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# Make.R --> Wrapper script to run simulations
rm(list=ls())
require(plyr)
require(lattice)

# load parameters, functions
source("Parameters.R")
source("Functions.R")

# set up different parameter combinations for all simulations

sims <- data.frame(model =
  c("noThresh", "noThresh", "noThresh", "noThresh", "noThresh", "Thresh"),
    MPA = c("cons", "cons", "fish", "fish", "null", "null"),
    effort_allocate = c(NA, "yes", NA, "yes", NA, NA),
    stringsAsFactors=FALSE)

for(run in 1:nrow(sims)){
# run analysis
  # choose threshold or no threshold
  model = sims$model[run] # "noThresh"; "Thresh"

  # if no threshold, choose MPA: "null", "cons", "fish"
  MPA = sims$MPA[run]
  # choose how effort should be allocated if MPAs present.
  effort_allocate = sims$effort_allocate[run]
  effort_allocate = ifelse(MPA!="null", effort_allocate, NA)

# analysis
  timed <- system.time(
    if(model=="noThresh")
    {sapply(c("Parameters_nothresh.R", "Sim_noThresh.R"), source, .GlobalEnv)} else {
      if(model=="Thresh" & MPA == "null")
      {sapply(c("Parameters_thresh.R", "Sim_thresh.R"), source, .GlobalEnv)} else {
        warning("model needs to be 'noThresh' or 'Thresh', MPA needs to be 'null'")
      }
    }
  )

  cat(paste("Time elapsed: ", round(timed[1]/3600, 3), " hours\n", "Finished running a ", model, "
simulation with ", MPA, " MPAs", " and effort re_allocate set to ", effort_allocate, ".
\n", nrow(sims)-run, " simulations left to go...", sep=""))
}

#-----#
# Functions.R --> defines reproduction, dispersal, and climate velocity functions used in
simulations

#Laplace dispersal kernel
k<-function(x,y,b) return(1/2*b*exp(-b*abs(x-y)))

# dispersal matrix
d<-array(c(w,w))
#dispersal probabilities to point i from every point j
for(i in 1:w) d[i,]=k(world[i], world, b)

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#Beverton-Holt recruitment
f<-function(n,R0,K) return(R0*n/(1+(R0-1)/K*n))

#Standard error removing NAs
stderr <- function(x) sqrt(var(x,na.rm=TRUE)/length(na.omit(x)))

moveMPA <- function(MPA.current = MPA.current, displaced = displaced, mpa.yes=mpa.yes,
mpa.no=mpa.no, world){

  ##### Move MPAS
  # move MPA forward by <displaced> amount
  next_MPA = MPA.current[displaced:length(MPA.current)]
  lost <- MPA.current[1:(displaced-1)]

  # are there any MPAs in <next_MPA>?
  #any(test[[i]]$next_MPA==1)
  # IF FALSE, then need to figure out how many 0s were lost in
  # move, and make sure to preserve interval of zeros == mpa.no,
  # then fill in mpa.yes,mpa.no to length of world. But also this
  # is only for when mpa.no exists on both sides of MPA_next. If
  # exactly to the edge of one reserve is lost, should shift down
  # to next if statement
  if(any(next_MPA==1)==FALSE & any(lost==1)==FALSE){
    # these are the intervals that are left behind as world moves
    # forward
    lost <- MPA.current[1:(displaced-1)]
    # this is the last continuous chunk of numbers at the end of
    # <lost>
    length_last <- rep(tail(rle(lost)$value,1),
      tail(rle(lost)$lengths,1))
    # want to know how long <length_last> is so can make sure to
    # get correct interval
    L_int <- length(length_last)
    # how many more zeros do we need before we start with mpa.yes
    # again?
    zero_add <- sum(mpa.no==0) - L_int - sum(next_MPA==0)
    # this is what needs to be appended to <next_MPA>
    new_MPA <- c(rep(0,zero_add),
      rep(c(mpa.yes,mpa.no),
        length.out=length(world)))
  }else{

    # IF FALSE (there are some 1s) then we only care about the
    # last interval of the <next_MPA>, is that protected or not?
    last_step = tail(next_MPA,1)
    # IF <last_step>==1
    if(last_step ==1){
      #then how many 1s are at the end of the <next_MPA> section?
      end_step = rep(tail(rle(next_MPA)$value,1),
        tail(rle(next_MPA)$lengths,1))
      # number of 1s at very end of lost interval
      # length of <end_step>
    }
  }
}

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    end_int = length(end_step)
    # need to prepend sum(mpa.yes==1) - <end_step> to beginning
    prepend = rep(1, (sum(mpa.yes==1) - end_int))
    # and then fill out with mpa.no, mpa.yes for length of world
    fillOut <- rep(c(mpa.no, mpa.yes),
        length = (length(world) - length(prepend)))
  }else{
    # IF <last_step>==0
    end_step = rep(tail(rle(next_MPA)$value,1),
        tail(rle(next_MPA)$lengths,1))
    # number of 0s at very end of lost interval
    # length of <end_step>
    end_int = length(end_step)
    # need to prepend sum(mpa.no==0) - <end_step> to beginning
    prepend = rep(0, (sum(mpa.no==0) - end_int))
    # and then fill out with mpa.no, mpa.yes for length of world
    fillOut <- rep(c(mpa.yes, mpa.no),
        length = (length(world) ))
  }
  new_MPA = c(prepend, fillOut)
}

MPA_finish = c(next_MPA, new_MPA)
MPA_finish = MPA_finish[1:length(world)]
# reduce to just the size of the world

return(MPA_finish)
}

m <- function(n, s, Fthresh = NA, Fharv = NA, mpa.yes = NA,
    mpa.no = NA, MPA.current=NA, effort_re_allocate=NA){
  # steps
  # 1. Harvest (check for thresholds, harvesting, MPA coverage)
  # 2. Patch moves (and MPAs are adjusted)
  # 3. Individuals outside patch die
  # 4. Individuals still alive (ie inside the patch) reproduce

  # harvesting occurs first - check to see how should
  # re-allocate effort

  if(!is.na(effort_re_allocate) & !is.na(Fharv)){ # harvesting non-zero and effort
reallocate
    #total_catch = sum(n)*Fharv
    total_catch = sum(n)*Fharv * 1.5 # increasing effort by 50% to account for effort-
reallocation
    available_total_pop = sum(n[which(MPA.current==0)])
    # pop with no MPA coverage
    available_fish = rep(0, length(n))
    available_fish[MPA.current==0] <-
        n[MPA.current==0]/available_total_pop
    # available_total_pop
    # proportion at each point
    catch_in_space <- total_catch*available_fish
    # allocate catch

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    next_gen = n-catch_in_space
    next_gen[next_gen<0] = 0
  }else{
    if(!is.na(Fthresh)) { # if thresholds
      next_gen = ifelse(n < Fthresh,
        n, n - (n - Fthresh) * Fharv)
    }
    if(!is.na(Fharv) & is.na(Fthresh)) {
      # if harvesting, no thresholds
      next_gen = n*(1-Fharv)
    }
    if(is.na(Fharv) & is.na(Fthresh)) {next_gen = n}
    # if no harvesting of any kind

    # but put fish back if places that were harvested were in
    # the MPA
    next_gen[MPA.current == 1] <- n[MPA.current == 1]
  }

  # move the patch
  # calculate how far the patch will move through the population
  # (if speed !=0)
  displaced = ifelse(s>0,s/step_size,1)

  # assign population that will still be inside the patch to
  # moved patch
  next_n = next_gen[displaced:length(next_gen)]

  # fill in newly existing patch with 0s
  next_n = c(next_n,rep(0,length.out=(displaced-1)))

# move MPAs?
if(s > 0){MPA_finish = moveMPA(MPA.current, displaced,
  mpa.yes,mpa.no,world)}else{MPA_finish= MPA.current}

# let patch reproduce
next_patch = vector(mode="numeric",length(world))

# keep individuals still in patch + those now in it due to
# move
next_patch[1:length(patch)] = next_n[1:length(patch)]

babies = next_patch*f_ind
n2 = babies %*% d *step_size
n2 = sapply(n2,f,R0,K)

MPA = MPA_finish
return(list(n2,MPA)) # removed a mysterious 'harv' from here
}

# wrapper function to run simulation for 6000 generations and save outcome from 2000
additional generations to take average
longRun <- function(s, mpa.yes, mpa.no, Fthresh, Fharv, init,

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    MPA.start, generations_total, generations_av,
    effort_re_allocate=effort_allocate){
MPA.current <- MPA.start
burn_in <- generations_total - generations_av
for(t in 1:(burn_in)){
  output = m(n=init, s = s, Fthresh=Fthresh,Fharv=Fharv,
    mpa.yes = mpa.yes, mpa.no = mpa.no,
    MPA.current = MPA.current, effort_re_allocate=effort_allocate)
  init= output[[1]]
  MPA.current = output[[2]]
}

# make dataframe for simulation average
pop <- rep(0,generations_av)
for(keep in 1:generations_av){
  output = m(n=init, s = s, Fthresh=Fthresh,Fharv=Fharv,
    mpa.yes = mpa.yes, mpa.no = mpa.no,
    MPA.current = MPA.current, effort_re_allocate = effort_allocate)
  init = output[[1]]
  MPA.current = output[[2]]
  pop[keep] = sum(output[[1]])
}

# take mean for equil_abundance
equil.pop = mean(pop)
equil.sd = sd(pop)

return(list(equil.pop,equil.sd))
}

# to introduce population to empty landscape, harvesting before
# adding speed treatment

# wrapper function to initialize the population, only returns results from final generation
startUp <- function(s, mpa.yes, mpa.no, Fthresh, Fharv, init,
  MPA.start, burn_in,effort_re_allocate=effort_allocate){
  MPA.current <- MPA.start
  for(t in 1:(burn_in)){
    output = m(n=init, s = s, Fthresh=Fthresh,Fharv=Fharv,
      mpa.yes = mpa.yes, mpa.no = mpa.no,
      MPA.current = MPA.current,
      effort_re_allocate=effort_allocate)
    init= output[[1]]
    MPA.current = output[[2]]
  }
  return(list(init,MPA.current))
}

#-----#
# Parameters.R
#####
## Parameters & Building Structures ##
#####

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step_size=0.01 #distance between points in space
b=.5 #parameter for Laplace dispersal kernel
R0=5 #growth parameter for recruitment
K=100 #carrying capacity parameter for juvenile density dependence
threshold = 0.001 #difference between generation populations.
burn_in = 2000 # number of generations to run simulations before checking for equilibrium
conditions
speeds = seq(0,.5,by=0.02)
harvests = seq(0,.2,by=0.01)
f_ind = 1 #per capita reproductive rate
generations_total = 8000
generations_av = 2000

patch = seq(0,1,by=step_size)
world = seq(-.51,4.5, by = step_size) # to run the MPA versions, world has to be at least
400 steps (max distance between MPAs in "cons" run)
w = length(world)

cons.yes = rep(1,4*b/step_size)
cons.no = rep(0,8*b/step_size)
fish.yes = rep(1,floor((1/3*b)/step_size)) # had to round because not complete step size.
Rounded down.
fish.no = rep(0,floor((2/3*b)/step_size))

null.yes = rep(0,length(world))
null.no = rep(0, length(world))

move_window = 100
#-----#
# Parameters_nothresh.R
# parameters for no-threshold simulations (just proportional harvesting)

# build dataframes
summaries <- data.frame(
  Equil.pop = rep(NA,length=length(speeds)*length(harvests)),
  Equil.sd = rep(NA,length=length(speeds)*length(harvests)),
  speed = rep(NA,length=length(speeds)*length(harvests)),
  harvest = rep(NA,length=length(speeds)*length(harvests)),
  thresh = rep(NA,length=length(speeds)*length(harvests))
)

# index for row number
rownumber <- matrix(seq(1:(length(harvests)*length(speeds))),ncol=length(speeds))
#-----#
# Parameters_thresh.R
# parameters for threshold simulations (no proportional harvesting)
harvests = 1
thresholds = seq(0,1,by=0.1)

# build dataframes
summaries <- data.frame(
  Equil.pop = rep(NA,length=length(speeds)*length(thresholds)),
  Equil.sd = rep(NA, length=length(speeds)*length(thresholds)),

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    speed = rep(NA,length=length(speeds)*length(thresholds)),
    harvest = rep(NA,length=length(speeds)*length(thresholds)),
    thresh=rep(NA,length=length(speeds)*length(thresholds)))

# index for row number
    rownumber <- matrix(seq(1:(length(thresholds)*length(speeds))),ncol=length(speeds))
#-----#
# Sim_noThresh.R
# runs simulations in which there is no threshold management, MPAs are possible

# set MPAs
if(MPA=="cons") {mpa.yes=cons.yes; mpa.no=cons.no} else {
  if(MPA=="fish") {mpa.yes=fish.yes; mpa.no=fish.no} else {
    if(MPA=="null") {mpa.yes=null.yes; mpa.no=null.no} else{
      if(exists("MPA")) warning(paste("MPA needs to be 'cons', 'fish', or
'null'.",sep=""))
    }
  }
}
}

# initializing the population with no pressure (no harvesting, no climate)
init<-rep(0,w) # rows are world, columns are time
init[which(patch==0.55)]=50
MPA.start = rep(c(mpa.yes,mpa.no),length.out=length(world))

output <- startUp(s=0,mpa.yes=mpa.yes,mpa.no=mpa.no,burn_in=burn_in, Fharv=NA,
Fthresh=NA, init=init, MPA.start = MPA.start, effort_re_allocate=NA)
init.s <- output[[1]]
MPA.start <- output[[2]]

for(q in 1:length(speeds)){
  for(j in 1:length(harvests)){
    # adding harvesting
    output <-
startUp(s=0,mpa.yes=mpa.yes,mpa.no=mpa.no,burn_in=burn_in,Fharv=harvests[j],Fthresh=NA,
init=init.s, MPA.start = MPA.start, effort_re_allocate=effort_allocate)
    init.h <- output[[1]]
    MPA.start <- output[[2]]

    # adding speed
    output <- longRun(s=speeds[q], mpa.yes=mpa.yes, mpa.no=mpa.no, Fthresh=NA,
Fharv=harvests[j], init = init.h, MPA.start = MPA.start,
generations_total=generations_total, generations_av=generations_av,
effort_re_allocate=effort_allocate)

    # save output
    pop = output[[1]]
    pop.sd = output[[2]]
    summaries[rownumber[j,q],] <- c(pop, pop.sd, speeds[q], harvests[j],
ifelse(exists("Fthresh"), Fthresh,NA))
  }
}
}

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write.csv(summaries,file = paste("Data/
MPA",MPA,"_",effort_allocate,"_",Sys.Date(),".csv",sep=""))
#-----#
# Sim_thresh.R
# runs simulations in which there is threshold management, MPAs are not possible

# initializing the population with no pressure (no harvesting, no climate)
init<-rep(0,w) # rows are world, columns are time
init[which(patch==0.55)]=50
MPA.start = rep(c(mpa.yes,mpa.no),length.out=length(world))

output <- startUp(s=0,mpa.yes=mpa.yes,mpa.no=mpa.no,burn_in=burn_in, Fharv=NA,
Fthresh=NA, init=init, MPA.start = MPA.start)
init.s <- output[[1]]
MPA.start <- output[[2]]

for(q in 1:length(speeds)){
  for(j in 1:length(thresholds)){
    # adding harvesting
    output <-
startUp(s=0,mpa.yes=mpa.yes,mpa.no=mpa.no,burn_in=burn_in,Fharv=1,Fthresh=thresholds[j],
init=init.s, MPA.start = MPA.start, effort_re_allocate=effort_allocate)
    init.h <- output[[1]]
    MPA.start <- output[[2]]Fharv=1

    # adding speed
    output <- longRun(s=speeds[q], mpa.yes=mpa.yes, mpa.no=mpa.no,
Fthresh=thresholds[j], Fharv=1, init = init.h, MPA.start = MPA.start,
generations_total=generations_total, generations_av=generations_av,
effort_re_allocate=effort_allocate)

    # save output
    pop = output[[1]]
    pop.sd = output[[2]]
    summaries[rownumber[j,q],] <- c(pop, pop.sd, speeds[q], 1,
ifelse(exists("thresholds"), thresholds[j],NA))
  }
}

write.csv(summaries,file = paste("Data/Thresh_",Sys.Date(),".csv",sep=""))
#-----#

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