

Advanced Database

Course Code – ST2BDA

Specialty : IT

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01

Introduction

01

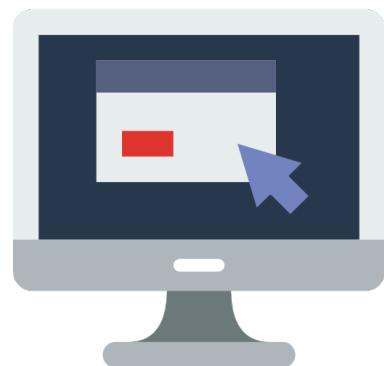
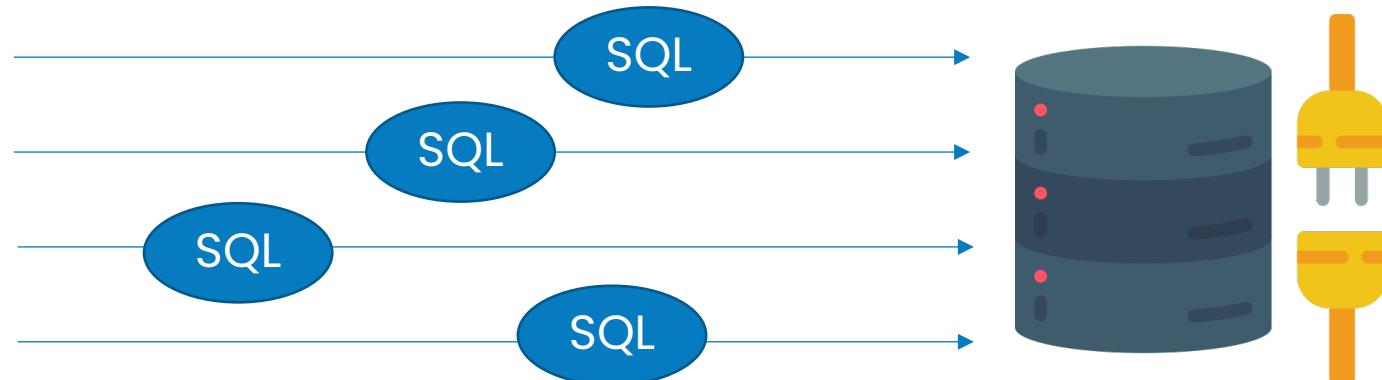
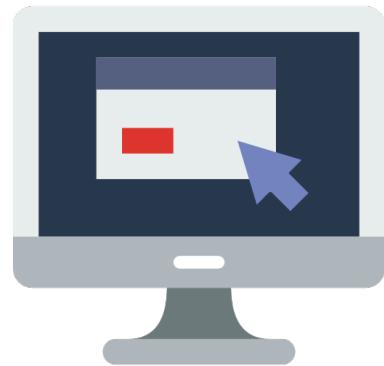
What is PL / SQL?

- The **Procedural Language for SQL**
- The PL / SQL is a language providing a procedural interface to the Oracle DBMS.
- It integrates SQL.
- It allows algorithmic processes (which SQL does not allow).
- It offers the most conventional programming mechanisms (loops, conditions, variables, etc.).

Advantages of PL / SQL

- PL / SQL Complete SQL that is not procedural, it offers:
 - Repetitive structures (WHILE, FOR, ...).
 - Conditional structures (IF THEN ELSE, CASE).
 - The declaration of cursors and tables
 - The declaration of variables
 - Assigning values to variables
 - Connections (GOTO, EXIT)
 - Exceptions (EXCEPTION).

Advantages of PL / SQL



VS

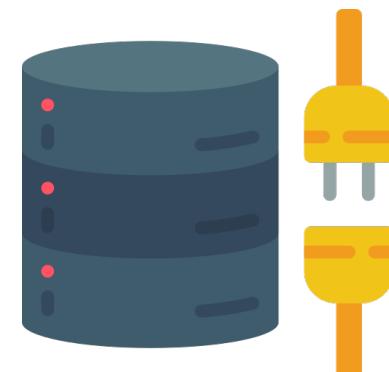
```
BEGIN
    GOTO second_message;

<first_message>
DBMS_OUTPUT.PUT_LINE('Hello');
GOTO the_end;

<second_message>;
DBMS_OUTPUT.PUT_LINE('PL/SQL GOTO Demo');
GOTO first_message;

<the_end>
DBMS_OUTPUT.PUT_LINE('and good bye...');
END;
```

PL/SQL



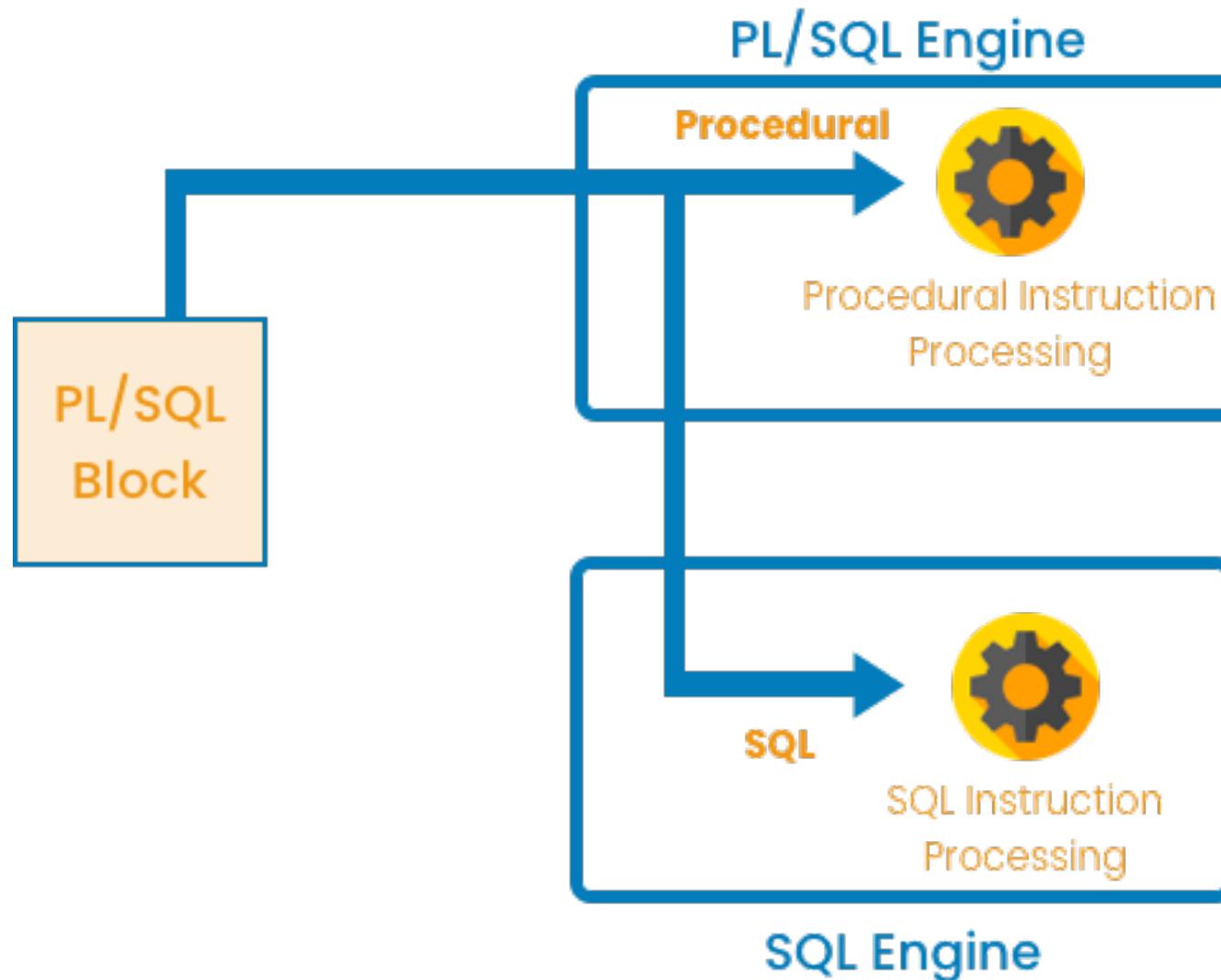


02

The PL/SQL Block

02

PL / SQL Environment



Structure of a PL / SQL Instruction

DECLARE

Variables, cursors, exceptions,...

BEGIN

SQL and PL/SQL instructions

Possible nested blocks

EXCEPTION

Exception Handling (error handling)

END ;

/

- Each PL / SQL block may consist of three sections:
 - An optional section for declaration and initialization of types, variables and constants **DECLARE**.
 - A mandatory section containing the execution instructions **BEGIN**.
 - An optional section Error Handling **EXCEPTION**.

Structure of a PL / SQL Instruction

Minimal Block

```
BEGIN  
    null;  
END ;  
/
```

- The key word **BEGIN** determines the beginning of the executable code section.
- The key word **END;** indicates the end of the executable code section.
- Only one instruction in this block: **Null;** which generates no action.
 - This PL / SQL does absolutely nothing!

Example of a PL / SQL Instruction

```
DECLARE
    var_x  VARCHAR2 (5);
BEGIN
    SELECT column_name
    INTO var_x
    FROM table;
EXCEPTION
    WHEN exception_name THEN
        ....;
END ;
/
```

PL / SQL blocks Type

- Named Blocks
 - Blocks with a header or a label
 - Can be:
 - Procedure
 - Function
 - Package
 - Trigger
- Anonymous Block
 - Blocks with no headers are known as anonymous blocks.
 - These blocks do not form the body of a function or triggers or procedure.

Syntax of a PL / SQL block

- **PL / SQL recognizes the SQL functions:**

- The functions on numbers, strings, dates.
- Data type conversion functions.

Examples:

- **Compose new employee's address:**

- `V_AdrComplete := V_Rue || '' || V_Ville || '' || V_CodePostal ;`

- **Convert the name in capital letters:**

- `V_Nom:= UPPER (V_Nom);`

- **Extract a portion of a string:**

- `V_chr:= SUBSTR ('PL / SQL', 4,3);`

- **Replace a string with another:**

- `V_chr:= REPLACE ('Serv1 / Prod / tb_client', 'Broadcast' Valid);`

Syntax of a PL / SQL block

- **Operators in PL / SQL:**

- Logic
- Arithmetic
- Concatenation
- Parenthesis to control the order of operations
- Exponentiation operator **

Same as SQL

- **Insert a comment:**

- Precede a comment written on one line with '--'.
- Place a comment written on several lines between symbols: /* And */.

- **Example:**

```
DECLARE
    v_sal      NUMBER (9,2);
BEGIN
    /* This is a comment that can be
written on several lines */
END ; -- This is a comment on one line
/
```

Declaration Section

- The declarative section (optional) of a block begins with the keyword **DECLARE**.
- It contains all declarations of the variables used locally by the executable section, and their possible initialization.
- This section can not contain executable instructions.
 - However, it is possible to define in this section procedures or functions containing an executable section.
- **A variable must be declared before it can be used in the executable section**

Execution Section

- Delimited by keywords **BEGIN** and **END**;
- Contains instructions to be run on the PL/SQL program
 - statements and iteration instructions,
 - the call of procedures and functions,
 - the use of native functions,
 - SQL commands, etc...
- Each statement must be followed by **';'**.

```
BEGIN  
    null;  
END ;  
/
```

Error Section

- Error Handling section (optional) starts with the keyword **EXCEPTION**.
- It contains executable code used to manage errors.
- When an error occurs in the execution, the program is stopped and the error code is transmitted to this section.

```
DECLARE
    ch VARCHAR2(15) := 'Hello World' ;
BEGIN
    DBMS_OUTPUT.PUT_LINE( ch ) ;
EXCEPTION
    WHEN OTHERS THEN Null ;
END ;
/
```

Error Section

- Errors must be intercepted with the keyword **WHEN** associated to error code.
- Here, the code **OTHERS** defines all other errors that are not defined on the previous **WHEN** clauses.
- **DBMS_OUTPUT** allows to display the values of the variable.

```
DECLARE
    ch VARCHAR2(15) := 'Hello World' ;
BEGIN
    DBMS_OUTPUT.PUT_LINE( ch ) ;
EXCEPTION
    WHEN OTHERS THEN Null ;
END ;
/
```

Nested blocks

- The PL / SQL blocks can be nested.

```
DECLARE
    . . .
BEGIN
    DECLARE
        . . .
    BEGIN
        . . .
            BEGIN
                . . .
                    END ;
                . . .
            END ;
        END ;
    /

```

Nested blocks

- Nested blocks and variables:

```
DECLARE
  x INTEGER;                               Scope of x
BEGIN
  DECLARE
    y NUMBER;                                Scope of y
    BEGIN
      .....
      BEGIN
        .....
        END ;
        .....
        END ;
      END ;
    /
  
```

Script

- The PL / SQL blocks can be placed in text files with .sql extension which will then be loaded into SQL * Plus.
- You need to insert the line: `SET SERVEROUTPUT on` to use the command `DBMS_OUTPUT.PUT_LINE();`
- The slash (/) At the end of the PL / SQL block forces its execution.

```
SET serveroutput on
DECLARE
    ch VARCHAR2(15) := 'Hello World' ;
BEGIN
    DBMS_OUTPUT.PUT_LINE( ch ) ;
END ;
/
```



03

Declaration and use of variables

03

Declaration of a variable

- The declarative section contains all the declarations of variables to be used locally by the executable section, and their possible initialization.

```
DECLARE
    ch VARCHAR2(15) := 'Hello World' ;
BEGIN
    DBMS_OUTPUT.PUT_LINE( ch ) ;
END ;
/
```

Declaration of a variable

- Syntax
 - Name [CONSTANT] type [NOT NULL] [: = Expression];
- Example

```
DECLARE
    v_dateOfBirth DATE;
    v_dep Number(2) NOT NULL := 10;
    v_city VARCHAR2(13) := 'Paris';
    c_cumul CONSTANT NUMBER := 1000;
```

Declaration of a variable

- Syntax
 - Name [**CONSTANT**] type [**NOT NULL**] [:= Expression];
- **Name** : Is the name of the variable. The variable name can not exceed 30 characters
- **CONSTANT** : Indicates that the value can not be changed, in this case **expression** must be indicated.
- **NOT NULL** : Indicates that the variable can not be NULL, in this case **expression** must be indicated.
- **type** : Represents the type of the variable

Declaration of a variable

- The basic types:
 - **VARCHAR2 (n)**: string of max size n
 - NULL and an empty string are considered the same in varchar2, contrary to varchar
 - **NUMBER (n, m)**: Number of size n, m is the size of decimals.
 - **DATE**: A date.
 - **CHAR (n)**: string with a size= n.
 - **BOOLEAN**: 0 or 1.
 - **INTEGER**: integer.

Declaration of a variable

- The attribute `%TYPE` gives the associated type to:
 - A column table in the database.
 - A previously defined variable.
- Examples:
 - `v_name emp.name% TYPE;` --emp is the name of a table
 - `v_annual_salary NUMBER (7,2);`
 - `v_monthly_salary v_annual_salary % TYPE:= 2000;`

Declaration of a variable

- To declare a global variable, it must be preceded by the reference ':':
- Examples:
 - Store the monthly salary in a global variable on SQL * Plus:
 - `:g_monthly_salary := v_annual_salary / 12;`
 - Use the monthly salary in a PL / SQL block:
 - `IF :g_monthly_salary > 1200 THEN`

Assigning a value

- With the operator `:=` in the implementation section:
 - Identifier `:= expr;`
- Examples
 - Assign a date of birth:
 - `v_dateOfBirth := '23 -SEP-2004';`
 - Set the name to 'Clement'
 - `v_name := 'Clement';`

Assigning a value

- Assigning values with **SELECT INTO** :

```
SELECT      select_list  
INTO       var_name [,var_name2...]  
FROM        table  
WHERE       condition;
```

- **The query must return a single value per column!**

Assigning a value

Example 1

The following example uses a `SELECT INTO` statement to get the name of a customer based on the customer id, which is the primary key of the `customers` table.

```
1 DECLARE
2   v_customer_name customers.name%TYPE;
3 BEGIN
4   SELECT
5     name
6   INTO
7     v_customer_name
8   FROM
9     customers
10  WHERE
11    customer_id = 100;
12
13  DBMS_OUTPUT.PUT_LINE( v_customer_name );
14 END;
```

Because the `customers` table has a row with customer ID 100, the block displayed the customer name.

```
1 Verizon
```

Assigning a value

Example 2

```
DECLARE
    v_deptnum NUMBER(2);
    v_loc    VARCHAR2(15);

BEGIN
    SELECT deptnum, loc
    INTO   v_deptnum, v_loc
    FROM   dept
    WHERE  name_dep = 'INFO';

    DBMS_OUTPUT.PUT_LINE('v_deptnum' || 'v_loc');

END ;
/
```

Assigning a value

Example 3

Returns the sum of the salaries of all employees of a given department.

```
DECLARE
    v_sum_sal emp.salary%TYPE;
    v_deptnum NOT NULL NUMBER := 10;
BEGIN
    SELECT SUM(salary)
    INTO   v_sum_sal
    FROM   emp
    WHERE  deptnum = v_deptnum;

    DBMS_OUTPUT.PUT_LINE('v_sum_sal');

END ;
/
```

Using a variable

Example 1

- Add a new employee information the `emp` table.

```
DECLARE
    v_empnum NOT NULL NUMBER := 105;
BEGIN
    INSERT INTO emp
    VALUES (v_empnum, 'Clement', 'Manager', 10);
END ;
/
```

Using a variable

Example 2

- Increase the salary of all employees who have a teaching position.

```
DECLARE
    v_augm emp.sal%TYPE := 2000;
BEGIN
    UPDATE emp
    SET sal := sal + v_augm
    WHERE job = 'Lecturer';
END ;
/
```

Using a variable

Example 3

- Remove lines belonging to the department 10.

```
DECLARE
    v_deptnum emp.deptnum%TYPE := 10;
BEGIN
    DELETE FROM emp
    WHERE deptnum = v_deptnum;
END ;
/
```



04

The Control Structures : Conditions and Loops

04

Control Structures in PL/SQL

- Conditional IF
 - IF THEN END IF;
 - IF THEN ELSE END IF;
 - IF THEN ELSIF THEN END IF;
- Loops
 - LOOP END LOOP;
 - FOR LOOP END LOOP;
 - WHILE LOOP END LOOP;

IF Statement

- Syntax

```
IF condition THEN  
    statements;  
[ELSIF condition THEN  
    statements;]  
[ELSE  
    statements;]  
END IF;
```

- Example: If the employee name is 'Clement', assign:
 - the position 'Teacher'
 - the department No. 102 and
 - a 25% commission on his current salary.

```
IF v_name = 'Clement' THEN  
    v_pos := 'Teacher';  
    v_deptnum := 102;  
    v_sal := sal * 0.25;  
END IF;
```

IF Statement

- Example2 : If the employee name is 'Clement', then:
 - assign him the job 'Teacher', the department No. 102 and a 25% commission on his current salary.
 - otherwise display 'non-existent employee'.

```
IF v_name = 'Clement' THEN
    v_pos := 'Teacher';
    v_deptnum := 102;
    v_sal := sal * 0.25;
ELSE
    DBMS_OUTPUT.PUT_LINE('Non-existent employee');
END IF;
```

IF Statement

- If the **IF** is within a function, we can use **RETURN** to return a value.

```
IF v_beginning = >100 THEN
    RETURN (2*v_ beginning);
ELSIF v_beginning = >=50 THEN
    RETURN (5*v_ beginning);
ELSE
    RETURN (v_beginning);
END IF;
```

Basic LOOP

- Syntax

```
LOOP  
    statement 1;  
    ...  
    EXIT [WHEN condition];  
END LOOP;
```

- Example: Insert in the "article" table 10 items numbered from 1 to 10 and with today's date.

```
DECLARE  
    v_date DATE;  
    v_count NUMBER(2) := 1;  
BEGIN  
    v_date := SYSDATE;  
    LOOP  
        INSERT INTO article  
        VALUES (v_count,v_date);  
        v_count := v_count +1;  
        EXIT WHEN v_count >10;  
    END LOOP;  
END ;  
/
```

FOR LOOP

- Syntax

```
FOR index IN [REVERSE] inf..sup LOOP
    statement 1;
    statement 2;
    ...
END LOOP;
```

- *Remarks :*

- We don't need to declare the index, it is declared implicitly.
- The option REVERSE can browse the index backwards.

FOR LOOP

- Example: Create Nb articles indexed from 1 to Nb with the system date using the FOR loop.

```
DECLARE
    v_date DATE;
BEGIN
    v_date := SYSDATE;
    FOR i IN 1..&Nb LOOP
        INSERT INTO article
        VALUES (i,v_date);
    END LOOP;
END ;
/
```

With &Nb, the system requires a value from the user at the beginning of the loop.

WHILE LOOP

- Syntax

```
WHILE condition LOOP  
    statement 1;  
    statement 2;  
    ...  
END LOOP;
```

- Note :
 - The condition is evaluated before each iteration.

WHILE LOOP

- Example: Insert the "Item" table 10 items numbered from 1 to 10 and with today's date.

```
DECLARE
    v_date DATE;
    v_count NUMBER(2) := 1;
BEGIN
    v_date := SYSDATE;
    WHILE v_count < 10 LOOP
        INSERT INTO article
        VALUES (v_count,v_date);
        v_count := v_count +1;
    END LOOP;
END ;
/
```

Nested Loops and Labels

- We can Nest loops to multiple levels.
- Use labels to distinguish between blocks and loops.
- Leave the outer loop with an EXIT referencing the label.
- The label is written as :

`<< label_name >>`

```
BEGIN
  << ext_loop >>
  LOOP
    v_count := v_count + 1;
    EXIT WHEN v_count > 10;
    << int_loop >>
    LOOP
    ...
    EXIT ext_loop WHEN total = 1;
    EXIT int_loop WHEN int_done = 1;
    ...
  END LOOP int_loop;
END LOOP ext_loop;
END ;
/
```



05

Error Management

05

Handling exceptions

- Exception handling is a mechanism to handle errors encountered when running.
 - This allows the execution to continue if the error is not important enough to terminate the program.
 - If an error is encountered, the exception is processed, and the program beyond the current block and the execution process continues.
 - Types of exceptions:
 - Predefined Oracle exceptions
 - Non-predefined Oracle exceptions
 - User-defined exceptions
-
- The diagram illustrates the classification of exceptions based on their triggering method. It features two main categories: 'Triggered implicitly' (in blue) and 'Triggered explicitly' (in green). The 'Predefined Oracle exceptions' and 'Non-predefined Oracle exceptions' are grouped under 'Triggered implicitly' by a blue brace. The 'User-defined exceptions' are grouped under 'Triggered explicitly' by a green brace.
- Triggered implicitly
- Triggered explicitly

Capturing Exceptions

- Syntax

```
EXCEPTION
```

```
    WHEN exception 1 [OR exception 11 ...] THEN
        statement 1;
        statement 2;
        ...
        [WHEN exception 2 [OR exception 22 ...] THEN
            statement 3;
            statement 4;
            ...
            [WHEN OTHERS THEN
                statement 5;
                ...
            ]]
```

Predefined exceptions

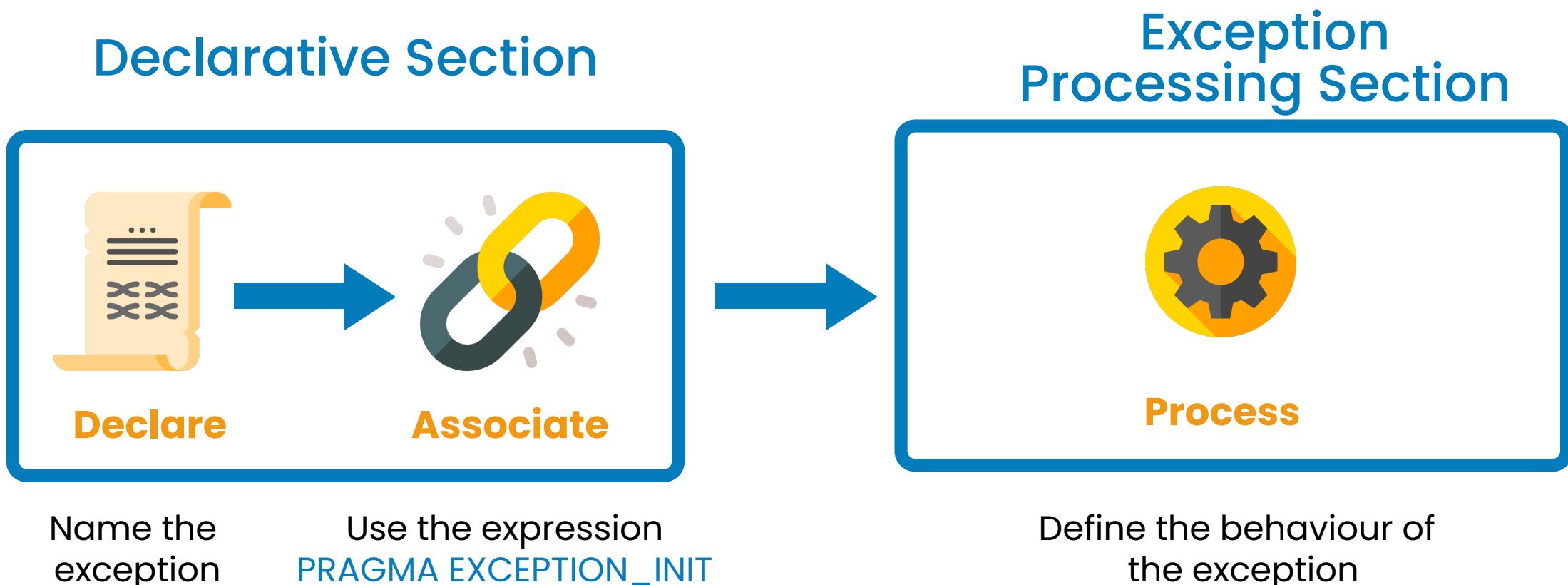
- Refer to the name in the part where exceptions are processed.
- Some predefined exceptions:
 - NO_DATA_FOUND
 - TOO_MANY_ROWS
 - INVALID_CURSOR
 - ZERO_DIVIDE
 - DUP_VAL_ON_INDEX

Predefined exceptions

Example

```
BEGIN
    ...
    COMMIT ;
EXCEPTION
    WHEN NO_DATA_FOUND THEN
        DBMS_OUTPUT.PUT_LINE (TO_CHAR (studnum) || 'Invalid');
    WHEN TOO_MANY_ROWS THEN
        DBMS_OUTPUT.PUT_LINE ('Invalid Data');
    WHEN OTHERS THEN
        DBMS_OUTPUT.PUT_LINE ('Other errors');
        ROLLBACK ;
END ;
/
```

Non-predefined exceptions

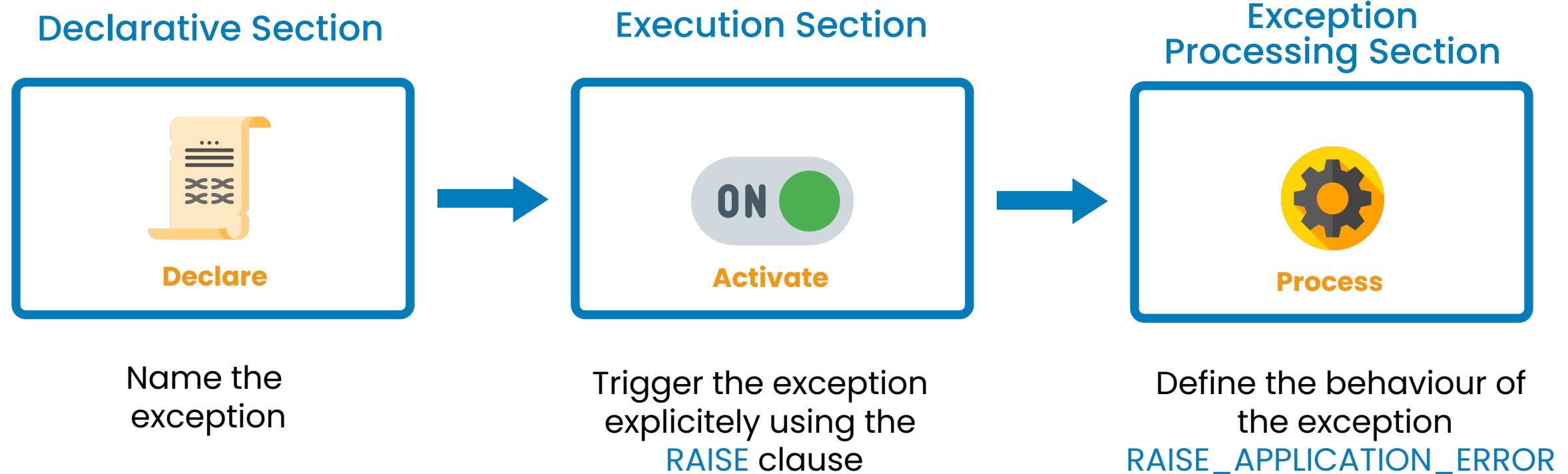


Non-predefined exceptions

- Example: Capture the Error No. 2291 (integrity constraint violation).

```
DECLARE
    e_integ_viol EXCEPTION;
    PRAGMA EXCEPTION_INIT (e_integ_viol, -2291);
BEGIN
    ...
EXCEPTION
    WHEN e_integ_viol THEN
        DBMS_OUTPUT.PUT_LINE ('violation of an integrity constraint');
END ;
/
```

User-defined exceptions



User-defined exceptions

- The command `RAISE_APPLICATION_ERROR` displays a message and an error code for an exception defined by the user.
- Syntax:

```
RAISE_APPLICATION_ERROR(Error_code, message);
```

- The error code must be between -20000 and -20999.
- The error message will be displayed just like for a classic error.
- The PL / SQL code stops immediately and displays the error.

User-defined exceptions

Example

```
DECLARE
    x NUMBER;
    very_small_x EXCEPTION;
    
BEGIN
    .....
     IF x < 5 THEN RAISE very_small_x;
    END IF;
    .....
EXCEPTION
     WHEN very_small_x THEN
        RAISE_APPLICATION_ERROR (-20002, 'the value of x is too small !!!');
END ;
/
```

The Capture functions

- **SQLCODE**

- Returns the numeric value of the error code.

- **SQLERRM**

- Returns the message associated with the error number.

```
DECLARE
    v_error_code NUMBER;
    v_error_message VARCHAR2(255);

BEGIN
    .....
EXCEPTION
    WHEN OTHERS THEN
        v_error_code:= SQLCODE;
        v_error_message := SQLERRM;
        INSERT INTO errors
        VALUES (v_error_code,
                v_error_message);

END ;
/
```



06

Triggers

06

Triggers

- A trigger is a PL / SQL program which runs automatically before or after a IUD operation (Insert, Update, or Delete).
- Unlike procedures, a trigger is raised automatically following an IUD order.

Event-Condition-Action



- A trigger is activated by an event:
 - Insertion, deletion or modification on a table



- If the trigger is activated, a condition is evaluated:
 - Predicate must return true



- If the condition is true, an action is performed:
 - Inserting, deleting, or modifying database

Trigger Components

- When is the trigger activated?
 - BEFORE : The code in the body of the trigger runs before IUD trigger events.
 - AFTER : The code in the body triggers runs after IUD trigger events.
- What IUD operations can cause the execution of the trigger?
 - INSERT
 - UPDATE
 - DELETE
 - The combination of these operations
- The body of the trigger is defined by a PL / SQL block:

```
DECLARE  
BEGIN  
EXCEPTION  
END ;  
/
```

Trigger components

Syntax

```
CREATE [OR REPLACE] TRIGGER <trigger_name>
[BEFORE | AFTER] [INSERT [OR] DELETE [OR] UPDATE]
ON <table_name>
[FOR EACH ROW] [WHEN <condition>]
DECLARE
BEGIN
EXCEPTION
END ;
/
```

Trigger components

Example

```
CREATE OR REPLACE TRIGGER StartInvoice
AFTER INSERT ON Invoice
FOR EACH ROW
DECLARE
    v_nb_insert NUMBER := 1;
BEGIN
    SELECT Nb_Insert INTO v_nb_insert
    FROM Statistics
    WHERE Table_name = 'Invoice' ;
    UPDATE Statistics
    SET Nb_Insert = v_nb_insert + 1
    WHERE Table_name = 'Invoice' ;
EXCEPTION
    WHEN NO_DATA_FOUND THEN
        INSERT INTO Statistics VALUES ('Invoice',1) ;
END ;
/
```

Handling triggers

- Enable or disable a Trigger:
 - `ALTER TRIGGER <Trigger_name> [ENABLE | DISABLE];`
- Delete Trigger:
 - `DROP TRIGGER <Trigger_name>;`
- Identify the triggers on your DB:
 - `SELECT <Trigger_name> FROM User_Triggers ;`

:Old and :New Attributes

- These two attributes are used to manage the old and new used values.
- Beware of the ":" before **Old** and **New** in the execution section!

- *Example 1:* create a trigger that updates the class table after inserting a new student.

- Student (Id_stu, Name, ..., Id_Class)
- Class (Id_Class, Nb_Stu)

```
CREATE OR REPLACE TRIGGER UpdateNbStudents
AFTER INSERT ON Student
FOR EACH ROW

BEGIN
    UPDATE Class
    SET Nb_Stu = Nb_Stu + 1
    WHERE Id_Class= :New.Id_Class ;
END ;
/
```

:Old and :New Attributes

- Example 2: create a trigger that updates the Class table after inserting a new student if she is more than 18 years old.
 - Student (Id_stu, Name, ..., Id_Class)
 - Class (Id_Class, Nb_Stu)

```
CREATE OR REPLACE TRIGGER UpdateNbStudents
AFTER INSERT ON Student
FOR EACH ROW
WHEN (:New.Age > 18)      -- no ":" in WHEN
BEGIN
    UPDATE Class
    SET Nb_Stu = Nb_Stu + 1
    WHERE Id_Class= :New.Id_Class ;
    -- ":" is mandatory in BEGIN
END ;
/
```

The “Inserting”, “Updating” and “Deleting” Predicates

- Inserting :
 - **True**: The trigger is enabled after insertion
 - **False**: Otherwise
- Updating :
 - **True**: the trigger is enabled due to an update
 - **False**: Otherwise
- Deleting :
 - **True**: the trigger is enabled after a deletion
 - **False**: Otherwise

The “Inserting”, “Updating” and “Deleting” Predicates Example

```
CREATE OR REPLACE TRIGGER UpdateNbStudents
AFTER INSERT OR DELETE ON Student
FOR EACH ROW
BEGIN
    IF inserting THEN
        UPDATE Class
        SET Nb_Stu = Nb_Stu + 1
        WHERE Id_Class= :New.Id_Class ;
    END IF;
    IF deleting THEN
        UPDATE Class
        SET Nb_Stu = Nb_Stu - 1
        WHERE Id_Class= :Old.Id_Class ;
    END IF;
END ;
/
```



07

Functions and Procedures

07

Sub-Programs

- A subprogramm is a PL / SQL set of statements that has a name.
- There are two types of sub-programs:
 - The procedures
 - The functions
- A **procedure** is a subprogram that executes PL/SQL code and does not return a result.
- A **function** is a subprogram which performs a PL/SQL code and returns a result.

Procedures

Syntax

```
DECLARE  
    ...  
    PROCEDURE <proc_name> [(P1,...,Pn)] IS  
        [Local declarations]  
    BEGIN  
        ...  
    EXCEPTION  
        ...  
    END;  
BEGIN  
    ...  
    <proc_name>[(A1,...,An)];  
    ...  
EXCEPTION  
    ...  
END ;  
/
```

Syntax of P1...Pn:
`<arg_name>[IN | OUT | IN OUT] <Type>`
Where:
 IN: input parameter
 OUT: output parameter
 IN OUT: Input/Output parameter
By default, the setting is IN

Procedures

Example

```
DECLARE
    VSAL NUMBER (7,2);
    PROCEDURE NouvSal (pnum IN Emp.Emp_Id%Type, PAug NUMBER) IS
        VSAL NUMBER (7,2);
    BEGIN
        SELECT Sal INTO VSAL FROM Emp WHERE EMP_ID = pnum;
        UPDATE Emp SET Sal = VSAL + Paug WHERE EMP_ID = pnum;
        COMMIT ;
    EXCEPTION
        WHEN NO_DATA_FOUND THEN
            DBMS_OUTPUT.PUT_LINE( 'Non-existent employee' );
    END ;
BEGIN
    NouvSal (7550, 500);
EXCEPTION
    WHEN OTHERS THEN DBMS_OUTPUT.PUT_LINE('ERROR');
END ;
/
```

Functions

Syntax

```
DECLARE
    [Global declarations]
    FUNCTION <func_name> [(P1,...,Pn)] RETURN Type
    IS
        [Local declarations]
    BEGIN
        ...
        RETURN value;
    EXCEPTION
        ...
    END;
BEGIN
    ...
    var := <func_name>[(A1,...,An)];
    ...
EXCEPTION
    ...
END ;
/

```

Functions

Syntax

```
DECLARE
    VNomComplet VARCHAR2(40) ;
    VErr NUMBER;
    FUNCTION NomComplet(PNum Emp.Emp_Id%TYPE, PErr OUT NUMBER )
    RETURN VARCHAR2 IS
        VLastName Emp.Last_Name%Type ;
        VFirstName Emp.First_Name%Type ;
        BEGIN
            SELECT Last_Name, First_Name INTO VLastName, VFirstName
            WHERE Emp_Id=PNum ;
            PErr :=0 ;
            RETURN VLastName || ' ' || VFirstName ;
        EXCEPTION
            WHEN NO_DATA_FOUND THEN PErr :=1 ;
            RETURN Null ;
        END ;
    BEGIN
        VNomComplet := NomComplet(&Num, VErr) ;
        IF VErr = 0 THEN
            DBMS_OUTPUT.PUT_LINE('Nom Complet est : ' || VNomComplet);
        ELSE DBMS_OUTPUT.PUT_LINE('Employé inexistant') ;
        END IF ;
    END ;
/

```

Stored procedures and stored functions

- Are PL / SQL blocks that have names.
- Are used to store the compiled PL / SQL block into the database ([CREATE](#)).
- Can be reused without being recompiled ([EXECUTE](#) or [EXEC](#)).
- Can be called from any PL / SQL block.
- May be grouped together in a package.

Stored Procedures

Syntax

```
CREATE OR REPLACE PROCEDURE <proc_name> [(P1,...,Pn)]
IS
[Local declarations]
BEGIN
...
EXCEPTION
...
END;
/
```

Stored Procedures

Example

```
CREATE OR REPLACE PROCEDURE AddProd (PrefPro
Prod.RefPro%TYPE,..., PPriUni Prod.PriUni%TYPE, PErr OUT
Number)
IS
BEGIN
    INSERT INTO Prod VALUES(PrefPro,...,PPriUni) ;
    COMMIT ;
    PErr := 0 ;
EXCEPTION
    WHEN OTHERS THEN
        PErr := 1;
END;
/
```

Calling a Stored Procedure

Syntax

- The stored procedure is called by applications:
 - Using its name in a PL / SQL block
 - Using **EXECUTE** in SQL * Plus.
- In a PL / SQL block:

BEGIN

<Procedure-name> [(<P1> ... <Pn>)];

END ;

- Under SQL * PLUS:

- **EXECUTE** <Procedure-name> [(<P1> ... <Pn>)]

Calling a Stored Procedure

Example 1

```
ACCEPT VRefPro      -- request a value from the user
ACCEPT VUniPri
.....
DECLARE
    VErr NUMBER;
BEGIN
    AddProd(&VRefPro, . . . , &VUniPri, VErr);
    IF VErr = 0 THEN
        DBMS_OUTPUT.PUT_LINE (
            'Operation Performed ');
    ELSE DBMS_OUTPUT.PUT_LINE ('error');
    END IF ;
END ;
/
```

Stored Procedure

Example

We're going to develop a procedure named `adjust_salary()` in HR sample database provided by Oracle. We'll update the salary information of employees in the `employees` table by using SQL UPDATE statement.

The following is the source code of the `adjust_salary()` procedure :

```
1 CREATE OR REPLACE PROCEDURE adjust_salary(
2     in_employee_id IN EMPLOYEES.EMPLOYEE_ID%TYPE,
3     in_percent IN NUMBER
4 ) IS
5 BEGIN
6     -- update employee's salary
7     UPDATE employees
8     SET salary = salary + salary * in_percent / 100
9     WHERE employee_id = in_employee_id;
10 END;
```

Now, we can call `adjust_salary()` procedure as the following statements:

```
1 -- before adjustment
2 SELECT salary FROM employees WHERE employee_id = 200;
3 -- call procedure
4 exec adjust_salary(200,5);
5 -- after adjustment
6 SELECT salary FROM employees WHERE employee_id = 200;
```

Stored Functions

Syntax

```
CREATE [OR REPLACE] FUNCTION <func_name> [(P1,...,Pn)]
RETURN Type IS
[Local declarations]
BEGIN
...
    RETURN(Value)
EXCEPTION
...
END;
/
```

Stored Functions

Example

```
CREATE OR REPLACE FUNCTION NbEmp (PNumDep Emp.Dept_Id%
Type, PErr OUT Number)
RETURN Number IS
    VNB Number(4);
BEGIN
    SELECT Count (*) INTO VNB FROM Emp
        WHERE Dept_id = PNumDep;
    PErr := 0;
    RETURN VNB;
EXCEPTION
    WHEN OTHERS THEN
        PErr := 1;
        RETURN Null;
END;
/
```

Calling a Stored Function

Syntax

- The stored function is called by applications:
 - In an expression in a PL / SQL block.
 - Using **EXECUTE** in SQL * Plus.
- In a PL / SQL block:

BEGIN

<Var> := <Function-name> [(<P1> ... <Pn>)];

END ;

- Under SQL * PLUS:

- **EXECUTE** <Var> := <Procedure-name> [(<P1> ... <Pn>)]

Calling a Stored Function

Example – In PL/SQL

```
ACCEPT Vdep          -- request a value from the user
DECLARE
    VErr  NUMBER;
    VNB  NUMBER(4);
BEGIN
    VNB := NbEmp(&VDep, VErr);
    IF  VErr = 0 THEN
        DBMS_OUTPUT.PUT_LINE (
            'The number of employees is ' || VNB);
    ELSE DBMS_OUTPUT.PUT_LINE ('error');
    END IF ;
END ;
/
```

Calling a Stored Function

Example – In SQL*Plus

```
SQL> VARIABLE VNB
```

```
SQL> EXECUTE :VNB := NbEmp(& VDep, VErr);
```

PL / SQL procedure successfully completed.

```
SQL> PRINT VNB
```

VNB

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Stored Function

Example

We are going to create a function named `try_parse` that parses a string and returns a number if the input string is a number or `NULL` if it cannot be converted to a number.

```
1 CREATE OR REPLACE FUNCTION try_parse(
2     iv_number IN VARCHAR2)
3     RETURN NUMBER IS
4 BEGIN
5     RETURN to_number(iv_number);
6     EXCEPTION
7         WHEN others THEN
8             RETURN NULL;
9 END;
```

Let's create an anonymous block to use the `try_parse()` function.

```
1 SET SERVEROUTPUT ON SIZE 1000000;
2 DECLARE
3     n_x number;
4     n_y number;
5     n_z number;
6 BEGIN
7     n_x := try_parse('574');
8     n_y := try_parse('12.21');
9     n_z := try_parse('abcd');
10
11    DBMS_OUTPUT.PUT_LINE(n_x);
12    DBMS_OUTPUT.PUT_LINE(n_y);
13    DBMS_OUTPUT.PUT_LINE(n_z);
14 END;
15 /
```

Procedures and functions: Useful Commands

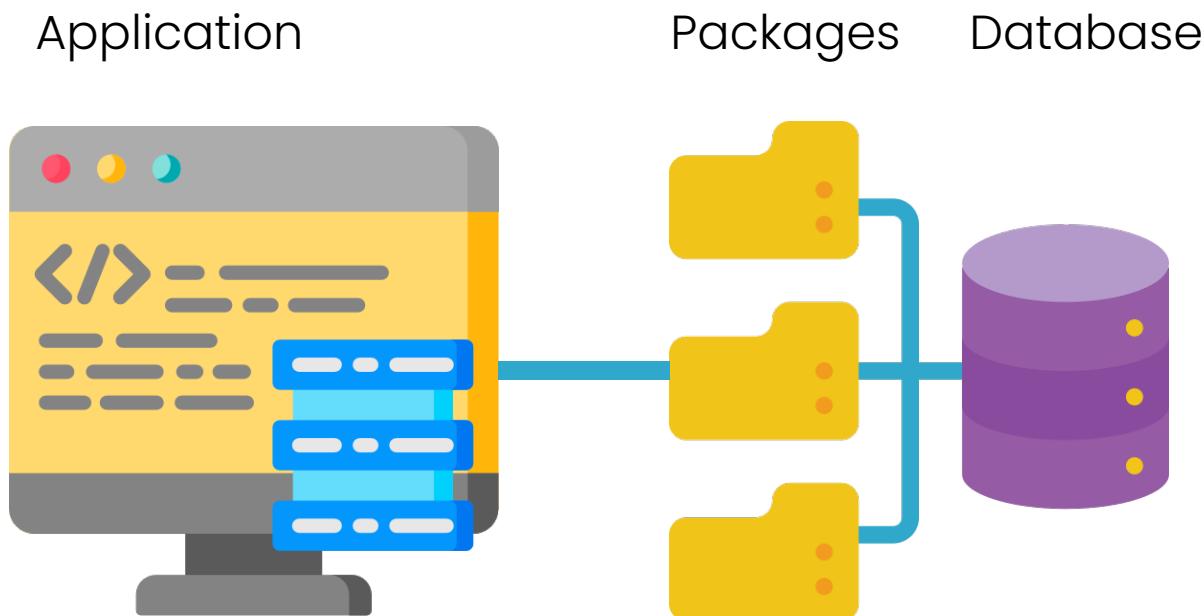
- Deleting stored procedures and functions
 - `DROP PROCEDURE procname`
 - `DROP FUNCTION funcname`
- Describing a procedure or a function
 - `DESC procname`
 - `DESC funcname`

Packages

- A PL / SQL object that stores other types of objects: procedures, functions, cursors, variables, ...
- Consists of two parts:
 - Specification (declaration)
 - Body (implementation)
- Can not be called or set or nested
- Allows Oracle to read multiple objects at once in memory

Packages

- A PL/SQL package has two parts: package specification and package body
 - A package specification is the public interface of your applications. The public means the stored function, procedures, types, etc. are accessible from other applications
 - A package body contains the code that implements the package specification.



Creating a Package Specification

Syntax

```
CREATE [OR REPLACE] PACKAGE <package_name>
IS
    [Declaration of variables and types]
    [Declarataion of cursors]
    [Declaration of procedures and functions]
    [Declaration of exceptions]
END [<package_name>];
/
```

Creating a Package Specification

Example

```
CREATE OR REPLACE PACKAGE PackProd
IS
    Cursor Cprod IS SELECT RefPro, DesPro FROM PRODUCT;
    Procedure AddProd(PrefPro Prod.RefPro%Type,..., Perr Out Number);
    Procedure ModifProd(PrefPro Prod.RefPro%Type,..., Perr Out Number);
    Procedure SuppProd(PrefPro Prod.RefPro%Type,..., Perr Out Number);
    Procedure DispProd;
END PackProd ;
/
```

Creating a Package Body

Syntax

```
CREATE [OR REPLACE] PACKAGE BODY <package_name>
IS
    [Procedures and Functions Implementations]
END [<package_name>];
/
```

Creating a Package Body

Example

```
CREATE OR REPLACE PACKAGE BODY PackProd
IS
    Procedure AddProd(PrefPro Prod.RefPro%Type,..., Perr Out Number)
    IS
        BEGIN
            INSERT INTO Prod VALUES (PrefPro,...,PUnitPri);
            COMMIT;
            PErr := 0;
        EXCEPTION
            WHEN Dup_Val_On_Index THEN PErr := 1;
            WHEN OTHERS THEN PErr := 1;
        End;
    END PackProd ;
/
```

Using a Package

Syntax

```
<package_name>.<procname>[ (params) ] ;
```

```
Var := <package_name>.<funcname>[ (params) ] ;
```

Using a Package

Example

```
ACCEPT Vref Prompt '...';
ACCEPT VPri Prompt '...';
DECLARE
    VErr NUMBER;
BEGIN
    PackProd.ModifProd(&VRef, . . . , &VPri, VErr);
    IF VErr = 0 THEN
        DBMS_OUTPUT.PUT_LINE (
            'Operation Performed ');
    ELSE DBMS_OUTPUT.PUT_LINE ('error');
    END IF ;
END ;
/
```



08

Cursors

08

Cursors

- A cursor is a pointer to a private SQL memory area allocated for the processing of a SQL statement. The cursor treats records (table rows) one by one.
- A cursor is a SELECT statement that is defined within the declaration section of your PL/SQL code.

Declaration of Cursors

```
CURSOR cursor_name IS SELECT_Statement;
```

- Do not include the INTO clause in the cursor declaration.
- If the rows processing must be done in a specific order, the ORDER BY clause is used in the query.

```
DECLARE  
    CURSOR C1 IS  
        SELECT RefArt, NameArt, QttArt  
        FROM Article  
        WHERE QttArt < 500;
```

Opening the Cursors

```
OPEN cursor_name
```

- Open the cursor to run the query and identify the active set.
- Use attributes of the cursor to test the result of **FETCH**.

Searching Data

```
FETCH cursor_name  
INTO var1 [,var2,...]
```

- Find information and put them in variables.
- The lines are treated with the same order as the table, for each **FETCH**, the next row is treated.
- *Example*

```
FETCH C1  
INTO V_RefArt, V_NameArt, V_QttArt;
```

Cursor Closure

```
CLOSE cursor_name;
```

- Close the cursor after the end of lines processing.
- Reopen the cursor, if necessary.
- You can not search for information in a cursor if it is closed.

Attributes of explicit cursors

- To get the cursor status information:

Attribute	Type	Description
%ISOPEN	Boolean	Is true if the cursor is open
%NOTFOUND	Boolean	Is true if the latest fetch returns no rows
%FOUND	Boolean	Is true if the latest fetch returns at least a row
%ROWCOUNT	Number	Returns the number of rows processed so far

Cursors

Complete Example

```
CREATE OR REPLACE FUNCTION FindCourse (name_in IN VARCHAR2)
RETURN Number IS
    cnumber Number(4);
    CURSOR C1 IS
        SELECT course_number
        FROM courses
        WHERE course_name = name_in;
BEGIN
    OPEN C1;
    FETCH C1 INTO cnumber;
    IF C1%NOTFOUND THEN
        cnumber := 9999;
    END IF;
    CLOSE C1;
    RETURN cnumber;
END;
/
```

Records

- A record is a variable that contains an entire row of a table.

```
DECLARE
CURSOR Stud_Curs IS
    SELECT      studno, name, age, addr
    FROM  stud WHERE age < 26;
Stud_Record Stud_Curs%ROWTYPE;          -- definition of the record

BEGIN
    OPEN Stud_Curs;
    .....
    FETCH Stud_Curs INTO Stud_Record;      -- filling the record
    IF Stud_Record.age <18 THEN           -- using of the record
    .....
END;
```

FOR-LOOP for Cursor

Syntax

```
FOR name_record IN cursor_name
LOOP
    [information processing]
END LOOP;
```

- A shortcut to process explicit cursors.
- **OPEN**, **FETCH** and **CLOSE** are implicit.
- Do not declare the record, it is declared implicitly.

FOR-LOOP for Cursor

Example

```
DECLARE
CURSOR Cur_Stud IS
    SELECT * FROM Stud ;

BEGIN
    FOR Rec_Stud IN Cur_Stud LOOP
        DBMS_OUTPUT.PUT_LINE(Rec_Stud.name || ' ' ||
                             Rec_Stud.addr);

    END LOOP;
END;
/
```

Attributes of implicit cursors

- These are cursors implicitly created when running a SQL command
- Can be used to test the results of SQL statements

Attribute	Type	Description
SQL%ROWCOUNT	INTEGER	Number of rows affected by the most recent SQL statement
SQL%FOUND	Boolean	True if the most recent SQL statement affects one or more lines
SQL%NOTFOUND	Boolean	True if the most recent SQL statement does not affect any line
SQL%ISOPEN	Boolean	Always false, because PL/SQL closes implicit cursors immediately after their execution.

Attributes of implicit cursors

Example

- Remove from the ITEM table the lines corresponding to the lot 605.
- Display the number of deleted rows

```
DECLARE
    v_category NUMBER := 605;
BEGIN
    DELETE FROM Item WHERE category = v_category;
    DBMS_OUTPUT.PUT_LINE(SQL%ROWCOUNT || ' Lines Deleted');

END;
/
```