## SENG 471 Software Requirements Engineering What are Requirements?

[Bra02]

## **Are These Requirements?**

- 1. The elevator shall only change directions, when stopped at a floor.
- 2. When a lift is within 20 cm of the sensor's position, the sensor sends a high signal; otherwise a low signal.
- 3. The new system shall occupy no more than 100 Mbytes of RAM.
- 4. We would like a new course enrolment system that is easier to use than the old one.

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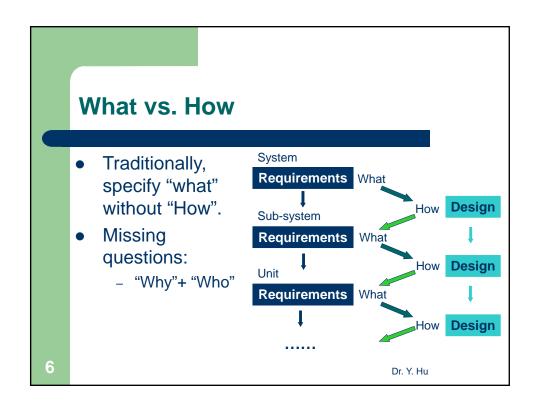
## Not about the design!

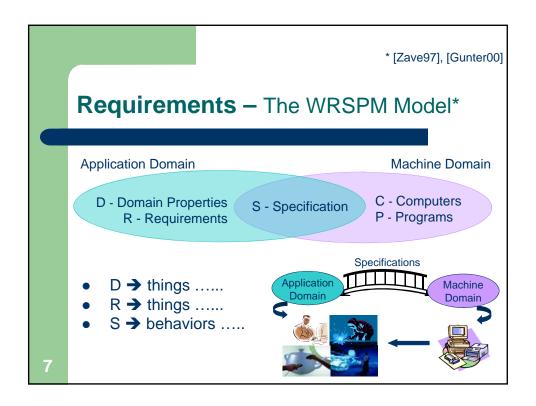
Requirements – Why, what, how, who

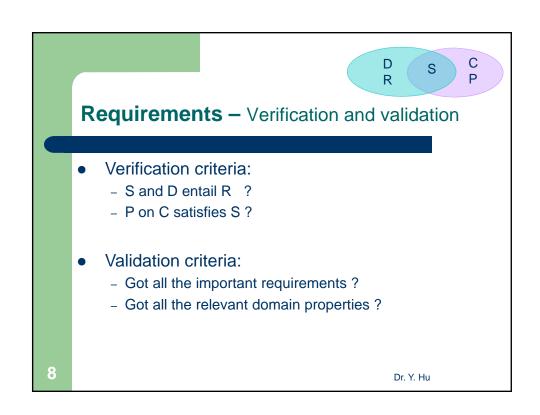
- Enterprise requirements → WHY?
  - Reasons
  - Constraints / conditions
- (System) <u>functional</u> requirements → WHAT?
  - Features
- (System) <u>non-functional</u> requirements → HOW?
  - Constraints
- Client/User requirements → WHO?
  - Problems and constraints

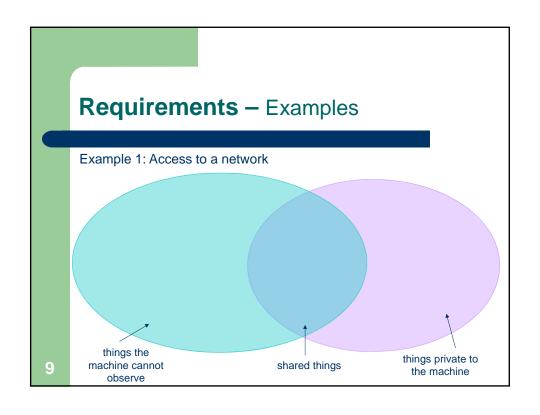
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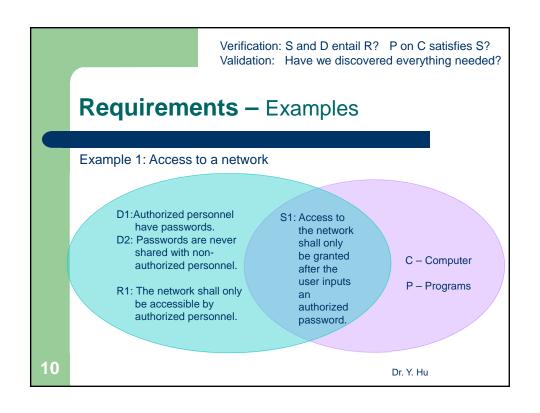
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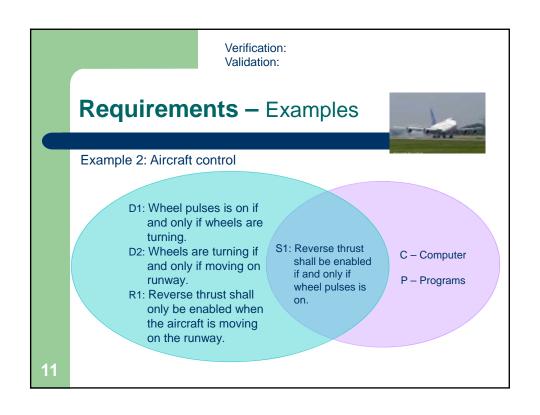


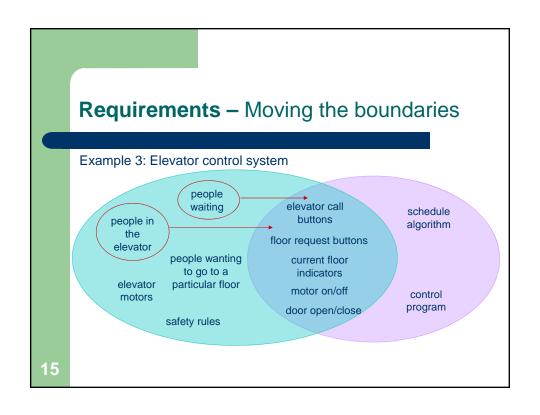












## Recap

- Requirements Engineering is about describing problems
  - It is useful to separate the problem from the solution
  - Problems evolve continuously
- Key distinctions:
  - Application Domains vs. Machine Domains
  - Verification vs. Validation

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