

SQP1 Stack Implementation Using Array

Tuesday, November 8, 2022 2:35 PM

Now We know that what is stack it is a data structure that Allow the (LIFO) property

where:-



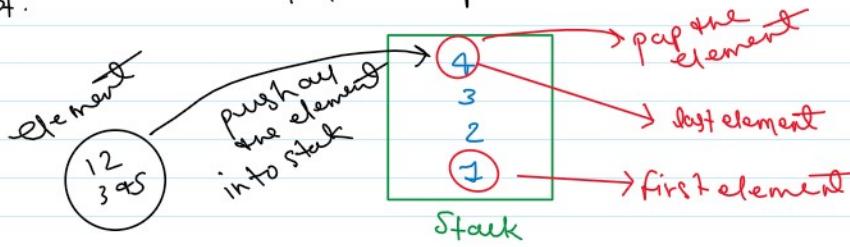
L → last

I → in

F → first

O → out

From Interview point of view It is a Very important data structure and here we learn some most popular problem based on stack and queue and its concept.



#push

push means put the data into the stack

#Pop

pop means bring out the data from the stack

Some Important Operation on Stack

push(6)

→ that means push(6) into the stack

push(3)

→ that means push(3) into the stack

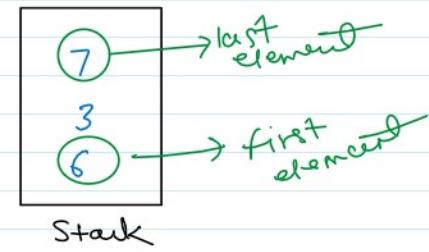
push(7)

→ that means push(7) into the stack

#top()

top means give the top element from the

stack / give out element that we insert into the stack last (element)



Stack



#pop()

pop means delete the top most element from the stack or delete that element that we insert last time into the stack.

Stack.top() X
Stack.pop() ✓

Then we insert last time into one start.

→ that removed the element as well as delete the last element from the Stack



#9 Implementation Stack using Arceus

→ In this lecture we learn how to implement stack using array data structure

- Now first we fixed the size of the array as declared the array length
- after the presentation of the array creating the pointer and assigning to the right side of the 0th index

Example

array.size = 5

pointer ← **temp = -1** $\text{area} = \left[\begin{array}{ccccc} 0 & 1 & 2 & 3 & 4 \end{array} \right]$ → Order (of the array)



#. Apply Operation

push(6)

→ once any one say push(s) that means basically increment and point to
+1 and put the data into the array

$$\text{arr} = \left[\begin{array}{c} \text{top} \\ 6 \\ \text{top} \end{array} \quad - - - - \right]$$



`push(3)`

→ again follow same approach. Increment cursor pointer by 1 and push the character into one array.

$$a_{xx} = \left[\begin{matrix} 6 & 3 \\ 3 & -\frac{1}{3} \end{matrix} \right]$$

push(7)

→ begin follow same approach increment over pointers +1 and push one character into one array

$$0_{xx} = \left[\begin{matrix} \text{top} & +1 \\ 6 & 3 & \cancel{7} \\ \text{top} & \end{matrix} \right] - - -$$

→ What is the way push() Operation works into the array using the Stack Concept

→ What is the way push() Operation works into the array using the Stack Concept

top()

top() means provide one last element that we insert into the array and return to the user

→ Now where is the top pointer that is the arr top element

top() → 7
So we return directly
arr [top]

pop()

pop() means remove one last element from the array

→ delete the last element from the array and reduced one
arr top pointer by -1

top = 1
arr = [6 3 - - -]
top



→ That is the way how to implement Stack using array data structure

Important Point

→ Remember that every push Operation check the length of the array is < than declared length so push() Operation perform other wise not perform

→ always remember check every time the pop Operation arr pointer not < 0 because every pop operation we reduce arr pointer by -1

→ every pop Operation we will checked that arr pointer value is always ≥ 0 and also check pop() and top() Operation arr Stack should be not empty

→ arr stack size is pointer + 1 always

→ if my pointer == -1 that means my stack is empty



Time Complexity = $O(N)$

→ because we have to N times feel Stack Operation

Space Complexity = $O(N)$

→ because we inserted the arr pointer into the another data

Space Complexity = $O(N)$

→ because we stored the array elements into one array data structure

Implementation Python

```
# gfg: https://practice.geeksforgeeks.org/problems/implement-stack-using-array/1
# lc: https://leetcode.com/problems/design-a-stack-with-increment-operation/
class Stack:

    def __init__(self):
        self.stackSize = 10000
        self.topPointer = -1
        self.stack = []

    def push(self,x):
        if len(self.stack) < self.stackSize:
            self.stack.append(x)
            self.topPointer+=1
        else:
            print("Stack is Full")

    def top(self):
        if self.topPointer > -1:
            return (self.stack[self.topPointer])

    def pop(self):
        if self.topPointer > -1:
            x = self.stack.pop(self.topPointer)
            self.topPointer-=1
        return x

    def size(self):
        return self.topPointer+1

    def isEmpty(self):
        return self.topPointer == -1

ans = Stack()
ans.push(10)
ans.push(7)
ans.push(3)

print(ans.top())
print(ans.isEmpty())
print(ans.size())

print(ans.pop())
print(ans.size())
```

Implementation Java

```
class Stack{

    int stackSize = 10000;
    int[] stack = new int[stackSize];
    int topPointer = -1;

    void push(int x){
        topPointer+=1;
        stack[topPointer] = x;
    }

    int top(){
        if(topPointer == -1){
            return -1;
        }
        return stack[topPointer];
    }

    int pop(){
        int x = stack[topPointer];
        topPointer-=1;
        return x;
    }

    int size(){
        return topPointer+1;
    }

    boolean isEmpty() {
        return topPointer == -1;
    }
}
```

