

DAY-18

## Pickling

In General terms :-

the process of preserving or extending the lifespan of food by either anaerobic fermentation in brine or immersion in vinegar.

In Python :-

→ the process whereby a python object hierarchy is converted into a byte stream to maintain program state across sessions, or transport over the network.

Unpickling :-

→ the inverse operation, whereby a byte stream is converted back into an object hierarchy.

\* Pickling (and unpickling) is alternatively known as serialization, marshalling, or flattening.

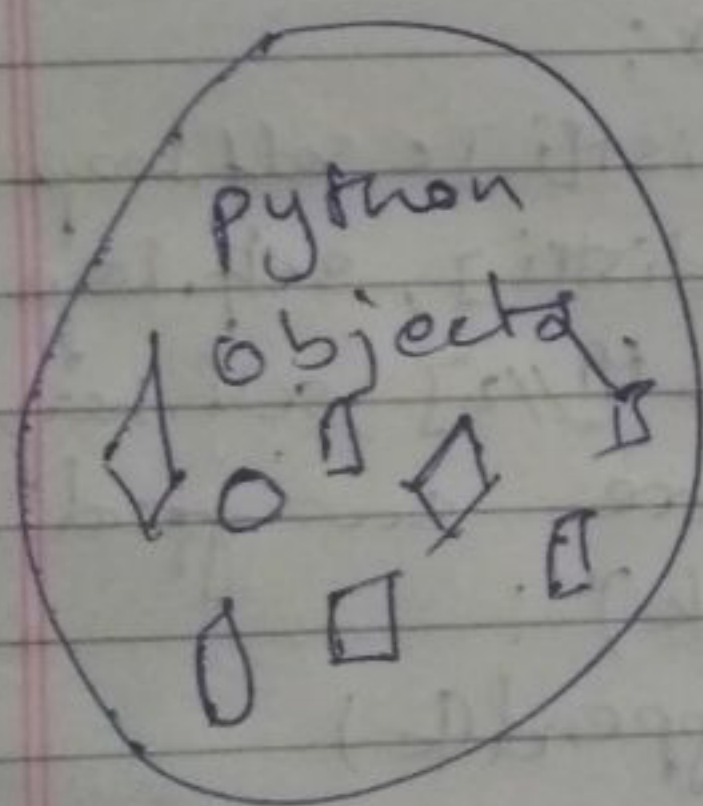


~~Module~~ : Module :

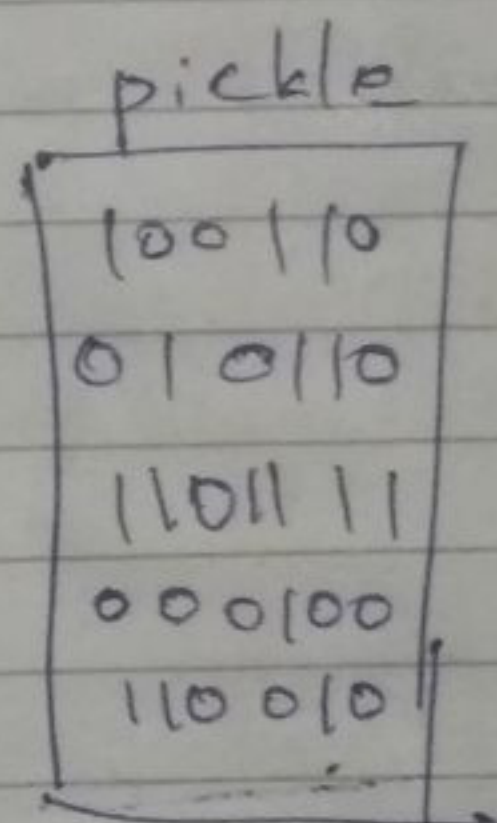
→ pickle module implements a fundamental, but powerful algorithm for serialisation and deserialisation of a python object structure.

\* Pickling is only for Objects.

python pickle Module



pickle  
pickle.dump()  
← pickle.load()  
unpickle



HerCharacter.py > ...

```
1 class HerCharacter():
2     def __init__(self,character):
3         self.character=character
4
5     def getHerCharacter(self):
6         print ('Her character is ',self.character)
```

AdditionalReason.py > ...

```
1 class AdditionalReason():
2     def __init__(self, Reason):
3         self.Reason=Reason
4     def getAdditionalReason(self):
5         print("'N Of course ", self.Reason)
```

WhyShe.py > ...

```
1 class WhyShe():  
2     def __init__(self, Reason):  
3         self.Reason=Reason  
4     def getWhyShe(self):  
5         print('She is a ',self.Reason)
```



Unpickling.py > ...

```
1  import pickle, HerCharacter, WhyShe, AdditionalReason
2
3  f=open('picklePack.dat', 'rb')
4
5  objectList=[]
6
7  try:
8      while True:
9          object1=pickle.load(f)
10         objectList.append(object1)
11 except EOFError:
12     print('<----- Unpickling complited ----->')
13
14 objectList.append(100) #Just to check different cases
15 print('Objetcs Count: ', objectList.__len__())
16
17 for obj in objectList:
18     if isinstance(obj,HerCharacter.HerCharacter):
19         obj.getHerCharacter()
20     elif isinstance(obj,WhyShe.WhyShe):
21         obj.getWhyShe()
22     elif isinstance(obj,AdditionalReason.AdditionalReason):
23         obj.getAdditionalReason()
24     else:
25         print(['\nUnknown type ',type(obj)])
```

Pickling.py > ...

```
1  import pickle, HerCharacter, WhyShe, AdditionalReason
2
3  characterPickle = HerCharacter.HerCharacter('very good')
4  whyPickle = WhyShe.WhyShe('Topper and also a Programmer')
5  ReasonPickle = AdditionalReason.AdditionalReason('short and cute ')
6
7  with open('picklePack.dat', 'wb') as f:
8      pickle.dump(characterPickle , f)
9      pickle.dump(whyPickle , f)
10     pickle.dump(ReasonPickle , f)
11
12     print(['<----- Pickling complited ----->'])
13
```