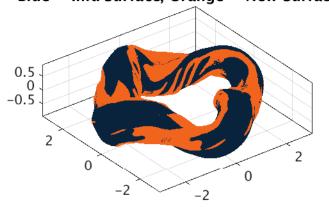
Blue = Init. Surface, Orange = New Surface



Blue = Init. Surface, Orange = New Surface

