Sprint 3 - Finish game and/or formatting the site to look better

1. (13) As a <u>Player</u>, I need to be able to <u>vote for another player</u>, so that <u>we can eliminate a player and the game can progress</u>. (Priority 1)
   a. Take input from the gamepage, record data based on user and topic id, input it back into the backend, backend updates the player/game table using the input data and throws out a display of vote (5 hours)

   Total hours: 5 hours

2. (2) As <u>Mafia</u>, I want <u>my nighttime activities to be inaccessible and hidden from the town</u> so that <u>I can not get caught instantly</u>. (Priority 2)
   a. Setting up the display and hiding/showing the display (5 hours)
   b. Set viewing permissions on posts based on player game role (1 hour)

   Total hours: 6 hours

3. (3) As a <u>Player/Game Mod</u>, I want to be able to see a <u>tallied vote count</u> so that <u>I don't have to filter through over a thousand posts to do it myself manually</u>.(Priority 2)
   a. Add vote count to each player display element in roster list (5 minutes)
   b. With data input from the view/game page whenever vote is prompted and input it into table, decide the interface for doing this - take this input from the text? (2 hours)
   c. Display vote data from table onto the view page (1 hour)

   Total Hours: 3 hours and 5 minutes

4. (10) As a <u>Player</u>, I want to be able to <u>see my statistics</u> so that <u>I can see how well I have been playing</u>. (Priority 3)
   a. Create a table for collecting users' stats (2 hours)
   b. Send data about the game (specific to a player id and topic id) into a history table periodically (2 hours)

   Total hours: 4 hours

5. (14) As a <u>Game Mod</u>, I want to be able to <u>set the game rules</u> so that <u>people can play different variations of mafia</u>. (Priority 3)
   a. Create a roles table (2 hours)
   b. Update game creation template (1 hour)

   Total hours: 3 hours

6. (20) As a <u>Player</u>, I want to be able to <u>view the posts in live time</u> so that <u>I can be up-to-date with the most current information</u>. (Priority 3)
   a. Create a live updating chat (10 hours)

   Total hours: 10 hours

Orion: Scrum Master, Developer
Tommy: Scrum Master, Developer
Howard: Developer, PO
Philip: Developer
Jason: Developer

Scrum Meeting times: Mon & Wed. after class, Thurs. 6PM on google hangouts