

DAY-10

Trie

→ a tree like structure where each node represents a single character of a given string.

NOTE: * Unlike binary tree, a node can have more than two children.

→ search complexities can be brought to optimal limit with "Trie".

⇒ BST takes $M \log N$ time m - max string len.

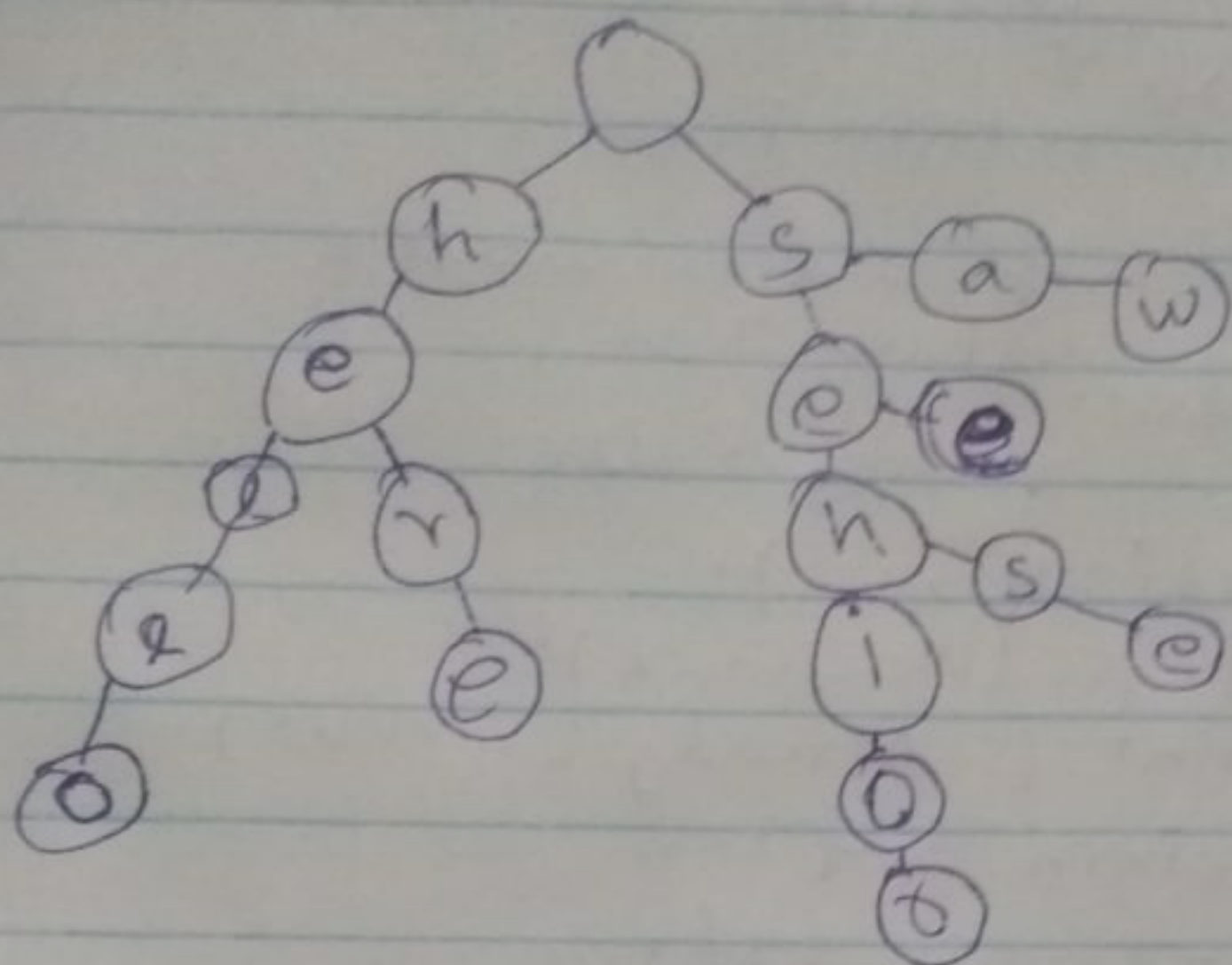
⇒ Trie = $O(M)$. N - No. of keys.

but, more storage needed.

If you ever wondered how you could type without spelling mistake,

well, it's because of "Trie".

Implementation:



```
class Trie:
```

```
    def __init__(self):
```

```
        self._end = '*'
```

```
        self._trie = dict()
```

```
    def __repr__(self):
```

```
        return repr(self._trie)
```

```
    def makeTrie
```

```
    def makeTrie(self, *words):
```

```
        trie = dict()
```

```
        for word in words:
```

```
            temp_dict = trie
```

```
            for letter in word:
```

```
                temp_dict = temp_dict.setdefault(letter, {})
```

```
            temp_dict[self._end] = self._end
```

```
        return trie
```



```

def findWord(self, word):
    sub-trie = self. trie
    for letter in word:
        if letter in sub-trie:
            sub-trie = sub-trie [letter]
        else:
            return False
    else:
        if self.-end in sub-trie:
            return True
        else:
            return False

```

```

def addWord(self, word):
    if self. findWord(word):
        print ("Already Irukku")
        return self. trie
    temp-trie = self. trie
    for letter in word:
        if letter in temp-trie:
            temp-trie = temp-trie [letter]
        else:
            temp-trie = temp-trie. setdefault
                (letter, {} )
    temp-trie [self.-end] = self.-end
    return temp-trie

```