

Advanced Database

Course Code – ST2BDA

Specialty : IT

Course Credits: Jean-Charles Huet & Hanen OCHI



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CM1 – Object Relational Database

Databases for IT Engineers

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01

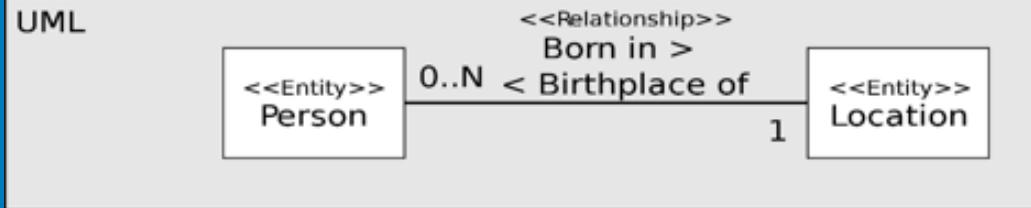
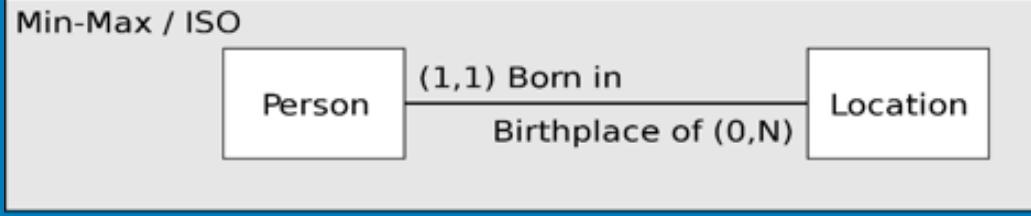
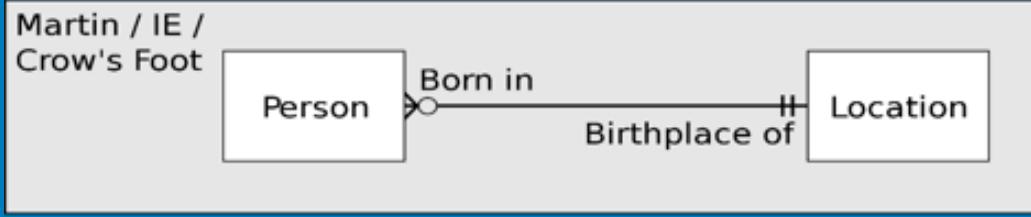
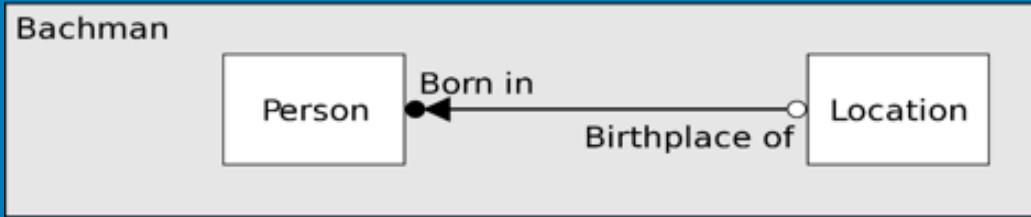
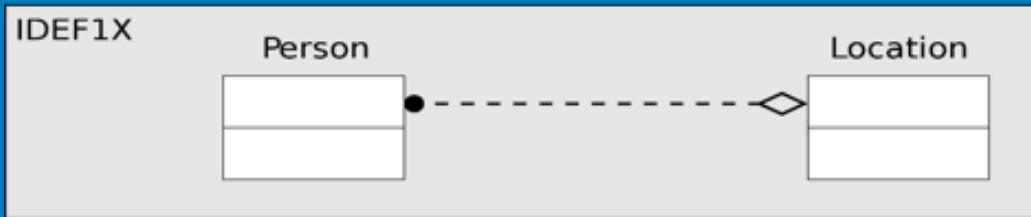
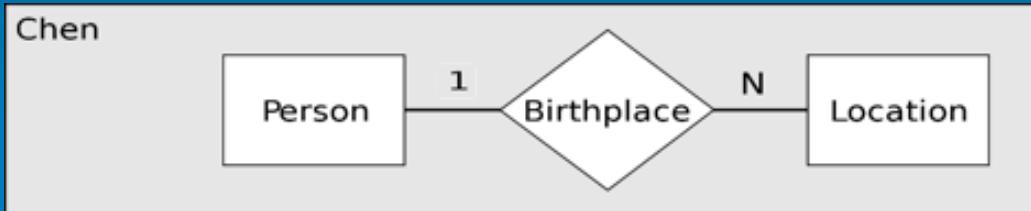
Conceptual Model to Logical Model

01

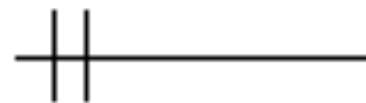
Developing a Conceptual Model

- Overall view of the database that integrates all the needed information discovered during the requirements analysis.
- Elements of the Conceptual Model are represented by diagrams, [Entity-Relationship or ER Diagrams](#), that show the meanings and relationships of those elements independently of any particular database systems or implementation details.
- Can also be represented using other modeling tools (such as UML)

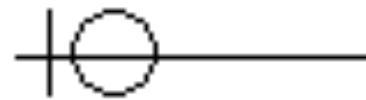
Some ER Diagram Styles



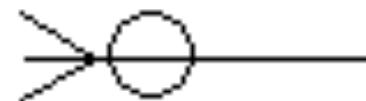
Crow's Feet Notation



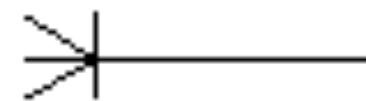
Exactly One



Zero or One



Zero, One, or More



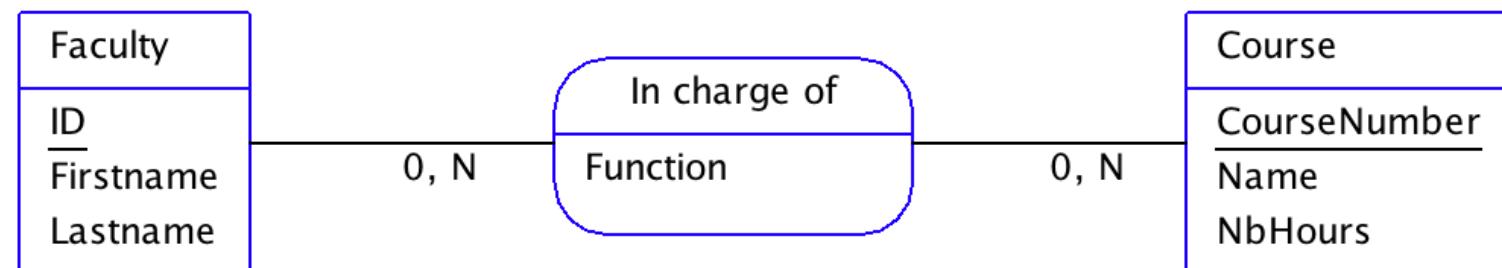
One or More

Logical Database Design

- The process of deciding how to arrange the attributes of the entities in the business environment into database structures, such as the tables of a relational database.
- The goal is to create well structured tables that properly reflect the company's business environment.

Entity-Relationship Model

- **Entity:** Any concrete or abstract concept that can be individualized
- **Class or type of entities:** group of entities with the same characteristics (generic level)
- **Association:** relation between multiple entities
- **Class or type of association:** group of associations with the same characteristics



Logical Design of Relational Database Systems

1. The conversion of E-R diagrams into relational tables.
2. The data normalization technique.
3. The use of the data normalization technique to test the tables resulting from the E-R diagram conversions.

Basic Structures: Classes and Schemas

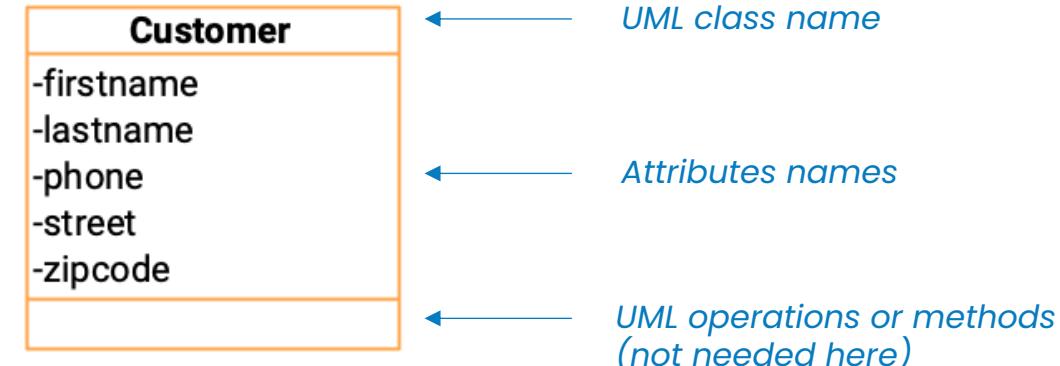
UML Class

- UML class (ER term: entity) is anything in the enterprise that is to be represented in our database.
 - The first step in modeling a class is to describe it in natural language.
 - Example: build a sales database. Let's start by defining customer using natural language.
- Attribute (properties) is a piece of information that characterizes each member of a class.
 - Descriptive attributes (natural attribute) are those which actually provide real-world information about the class.
 - UML only uses descriptive attributes
 - ID number are not descriptive attributes

Basic Structures: Classes and Schemas

Class Diagram

- A **class diagram** shows the class name and list of attributes that identify data elements we need to know about each *member* (*instance*, occurrence of a class)
- The **Customer class** represents any person who has done business with us or who we think might do business with us in the future. Its attributes are:
 - Customer first name.
 - Customer last name.
 - Customer phone.
 - Customer street.
 - Customer zip code.



Basic Structures: Classes and Schemas

Relation Schema

- In an OO programming language, each class is **instantiated** with **objects** of that class. In building a relational database, each class is first translated into a relation model **schema**. The schema starts with all of the attributes from the class diagram.
- *Example:* **Customers**(cFirstName, cLastName, cPhone, cStreet, cZipCode)
 - Schema name: Customers
 - Attributes:
 - Customer first name, a person's first name.
 - Customer last name, a person's last name.
 - Customer phone, a valid telephone number.
 - Customer street, a street address.
 - Customer zip code, a zip code designated by the United States Postal Service.

Basic Structures: Classes and Schemas

Table Structure

- When we actually build the database, each relation schema becomes one table.

```
CREATE TABLE Customers (
    firstname VARCHAR(20) NOT NULL,
    lastname VARCHAR(20) NOT NULL,
    phone VARCHAR(20) NOT NULL,
    street VARCHAR(50),
    zipcode VARCHAR(5)
);
```

Converting E-R Diagrams into Relational Tables

- Each entity will become a table.
- Each many-to-many relationship or associative entity will become a table.
- During the conversion, certain rules must be followed to ensure that foreign keys appear in their proper places in the tables.

Converting a Simple Entity

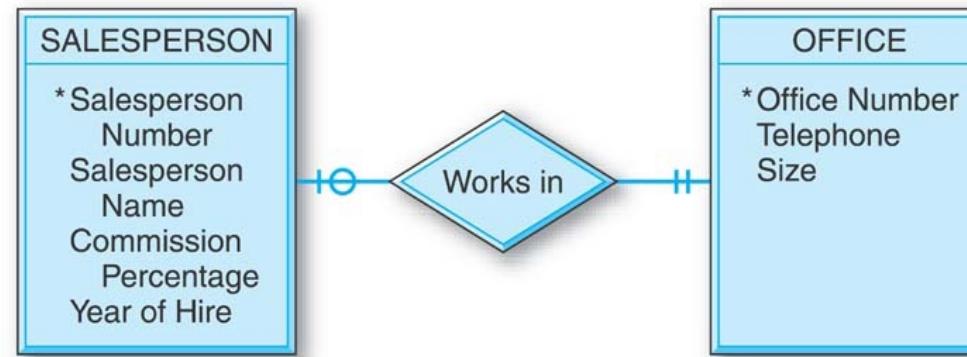


<u>Salesperson Number</u>	Salesperson Name	Commission Percentage	Year of Hire
SALESPERSON			

- The table simply contains the attributes that were specified in the entity box.
- Salesperson Number* is underlined to indicate that it is the unique identifier of the entity and the primary key of the table.

Converting Entities in Binary Relationships

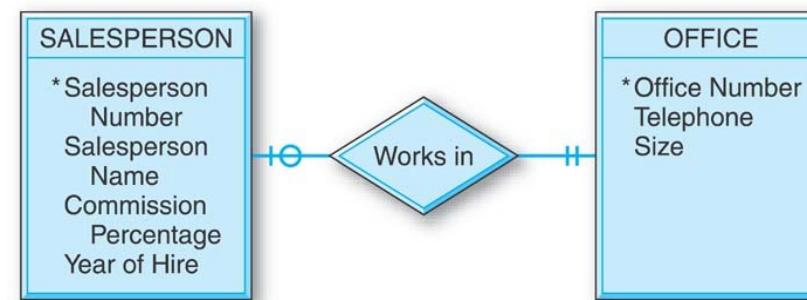
One-to-One



There are three options for designing tables to represent this data.

One-to-One: Option #1

- The two entities are combined into one relational table.



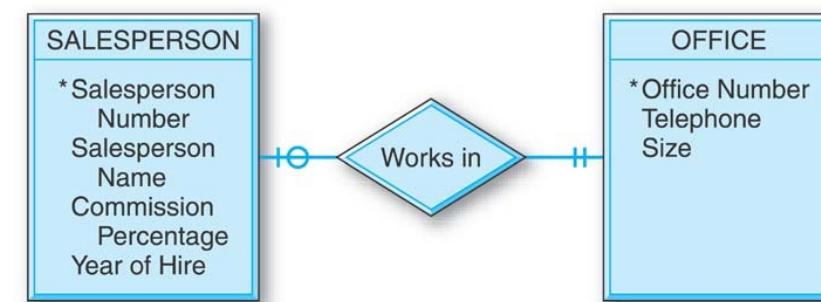
<u>Salesperson Number</u>	Salesperson Name	Commission Percentage	Year of Hire	Office Number	Telephone	Size
SALESPERSON/OFFICE						

One-to-One: Option #2

- Separate tables for the SALESPERSON and OFFICE entities, with Office Number as a foreign key in the SALESPERSON table.

<u>Salesperson Number</u>	Salesperson Name	Commission Percentage	Year of Hire	<u>Office Number</u>
SALESPERSON				

<u>Office Number</u>	Telephone	Size
OFFICE		

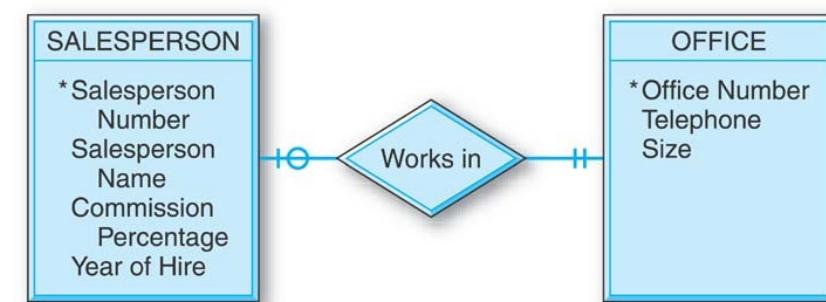


One-to-One: Option #3

- Separate tables for the SALESPERSON and OFFICE entities, with Salesperson Number as a foreign key in the OFFICE table.

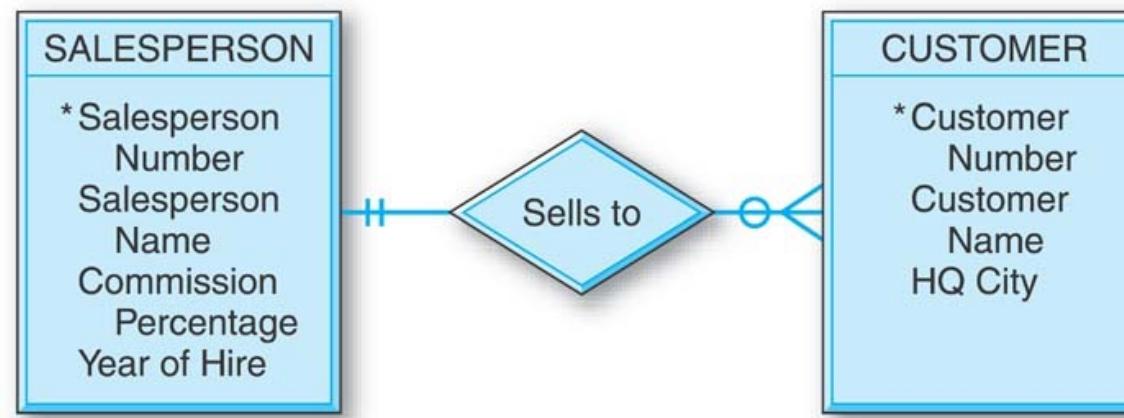
Salesperson Number	Salesperson Name	Commission Percentage	Year of Hire
SALESPERSON			

Office Number	Telephone	Salesperson Number	Size
OFFICE			



Converting Entities in Binary Relationships

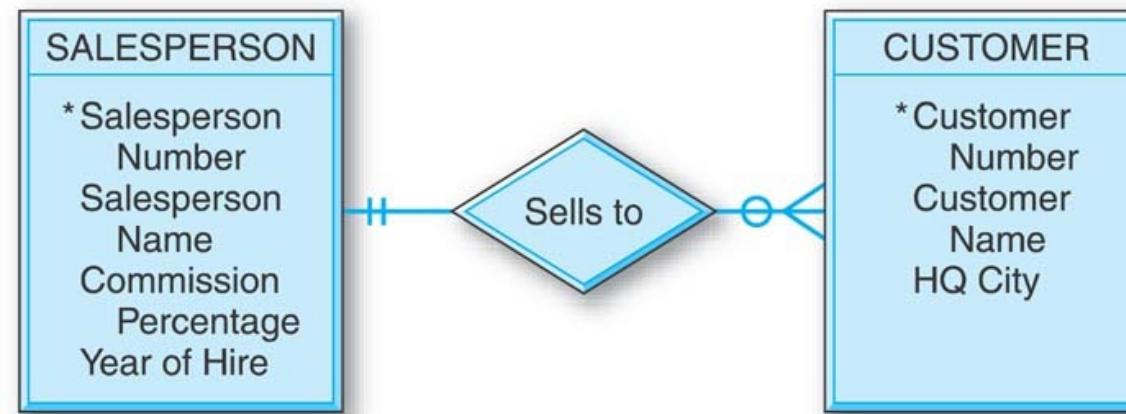
One-to-Many



- The unique identifier of the entity on the “one side” of the one-to-many relationship is placed as a foreign key in the table representing the entity on the “many side.”
- So, the Salesperson Number attribute is placed in the CUSTOMER table as a foreign key.

Converting Entities in Binary Relationships

One-to-Many

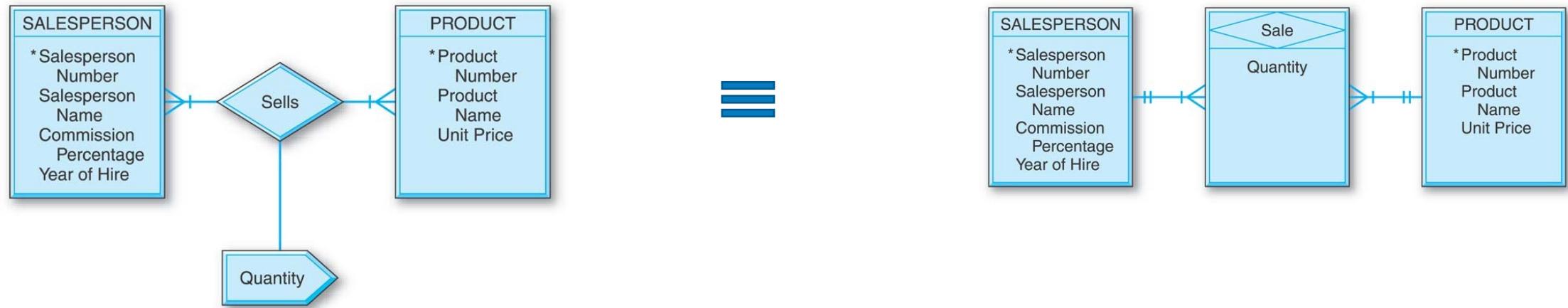


<u>Salesperson</u> <u>Number</u>	Salesperson Name	Commission Percentage	Year of Hire
SALESPERSON			

<u>Customer</u> <u>Number</u>	Customer Name	HQ City	<u>Salesperson</u> <u>Number</u>
CUSTOMER			

Converting Entities in Binary Relationships

Many-to-Many



E-R diagram with the many-to-many binary relationship and
the equivalent diagram using an associative entity.

Converting Entities in Binary Relationships

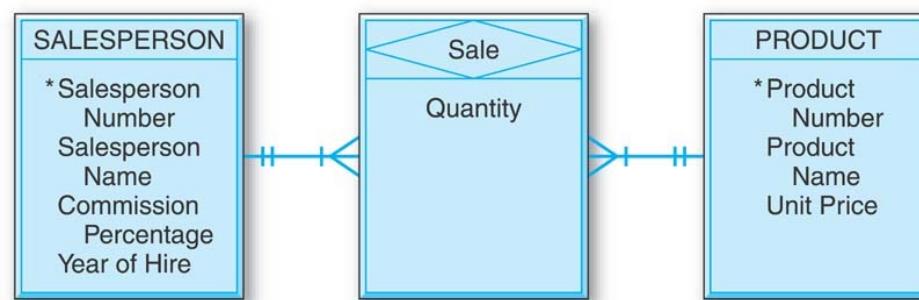
Many-to-Many

- An E-R diagram with two entities in a many-to-many relationship converts to three relational tables.
- Each of the two entities converts to a table with its own attributes but with no foreign keys (regarding this relationship).
- In addition, there must be a third table for the many-to-many relationship.

Converting Entities in Binary Relationships

Many-to-Many

- The primary key of SALE is the combination of the unique identifiers of the two entities in the many-to-many relationship. Additional attributes are the intersection data.



Product Number	Product Name	Unit Price
PRODUCT		

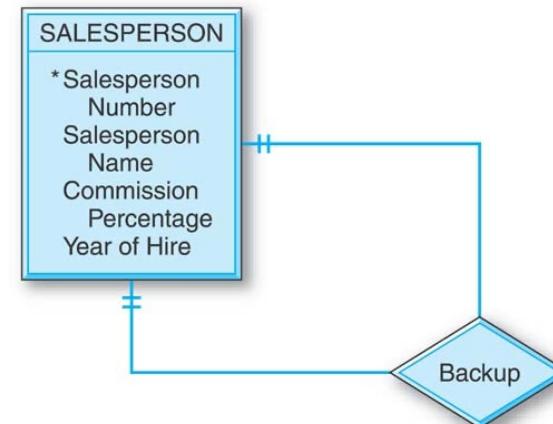
Salesperson Number	Product Number	Quantity
SALE		

Salesperson Number	Salesperson Name	Commission Percentage	Year of Hire
SALESPERSON			

Converting Entities in Unary Relationships

One-to-One

- With only one entity type involved and with a one-to-one relationship, the conversion requires only one table.

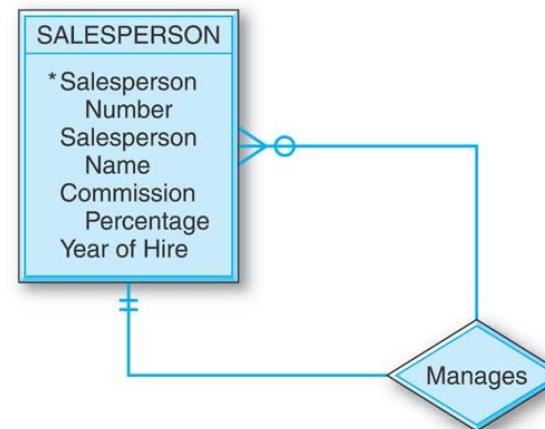


<u>Salesperson</u> <u>Number</u>	Salesperson Name	Commission Percentage	Year of Hire	<u>Backup</u> <u>Number</u>
SALESPERSON				

Converting Entities in Unary Relationships

One-to-Many

- Very similar to the one-to-one unary case.

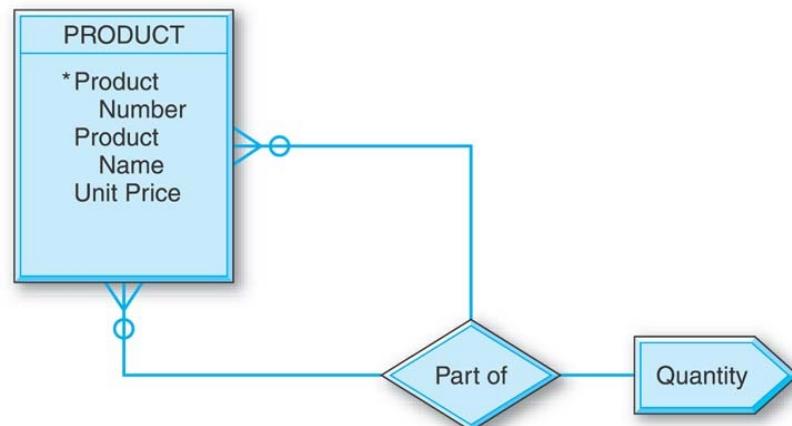


<u>Salesperson</u> <u>Number</u>	Salesperson Name	Commission Percentage	Year of Hire	<u>Manager</u>
SALESPERSON				

Converting Entities in Unary Relationships

Many-to-Many

- This relationship requires two tables in the conversion.
- The PRODUCT table has no foreign keys.
- A second table is created since in the conversion of a many-to-many relationship of any degree — unary, binary, or ternary — the number of tables will be equal to the number of entity types (one, two, or three, respectively) plus one more table for the many-to-many relationship.

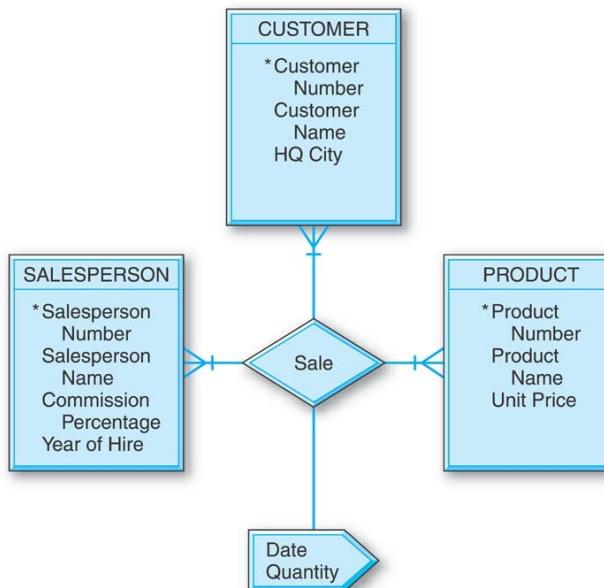


Product Number	Product Name	Unit Price
PRODUCT		

Product Number	Sub-Assembly Number	Quantity
COMPONENT		

Converting Entities in Ternary Relationships

- The primary key of the SALE table is the combination of the unique identifiers of the three entities involved, plus the Date attribute.
 - Adding the Date attribute to the primary key is optional, in case you want the same customer to buy the same product from the same salesperson more than once.



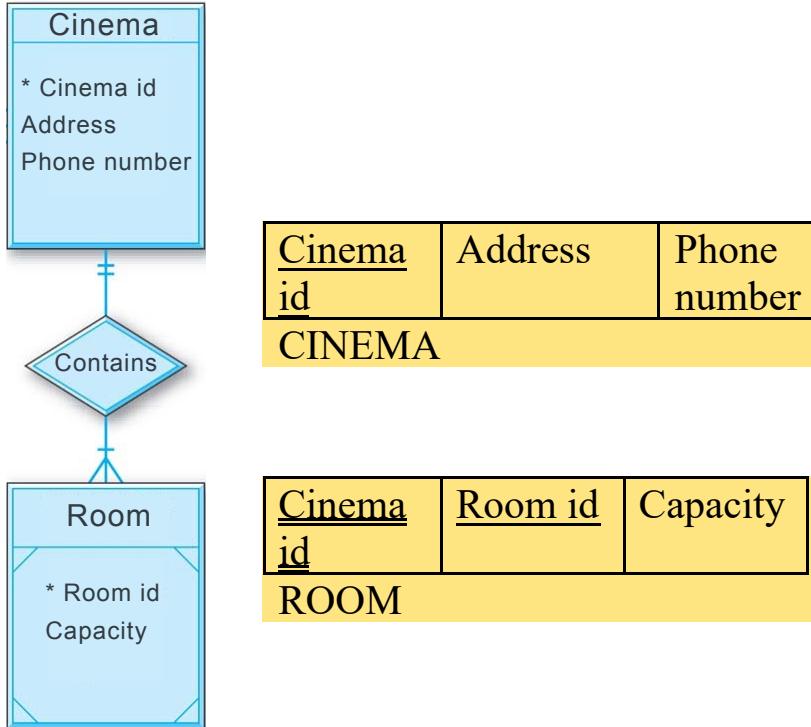
<u>Salesperson</u> <u>Number</u>	<u>Salesperson</u> <u>Name</u>	Commission Percentage	Year of Hire
SALESPERSON			

<u>Product</u> <u>Number</u>	<u>Product</u> <u>Name</u>	Unit Price
PRODUCT		

<u>Customer</u> <u>Number</u>	<u>Customer</u> <u>Name</u>	HQ City
CUSTOMER		

<u>Salesperson</u> <u>Number</u>	<u>Customer</u> <u>Name</u>	<u>Product</u> <u>Number</u>	<u>Date</u>	Quantity
SALE				

Weak Entity



- There are cases where an entity can only exist in close association with another entity, and is identified in relation to that other entity. This is called a **weak entity**.
- It is difficult to imagine representing a room without it being linked to its cinema. Indeed, it is at the cinema level that some general information such as the address or the telephone number will be found.
- It can be considered much more natural to number the rooms by an **internal number for each cinema**.
- The identifier of a room becomes:
 - The **Cinema id**, which indicates in which cinema the room is located;
 - The **room id** within the cinema.
- The room entity does not have an *absolute identification*, but an identification relative to another entity. Of course, this forces the room to always be associated with one and only one cinema.

A photograph of a modern architectural complex. In the foreground, there's a two-story building with a reddish-orange brick facade, white horizontal bands, and large windows. Behind it is a lower building with a similar design. A large evergreen tree stands in front of the lower building. The sky is overcast. On the right side of the slide, there's a large, stylized number '02' in white with a blue outline, partially cut off by the edge.

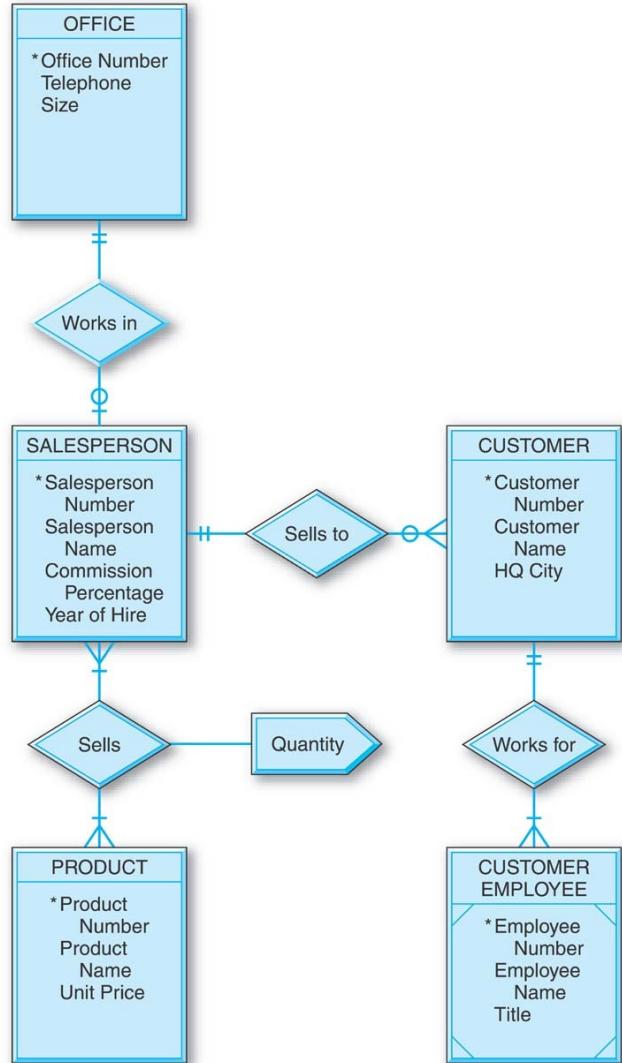
02

Design Examples



The General Hardware Company Conceptual Model

Designing the General Hardware Company Database



Salesperson Number	Salesperson Name	Commission Percentage	Year of Hire	Office Number
SALESPERSON				

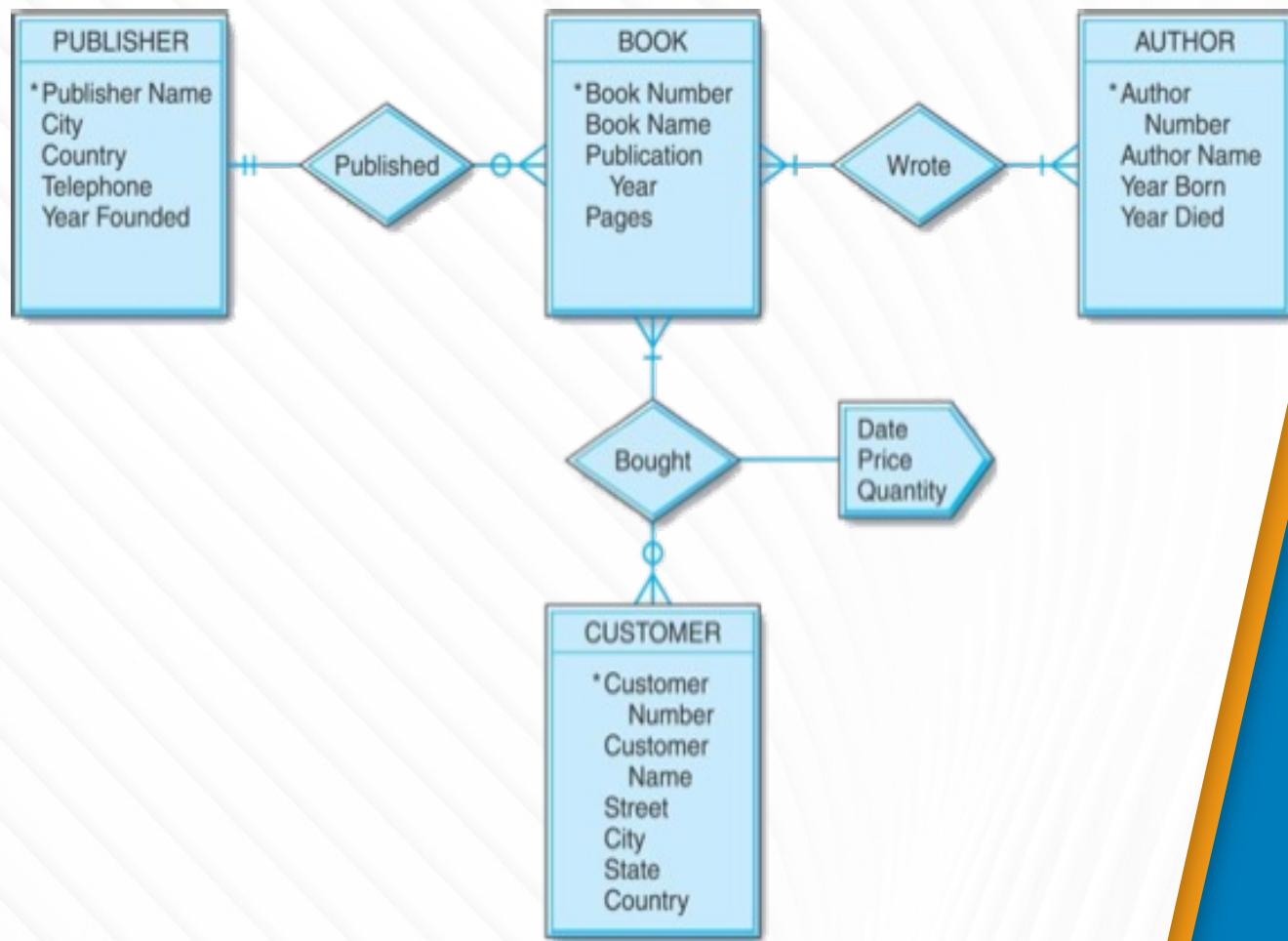
Customer Number	Customer Name	Salesperson Number	HQ City
CUSTOMER			

Customer Number	Employee Number	Employee Name	Title
CUSTOMER EMPLOYEE			

Product Number	Product Name	Unit Price
PRODUCT		

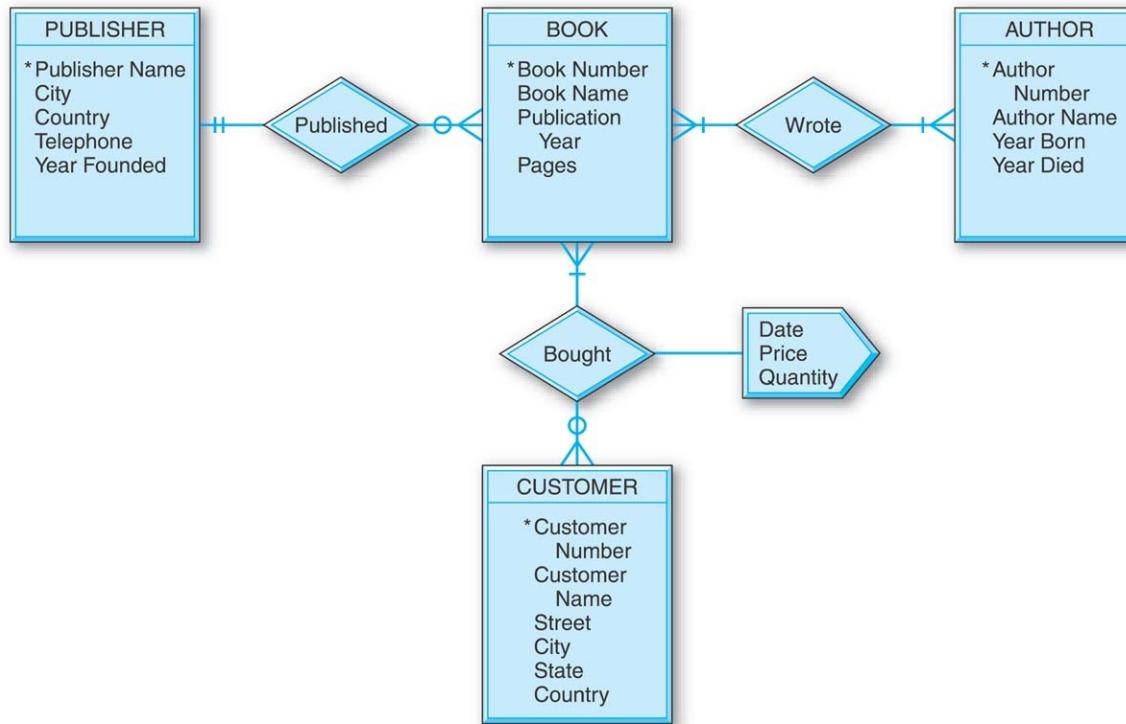
Salesperson Number	Product Number	Quantity
SALES		

Office Number	Telephone	Size
OFFICE		



The Good Reading Bookstores Conceptual Model

Designing the Good Reading Bookstores Database



<u>Publisher</u>				
Name	City	Country	Telephone	Year Founded

PUBLISHER

<u>Author</u>			
Number	Name	Year Born	Year Died

AUTHOR

<u>Book</u>				
Number	Name	Publication Year	Pages	Publisher Name

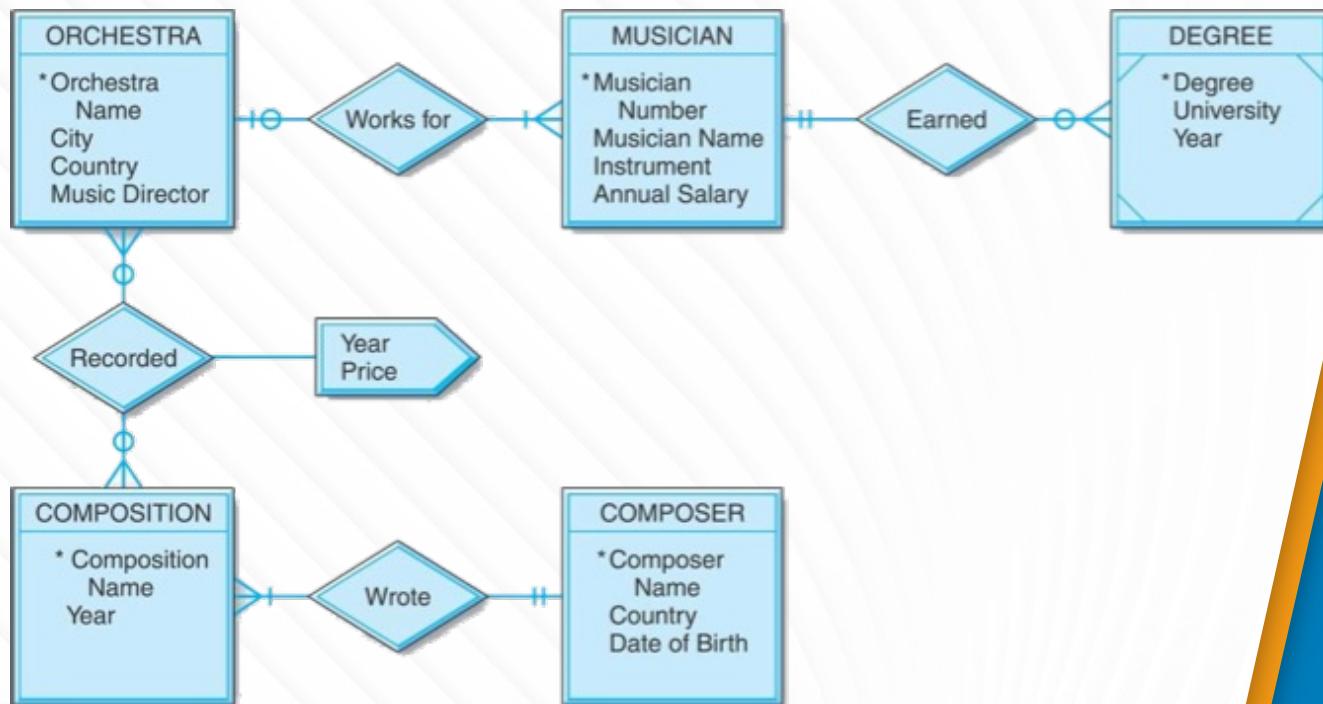
BOOK

<u>Customer</u>				
Number	Name	Street	City	State Country

CUSTOMER

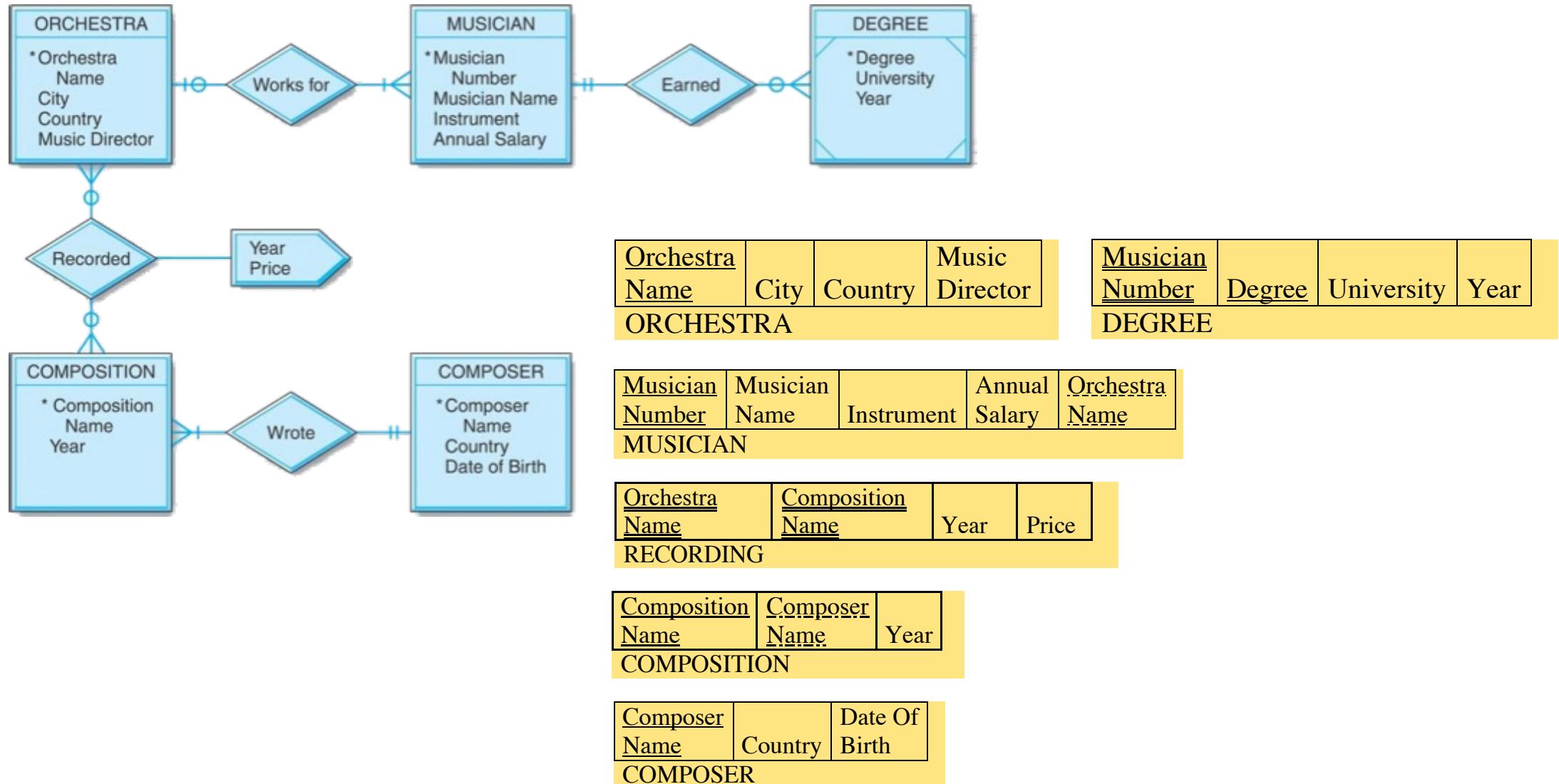
<u>Book</u>				
Number	Customer Number	Date	Price	Quantity

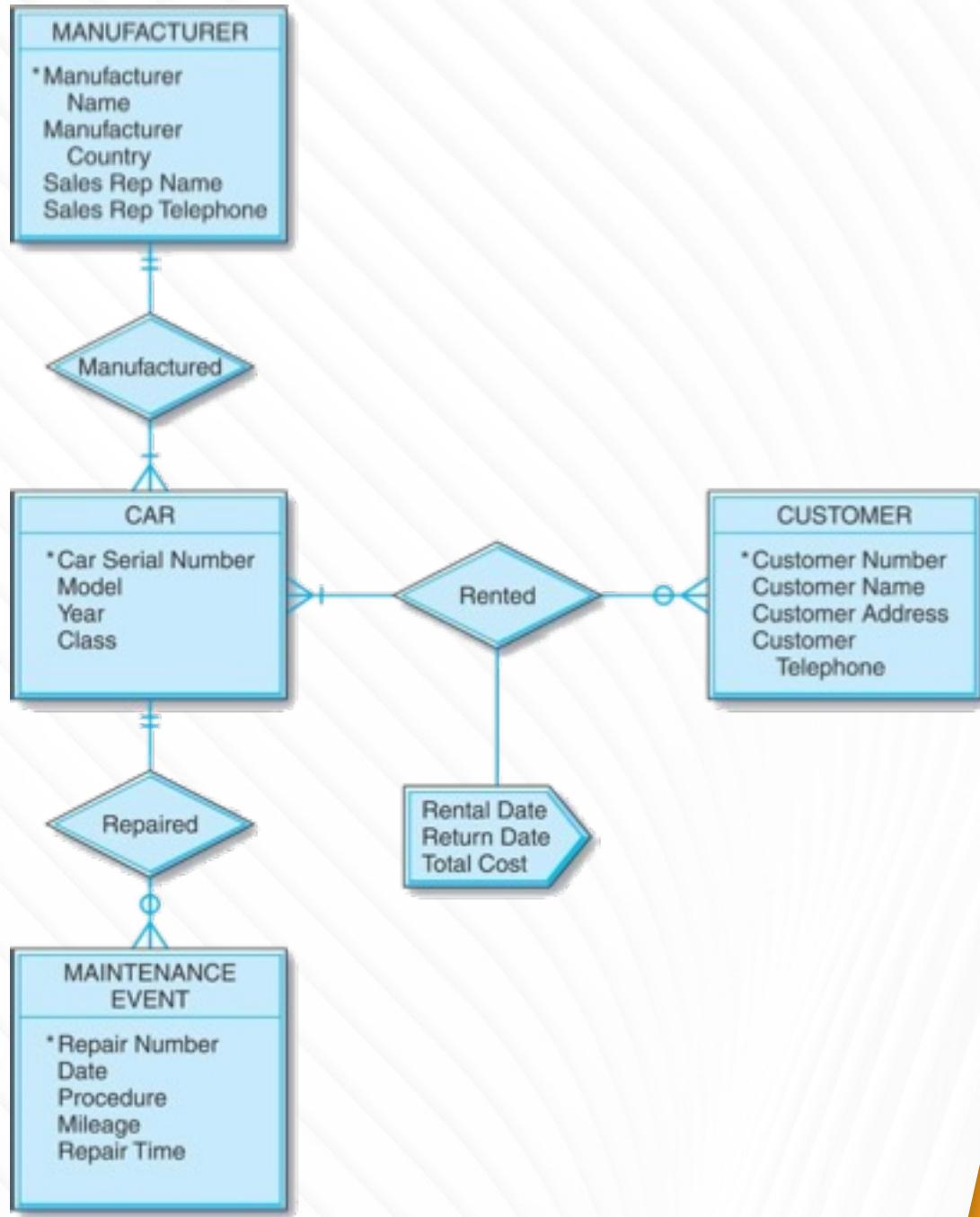
SALE



The World Music Association Conceptual Model

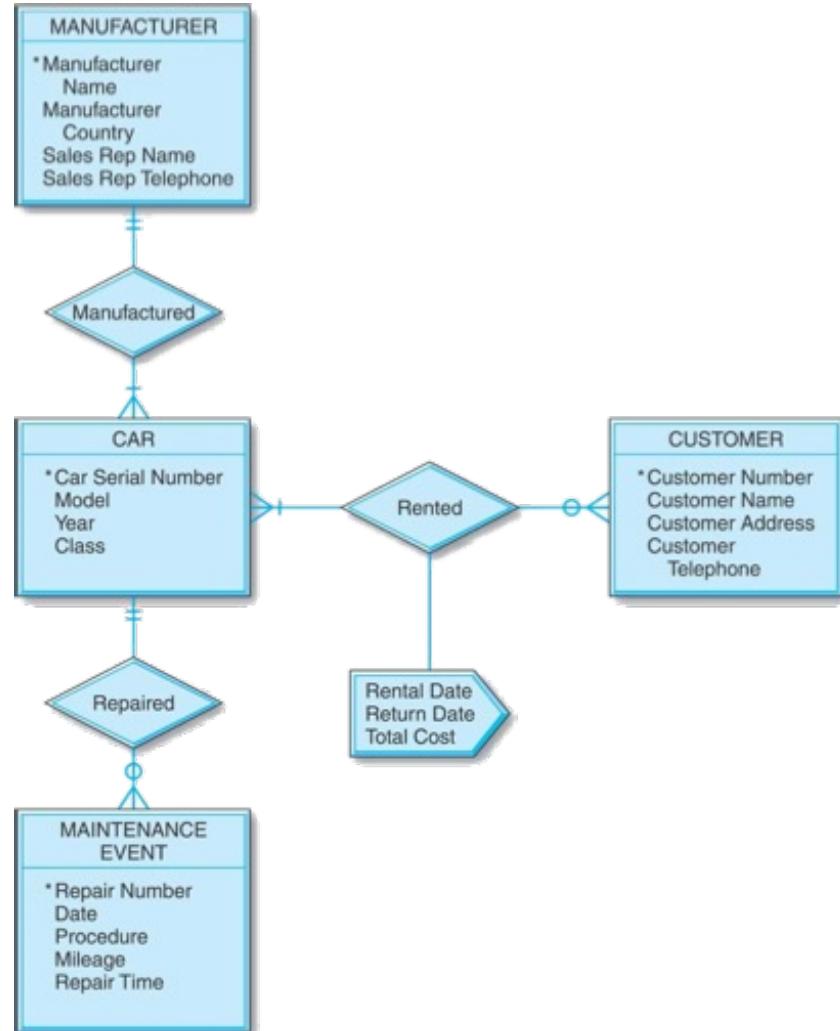
Designing the World Music Association Database





The Lucky Rent-A-Car Conceptual Model

Designing the Lucky Rent-A-Car Database



<u>Manufacturer</u>	<u>Manufacturer</u>	<u>Sales Rep</u>	<u>Sales Rep</u>
<u>Name</u>	<u>Country</u>	<u>Name</u>	<u>Telephone</u>

MANUFACTURER

<u>Car Serial</u>				<u>Manufacturer</u>
<u>Number</u>	<u>Model</u>	<u>Year</u>	<u>Class</u>	<u>Name</u>

CAR

<u>Repair</u>	<u>Car Serial</u>				<u>Repair</u>
<u>Number</u>	<u>Number</u>	<u>Date</u>	<u>Procedure</u>	<u>Mileage</u>	<u>Time</u>

MAINTENANCE EVENT

<u>Customer</u>	<u>Customer</u>	<u>Customer</u>	<u>Customer</u>
<u>Number</u>	<u>Name</u>	<u>Address</u>	<u>Telephone</u>

CUSTOMER

<u>Car Serial</u>	<u>Customer</u>	<u>Rental</u>	<u>Return</u>	<u>Total</u>
<u>Number</u>	<u>Number</u>	<u>Date</u>	<u>Date</u>	<u>Cost</u>

RENTAL



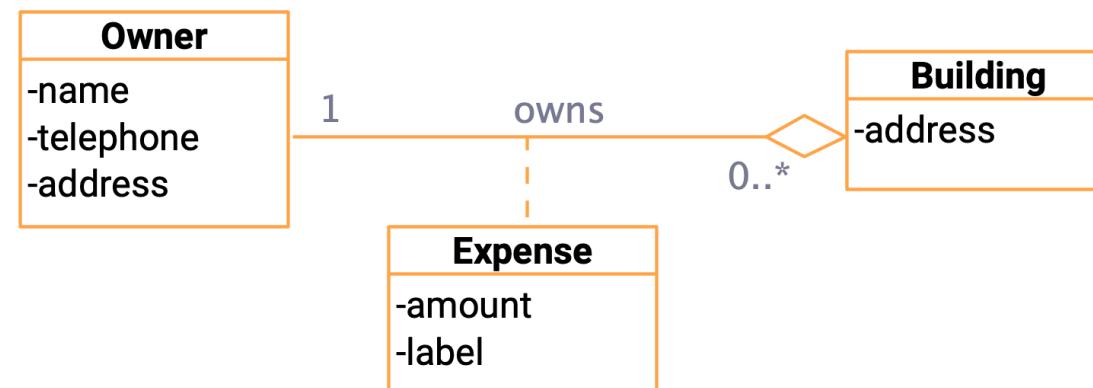
03

Advanced Database Modeling

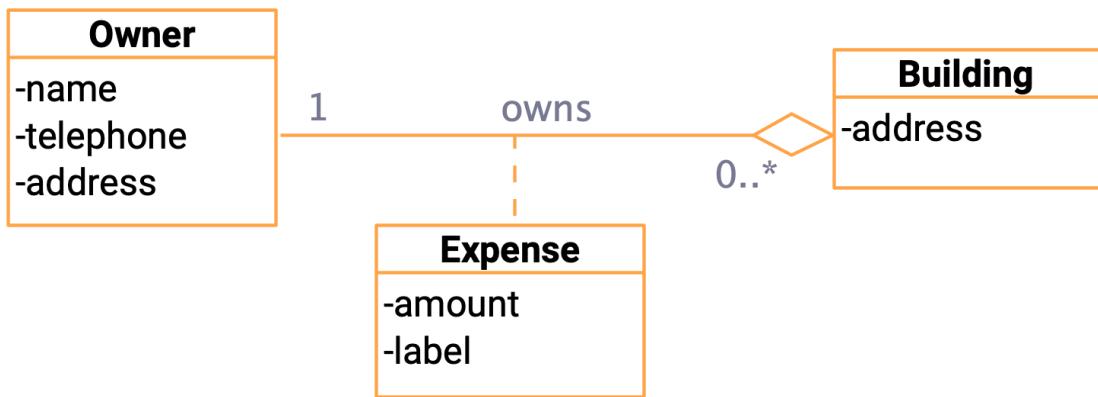
03

Aggregation

- Description of complex entities' types.
- *One type of associations between entities' types is considered as a new type of entities*



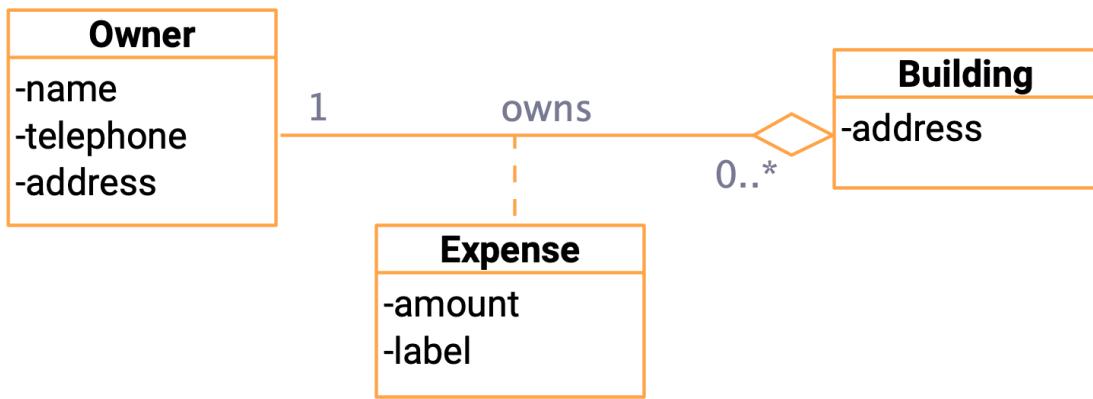
Conversion of Aggregation Relationships



```
CREATE TABLE Owner (
    number VARCHAR(7),
    name VARCHAR(10),
    phone VARCHAR(15),
    address VARCHAR(50),
    constraint PK_OWNER
    Primary Key (number)
);
```

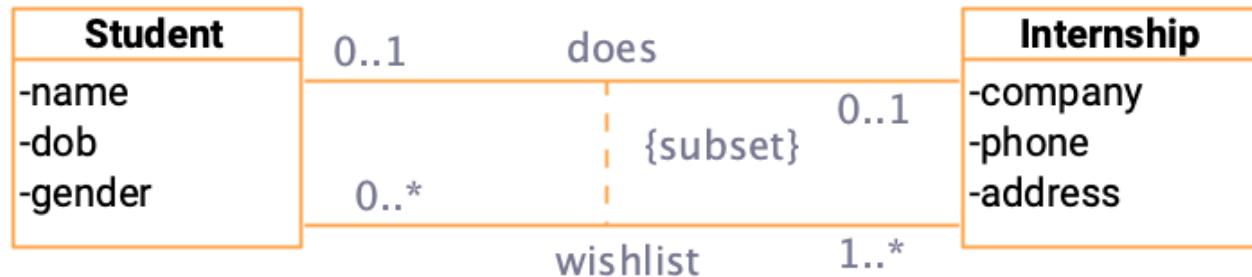
```
CREATE TABLE Building (
    number VARCHAR(7),
    address VARCHAR(50),
    constraint PK_BUILDING
    Primary Key (number)
);
```

Conversion of Aggregation Relationships



```
CREATE TABLE Expense (
    numOwner VARCHAR(7),
    numBuilding VARCHAR(7),
    amount NUMBER(10,2),
    label VARCHAR(50),
    constraint PK_EXPENSE
        Primary Key (numOwner,numBuilding)
    constraint FK_EXP_Ow
        Foreign Key (numOwner)
        References Owner(number),
    constraint FK_EXP_Buil
        Foreign Key (numBuilding)
        References Building(number)
);
```

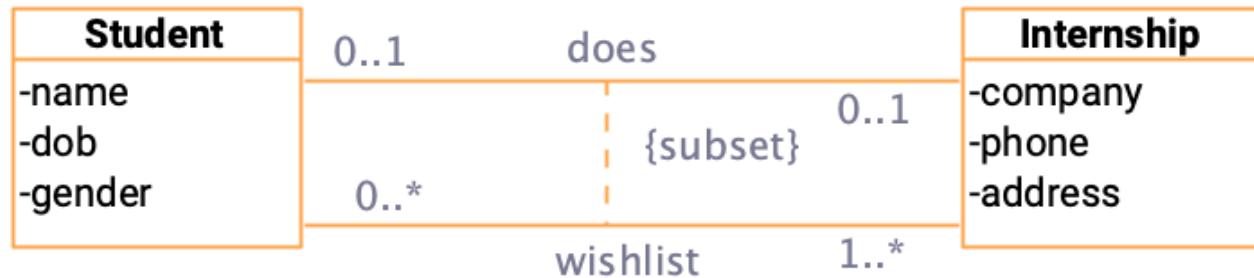
Inclusion constraint



```
CREATE TABLE Internship (
    number VARCHAR(7),
    company VARCHAR(40),
    phone VARCHAR(15),
    address VARCHAR(50),
    constraint PK_INTERNSHIP
        Primary Key (number)
);
constraint FK_STU_INTER
    Foreign Key (numInt)
    References Internship(number)
```

```
CREATE TABLE Student (
    number VARCHAR(7),
    name VARCHAR(10),
    dob DATE,
    gender CHAR(1),
    numInt VARCHAR(7),
    constraint PK_STUDENT
        Primary Key (number),
    constraint FK_STU_INTER
        Foreign Key (numInt)
        References Internship(number)
);
```

Inclusion constraint

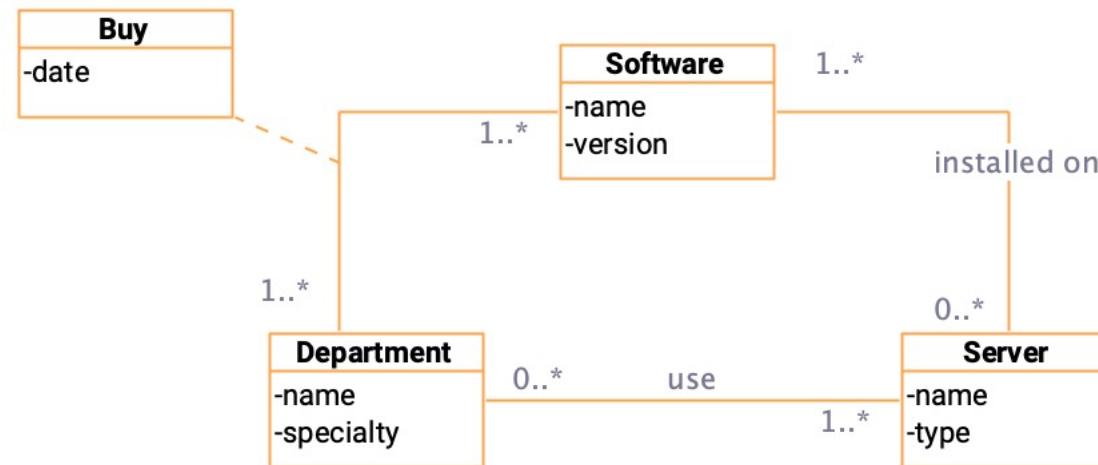


```
CREATE TABLE Wishlist (
    numberStu VARCHAR(7),
    numberInt VARCHAR(7),
    constraint PK_WISHLIST
        Primary Key (numberStu, numberInt),
    constraint FK_STU_WISH
        Foreign Key (numberStu)
        References Student(number),
    constraint FK_INT_WISH
        Foreign Key (numberInt)
        References Internship(number)
);
```

```
ALTER TABLE Student ADD
    Constraint K_DOES_WISH
        Foreign Key (number, numInt)
        References Wishlist(numberStu, numberInt);
```

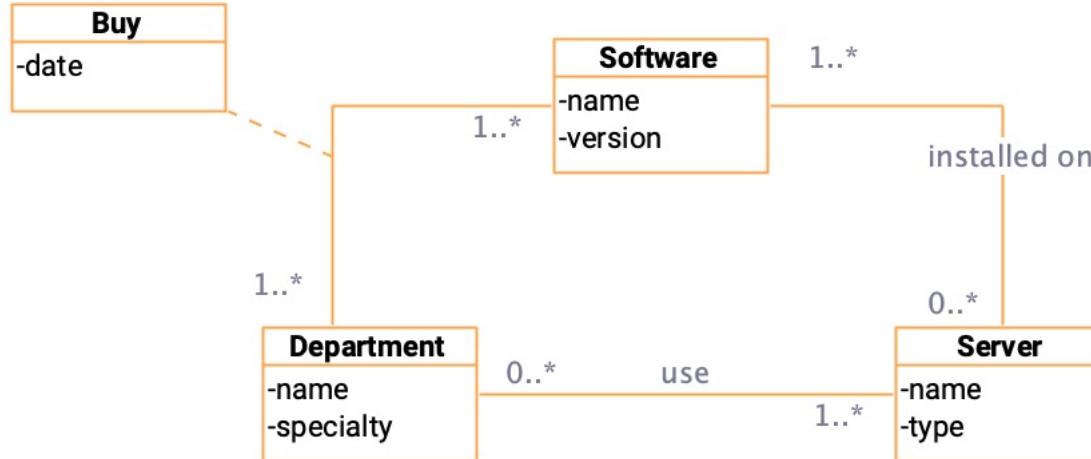
Inclusion constraint (2)

- Inclusion constraint: The software must be installed on a server of the department that purchased the program.



- The software L purchased by the department D is installed on a server S for, among other things, this department*

Inclusion constraint (2)

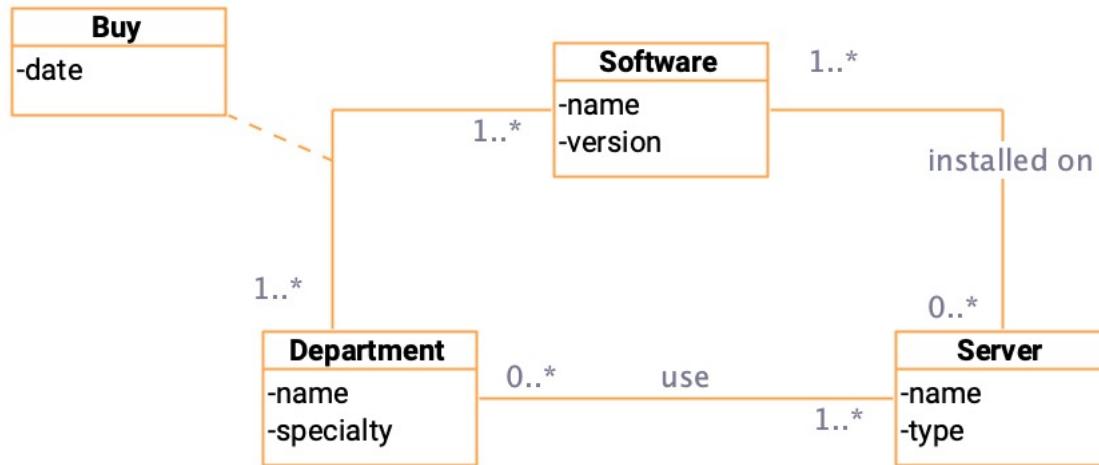


```
CREATE TABLE SERVER (
    number NUMBER(7),
    name VARCHAR(10),
    type VARCHAR(15),
    constraint PK_SERV
        Primary Key (number)
);
```

```
CREATE TABLE Department (
    number NUMBER(7),
    name VARCHAR(10),
    specialty VARCHAR(15),
    constraint PK_DEP
        Primary Key (number)
);
```

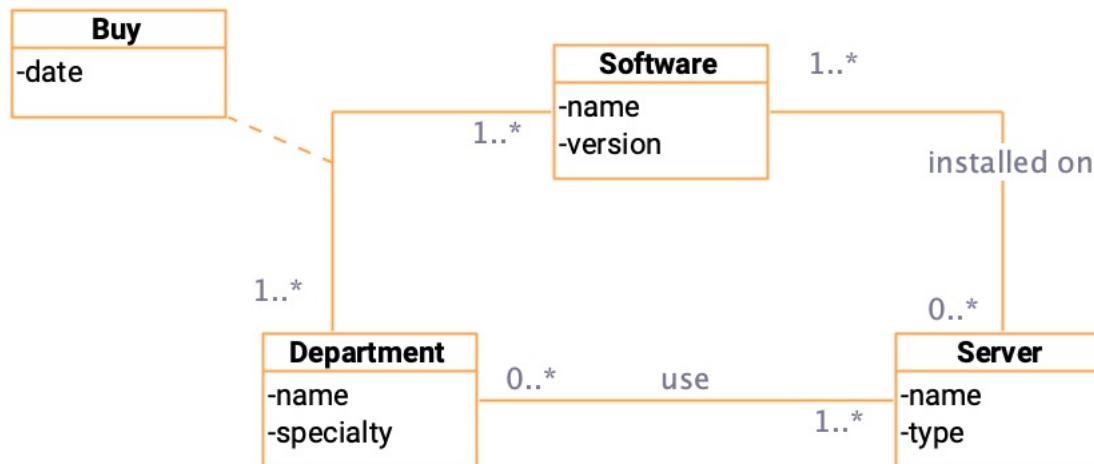
```
CREATE TABLE Software (
    number NUMBER(7),
    name VARCHAR(10),
    version VARCHAR(10),
    constraint PK_SOFTWARE
        Primary Key (number)
);
```

Inclusion constraint (2)



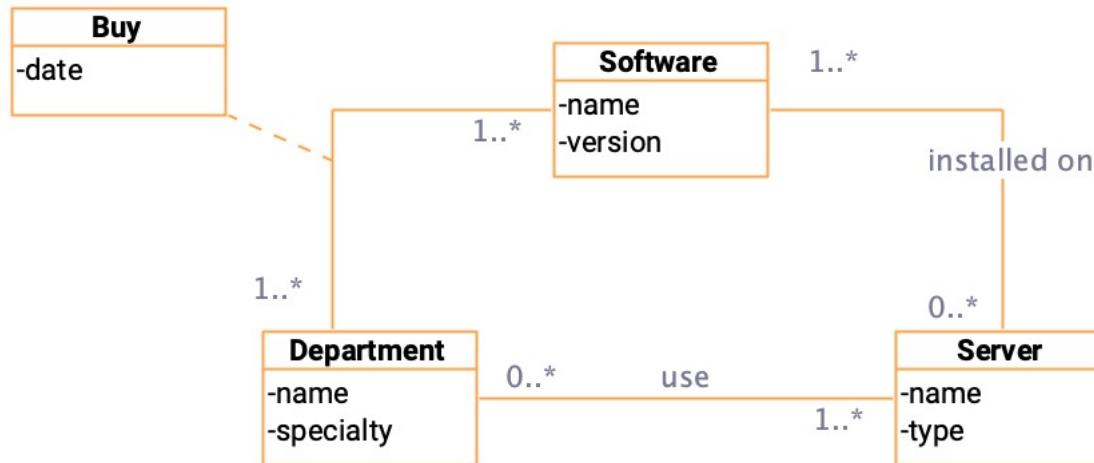
```
CREATE TABLE Buy (
    numDep NUMBER(7),
    numSof NUMBER(7),
    date DATE,
    constraint PK_BUY
        Primary Key (numDep, numSof),
    constraint FK_BUY_DEP
        Foreign Key (numDep)
        References Department(number),
    constraint FK_BUY_SOF
        Foreign Key (numSof)
        References Software(number)
);
```

Inclusion constraint (2)



```
CREATE TABLE Use (
    numDep NUMBER(7),
    numServ NUMBER(7),
    constraint PK_USE
        Primary Key (numDep,numServ),
    constraint FK_USE_DEP
        Foreign Key (numDep)
            References Department(number),
    constraint FK_USE_SERV
        Foreign Key (numServ)
            References Server(number)
);
```

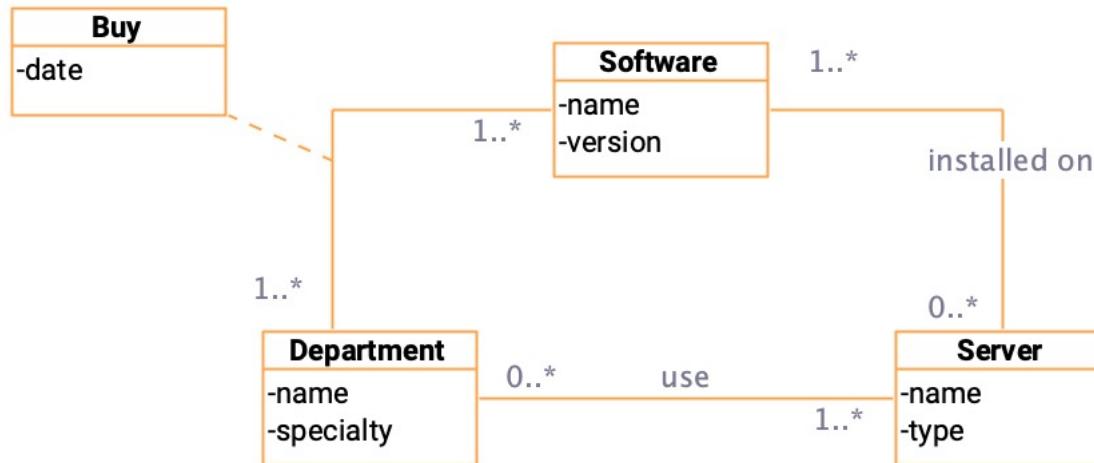
Inclusion constraint (2)



```
CREATE TABLE Install (
    numSof NUMBER(7),
    numServ NUMBER(7),
    constraint PK_INSTALL
        Primary Key (numSof,numServ),
    constraint FK_INST_SOFTWARE
        Foreign Key (numSof)
            References Software(number),
    constraint FK_INST_SERVER
        Foreign Key (numServ)
            References Server(number)
);
```

Inclusion constraint (2)

The software purchased by D department is installed on a server S dedicated to this department



Create or replace trigger trig_cons_inclusion
before

insert on INSTALL

For each row

declare

SOFT number (7);

SERV number (7);

begin

Select BUY.numSof, USE.numServ into SOFT,
SERV

From BUY, USE

Where BUY.numDep = USE.numDep and

BUY.numSof = : new .numSof and
USE.numServ = : new.numServ;

exception

When NO_DATA_FOUND Then

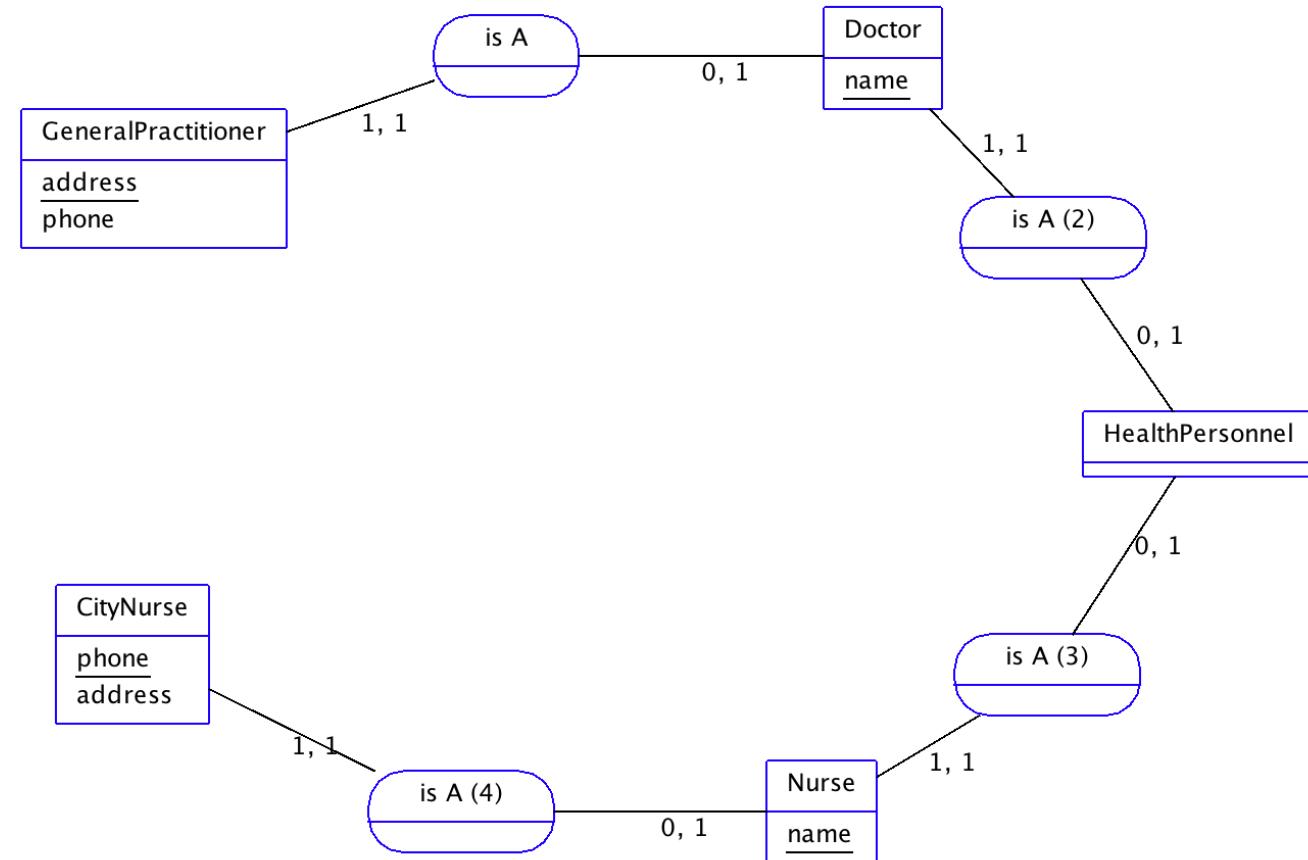
raise_application_error (-20.100, 'The
software must be installed on a server in
the purchasing department');

end ;

/

Inheritance

- One type of entity A is a specialization of another type of entity B if
 - Each entity A is an entity B
 - One entity (at most) of B is associated with a unit of A

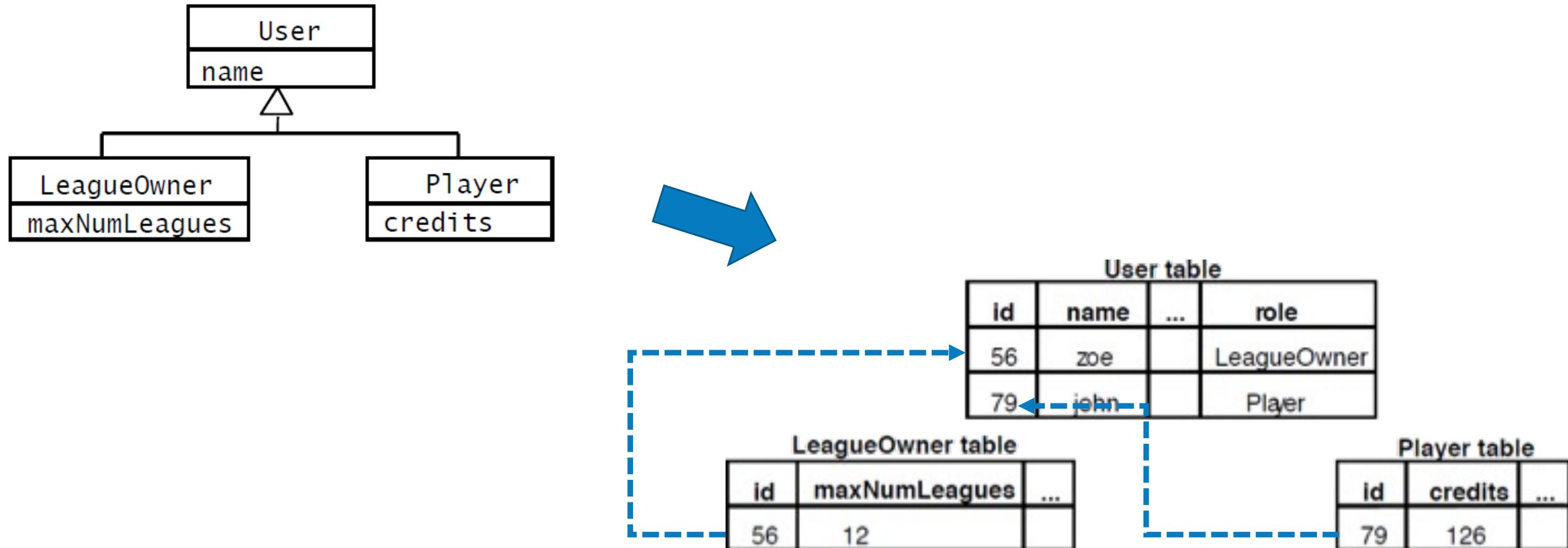


Inheritance

- Relational databases do not support inheritance
- Two possibilities to map an inheritance association to a database schema
 - With a separate table ("vertical mapping")
 - The attributes of the superclass and the subclasses are mapped to different tables
 - By duplicating columns ("horizontal mapping")
 - There is no table for the superclass
 - Each subclass is mapped to a table containing the attributes of the subclass and the attributes of the superclass

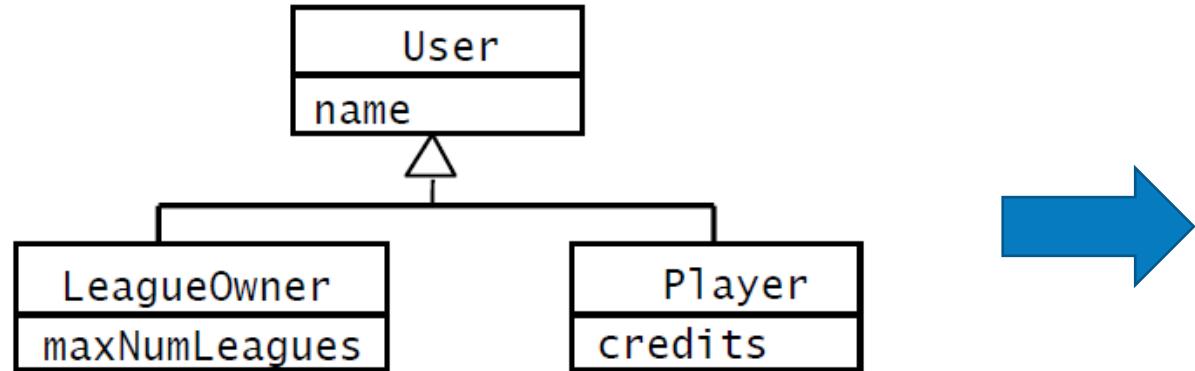
Inheritance with a separate table

Vertical mapping



Inheritance by duplicating columns

Horizontal mapping



LeagueOwner table

id	name	maxNumLeagues	...
56	zoe	12	

Player table

id	name	credits	...
79	john	126	

Comparison: Separate Tables vs Duplicated Columns

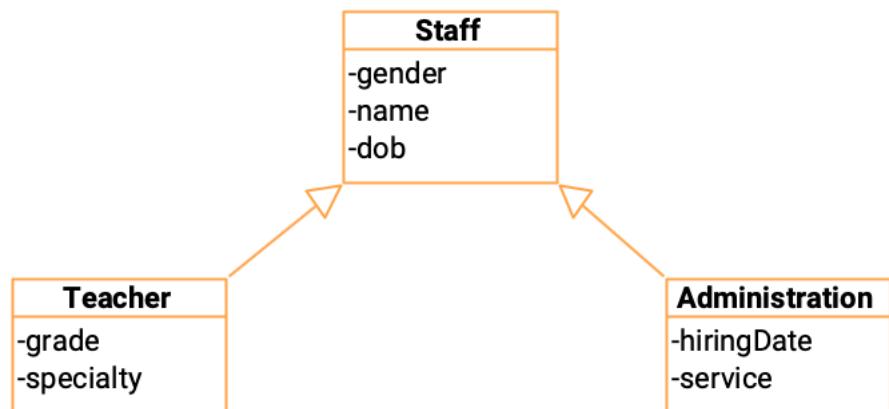
- The tradeoff is between modifiability and response time
 - How likely is a change to occur in the superclass?
 - What are the performance requirements for queries?
- Separate table mapping (vertical mapping)
 - ☺ We can add attributes to the superclass easily by adding a column to the superclass table only
 - ☹ Searching for the attributes of an object requires a join operation
- Duplicated columns (horizontal mapping)
 - ☹ Modifying the database schema is more complex and error-prone
 - ☺ Individual objects are not fragmented across a number of tables, resulting in faster queries

Inheritance using Subtypes in SQL3

- Inheritance is the mechanism that connects subtypes in a hierarchy to their supertypes.
- Subtypes automatically inherit the attributes and methods of their parent type.
- Any attributes or methods updated in a supertype are updated in subtypes as well.
- A subtype can be derived from a supertype either directly or indirectly through intervening levels of other subtypes.
- A supertype can have multiple sibling subtypes, but a subtype can have at most one direct parent supertype (single inheritance).
- Subtypes are created using the keyword **UNDER**

Inheritance using Subtypes in SQL3

Example: University Staff



```
CREATE TABLE Staff (
    number NUMBER(7),
    name VARCHAR(20),
    dob DATE,
    gender CHAR(1),
    constraint PK_STAFF Primary Key (number)
);

CREATE TABLE Teacher UNDER Staff (
    grade NUMBER(2),
    specialty VARCHAR(20),
);

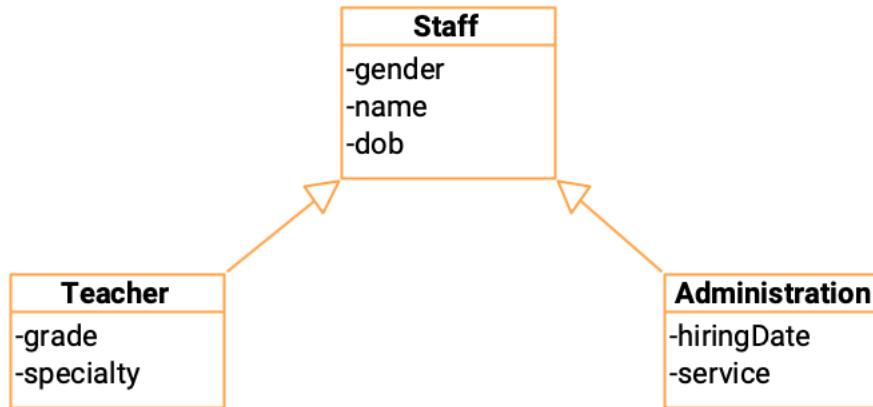
CREATE TABLE Administration UNDER Staff (
    hiringDate DATE,
    service VARCHAR(20)
);
```

Inheritance using Object types in SQL3

- Object types are user-defined types that make it possible to model real-world entities, such as customers and purchase orders, as objects in the database.
- New object types can be created from any built-in database types and any previously created object types, object references, and collection types.
- Object types and related object-oriented features, such as varrays and nested tables, provide higher-level ways to organize and access data in the database.
- In Oracle, you create SQL object types with the **CREATE TYPE** statement.

Inheritance using Object types in SQL3

Example: University Staff

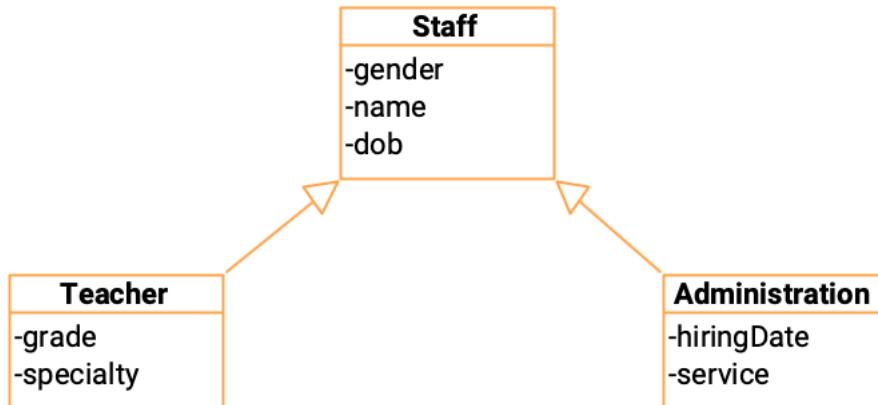


```
CREATE TYPE STAFF_TYPE AS OBJECT (
    number NUMBER(7),
    name VARCHAR(20),
    dob DATE,
    gender CHAR(1)
)
NOT FINAL      /*can include sub classes */
/
CREATE TYPE TEACHER_TYPE UNDER STAFF_TYPE (
    grade NUMBER(2),
    specialty VARCHAR(20)
)
FINAL
/
```

Inheritance using Object types in SQL3

Example: University Staff

- Creating object tables depending on the types previously defined
- No guidelines specifying the inheritance; it is induced by the existing type hierarchy
- **IMPORTANT:** note that the constraints are defined only in the "Staff" table



```
CREATE TABLE STAFF OF STAFF_TYPE(  
    constraint PK_STAFF Primary Key (number)  
);  
CREATE TABLE TEACHER OF TEACHER_TYPE;
```

Inheritance using Object types in SQL3

Example: University Staff

- Inserting data in to “Staff” Table:

```
INSERT INTO STAFF VALUES (1, 'Bill', '17-09-2004', 'M');
```

```
INSERT INTO STAFF VALUES (1, 'Bill', '17-09-2004', 'M');
```

*

ERROR in line 1:

ORA 00001: UNIQUE constraint violated (FB.PK_STAFF)

```
SELECT * FROM STAFF;
```

NUMBER	NAME	DOB	GENDER
-----	-----	-----	-----
1	Bill	17-09-2004	M

Inheritance using Object types in SQL3

Example: University Staff

- Inserting data in to “TEACHER” Table:

```
INSERT INTO TEACHER VALUES (1, 'Bill', '17-09-2004', 'M', 2, 'Info');  
INSERT INTO TEACHER VALUES (1, 'Bill', '17-09-2004', 'M', 2, 'Info');  
INSERT INTO TEACHER VALUES (3, 'Mary', '17-10-2004', 'F', 1, 'Maths');
```

*

3 lines created!!

```
SELECT * FROM TEACHER;
```

NUMBER	NAME	DOB	GENDER	GRADE	SPECIALTY
1	Bill	17-09-2004	M	2	Info
1	Bill	17-09-2004	M	2	Info
3	Mary	17-10-2004	F	1	Maths