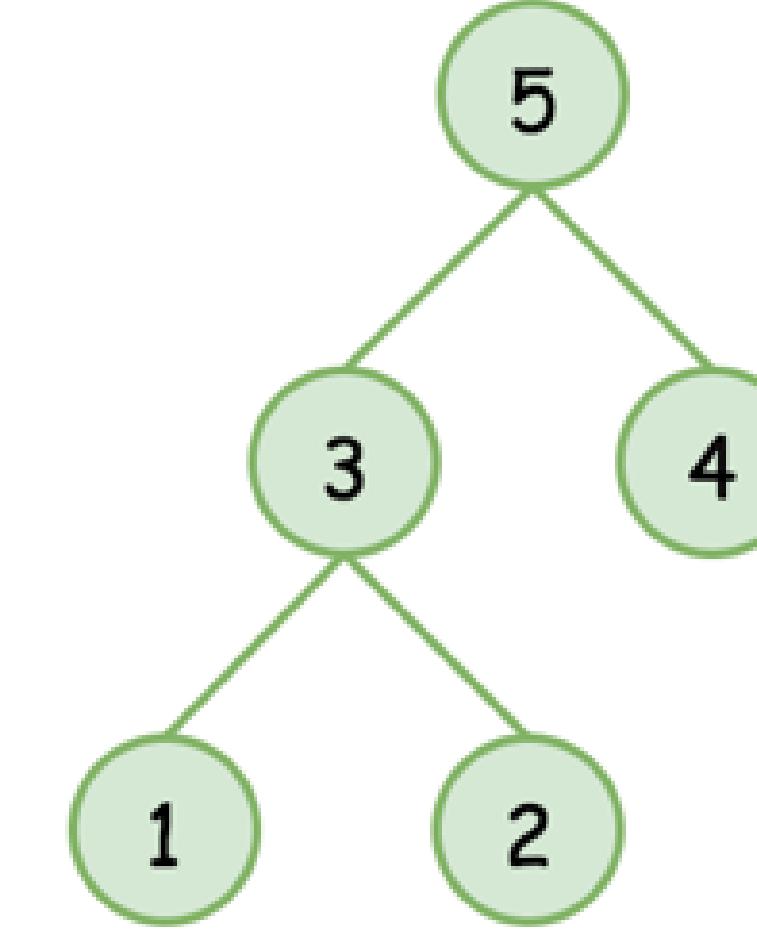
DFS Inorder

Left → Node → Right



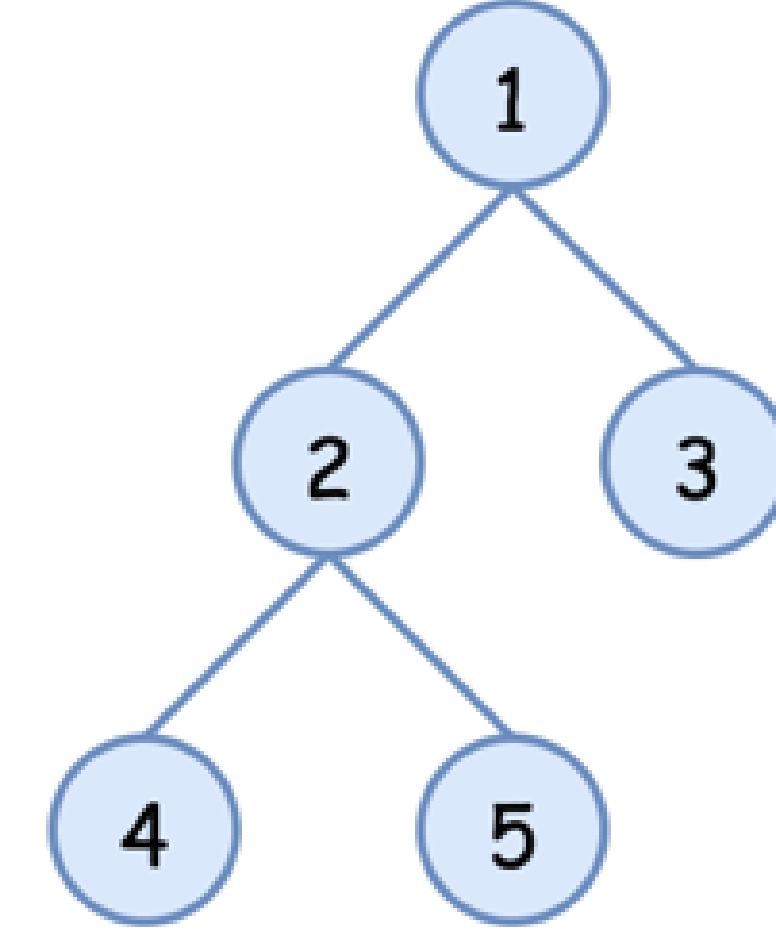
DFS Postorder

Left → Right → Node



BFS

Node → Left → Right



Traversal = [1, 2, 3, 4, 5]

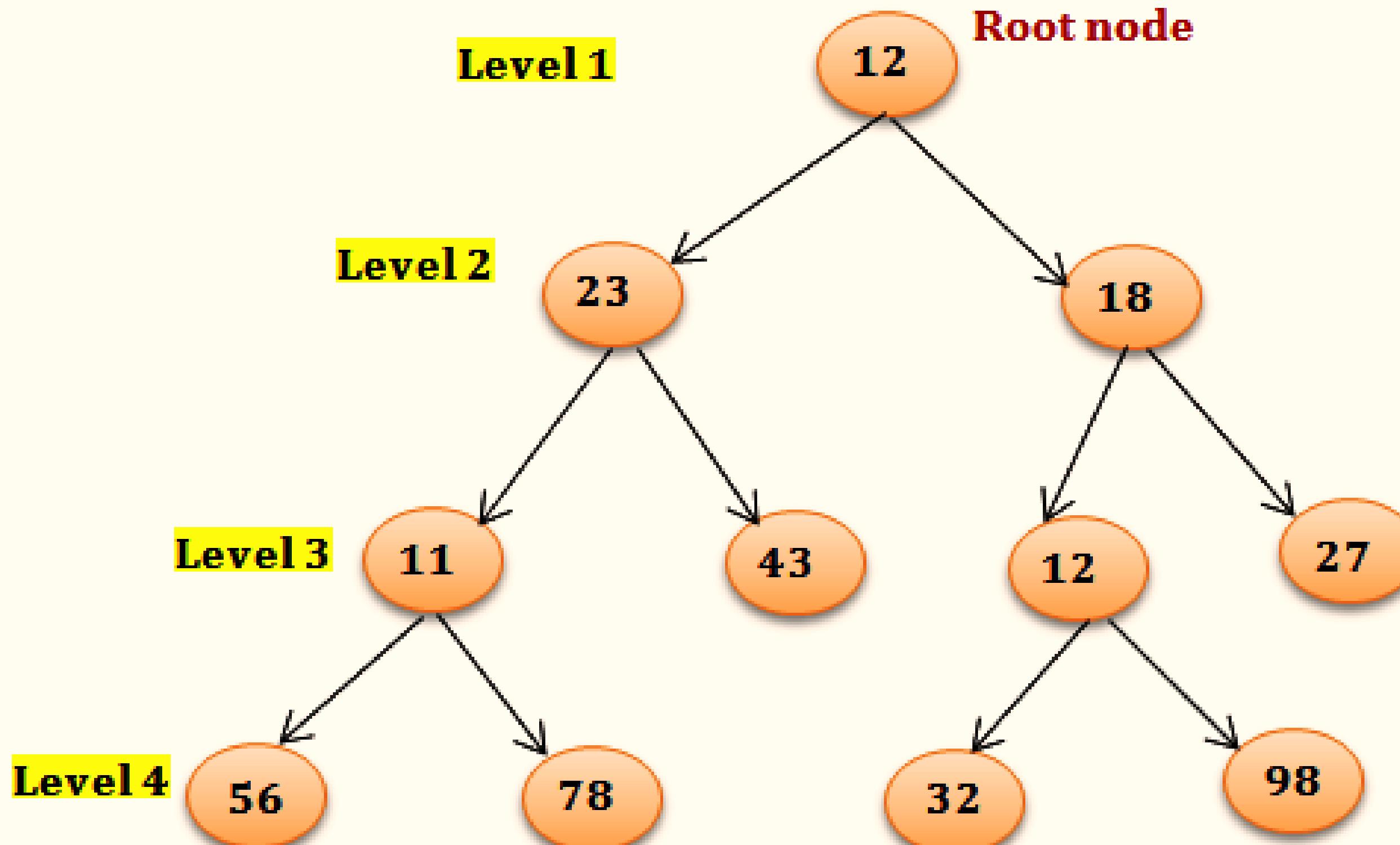
[root.val] +
preorder(root.left) +
preorder(root.right)
if root else []

inorder(root.left) +
[root.val] +
inorder(root.right)
if root else []

postorder(root.left) +
postorder(root.right) +
[root.val]
if root else []

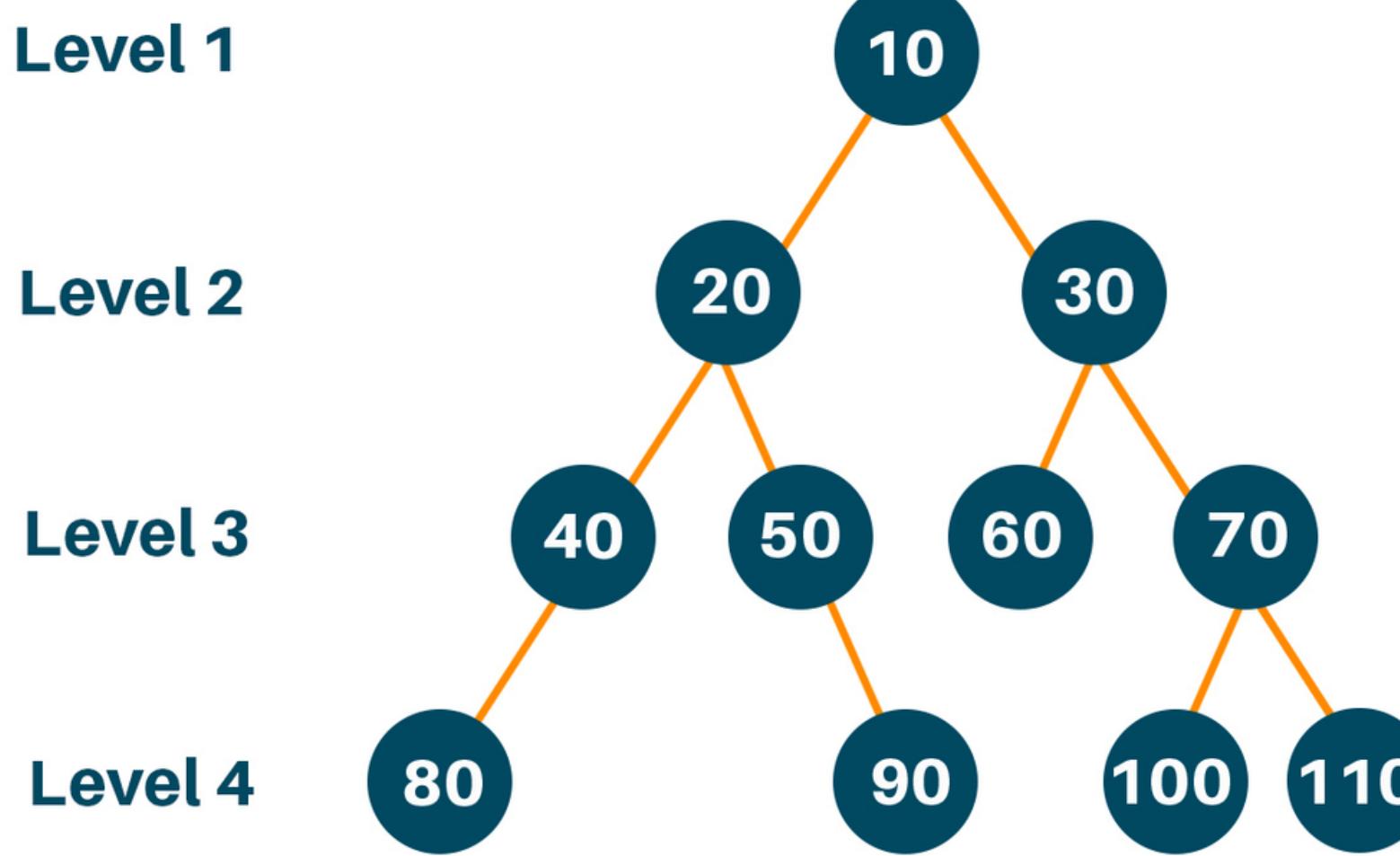
iterations
with the queue

Binary tree





Level Order Traversal of a Binary Tree



InOrder(root) visits nodes in the following order:

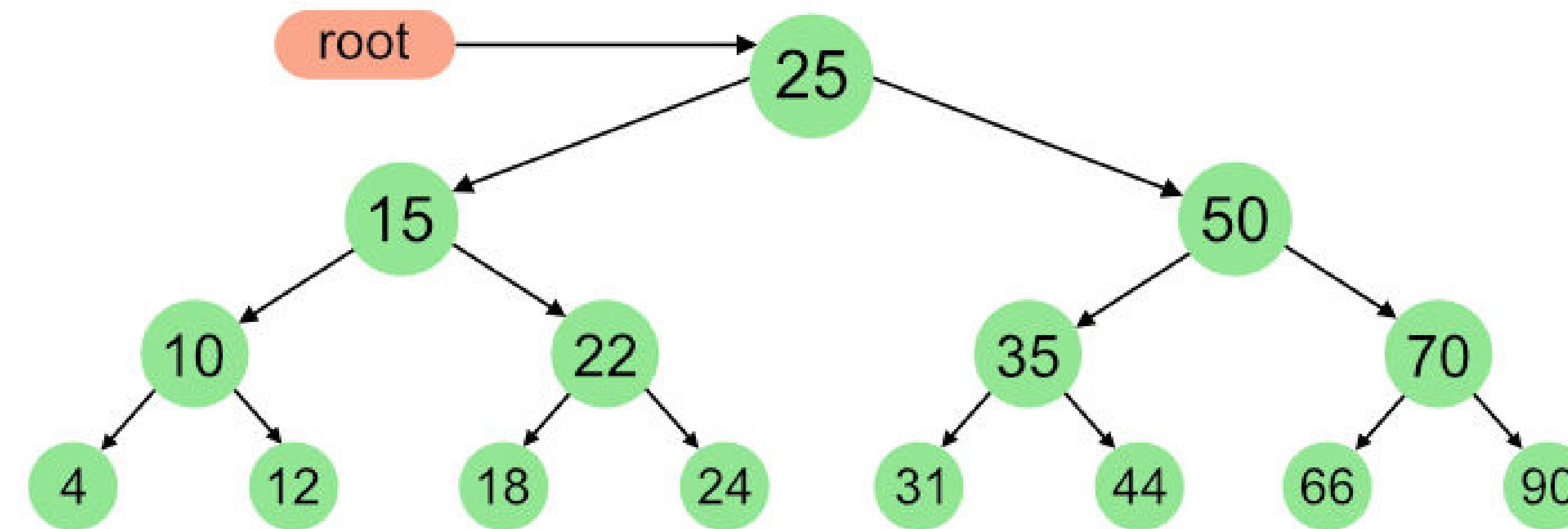
4, 10, 12, 15, 18, 22, 24, 25, 31, 35, 44, 50, 66, 70, 90

A Pre-order traversal visits nodes in the following order:

25, 15, 10, 4, 12, 22, 18, 24, 50, 35, 31, 44, 70, 66, 90

A Post-order traversal visits nodes in the following order:

4, 12, 10, 18, 24, 22, 15, 31, 44, 35, 66, 90, 70, 50, 25



python

 Copy code

```
class Node:

    def __init__(self, data):
        self.data = data
        self.left = None
        self.right = None

    def insert(self, data):
        if self.data is None:
            return Node(data)
        else:
            if data < self.data:
                self.left = self.insert(self.left, data)
            else:
                self.right = self.insert(self.right, data)
        return self

    def inorder_traversal(self):
        if self:
            self.inorder_traversal(self.left)
            print(self.data)
            self.inorder_traversal(self.right)
```

```
# Daraxtni yaratish  
  
root = None  
  
root = insert(root, 5)  
root = insert(root, 3)  
root = insert(root, 8)  
root = insert(root, 1)  
root = insert(root, 4)
```

```
# Daraxtni o'qish  
  
inorder_traversal(root)
```

Ushbu kodingda `Node` nomli klass yaratiladi, unda har bir element (tosh) uchun `data`, `left` va `right` o'zgaruvchilar mavjud. `insert` funksiya yordamida yangi elementlar daraxtgaga qo'shiladi. `inorder_traversal` funksiyasi esa daraxtning ma'lumotlarini `inorder` tartibida (ortiqcha o'qish tartibida) chop etadi.

Kod natijasida quyidagi chiqish hosil bo'ladi:

```
1  
3  
4  
5  
8
```

 Copy code

Bu quyidagi daraxtni ifodalaydi:

markdown

 Copy code

```
5  
/ \  
3   8  
/ \  
1   4
```

```
class Node:
    def __init__(self, data):
        self.data = data
        self.left = None
        self.right = None

def preorder_traversal(root):
    if root:
        print(root.data)
        preorder_traversal(root.left)
        preorder_traversal(root.right)

def inorder_traversal(root):
    if root:
        inorder_traversal(root.left)
        print(root.data)
        inorder_traversal(root.right)

def postorder_traversal(root):
    if root:
        postorder_traversal(root.left)
        postorder_traversal(root.right)
        print(root.data)
```

```
# Daraxtni yaratish
root = Node(5)
root.left = Node(3)
root.right = Node(8)
root.left.left = Node(1)
root.left.right = Node(4)

# Daraxtni tarqatishlar
print("Preorder traversal:")
preorder_traversal(root)

print("Inorder traversal:")
inorder_traversal(root)

print("Postorder traversal:")
postorder_traversal(root)
```

Preorder traversal:

5
3
1
4
8

Inorder traversal:

1
3
4
5
8

Postorder traversal:

1
4
3
8
5

python

```
class Node:  
    def __init__(self, data):  
        self.data = data  
        self.left = None  
        self.right = None  
  
# Ikkilik daraxtni yaratish  
def create_binary_tree():  
    root = Node(1)  
    root.left = Node(2)  
    root.right = Node(3)  
    root.left.left = Node(4)  
    root.left.right = Node(5)  
    return root
```

```
# Ikkilik daraxtni inorder tartibida tarqatish  
def inorder_traversal(node):  
    if node is not None:  
        inorder_traversal(node.left)  
        print(node.data)  
        inorder_traversal(node.right)
```

```
# Ikkilik daraxtni preorder tartibida tarqatish  
def preorder_traversal(node):  
    if node is not None:  
        print(node.data)  
        preorder_traversal(node.left)  
        preorder_traversal(node.right)
```

```
# Ikkilik daraxtni postorder tartibida tarqatish
def postorder_traversal(node):
    if node is not None:
        postorder_traversal(node.left)
        postorder_traversal(node.right)
        print(node.data)

# Ikkilik daraxtni yaratish va tarqatish
binary_tree = create_binary_tree()

print("Inorder traversal:")
inorder_traversal(binary_tree)

print("Preorder traversal:")
preorder_traversal(binary_tree)

print("Postorder traversal:")
postorder_traversal(binary_tree)
```

Inorder traversal:

4

2

5

1

3

Preorder traversal:

1

2

4

5

3

Postorder traversal:

4

5

2

3

1

Ushbu kodingda `Node` nomli klass yaratiladi, unda har bir element (tosh) uchun `data`, `left` va `right` o'zgaruvchilar mavjud. `create_binary_tree` funksiyasi yordamida ikkilik daraxt yaratiladi. `inorder_traversal`, `preorder_traversal` va `postorder_traversal` funksiyalari yordamida daraxtni targatishlar amalga oshiriladi.





@INFIN1TY.UZ

E'TIBORINGIZ UCHUN RAHMAT

Presented by: Alimardon Boqijonov

