Release Plan

Product Name: Mafia

Team Name: Forum Mafia

User Stories

Sprint 1 - Create a live updating thread

- 1. (5) As a <u>Forum User</u>, I want to be able to <u>create an account and username</u> so that I <u>can access the forum</u>. (Priority 1)
- 2. (5) As a <u>User</u>, I need to be able to <u>navigate into specific forum categories</u> so that I can <u>get to the games or threads I want to view</u>. (Priority 1)
- 3. (Priority 3) As a <u>Player</u>, I want to be able to <u>sign up for games</u> so that <u>I can play</u> <u>games</u> (Priority 1); //system updates text inside existing threads (via button?)
- 4. (1) As a <u>Forum User</u>, I want to be able to <u>view created games and threads</u> so that I can <u>participate in information exchange and browse the games that I may or may not want to spectate or play</u> (Priority 1)

Sprint 2 - Implementing Mafia

- 1. (20) As a <u>Game Mod</u>, I want to be able to <u>create games</u> so that <u>other people can</u> <u>play on the forums</u>; //create threads (Priority 1)
- 2. (8) As a <u>Forum User</u>, I need to be able to <u>make posts inside threads</u> so that I can <u>talk to other players and users</u>. (Priority 1)
- 3. (13) As a <u>Player</u>, I need to be able to <u>vote for another player</u>, so that <u>we can eliminate a player and the game can progress</u>. (Priority 1)
- 4. (2) As <u>Mafia</u>, I want <u>my nighttime activities to be inaccessible and hidden from the town</u> so that <u>I can not get caught instantly</u>. (Priority 2)
- 5. (3) As a <u>Player/Game Mod</u>, I want to be able to see a <u>tallied vote count</u> so that <u>I</u> don't have to filter through over a thousand posts to do it myself <u>manually</u>.(Priority 2)

Sprint 3 - Finish game and/or formatting the site to look better

- 1. (14) As a <u>Game Mod</u>, I want to be able to <u>set the game rules</u> so that <u>people can</u> <u>play different variations of mafia</u>. (Priority 3)
- 2. (8) As a <u>Game mod</u>, I would like to have <u>a system generated activity prompt</u> so that <u>I don't have to manually check a player's activity and then manually prompt them</u> (Priority 3)
- 3. (3) As a <u>Player</u>, I want to be able to <u>see which players are being voted for by who</u> so that I can <u>understand where players at in terms of being lynched</u>. (Priority 3)
- 4. (10) As a <u>Player</u>, I want to be able to <u>see my statistics</u> so that <u>I can see how well I have been playing</u>. (Priority 3)

- 5. (4) As a <u>Living Player</u>, I want <u>Dead and non-participating Players to be unable to make posts in the game</u> so that <u>they don't interfere where they shouldn't</u>. (Priority 3)
- 6. (4) As a <u>Dead Player</u>, I want to be able to <u>chat with only other dead players after I have been eliminated from the game</u> so that <u>I can talk about the game</u>. (Priority 3)
- 7. (20) As a Mod, I would like the system to balance my games so that the game isn't unfair and I don't have to do the balancing myself. (Priority 3)
- 8. (4) As a <u>user</u>, I want to <u>see when posts are made (timestamp)</u> so that I <u>know when things have happened</u>. (Priority 3)