



3.4 Node Core Modules

1. **fs (File System)**: Handles file operations like reading and writing files.
2. **http**: Creates HTTP servers and makes HTTP requests.
3. **https**: Launch a SSL Server.
4. **path**: Provides utilities for handling and transforming file
5. **paths.os**: Provides operating system-related utility methods and properties.
6. **events**: Handles events and event-driven programming.
7. **crypto**: Provides cryptographic functionalities like hashing and encryption.
8. **url**: Parses and formats URL strings.



3.5 Require Keyword

1. **Purpose:** Imports modules in Node.js.
2. **Caching:** Modules are cached after the first **require** call.
3. **.js** is added automatically and is not needed to at the end of module name.
4. **Path Resolution:** Node.js searches for modules in **core**, **node_modules**, and **file paths**.

Syntax:

```
const moduleName = require('module');
```

```
// Load the built-in http module  
const http = require('http');
```

```
// Load the third party express module  
const express = require('express');
```

```
// Load the custom myModule module  
const myModule = require('./myModule');
```



3.6 Creating first Node Server

```
1  // Simple Node.js server
2  const http = require('http');
3
4  function requestListener(req, res) {
5    |   console.log(req);
6  }
7
8  http.createServer(requestListener);
```



3.6 Creating first Node Server

```
1 // Simple Node.js server
2 const http = require('http');
3
4 http.createServer(function (req, res) {
5   | console.log(req);
6   | });
```



3.6 Creating first Node Server

```
1  // Simple Node.js server
2  const http = require('http');
3
4  http.createServer((req, res) => {
5    |   console.log(req);
6  |   });
```

Run the code with:

node app.js



3.6 Creating first Node Server

```
1 // Simple Node.js server
2 const http = require('http');
3
4 const server = http.createServer((req, res) => {
5   console.log(req);
6 });
7
8 server.listen(3000);
```

```
insecureHTTPParser: undefined,
requestTimeout: 300000,
headersTimeout: 60000,
keepAliveTimeout: 5000,
connectionsCheckingInterval: 30000,
requireHostHeader: true,
joinDuplicateHeaders: undefined,
rejectNonStandardBodyWrites: false,
_events: [Object: null prototype],
_eventsCount: 3,
_maxListeners: undefined,
_connections: 2,
_handle: [TCP],
_usingWorkers: false,
_workers: [],
_unref: false,
_listeningId: 2,
allowHalfOpen: true,
pauseOnConnect: false,
noDelay: true,
keepAlive: false,
keepAliveInitialDelay: 0,
highWaterMark: 65536,
httpAllowHalfOpen: false,
timeout: 0,
maxHeadersCount: null,
```



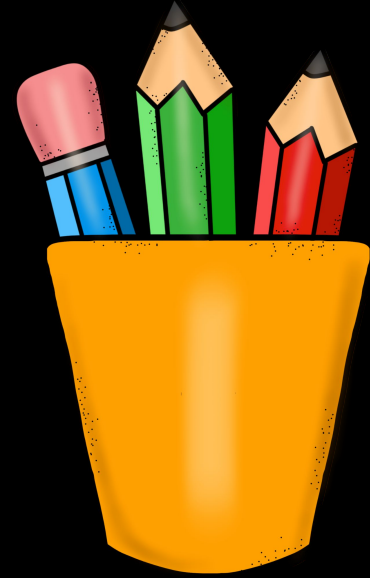
3.6 Creating first Node Server

```
1  // Simple NodeJS server
2  const http = require('http');
3
4  const server = http.createServer((req, res) => {
5    |   console.log(req);
6  });
7
8  const PORT = 3000;
9  server.listen(PORT, () => {
10   |   console.log(`Server running at http://localhost:${PORT}/`);
11   | });
```




Revision

1. How DNS Works?
2. How Web Works?
3. What are Protocols?
4. Node Core Modules
5. Require Keyword
6. Creating first Node Server





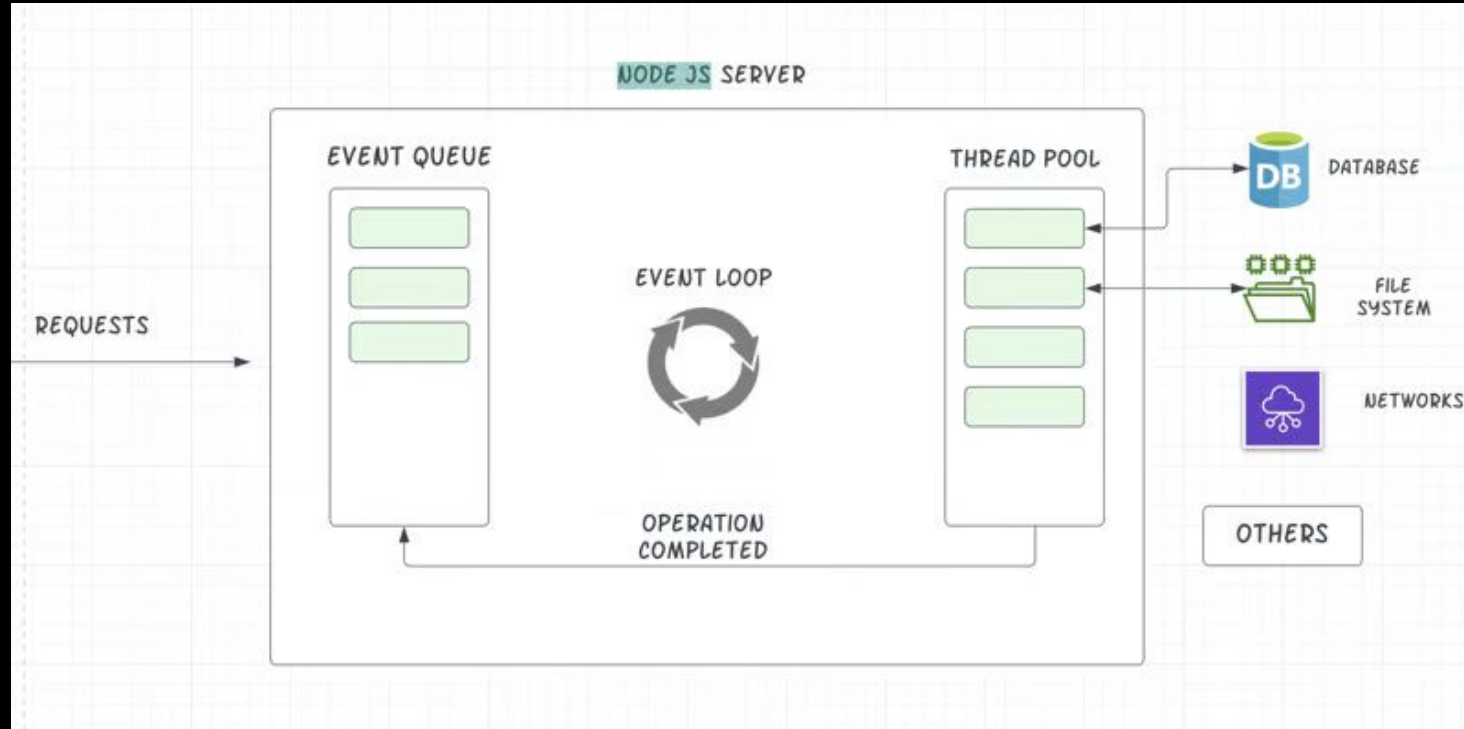


4. Request & Response

1. Node Lifecycle & Event Loop
2. How to exit Event Loop
3. Understand Request Object
4. Sending Response
5. Routing Requests
6. Taking User Input
7. Redirecting Requests



node 4.1 Node Lifecycle & Event Loop





4.2 How to exit Event Loop

```
1  // Simple Node.js server
2  const http = require('http');
3
4  const server = http.createServer((req, res) => {
5    console.log(req);
6    process.exit(); // Stops event loop
7  });
8
9  const PORT = 3000;
10 server.listen(PORT, () => {
11   console.log(`Server running at http://localhost:${PORT}/`);
12 });
```



Prof. Dr. Tilmann Maaßen



4.3 Understand Request Object

```
// Simple NodeJS server
```

```
const http = require('http');
```

```
const server = http.createServer((req, res) => {  
  console.log(req.url, req.method, req.headers);  
});
```

```
const PORT = 3000;  
server.listen(PORT, () => {  
  console.log(`Server running at http://localhost:${PORT}/`);  
});
```

Use the browser to access:

<http://localhost:3000/>

<http://localhost:3000/products>



4.4 Sending Response

```
1 // Simple NodeJS server
2 const http = require('http');
3
4 const server = http.createServer((req, res) => {
5   //res.setHeader('Content-Type', 'json');
6   res.setHeader('Content-Type', 'text/html');
7   res.write('<html>');
8   res.write('<head><title>Complete Coding</title></head>');
9   res.write('<body><h1>Like / Share / Subscribe</h1></body>');
10  res.write('</html>');
11  res.end();
12 });
13
14 const PORT = 3000;
15 server.listen(PORT, () => {
16   console.log(`Server running at http://localhost:${PORT}/`);
17 });
```