

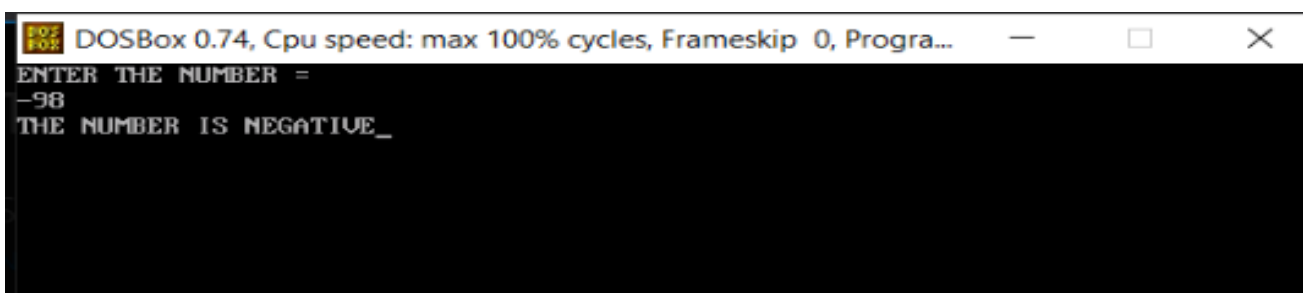
★ PRACTICAL= 6 ★

Aim:= Write a C program to find that the accepted number is Negative, or Positive or Zero.

Filename := zero.c

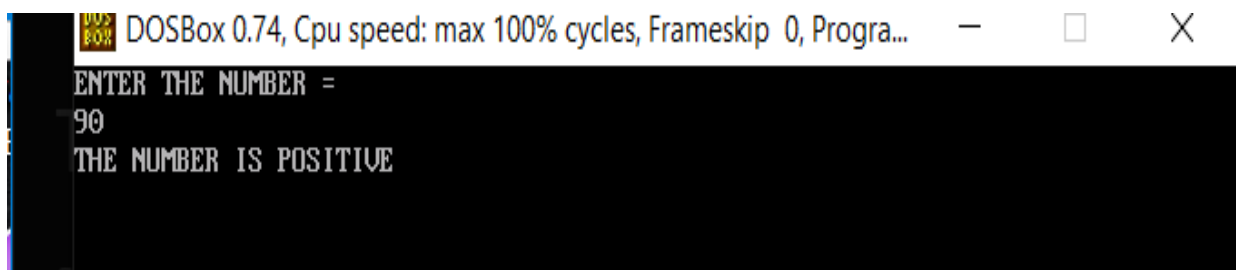
```
#include<stdio.h>
#include<conio.h>
void main()
{
clrscr();
float a;
printf("ENTER THE NUMBER =\n");
scanf("%f",&a);
if(a<0)
{printf("THE NUMBER IS NEGATIVE");
}
else if(a>0)
{printf("THE NUMBER IS POSITIVE");
}
else
printf("THE NUMBER IS ZERO");
getch();
}
```

OUTPUT: 1. NEGATIVE



```
DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Progra...
ENTER THE NUMBER =
-98
THE NUMBER IS NEGATIVE_
```

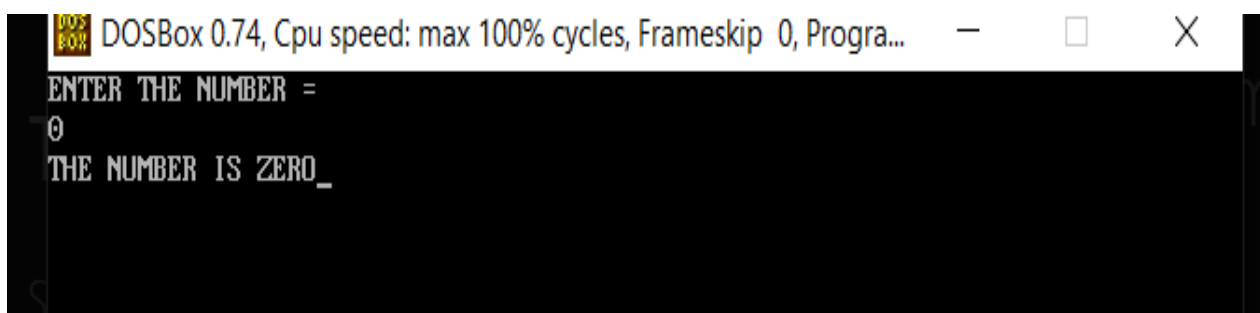
2.POSITIVE



DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Progra...

```
ENTER THE NUMBER =  
90  
THE NUMBER IS POSITIVE
```

3.ZERO



DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Progra...

```
ENTER THE NUMBER =  
0  
THE NUMBER IS ZERO_
```