

Object Copy (Shallow)

```
// Shallow Copy using Spread operator
const original = { a: 1, b: 2 };
const copy = { ...original };

copy.a = 3; // Modify the 'a' property in the copy

console.log(original); // Output: { a: 1, b: 2 }
console.log(copy); // Output: { a: 3, b: 2 }
```

Creates a shallow copy by spreading the properties of the original object into a new object.

Object Copy (Deep using JSON)

```
// Deep Copy using JSON Serialization
const original = { a: 1, b: { c: 2 } };
const deepCopy = JSON.parse(JSON.stringify(original));

console.log(deepCopy); // Output: { a: 1, b: { c: 2 } }
```

Object Copy (Deep using Recursive Copy)

```
// Deep Copy using Recursion
function deepCopy(obj) {
  if (obj === null || typeof obj !== 'object') {
    return obj;
  }
  const copy = Array.isArray(obj) ? [] : {};
  for (let key in obj) {
    if (obj.hasOwnProperty(key)) {
      copy[key] = deepCopy(obj[key]);
    }
  }
  return copy;
}

const original = { a: 1, b: { c: 2 } };
const deepCopyObj = deepCopy(original);

console.log(deepCopyObj); // Output: { a: 1, b: { c: 2 } }
```

Practice Exercise

Objects

1. Add **function isIdenticalProduct** to compare two product objects.
2. **Write a function** that takes **two objects** as input and returns true if they have identical contents using **JSON serialization**. Test your function with objects containing different data types and explain any limitations.
3. **Create an object** with nested objects. Write a function that performs a **shallow copy** of the object. **Modify a property in the nested object of the copy** and observe its effect on the original object.
4. **Write a function** that **merges two objects**. If the same property exists in both objects, use the value from the second object. Test this function with objects that have both overlapping and unique properties.



De-structuring

```
let product = {  
  company: 'Mango',  
  itemName: 'Cotton striped t-shirt',  
  price: 861  
};  
// Destructuring  
let company = product.company  
// is same as  
let { company } = product;
```

```
// Property shorthand  
let price = 861;  
let product = {  
  company: 'Mango',  
  itemName: 'Cotton striped t-shirt',  
  price: price  
};  
// is same as  
let product1 = {  
  company: 'Mango',  
  itemName: 'Cotton striped t-shirt',  
  price  
};
```

```
// Method shorthand  
let product = {  
  company: 'Mango',  
  itemName: 'Cotton striped t-shirt',  
  displayPrice: function() {  
    return `$$${this.price.toFixed(2)}`;  
  }  
};  
// is same as  
let product1 = {  
  company: 'Mango',  
  itemName: 'Cotton striped t-shirt',  
  displayPrice() {  
    return `$$${this.price.toFixed(2)}`;  
  }  
};
```

1. **De-structuring:** Extract properties from objects easily.
2. We can extract more than one property at once.
3. **Shorthand Property:** `{message: message}` simplifies to just `message`.
4. **Shorthand Method:** Define methods directly inside the object without the function keyword.

Spread & Rest Operator

(Spread)

```
1  // Array Expansion
2  const arr1 = [1, 2, 3];
3  const arr2 = [...arr1]; // [1, 2, 3]
4  // [1, 2, 3, 4, 5]
5  const arr3 = [...arr1, 4, 5];
6
7  // Object Expansion
8  const obj1 = { a: 1, b: 2 };
9  // { a: 1, b: 2, c: 3 }
10 const obj2 = { ...obj1, c: 3 };
11
12 // Function Arguments
13 function sum(a, b, c) {
14     return a + b + c;
15 }
16 const numbers = [1, 2, 3];
17 console.log(sum(...numbers)); // 6
```

1. Represented by three dots (...), the spread operator is used to expand elements of an iterable (like an array or string) into individual elements.
2. Useful for copying arrays and objects without modifying the original.
3. Ensures immutability in functions where modification of inputs is not desired.

Spread & Rest Operator

(Rest)

```
1 // Function Parameters
2 function sum(...numbers) {
3   return numbers.reduce((acc, curr) => acc + curr, 0);
4 }
5 console.log(sum(1, 2, 3, 4)); // 10
6
7 // Array Destructuring
8 const [first, second, ...rest] = [1, 2, 3, 4, 5];
9 console.log(rest); // [3, 4, 5]
10
11 // Object destructuring
12 const { a, b, ...rest } = { a: 1, b: 2, c: 3, d: 4 };
13 console.log(rest); // { c: 3, d: 4 }
```

- Used to collect the remaining elements of an array after extracting some elements.
- Used to collect the remaining properties of an object after extracting some properties.

1. Represented by three dots (...), the rest operator is used to collect multiple elements into a single array or object.
2. Allows a function to accept an indefinite number of arguments as an array.

Practice Exercise

Objects

1. Given an object `{message: 'good job', status: 'complete'}`, use de-structuring to create two variables `message` and `status`.



Callbacks

```
// Define a callback function
function greeting(name) {
  console.log('Hello, ' + name);
}

// Define a function that takes a callback
function processUserInput(callback) {
  var name = prompt('Please enter your name. ');
  callback(name);
}

// Call the function with the callback
processUserInput(greeting);
```

1. A **callback** is a function passed as an argument to another function, **which is then invoked inside the outer function** to complete some kind of routine or action.
2. **Usage:** Callbacks are **commonly used in asynchronous programming** to **execute code after an asynchronous operation** has completed.

Anonymous Functions as Values

```
1 // syntax
2 (function() {
3     // function body
4 });
5
6 // Example as a callback
7 setTimeout(function() {
8     console.log("This is anonymous");
9 }, 1000);
10
11
12 // Assigned to a variable
13 const add = function(a, b) {
14     return a + b;
15 };
16 console.log(add(2, 3)); // Outputs: 5
```

1. **Anonymous** functions are **functions** without a **name**.
2. **They are** often used as arguments to other functions or **assigned to a variable**.
3. **Useful** for **creating function scopes** and **avoiding** global variables.