DECADES Numba Examples

Here we will walk through two simple examples in their entirety for the Numba flow through DECADES.

We will first do a matrix multiplication and then a reduction.

Before reading this guide, we hope that you have gone over:

- 1. Intro to DECADES programming (intro.ipynb) document
- 2. Numba Kernel programming guide (kernel implementation.ipynb)
- 3. Numba Kernel execution guide (kernel execution.ipynb)

Location

Both examples and their inputs can be found in the docker at: (/decades/applications/DEC_Kernel_Execution_Examples/)

Matrix Multiplication

Ideally, if your workload was simply matrix multiplication, you should use the TensorFlow programming method for DECADES, as this can be computed using accelerators. However, matrix multiplication also makes a useful example.

Lets compute $C = A \times B$ where A and B (and hence C) are square matrices with dimension (s x s).

Kernel

We will start by writing our kernel. Recall from the Kernel Execution guide:

- 1. kernels have no return value, except through arguments.
- 2. need to be specified as an @njit numba kernel.

- 3. take in a tid and num_tiles arg
- 4. are compiled through the DEC_Pipeline

```
import numpy as np
# include necessary packages
from DEC_Pipeline import DEC_Pipeline, DEC_Optio
ns, decades_launch_kernel
from numba import int32, njit

@njit((int32[:,:],int32[:,:],int32[:,:], int32,
int32, int32), nogil=True, pipeline_class=DEC_Pi
peline)
def mat_mul(C, A, B, s, tid, num_tiles):
    for i in range(s):
        val = 0
        for k in range(s):
        val += A[i,k] * B[k,j]
        C[i,j] = val
```

We hope this algorithm is not too difficult to follow. It can be found through any straightfoward google search on the subject

Using Threads

The for loops are a good indication that this algorithm can be parallelized. It is straight forward to use tid and num_tiles to do this. For example, the outer most for loop can be computed in parallel. We can simply stride through this loop using tid and num_tiles and it will be valid for any number of tiles (including 1). Here is that kernel updated to use threads:

```
import numpy as np
import sys # for command line args
# include necessary DEC Pipeline packages
from DEC Pipeline import DEC Pipeline, DEC Optio
ns, decades launch kernel
from numba import int32, njit
@njit((int32[:,:],int32[:,:],int32[:,:], int32,
int32, int32), nogil=True, pipeline class=DEC Pi
peline)
def mat mul(C, A, B, s, tid, num tiles):
    for i in range(tid, s, num tiles):
        for j in range(s):
            val = 0
            for k in range(s):
                val += A[i, k] * B[k, j]
            C[i, j] = val
```

Launching Kernel

Recall from kernel execution documentation that we can now set some compiler options. For now, we will use the preset config (so that we can evaluate later using the evaluation programs, as documented in the <u>evaluation guide (evaluation guide.ipynb)</u>

Note that you will need to have these in a python file that can be executed from a terminal in order for the evaluator to run, so please don't copy paste these to a python console.

We will first read in some data. We could hard code some data, but the evaluation programs require a single file input. We will take as input a file with a single integer that describes the size of a matrix. In more realistic workflows, these inputs might be a graph structure representing a social media network

Then we generate some data for A and B. Make the array for C. And finally launch the kernel, and check the answer.

```
# enter the mat mul description we had above her
e.
if name__ == "__main__":
    DEC Options.preset config()
   with open(sys.argv[1],'r') as f:
        matrix size = int(f.read())
        A = np.random.randint(2048, size=(matrix
size, matrix size), dtype=np.int32)
        B = np.random.randint(2048, size=(matrix
size, matrix size), dtype=np.int32)
        C = np.zeros(matrix size * matrix size,
dtype=np.int32)
        t = decades launch kernel(mat mul, A, B,
C, matrix size)
        C cpu = np.dot(A,B)
        assert(np.array equal(C, C cpu))
        print("kernel execution time (seconds):
" + str(t))
```

Running the program

To run the program, save it with the name "mat_mul.py" (this is important for the evaluation program) and then simply run it like a regular python script (creating an input file).

echo " 32 "> $thirty_two.txt$ python mat_mul.py thirty_two.txt

Reduction

We will now do a similar example for a reduction kernel. We will first do a thread local reduction, followed by a sequential reduction

The arg will be a single array A and we will return the sum of all elements in A.

Remember!!! Only one kernel is allowed per script: this will need to be saved in a different script.

A reduction typically returns a single value, but we cannot return value directly. It is stored in an argument.

Kernel

A simple single threaded variant looks like this

```
import numpy as np
# include necessary packages
from DEC_Pipeline import DEC_Pipeline, DEC_Optio
ns, decades_launch_kernel
from numba import njit, int32

@njit((int32[:],int32[:], int32, int32), nogil=T
rue, pipeline_class=DEC_Pipeline)
def sum_reduction(A, return_arg, tid, num_tiles)
:
    return_value = 0
    for i in range(len(A)):
        return_value += A[i]
    return_arg[0] = return_value
```

Using Threads

We now show a parallel variant, which chunks up the data and performs a sequential reduction. Note that we need to synchronize the decades tile between the parallel thread local reduction and the sequential final reduction.

This can be done with the function PyDECADES_barrier as described in the <u>kernel implementation</u> (<u>kernel_implementation.ipynb</u>) documentation.

```
import numpy as np
# include necessary packages
from DEC_Pipeline import DEC_Pipeline, DEC Optio
ns, decades launch kernel
from DEC Numba Lib import PyDECADES barrier
@njit((int32[:],int32[:], int32[:], int32, int32
), nogil=True, pipeline class=DEC Pipeline)
def sum reduction(A, tile local, return arg, tid
, num tiles):
    return value = 0
    # ceiling division
    chunk size = ((len(A) - 1) / num tiles) + 1
    start chunk = tid * chunk size
    end chunk = start chunk + chunk size
    # so we don't overflow
    end chunk = min(len(A), end chunk)
    # get a thread local reduction
    for i in range(start chunk, end chunk):
        tile local[tid] += A[i]
    # synchronize decades tiles:
   PyDECADES barrier()
    # sequentially finish reduction
    if tid == 0:
        for i in range(num_tiles):
            return_arg[0] += tile_local[i]
```

Launching the kernel

Similar to the above, we will use the preset config.

But we need to know how many threads the DECADES preset provides so that we can provide the tile_local array with enough space. For this we use the

```
DEC Options.get num tiles() function
```

```
# enter the ret cpu description we had above her
e.
if name == " main ":
    DEC Options.preset config()
    num tiles = DEC Options.get num tiles()
    # Read in file so that we can use evaluator
scripts
   with open(sys.argv[1], 'r') as f:
        vector size = int(f.read())
   A = np.random.randint(2048, size=(vector siz
e),dtype = np.int32)
    thread local = np.zeros(num tiles, dtype=np.
int32)
    return_value = np.zeros(1, dtype = np.int32)
    t = decades launch kernel(sum reduction, A,
thread local, return value)
    ret cpu = sum(A)
    assert(ret cpu==return value[0])
    print("kernel execution time (seconds): " +
str(t))
```

Running the Program

to run the program, create a text file to read in and execute the python script

echo " 256 "> $two_f ifty_s ix.txt$ python mat_mul.py

Using the Evaluator

To continue these examples with using the evaluator, please see the evaluation documentation (evaluation guide.ipynb)