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c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MERCURY6_1.FOR      (ErikSoft   3 May 2002)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author:  John E. Chambers
c
c Mercury is a general-purpose N-body integration package for problems in
c celestial mechanics.
c
c-----
c This package contains some subroutines taken from the Swift integration
c package by H.F.Levison and M.J.Duncan (1994) Icarus, vol 108, ppl8.
c Routines taken from Swift have names beginning with 'drift' or 'orbel'.
c
c The standard symplectic (MVS) algorithm is described in J.Widsom and
c M.Holman (1991) Astronomical Journal, vol 102, pp1528.
c
c The hybrid symplectic algorithm is described in J.E.Chambers (1999)
c Monthly Notices of the RAS, vol 304, pp793.
c
c RADAU is described in E.Everhart (1985) in ``The Dynamics of Comets:
c Their Origin and Evolution'' pl85-202, eds. A.Carusi & G.B.Valsecchi,
c pub. Reidel.
c
c The Bulirsch-Stoer algorithms are described in W.H.Press et al. (1992)
c ``Numerical Recipes in Fortran'', pub. Cambridge.
c-----
c
c Variables:
c-----
c  M      = mass (in solar masses)
c  XH     = coordinates (x,y,z) with respect to the central body (AU)
c  VH     = velocities (vx,vy,vz) with respect to the central body (AU/day)
c  S      = spin angular momentum (solar masses AU^2/day)
c  RHO    = physical density (g/cm^3)
c  RCEH   = close-encounter limit (Hill radii)
c  STAT   = status (0 => alive, <>0 => to be removed)
c  ID     = name of the object (8 characters)
c  CE     = close encounter status
c  NGF    = (1-3) cometary non-gravitational (jet) force parameters
c           = (4)  beta parameter for radiation pressure and P-R drag
c  EPOCH  = epoch of orbit (days)
c  NBOD   = current number of bodies (INCLUDING the central object)
c  NBIG   = " " " " big bodies (ones that perturb everything else)
c  TIME   = current epoch (days)
c  TOUT   = time of next output evaluation
c  TDUMP  = time of next data dump
c  TFUN   = time of next periodic effect (e.g. next check for ejections)
c  H      = current integration timestep (days)
c  EN(1)  = initial energy of the system
c  " (2)  = current " " " "
c  " (3)  = energy change due to collisions, ejections etc.
c  AM(1,2,3) = as above but for angular momentum
c
c Integration Parameters :
c-----
c  ALGOR = 1  -> Mixed-variable symplectic
c          2  -> Bulirsch-Stoer integrator
c          3  -> " " " (conservative systems only)
c          4  -> RA15 'radau' integrator
c          10 -> Hybrid MVS/BS (democratic-heliocentric coords)
c          11 -> Close-binary hybrid (close-binary coords)
c          12 -> Wide-binary hybrid (wide-binary coords)
c
c  TSTART = epoch of first required output (days)
c  TSTOP  = " " " " final required output ( " )
c  DTOUT  = data output interval ( " )
c  DTDUMP = data-dump interval ( " )
c  DTFUN  = interval for other periodic effects (e.g. check for ejections)
c  H0     = initial integration timestep (days)
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c  TOL   = Integrator tolerance parameter (approx. error per timestep)
c  RMAX  = heliocentric distance at which objects are considered ejected (AU)
c  RCEN  = radius of central body (AU)
c  JCEN(1,2,3) = J2,J4,J6 for central body (units of RCEN^i for Ji)
c
c  Options:
c  OPT(1) = close-encounter option (0=stop after an encounter, 1=continue)
c  OPT(2) = collision option (0=no collisions, 1=merge, 2=merge+fragment)
c  OPT(3) = time style (0=days 1=Greg.date 2/3=days/years w/respect to start)
c  OPT(4) = o/p precision (1,2,3 = 4,9,15 significant figures)
c  OPT(5) = < Not used at present >
c  OPT(6) = < Not used at present >
c  OPT(7) = apply post-Newtonian correction? (0=no, 1=yes)
c  OPT(8) = apply user-defined force routine mfo_user? (0=no, 1=yes)
c
c  File variables :
c  -----
c  OUTFILE  (1) = osculating coordinates/velocities and masses
c  "        (2) = close encounter details
c  "        (3) = information file
c  DUMPFIL  (1) = Big-body data
c  "        (2) = Small-body data
c  "        (3) = integration parameters
c  "        (4) = restart file
c
c  Flags :
c  -----
c  NGFLAG = do any bodies experience non-grav. forces?
c  "      ( 0 = no non-grav forces)
c  "      1 = cometary jets only
c  "      2 = radiation pressure/P-R drag only
c  "      3 = both
c  OPFLAG = integration mode (-2 = synchronising epochs)
c  "      -1 = integrating towards start epoch
c  "      0 = main integration, normal output
c  "      1 = main integration, full output
c
c  -----
c
c  implicit none
c  include 'mercury.inc'
c
c  integer j,algor,nbod,nbig,opt(8),stat(NMAX),lmem(NMESS)
c  integer opflag,ngflag,ndump,nfun
c  real*8 m(NMAX),xh(3,NMAX),vh(3,NMAX),s(3,NMAX),rho(NMAX)
c  real*8 rceh(NMAX),epoch(NMAX),ngf(4,NMAX),rmax,rcen,jcen(3)
c  real*8 cefac,time,tstart,tstop,dtout,h0,tol,en(3),am(3)
c  character*8 id(NMAX)
c  character*80 outfile(3), dumpfile(4), mem(NMESS)
c  external mdt_mvs, mdt_bs1, mdt_bs2, mdt_ra15, mdt_hy
c  external mco_dh2h,mco_h2dh
c  external mco_b2h,mco_h2b,mco_h2mvs,mco_mvs2h,mco_iden
c
c  data opt/0,1,1,2,0,1,0,0/
c
c  -----
c
c  Get initial conditions and integration parameters
c  call mio_in (time,tstart,tstop,dtout,algor,h0,tol,rmax,rcen,jcen,
c  % en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,rho,rceh,stat,id,
c  % epoch,ngf,opt,opflag,ngflag,outfile,dumpfile,lmem,mem)
c
c  If this is a new integration, integrate all the objects to a common epoch.
c  if (opflag.eq.-2) then
20  open (23,file=outfile(3),status='old',access='append',err=20)
c  write (23,'(/,a)') mem(55)(1:lmem(55))
c  write (*,'(a)') mem(55)(1:lmem(55))
c  call mxx_sync (time,tstart,h0,tol,jcen,nbod,nbig,m,xh,vh,s,rho,
c  % rceh,stat,id,epoch,ngf,opt,ngflag)
c  write (23,'(/,a,/)') mem(56)(1:lmem(56))
c  write (*,'(a)') mem(56)(1:lmem(56))
c  opflag = -1

```

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close (23)
end if

C Main integration
if (algor.eq.1) call mal_hcon (time,tstart,tstop,dtout,algor,h0,
% tol,jcen,rcen,rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,
% rho,rceh,stat,id,ngf,opt,opflag,ngflag,outfile,dumpfile,mem,
% lmem,mdt_mvs,mco_h2mvs,mco_mvsh)

C
if (algor.eq.9) call mal_hcon (time,tstart,tstop,dtout,algor,h0,
% tol,jcen,rcen,rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,
% rho,rceh,stat,id,ngf,opt,opflag,ngflag,outfile,dumpfile,mem,
% lmem,mdt_mvs,mco_iden,mco_iden)

C
if (algor.eq.2) call mal_hvar (time,tstart,tstop,dtout,algor,h0,
% tol,jcen,rcen,rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,
% rho,rceh,stat,id,ngf,opt,opflag,ngflag,outfile,dumpfile,mem,
% lmem,mdt_bs1)

C
if (algor.eq.3) call mal_hvar (time,tstart,tstop,dtout,algor,h0,
% tol,jcen,rcen,rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,
% rho,rceh,stat,id,ngf,opt,opflag,ngflag,outfile,dumpfile,mem,
% lmem,mdt_bs2)

C
if (algor.eq.4) call mal_hvar (time,tstart,tstop,dtout,algor,h0,
% tol,jcen,rcen,rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,
% rho,rceh,stat,id,ngf,opt,opflag,ngflag,outfile,dumpfile,mem,
% lmem,mdt_ra15)

C
if (algor.eq.10) call mal_hcon (time,tstart,tstop,dtout,algor,h0,
% tol,jcen,rcen,rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,
% rho,rceh,stat,id,ngf,opt,opflag,ngflag,outfile,dumpfile,mem,
% lmem,mdt_hy,mco_h2dh,mco_dh2h)

C Do a final data dump
do j = 2, nbod
epoch(j) = time
end do
call mio_dump (time,tstart,tstop,dtout,algor,h0,tol,jcen,rcen,
% rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,rho,rceh,stat,
% id,ngf,epoch,opt,opflag,dumpfile,mem,lmem)

C Calculate and record the overall change in energy and ang. momentum
50 open (23, file=outfile(3), status='old', access='append',
% err=50)
write (23,'(/,a)') mem(57)(1:lmem(57))
call mxx_en (jcen,nbod,nbig,m,xh,vh,s,en(2),am(2))

C
write (23,231) mem(58)(1:lmem(58)),
% abs((en(2) + en(3) - en(1)) / en(1))
write (23,232) mem(59)(1:lmem(59)),
% abs((am(2) + am(3) - am(1)) / am(1))
write (23,231) mem(60)(1:lmem(60)), %abs(en(3) / en(1))
write (23,232) mem(61)(1:lmem(61)), %abs(am(3) / am(1))
close (23)
write (*,'(a)') mem(57)(1:lmem(57))

C -----
C
231 format (/ ,a,1pl12.5)
232 format (a,1pl12.5)
stop
end

C =====
C MFO_USER.FOR (ErikSoft 2 March 2001)
C =====
C Author: John E. Chambers

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```

c Applies an arbitrary force, defined by the user.
c
c If using with the symplectic algorithm MAL_MVS, the force should be
c small compared with the force from the central object.
c If using with the conservative Bulirsch-Stoer algorithm MAL_BS2, the
c force should not be a function of the velocities.
c
c N.B. All coordinates and velocities must be with respect to central body
c ===
c-----
c
c      subroutine mfo_user (time,jcen,nbod,nbig,m,x,v,a)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod, nbig
c      real*8 time,jcen(3),m(nbod),x(3,nbod),v(3,nbod),a(3,nbod)
c
c Local
c      integer j
c-----
c
c      do j = 1, nbod
c         a(1,j) = 0.d0
c         a(2,j) = 0.d0
c         a(3,j) = 0.d0
c      end do
c-----
c
c      return
c      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MAL_HVAR.FOR      (ErikSoft   4 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Does an integration using a variable-timestep integration algorithm. The
c particular integrator routine is ONESTEP and the algorithm must use
c coordinates with respect to the central body.
c
c N.B. This routine is also called by the synchronisation routine mxs_sync,
c === in which case OPFLAG = -2. Beware when making changes involving OPFLAG.
c-----
c
c      subroutine mal_hvar (time,tstart,tstop,dtout,algor,h0,tol,jcen,
c      % rcen,rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,rho,rceh,
c      % stat,id,ngf,opt,opflag,ngflag,outfile,dumpfile,mem,lmem,onestep)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer algor,nbod,nbig,stat(nbod),opt(8),opflag,ngflag,ndump,nfun
c      integer lmem(NMESS)
c      real*8 time,tstart,tstop,dtout,h0,tol,jcen(3),rcen,rmax
c      real*8 en(3),am(3),cefac,m(nbod),xh(3,nbod),vh(3,nbod)
c      real*8 s(3,nbod),rho(nbod),rceh(nbod),ngf(4,nbod)
c      character*8 id(nbod)
c      character*80 outfile(3),dumpfile(4),mem(NMESS)
c
c Local
c      integer i,j,k,n,itmp,nhit,ihit(CMAX),jhit(CMAX),chit(CMAX)
c      integer dtflag,ejflag,nowflag,stopflag,nstored,ce(NMAX)

```

```

integer nclo,iclo(CMAX),jclo(CMAX),nce,ice(NMAX),jce(NMAX)
real*8 tmp0,h,hdid,tout,tdump,tfun,tlog,tsmall,dtout,dtfun
real*8 thit(CMAX),dhit(CMAX),thit1,x0(3,NMAX),v0(3,NMAX)
real*8 rce(NMAX),rphys(NMAX),rcrit(NMAX),a(NMAX)
real*8 dclo(CMAX),tclo(CMAX),epoch(NMAX)
real*8 ixvclo(6,CMAX),jxvclo(6,CMAX)
external mfo_all,onestep

c
c-----
c
c Initialize variables. DTFLAG = 0 implies first ever call to ONESTEP
dtout = abs(dtout)
tdump = abs(h0) * ndump
dtfun = abs(h0) * nfun
dtflag = 0
nstored = 0
tsmall = h0 * 1.d-8
h = h0
do j = 2, nbod
  ce(j) = 0.d0
end do

c
c Calculate close-encounter limits and physical radii for massive bodies
call mce_init (tstart,algor,h0,jcen,rcen,rmax,cefac,nbod,nbig,
% m,xh,vh,s,rho,rceh,rphys,rce,rcrit,id,opt,outfile(2),1)

c
c Set up time of next output, times of previous dump, log and periodic effect
if (opflag.eq.-1) then
  tout = tstart
else
  n = int (abs (time - tstart) / dtout) + 1
  tout = tstart + dtout * sign (dble(n), tstop - tstart)
  if ((tstop - tstart)*(tout - tstop).gt.0) tout = tstop
end if
tdump = time
tfun = time
tlog = time

c
c-----
c
c MAIN LOOP STARTS HERE
c
100 continue
c
c Is it time for output ?
if (abs(tout-time).lt.abs(tsmall).and.opflag.ge.-1) then
c
c Beware: the integration may change direction at this point!!!!
if (opflag.eq.-1) dtflag = 0
c
c Output data for all bodies
call mio_out (time,jcen,rcen,rmax,nbod,nbig,m,xh,vh,s,rho,
% stat,id,opt,opflag,algor,outfile(1))
call mio_ce (time,tstart,rcen,rmax,nbod,nbig,m,stat,id,
% 0,iclo,jclo,opt,stopflag,tclo,dclo,ixvclo,jxvclo,mem,lmem,
% outfile,nstored,0)
tmp0 = tstop - tout
tout = tout + sign( min( abs(tmp0), abs(dtout) ), tmp0 )

c
c Update the data dump files
do j = 2, nbod
  epoch(j) = time
end do
call mio_dump (time,tstart,tstop,dtout,algor,h,tol,jcen,rcen,
% rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,rho,rceh,stat,
% id,ngf,epoch,opt,opflag,dumpfile,mem,lmem)
tdump = time
end if

c
c If integration has finished return to the main part of programme
if (abs(tstop-time).le.abs(tsmall).and.opflag.ne.-1) return
c

```

```

c Set the timestep
  if (opflag.eq.-1) tmp0 = tstart - time
  if (opflag.eq.-2) tmp0 = tstop - time
  if (opflag.ge.0) tmp0 = tout - time
  h = sign ( max( min( abs(tmp0), abs(h) ), tsmall), tmp0 )

c
c Save the current coordinates and velocities
  call mco_iden (time,jcen,nbod,nbig,h,m,xh,vh,x0,v0,ngf,ngflag,opt)

c
c Advance one timestep
  call onestep (time,h,hdid,tol,jcen,nbod,nbig,m,xh,vh,s,rphys,
% rcrit,ngf,stat,dtflag,ngflag,opt,nce,ice,jce,mfo_all)
  time = time + hdid

c
c Check if close encounters or collisions occurred
  nclo = 0
  call mce_stat (time,h,rcen,nbod,nbig,m,x0,v0,xh,vh,rce,rphys,
% nclo,iclo,jclo,dclo,tclo,ixvclo,jxvclo,nhit,ihit,jhit,
% chit,dhit,thit,thit1,nowflag,stat,outfile(3),mem,lmem)

c
c-----
c
c CLOSE ENCOUNTERS
c
c If encounter minima occurred, output details and decide whether to stop
  if (nclo.gt.0.and.opflag.ge.-1) then
    itmp = 1
    if (nhit.ne.0) itmp = 0
    call mio_ce (time,tstart,rcen,rmax,nbod,nbig,m,stat,id,nclo,
% iclo,jclo,opt,stopflag,tclo,dclo,ixvclo,jxvclo,mem,lmem,
% outfile,nstored,itmp)
    if (stopflag.eq.1) return
  end if

c
c-----
c
c COLLISIONS
c
c If a collision occurred, output details and resolve the collision
  if (nhit.gt.0.and.opt(2).ne.0) then
    do k = 1, nhit
      if (chit(k).eq.1) then
        i = ihit(k)
        j = jhit(k)
        call mce_coll (thit(k),tstart,en(3),jcen,i,j,nbod,nbig,m,xh,
% vh,s,rphys,stat,id,opt,mem,lmem,outfile(3))
      end if
    end do

c
c Remove lost objects, reset flags and recompute Hill and physical radii
  call mxx_elim (nbod,nbig,m,xh,vh,s,rho,rceh,rcrit,ngf,stat,
% id,mem,lmem,outfile(3),itmp)
  dtflag = 1
  if (opflag.ge.0) opflag = 1
  call mce_init (tstart,algor,h0,jcen,rcen,rmax,cefac,nbod,nbig,
% m,xh,vh,s,rho,rceh,rphys,rce,rcrit,id,opt,outfile(2),1)
  end if

c
c-----
c
c COLLISIONS WITH CENTRAL BODY
c
c Check for collisions
  call mce_cent (time,hdid,rcen,jcen,2,nbod,nbig,m,x0,v0,xh,vh,nhit,
% jhit,thit,dhit,algor,ngf,ngflag)

c
c Resolve the collisions
  if (nhit.gt.0) then
    do k = 1, nhit
      i = 1
      j = jhit(k)
      call mce_coll (thit(k),tstart,en(3),jcen,i,j,nbod,nbig,m,xh,

```

```

%      vh,s,rphys,stat,id,opt,mem,lmem,outfile(3))
%      end do
c
c Remove lost objects, reset flags and recompute Hill and physical radii
%      call mxx_elim (nbod,nbig,m,xh,vh,s,rho,rceh,rcrit,ngf,stat,
%      id,mem,lmem,outfile(3),itmp)
%      dtflag = 1
%      if (opflag.ge.0) opflag = 1
%      call mce_init (tstart,algor,h0,jcen,rcen,rmax,cefac,nbod,nbig,
%      m,xh,vh,s,rho,rceh,rphys,rce,rcrit,id,opt,outfile(2),0)
%      end if
c
c-----
c
c DATA DUMP AND PROGRESS REPORT
c
c Do the data dump
%      if (abs(time-tdump).ge.abs(dtdump).and.opflag.ge.-1) then
%      do j = 2, nbod
%      epoch(j) = time
%      end do
%      call mio_ce (time,tstart,rcen,rmax,nbod,nbig,m,stat,id,
%      0,iclo,jclo,opt,stopflag,tclo,dclo,ixvclo,jxvclo,mem,lmem,
%      outfile,nstored,0)
%      call mio_dump (time,tstart,tstop,dtout,algor,h,tol,jcen,rcen,
%      rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,rho,rceh,stat,
%      id,ngf,epoch,opt,opflag,dumpfile,mem,lmem)
%      tdump = time
%      end if
c
c Write a progress report to the log file
%      if (abs(time-tlog).ge.abs(dtdump).and.opflag.ge.0) then
%      call mxx_en (jcen,nbod,nbig,m,xh,vh,s,en(2),am(2))
%      call mio_log (time,tstart,en,am,opt,mem,lmem)
%      tlog = time
%      end if
c
c-----
c
c CHECK FOR EJECTIONS AND DO OTHER PERIODIC EFFECTS
c
%      if (abs(time-tfun).ge.abs(dtfun).and.opflag.ge.-1) then
c
c Recompute close encounter limits, to allow for changes in Hill radii
%      call mce_hill (nbod,m,xh,vh,rce,a)
%      do j = 2, nbod
%      rce(j) = rce(j) * rceh(j)
%      end do
c
c Check for ejections
%      call mxx_ejec (time,tstart,rmax,en,am,jcen,2,nbod,nbig,m,xh,vh,
%      s,stat,id,opt,ejflag,outfile(3),mem,lmem)
c
c Remove lost objects, reset flags and recompute Hill and physical radii
%      if (ejflag.ne.0) then
%      call mxx_elim (nbod,nbig,m,xh,vh,s,rho,rceh,rcrit,ngf,stat,
%      id,mem,lmem,outfile(3),itmp)
%      dtflag = 1
%      if (opflag.ge.0) opflag = 1
%      call mce_init (tstart,algor,h0,jcen,rcen,rmax,cefac,nbod,nbig,
%      m,xh,vh,s,rho,rceh,rphys,rce,rcrit,id,opt,outfile(2),0)
%      end if
%      tfun = time
%      end if
c
c Go on to the next time step
%      goto 100
c
c-----
c
end

```

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c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MAL_HCON.FOR      (ErikSoft   28 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Does an integration using an integrator with a constant stepsize H.
c Input and output to this routine use coordinates XH, and velocities VH,
c with respect to the central body, but the integration algorithm uses
c its own internal coordinates X, and velocities V.
c
c The programme uses the transformation routines COORD and BCOORD to change
c to and from the internal coordinates, respectively.
c
c-----
c
c      subroutine mal_hcon (time,tstart,tstop,dtout,algor,h0,tol,jcen,
%      rcen,rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,rho,rceh,
%      stat,id,ngf,opt,opflag,ngflag,outfile,dumpfile,mem,lmem,onestep,
%      coord,bcoord)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer algor,nbod,nbig,stat(nbod),opt(8),opflag,ngflag
c      integer lmem(NMESS),ndump,nfun
c      real*8 time,tstart,tstop,dtout,h0,tol,jcen(3),rcen,rmax
c      real*8 en(3),am(3),cefac,m(nbod),xh(3,nbod),vh(3,nbod)
c      real*8 s(3,nbod),rho(nbod),rceh(nbod),ngf(4,nbod)
c      character*8 id(nbod)
c      character*80 outfile(3),dumpfile(4),mem(NMESS)
c
c
c Local
c      integer i,j,k,n,itmp,nclo,nhit,jhit(CMAX),iclo(CMAX),jclo(CMAX)
c      integer dtflag,ejflag,stopflag,colflag,nstored
c      real*8 x(3,NMAX),v(3,NMAX),xh0(3,NMAX),vh0(3,NMAX)
c      real*8 rce(NMAX),rphys(NMAX),rcrit(NMAX),epoch(NMAX)
c      real*8 hby2,tout,tmp0,tdump,tfun,tlog,dtdump,dtfun
c      real*8 dclo(CMAX),tclo(CMAX),dhit(CMAX),thit(CMAX)
c      real*8 ixvclo(6,CMAX),jxvclo(6,CMAX),a(NMAX)
c      external onestep,coord,bcoord
c
c-----
c
c Initialize variables. DTFLAG = 0/2: first call ever/normal
c      dtout = abs(dtout)
c      dtdump = abs(h0) * ndump
c      dtfun = abs(h0) * nfun
c      dtflag = 0
c      nstored = 0
c      hby2 = 0.500001d0 * abs(h0)
c
c Calculate close-encounter limits and physical radii
c      call mce_init (tstart,algor,h0,jcen,rcen,rmax,cefac,nbod,nbig,
%      m,xh,vh,s,rho,rceh,rphys,rce,rcrit,id,opt,outfile(2),1)
c
c Set up time of next output, times of previous dump, log and periodic effect
c      if (opflag.eq.-1) then
c          tout = tstart
c      else
c          n = int (abs (time-tstart) / dtout) + 1
c          tout = tstart + dtout * sign (dble(n), tstop - tstart)
c          if ((tstop-tstart)*(tout-tstop).gt.0) tout = tstop
c      end if
c      tdump = time
c      tfun = time
c      tlog = time
c
c
c Convert to internal coordinates and velocities

```



```

        call coord (time,jcen,nbod,nbig,h0,m,xh,vh,x,v,ngf,ngflag,opt)
c
c-----
c
c  MAIN  LOOP  STARTS  HERE
c
100  continue
c
c Is it time for output ?
      if (abs(tout-time).le.hby2.and.opflag.ge.-1) then
c
c Beware: the integration may change direction at this point!!!!
      if (opflag.eq.-1.and.dtflag.ne.0) dtflag = 1
c
c Convert to heliocentric coordinates and output data for all bodies
      call bcoord (time,jcen,nbod,nbig,h0,m,x,v,xh,vh,ngf,ngflag,opt)
      call mio_out (time,jcen,rcen,rmax,nbod,nbig,m,xh,vh,s,rho,
%      stat,id,opt,opflag,algor,outfile(1))
      call mio_ce (time,tstart,rcen,rmax,nbod,nbig,m,stat,id,
%      0,iclo,jclo,opt,stopflag,tclo,dclo,ixvclo,jxvclo,mem,lmem,
%      outfile,nstored,0)
      tmp0 = tstop - tout
      tout = tout + sign( min( abs(tmp0), abs(dtout) ), tmp0 )
c
c Update the data dump files
      do j = 2, nbod
        epoch(j) = time
      end do
      call mio_dump (time,tstart,tstop,dtout,algor,h0,tol,jcen,rcen,
%      rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,rho,rceh,stat,
%      id,ngf,epoch,opt,opflag,dumpfile,mem,lmem)
      tdump = time
      end if
c
c If integration has finished, convert to heliocentric coords and return
      if (abs(tstop-time).le.hby2.and.opflag.ge.0) then
        call bcoord (time,jcen,nbod,nbig,h0,m,x,v,xh,vh,ngf,ngflag,opt)
        return
      end if
c
c Make sure the integration is heading in the right direction
150  continue
      tmp0 = tstop - time
      if (opflag.eq.-1) tmp0 = tstart - time
      h0 = sign (h0, tmp0)
c
c Save the current heliocentric coordinates and velocities
      if (algor.eq.1) then
        call mco_iden (time,jcen,nbod,nbig,h0,m,x,v,xh0,vh0,ngf,ngflag,
%      opt)
      else
        call bcoord(time,jcen,nbod,nbig,h0,m,x,v,xh0,vh0,ngf,ngflag,opt)
      end if
      call onestep (time,tstart,h0,tol,rmax,en,am,jcen,rcen,nbod,nbig,
%      m,x,v,s,rphys,rcrit,rce,stat,id,ngf,algor,opt,dtflag,ngflag,
%      opflag,colflag,nclo,iclo,jclo,dclo,tclo,ixvclo,jxvclo,outfile,
%      mem,lmem)
      time = time + h0
c
c-----
c
c  CLOSE  ENCOUNTERS
c
c If encounter minima occurred, output details and decide whether to stop
      if (nclo.gt.0.and.opflag.ge.-1) then
        itmp = 1
        if (colflag.ne.0) itmp = 0
        call mio_ce (time,tstart,rcen,rmax,nbod,nbig,m,stat,id,nclo,
%      iclo,jclo,opt,stopflag,tclo,dclo,ixvclo,jxvclo,mem,lmem,
%      outfile,nstored,itmp)
        if (stopflag.eq.1) return
      end if

```

```

c
c-----
c
c COLLISIONS
c
c If collisions occurred, output details and remove lost objects
  if (colflag.ne.0) then
c
c Reindex the surviving objects
  call bcoord (time,jcen,nbod,nbig,h0,m,x,v,xh,vh,ngf,ngflag,opt)
  call mxx_elim (nbod,nbig,m,xh,vh,s,rho,rceh,rcrit,ngf,stat,
%    id,mem,lmem,outfile(3),itmp)
c
c Reset flags, and calculate new Hill radii and physical radii
  dtflag = 1
  if (opflag.ge.0) opflag = 1
  call mce_init (tstart,algor,h0,jcen,rcen,rmax,cefac,nbod,nbig,
%    m,xh,vh,s,rho,rceh,rphys,rce,rcrit,id,opt,outfile(2),1)
  call coord (time,jcen,nbod,nbig,h0,m,xh,vh,x,v,ngf,ngflag,opt)
  end if
c
c-----
c
c COLLISIONS WITH CENTRAL BODY
c
c Check for collisions with the central body
  if (algor.eq.1) then
    call mco_iden(time,jcen,nbod,nbig,h0,m,x,v,xh,vh,ngf,ngflag,opt)
  else
    call bcoord (time,jcen,nbod,nbig,h0,m,x,v,xh,vh,ngf,ngflag,opt)
  end if
  itmp = 2
  if (algor.eq.11.or.algor.eq.12) itmp = 3
  call mce_cent (time,h0,rcen,jcen,itmp,nbod,nbig,m,xh0,vh0,xh,vh,
%    nhit,jhit,thit,dhit,algor,ngf,ngflag)
c
c If something hit the central body, restore the coords prior to this step
  if (nhit.gt.0) then
    call mco_iden (time,jcen,nbod,nbig,h0,m,xh0,vh0,xh,vh,ngf,
%    ngflag,opt)
    time = time - h0
c
c Merge the object(s) with the central body
  do k = 1, nhit
    i = 1
    j = jhit(k)
    call mce_coll (thit(k),tstart,en(3),jcen,i,j,nbod,nbig,m,xh,
%    vh,s,rphys,stat,id,opt,mem,lmem,outfile(3))
  end do
c
c Remove lost objects, reset flags and recompute Hill and physical radii
  call mxx_elim (nbod,nbig,m,xh,vh,s,rho,rceh,rcrit,ngf,stat,
%    id,mem,lmem,outfile(3),itmp)
  if (opflag.ge.0) opflag = 1
  dtflag = 1
  call mce_init (tstart,algor,h0,jcen,rcen,rmax,cefac,nbod,nbig,
%    m,xh,vh,s,rho,rceh,rphys,rce,rcrit,id,opt,outfile(2),0)
  if (algor.eq.1) then
    call mco_iden (time,jcen,nbod,nbig,h0,m,xh,vh,x,v,ngf,ngflag,
%    opt)
  else
    call coord (time,jcen,nbod,nbig,h0,m,xh,vh,x,v,ngf,ngflag,opt)
  end if
c
c Redo that integration time step
  goto 150
  end if
c
c-----
c
c DATA DUMP AND PROGRESS REPORT
c

```

```

c Convert to heliocentric coords and do the data dump
  if (abs(time-tdump).ge.abs(dtdump).and.opflag.ge.-1) then
    call bcoord (time,jcen,nbod,nbig,h0,m,x,v,xh,vh,ngf,ngflag,opt)
    do j = 2, nbod
      epoch(j) = time
    end do
    call mio_ce (time,tstart,rcen,rmax,nbod,nbig,m,stat,id,
%      0,iclo,jclo,opt,stopflag,tclo,dclo,ixvclo,jxvclo,mem,lmem,
%      outfile,nstored,0)
    call mio_dump (time,tstart,tstop,dtout,algor,h0,tol,jcen,rcen,
%      rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,xh,vh,s,rho,rceh,stat,
%      id,ngf,epoch,opt,opflag,dumpfile,mem,lmem)
    tdump = time
  end if

c
c Convert to heliocentric coords and write a progress report to the log file
  if (abs(time-tlog).ge.abs(dtdump).and.opflag.ge.0) then
    call bcoord (time,jcen,nbod,nbig,h0,m,x,v,xh,vh,ngf,ngflag,opt)
    call mxx_en (jcen,nbod,nbig,m,xh,vh,s,en(2),am(2))
    call mio_log (time,tstart,en,am,opt,mem,lmem)
    tlog = time
  end if

c
c-----
c
c CHECK FOR EJECTIONS AND DO OTHER PERIODIC EFFECTS
c
  if (abs(time-tfun).ge.abs(dtfun).and.opflag.ge.-1) then
    if (algor.eq.1) then
      call mco_iden (time,jcen,nbod,nbig,h0,m,x,v,xh,vh,ngf,ngflag,
%      opt)
    else
      call bcoord(time,jcen,nbod,nbig,h0,m,x,v,xh,vh,ngf,ngflag,opt)
    end if

c
c Recompute close encounter limits, to allow for changes in Hill radii
  call mce_hill (nbod,m,xh,vh,rce,a)
  do j = 2, nbod
    rce(j) = rce(j) * rceh(j)
  end do

c
c Check for ejections
  itmp = 2
  if (algor.eq.11.or.algor.eq.12) itmp = 3
  call mxx_ejec (time,tstart,rmax,en,am,jcen,itmp,nbod,nbig,m,xh,
%      vh,s,stat,id,opt,ejflag,outfile(3),mem,lmem)

c
c Remove ejected objects, reset flags, calculate new Hill and physical radii
  if (ejflag.ne.0) then
    call mxx_elim (nbod,nbig,m,xh,vh,s,rho,rceh,rcrit,ngf,stat,
%      id,mem,lmem,outfile(3),itmp)
    if (opflag.ge.0) opflag = 1
    dtflag = 1
    call mce_init (tstart,algor,h0,jcen,rcen,rmax,cefac,nbod,nbig,
%      m,xh,vh,s,rho,rceh,rphys,rce,rcrit,id,opt,outfile(2),0)
    if (algor.eq.1) then
      call mco_iden (time,jcen,nbod,nbig,h0,m,xh,vh,x,v,ngf,
%      ngflag,opt)
    else
      call coord (time,jcen,nbod,nbig,h0,m,xh,vh,x,v,ngf,ngflag,
%      opt)
    end if
  end if
  tfun = time
end if

c
c Go on to the next time step
  goto 100

c
c-----
c
  end

```

```

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c    MCE_BOX.FOR      (ErikSoft    30 September 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Given initial and final coordinates and velocities, the routine returns
c the X and Y coordinates of a box bounding the motion in between the
c end points.
c
c If the X or Y velocity changes sign, the routine performs a quadratic
c interpolation to estimate the corresponding extreme value of X or Y.
c
c-----
c
c    subroutine mce_box (nbod,h,x0,v0,x1,v1,xmin,xmax,ymin,ymax)
c
c    implicit none
c    include 'mercury.inc'
c
c Input/Output
c    integer nbod
c    real*8 h,x0(3,nbod), x1(3,nbod), v0(3,nbod),v1(3,nbod)
c    real*8 xmin(nbod), xmax(nbod), ymin(nbod),ymax(nbod)
c
c Local
c    integer j
c    real*8 temp
c
c-----
c
c    do j = 2, nbod
c        xmin(j) = min (x0(1,j), x1(1,j))
c        xmax(j) = max (x0(1,j), x1(1,j))
c        ymin(j) = min (x0(2,j), x1(2,j))
c        ymax(j) = max (x0(2,j), x1(2,j))
c
c
c If velocity changes sign, do an interpolation
c    if ((v0(1,j).lt.0.and.v1(1,j).gt.0).or.
c        % (v0(1,j).gt.0.and.v1(1,j).lt.0)) then
c        temp = (v0(1,j)*x1(1,j) - v1(1,j)*x0(1,j)
c        % - .5d0*h*v0(1,j)*v1(1,j)) / (v0(1,j) - v1(1,j))
c        xmin(j) = min (xmin(j),temp)
c        xmax(j) = max (xmax(j),temp)
c    end if
c
c    if ((v0(2,j).lt.0.and.v1(2,j).gt.0).or.
c        % (v0(2,j).gt.0.and.v1(2,j).lt.0)) then
c        temp = (v0(2,j)*x1(2,j) - v1(2,j)*x0(2,j)
c        % - .5d0*h*v0(2,j)*v1(2,j)) / (v0(2,j) - v1(2,j))
c        ymin(j) = min (ymin(j),temp)
c        ymax(j) = max (ymax(j),temp)
c    end if
c    end do
c
c-----
c
c    return
c    end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c    MCE_CENT.FOR      (ErikSoft    4 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Checks all objects with index I >= IO, to see if they have had a collision

```

```

c with the central body in a time interval H, when given the initial and
c final coordinates and velocities. The routine uses cubic interpolation
c to estimate the minimum separations.
c
c N.B. All coordinates & velocities must be with respect to the central body!!
c ===
c-----
c
c      subroutine mce_cent (time,h,rcen,jcen,i0,nbod,nbig,m,x0,v0,x1,v1,
%      nhit,jhit,thit,dhit,algor,ngf,ngflag)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer i0, nbod, nbig, nhit, jhit(CMAX), algor, ngflag
c      real*8 time,h,rcen,jcen(3),m(nbod),x0(3,nbod),v0(3,nbod)
c      real*8 x1(3,nbod),v1(3,nbod),thit(CMAX),dhit(CMAX),ngf(4,nbod)
c
c Local
c      integer j
c      real*8 rcen2,mco_acsh,a,q,u0,uhit,m0,mhit,mm,r0,mcen
c      real*8 hx,hy,hz,h2,p,rr0,rr1,rv0,rv1,temp,e,v2
c      real*8 xu0(3,NMAX),xul(3,NMAX),vu0(3,NMAX),vul(3,NMAX)
c
c-----
c
c      if (i0.le.0) i0 = 2
c      nhit = 0
c      rcen2 = rcen * rcen
c      mcen = m(1)
c
c If using close-binary code, convert to coords with respect to the binary
c      if (algor.eq.11) then
c          mcen = m(1) + m(2)
c          call mco_h2ub (temp,jcen,nbod,nbig,h,m,x0,v0,xu0,vu0,ngf,ngflag)
c          call mco_h2ub (temp,jcen,nbod,nbig,h,m,x1,v1,xul,vul,ngf,ngflag)
c      end if
c
c Check for collisions with the central body
c      do j = i0, nbod
c          if (algor.eq.11) then
c              rr0 = xu0(1,j)*xu0(1,j) + xu0(2,j)*xu0(2,j) +xu0(3,j)*xu0(3,j)
c              rr1 = xul(1,j)*xul(1,j) + xul(2,j)*xul(2,j) +xul(3,j)*xul(3,j)
c              rv0 = vu0(1,j)*xu0(1,j) + vu0(2,j)*xu0(2,j) +vu0(3,j)*xu0(3,j)
c              rv1 = vul(1,j)*xul(1,j) + vul(2,j)*xul(2,j) +vul(3,j)*xul(3,j)
c          else
c              rr0 = x0(1,j)*x0(1,j) + x0(2,j)*x0(2,j) + x0(3,j)*x0(3,j)
c              rr1 = x1(1,j)*x1(1,j) + x1(2,j)*x1(2,j) + x1(3,j)*x1(3,j)
c              rv0 = v0(1,j)*x0(1,j) + v0(2,j)*x0(2,j) + v0(3,j)*x0(3,j)
c              rv1 = v1(1,j)*x1(1,j) + v1(2,j)*x1(2,j) + v1(3,j)*x1(3,j)
c          end if
c
c If inside the central body, or passing through pericentre, use 2-body approx.
c      if ((rv0*h.le.0.and.rv1*h.ge.0).or.min(rr0,rr1).le.rcen2) then
c          if (algor.eq.11) then
c              hx = xu0(2,j) * vu0(3,j) - xu0(3,j) * vu0(2,j)
c              hy = xu0(3,j) * vu0(1,j) - xu0(1,j) * vu0(3,j)
c              hz = xu0(1,j) * vu0(2,j) - xu0(2,j) * vu0(1,j)
c              v2 = vu0(1,j)*vu0(1,j) +vu0(2,j)*vu0(2,j) +vu0(3,j)*vu0(3,j)
c          else
c              hx = x0(2,j) * v0(3,j) - x0(3,j) * v0(2,j)
c              hy = x0(3,j) * v0(1,j) - x0(1,j) * v0(3,j)
c              hz = x0(1,j) * v0(2,j) - x0(2,j) * v0(1,j)
c              v2 = v0(1,j)*v0(1,j) + v0(2,j)*v0(2,j) + v0(3,j)*v0(3,j)
c          end if
c          h2 = hx*hx + hy*hy + hz*hz
c          p = h2 / (mcen + m(j))
c          r0 = sqrt(rr0)
c          temp = 1.d0 + p*(v2/(mcen + m(j)) - 2.d0/r0)
c          e = sqrt( max(temp,0.d0) )
c          q = p / (1.d0 + e)

```

```

c
c If the object hit the central body
  if (q.le.rcen) then
    nhit = nhit + 1
    jhit(nhit) = j
    dhit(nhit) = rcen
c
c Time of impact relative to the end of the timestep
  if (e.lt.1) then
    a = q / (1.d0 - e)
    uhit = sign (acos((1.d0 - rcen/a)/e), -h)
    u0 = sign (acos((1.d0 - r0/a )/e), rv0)
    mhit = mod (uhit - e*sin(uhit) + PI, TWOPI) - PI
    m0 = mod (u0 - e*sin(u0) + PI, TWOPI) - PI
  else
    a = q / (e - 1.d0)
    uhit = sign (mco_acsh((1.d0 - rcen/a)/e), -h)
    u0 = sign (mco_acsh((1.d0 - r0/a )/e), rv0)
    mhit = mod (uhit - e*sinh(uhit) + PI, TWOPI) - PI
    m0 = mod (u0 - e*sinh(u0) + PI, TWOPI) - PI
  end if
  mm = sqrt((mcen + m(j)) / (a*a*a))
  thit(nhit) = (mhit - m0) / mm + time
end if
end if
end do

c
c-----
c
  return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCE_COLL.FOR      (ErikSoft   2 October 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Resolves a collision between two objects, using the collision model chosen
c by the user. Also writes a message to the information file, and updates the
c value of ELOST, the change in energy due to collisions and ejections.
c
c N.B. All coordinates and velocities must be with respect to central body.
c ===
c-----
c
  subroutine mce_coll (time,tstart,elost,jcen,i,j,nbod,nbig,m,xh,
%   vh,s,rphys,stat,id,opt,mem,lmem,outfile)
c
  implicit none
  include 'mercury.inc'
c
c Input/Output
  integer i,j,nbod,nbig,stat(nbod),opt(8),lmem(NMESS)
  real*8 time,tstart,elost,jcen(3)
  real*8 m(nbod),xh(3,nbod),vh(3,nbod),s(3,nbod),rphys(nbod)
  character*80 outfile,mem(NMESS)
  character*8 id(nbod)
c
c Local
  integer year,month,itmp
  real*8 t1
  character*38 flost,fcol
  character*6 tstring
c
c-----
c
c If two bodies collided, check that the less massive one is removed
c (unless the more massive one is a Small body)

```

```

        if (i.ne.0) then
            if (m(j).gt.m(i).and.j.le.nbig) then
                itmp = i
                i = j
                j = itmp
            end if
        end if
c
c Write message to info file (I=0 implies collision with the central body)
10 open (23, file=outfile, status='old', access='append', err=10)
c
        if (opt(3).eq.1) then
            call mio_jd2y (time,year,month,t1)
            if (i.eq.0) then
                flost = '(lx,a8,a,i10,lx,i2,lx,f8.5)'
                write (23,flost) id(j),mem(67)(1:lmem(67)),year,month,t1
            else
                fcol = '(lx,a8,a,a8,a,i10,lx,i2,lx,f4.1)'
                write (23,fcol) id(i),mem(69)(1:lmem(69)),id(j),
%               mem(71)(1:lmem(71)),year,month,t1
            end if
        else
            if (opt(3).eq.3) then
                t1 = (time - tstart) / 365.25d0
                tstring = mem(2)
                flost = '(lx,a8,a,f18.7,a)'
                fcol = '(lx,a8,a,a8,a,lx,f14.3,a)'
            else
                if (opt(3).eq.0) t1 = time
                if (opt(3).eq.2) t1 = time - tstart
                tstring = mem(1)
                flost = '(lx,a8,a,f18.5,a)'
                fcol = '(lx,a8,a,a8,a,lx,f14.1,a)'
            end if
            if (i.eq.0.or.i.eq.1) then
                write (23,flost) id(j),mem(67)(1:lmem(67)),t1,tstring
            else
                write (23,fcol) id(i),mem(69)(1:lmem(69)),id(j),
%               mem(71)(1:lmem(71)),t1,tstring
            end if
        end if
        close (23)
c
c Do the collision (inelastic merger)
        call mce_merg (jcen,i,j,nbod,nbig,m,xh,vh,s,stat,elost)
c
c-----
c
        return
    end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCE_HILL.FOR      (ErikSoft   4 October 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates the Hill radii for all objects given their masses, M,
c coordinates, X, and velocities, V; plus the mass of the central body, M(1)
c Where HILL = a * (m/3*m(1))^(1/3)
c
c If the orbit is hyperbolic or parabolic, the Hill radius is calculated using:
c      HILL = r * (m/3*m(1))^(1/3)
c where R is the current distance from the central body.
c
c The routine also gives the semi-major axis, A, of each object's orbit.
c
c N.B. Designed to use heliocentric coordinates, but should be adequate using
c == barycentric coordinates.
c

```

```

c-----
c
      subroutine mce_hill (nbod,m,x,v,hill,a)
c
      implicit none
      include 'mercury.inc'
      real*8 THIRD
      parameter (THIRD = .3333333333333333d0)
c
c Input/Output
      integer nbod
      real*8 m(nbod),x(3,nbod),v(3,nbod),hill(nbod),a(nbod)
c
c Local
      integer j
      real*8 r, v2, gm
c-----
c
      do j = 2, nbod
         gm = m(1) + m(j)
         call mco_x2a (gm,x(1,j),x(2,j),x(3,j),v(1,j),v(2,j),v(3,j),a(j),
%          r,v2)
c If orbit is hyperbolic, use the distance rather than the semi-major axis
         if (a(j).le.0) a(j) = r
         hill(j) = a(j) * (THIRD * m(j) / m(1))**THIRD
      end do
c-----
c
      return
      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCE_INIT.FOR      (ErikSoft   28 February 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates close-approach limits RCE (in AU) and physical radii RPHYS
c (in AU) for all objects, given their masses M, coordinates X, velocities
c V, densities RHO, and close-approach limits RCEH (in Hill radii).
c
c Also calculates the changeover distance RCRIT, used by the hybrid
c symplectic integrator. RCRIT is defined to be the larger of N1*HILL and
c N2*H*VMAX, where HILL is the Hill radius, H is the timestep, VMAX is the
c largest expected velocity of any body, and N1, N2 are parameters (see
c section 4.2 of Chambers 1999, Monthly Notices, vol 304, p793-799).
c
c N.B. Designed to use heliocentric coordinates, but should be adequate using
c === barycentric coordinates.
c-----
c
      subroutine mce_init (tstart,algor,h,jcen,rcen,rmax,cefac,nbod,
%      nbig,m,x,v,s,rho,rceh,rphys,rce,rcrit,id,opt,outfile,rcritflag)
c
      implicit none
      include 'mercury.inc'
c
      real*8 N2,THIRD
      parameter (N2= .4d0,THIRD=.3333333333333333d0)
c
c Input/Output
      integer nbod,nbig,algor,opt(8),rcritflag
      real*8 tstart,h,jcen(3),rcen,rmax,cefac,m(nbod),x(3,nbod)
      real*8 v(3,nbod),s(3,nbod),rho(nbod),rceh(nbod),rphys(nbod)
      real*8 rce(nbod),rcrit(nbod)
      character*8 id(nbod)
      character*80 outfile

```



```

c
c Local
  integer j
  real*8 a(NMAX),hill(NMAX),temp,amin,vmax,k_2,rhocgs,rcen_2
  character*80 header,c(NMAX)
  character*8 mio_re2c, mio_fl2c

c
c-----
c
  rhocgs = AU * AU * AU * K2 / MSUN
  k_2 = 1.d0 / K2
  rcen_2 = 1.d0 / (rcen * rcen)
  amin = HUGE

c
c Calculate the Hill radii
  call mce_hill (nbod,m,x,v,hill,a)

c
c Determine the maximum close-encounter distances, and the physical radii
  temp = 2.25d0 * m(1) / PI
  do j = 2, nbod
    rce(j) = hill(j) * rceh(j)
    rphys(j) = hill(j) / a(j) * (temp/rho(j))**THIRD
    amin = min (a(j), amin)
  end do

c
c If required, calculate the changeover distance used by hybrid algorithm
  if (rcritflag.eq.1) then
    vmax = sqrt (m(1) / amin)
    temp = N2 * h * vmax
    do j = 2, nbod
      rcrit(j) = max(hill(j) * cefac, temp)
    end do
  end if

c
c Write list of object's identities to close-encounter output file
  header(1:8) = mio_fl2c (tstart)
  header(9:16) = mio_re2c (dble(nbig - 1), 0.d0, 11239423.99d0)
  header(12:19) = mio_re2c (dble(nbod - nbig), 0.d0, 11239423.99d0)
  header(15:22) = mio_fl2c (m(1) * k_2)
  header(23:30) = mio_fl2c (jcen(1) * rcen_2)
  header(31:38) = mio_fl2c (jcen(2) * rcen_2 * rcen_2)
  header(39:46) = mio_fl2c (jcen(3) * rcen_2 * rcen_2 * rcen_2)
  header(47:54) = mio_fl2c (rcen)
  header(55:62) = mio_fl2c (rmax)

c
  do j = 2, nbod
    c(j)(1:8) = mio_re2c (dble(j - 1), 0.d0, 11239423.99d0)
    c(j)(4:11) = id(j)
    c(j)(12:19) = mio_fl2c (m(j) * k_2)
    c(j)(20:27) = mio_fl2c (s(1,j) * k_2)
    c(j)(28:35) = mio_fl2c (s(2,j) * k_2)
    c(j)(36:43) = mio_fl2c (s(3,j) * k_2)
    c(j)(44:51) = mio_fl2c (rho(j) / rhocgs)
  end do

c
c Write compressed output to file
50 open (22, file=outfile, status='old', access='append', err=50)
  write (22,'(a1,a2,i2,a62,i1)' ) char(12),'6a',algor,header(1:62),
% opt(4)
  do j = 2, nbod
    write (22,'(a51)' ) c(j)(1:51)
  end do
  close (22)

c
c-----
c
  return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c MCE_MERG.FOR (ErikSoft 2 October 2000)

```

```

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%% c
c Author: John E. Chambers
c
c Merges objects I and J inelastically to produce a single new body by
c conserving mass and linear momentum.
c   If J <= NBIG, then J is a Big body
c   If J > NBIG, then J is a Small body
c   If I = 0, then I is the central body
c
c N.B. All coordinates and velocities must be with respect to central body.
c ===
c
c-----
c
c      subroutine mce_merg (jcen,i,j,nbod,nbig,m,xh,vh,s,stat,elost)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer i, j, nbod, nbig, stat(nbod)
c      real*8 jcen(3),m(nbod),xh(3,nbod),vh(3,nbod),s(3,nbod),elost
c
c Local
c      integer k
c      real*8 tmp1, tmp2, dx, dy, dz, du, dv, dw, msum, mreu, msum_1
c      real*8 e0, e1, l2
c
c-----
c
c If a body hits the central body
c      if (i.le.1) then
c          call mxn_en (jcen,nbod,nbig,m,xh,vh,s,e0,l2)
c
c If a body hit the central body...
c      msum = m(1) + m(j)
c      msum_1 = 1.d0 / msum
c      mreu = m(1) * m(j) * msum_1
c      dx = xh(1,j)
c      dy = xh(2,j)
c      dz = xh(3,j)
c      du = vh(1,j)
c      dv = vh(2,j)
c      dw = vh(3,j)
c
c Calculate new spin angular momentum of the central body
c      s(1,1) = s(1,1) + s(1,j) + mreu * (dy * dw - dz * dv)
c      s(2,1) = s(2,1) + s(2,j) + mreu * (dz * du - dx * dw)
c      s(3,1) = s(3,1) + s(3,j) + mreu * (dx * dv - dy * du)
c
c Calculate shift in barycentric coords and velocities of central body
c      tmp2 = m(j) * msum_1
c      xh(1,1) = tmp2 * xh(1,j)
c      xh(2,1) = tmp2 * xh(2,j)
c      xh(3,1) = tmp2 * xh(3,j)
c      vh(1,1) = tmp2 * vh(1,j)
c      vh(2,1) = tmp2 * vh(2,j)
c      vh(3,1) = tmp2 * vh(3,j)
c      m(1) = msum
c      m(j) = 0.d0
c      s(1,j) = 0.d0
c      s(2,j) = 0.d0
c      s(3,j) = 0.d0
c
c Shift the heliocentric coordinates and velocities of all bodies
c      do k = 2, nbod
c          xh(1,k) = xh(1,k) - xh(1,1)
c          xh(2,k) = xh(2,k) - xh(2,1)
c          xh(3,k) = xh(3,k) - xh(3,1)
c          vh(1,k) = vh(1,k) - vh(1,1)
c          vh(2,k) = vh(2,k) - vh(2,1)

```

```

        vh(3,k) = vh(3,k) - vh(3,1)
    end do
c
c Calculate energy loss due to the collision
    call mxx_en (jcen,nbod,nbig,m,xh,vh,s,e1,l2)
    elost = elost + (e0 - e1)
else
c
c If two bodies collided...
    msum = m(i) + m(j)
    msum_1 = 1.d0 / msum
    mredu = m(i) * m(j) * msum_1
    dx = xh(1,i) - xh(1,j)
    dy = xh(2,i) - xh(2,j)
    dz = xh(3,i) - xh(3,j)
    du = vh(1,i) - vh(1,j)
    dv = vh(2,i) - vh(2,j)
    dw = vh(3,i) - vh(3,j)
c
c Calculate energy loss due to the collision
    elost = elost + .5d0 * mredu * (du*du + dv*dv + dw*dw)
    %      - m(i) * m(j) / sqrt(dx*dx + dy*dy + dz*dz)
c
c Calculate spin angular momentum of the new body
    s(1,i) = s(1,i) + s(1,j) + mredu * (dy * dw - dz * dv)
    s(2,i) = s(2,i) + s(2,j) + mredu * (dz * du - dx * dw)
    s(3,i) = s(3,i) + s(3,j) + mredu * (dx * dv - dy * du)
c
c Calculate new coords and velocities by conserving centre of mass & momentum
    tmp1 = m(i) * msum_1
    tmp2 = m(j) * msum_1
    xh(1,i) = xh(1,i) * tmp1 + xh(1,j) * tmp2
    xh(2,i) = xh(2,i) * tmp1 + xh(2,j) * tmp2
    xh(3,i) = xh(3,i) * tmp1 + xh(3,j) * tmp2
    vh(1,i) = vh(1,i) * tmp1 + vh(1,j) * tmp2
    vh(2,i) = vh(2,i) * tmp1 + vh(2,j) * tmp2
    vh(3,i) = vh(3,i) * tmp1 + vh(3,j) * tmp2
    m(i) = msum
end if
c
c Flag the lost body for removal, and move it away from the new body
    stat(j) = -2
    xh(1,j) = -xh(1,j)
    xh(2,j) = -xh(2,j)
    xh(3,j) = -xh(3,j)
    vh(1,j) = -vh(1,j)
    vh(2,j) = -vh(2,j)
    vh(3,j) = -vh(3,j)
    m(j) = 0.d0
    s(1,j) = 0.d0
    s(2,j) = 0.d0
    s(3,j) = 0.d0
c
c-----
c
    return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCE_MIN.FOR      (ErikSoft  1 December 1998)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates minimum value of a quantity D, within an interval H, given initial
c and final values D0, D1, and their derivatives D0T, D1T, using third-order
c (i.e. cubic) interpolation.
c
c Also calculates the value of the independent variable T at which D is a
c minimum, with respect to the epoch of D1.

```

```

c
c N.B. The routine assumes that only one minimum is present in the interval H.
c ===
c-----
c
c      subroutine mce_min (d0,d1,d0t,d1t,h,d2min,tmin)
c
c      implicit none
c
c Input/Output
c      real*8 d0,d1,d0t,d1t,h,d2min,tmin
c
c Local
c      real*8 a,b,c,temp,tau
c-----
c
c      if (d0t*h.gt.0.or.d1t*h.lt.0) then
c        if (d0.le.d1) then
c          d2min = d0
c          tmin = -h
c        else
c          d2min = d1
c          tmin = 0.d0
c        end if
c      else
c        temp = 6.d0*(d0 - d1)
c        a = temp + 3.d0*h*(d0t + d1t)
c        b = temp + 2.d0*h*(d0t + 2.d0*d1t)
c        c = h * d1t
c
c        temp = -.5d0*(b + sign (sqrt(max(b*b - 4.d0*a*c,0.d0)), b) )
c        if (temp.eq.0) then
c          tau = 0.d0
c        else
c          tau = c / temp
c        end if
c
c Make sure TAU falls in the interval -1 < TAU < 0
c        tau = min(tau, 0.d0)
c        tau = max(tau, -1.d0)
c
c Calculate TMIN and D2MIN
c        tmin = tau * h
c        temp = 1.d0 + tau
c        d2min = tau*tau*((3.d0+2.d0*tau)*d0 + temp*h*d0t)
c        %      + temp*temp*((1.d0-2.d0*tau)*d1 + tau*h*d1t)
c
c Make sure D2MIN is not negative
c        d2min = max(d2min, 0.d0)
c      end if
c-----
c
c      return
c      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCE_SNIF.FOR      (ErikSoft      3 October 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Given initial and final coordinates and velocities X and V, and a timestep
c H, the routine estimates which objects were involved in a close encounter
c during the timestep. The routine examines all objects with indices I >= I0.
c
c Returns an array CE, which for each object is:
c          0 if it will undergo no encounters
c          2 if it will pass within RCRIT of a Big body

```

```

c
c Also returns arrays ICE and JCE, containing the indices of each pair of
c objects estimated to have undergone an encounter.
c
c N.B. All coordinates must be with respect to the central body!!!!
c ===
c
c-----
c
      subroutine mce_snif (h,i0,nbod,nbig,x0,v0,x1,v1,rcrit,ce,nce,ice,
%   jce)
c
      implicit none
      include 'mercury.inc'
c
c Input/Output
      integer i0,nbod,nbig,ce(nbod),nce,nce(NMAX),jce(NMAX)
      real*8 x0(3,nbod),v0(3,nbod),x1(3,nbod),v1(3,nbod),h,rcrit(nbod)
c
c Local
      integer i,j
      real*8 d0,d1,d0t,d1t,d2min,temp,tmin,rc,rc2
      real*8 dx0,dy0,dz0,du0,dv0,dw0,dx1,dy1,dz1,du1,dv1,dw1
      real*8 xmin(NMAX),xmax(NMAX),ymin(NMAX),ymax(NMAX)
c
c-----
c
      if (i0.le.0) i0 = 2
      nce = 0
      do j = 2, nbod
         ce(j) = 0
      end do
c
c Calculate maximum and minimum values of x and y coordinates
      call mce_box (nbod,h,x0,v0,x1,v1,xmin,xmax,ymin,ymax)
c
c Adjust values for the Big bodies by symplectic close-encounter distance
      do j = i0, nbig
         xmin(j) = xmin(j) - rcrit(j)
         xmax(j) = xmax(j) + rcrit(j)
         ymin(j) = ymin(j) - rcrit(j)
         ymax(j) = ymax(j) + rcrit(j)
      end do
c
c Identify pairs whose X-Y boxes overlap, and calculate minimum separation
      do i = i0, nbig
         do j = i + 1, nbod
            if (xmax(i).ge.xmin(j).and.xmax(j).ge.xmin(i)
%   .and.ymax(i).ge.ymin(j).and.ymax(j).ge.ymin(i)) then
c
c Determine the maximum separation that would qualify as an encounter
            rc = max(rcrit(i), rcrit(j))
            rc2 = rc * rc
c
c Calculate initial and final separations
            dx0 = x0(1,i) - x0(1,j)
            dy0 = x0(2,i) - x0(2,j)
            dz0 = x0(3,i) - x0(3,j)
            dx1 = x1(1,i) - x1(1,j)
            dy1 = x1(2,i) - x1(2,j)
            dz1 = x1(3,i) - x1(3,j)
            d0 = dx0*dx0 + dy0*dy0 + dz0*dz0
            d1 = dx1*dx1 + dy1*dy1 + dz1*dz1
c
c Check for a possible minimum in between
            du0 = v0(1,i) - v0(1,j)
            dv0 = v0(2,i) - v0(2,j)
            dw0 = v0(3,i) - v0(3,j)
            du1 = v1(1,i) - v1(1,j)
            dv1 = v1(2,i) - v1(2,j)
            dw1 = v1(3,i) - v1(3,j)
            d0t = (dx0*du0 + dy0*dv0 + dz0*dw0) * 2.d0

```

```

        dlt = (dx1*du1 + dy1*dv1 + dz1*dw1) * 2.d0
c
c If separation derivative changes sign, find the minimum separation
        d2min = HUGE
        if (d0t*h.le.0.and.d1t*h.ge.0) call mce_min (d0,d1,d0t,d1t,
%           h,d2min,tmin)
c
c If minimum separation is small enough, flag this as a possible encounter
        temp = min (d0,d1,d2min)
        if (temp.le.rc2) then
            ce(i) = 2
            ce(j) = 2
            nce = nce + 1
            ice(nce) = i
            jce(nce) = j
        end if
    end if
end do
end do

c
c-----
c
        return
    end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c    MCE_STAT.FOR      (ErikSoft    1 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Returns details of all close-encounter minima involving at least one Big
c body during a timestep. The routine estimates minima using the initial
c and final coordinates X(0),X(1) and velocities V(0),V(1) of the step, and
c the stepsize H.
c
c ICLO, JCLO contain the indices of the objects
c DCLO is their minimum separation
c TCLO is the time of closest approach relative to current time
c
c The routine also checks for collisions/near misses given the physical radii
c RPHYS, and returns the time THIT of the collision/near miss closest to the
c start of the timestep, and the identities IHIT and JHIT of the objects
c involved.
c
c NHIT = +1 implies a collision
c       -1      "    a near miss
c
c N.B. All coordinates & velocities must be with respect to the central body!!
c ==
c-----
c
        subroutine mce_stat (time,h,rcen,nbod,nbig,m,x0,v0,x1,v1,rce,
%           rphys,nclo,iclo,jclo,dclo,tclo,ixvclo,jxvclo,nhit,ihit,jhit,
%           chit,dhit,thit,thit1,nowflag,stat,outfile,mem,lmem)
c
        implicit none
        include 'mercury.inc'
c
c Input/Output
        integer nbod,nbig,stat(nbod),nowflag
        integer nclo,iclo(CMAX),jclo(CMAX)
        integer nhit,ihit(CMAX),jhif(CMAX),chit(CMAX),lmem(NMESS)
        real*8 time,h,rcen,m(nbod),x0(3,nbod),v0(3,nbod)
        real*8 x1(3,nbod),v1(3,nbod),rce(nbod),rphys(nbod)
        real*8 dclo(CMAX),tclo(CMAX),thit(CMAX),dhit(CMAX),thit1
        real*8 ixvclo(6,CMAX),jxvclo(6,CMAX)
        character*80 outfile,mem(NMESS)
c
c Local

```

```

integer i,j
real*8 d0,d1,d0t,d1t,hml,tmp0,tmp1
real*8 dx0,dy0,dz0,du0,dv0,dw0,dx1,dyl,dz1,dul,dvl,dwl
real*8 xmin(NMAX),xmax(NMAX),ymin(NMAX),ymax(NMAX)
real*8 d2min,d2ce,d2near,d2hit,temp,tmin

c
c-----
c
nhit = 0
thit1 = sign(HUGE, h)
hml = 1.d0 / h

c
c Calculate maximum and minimum values of x and y coords for each object
call mce_box (nbod,h,x0,v0,x1,v1,xmin,xmax,ymin,ymax)
c
c Adjust values by the maximum close-encounter radius plus a fudge factor
do j = 2, nbod
    temp = rce(j) * 1.2d0
    xmin(j) = xmin(j) - temp
    xmax(j) = xmax(j) + temp
    ymin(j) = ymin(j) - temp
    ymax(j) = ymax(j) + temp
end do

c
c Check for close encounters between each pair of objects
do i = 2, nbod
    do j = i + 1, nbod
        if (    xmax(i).ge.xmin(j).and.xmax(j).ge.xmin(i)
%          .and.ymax(i).ge.ymin(j).and.ymax(j).ge.ymin(i)
%          .and.stat(i).ge.0.and.stat(j).ge.0) then

c
c If the X-Y boxes for this pair overlap, check circumstances more closely
dx0 = x0(1,i) - x0(1,j)
dy0 = x0(2,i) - x0(2,j)
dz0 = x0(3,i) - x0(3,j)
du0 = v0(1,i) - v0(1,j)
dv0 = v0(2,i) - v0(2,j)
dw0 = v0(3,i) - v0(3,j)
d0t = (dx0*du0 + dy0*dv0 + dz0*dw0) * 2.d0

c
dx1 = x1(1,i) - x1(1,j)
dyl = x1(2,i) - x1(2,j)
dz1 = x1(3,i) - x1(3,j)
dul = v1(1,i) - v1(1,j)
dvl = v1(2,i) - v1(2,j)
dwl = v1(3,i) - v1(3,j)
d1t = (dx1*dul + dyl*dvl + dz1*dwl) * 2.d0

c
c Estimate minimum separation during the time interval, using interpolation
d0 = dx0*dx0 + dy0*dy0 + dz0*dz0
d1 = dx1*dx1 + dyl*dyl + dz1*dz1
call mce_min (d0,d1,d0t,d1t,h,d2min,tmin)
d2ce = max (rce(i), rce(j))
d2hit = rphys(i) + rphys(j)
d2ce = d2ce * d2ce
d2hit = d2hit * d2hit
d2near = d2hit * 4.d0

c
c If the minimum separation qualifies as an encounter or if a collision
c is in progress, store details
if ((d2min.le.d2ce.and.d0t*h.le.0.and.d1t*h.ge.0)
%   .or.(d2min.le.d2hit)) then
    nclo = nclo + 1
    if (nclo.gt.CMAX) then
230      open (23,file=outfile,status='old',access='append',
%         err=230)
%         write (23,'(/,2a,/,a)') mem(121)(1:1mem(121)),
%         mem(132)(1:1mem(132)),mem(82)(1:1mem(82))
%         close (23)
    else
        tclo(nclo) = tmin + time
        dclo(nclo) = sqrt (max(0.d0,d2min))

```

```

        iclo(nclo) = i
        jclo(nclo) = j
c
c Make sure the more massive body is listed first
        if (m(j).gt.m(i).and.j.le.nbig) then
            iclo(nclo) = j
            jclo(nclo) = i
        end if
c
c Make linear interpolation to get coordinates at time of closest approach
        tmp0 = 1.d0 + tmin*hml
        tmp1 = -tmin*hml
        ixvcl(1,nclo) = tmp0 * x0(1,i) + tmp1 * x1(1,i)
        ixvcl(2,nclo) = tmp0 * x0(2,i) + tmp1 * x1(2,i)
        ixvcl(3,nclo) = tmp0 * x0(3,i) + tmp1 * x1(3,i)
        ixvcl(4,nclo) = tmp0 * v0(1,i) + tmp1 * v1(1,i)
        ixvcl(5,nclo) = tmp0 * v0(2,i) + tmp1 * v1(2,i)
        ixvcl(6,nclo) = tmp0 * v0(3,i) + tmp1 * v1(3,i)
        jxvcl(1,nclo) = tmp0 * x0(1,j) + tmp1 * x1(1,j)
        jxvcl(2,nclo) = tmp0 * x0(2,j) + tmp1 * x1(2,j)
        jxvcl(3,nclo) = tmp0 * x0(3,j) + tmp1 * x1(3,j)
        jxvcl(4,nclo) = tmp0 * v0(1,j) + tmp1 * v1(1,j)
        jxvcl(5,nclo) = tmp0 * v0(2,j) + tmp1 * v1(2,j)
        jxvcl(6,nclo) = tmp0 * v0(3,j) + tmp1 * v1(3,j)
    end if
end if
c
c Check for a near miss or collision
        if (d2min.le.d2near) then
            nhit = nhit + 1
            ihit(nhit) = i
            jhit(nhit) = j
            thit(nhit) = tmin + time
            dhit(nhit) = sqrt(d2min)
            chit(nhit) = -1
            if (d2min.le.d2hit) chit(nhit) = 1
        end if
c
c Make sure the more massive body is listed first
        if (m(jhit(nhit)).gt.m(ihit(nhit)).and.j.le.nbig) then
            ihit(nhit) = j
            jhit(nhit) = i
        end if
c
c Is this the collision closest to the start of the time step?
        if ((tmin-thit1)*h.lt.0) then
            thit1 = tmin
            nowflag = 0
            if (d1.le.d2hit) nowflag = 1
        end if
    end if
end if
c
c Move on to the next pair of objects
end do
end do
c
c-----
c
        return
    end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_ACSH.FOR      (ErikSoft  2 March 1999)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates inverse hyperbolic cosine of an angle X (in radians).
c
c-----

```



```

c
c      function mco_acsh (x)
c
c      implicit none
c
c      Input/Output
c      real*8 x,mco_acsh
c
c-----
c
c      if (x.ge.1.d0) then
c        mco_acsh = log (x + sqrt(x*x - 1.d0))
c      else
c        mco_acsh = 0.d0
c      end if
c
c-----
c
c      return
c      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_B2H.FOR      (ErikSoft      2 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      Author: John E. Chambers
c
c      Converts barycentric coordinates to coordinates with respect to the central
c      body.
c
c-----
c
c      subroutine mco_b2h (time,jcen,nbod,nbig,h,m,x,v,xh,vh,ngf,ngflag,
c      % opt)
c
c      implicit none
c
c      Input/Output
c      integer nbod,nbig,ngflag,opt(8)
c      real*8 time,jcen(3),h,m(nbod),x(3,nbod),v(3,nbod),xh(3,nbod)
c      real*8 vh(3,nbod),ngf(4,nbod)
c
c      Local
c      integer j
c
c-----
c
c      do j = 2, nbod
c        xh(1,j) = x(1,j) - x(1,1)
c        xh(2,j) = x(2,j) - x(2,1)
c        xh(3,j) = x(3,j) - x(3,1)
c        vh(1,j) = v(1,j) - v(1,1)
c        vh(2,j) = v(2,j) - v(2,1)
c        vh(3,j) = v(3,j) - v(3,1)
c      enddo
c
c-----
c
c      return
c      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_DH2H.FOR      (ErikSoft      2 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      Author: John E. Chambers
c
c      Converts democratic heliocentric coordinates to coordinates with respect

```

```

c to the central body.
c
c-----
c
c      subroutine mco_dh2h (time,jcen,nbod,nbig,h,m,x,v,xh,vh,ngf,ngflag,
c      % opt)
c
c      implicit none
c
c Input/Output
c      integer nbod,nbig,ngflag,opt(8)
c      real*8 time,jcen(3),h,m(nbod),x(3,nbod),v(3,nbod),xh(3,nbod)
c      real*8 vh(3,nbod),ngf(4,nbod)
c
c Local
c      integer j
c      real*8 mvsum(3),temp
c
c-----
c
c      mvsum(1) = 0.d0
c      mvsum(2) = 0.d0
c      mvsum(3) = 0.d0
c
c      do j = 2, nbod
c          xh(1,j) = x(1,j)
c          xh(2,j) = x(2,j)
c          xh(3,j) = x(3,j)
c          mvsum(1) = mvsum(1) + m(j) * v(1,j)
c          mvsum(2) = mvsum(2) + m(j) * v(2,j)
c          mvsum(3) = mvsum(3) + m(j) * v(3,j)
c      end do
c
c      temp = 1.d0 / m(1)
c      mvsum(1) = temp * mvsum(1)
c      mvsum(2) = temp * mvsum(2)
c      mvsum(3) = temp * mvsum(3)
c
c      do j = 2, nbod
c          vh(1,j) = v(1,j) + mvsum(1)
c          vh(2,j) = v(2,j) + mvsum(2)
c          vh(3,j) = v(3,j) + mvsum(3)
c      end do
c
c-----
c
c      return
c      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_IDEN.FOR      (ErikSoft   2 November 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Makes a new copy of a set of coordinates.
c
c-----
c
c      subroutine mco_iden (time,jcen,nbod,nbig,h,m,xh,vh,x,v,ngf,ngflag,
c      % opt)
c
c      implicit none
c
c Input/Output
c      integer nbod,nbig,ngflag,opt(8)
c      real*8 time,jcen(3),h,m(nbod),x(3,nbod),v(3,nbod),xh(3,nbod)
c      real*8 vh(3,nbod),ngf(4,nbod)
c
c Local

```

```

integer j
c
c-----
c
do j = 1, nbod
  x(1,j) = xh(1,j)
  x(2,j) = xh(2,j)
  x(3,j) = xh(3,j)
  v(1,j) = vh(1,j)
  v(2,j) = vh(2,j)
  v(3,j) = vh(3,j)
enddo
c
c-----
c
return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_MVS2H.FOR      (ErikSoft   28 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Applies a symplectic corrector, which converts coordinates for a second-
c order mixed-variable symplectic integrator to ones with respect to the
c central body.
c
c-----
c
subroutine mco_mvs2h (time,jcen,nbod,nbig,h,m,x,v,xh,vh,ngf,
% ngflag,opt)
c
implicit none
include 'mercury.inc'
c
c Input/Output
integer nbod,nbig,ngflag,opt(8)
real*8 time,jcen(3),h,m(nbod),x(3,nbod),v(3,nbod),xh(3,nbod)
real*8 vh(3,nbod),ngf(4,nbod)
c
c Local
integer j,k,iflag,stat(NMAX)
real*8 minside,msofar,gm(NMAX),aj(3,NMAX),vj(3,NMAX)
real*8 ha(2),hb(2),rt10,angf(3,NMAX),ausr(3,NMAX)
c
c-----
c
rt10 = sqrt(10.d0)
ha(1) = h * rt10 * 3.d0 / 10.d0
hb(1) = -h * rt10 / 72.d0
ha(2) = h * rt10 / 5.d0
hb(2) = h * rt10 / 24.d0
do j = 2, nbod
  angf(1,j) = 0.d0
  angf(2,j) = 0.d0
  angf(3,j) = 0.d0
  ausr(1,j) = 0.d0
  ausr(2,j) = 0.d0
  ausr(3,j) = 0.d0
end do
call mco_iden (time,jcen,nbod,nbig,h,m,x,v,xh,vh,ngf,ngflag,opt)
c
c Calculate effective central masses for Kepler drifts
minside = m(1)
do j = 2, nbig
  msofar = minside + m(j)
  gm(j) = m(1) * msofar / minside
  minside = msofar
end do

```

```

c
c Two step corrector
  do k = 1, 2
c
c Advance Keplerian Hamiltonian (Jacobi/helio coords for Big/Small bodies)
  call mco_h2j(time,jcen,nbig,nbig,h,m,xh,vh,xj,vj,ngf,ngflag,opt)
  do j = 2, nbig
    iflag = 0
    call drift_one (gm(j),xj(1,j),xj(2,j),xj(3,j),vj(1,j),
%      vj(2,j),vj(3,j),ha(k),iflag)
  end do
  do j = nbig + 1, nbod
    iflag = 0
    call drift_one (m(1),xh(1,j),xh(2,j),xh(3,j),vh(1,j),vh(2,j),
%      vh(3,j),ha(k),iflag)
  end do
c
c Advance Interaction Hamiltonian
  call mco_j2h(time,jcen,nbig,nbig,h,m,xj,vj,xh,vh,ngf,ngflag,opt)
  call mfo_mvs (jcen,nbod,nbig,m,xh,xj,a,stat)
c
c If required, apply non-gravitational and user-defined forces
  if (opt(8).eq.1) call mfo_user (time,jcen,nbod,nbig,m,xh,vh,
%    ausr)
  if (ngflag.eq.1.or.ngflag.eq.3) call mfo_ngf (nbod,xh,vh,angf,
%    ngf)
c
  do j = 2, nbod
    vh(1,j) = vh(1,j) - hb(k) * (angf(1,j) + ausr(1,j) + a(1,j))
    vh(2,j) = vh(2,j) - hb(k) * (angf(2,j) + ausr(2,j) + a(2,j))
    vh(3,j) = vh(3,j) - hb(k) * (angf(3,j) + ausr(3,j) + a(3,j))
  end do
c
c Advance Keplerian Hamiltonian (Jacobi/helio coords for Big/Small bodies)
  call mco_h2j(time,jcen,nbig,nbig,h,m,xh,vh,xj,vj,ngf,ngflag,opt)
  do j = 2, nbig
    iflag = 0
    call drift_one (gm(j),xj(1,j),xj(2,j),xj(3,j),vj(1,j),
%      vj(2,j),vj(3,j),-2.d0*ha(k),iflag)
  end do
  do j = nbig + 1, nbod
    iflag = 0
    call drift_one (m(1),xh(1,j),xh(2,j),xh(3,j),vh(1,j),vh(2,j),
%      vh(3,j),-2.d0*ha(k),iflag)
  end do
c
c Advance Interaction Hamiltonian
  call mco_j2h(time,jcen,nbig,nbig,h,m,xj,vj,xh,vh,ngf,ngflag,opt)
  call mfo_mvs (jcen,nbod,nbig,m,xh,xj,a,stat)
c
c If required, apply non-gravitational and user-defined forces
  if (opt(8).eq.1) call mfo_user (time,jcen,nbod,nbig,m,xh,vh,
%    ausr)
  if (ngflag.eq.1.or.ngflag.eq.3) call mfo_ngf (nbod,xh,vh,angf,
%    ngf)
c
  do j = 2, nbod
    vh(1,j) = vh(1,j) + hb(k) * (angf(1,j) + ausr(1,j) + a(1,j))
    vh(2,j) = vh(2,j) + hb(k) * (angf(2,j) + ausr(2,j) + a(2,j))
    vh(3,j) = vh(3,j) + hb(k) * (angf(3,j) + ausr(3,j) + a(3,j))
  end do
c
c Advance Keplerian Hamiltonian (Jacobi/helio coords for Big/Small bodies)
  call mco_h2j(time,jcen,nbig,nbig,h,m,xh,vh,xj,vj,ngf,ngflag,opt)
  do j = 2, nbig
    iflag = 0
    call drift_one (gm(j),xj(1,j),xj(2,j),xj(3,j),vj(1,j),
%      vj(2,j),vj(3,j),ha(k),iflag)
  end do
  do j = nbig + 1, nbod
    iflag = 0
    call drift_one (m(1),xh(1,j),xh(2,j),xh(3,j),vh(1,j),vh(2,j),

```

```

%      vh(3,j),ha(k),iflag)
      end do
      call mco_j2h(time,jcen,nbig,nbig,h,m,xj,vj,xh,vh,ngf,ngflag,opt)
      end do

c
c-----
c
      return
      end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_EL2X.FOR      (ErikSoft  7 July 1999)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates Cartesian coordinates and velocities given Keplerian orbital
c elements (for elliptical, parabolic or hyperbolic orbits).
c
c Based on a routine from Levison and Duncan's SWIFT integrator.
c
c  gm = grav const * (central + secondary mass)
c  q = perihelion distance
c  e = eccentricity
c  i = inclination          )
c  p = longitude of perihelion !!! ) in
c  n = longitude of ascending node ) radians
c  l = mean anomaly          )
c
c  x,y,z = Cartesian positions ( units the same as a )
c  u,v,w =      "      velocities ( units the same as sqrt(gm/a) )
c
c-----
c
      subroutine mco_el2x (gm,q,e,i,p,n,l,x,y,z,u,v,w)
c
      implicit none
      include 'mercury.inc'

c Input/Output
      real*8 gm,q,e,i,p,n,l,x,y,z,u,v,w

c Local
      real*8 g,a,ci,si,cn,sn,cg,sg,ce,se,romes,temp
      real*8 z1,z2,z3,z4,d11,d12,d13,d21,d22,d23
      real*8 mco_kep, orbel_fhybrid, orbel_zget

c-----
c
c Change from longitude of perihelion to argument of perihelion
      g = p - n

c
c Rotation factors
      call mco_sine (i,si,ci)
      call mco_sine (g,sg,cg)
      call mco_sine (n,sn,cn)
      z1 = cg * cn
      z2 = cg * sn
      z3 = sg * cn
      z4 = sg * sn
      d11 = z1 - z4*ci
      d12 = z2 + z3*ci
      d13 = sg * si
      d21 = -z3 - z2*ci
      d22 = -z4 + z1*ci
      d23 = cg * si

c
c Semi-major axis
      a = q / (1.d0 - e)
c

```

```

c Ellipse
  if (e.lt.1.d0) then
    romes = sqrt(1.d0 - e*e)
    temp = mco_kep(e,l)
    call mco_sine(temp,se,ce)
    z1 = a * (ce - e)
    z2 = a * romes * se
    temp = sqrt(gm/a) / (1.d0 - e*ce)
    z3 = -se * temp
    z4 = romes * ce * temp
  else
c Parabola
  if (e.eq.1.d0) then
    ce = orbel_zget(l)
    z1 = q * (1.d0 - ce*ce)
    z2 = 2.d0 * q * ce
    z4 = sqrt(2.d0*gm/q) / (1.d0 + ce*ce)
    z3 = -ce * z4
  else
c Hyperbola
    romes = sqrt(e*e - 1.d0)
    temp = orbel_fhybrid(e,l)
    call mco_sinh(temp,se,ce)
    z1 = a * (ce - e)
    z2 = -a * romes * se
    temp = sqrt(gm/abs(a)) / (e*ce - 1.d0)
    z3 = -se * temp
    z4 = romes * ce * temp
  end if
endif

c
  x = d11 * z1 + d21 * z2
  y = d12 * z1 + d22 * z2
  z = d13 * z1 + d23 * z2
  u = d11 * z3 + d21 * z4
  v = d12 * z3 + d22 * z4
  w = d13 * z3 + d23 * z4

c
c-----
c
  return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_H2B.FOR      (ErikSoft  2 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Converts coordinates with respect to the central body to barycentric
c coordinates.
c
c-----
c
  subroutine mco_h2b (time,jcen,nbod,nbig,h,m,xh,vh,x,v,ngf,ngflag,
%   opt)
c
c   implicit none
c
c Input/Output
  integer nbod,nbig,ngflag,opt(8)
  real*8 time,jcen(3),h,m(nbod),xh(3,nbod),vh(3,nbod),x(3,nbod)
  real*8 v(3,nbod),ngf(4,nbod)
c
c Local
  integer j
  real*8 mtot,temp
c
c-----
c

```

```

mtot = 0.d0
x(1,1) = 0.d0
x(2,1) = 0.d0
x(3,1) = 0.d0
v(1,1) = 0.d0
v(2,1) = 0.d0
v(3,1) = 0.d0

c
c Calculate coordinates and velocities of the central body
do j = 2, nbod
  mtot = mtot + m(j)
  x(1,1) = x(1,1) + m(j) * xh(1,j)
  x(2,1) = x(2,1) + m(j) * xh(2,j)
  x(3,1) = x(3,1) + m(j) * xh(3,j)
  v(1,1) = v(1,1) + m(j) * vh(1,j)
  v(2,1) = v(2,1) + m(j) * vh(2,j)
  v(3,1) = v(3,1) + m(j) * vh(3,j)
enddo

c
temp = -1.d0 / (mtot + m(1))
x(1,1) = temp * x(1,1)
x(2,1) = temp * x(2,1)
x(3,1) = temp * x(3,1)
v(1,1) = temp * v(1,1)
v(2,1) = temp * v(2,1)
v(3,1) = temp * v(3,1)

c
c Calculate the barycentric coordinates and velocities
do j = 2, nbod
  x(1,j) = xh(1,j) + x(1,1)
  x(2,j) = xh(2,j) + x(2,1)
  x(3,j) = xh(3,j) + x(3,1)
  v(1,j) = vh(1,j) + v(1,1)
  v(2,j) = vh(2,j) + v(2,1)
  v(3,j) = vh(3,j) + v(3,1)
enddo

c
c -----
c
c return
c end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_H2MVS.FOR      (ErikSoft  28 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Applies an inverse symplectic corrector, which converts coordinates with
c respect to the central body to integrator coordinates for a second-order
c mixed-variable symplectic integrator.
c
c -----
c
c      subroutine mco_h2mvs (time,jcen,nbod,nbig,h,m,xh,vh,x,v,ngf,
c      % ngflag,opt)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod,nbig,ngflag,opt(8)
c      real*8 time,jcen(3),h,m(nbod),xh(3,nbod),vh(3,nbod),x(3,nbod)
c      real*8 v(3,nbod),ngf(4,nbod)
c
c Local
c      integer j,k,iflag,stat(NMAX)
c      real*8 minside,msofar,gm(NMAX),a(3,NMAX),xj(3,NMAX),vj(3,NMAX)
c      real*8 ha(2),hb(2),rt10,angf(3,NMAX),ausr(3,NMAX)
c
c

```

```

c-----
c
      rt10 = sqrt(10.d0)
      ha(1) = -h * rt10 / 5.d0
      hb(1) = -h * rt10 / 24.d0
      ha(2) = -h * rt10 * 3.d0 / 10.d0
      hb(2) = h * rt10 / 72.d0
      do j = 2, nbod
         angf(1,j) = 0.d0
         angf(2,j) = 0.d0
         angf(3,j) = 0.d0
         ausr(1,j) = 0.d0
         ausr(2,j) = 0.d0
         ausr(3,j) = 0.d0
      end do
      call mco_iden (time,jcen,nbod,nbig,h,m,xh,vh,x,v,ngf,ngflag,opt)
c
c Calculate effective central masses for Kepler drifts
      minside = m(1)
      do j = 2, nbig
         msofar = minside + m(j)
         gm(j) = m(1) * msofar / minside
         minside = msofar
      end do
c
      do k = 1, 2
c
c Advance Keplerian Hamiltonian (Jacobi/helio coords for Big/Small bodies)
      call mco_h2j (time,jcen,nbig,nbig,h,m,x,v,xj,vj,ngf,ngflag,opt)
      do j = 2, nbig
         iflag = 0
         call drift_one (gm(j),xj(1,j),xj(2,j),xj(3,j),vj(1,j),
%          vj(2,j),vj(3,j),ha(k),iflag)
      end do
      do j = nbig + 1, nbod
         iflag = 0
         call drift_one (m(1),x(1,j),x(2,j),x(3,j),v(1,j),v(2,j),
%          v(3,j),ha(k),iflag)
      end do
c
c Advance Interaction Hamiltonian
      call mco_j2h (time,jcen,nbig,nbig,h,m,xj,vj,x,v,ngf,ngflag,opt)
      call mfo_mvs (jcen,nbod,nbig,m,x,xj,a,stat)
c
c If required, apply non-gravitational and user-defined forces
      if (opt(8).eq.1) call mfo_user (time,jcen,nbod,nbig,m,x,v,ausr)
      if (ngflag.eq.1.or.ngflag.eq.3) call mfo_ngf (nbod,x,v,angf,ngf)
c
      do j = 2, nbod
         v(1,j) = v(1,j) + hb(k) * (angf(1,j) + ausr(1,j) + a(1,j))
         v(2,j) = v(2,j) + hb(k) * (angf(2,j) + ausr(2,j) + a(2,j))
         v(3,j) = v(3,j) + hb(k) * (angf(3,j) + ausr(3,j) + a(3,j))
      end do
c
c Advance Keplerian Hamiltonian (Jacobi/helio coords for Big/Small bodies)
      call mco_h2j (time,jcen,nbig,nbig,h,m,x,v,xj,vj,ngf,ngflag,opt)
      do j = 2, nbig
         iflag = 0
         call drift_one (gm(j),xj(1,j),xj(2,j),xj(3,j),vj(1,j),
%          vj(2,j),vj(3,j),-2.d0*ha(k),iflag)
      end do
      do j = nbig + 1, nbod
         iflag = 0
         call drift_one (m(1),x(1,j),x(2,j),x(3,j),v(1,j),v(2,j),
%          v(3,j),-2.d0*ha(k),iflag)
      end do
c
c Advance Interaction Hamiltonian
      call mco_j2h (time,jcen,nbig,nbig,h,m,xj,vj,x,v,ngf,ngflag,opt)
      call mfo_mvs (jcen,nbod,nbig,m,x,xj,a,stat)
c
c If required, apply non-gravitational and user-defined forces

```



```

        if (opt(8).eq.1) call mfo_user (time,jcen,nbod,nbig,m,x,v,ausr)
        if (ngflag.eq.1.or.ngflag.eq.3) call mfo_ngf (nbod,x,v,angf,ngf)
c
        do j = 2, nbod
            v(1,j) = v(1,j) - hb(k) * (angf(1,j) + ausr(1,j) + a(1,j))
            v(2,j) = v(2,j) - hb(k) * (angf(2,j) + ausr(2,j) + a(2,j))
            v(3,j) = v(3,j) - hb(k) * (angf(3,j) + ausr(3,j) + a(3,j))
        end do
c
c Advance Keplerian Hamiltonian (Jacobi/helio coords for Big/Small bodies)
call mco_h2j (time,jcen,nbig,nbig,h,m,x,v,xj,vj,ngf,ngflag,opt)
do j = 2, nbig
    iflag = 0
    call drift_one (gm(j),xj(1,j),xj(2,j),xj(3,j),vj(1,j),
%       vj(2,j),vj(3,j),ha(k),iflag)
end do
do j = nbig + 1, nbod
    iflag = 0
    call drift_one (m(1),x(1,j),x(2,j),x(3,j),v(1,j),v(2,j),
%       v(3,j),ha(k),iflag)
end do
call mco_j2h (time,jcen,nbig,nbig,h,m,xj,vj,x,v,ngf,ngflag,opt)
end do
c
c-----
c
return
end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_H2DH.FOR      (ErikSoft   2 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Convert coordinates with respect to the central body to democratic
c heliocentric coordinates.
c
c-----
c
subroutine mco_h2dh (time,jcen,nbod,nbig,h,m,xh,vh,x,v,ngf,ngflag,
% opt)
c
implicit none
c
c Input/Output
integer nbod,nbig,ngflag,opt(8)
real*8 time,jcen(3),h,m(nbod),xh(3,nbod),vh(3,nbod),x(3,nbod)
real*8 v(3,nbod),ngf(4,nbod)
c
c Local
integer j
real*8 mtot,temp,mvsum(3)
c
c-----
c
mtot = 0.d0
mvsum(1) = 0.d0
mvsum(2) = 0.d0
mvsum(3) = 0.d0
c
do j = 2, nbod
    x(1,j) = xh(1,j)
    x(2,j) = xh(2,j)
    x(3,j) = xh(3,j)
    mtot = mtot + m(j)
    mvsum(1) = mvsum(1) + m(j) * vh(1,j)
    mvsum(2) = mvsum(2) + m(j) * vh(2,j)
    mvsum(3) = mvsum(3) + m(j) * vh(3,j)
end do

```

```

C
    temp = 1.d0 / (m(1) + mtot)
C
    mvsum(1) = temp * mvsum(1)
    mvsum(2) = temp * mvsum(2)
    mvsum(3) = temp * mvsum(3)
C
    do j = 2, nbod
        v(1,j) = vh(1,j) - mvsum(1)
        v(2,j) = vh(2,j) - mvsum(2)
        v(3,j) = vh(3,j) - mvsum(3)
    end do
C
C-----
C
    return
end
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C      MCO_H2J.FOR      (ErikSoft   2 March 2001)
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C Author: John E. Chambers
C
C Converts coordinates with respect to the central body to Jacobi coordinates.
C
C N.B. The coordinates respect to the central body for the small bodies
C == are assumed to be equal to their Jacobi coordinates.
C
C-----
C
    subroutine mco_h2j (time,jcen,nbod,nbig,h,m,xh,vh,x,v,ngf,ngflag,
% opt)
C
    implicit none
C
C Input/Output
    integer nbod,nbig,ngflag,opt(8)
    real*8 time,jcen(3),h,m(nbig),xh(3,nbig),vh(3,nbig),x(3,nbig)
    real*8 v(3,nbig),ngf(4,nbod)
C
C Local
    integer j
    real*8 mtot, mx, my, mz, mu, mv, mw, temp
C
C-----C
    mtot = m(2)
    x(1,2) = xh(1,2)
    x(2,2) = xh(2,2)
    x(3,2) = xh(3,2)
    v(1,2) = vh(1,2)
    v(2,2) = vh(2,2)
    v(3,2) = vh(3,2)
    mx = m(2) * xh(1,2)
    my = m(2) * xh(2,2)
    mz = m(2) * xh(3,2)
    mu = m(2) * vh(1,2)
    mv = m(2) * vh(2,2)
    mw = m(2) * vh(3,2)
C
    do j = 3, nbig - 1
        temp = 1.d0 / (mtot + m(1))
        mtot = mtot + m(j)
        x(1,j) = xh(1,j) - temp * mx
        x(2,j) = xh(2,j) - temp * my
        x(3,j) = xh(3,j) - temp * mz
        v(1,j) = vh(1,j) - temp * mu
        v(2,j) = vh(2,j) - temp * mv
        v(3,j) = vh(3,j) - temp * mw
        mx = mx + m(j) * xh(1,j)

```

```

my = my + m(j) * xh(2,j)
mz = mz + m(j) * xh(3,j)
mu = mu + m(j) * vh(1,j)
mv = mv + m(j) * vh(2,j)
mw = mw + m(j) * vh(3,j)
enddo

c
if (nbig.gt.2) then
  temp = 1.d0 / (mtot + m(1))
  x(1,nbig) = xh(1,nbig) - temp * mx
  x(2,nbig) = xh(2,nbig) - temp * my
  x(3,nbig) = xh(3,nbig) - temp * mz
  v(1,nbig) = vh(1,nbig) - temp * mu
  v(2,nbig) = vh(2,nbig) - temp * mv
  v(3,nbig) = vh(3,nbig) - temp * mw
end if

c
do j = nbig + 1, nbod
  x(1,j) = xh(1,j)
  x(2,j) = xh(2,j)
  x(3,j) = xh(3,j)
  v(1,j) = vh(1,j)
  v(2,j) = vh(2,j)
  v(3,j) = vh(3,j)
end do

c
c-----
c
return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_J2H.FOR      (ErikSoft      2 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Converts Jacobi coordinates to coordinates with respect to the central
c body.
c
c N.B. The Jacobi coordinates of the small bodies are assumed to be equal
c == to their coordinates with respect to the central body.
c
c-----
c
  subroutine mco_j2h (time,jcen,nbod,nbig,h,m,x,v,xh,vh,ngf,ngflag,
%   opt)
c
  implicit none
c
c Input/Output
  integer nbod,nbig,ngflag,opt(8)
  real*8 time,jcen(3),h,m(nbod),x(3,nbod),v(3,nbod),xh(3,nbod)
  real*8 vh(3,nbod),ngf(4,nbod)
c
c Local
  integer j
  real*8 mtot, mx, my, mz, mu, mv, mw, temp
c
c-----
c
  xh(1,2) = x(1,2)
  xh(2,2) = x(2,2)
  xh(3,2) = x(3,2)
  vh(1,2) = v(1,2)
  vh(2,2) = v(2,2)
  vh(3,2) = v(3,2)
  mtot = m(2)
  temp = m(2) / (mtot + m(1))
  mx = temp * x(1,2)

```

```

my = temp * x(2,2)
mz = temp * x(3,2)
mu = temp * v(1,2)
mv = temp * v(2,2)
mw = temp * v(3,2)
C
do j = 3, nbig - 1
  xh(1,j) = x(1,j) + mx
  xh(2,j) = x(2,j) + my
  xh(3,j) = x(3,j) + mz
  vh(1,j) = v(1,j) + mu
  vh(2,j) = v(2,j) + mv
  vh(3,j) = v(3,j) + mw
  mtot = mtot + m(j)
  temp = m(j) / (mtot + m(1))
  mx = mx + temp * x(1,j)
  my = my + temp * x(2,j)
  mz = mz + temp * x(3,j)
  mu = mu + temp * v(1,j)
  mv = mv + temp * v(2,j)
  mw = mw + temp * v(3,j)
enddo
C
if (nbig.gt.2) then
  xh(1,nbig) = x(1,nbig) + mx
  xh(2,nbig) = x(2,nbig) + my
  xh(3,nbig) = x(3,nbig) + mz
  vh(1,nbig) = v(1,nbig) + mu
  vh(2,nbig) = v(2,nbig) + mv
  vh(3,nbig) = v(3,nbig) + mw
end if
C
do j = nbig + 1, nbod
  xh(1,j) = x(1,j)
  xh(2,j) = x(2,j)
  xh(3,j) = x(3,j)
  vh(1,j) = v(1,j)
  vh(2,j) = v(2,j)
  vh(3,j) = v(3,j)
end do
C
C-----
C
return
end
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C      MCO_KEP.FOR      (ErikSoft  7 July 1999)
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C Author: John E. Chambers
C
C Solves Kepler's equation for eccentricities less than one.
C Algorithm from A. Nijenhuis (1991) Cel. Mech. Dyn. Astron. 51, 319-330.
C
C e = eccentricity
C l = mean anomaly      (radians)
C u = eccentric anomaly (      )
C
C-----
C
function mco_kep (e,oldl)
implicit none
C
C Input/Outout
real*8 oldl,e,mco_kep
C
C Local
real*8 l,pi,twopi,piby2,u1,u2,ome,sign
real*8 x,x2,sn,dsn,z1,z2,z3,f0,f1,f2,f3

```

```

      real*8 p,q,p2,ss,cc
      logical flag,big,bigg
c
c-----
c
      pi = 3.141592653589793d0
      twopi = 2.d0 * pi
      piby2 = .5d0 * pi
c
c Reduce mean anomaly to lie in the range 0 < l < pi
      if (oldl.ge.0) then
        l = mod(oldl, twopi)
      else
        l = mod(oldl, twopi) + twopi
      end if
      sign = 1.d0
      if (l.gt.pi) then
        l = twopi - l
        sign = -1.d0
      end if
c
      ome = 1.d0 - e
c
      if (l.ge..45d0.or.e.lt..55d0) then
c Regions A,B or C in Nijenhuis
c-----
c
c Rough starting value for eccentric anomaly
      if (l.lt.ome) then
        ul = ome
      else
        if (l.gt.(pi-1.d0-e)) then
          ul = (l+e*pi)/(1.d0+e)
        else
          ul = l + e
        end if
      end if
c
c Improved value using Halley's method
      flag = ul.gt.piby2
      if (flag) then
        x = pi - ul
      else
        x = ul
      end if
      x2 = x*x
      sn = x*(1.d0 + x2*(-.16605 + x2*.00761) )
      dsn = 1.d0 + x2*(-.49815 + x2*.03805)
      if (flag) dsn = -dsn
      f2 = e*sn
      f0 = ul - f2 - l
      f1 = 1.d0 - e*dsn
      u2 = ul - f0/(f1 - .5d0*f0*f2/f1)
    else
c
c Region D in Nijenhuis
c-----
c
c Rough starting value for eccentric anomaly
      z1 = 4.d0*e + .5d0
      p = ome / z1
      q = .5d0 * l / z1
      p2 = p*p
      z2 = exp( log( dsqrt( p2*p + q*q ) + q )/1.5 )
      ul = 2.d0*q / ( z2 + p + p2/z2 )
c
c Improved value using Newton's method
      z2 = ul*ul
      z3 = z2*z2
      u2 = ul - .075d0*ul*z3 / (ome + z1*z2 + .375d0*z3)
      u2 = 1 + e*u2*( 3.d0 - 4.d0*u2*u2 )

```

```

        end if
C
C Accurate value using 3rd-order version of Newton's method
C N.B. Keep cos(u2) rather than sqrt( 1-sin^2(u2) ) to maintain accuracy!
C
C First get accurate values for u2 - sin(u2) and 1 - cos(u2)
      bigg = (u2.gt.piby2)
      if (bigg) then
        z3 = pi - u2
      else
        z3 = u2
      end if
C
      big = (z3.gt.(.5d0*piby2))
      if (big) then
        x = pi - z3
      else
        x = z3
      end if
C
      x2 = x*x
      ss = 1.d0
      cc = 1.d0
C
      ss = x*x2/6.*(1. - x2/20.*(1. - x2/42.*(1. - x2/72.*(1. -
%      x2/110.*(1. - x2/156.*(1. - x2/210.*(1. - x2/272.))))))
      cc = x2/2.*(1. - x2/12.*(1. - x2/30.*(1. - x2/56.*(1. -
%      x2/ 90.*(1. - x2/132.*(1. - x2/182.*(1. - x2/240.*(1. -
%      x2/306.))))))
C
      if (big) then
        z1 = cc + z3 - 1.d0
        z2 = ss + z3 + 1.d0 - pi
      else
        z1 = ss
        z2 = cc
      end if
C
      if (bigg) then
        z1 = 2.d0*u2 + z1 - pi
        z2 = 2.d0 - z2
      end if
C
      f0 = 1 - u2*ome - e*z1
      f1 = ome + e*z2
      f2 = .5d0*e*(u2-z1)
      f3 = e/6.d0*(1.d0-z2)
      z1 = f0/f1
      z2 = f0/(f2*z1+f1)
      mco_kep = sign*( u2 + f0/((f3*z1+f2)*z2+f1) )
C
C-----
C
      return
      end
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C      MCO_SINE.FOR      (ErikSoft  17 April 1997)
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C Author: John E. Chambers
C
C Calculates sin and cos of an angle X (in radians).
C
C-----
C
      subroutine mco_sine (x,sx,cx)
C
      implicit none

```

```

c Input/Output
  real*8 x,sx,cx
c
c Local
  real*8 pi,twopi
c-----
c
  pi = 3.141592653589793d0
  twopi = 2.d0 * pi
c
  if (x.gt.0) then
    x = mod(x,twopi)
  else
    x = mod(x,twopi) + twopi
  end if
c
  cx = cos(x)
c
  if (x.gt.pi) then
    sx = -sqrt(1.d0 - cx*cx)
  else
    sx = sqrt(1.d0 - cx*cx)
  end if
c-----
c
  return
end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_SINH.FOR      (ErikSoft  12 June 1998)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Calculates sinh and cosh of an angle X (in radians)
c-----
c
  subroutine mco_sinh (x,sx,cx)
c
  implicit none
c
c Input/Output
  real*8 x,sx,cx
c-----
c
  sx = sinh(x)
  cx = sqrt (1.d0 + sx*sx)
c-----
c
  return
end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MCO_X2A.FOR      (ErikSoft   4 October 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates an object's orbital semi-major axis given its Cartesian coords.
c-----
c
  subroutine mco_x2a (gm,x,y,z,u,v,w,a,r,v2)
c
  implicit none

```

```

C
C Input/Output
C      real*8 gm,x,y,z,u,v,w,a,r,v2
C
C-----
C
C      r = sqrt(x * x + y * y + z * z)
C      v2 =      u * u + v * v + w * w
C      a = gm * r / (2.d0 * gm - r * v2)
C
C-----
C
C      return
C      end
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C      MCO_X2OV.FOR      (ErikSoft   20 February 2001)
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C Author: John E. Chambers
C
C Calculates output variables for an object given its coordinates and
C velocities. The output variables are:
C   r = the radial distance
C   theta = polar angle
C   phi = azimuthal angle
C   fv = 1 / [1 + 2(ke/be)^2], where be and ke are the object's binding and
C           kinetic energies. (Note that 0 < fv < 1).
C   vtheta = polar angle of velocity vector
C   vphi = azimuthal angle of the velocity vector
C
C-----
C
C      subroutine mco_x2ov (rcen,rmax,mcen,m,x,y,z,u,v,w,fr,theta,phi,fv,
C      % vtheta,vphi)
C
C      implicit none
C      include 'mercury.inc'
C
C Input/Output
C      real*8 rcen,rmax,mcen,m,x,y,z,u,v,w,fr,theta,phi,fv,vtheta,vphi
C
C Local
C      real*8 r,v2,v1,be,ke,temp
C
C-----
C
C      r = sqrt(x*x + y*y + z*z)
C      v2 =      u*u + v*v + w*w
C      v1 = sqrt(v2)
C      be = (mcen + m) / r
C      ke = .5d0 * v2
C
C      fr = log10 (min(max(r, rcen), rmax) / rcen)
C      temp = ke / be
C      fv = 1.d0 / (1.d0 + 2.d0*temp*temp)
C
C      theta = mod (acos (z / r) + TWOPI, TWOPI)
C      vtheta = mod (acos (w / v1) + TWOPI, TWOPI)
C      phi = mod (atan2 (y, x) + TWOPI, TWOPI)
C      vphi = mod (atan2 (v, u) + TWOPI, TWOPI)
C
C-----
C
C      return
C      end
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C      MCO_X2EL.FOR      (ErikSoft   23 January 2001)

```



```

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates Keplerian orbital elements given relative coordinates and
c velocities, and GM = G times the sum of the masses.
c
c The elements are: q = perihelion distance
c                   e = eccentricity
c                   i = inclination
c                   p = longitude of perihelion (NOT argument of perihelion!!)
c                   n = longitude of ascending node
c                   l = mean anomaly (or mean longitude if e < 1.e-8)
c
c-----
c
c      subroutine mco_x2el (gm,x,y,z,u,v,w,q,e,i,p,n,l)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      real*8 gm,q,e,i,p,n,l,x,y,z,u,v,w
c
c Local
c      real*8 hx,hy,hz,h2,h,v2,r,rv,s,true
c      real*8 ci,to,temp,tmp2,bige,f,cf,ce
c
c-----
c
c      hx = y * w - z * v
c      hy = z * u - x * w
c      hz = x * v - y * u
c      h2 = hx*hx + hy*hy + hz*hz
c      v2 = u * u + v * v + w * w
c      rv = x * u + y * v + z * w
c      r = sqrt(x*x + y*y + z*z)
c      h = sqrt(h2)
c      s = h2 / gm
c
c
c Inclination and node
c      ci = hz / h
c      if (abs(ci).lt.1) then
c          i = acos (ci)
c          n = atan2 (hx,-hy)
c          if (n.lt.0) n = n + TWOPI
c      else
c          if (ci.gt.0) i = 0.d0
c          if (ci.lt.0) i = PI
c          n = 0.d0
c      end if
c
c Eccentricity and perihelion distance
c      temp = 1.d0 + s * (v2 / gm - 2.d0 / r)
c      if (temp.le.0) then
c          e = 0.d0
c      else
c          e = sqrt (temp)
c      end if
c      q = s / (1.d0 + e)
c
c
c True longitude
c      if (hy.ne.0) then
c          to = -hx/hy
c          temp = (1.d0 - ci) * to
c          tmp2 = to * to
c          true = atan2((y*(1.d0+tmp2*ci)-x*temp),(x*(tmp2+ci)-y*temp))
c      else
c          true = atan2(y * ci, x)
c      end if
c      if (ci.lt.0) true = true + PI

```

```

c
    if (e.lt.3.d-8) then
        p = 0.d0
        l = true
    else
        ce = (v2*r - gm) / (e*gm)
c
c Mean anomaly for ellipse
    if (e.lt.1) then
        if (abs(ce).gt.1) ce = sign(1.d0,ce)
        bige = acos(ce)
        if (rv.lt.0) bige = TWOPI - bige
        l = bige - e*sin(bige)
    else
c
c Mean anomaly for hyperbola
        if (ce.lt.1) ce = 1.d0
        bige = log( ce + sqrt(ce*ce-1.d0) )
        if (rv.lt.0) bige = - bige
        l = e*sinh(bige) - bige
    end if
c
c Longitude of perihelion
    cf = (s - r) / (e*r)
    if (abs(cf).gt.1) cf = sign(1.d0,cf)
    f = acos(cf)
    if (rv.lt.0) f = TWOPI - f
    p = true - f
    p = mod (p + TWOPI + TWOPI, TWOPI)
end if
c
    if (l.lt.0) l = l + TWOPI
    if (l.gt.TWOPI) l = mod (l, TWOPI)
c
c-----
c
    return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MDT_BSl.FOR      (ErikSoft    2 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Integrates NBOD bodies (of which NBIG are Big) for one timestep H0
c using the Bulirsch-Stoer method. The accelerations are calculated using the
c subroutine FORCE. The accuracy of the step is approximately determined
c by the tolerance parameter TOL.
c
c N.B. Input/output must be in coordinates with respect to the central body.
c ==
c
c-----
c
    subroutine mdt_bsl (time,h0,hdid,tol,jcen,nbod,nbig,mass,x0,v0,s,
%   rphys,rcrit,ngf,stat,dtflag,ngflag,opt,nce,ice,jce,force)
c
    implicit none
    include 'mercury.inc'
c
    real*8 SHRINK,GROW
    parameter (SHRINK=.55d0,GROW=1.3d0)
c
c Input/Output
    integer nbod, nbig, opt(8), stat(nbod), dtflag, ngflag
    integer nce, ice(nce), jce(nce)
    real*8 time,h0,hdid,tol,jcen(3),mass(nbod),x0(3,nbod),v0(3,nbod)
    real*8 s(3,nbod),ngf(4,nbod),rphys(nbod),rcrit(nbod)
    external force

```

```

c
c Local
  integer j, j1, k, n
  real*8 tmp0,tmp1,tmp2,errmax,tol2,h,hx2,h2(8)
  real*8 x(3,NMAX),v(3,NMAX),xend(3,NMAX),vend(3,NMAX)
  real*8 a(3,NMAX),a0(3,NMAX),d(6,NMAX,8),xscal(NMAX),vscal(NMAX)

c
c-----
c
  tol2 = tol * tol

c
c Calculate arrays used to scale the relative error (R^2 for position and
c V^2 for velocity).
  do k = 2, nbod
    tmp1 = x0(1,k)*x0(1,k) + x0(2,k)*x0(2,k) + x0(3,k)*x0(3,k)
    tmp2 = v0(1,k)*v0(1,k) + v0(2,k)*v0(2,k) + v0(3,k)*v0(3,k)
    xscal(k) = 1.d0 / tmp1
    vscal(k) = 1.d0 / tmp2
  end do

c
c Calculate accelerations at the start of the step
  call force (time,jcen,nbod,nbig,mass,x0,v0,s,rcrit,a0,stat,ngf,
    % ngflag,opt,nce,ice,jce)

c
100 continue
c
c For each value of N, do a modified-midpoint integration with 2N substeps
  do n = 1, 8
    h = h0 / (2.d0 * float(n))
    h2(n) = .25d0 / (n*n)
    hx2 = h * 2.d0

c
    do k = 2, nbod
      x(1,k) = x0(1,k) + h*v0(1,k)
      x(2,k) = x0(2,k) + h*v0(2,k)
      x(3,k) = x0(3,k) + h*v0(3,k)
      v(1,k) = v0(1,k) + h*a0(1,k)
      v(2,k) = v0(2,k) + h*a0(2,k)
      v(3,k) = v0(3,k) + h*a0(3,k)
    end do
    call force (time,jcen,nbod,nbig,mass,x,v,s,rcrit,a,stat,ngf,
      % ngflag,opt,nce,ice,jce)
    do k = 2, nbod
      xend(1,k) = x0(1,k) + hx2*v(1,k)
      xend(2,k) = x0(2,k) + hx2*v(2,k)
      xend(3,k) = x0(3,k) + hx2*v(3,k)
      vend(1,k) = v0(1,k) + hx2*a(1,k)
      vend(2,k) = v0(2,k) + hx2*a(2,k)
      vend(3,k) = v0(3,k) + hx2*a(3,k)
    end do

c
    do j = 2, n
      call force (time,jcen,nbod,nbig,mass,xend,vend,s,rcrit,a,stat,
        % ngf,ngflag,opt,nce,ice,jce)
      do k = 2, nbod
        x(1,k) = x(1,k) + hx2*vend(1,k)
        x(2,k) = x(2,k) + hx2*vend(2,k)
        x(3,k) = x(3,k) + hx2*vend(3,k)
        v(1,k) = v(1,k) + hx2*a(1,k)
        v(2,k) = v(2,k) + hx2*a(2,k)
        v(3,k) = v(3,k) + hx2*a(3,k)
      end do
      call force (time,jcen,nbod,nbig,mass,x,v,s,rcrit,a,stat,ngf,
        % ngflag,opt,nce,ice,jce)
      do k = 2, nbod
        xend(1,k) = xend(1,k) + hx2*v(1,k)
        xend(2,k) = xend(2,k) + hx2*v(2,k)
        xend(3,k) = xend(3,k) + hx2*v(3,k)
        vend(1,k) = vend(1,k) + hx2*a(1,k)
        vend(2,k) = vend(2,k) + hx2*a(2,k)
        vend(3,k) = vend(3,k) + hx2*a(3,k)
      end do
    end do
  end do

```

```

        end do

c
    call force (time,jcen,nbod,nbig,mass,xend,vend,s,rcrit,a,stat,
%         ngf,ngflag,opt,nce,ice,jce)

c
    do k = 2, nbod
        d(1,k,n) = .5d0*(xend(1,k) + x(1,k) + h*vend(1,k))
        d(2,k,n) = .5d0*(xend(2,k) + x(2,k) + h*vend(2,k))
        d(3,k,n) = .5d0*(xend(3,k) + x(3,k) + h*vend(3,k))
        d(4,k,n) = .5d0*(vend(1,k) + v(1,k) + h*a(1,k))
        d(5,k,n) = .5d0*(vend(2,k) + v(2,k) + h*a(2,k))
        d(6,k,n) = .5d0*(vend(3,k) + v(3,k) + h*a(3,k))
    end do

c
c Update the D array, used for polynomial extrapolation
    do j = n - 1, 1, -1
        j1 = j + 1
        tmp0 = 1.d0 / (h2(j) - h2(n))
        tmp1 = tmp0 * h2(j1)
        tmp2 = tmp0 * h2(n)
        do k = 2, nbod
            d(1,k,j) = tmp1 * d(1,k,j1) - tmp2 * d(1,k,j)
            d(2,k,j) = tmp1 * d(2,k,j1) - tmp2 * d(2,k,j)
            d(3,k,j) = tmp1 * d(3,k,j1) - tmp2 * d(3,k,j)
            d(4,k,j) = tmp1 * d(4,k,j1) - tmp2 * d(4,k,j)
            d(5,k,j) = tmp1 * d(5,k,j1) - tmp2 * d(5,k,j)
            d(6,k,j) = tmp1 * d(6,k,j1) - tmp2 * d(6,k,j)
        end do
    end do

c
c After several integrations, test the relative error on extrapolated values
    if (n.gt.3) then
        errmax = 0.d0

c
c Maximum relative position and velocity errors (last D term added)
        do k = 2, nbod
            tmp1 = max( d(1,k,1)*d(1,k,1), d(2,k,1)*d(2,k,1),
%                 d(3,k,1)*d(3,k,1) )
            tmp2 = max( d(4,k,1)*d(4,k,1), d(5,k,1)*d(5,k,1),
%                 d(6,k,1)*d(6,k,1) )
            errmax = max(errmax, tmp1*xscal(k), tmp2*vscal(k))
        end do

c
c If error is smaller than TOL, update position and velocity arrays, and exit
        if (errmax.le.tol2) then
            do k = 2, nbod
                x0(1,k) = d(1,k,1)
                x0(2,k) = d(2,k,1)
                x0(3,k) = d(3,k,1)
                v0(1,k) = d(4,k,1)
                v0(2,k) = d(5,k,1)
                v0(3,k) = d(6,k,1)
            end do

c
            do j = 2, n
                do k = 2, nbod
                    x0(1,k) = x0(1,k) + d(1,k,j)
                    x0(2,k) = x0(2,k) + d(2,k,j)
                    x0(3,k) = x0(3,k) + d(3,k,j)
                    v0(1,k) = v0(1,k) + d(4,k,j)
                    v0(2,k) = v0(2,k) + d(5,k,j)
                    v0(3,k) = v0(3,k) + d(6,k,j)
                end do
            end do

c
c Save the actual stepsize used
            hdid = h0

c
c Recommend a new stepsize for the next call to this subroutine
            if (n.eq.8) h0 = h0 * SHRINK
            if (n.lt.7) h0 = h0 * GROW
            return

```

```

        end if
    end if
c
    end do
c
c
c If errors were too large, redo the step with half the previous step size.
    h0 = h0 * .5d0
    goto 100
c
c-----
c
    end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MDT_BS2.FOR      (ErikSoft      2 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Integrates NBOD bodies (of which NBIG are Big) for one timestep H0
c using the Bulirsch-Stoer method. The accelerations are calculated using the
c subroutine FORCE. The accuracy of the step is approximately determined
c by the tolerance parameter TOL.
c
c N.B. This version only works for conservative systems (i.e. force is a
c == function of position only) !!!! Hence, non-gravitational forces
c      and post-Newtonian corrections cannot be used.
c
c N.B. Input/output must be in coordinates with respect to the central body.
c ==
c
c-----
c
    subroutine mdt_bs2 (time,h0,hdid,tol,jcen,nbod,nbig,mass,x0,v0,s,
%      rphys,rcrit,ngf,stat,dtflag,ngflag,opt,nce,ice,jce,force)
c
    implicit none
    include 'mercury.inc'
c
    real*8 SHRINK,GROW
    parameter (SHRINK=.55d0,GROW=1.3d0)
c
c Input/Output
    integer nbod, nbig, opt(8), stat(nbod), dtflag, ngflag
    real*8 time,h0,hdid,tol,jcen(3),mass(nbod),x0(3,nbod),v0(3,nbod)
    real*8 s(3,nbod),ngf(4,nbod),rphys(nbod),rcrit(nbod)
    integer nce,ice(nce),jce(nce)
    external force
c
c Local
    integer j,jl,k,n
    real*8 tmp0,tmp1,tmp2,errmax,tol2,h,h2(12),hby2,h2by2
    real*8 xend(3,NMAX),b(3,NMAX),c(3,NMAX)
    real*8 a(3,NMAX),a0(3,NMAX),d(6,NMAX,12),xscal(NMAX),vscal(NMAX)
c
c-----
c
    tol2 = tol * tol
c
c Calculate arrays used to scale the relative error (R^2 for position and
c V^2 for velocity).
    do k = 2, nbod
        tmp1 = x0(1,k)*x0(1,k) + x0(2,k)*x0(2,k) + x0(3,k)*x0(3,k)
        tmp2 = v0(1,k)*v0(1,k) + v0(2,k)*v0(2,k) + v0(3,k)*v0(3,k)
        xscal(k) = 1.d0 / tmp1
        vscal(k) = 1.d0 / tmp2
    end do
c
c Calculate accelerations at the start of the step
    call force (time,jcen,nbod,nbig,mass,x0,v0,s,rcrit,a0,stat,ngf,

```

```

% ngflag,opt,nce,ice,jce)
c
100 continue
c
c For each value of N, do a modified-midpoint integration with N substeps
do n = 1, 12
  h = h0 / (dble(n))
  hby2 = .5d0 * h
  h2(n) = h * h
  h2by2 = .5d0 * h2(n)
c
  do k = 2, nbod
    b(1,k) = .5d0*a0(1,k)
    b(2,k) = .5d0*a0(2,k)
    b(3,k) = .5d0*a0(3,k)
    c(1,k) = 0.d0
    c(2,k) = 0.d0
    c(3,k) = 0.d0
    xend(1,k) = h2by2 * a0(1,k) + h * v0(1,k) + x0(1,k)
    xend(2,k) = h2by2 * a0(2,k) + h * v0(2,k) + x0(2,k)
    xend(3,k) = h2by2 * a0(3,k) + h * v0(3,k) + x0(3,k)
  end do
c
  do j = 2, n
    call force (time,jcen,nbod,nbig,mass,xend,v0,s,rcrit,a,stat,
%      ngf,ngflag,opt,nce,ice,jce)
    tmp0 = h * dble(j)
    do k = 2, nbod
      b(1,k) = b(1,k) + a(1,k)
      b(2,k) = b(2,k) + a(2,k)
      b(3,k) = b(3,k) + a(3,k)
      c(1,k) = c(1,k) + b(1,k)
      c(2,k) = c(2,k) + b(2,k)
      c(3,k) = c(3,k) + b(3,k)
      xend(1,k) = h2(n)*c(1,k) + h2by2*a0(1,k) + tmp0*v0(1,k)
%      + x0(1,k)
%      xend(2,k) = h2(n)*c(2,k) + h2by2*a0(2,k) + tmp0*v0(2,k)
%      + x0(2,k)
%      xend(3,k) = h2(n)*c(3,k) + h2by2*a0(3,k) + tmp0*v0(3,k)
%      + x0(3,k)
    end do
  end do
c
  call force (time,jcen,nbod,nbig,mass,xend,v0,s,rcrit,a,stat,ngf,
%      ngflag,opt,nce,ice,jce)
c
  do k = 2, nbod
    d(1,k,n) = xend(1,k)
    d(2,k,n) = xend(2,k)
    d(3,k,n) = xend(3,k)
    d(4,k,n) = h*b(1,k) + hby2*a(1,k) + v0(1,k)
    d(5,k,n) = h*b(2,k) + hby2*a(2,k) + v0(2,k)
    d(6,k,n) = h*b(3,k) + hby2*a(3,k) + v0(3,k)
  end do
c
c Update the D array, used for polynomial extrapolation
do j = n - 1, 1, -1
  j1 = j + 1
  tmp0 = 1.d0 / (h2(j) - h2(n))
  tmp1 = tmp0 * h2(j1)
  tmp2 = tmp0 * h2(n)
  do k = 2, nbod
    d(1,k,j) = tmp1 * d(1,k,j1) - tmp2 * d(1,k,j)
    d(2,k,j) = tmp1 * d(2,k,j1) - tmp2 * d(2,k,j)
    d(3,k,j) = tmp1 * d(3,k,j1) - tmp2 * d(3,k,j)
    d(4,k,j) = tmp1 * d(4,k,j1) - tmp2 * d(4,k,j)
    d(5,k,j) = tmp1 * d(5,k,j1) - tmp2 * d(5,k,j)
    d(6,k,j) = tmp1 * d(6,k,j1) - tmp2 * d(6,k,j)
  end do
end do
c
c After several integrations, test the relative error on extrapolated values

```

```

        if (n.gt.3) then
            errmax = 0.d0
c
c Maximum relative position and velocity errors (last D term added)
        do k = 2, nbod
            tmp1 = max( d(1,k,1)*d(1,k,1), d(2,k,1)*d(2,k,1),
%                   d(3,k,1)*d(3,k,1) )
            tmp2 = max( d(4,k,1)*d(4,k,1), d(5,k,1)*d(5,k,1),
%                   d(6,k,1)*d(6,k,1) )
            errmax = max( errmax, tmp1*xscal(k), tmp2*vscal(k) )
        end do
c
c If error is smaller than TOL, update position and velocity arrays and exit
        if (errmax.le.tol2) then
            do k = 2, nbod
                x0(1,k) = d(1,k,1)
                x0(2,k) = d(2,k,1)
                x0(3,k) = d(3,k,1)
                v0(1,k) = d(4,k,1)
                v0(2,k) = d(5,k,1)
                v0(3,k) = d(6,k,1)
            end do
c
            do j = 2, n
                do k = 2, nbod
                    x0(1,k) = x0(1,k) + d(1,k,j)
                    x0(2,k) = x0(2,k) + d(2,k,j)
                    x0(3,k) = x0(3,k) + d(3,k,j)
                    v0(1,k) = v0(1,k) + d(4,k,j)
                    v0(2,k) = v0(2,k) + d(5,k,j)
                    v0(3,k) = v0(3,k) + d(6,k,j)
                end do
            end do
c
c Save the actual stepsize used
            hdid = h0
c
c Recommend a new stepsize for the next call to this subroutine
            if (n.ge.8) h0 = h0 * SHRINK
            if (n.lt.7) h0 = h0 * GROW
            return
        end if
    end if
end do
c
c If errors were too large, redo the step with half the previous step size.
    h0 = h0 * .5d0
    goto 100
c
c-----
c
c
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MDT_HY.FOR      (ErikSoft      2 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Integrates NBOD bodies (of which NBIG are Big) for one timestep H
c using a second-order hybrid-symplectic integrator algorithm
c
c DTFLAG = 0 implies first ever call to this subroutine,
c         = 1 implies first call since number/masses of objects changed.
c         = 2 normal call
c
c N.B. Input/output must be in democratic heliocentric coordinates.
c ===
c

```

```

c-----
c
      subroutine mdt_hy (time,tstart,h0,tol,rmax,en,am,jcen,rcen,nbod,
%   nbig,m,x,v,s,rphys,rcrit,rce,stat,id,ngf,algor,opt,dtflag,
%   ngflag,opflag,colflag,nclo,iclo,jclo,dclo,tclo,ixvclo,jxvclo,
%   outfile,mem,lmem)
c
      implicit none
      include 'mercury.inc'
c
c Input/Output
      integer nbod,nbig,stat(nbod),algor,opt(8),dtflag,ngflag,opflag
      integer colflag,lmem(NMESS),nclo,iclo(CMAX),jclo(CMAX)
      real*8 time,tstart,h0,tol,rmax,en(3),am(3),jcen(3),rcen
      real*8 m(nbod),x(3,nbod),v(3,nbod),s(3,nbod),rphys(nbod)
      real*8 rce(nbod),rcrit(nbod),ngf(4,nbod),tclo(CMAX),dclo(CMAX)
      real*8 ixvclo(6,CMAX),jxvclo(6,CMAX)
      character*80 outfile(3),mem(NMESS)
      character*8 id(nbod)
c
c Local
      integer j,nce,ice(NMAX),jce(NMAX),ce(NMAX),iflag
      real*8 a(3,NMAX),hby2,hrec,x0(3,NMAX),v0(3,NMAX),mvsum(3),temp
      real*8 angf(3,NMAX),ausr(3,NMAX)
      external mfo_hkce
c
c-----
c
      save a, hrec, angf, ausr
      hby2 = h0 * .5d0
      nclo = 0
      colflag = 0
c
c If accelerations from previous call are not valid, calculate them now
      if (dtflag.ne.2) then
        if (dtflag.eq.0) hrec = h0
        call mfo_hy (jcen,nbod,nbig,m,x,rcrit,a,stat)
        dtflag = 2
        do j = 2, nbod
          angf(1,j) = 0.d0
          angf(2,j) = 0.d0
          angf(3,j) = 0.d0
          ausr(1,j) = 0.d0
          ausr(2,j) = 0.d0
          ausr(3,j) = 0.d0
        end do
c If required, apply non-gravitational and user-defined forces
        if (opt(8).eq.1) call mfo_user (time,jcen,nbod,nbig,m,x,v,ausr)
        if (ngflag.eq.1.or.ngflag.eq.3) call mfo_ngf (nbod,x,v,angf,ngf)
      end if
c
c Advance interaction Hamiltonian for H/2
      do j = 2, nbod
        v(1,j) = v(1,j) + hby2 * (angf(1,j) + ausr(1,j) + a(1,j))
        v(2,j) = v(2,j) + hby2 * (angf(2,j) + ausr(2,j) + a(2,j))
        v(3,j) = v(3,j) + hby2 * (angf(3,j) + ausr(3,j) + a(3,j))
      end do
c
c Advance solar Hamiltonian for H/2
      mvsum(1) = 0.d0
      mvsum(2) = 0.d0
      mvsum(3) = 0.d0
      do j = 2, nbod
        mvsum(1) = mvsum(1) + m(j) * v(1,j)
        mvsum(2) = mvsum(2) + m(j) * v(2,j)
        mvsum(3) = mvsum(3) + m(j) * v(3,j)
      end do
c
      temp = hby2 / m(1)
      mvsum(1) = temp * mvsum(1)
      mvsum(2) = temp * mvsum(2)
      mvsum(3) = temp * mvsum(3)

```



```

        do j = 2, nbod
            x(1,j) = x(1,j) + mvsum(1)
            x(2,j) = x(2,j) + mvsum(2)
            x(3,j) = x(3,j) + mvsum(3)
        end do

c
c Save the current coordinates and velocities
        call mco_iden (time,jcen,nbod,nbig,h0,m,x,v,x0,v0,ngf,ngflag,opt)

c
c Advance H_K for H
        do j = 2, nbod
            iflag = 0
            call drift_one (m(1),x(1,j),x(2,j),x(3,j),v(1,j),v(2,j),
%             v(3,j),h0,iflag)
        end do

c
c Check whether any object separations were < R_CRIT whilst advancing H_K
        call mce_snif (h0,2,nbod,nbig,x0,v0,x,v,rcrit,ce,nce,ice,jce)

c
c If objects had close encounters, advance H_K using Bulirsch-Stoer instead
        if (nce.gt.0) then
            do j = 2, nbod
                if (ce(j).ne.0) then
                    x(1,j) = x0(1,j)
                    x(2,j) = x0(2,j)
                    x(3,j) = x0(3,j)
                    v(1,j) = v0(1,j)
                    v(2,j) = v0(2,j)
                    v(3,j) = v0(3,j)
                end if
            end do
            call mdt_hkce (time,tstart,h0,hrec,tol,rmax,en(3),jcen,rcen,
%             nbod,nbig,m,x,v,s,rphys,rcrit,rce,stat,id,ngf,algor,opt,
%             ngflag,colflag,ce,nce,ice,jce,nclo,iclo,jclo,dclo,tclo,ixvclo,
%             jxvclo,outfile,mem,lmem,mfo_hkce)
        end if

c
c Advance solar Hamiltonian for H/2
        mvsum(1) = 0.d0
        mvsum(2) = 0.d0
        mvsum(3) = 0.d0
        do j = 2, nbod
            mvsum(1) = mvsum(1) + m(j) * v(1,j)
            mvsum(2) = mvsum(2) + m(j) * v(2,j)
            mvsum(3) = mvsum(3) + m(j) * v(3,j)
        end do

c
        temp = hby2 / m(1)
        mvsum(1) = temp * mvsum(1)
        mvsum(2) = temp * mvsum(2)
        mvsum(3) = temp * mvsum(3)
        do j = 2, nbod
            x(1,j) = x(1,j) + mvsum(1)
            x(2,j) = x(2,j) + mvsum(2)
            x(3,j) = x(3,j) + mvsum(3)
        end do

c
c Advance interaction Hamiltonian for H/2
        call mfo_hy (jcen,nbod,nbig,m,x,rcrit,a,stat)
        if (opt(8).eq.1) call mfo_user (time,jcen,nbod,nbig,m,x,v,ausr)
        if (ngflag.eq.1.or.ngflag.eq.3) call mfo_ngf (nbod,x,v,angf,ngf)

c
        do j = 2, nbod
            v(1,j) = v(1,j) + hby2 * (angf(1,j) + ausr(1,j) + a(1,j))
            v(2,j) = v(2,j) + hby2 * (angf(2,j) + ausr(2,j) + a(2,j))
            v(3,j) = v(3,j) + hby2 * (angf(3,j) + ausr(3,j) + a(3,j))
        end do

c
c-----
c
        return
end

```

```

C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C      MDT_HKCE.FOR      (ErikSoft   1 March 2001)
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C Author: John E. Chambers
C
C Integrates NBOD bodies (of which NBIG are Big) for one timestep H under
C the Hamiltonian H_K, including close-encounter terms.
C
C-----
C
C      subroutine mdt_hkce (time,tstart,h0,hrec,tol,rmax,elost,jcen,
C      % rcen,nbod,nbig,m,x,v,s,rphy,rcrit,rce,stat,id,ngf,algor,opt,
C      % ngflag,colflag,ce,nce,ice,jce,nclo,iclo,jclo,dclo,tclo,ixvclo,
C      % jxvclo,outfile,mem,lmem,force)
C
C      implicit none
C      include 'mercury.inc'
C
C Input/Output
C      integer nbod,nbig,nce,ice(nce),jce(nce),stat(nbod),ngflag,ce(nbod)
C      integer algor,opt(8),colflag,lmem(NMESS),nclo,iclo(CMAX)
C      integer jclo(CMAX)
C      real*8 time,tstart,h0,hrec,tol,rmax,elost,jcen(3),rcen
C      real*8 m(nbod),x(3,nbod),v(3,nbod),s(3,nbod)
C      real*8 rce(nbod),rphy(nbod),rcrit(nbod),ngf(4,nbod)
C      real*8 tclo(CMAX),dclo(CMAX),ixvclo(6,CMAX),jxvclo(6,CMAX)
C      character*80 outfile(3),mem(NMESS)
C      character*8 id(nbod)
C      external force
C
C Local
C      integer iback(NMAX),index(NMAX),ibs(NMAX),jbs(NMAX),nclo_old
C      integer i,j,k,nbs,nbsbig,statbs(NMAX)
C      integer nhit,ihit(CMAX),jhit(CMAX),chit(CMAX),nowflag,dtflag
C      real*8 tlocal,hlocal,hdid,tmp0
C      real*8 mbs(NMAX),xbs(3,NMAX),vbs(3,NMAX),sbs(3,NMAX)
C      real*8 rcritbs(NMAX),rcebs(NMAX),rphybs(NMAX)
C      real*8 ngfbs(4,NMAX),x0(3,NMAX),v0(3,NMAX)
C      real*8 thit(CMAX),dhit(CMAX),thit1,temp
C      character*8 idbs(NMAX)
C
C-----
C
C N.B. Don't set nclo to zero!!
C      nbs = 1
C      nbsbig = 0
C      mbs(1) = m(1)
C      if (algor.eq.11) mbs(1) = m(1) + m(2)
C      sbs(1,1) = s(1,1)
C      sbs(2,1) = s(2,1)
C      sbs(3,1) = s(3,1)
C
C Put data for close-encounter bodies into local arrays for use with BS routine
C      do j = 2, nbod
C         if (ce(j).ne.0) then
C            nbs = nbs + 1
C            if (j.le.nbig) nbsbig = nbs
C            mbs(nbs) = m(j)
C            xbs(1,nbs) = x(1,j)
C            xbs(2,nbs) = x(2,j)
C            xbs(3,nbs) = x(3,j)
C            vbs(1,nbs) = v(1,j)
C            vbs(2,nbs) = v(2,j)
C            vbs(3,nbs) = v(3,j)
C            sbs(1,nbs) = s(1,j)
C            sbs(2,nbs) = s(2,j)
C            sbs(3,nbs) = s(3,j)
C            rcebs(nbs) = rce(j)

```

```

        rphybs(nbs) = rphy(j)
        statbs(nbs) = stat(j)
        rcritbs(nbs) = rcrit(j)
        idbs(nbs) = id(j)
        index(nbs) = j
        iback(j) = nbs
    end if
end do

c
do k = 1, nce
    ibs(k) = iback(ice(k))
    jbs(k) = iback(jce(k))
end do

c
tlocal = 0.d0
hlocal = sign(hrec,h0)

c
c Begin the Bulirsch-Stoer integration
50 continue
    tmp0 = abs(h0) - abs(tlocal)
    hrec = hlocal
    if (abs(hlocal).gt.tmp0) hlocal = sign (tmp0, h0)

c
c Save old coordinates and integrate
call mco_iden (time,jcen,nbs,0,h0,mbs,xbs,vbs,x0,v0,ngf,ngflag,
%
% opt)
call mdt_bs2 (time,hlocal,hdid,tol,jcen,nbs,nbsbig,mbs,xbs,vbs,
%
% sbs,rphybs,rcritbs,ngfbs,statbs,dtflag,ngflag,opt,nce,
%
% ibs,jbs,force)
tlocal = tlocal + hdid

c
c Check for close-encounter minima
nclo_old = nclo
temp = time + tlocal
call mce_stat (temp,hdid,rcen,nbs,nbsbig,mbs,x0,v0,xbs,vbs,
%
% rcebs,rphybs,nclo,iclo,jclo,dclo,tclo,ixvclo,jxvclo,nhit,ihit,
%
% jhit,chit,dhit,thit,thit1,nowflag,statbs,outfile(3),mem,lmem)

c
c If collisions occurred, resolve the collision and return a flag
if (nhit.gt.0.and.opt(2).ne.0) then
    do k = 1, nhit
        if (chit(k).eq.1) then
            i = ihit(k)
            j = jhit(k)
            call mce_coll (thit(k),tstart,elost,jcen,i,j,nbs,nbsbig,
%
% mbs,xbs,vbs,sbs,rphybs,statbs,idbs,opt,mem,lmem,
%
% outfile(3))
            colflag = colflag + 1
        end if
    end do
end if

c
c If necessary, continue integrating objects undergoing close encounters
if ((tlocal - h0)*h0.lt.0) goto 50

c
c Return data for the close-encounter objects to global arrays
do k = 2, nbs
    j = index(k)
    m(j) = mbs(k)
    x(1,j) = xbs(1,k)
    x(2,j) = xbs(2,k)
    x(3,j) = xbs(3,k)
    v(1,j) = vbs(1,k)
    v(2,j) = vbs(2,k)
    v(3,j) = vbs(3,k)
    s(1,j) = sbs(1,k)
    s(2,j) = sbs(2,k)
    s(3,j) = sbs(3,k)
    stat(j) = statbs(k)
end do
do k = 1, nclo
    iclo(k) = index(iclo(k))

```

```

        jclo(k) = index(jclo(k))
    end do

C
C-----
C
    return
end

C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C      MDT_MVS.FOR      (ErikSoft    28 March 2001)
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C Author: John E. Chambers
C
C Integrates NBOD bodies (of which NBIG are Big) for one timestep H
C using a second-order mixed-variable symplectic integrator.
C
C DTFLAG = 0 implies first ever call to this subroutine,
C         = 1 implies first call since number/masses of objects changed.
C         = 2 normal call
C
C N.B. Input/output must be in coordinates with respect to the central body.
C ===
C-----
C
    subroutine mdt_mvs (time,tstart,h0,tol,rmax,en,am,jcen,rcen,nbod,
% nbig,m,x,v,s,rphys,rcrit,rce,stat,id,ngf,algor,opt,dtflag,
% ngflag,opflag,colflag,nclo,iclo,jclo,dclo,tclo,ixvclo,jxvclo,
% outfile,mem,lmem)

C
    implicit none
    include 'mercury.inc'

C
C Input/Output
    integer nbod,nbig,stat(nbod),algor,opt(8),dtflag,ngflag,opflag
    integer colflag,lmem(NMESS),nclo,iclo(CMAX),jclo(CMAX)
    real*8 time,tstart,h0,tol,rmax,en(3),am(3),jcen(3),rcen
    real*8 m(nbod),x(3,nbod),v(3,nbod),s(3,nbod),rphys(nbod)
    real*8 rce(nbod),rcrit(nbod),ngf(4,nbod),tclo(CMAX),dclo(CMAX)
    real*8 ixvclo(6,CMAX),jxvclo(6,CMAX)
    character*80 outfile(3),mem(NMESS)
    character*8 id(nbod)

C
C Local
    integer j,iflag,nhit,ihit(CMAX),jhit(CMAX),chit(CMAX),nowflag
    real*8 xj(3,NMAX),vj(3,NMAX),a(3,NMAX),gm(NMAX),hby2,thit1,temp
    real*8 msofar,minside,x0(3,NMAX),v0(3,NMAX),dhit(CMAX),thit(CMAX)
    real*8 angf(3,NMAX),ausr(3,NMAX)

C-----
C
    save a, xj, gm, angf, ausr
    hby2 = .5d0 * h0
    nclo = 0

C
C If accelerations from previous call are not valid, calculate them now,
C and also the Jacobi coordinates XJ, and effective central masses GM.
    if (dtflag.ne.2) then
        dtflag = 2
        call mco_h2j (time,jcen,nbig,nbig,h0,m,x,v,xj,vj,ngf,ngflag,opt)
        call mfo_mvs (jcen,nbod,nbig,m,x,xj,a,stat)

C
        minside = m(1)
        do j = 2, nbig
            msofar = minside + m(j)
            gm(j) = m(1) * msofar / minside
            minside = msofar
            angf(1,j) = 0.d0
            angf(2,j) = 0.d0

```

```

        angf(3,j) = 0.d0
        ausr(1,j) = 0.d0
        ausr(2,j) = 0.d0
        ausr(3,j) = 0.d0
    end do
c If required, apply non-gravitational and user-defined forces
    if (opt(8).eq.1) call mfo_user (time,jcen,nbod,nbig,m,x,v,ausr)
    if (ngflag.eq.1.or.ngflag.eq.3) call mfo_ngf (nbod,x,v,angf,ngf)
end if
c
c Advance interaction Hamiltonian for H/2
do j = 2, nbod
    v(1,j) = v(1,j) + hby2 * (angf(1,j) + ausr(1,j) + a(1,j))
    v(2,j) = v(2,j) + hby2 * (angf(2,j) + ausr(2,j) + a(2,j))
    v(3,j) = v(3,j) + hby2 * (angf(3,j) + ausr(3,j) + a(3,j))
end do
c
c Save current coordinates and velocities
call mco_iden (time,jcen,nbod,nbig,h0,m,x,v,x0,v0,ngf,ngflag,opt)
c
c Advance Keplerian Hamiltonian (Jacobi/helio coords for Big/Small bodies)
call mco_h2j (time,jcen,nbig,nbig,h0,m,x,v,xj,vj,ngf,ngflag,opt)
do j = 2, nbig
    iflag = 0
    call drift_one (gm(j),xj(1,j),xj(2,j),xj(3,j),vj(1,j),
%      vj(2,j),vj(3,j),h0,iflag)
end do
do j = nbig + 1, nbod
    iflag = 0
    call drift_one (m(1),x(1,j),x(2,j),x(3,j),v(1,j),v(2,j),
%      v(3,j),h0,iflag)
end do
call mco_j2h (time,jcen,nbig,nbig,h0,m,xj,vj,x,v,ngf,ngflag,opt)
c
c Check for close-encounter minima during drift step
temp = time + h0
call mce_stat (temp,h0,rcen,nbod,nbig,m,x0,v0,x,v,rce,rphys,nclo,
%      iclo,jclo,dclo,tclo,ixvclo,jxvclo,nhit,ihit,jhit,chit,dhit,thit,
%      thitl,nowflag,stat,outfile(3),mem,lmem)
c
c Advance interaction Hamiltonian for H/2
call mfo_mvs (jcen,nbod,nbig,m,x,xj,a,stat)
if (opt(8).eq.1) call mfo_user (time,jcen,nbod,nbig,m,x,v,ausr)
if (ngflag.eq.1.or.ngflag.eq.3) call mfo_ngf (nbod,x,v,angf,ngf)
c
do j = 2, nbod
    v(1,j) = v(1,j) + hby2 * (angf(1,j) + ausr(1,j) + a(1,j))
    v(2,j) = v(2,j) + hby2 * (angf(2,j) + ausr(2,j) + a(2,j))
    v(3,j) = v(3,j) + hby2 * (angf(3,j) + ausr(3,j) + a(3,j))
end do
c
c-----
c
return
end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MDT_RA15.FOR      (ErikSoft  2 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Integrates NBOD bodies (of which NBIG are Big) for one timestep H0 using
c Everhart's RA15 integrator algorithm. The accelerations are calculated
c using the subroutine FORCE. The accuracy of the step is approximately
c determined by the tolerance parameter TOL.
c
c Based on RADAU by E. Everhart, Physics Department, University of Denver.
c Comments giving equation numbers refer to Everhart (1985) 'An Efficient
c Integrator that Uses Gauss-Radau Spacings', in The Dynamics of Comets:

```

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c Their Origin and Evolution, p185-202, eds. A. Carusi & G. B. Valsecchi,
c pub Reidel. (A listing of the original subroutine is also given in this
c paper.)
c
c DTFLAG = 0 implies first ever call to this subroutine,
c         = 1 implies first call since number/masses of objects changed.
c         = 2 normal call
c
c N.B. Input/output must be in coordinates with respect to the central body.
c ===
c
c-----
c
c      subroutine mdt_ra15 (time,t,tdid,tol,jcen,nbod,nbig,mass,x1,v1,
c      % spin,rphys,rcrit,ngf,stat,dtflag,ngflag,opt,nce,ice,jce,force)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod,nbig,dtflag,ngflag,opt(8),stat(nbod)
c      integer nce,ice(nce),jce(nce)
c      real*8 time,t,tdid,tol,jcen(3),mass(nbod)
c      real*8 x1(3*nbod),v1(3*nbod),spin(3*nbod)
c      real*8 ngf(4,nbod),rphys(nbod),rcrit(nbod)
c      external force
c
c Local
c      integer nv,niter,j,k,n
c      real*8 x(3*NMAX),v(3*NMAX),a(3*NMAX),al(3*NMAX)
c      real*8 g(7,3*NMAX),b(7,3*NMAX),e(7,3*NMAX)
c      real*8 h(8),xc(8),vc(7),c(21),d(21),r(28),s(9)
c      real*8 q,q2,q3,q4,q5,q6,q7,temp,gk
c
c-----
c
c      save h,xc,vc,c,d,r,b,e
c
c Gauss-Radau spacings for substeps within a sequence, for the 15th order
c integrator. The sum of the H values should be 3.733333333333333
c
c      data h/          0.d0,.0562625605369221d0,.1802406917368924d0,
c      % .3526247171131696d0,.5471536263305554d0,.7342101772154105d0,
c      % .8853209468390958d0,.9775206135612875d0/
c
c Constant coefficients used in series expansions for X and V
c XC: 1/2, 1/6, 1/12, 1/20, 1/30, 1/42, 1/56, 1/72
c VC: 1/2, 1/3, 1/4, 1/5, 1/6, 1/7, 1/8
c      data xc/.5d0,.1666666666666667d0,.0833333333333333d0,.05d0,
c      % .0333333333333333d0,.02380952380952381d0,.01785714285714286d0,
c      % .01388888888888889d0/
c      data vc/.5d0,.3333333333333333d0,.25d0,.2d0,
c      % .1666666666666667d0,.1428571428571429d0,.125d0/
c
c If this is first call to the subroutine, set values of the constant arrays
c (R = R21, R31, R32, R41, R42, R43 in Everhart's paper.)
c      if (dtflag.eq.0) then
c          n = 0
c          do j = 2, 8
c              do k = 1, j - 1
c                  n = n + 1
c                  r(n) = 1.d0 / (h(j) - h(k))
c              end do
c          end do
c
c Constants to convert between B and G arrays (C = C21, C31, C32, C41, C42...)
c      c(1) = - h(2)
c      d(1) =  h(2)
c      n = 1
c      do j = 3, 7
c          n = n + 1
c          c(n) = -h(j) * c(n-j+2)

```

```

        d(n) = h(2) * d(n-j+2)
        do k = 3, j - 1
            n = n + 1
            c(n) = c(n-j+1) - h(j) * c(n-j+2)
            d(n) = d(n-j+1) + h(k) * d(n-j+2)
        end do
        n = n + 1
        c(n) = c(n-j+1) - h(j)
        d(n) = d(n-j+1) + h(j)
    end do

c
    dtflag = 1
end if

c
    nv = 3 * nbod
100 continue

c
c If this is first call to subroutine since number/masses of objects changed
c do 6 iterations and initialize B, E arrays, otherwise do 2 iterations.
    if (dtflag.eq.1) then
        niter = 6
        do j = 4, nv
            do k = 1, 7
                b(k,j) = 0.d0
                e(k,j) = 0.d0
            end do
        end do
    else
        niter = 2
    end if

c
c Calculate forces at the start of the sequence
    call force (time,jcen,nbod,nbig,mass,xl,vl,spin,rcrit,a1,stat,ngf,
        % ngflag,opt,nce,ice,jce)

c
c Find G values from B values predicted at the last call (Eqs. 7 of Everhart)
    do k = 4, nv
        g(1,k) = b(7,k)*d(16) + b(6,k)*d(11) + b(5,k)*d(7)
        %      + b(4,k)*d(4) + b(3,k)*d(2) + b(2,k)*d(1) + b(1,k)
        g(2,k) = b(7,k)*d(17) + b(6,k)*d(12) + b(5,k)*d(8)
        %      + b(4,k)*d(5) + b(3,k)*d(3) + b(2,k)
        g(3,k) = b(7,k)*d(18) + b(6,k)*d(13) + b(5,k)*d(9)
        %      + b(4,k)*d(6) + b(3,k)
        g(4,k) = b(7,k)*d(19) + b(6,k)*d(14) + b(5,k)*d(10) + b(4,k)
        g(5,k) = b(7,k)*d(20) + b(6,k)*d(15) + b(5,k)
        g(6,k) = b(7,k)*d(21) + b(6,k)
        g(7,k) = b(7,k)
    end do

c
c-----
c
c MAIN LOOP STARTS HERE
c
c For each iteration (six for first call to subroutine, two otherwise)...
    do n = 1, niter

c
c For each substep within a sequence...
        do j = 2, 8

c
c Calculate position predictors using Eqn. 9 of Everhart
            s(1) = t * h(j)
            s(2) = s(1) * s(1) * .5d0
            s(3) = s(2) * h(j) * .3333333333333333d0
            s(4) = s(3) * h(j) * .5d0
            s(5) = s(4) * h(j) * .6d0
            s(6) = s(5) * h(j) * .66666666666666667d0
            s(7) = s(6) * h(j) * .7142857142857143d0
            s(8) = s(7) * h(j) * .75d0
            s(9) = s(8) * h(j) * .77777777777777778d0

c
            do k = 4, nv
                x(k) = s(9)*b(7,k) + s(8)*b(6,k) + s(7)*b(5,k)

```

```

%          + s(6)*b(4,k) + s(5)*b(3,k) + s(4)*b(2,k)
%          + s(3)*b(1,k) + s(2)*a1(k) + s(1)*v1(k) + x1(k)
end do

C
C If necessary, calculate velocity predictors too, from Eqn. 10 of Everhart
if (ngflag.ne.0) then
  s(1) = t * h(j)
  s(2) = s(1) * h(j) * .5d0
  s(3) = s(2) * h(j) * .6666666666666667d0
  s(4) = s(3) * h(j) * .75d0
  s(5) = s(4) * h(j) * .8d0
  s(6) = s(5) * h(j) * .8333333333333333d0
  s(7) = s(6) * h(j) * .8571428571428571d0
  s(8) = s(7) * h(j) * .875d0

C
  do k = 4, nv
    v(k) = s(8)*b(7,k) + s(7)*b(6,k) + s(6)*b(5,k)
    %          + s(5)*b(4,k) + s(4)*b(3,k) + s(3)*b(2,k)
    %          + s(2)*b(1,k) + s(1)*a1(k) + v1(k)
  end do
end if

C
C Calculate forces at the current substep
call force (time,jcen,nbod,nbig,mass,x,v,spin,rcrit,a,stat,
%          ngf,ngflag,opt,nce,ice,jce)

C
C Update G values using Eqs. 4 of Everhart, and update B values using Eqs. 5
if (j.eq.2) then
  do k = 4, nv
    temp = g(1,k)
    g(1,k) = (a(k) - a1(k)) * r(1)
    b(1,k) = b(1,k) + g(1,k) - temp
  end do
  goto 300
end if
if (j.eq.3) then
  do k = 4, nv
    temp = g(2,k)
    gk = a(k) - a1(k)
    g(2,k) = (gk*r(2) - g(1,k))*r(3)
    temp = g(2,k) - temp
    b(1,k) = b(1,k) + temp * c(1)
    b(2,k) = b(2,k) + temp
  end do
  goto 300
end if
if (j.eq.4) then
  do k = 4, nv
    temp = g(3,k)
    gk = a(k) - a1(k)
    g(3,k) = ((gk*r(4) - g(1,k))*r(5) - g(2,k))*r(6)
    temp = g(3,k) - temp
    b(1,k) = b(1,k) + temp * c(2)
    b(2,k) = b(2,k) + temp * c(3)
    b(3,k) = b(3,k) + temp
  end do
  goto 300
end if
if (j.eq.5) then
  do k = 4, nv
    temp = g(4,k)
    gk = a(k) - a1(k)
    g(4,k) = (((gk*r(7) - g(1,k))*r(8) - g(2,k))*r(9)
    %          - g(3,k))*r(10)
    temp = g(4,k) - temp
    b(1,k) = b(1,k) + temp * c(4)
    b(2,k) = b(2,k) + temp * c(5)
    b(3,k) = b(3,k) + temp * c(6)
    b(4,k) = b(4,k) + temp
  end do
  goto 300
end if

```



```

        if (j.eq.6) then
            do k = 4, nv
                temp = g(5,k)
                gk = a(k) - a1(k)
                g(5,k) = (((gk*r(11) - g(1,k))*r(12) - g(2,k))*r(13)
                    % - g(3,k))*r(14) - g(4,k))*r(15)
                temp = g(5,k) - temp
                b(1,k) = b(1,k) + temp * c(7)
                b(2,k) = b(2,k) + temp * c(8)
                b(3,k) = b(3,k) + temp * c(9)
                b(4,k) = b(4,k) + temp * c(10)
                b(5,k) = b(5,k) + temp
            end do
            goto 300
        end if
        if (j.eq.7) then
            do k = 4, nv
                temp = g(6,k)
                gk = a(k) - a1(k)
                g(6,k) = (((gk*r(16) - g(1,k))*r(17) - g(2,k))*r(18)
                    % - g(3,k))*r(19) - g(4,k))*r(20) - g(5,k))*r(21)
                temp = g(6,k) - temp
                b(1,k) = b(1,k) + temp * c(11)
                b(2,k) = b(2,k) + temp * c(12)
                b(3,k) = b(3,k) + temp * c(13)
                b(4,k) = b(4,k) + temp * c(14)
                b(5,k) = b(5,k) + temp * c(15)
                b(6,k) = b(6,k) + temp
            end do
            goto 300
        end if
        if (j.eq.8) then
            do k = 4, nv
                temp = g(7,k)
                gk = a(k) - a1(k)
                g(7,k) = (((gk*r(22) - g(1,k))*r(23) - g(2,k))*r(24)
                    % - g(3,k))*r(25) - g(4,k))*r(26) - g(5,k))*r(27)
                    % - g(6,k))*r(28)
                temp = g(7,k) - temp
                b(1,k) = b(1,k) + temp * c(16)
                b(2,k) = b(2,k) + temp * c(17)
                b(3,k) = b(3,k) + temp * c(18)
                b(4,k) = b(4,k) + temp * c(19)
                b(5,k) = b(5,k) + temp * c(20)
                b(6,k) = b(6,k) + temp * c(21)
                b(7,k) = b(7,k) + temp
            end do
            end if
300      continue
        end do
    end do

c
c-----
c
c
c  END OF MAIN LOOP
c
c Estimate suitable sequence size for the next call to subroutine (Eqs. 15, 16)
    temp = 0.d0
    do k = 4, nv
        temp = max( temp, abs( b(7,k) ) )
    end do
    temp = temp / (72.d0 * abs(t)**7)
    tdid = t
    if (temp.eq.0) then
        t = tdid * 1.4d0
    else
        t = sign( (tol/temp)**(1.d0/9.d0), tdid )
    end if

c
c If sequence size for the first subroutine call is too big, go back and redo
c the sequence using a smaller size.
    if (dtflag.eq.1.and.abs(t/ddid).lt.1) then

```

[illegible]

```

c Author: John E. Chambers
c
c Calculates accelerations on a set of NBOD bodies (of which NBIG are Big)
c due to Newtonian gravitational perturbations, post-Newtonian
c corrections (if required), cometary non-gravitational forces (if required)
c and user-defined forces (if required).
c
c N.B. Input/output must be in coordinates with respect to the central body.
c ==
c
c-----
c
c      subroutine mfo_all (time,jcen,nbod,nbig,m,x,v,s,rcrit,a,stat,ngf,
c      % ngflag,opt,nce,ice,jce)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod,nbig,ngflag,stat(nbod),opt(8),nce,ice(nce),jce(nce)
c      real*8 time,jcen(3),m(nbod),x(3,nbod),v(3,nbod),s(3,nbod)
c      real*8 a(3,nbod),ngf(4,nbod),rcrit(nbod)
c
c Local
c      integer j
c      real*8 acor(3,NMAX),acen(3)
c
c-----
c
c Newtonian gravitational forces
c      call mfo_grav (nbod,nbig,m,x,v,a,stat)
c
c Correct for oblateness of the central body
c      if (jcen(1).ne.0.or.jcen(2).ne.0.or.jcen(3).ne.0) then
c          call mfo_obl (jcen,nbod,m,x,acor,acen)
c          do j = 2, nbod
c              a(1,j) = a(1,j) + (acor(1,j) - acen(1))
c              a(2,j) = a(2,j) + (acor(2,j) - acen(2))
c              a(3,j) = a(3,j) + (acor(3,j) - acen(3))
c          end do
c      end if
c
c Include non-gravitational (cometary jet) accelerations if necessary
c      if (ngflag.eq.1.or.ngflag.eq.3) then
c          call mfo_ngf (nbod,x,v,acor,ngf)
c          do j = 2, nbod
c              a(1,j) = a(1,j) + acor(1,j)
c              a(2,j) = a(2,j) + acor(2,j)
c              a(3,j) = a(3,j) + acor(3,j)
c          end do
c      end if
c
c Include radiation pressure/Poynting-Robertson drag if necessary
c      if (ngflag.eq.2.or.ngflag.eq.3) then
c          call mfo_pr (nbod,nbig,m,x,v,acor,ngf)
c          do j = 2, nbod
c              a(1,j) = a(1,j) + acor(1,j)
c              a(2,j) = a(2,j) + acor(2,j)
c              a(3,j) = a(3,j) + acor(3,j)
c          end do
c      end if
c
c Include post-Newtonian corrections if required
c      if (opt(7).eq.1) then
c          call mfo_pn (nbod,nbig,m,x,v,acor)
c          do j = 2, nbod
c              a(1,j) = a(1,j) + acor(1,j)
c              a(2,j) = a(2,j) + acor(2,j)
c              a(3,j) = a(3,j) + acor(3,j)
c          end do
c      end if
c

```

```

c Include user-defined accelerations if required
  if (opt(8).eq.1) then
    call mfo_user (time,jcen,nbod,nbig,m,x,v,acor)
    do j = 2, nbod
      a(1,j) = a(1,j) + acor(1,j)
      a(2,j) = a(2,j) + acor(2,j)
      a(3,j) = a(3,j) + acor(3,j)
    end do
  end if

c
c-----
c
c      return
c      end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MFO_GRAV.FOR      (ErikSoft   3 October 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates accelerations on a set of NBOD bodies (NBIG of which are Big)
c due to gravitational perturbations by all the other bodies, except that
c Small bodies do not interact with one another.
c
c The positions and velocities are stored in arrays X, V with the format
c (x,y,z) and (vx,vy,vz) for each object in succession. The accelerations
c are stored in the array A (ax,ay,az).
c
c N.B. All coordinates and velocities must be with respect to central body!!!!
c ==
c-----
c
c      subroutine mfo_grav (nbod,nbig,m,x,v,a,stat)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod, nbig, stat(nbod)
c      real*8 m(nbod), x(3,nbod), v(3,nbod), a(3,nbod)
c
c Local
c      integer i, j
c      real*8 sx, sy, sz, dx, dy, dz, tmp1, tmp2, s_1, s2, s_3, r3(NMAX)
c
c-----
c
c      sx = 0.d0
c      sy = 0.d0
c      sz = 0.d0
c      do i = 2, nbod
c        a(1,i) = 0.d0
c        a(2,i) = 0.d0
c        a(3,i) = 0.d0
c        s2 = x(1,i)*x(1,i) + x(2,i)*x(2,i) + x(3,i)*x(3,i)
c        s_1 = 1.d0 / sqrt(s2)
c        r3(i) = s_1 * s_1 * s_1
c      end do
c
c      do i = 2, nbod
c        tmp1 = m(i) * r3(i)
c        sx = sx - tmp1 * x(1,i)
c        sy = sy - tmp1 * x(2,i)
c        sz = sz - tmp1 * x(3,i)
c      end do
c
c Direct terms
c      do i = 2, nbig
c        do j = i + 1, nbod

```

```

      dx = x(1,j) - x(1,i)
      dy = x(2,j) - x(2,i)
      dz = x(3,j) - x(3,i)
      s2 = dx*dx + dy*dy + dz*dz
      s_1 = 1.d0 / sqrt(s2)
      s_3 = s_1 * s_1 * s_1
      tmp1 = s_3 * m(i)
      tmp2 = s_3 * m(j)
      a(1,j) = a(1,j) - tmp1 * dx
      a(2,j) = a(2,j) - tmp1 * dy
      a(3,j) = a(3,j) - tmp1 * dz
      a(1,i) = a(1,i) + tmp2 * dx
      a(2,i) = a(2,i) + tmp2 * dy
      a(3,i) = a(3,i) + tmp2 * dz
    end do
  end do

c
c Indirect terms (add these on last to reduce roundoff error)
  do i = 2, nbod
    tmp1 = m(1) * r3(i)
    a(1,i) = a(1,i) + sx - tmp1 * x(1,i)
    a(2,i) = a(2,i) + sy - tmp1 * x(2,i)
    a(3,i) = a(3,i) + sz - tmp1 * x(3,i)
  end do

c
c-----
c
  return
end

c

c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MFO_DRCT.FOR      (ErikSoft  27 February 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates direct accelerations between bodies in the interaction part
c of the Hamiltonian of a symplectic integrator that partitions close
c encounter terms (e.g. hybrid symplectic algorithms or SyMBA).
c The routine calculates accelerations between all pairs of bodies with
c indices I >= I0.
c
c-----
c
  subroutine mfo_drct (i0,nbod,nbig,m,x,rcrit,a,stat)
c
  implicit none
  include 'mercury.inc'
c
c Input/Output
  integer i0, nbod, nbig, stat(nbod)
  real*8 m(nbod), x(3,nbod), a(3,nbod), rcrit(nbod)
c
c Local
  integer i,j
  real*8 dx,dy,dz,s,s_1,s2,s_3,rc,rc2,q,q2,q3,q4,q5,tmp2,faci,facj
c
c-----
c
  if (i0.le.0) i0 = 2
c
  do i = i0, nbig
    do j = i + 1, nbod
      dx = x(1,j) - x(1,i)
      dy = x(2,j) - x(2,i)
      dz = x(3,j) - x(3,i)
      s2 = dx * dx + dy * dy + dz * dz
      rc = max(rcrit(i), rcrit(j))
      rc2 = rc * rc

```

```

c
      if (s2.ge.rc2) then
        s_1 = 1.d0 / sqrt(s2)
        tmp2 = s_1 * s_1 * s_1
      else if (s2.le.0.01*rc2) then
        tmp2 = 0.d0
      else
        s_1 = 1.d0 / sqrt(s2)
        s_2 = 1.d0 / s_1
        s_3 = s_1 * s_1 * s_1
        q = (s - 0.1d0*rc) / (0.9d0 * rc)
        q2 = q * q
        q3 = q * q2
        q4 = q2 * q2
        q5 = q2 * q3
        tmp2 = (10.d0*q3 - 15.d0*q4 + 6.d0*q5) * s_3
      end if

c
      faci = tmp2 * m(i)
      facj = tmp2 * m(j)
      a(1,j) = a(1,j) - faci * dx
      a(2,j) = a(2,j) - faci * dy
      a(3,j) = a(3,j) - faci * dz
      a(1,i) = a(1,i) + facj * dx
      a(2,i) = a(2,i) + facj * dy
      a(3,i) = a(3,i) + facj * dz
    end do
  end do

c
c-----
c
c      return
c      end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MFO_HY.FOR      (ErikSoft   2 October 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c  Author: John E. Chambers
c
c  Calculates accelerations due to the Interaction part of the Hamiltonian
c  of a hybrid symplectic integrator for a set of NBOD bodies (NBIG of which
c  are Big), where Small bodies do not interact with one another.
c
c-----
c
c      subroutine mfo_hy (jcen,nbod,nbig,m,x,rcrit,a,stat)
c
c      implicit none
c      include 'mercury.inc'
c
c  Input/Output
c      integer nbod, nbig, stat(nbod)
c      real*8 jcen(3), m(nbod), x(3,nbod), a(3,nbod), rcrit(nbod)
c
c  Local
c      integer k
c      real*8 aobl(3,NMAX), acen(3)
c
c-----
c
c  Initialize accelerations to zero
c      do k = 1, nbod
c        a(1,k) = 0.d0
c        a(2,k) = 0.d0
c        a(3,k) = 0.d0
c      end do
c
c
c  Calculate direct terms
c      call mfo_drct (2,nbod,nbig,m,x,rcrit,a,stat)

```

```

c
c Add accelerations due to oblateness of the central body
  if (jcen(1).ne.0.or.jcen(2).ne.0.or.jcen(3).ne.0) then
    call mfo_obl (jcen,nbod,m,x,aobl,acen)
    do k = 2, nbod
      a(1,k) = a(1,k) + aobl(1,k) - acen(1)
      a(2,k) = a(2,k) + aobl(2,k) - acen(2)
      a(3,k) = a(3,k) + aobl(3,k) - acen(3)
    end do
  end if

c
c-----
c
c      return
c      end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MFO_HKCE.FOR      (ErikSoft      27 February 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates accelerations due to the Keplerian part of the Hamiltonian
c of a hybrid symplectic integrator, when close encounters are taking place,
c for a set of NBOD bodies (NBIG of which are Big). Note that Small bodies
c do not interact with one another.
c
c-----
c
c      subroutine mfo_hkce (time,jcen,nbod,nbig,m,x,v,spin,rcrit,a,stat,
c      % ngf,ngflag,opt,nce,ice,jce)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod,nbig,stat(nbod),ngflag,opt(8),nce,ice(nce),jce(nce)
c      real*8 time,jcen(3),rcrit(nbod),ngf(4,nbod),m(nbod)
c      real*8 x(3,nbod),v(3,nbod),a(3,nbod),spin(3,nbod)
c
c Local
c      integer i, j, k
c      real*8 tmp2,dx,dy,dz,s,s_1,s2,s_3,faci,facj,rc,rc2,q,q2,q3,q4,q5
c
c-----
c
c Initialize accelerations
c      do j = 1, nbod
c        a(1,j) = 0.d0
c        a(2,j) = 0.d0
c        a(3,j) = 0.d0
c      end do
c
c Direct terms
c      do k = 1, nce
c        i = ice(k)
c        j = jce(k)
c        dx = x(1,j) - x(1,i)
c        dy = x(2,j) - x(2,i)
c        dz = x(3,j) - x(3,i)
c        s2 = dx * dx + dy * dy + dz * dz
c        rc = max (rcrit(i), rcrit(j))
c        rc2 = rc * rc
c
c      if (s2.lt.rc2) then
c        s_1 = 1.d0 / sqrt(s2)
c        s_3 = s_1 * s_1 * s_1
c        if (s2.le.0.01*rc2) then
c          tmp2 = s_3
c        else

```

```

        s = 1.d0 / s_1
        q = (s - 0.1d0*rc) / (0.9d0 * rc)
        q2 = q * q
        q3 = q * q2
        q4 = q2 * q2
        q5 = q2 * q3
        tmp2 = (1.d0 - 10.d0*q3 + 15.d0*q4 - 6.d0*q5) * s_3
    end if
c
        faci = tmp2 * m(i)
        facj = tmp2 * m(j)
        a(1,j) = a(1,j) - faci * dx
        a(2,j) = a(2,j) - faci * dy
        a(3,j) = a(3,j) - faci * dz
        a(1,i) = a(1,i) + facj * dx
        a(2,i) = a(2,i) + facj * dy
        a(3,i) = a(3,i) + facj * dz
    end if
end do
c
c Solar terms
do i = 2, nbod
    s2 = x(1,i)*x(1,i) + x(2,i)*x(2,i) + x(3,i)*x(3,i)
    s_1 = 1.d0 / sqrt(s2)
    tmp2 = m(1) * s_1 * s_1 * s_1
    a(1,i) = a(1,i) - tmp2 * x(1,i)
    a(2,i) = a(2,i) - tmp2 * x(2,i)
    a(3,i) = a(3,i) - tmp2 * x(3,i)
end do
c
c-----
c
c      return
c      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MFO_MVS.FOR      (ErikSoft      2 October 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates accelerations on a set of NBOD bodies (of which NBIG are Big)
c due to gravitational perturbations by all the other bodies.
c This routine is designed for use with a mixed-variable symplectic
c integrator using Jacobi coordinates.
c
c Based upon routines from Levison and Duncan's SWIFT integrator.
c
c-----
c
c      subroutine mfo_mvs (jcen,nbod,nbig,m,x,xj,a,stat)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod, nbig, stat(nbod)
c      real*8 jcen(3), m(nbod), x(3,nbod), xj(3,nbod), a(3,nbod)
c
c Local
c      integer i,j,k,k1
c      real*8 fac0,fac1,fac12,fac2,minside,dx,dy,dz,s_1,s2,s_3,faci,facj
c      real*8 a0(3),a0tp(3),a1(3,NMAX),a2(3,NMAX),a3(3,NMAX),aobl(3,NMAX)
c      real*8 r,r2,r3,rj,rj2,rj3,q,q2,q3,q4,q5,q6,q7,acen(3)
c
c-----
c
c Initialize variables
c      a0(1) = 0.d0
c      a0(2) = 0.d0

```



```

a0(3) = 0.d0
a1(1,2) = 0.d0
a1(2,2) = 0.d0
a1(3,2) = 0.d0
a2(1,2) = 0.d0
a2(2,2) = 0.d0
a2(3,2) = 0.d0
minside = 0.d0

c
c Calculate acceleration terms
do k = 3, nbig
  k1 = k - 1
  minside = minside + m(k1)
  r2 = x(1,k) * x(1,k) + x(2,k) * x(2,k) + x(3,k) * x(3,k)
  rj2 = xj(1,k) * xj(1,k) + xj(2,k) * xj(2,k) + xj(3,k) * xj(3,k)
  r = 1.d0 / sqrt(r2)
  rj = 1.d0 / sqrt(rj2)
  r3 = r * r * r
  rj3 = rj * rj * rj

c
  fac0 = m(k) * r3
  fac12 = m(1) * rj3
  fac2 = m(k) * fac12 / (minside + m(1))
  q = (r2 - rj2) * .5d0 / rj2
  q2 = q * q
  q3 = q * q2
  q4 = q2 * q2
  q5 = q2 * q3
  q6 = q3 * q3
  q7 = q3 * q4
  fac1 = 402.1875d0*q7 - 187.6875d0*q6 + 86.625d0*q5
  % - 39.375d0*q4 + 17.5d0*q3 - 7.5d0*q2 + 3.d0*q - 1.d0

c
c Add to A0 term
a0(1) = a0(1) - fac0 * x(1,k)
a0(2) = a0(2) - fac0 * x(2,k)
a0(3) = a0(3) - fac0 * x(3,k)

c
c Calculate A1 for this body
a1(1,k) = fac12 * (xj(1,k) + fac1*x(1,k))
a1(2,k) = fac12 * (xj(2,k) + fac1*x(2,k))
a1(3,k) = fac12 * (xj(3,k) + fac1*x(3,k))

c
c Calculate A2 for this body
a2(1,k) = a2(1,k1) + fac2 * xj(1,k)
a2(2,k) = a2(2,k1) + fac2 * xj(2,k)
a2(3,k) = a2(3,k1) + fac2 * xj(3,k)
end do

c
r2 = x(1,2) * x(1,2) + x(2,2) * x(2,2) + x(3,2) * x(3,2)
r = 1.d0 / sqrt(r2)
r3 = r * r * r
fac0 = m(2) * r3
a0tp(1) = a0(1) - fac0 * x(1,2)
a0tp(2) = a0(2) - fac0 * x(2,2)
a0tp(3) = a0(3) - fac0 * x(3,2)

c
c Calculate A3 (direct terms)
do k = 2, nbod
  a3(1,k) = 0.d0
  a3(2,k) = 0.d0
  a3(3,k) = 0.d0
end do
do i = 2, nbig
  do j = i + 1, nbig
    dx = x(1,j) - x(1,i)
    dy = x(2,j) - x(2,i)
    dz = x(3,j) - x(3,i)
    s2 = dx*dx + dy*dy + dz*dz
    s_1 = 1.d0 / sqrt(s2)
    s_3 = s_1 * s_1 * s_1
    faci = m(i) * s_3
  
```

```

        facj = m(j) * s_3
        a3(1,j) = a3(1,j) - facj * dx
        a3(2,j) = a3(2,j) - facj * dy
        a3(3,j) = a3(3,j) - facj * dz
        a3(1,i) = a3(1,i) + facj * dx
        a3(2,i) = a3(2,i) + facj * dy
        a3(3,i) = a3(3,i) + facj * dz
    end do
c
    do j = nbig + 1, nbod
        dx = x(1,j) - x(1,i)
        dy = x(2,j) - x(2,i)
        dz = x(3,j) - x(3,i)
        s2 = dx*dx + dy*dy + dz*dz
        s_1 = 1.d0 / sqrt(s2)
        s_3 = s_1 * s_1 * s_1
        faci = m(i) * s_3
        a3(1,j) = a3(1,j) - faci * dx
        a3(2,j) = a3(2,j) - faci * dy
        a3(3,j) = a3(3,j) - faci * dz
    end do
end do
c
c Big-body accelerations
do k = 2, nbig
    a(1,k) = a0(1) + a1(1,k) + a2(1,k) + a3(1,k)
    a(2,k) = a0(2) + a1(2,k) + a2(2,k) + a3(2,k)
    a(3,k) = a0(3) + a1(3,k) + a2(3,k) + a3(3,k)
end do
c
c Small-body accelerations
do k = nbig + 1, nbod
    a(1,k) = a0tp(1) + a3(1,k)
    a(2,k) = a0tp(2) + a3(2,k)
    a(3,k) = a0tp(3) + a3(3,k)
end do
c
c Correct for oblateness of the central body
if (jcen(1).ne.0.or.jcen(2).ne.0.or.jcen(3).ne.0) then
    call mfo_obl (jcen,nbod,m,x,aobl,acen)
    do k = 2, nbod
        a(1,k) = a(1,k) + (aobl(1,k) - acen(1))
        a(2,k) = a(2,k) + (aobl(2,k) - acen(2))
        a(3,k) = a(3,k) + (aobl(3,k) - acen(3))
    end do
end if
c
c-----
c
    return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MFO_NGF.FOR      (ErikSoft  29 November 1999)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates accelerations on a set of NBOD bodies due to cometary
c non-gravitational jet forces. The positions and velocities are stored in
c arrays X, V with the format (x,y,z) and (vx,vy,vz) for each object in
c succession. The accelerations are stored in the array A (ax,ay,az). The
c non-gravitational accelerations follow a force law described by Marsden
c et al. (1973) Astron. J. 211-225, with magnitude determined by the
c parameters NGF(1,2,3) for each object.
c
c N.B. All coordinates and velocities must be with respect to central body!!!!
c ===
c-----
c

```

```

      subroutine mfo_ngf (nbod,x,v,a,ngf)
c
      implicit none
      include 'mercury.inc'
c
c Input/Output
      integer nbod
      real*8 x(3,nbod), v(3,nbod), a(3,nbod), ngf(4,nbod)
c
c Local
      integer j
      real*8 r2,r,rv,q,g,tx,ty,tz,nx,ny,nz,a1,a2,a3
c
c-----
c
      do j = 2, nbod
        r2 = x(1,j)*x(1,j) + x(2,j)*x(2,j) + x(3,j)*x(3,j)
c
c Only calculate accelerations if body is close to the Sun (R < 9.36 AU),
c or if the non-gravitational force parameters are exceptionally large.
        if (r2.lt.88.d0.or.abs(ngf(1,j)).gt.1d-7
          % .or.abs(ngf(2,j)).gt.1d-7.or.abs(ngf(3,j)).gt.1d-7) then
          r = sqrt(r2)
          rv = x(1,j)*v(1,j) + x(2,j)*v(2,j) + x(3,j)*v(3,j)
c
c Calculate Q = R / R0, where R0 = 2.808 AU
          q = r * .3561253561253561d0
          g = .111262d0 * q**(-2.15d0) * (1.d0+q**5.093d0)**(-4.6142d0)
c
c Within-orbital-plane transverse vector components
          tx = r2*v(1,j) - rv*x(1,j)
          ty = r2*v(2,j) - rv*x(2,j)
          tz = r2*v(3,j) - rv*x(3,j)
c
c Orbit-normal vector components
          nx = x(2,j)*v(3,j) - x(3,j)*v(2,j)
          ny = x(3,j)*v(1,j) - x(1,j)*v(3,j)
          nz = x(1,j)*v(2,j) - x(2,j)*v(1,j)
c
c Multiplication factors
          a1 = ngf(1,j) * g / r
          a2 = ngf(2,j) * g / sqrt(tx*tx + ty*ty + tz*tz)
          a3 = ngf(3,j) * g / sqrt(nx*nx + ny*ny + nz*nz)
c
c X,Y and Z components of non-gravitational acceleration
          a(1,j) = a1*x(1,j) + a2*tx + a3*nx
          a(2,j) = a1*x(2,j) + a2*ty + a3*ny
          a(3,j) = a1*x(3,j) + a2*tz + a3*nz
        else
          a(1,j) = 0.d0
          a(2,j) = 0.d0
          a(3,j) = 0.d0
        end if
      end do
c
c-----
c
      return
      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c MFO_OBL.FOR (ErikSoft 2 October 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates barycentric accelerations of NBOD bodies due to oblateness of
c the central body. Also returns the corresponding barycentric acceleration
c of the central body.
c

```

```

c N.B. All coordinates must be with respect to the central body!!!!
c ===
c-----
c
c      subroutine mfo_obl (jcen,nbod,m,x,a,acen)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod
c      real*8 jcen(3), m(nbod), x(3,nbod), a(3,nbod), acen(3)
c
c Local
c      integer i
c      real*8 jr2,jr4,jr6,r2,r_1,r_2,r_3,u2,u4,u6,tmp1,tmp2,tmp3,tmp4
c-----
c
c      acen(1) = 0.d0
c      acen(2) = 0.d0
c      acen(3) = 0.d0
c
c      do i = 2, nbod
c
c Calculate barycentric accelerations on the objects
c      r2 = x(1,i)*x(1,i) + x(2,i)*x(2,i) + x(3,i)*x(3,i)
c      r_1 = 1.d0 / sqrt(r2)
c      r_2 = r_1 * r_1
c      r_3 = r_2 * r_1
c      jr2 = jcen(1) * r_2
c      jr4 = jcen(2) * r_2 * r_2
c      jr6 = jcen(3) * r_2 * r_2 * r_2
c      u2 = x(3,i) * x(3,i) * r_2
c      u4 = u2 * u2
c      u6 = u4 * u2
c
c      tmp1 = m(1) * r_3
c      tmp2 = jr2*(7.5d0*u2 - 1.5d0)
c      %      +jr4*(39.375d0*u4 - 26.25d0*u2 + 1.875d0)
c      %      +jr6*(187.6875d0*u6 -216.5625d0*u4 +59.0625d0*u2 -2.1875d0)
c      tmp3 = jr2*3.d0 + jr4*(17.5d0*u2 - 7.5d0)
c      %      + jr6*(86.625d0*u4 - 78.75d0*u2 + 13.125d0)
c
c      a(1,i) = x(1,i) * tmp1 * tmp2
c      a(2,i) = x(2,i) * tmp1 * tmp2
c      a(3,i) = x(3,i) * tmp1 * (tmp2 - tmp3)
c
c Calculate barycentric accelerations on the central body
c      tmp4 = m(i) / m(1)
c      acen(1) = acen(1) - tmp4 * a(1,i)
c      acen(2) = acen(2) - tmp4 * a(2,i)
c      acen(3) = acen(3) - tmp4 * a(3,i)
c      end do
c-----
c
c      return
c      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MFO_PN.FOR      (ErikSoft      3 October 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c ***** To be completed at a later date *****
c
c Calculates post-Newtonian relativistic corrective accelerations for a set
c of NBOD bodies (NBIG of which are Big).

```

```

c
c This routine should not be called from the symplectic algorithm MAL_MVS
c or the conservative Bulirsch-Stoer algorithm MAL_BS2.
c
c N.B. All coordinates and velocities must be with respect to central body!!!!
c ===
c-----
c
c      subroutine mfo_pn (nbod,nbig,m,x,v,a)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod, nbig
c      real*8 m(nbod), x(3,nbod), v(3,nbod), a(3,nbod)
c
c Local
c      integer j
c
c-----
c
c      do j = 1, nbod
c          a(1,j) = 0.d0
c          a(2,j) = 0.d0
c          a(3,j) = 0.d0
c      end do
c
c-----
c
c      return
c      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MFO_PR.FOR      (ErikSoft      3 October 2000)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c ***** To be completed at a later date *****
c
c Calculates radiation pressure and Poynting-Robertson drag for a set
c of NBOD bodies (NBIG of which are Big).
c
c This routine should not be called from the symplectic algorithm MAL_MVS
c or the conservative Bulirsch-Stoer algorithm MAL_BS2.
c
c N.B. All coordinates and velocities must be with respect to central body!!!!
c ===
c-----
c
c      subroutine mfo_pr (nbod,nbig,m,x,v,a,ngf)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod, nbig
c      real*8 m(nbod), x(3,nbod), v(3,nbod), a(3,nbod), ngf(4,nbod)
c
c Local
c      integer j
c
c-----
c
c      do j = 1, nbod
c          a(1,j) = 0.d0
c          a(2,j) = 0.d0
c          a(3,j) = 0.d0
c      end do

```

```

c
c-----
c
c      return
c      end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c      MIO_C2FL.FOR      (ErikSoft  1 July 1999)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Converts a CHARACTER*8 ASCII string into a REAL*8 variable.
c
c N.B. X will lie in the range -1.e112 < X < 1.e112
c ===
c-----
c
c      function mio_c2fl (c)
c
c      implicit none
c
c Input/Output
c      real*8 mio_c2fl
c      character*8 c
c
c Local
c      integer ex
c      real*8 x,mio_c2re
c
c-----
c
c      x = mio_c2re (c(1:8), 0.d0, 1.d0, 7)
c      x = x * 2.d0 - 1.d0
c      ex = ichar(c(8:8)) - 32 - 112
c      mio_c2fl = x * (10.d0**dble(ex))
c
c-----
c
c      return
c      end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c      MIO_C2RE.FOR      (ErikSoft  1 July 1999)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Converts an ASCII string into a REAL*8 variable X, where XMIN <= X < XMAX,
c using the new format compression:
c
c X is assumed to be made up of NCHAR base-224 digits, each one represented
c by a character in the ASCII string. Each digit is given by the ASCII
c number of the character minus 32.
c The first 32 ASCII characters (CTRL characters) are avoided, because they
c cause problems when using some operating systems.
c
c-----
c
c      function mio_c2re (c,xmin,xmax,nchar)
c
c      implicit none
c
c Input/output
c      integer nchar
c      real*8 xmin,xmax,mio_c2re
c      character*8 c
c
c Local

```

```

integer j
real*8 y

c
c-----
c
      y = 0
      do j = nchar, 1, -1
        y = (y + dble(ichar(c(j:j)) - 32)) / 224.d0
      end do

c
      mio_c2re = xmin + y * (xmax - xmin)

c
c-----
c
      return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MIO_CE.FOR      (ErikSoft      1 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Writes details of close encounter minima to an output file, and decides how
c to continue the integration depending upon the close-encounter option
c chosen by the user. Close encounter details are stored until either 100
c have been accumulated, or a data dump is done, at which point the stored
c encounter details are also output.
c
c For each encounter, the routine outputs the time and distance of closest
c approach, the identities of the objects involved, and the output
c variables of the objects at this time. The output variables are:
c expressed as
c r = the radial distance
c theta = polar angle
c phi = azimuthal angle
c fv = 1 / [1 + 2(ke/be)^2], where be and ke are the object's binding and
c          kinetic energies. (Note that 0 < fv < 1).
c vtheta = polar angle of velocity vector
c vphi = azimuthal angle of the velocity vector
c
c-----
c
      subroutine mio_ce (time,tstart,rcen,rmax,nbod,nbig,m,stat,id,
% nclo,iclo,jclo,opt,stopflag,tclo,dclo,ixvclo,jxvclo,mem,
% lmem,outfile,nstored,ceflush)

c
      implicit none
      include 'mercury.inc'

c
c Input/Output
      integer nbod,nbig,opt(8),stat(nbod),lmem(NMESS),stopflag
      integer nclo,iclo(nclo),jclo(nclo),nstored,ceflush
      real*8 time,tstart,rcen,rmax,m(nbod),tclo(nclo),dclo(nclo)
      real*8 ixvclo(6,nclo),jxvclo(6,nclo)
      character*80 outfile(3),mem(NMESS)
      character*8 id(nbod)

c
c Local
      integer k,year,month
      real*8 tmp0,t1,rfac,fr,fv,theta,phi,vtheta,vphi
      character*80 c(200)
      character*38 fstop
      character*8 mio_fl2c, mio_re2c
      character*6 tstring

c
c-----
c
      save c

```

```

c Scaling factor (maximum possible range) for distances
  rfac = log10 (rmax / rcen)
c
c Store details of each new close-encounter minimum
  do k = 1, nclo
    nstored = nstored + 1
    c(nstored)(1:8) = mio_fl2c(tclo(k))
    c(nstored)(9:16) = mio_re2c(dble(iclo(k)-1),0.d0,11239423.99d0)
    c(nstored)(17:24) = mio_re2c(dble(jclo(k)-1),0.d0,11239423.99d0)
    c(nstored)(25:32) = mio_fl2c(dclo(k))
c
    call mco_x2ov (rcen,rmax,m(1),0.d0,ixvclo(1,k),ixvclo(2,k),
%      ixvclo(3,k),ixvclo(4,k),ixvclo(5,k),ixvclo(6,k),fr,theta,phi,
%      fv,vtheta,vphi)
    c(nstored)(23:30) = mio_re2c (fr      , 0.d0, rfac)
    c(nstored)(27:34) = mio_re2c (theta  , 0.d0, PI)
    c(nstored)(31:38) = mio_re2c (phi    , 0.d0, TWOPI)
    c(nstored)(35:42) = mio_re2c (fv     , 0.d0, 1.d0)
    c(nstored)(39:46) = mio_re2c (vtheta , 0.d0, PI)
    c(nstored)(43:50) = mio_re2c (vphi   , 0.d0, TWOPI)
c
    call mco_x2ov (rcen,rmax,m(1),0.d0,jxvclo(1,k),jxvclo(2,k),
%      jxvclo(3,k),jxvclo(4,k),jxvclo(5,k),jxvclo(6,k),fr,theta,phi,
%      fv,vtheta,vphi)
    c(nstored)(47:54) = mio_re2c (fr      , 0.d0, rfac)
    c(nstored)(51:58) = mio_re2c (theta  , 0.d0, PI)
    c(nstored)(55:62) = mio_re2c (phi    , 0.d0, TWOPI)
    c(nstored)(59:66) = mio_re2c (fv     , 0.d0, 1.d0)
    c(nstored)(63:70) = mio_re2c (vtheta , 0.d0, PI)
    c(nstored)(67:74) = mio_re2c (vphi   , 0.d0, TWOPI)
  end do
c
c If required, output the stored close encounter details
  if (nstored.ge.100.or.ceflush.eq.0) then
10    open (22, file=outfile(2), status='old', access='append',err=10)
    do k = 1, nstored
      write (22, '(a1,a2,a70)') char(12), '6b', c(k)(1:70)
    end do
    close (22)
    nstored = 0
  end if
c
c If new encounter minima have occurred, decide whether to stop integration
  stopflag = 0
  if (opt(1).eq.1.and.nclo.gt.0) then
20    open (23, file=outfile(3), status='old', access='append',err=20)
c If time style is Gregorian date then...
    tmp0 = tclo(1)
    if (opt(3).eq.1) then
      fstop = '(5a,/,9x,a,i10,lx,i2,lx,f4.1)'
      call mio_jd2y (tmp0,year,month,t1)
      write (23,fstop) mem(121)(1:lmem(121)),mem(126)
%      (1:lmem(126)),id(iclo(1)),',',id(jclo(1)),
%      mem(71)(1:lmem(71)),year,month,t1
c Otherwise...
    else
      if (opt(3).eq.3) then
        tstring = mem(2)
        fstop = '(5a,/,9x,a,f14.3,a)'
        t1 = (tmp0 - tstart) / 365.25d0
      else
        tstring = mem(1)
        fstop = '(5a,/,9x,a,f14.1,a)'
        if (opt(3).eq.0) t1 = tmp0
        if (opt(3).eq.2) t1 = tmp0 - tstart
      end if
      write (23,fstop) mem(121)(1:lmem(121)),mem(126)
%      (1:lmem(126)),id(iclo(1)),',',id(jclo(1)),
%      mem(71)(1:lmem(71)),t1,tstring
    end if
    stopflag = 1
  close(23)

```



```

        end if
c
c-----
c
c        return
c        end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c        MIO_DUMP.FOR      (ErikSoft   21 February 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Writes masses, coordinates, velocities etc. of all objects, and integration
c parameters, to dump files. Also updates a restart file containing other
c variables used internally by MERCURY.
c
c-----
c
c        subroutine mio_dump (time,tstart,tstop,dtout,algor,h0,tol,jcen,
%      rcen,rmax,en,am,cefac,ndump,nfun,nbod,nbig,m,x,v,s,rho,rceh,
%      stat,id,ngf,epoch,opt,opflag,dumpfile,mem,lmem)
c
c        implicit none
c        include 'mercury.inc'
c
c Input/Output
c        integer algor,nbod,nbig,stat(nbod),opt(8),opflag,ndump,nfun
c        integer lmem(NMESS)
c        real*8 time,tstart,tstop,dtout,h0,tol,rmax,en(3),am(3)
c        real*8 jcen(3),rcen,cefac,m(nbod),x(3,nbod),v(3,nbod)
c        real*8 s(3,nbod),rho(nbod),rceh(nbod),ngf(4,nbod),epoch(nbod)
c        character*80 dumpfile(4),mem(NMESS)
c        character*8 id(nbod)
c
c Local
c        integer idp,i,j,k,len,j1,j2
c        real*8 rhocgs,k_2,rcen_2,rcen_4,rcen_6,x0(3,NMAX),v0(3,NMAX)
c        character*150 c
c
c-----
c
c        rhocgs = AU * AU * AU * K2 / MSUN
c        k_2 = 1.d0 / K2
c        rcen_2 = 1.d0 / (rcen * rcen)
c        rcen_4 = rcen_2 * rcen_2
c        rcen_6 = rcen_4 * rcen_2
c
c If using close-binary star, convert to user coordinates
c        if (algor.eq.11) call mco_h2ub (time,jcen,nbod,nbig,h0,m,x,v,
c        %      x0,v0)
c
c Dump to temporary files (idp=1) and real dump files (idp=2)
c        do idp = 1, 2
c
c Dump data for the Big (i=1) and Small (i=2) bodies
c        do i = 1, 2
c            if (idp.eq.1) then
c                if (i.eq.1) c(1:12) = 'big.tmp      '
c                if (i.eq.2) c(1:12) = 'small.tmp    '
20          open (31, file=c(1:12), status='unknown', err=20)
c            else
25          open (31, file=dumpfile(i), status='old', err=25)
c            end if
c
c Write header lines, data style (and epoch for Big bodies)
c        write (31,'(a)') mem(151+i)(1:lmem(151+i))
c        if (i.eq.1) then
c            j1 = 2
c            j2 = nbig

```

```

else
  j1 = nbig + 1
  j2 = nbod
end if
write (31,'(a)') mem(154)(1:lmem(154))
write (31,'(a)') mem(155)(1:lmem(155))
write (31,*) mem(156)(1:lmem(156)), 'Cartesian'
if (i.eq.1) write (31,*) mem(157)(1:lmem(157)),time
write (31,'(a)') mem(155)(1:lmem(155))

c
c For each body...
do j = j1, j2
  len = 37
  c(1:8) = id(j)
  write (c(9:37),'(1p,a3,e11.5,a3,e11.5)') ' r=',rceh(j),
%   ' d=',rho(j)/rhocgs
  if (m(j).gt.0) then
    write (c(len+1:len+25),'(a3,e22.15)') ' m=',m(j)*k_2
    len = len + 25
  end if
  do k = 1, 3
    if (ngf(k,j).ne.0) then
      write (c(len+1:len+16),'(a2,i1,a1,e12.5)') ' a',k,'=',
%      ngf(k,j)
      len = len + 16
    end if
  end do
  if (ngf(4,j).ne.0) then
    write (c(len+1:len+15),'(a3,e12.5)') ' b=',ngf(4,j)
    len = len + 15
  end if
  write (31,'(a)') c(1:len)
  if (algor.eq.11) then
    write (31,312) x0(1,j), x0(2,j), x0(3,j)
    write (31,312) v0(1,j), v0(2,j), v0(3,j)
  else
    write (31,312) x(1,j), x(2,j), x(3,j)
    write (31,312) v(1,j), v(2,j), v(3,j)
  end if
  write (31,312) s(1,j)*k_2, s(2,j)*k_2, s(3,j)*k_2
enddo
close (31)
end do

c
c Dump the integration parameters
40 if (idp.eq.1) open (33,file='param.tmp',status='unknown',err=40)
45 if (idp.eq.2) open (33, file=dumpfile(3), status='old', err=45)

c
c Important parameters
write (33,'(a)') mem(151)(1:lmem(151))
write (33,'(a)') mem(154)(1:lmem(154))
write (33,'(a)') mem(155)(1:lmem(155))
write (33,'(a)') mem(158)(1:lmem(158))
write (33,'(a)') mem(155)(1:lmem(155))
if (algor.eq.1) then
  write (33,*) mem(159)(1:lmem(159)), 'MVS'
else if (algor.eq.2) then
  write (33,*) mem(159)(1:lmem(159)), 'BS'
else if (algor.eq.3) then
  write (33,*) mem(159)(1:lmem(159)), 'BS2'
else if (algor.eq.4) then
  write (33,*) mem(159)(1:lmem(159)), 'RADAU'
else if (algor.eq.10) then
  write (33,*) mem(159)(1:lmem(159)), 'HYBRID'
else if (algor.eq.11) then
  write (33,*) mem(159)(1:lmem(159)), 'CLOSE'
else if (algor.eq.12) then
  write (33,*) mem(159)(1:lmem(159)), 'WIDE'
else
  write (33,*) mem(159)(1:lmem(159)), '0'
end if
write (33,*) mem(160)(1:lmem(160)),tstart

```

```

write (33,*) mem(161)(1:lmem(161)),tstop
write (33,*) mem(162)(1:lmem(162)),dtout
write (33,*) mem(163)(1:lmem(163)),h0
write (33,*) mem(164)(1:lmem(164)),tol

```

c

c Integration options

```

write (33,'(a)') mem(155)(1:lmem(155))
write (33,'(a)') mem(165)(1:lmem(165))
write (33,'(a)') mem(155)(1:lmem(155))
if (opt(1).eq.0) then
  write (33,'(2a)') mem(166)(1:lmem(166)),mem(5)(1:lmem(5))
else
  write (33,'(2a)') mem(166)(1:lmem(166)),mem(6)(1:lmem(6))
end if
if (opt(2).eq.0) then
  write (33,'(2a)') mem(167)(1:lmem(167)),mem(5)(1:lmem(5))
  write (33,'(2a)') mem(168)(1:lmem(168)),mem(5)(1:lmem(5))
else if (opt(2).eq.2) then
  write (33,'(2a)') mem(167)(1:lmem(167)),mem(6)(1:lmem(6))
  write (33,'(2a)') mem(168)(1:lmem(168)),mem(6)(1:lmem(6))
else
  write (33,'(2a)') mem(167)(1:lmem(167)),mem(6)(1:lmem(6))
  write (33,'(2a)') mem(168)(1:lmem(168)),mem(5)(1:lmem(5))
end if
if (opt(3).eq.0.or.opt(3).eq.2) then
  write (33,'(2a)') mem(169)(1:lmem(169)),mem(1)(1:lmem(1))
else
  write (33,'(2a)') mem(169)(1:lmem(169)),mem(2)(1:lmem(2))
end if
if (opt(3).eq.2.or.opt(3).eq.3) then
  write (33,'(2a)') mem(170)(1:lmem(170)),mem(6)(1:lmem(6))
else
  write (33,'(2a)') mem(170)(1:lmem(170)),mem(5)(1:lmem(5))
end if
if (opt(4).eq.1) then
  write (33,'(2a)') mem(171)(1:lmem(171)),mem(7)(1:lmem(7))
else if (opt(4).eq.3) then
  write (33,'(2a)') mem(171)(1:lmem(171)),mem(9)(1:lmem(9))
else
  write (33,'(2a)') mem(171)(1:lmem(171)),mem(8)(1:lmem(8))
end if
write (33,'(a)') mem(172)(1:lmem(172))
if (opt(7).eq.1) then
  write (33,'(2a)') mem(173)(1:lmem(173)),mem(6)(1:lmem(6))
else
  write (33,'(2a)') mem(173)(1:lmem(173)),mem(5)(1:lmem(5))
end if
if (opt(8).eq.1) then
  write (33,'(2a)') mem(174)(1:lmem(174)),mem(6)(1:lmem(6))
else
  write (33,'(2a)') mem(174)(1:lmem(174)),mem(5)(1:lmem(5))
end if

```

c

c Infrequently-changed parameters

```

write (33,'(a)') mem(155)(1:lmem(155))
write (33,'(a)') mem(175)(1:lmem(175))
write (33,'(a)') mem(155)(1:lmem(155))
write (33,*) mem(176)(1:lmem(176)),rmax
write (33,*) mem(177)(1:lmem(177)),rcen
write (33,*) mem(178)(1:lmem(178)),m(1) * k_2
write (33,*) mem(179)(1:lmem(179)),jcen(1) * rcen_2
write (33,*) mem(180)(1:lmem(180)),jcen(2) * rcen_4
write (33,*) mem(181)(1:lmem(181)),jcen(3) * rcen_6
write (33,*) mem(182)(1:lmem(182))
write (33,*) mem(183)(1:lmem(183))
write (33,*) mem(184)(1:lmem(184)),cefac
write (33,*) mem(185)(1:lmem(185)),ndump
write (33,*) mem(186)(1:lmem(186)),nfun
close (33)

```

c

c Create new version of the restart file

```

60 if (idp.eq.1) open (35, file='restart.tmp', status='unknown',

```

```

%      err=60)
65  if (idp.eq.2) open (35, file=dumpfile(4), status='old', err=65)
    write (35,'(1x,i2)') opflag
    write (35,*) en(1) * k_2
    write (35,*) am(1) * k_2
    write (35,*) en(3) * k_2
    write (35,*) am(3) * k_2
    write (35,*) s(1,1) * k_2
    write (35,*) s(2,1) * k_2
    write (35,*) s(3,1) * k_2
    close (35)
end do

C
C-----
C
311 format (1x,a8,1x,a1,1p,e22.15,2(1x,e11.5))
312 format (1p,3(1x,e22.15),1x,i8)
313 format (1p,1x,e22.15,0p,2x,a)
314 format (1x,a8,1x,a1,1p,e22.15,4(1x,e12.5),1x,e22.15,2(1x,e11.5))
return
end

C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C      MIO_ERR.FOR      (ErikSoft  6 December 1999)
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C Author: John E. Chambers
C
C Writes out an error message and terminates Mercury.
C
C-----
C
C      subroutine mio_err (unit,ls1,ls2,s1,s2,s3,s4,ls4)
C
C      implicit none
C
C Input/Output
C      integer unit,ls1,ls2,ls3,ls4
C      character*80 s1,s2,s3,s4
C
C-----
C
C      write (*,'(/,2a)') ' ERROR: Programme terminated. See information'
C      %      , ' file for details.'
C
C      write (unit,'(/,3a,/,2a)') s1(1:ls1),s2(1:ls2),s3(1:ls3),
C      %      ,s4(1:ls4)
C      stop
C
C-----
C
C      end
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C      MIO_FL2C.FOR      (ErikSoft  1 July 1998)
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C Author: John E. Chambers
C
C Converts a (floating point) REAL*8 variable X, into a CHARACTER*8 ASCII
C string, using the new format compression:
C
C X is first converted to base 224, and then each base 224 digit is converted
C to an ASCII character, such that 0 -> character 32, 1 -> character 33...
C and 223 -> character 255.
C The first 7 characters in the string are used to store the mantissa, and the
C eighth character is used for the exponent.
C
C

```

```

c ASCII characters 0 - 31 (CTRL characters) are not used, because they
c cause problems when using some operating systems.
c
c N.B. X must lie in the range -1.e112 < X < 1.e112
c ===
c
c-----
c
c      function mio_fl2c (x)
c
c      implicit none
c
c Input/Output
c      real*8 x
c      character*8 mio_fl2c
c
c Local
c      integer ex
c      real*8 ax,y
c      character*8 mio_re2c
c
c-----
c
c      if (x.eq.0) then
c          y = .5d0
c      else
c          ax = abs(x)
c          ex = int(log10(ax))
c          if (ax.ge.1) ex = ex + 1
c          y = ax*(10.d0**(-ex))
c          if (y.eq.1) then
c              y = y * .1d0
c              ex = ex + 1
c          end if
c          y = sign(y,x) *.5d0 + .5d0
c      end if
c
c      mio_fl2c(1:8) = mio_re2c (y, 0.d0, 1.d0)
c      ex = ex + 112
c      if (ex.gt.223) ex = 223
c      if (ex.lt.0) ex = 0
c      mio_fl2c(8:8) = char(ex+32)
c
c-----
c
c      return
c      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MIO_IN.FOR      (ErikSoft   4 May 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Reads names, masses, coordinates and velocities of all the bodies,
c and integration parameters for the MERCURY integrator package.
c If DUMPFIL(4) exists, the routine assumes this is a continuation of
c an old integration, and reads all the data from the dump files instead
c of the input files.
c
c N.B. All coordinates are with respect to the central body!!
c ===
c
c-----
c
c      subroutine mio_in (time,tstart,tstop,dtout,algor,h0,tol,rmax,rcen,
c      % jcen,en,am,cefac,ndump,nfun,nbod,nbig,m,x,v,s,rho,rceh,stat,id,
c      % epoch,ngf,opt,opflag,ngflag,outfile,dumpfile,lmem,mem)
c
c      implicit none

```

```

        include 'mercury.inc'
c
c Input/Output
integer algor,nbod,nbig,stat(NMAX),opt(8),opflag,ngflag
integer lmem(NMESS),ndump,nfun
real*8 time,tstart,tstop,dtout,h0,tol,rmax,rcen,jcen(3)
real*8 en(3),am(3),m(NMAX),x(3,NMAX),v(3,NMAX),s(3,NMAX)
real*8 rho(NMAX),rceh(NMAX),epoch(NMAX),ngf(4,NMAX),cefac
character*80 outfile(3),dumpfile(4), mem(NMESS)
character*8 id(NMAX)
c
c Local
integer j,k,itmp,jtmp,informat,lim(2,10),nsub,year,month,lineno
real*8 q,a,e,i,p,n,l,temp,tmp2,tmp3,rhocgs,t1,tmp4,tmp5,tmp6
c
real*8 v0(3,NMAX),x0(3,NMAX)
logical test,oldflag,flag1,flag2
character*1 c1
character*3 c3,alg(60)
character*80 infile(3),filename,c80
character*150 string
c
c -----
c
data alg/'MVS','Mvs','mvs','mvs','mvs','BS ','Bs ','bs ','Bul',
% 'bul','BS2','Bs2','bs2','Bu2','bu2','RAD','Rad','rad','RA ',
% 'ra ','xxx','xxx','xxx','xxx','xxx','xxx','xxx','xxx','xxx',
% 'xxx','xxx','xxx','xxx','xxx','xxx','xxx','xxx','xxx','xxx',
% 'xxx','TES','Tes','tes','Tst','tst','HYB','Hyb','hyb','HY ',
% 'hy ','CLO','Clo','clo','CB ','cb ','WID','Wid','wid','WB ',
% 'wb '/'
c
rhocgs = AU * AU * AU * K2 / MSUN
do j = 1, 80
    filename(j:j) = ' '
end do
do j = 1, 3
    infile(j) = filename
    outfile(j) = filename
    dumpfile(j) = filename
end do
dumpfile(4) = filename
c
c Read in output messages
inquire (file='message.in', exist=test)
if (.not.test) then
    write (*,'(//,2a)') ' ERROR: This file is needed to start',
% ' the integration: message.in'
    stop
end if
open (16, file='message.in', status='old')
10 read (16,'(i3,1x,i2,1x,a80)',end=20) j,lmem(j),mem(j)
goto 10
20 close (16)
c
c Read in filenames and check for duplicate filenames
inquire (file='files.in', exist=test)
if (.not.test) call mio_err (6,mem(81),lmem(81),mem(88),lmem(88),
% ' ',1,'files.in',8)
open (15, file='files.in', status='old')
c
c Input files
do j = 1, 3
    read (15,'(a150)') string
    call mio_spl (150,string,nsub,lim)
    infile(j)(1:(lim(2,1)-lim(1,1)+1)) = string(lim(1,1):lim(2,1))
    do k = 1, j - 1
        if (infile(j).eq.infile(k)) call mio_err (6,mem(81),lmem(81),
% mem(89),lmem(89),infile(j),80,mem(86),lmem(86))
    end do
end do
c
c Output files

```

```

do j = 1, 3
  read (15,'(a150)') string
  call mio_spl (150,string,nsub,lim)
  outfile(j)(1:(lim(2,1)-lim(1,1)+1)) = string(lim(1,1):lim(2,1))
  do k = 1, j - 1
    if (outfile(j).eq.outfile(k)) call mio_err (6,mem(81),
%      lmem(81),mem(89),lmem(89),outfile(j),80,mem(86),lmem(86))
  end do
  do k = 1, 3
    if (outfile(j).eq.infile(k)) call mio_err (6,mem(81),lmem(81),
%      mem(89),lmem(89),outfile(j),80,mem(86),lmem(86))
  end do
end do

c
c Dump files
do j = 1, 4
  read (15,'(a150)') string
  call mio_spl (150,string,nsub,lim)
  dumpfile(j)(1:(lim(2,1)-lim(1,1)+1)) = string(lim(1,1):lim(2,1))
  do k = 1, j - 1
    if (dumpfile(j).eq.dumpfile(k)) call mio_err (6,mem(81),
%      lmem(81),mem(89),lmem(89),dumpfile(j),80,mem(86),lmem(86))
  end do
  do k = 1, 3
    if (dumpfile(j).eq.infile(k)) call mio_err (6,mem(81),
%      lmem(81),mem(89),lmem(89),dumpfile(j),80,mem(86),lmem(86))
  end do
  do k = 1, 3
    if (dumpfile(j).eq.outfile(k)) call mio_err (6,mem(81),
%      lmem(81),mem(89),lmem(89),dumpfile(j),80,mem(86),lmem(86))
  end do
end do
close (15)

c
c Find out if this is an old integration (i.e. does the restart file exist)
inquire (file=dumpfile(4), exist=oldflag)

c
c Check if information file exists, and append a continuation message
if (oldflag) then
  inquire (file=outfile(3), exist=test)
  if (.not.test) call mio_err (6,mem(81),lmem(81),mem(88),
%    lmem(88),' ',1,outfile(3),80)
320 open(23,file=outfile(3),status='old',access='append',err=320)
else

c
c If new integration, check information file doesn't exist, and then create it
inquire (file=outfile(3), exist=test)
if (test) call mio_err (6,mem(81),lmem(81),mem(87),lmem(87),
%    ' ',1,outfile(3),80)
410 open(23, file = outfile(3), status = 'new', err=410)
end if

c
c-----
c
c READ IN INTEGRATION PARAMETERS
c
c Check if the file containing integration parameters exists, and open it
filename = infile(3)
if (oldflag) filename = dumpfile(3)
inquire (file=filename, exist=test)
if (.not.test) call mio_err (23,mem(81),lmem(81),mem(88),lmem(88),
%    ' ',1,filename,80)
30 open (13, file=filename, status='old', err=30)

c
c Read integration parameters
lineno = 0
do j = 1, 26
40  lineno = lineno + 1
  read (13,'(a150)') string
  if (string(1:1).eq.'') goto 40
  call mio_spl (150,string,nsub,lim)
  c80(1:3) = ' '

```

```

c80 = string(lim(1,nsub):lim(2,nsub))
if (j.eq.1) then
  algor = 0
  do k = 1, 60
    if (c80(1:3).eq.alg(k)) algor = (k + 4) / 5
  end do
  if (algor.eq.0) call mio_err (23,mem(81),lmem(81),mem(98),
%   lmem(98),c80(lim(1,nsub):lim(2,nsub)),lim(2,nsub)-
%   lim(1,nsub)+1,mem(85),lmem(85))
end if
if (j.eq.2) read (c80,*,err=661) tstart
if (j.eq.3) read (c80,*,err=661) tstop
if (j.eq.4) read (c80,*,err=661) dtout
if (j.eq.5) read (c80,*,err=661) h0
if (j.eq.6) read (c80,*,err=661) tol
c1 = c80(1:1)
if (j.eq.7.and.(c1.eq.'y'.or.c1.eq.'Y')) opt(1) = 1
if (j.eq.8.and.(c1.eq.'n'.or.c1.eq.'N')) opt(2) = 0
if (j.eq.9.and.(c1.eq.'y'.or.c1.eq.'Y')) opt(2) = 2
if (j.eq.10.and.(c1.eq.'d'.or.c1.eq.'D')) opt(3) = 0
if (j.eq.11.and.(c1.eq.'y'.or.c1.eq.'Y')) opt(3) = opt(3) + 2
if (j.eq.12) then
  if(c1.eq.'l'.or.c1.eq.'L') then
    opt(4) = 1
  else if (j.eq.12.and.(c1.eq.'m'.or.c1.eq.'M')) then
    opt(4) = 2
  else if (j.eq.12.and.(c1.eq.'h'.or.c1.eq.'H')) then
    opt(4) = 3
  else
    goto 661
  end if
end if
if (j.eq.15.and.(c1.eq.'y'.or.c1.eq.'Y')) opt(8) = 1
if (j.eq.16) read (c80,*,err=661) rmax
if (j.eq.17) read (c80,*,err=661) rcen
if (j.eq.18) read (c80,*,err=661) m(1)
if (j.eq.19) read (c80,*,err=661) jcen(1)
if (j.eq.20) read (c80,*,err=661) jcen(2)
if (j.eq.21) read (c80,*,err=661) jcen(3)
if (j.eq.24) read (c80,*,err=661) cefac
if (j.eq.25) read (c80,*,err=661) ndump
if (j.eq.26) read (c80,*,err=661) nfun
end do
h0 = abs(h0)
tol = abs(tol)
rmax = abs(rmax)
rcen = abs(rcen)
cefac = abs(cefac)
close (13)

c
c Change quantities for central object to suitable units
m(1) = abs(m(1)) * K2
jcen(1) = jcen(1) * rcen * rcen
jcen(2) = jcen(2) * rcen * rcen * rcen * rcen
jcen(3) = jcen(3) * rcen * rcen * rcen * rcen * rcen * rcen
s(1,1) = 0.d0
s(2,1) = 0.d0
s(3,1) = 0.d0

c
c Make sure that RCEN isn't too small, since it is used to scale the output
c (Minimum value corresponds to a central body with density 100g/cm^3).
temp = 1.1235d-3 * m(1) ** .333333333333333d0
if (rcen.lt.temp) then
  rcen = temp
  write (13,'(/,2a)') mem(121)(1:lmem(121)),mem(131)(1:lmem(131))
end if

c
c-----
c
c READ IN DATA FOR BIG AND SMALL BODIES
c
nbod = 1

```



```

        do j = 1, 2
            if (j.eq.2) nbod = nbod
c
c Check if the file containing data for Big bodies exists, and open it
        filename = infile(j)
        if (oldflag) filename = dumpfile(j)
        inquire (file=filename, exist=test)
        if (.not.test) call mio_err (23,mem(81),lmem(81),mem(88),
%           lmem(88),' ',1,filename,80)
110      open (11, file=filename, status='old', err=110)
c
c Read data style
120      read (11,'(a150)') string
        if (string(1:1).eq.'') goto 120
        call mio_spl (150,string,nsub,lim)
        c3 = string(lim(1,nsub):(lim(1,nsub)+2))
        if (c3.eq.'Car'.or.c3.eq.'car'.or.c3.eq.'CAR') then
            informat = 1
        else if (c3.eq.'Ast'.or.c3.eq.'ast'.or.c3.eq.'AST') then
            informat = 2
        else if (c3.eq.'Com'.or.c3.eq.'com'.or.c3.eq.'COM') then
            informat = 3
        else
            call mio_err (23,mem(81),lmem(81),mem(91),lmem(91),' ',1,
%           mem(82+j),lmem(82+j))
            end if
c
c Read epoch of Big bodies
        if (j.eq.1) then
125          read (11,'(a150)') string
            if (string(1:1).eq.'') goto 125
            call mio_spl (150,string,nsub,lim)
            read (string(lim(1,nsub):lim(2,nsub)),*,err=667) time
            end if
c
c Read information for each object
130      read (11,'(a)',end=140) string
        if (string(1:1).eq.'') goto 130
        call mio_spl (150,string,nsub,lim)
        if (lim(1,1).eq.-1) goto 140
c
c Determine the name of the object
        nbod = nbod + 1
        if (nbod.gt.NMAX) call mio_err (23,mem(81),lmem(81),mem(90),
%           lmem(90),' ',1,mem(82),lmem(82))
c
        if ((lim(2,1)-lim(1,1)).gt.7) then
            write (23,'(/,3a)') mem(121)(1:lmem(121)),
%           mem(122)(1:lmem(122)),string( lim(1,1):lim(2,1) )
            end if
        id(nbod) = string( lim(1,1):min(7+lim(1,1),lim(2,1)) )
c Check if another object has the same name
        do k = 1, nbod - 1
            if (id(k).eq.id(nbod)) call mio_err (23,mem(81),lmem(81),
%           mem(103),lmem(103),id(nbod),8,' ',1)
            end do
c
c Default values of mass, close-encounter limit, density etc.
        m(nbod) = 0.d0
        rceh(nbod) = 1.d0
        rho(nbod) = rhocgs
        epoch(nbod) = time
        do k = 1, 4
            ngf(k,nbod) = 0.d0
        end do
c
c Read values of mass, close-encounter limit, density etc.
        do k = 3, nsub, 2
            c80 = string(lim(1,k-1):lim(2,k-1))
            read (string(lim(1,k):lim(2,k)),*,err=666) temp
            if (c80(1:1).eq.'m'.or.c80(1:1).eq.'M') then
                m(nbod) = temp * K2
            end if
        end do

```

```

        else if (c80(1:1).eq.'r'.or.c80(1:1).eq.'R') then
            rceh(nbod) = temp
        else if (c80(1:1).eq.'d'.or.c80(1:1).eq.'D') then
            rho(nbod) = temp * rhocgs
        else if (m(nbod).lt.0.or.rceh(nbod).lt.0.or.rho(nbod).lt.0)
            then
                call mio_err (23,mem(81),lmem(81),mem(97),lmem(97),id(nbod),
                8,mem(82+j),lmem(82+j))
        else if (c80(1:2).eq.'ep'.or.c80(1:2).eq.'EP'.or.c80(1:2)
            .eq.'Ep') then
                epoch (nbod) = temp
        else if (c80(1:2).eq.'a1'.or.c80(1:2).eq.'A1') then
            ngf (1,nbod) = temp
        else if (c80(1:2).eq.'a2'.or.c80(1:2).eq.'A2') then
            ngf (2,nbod) = temp
        else if (c80(1:2).eq.'a3'.or.c80(1:2).eq.'A3') then
            ngf (3,nbod) = temp
        else if (c80(1:1).eq.'b'.or.c80(1:1).eq.'B') then
            ngf (4,nbod) = temp
        else
            goto 666
        end if
    end do

c
c If required, read Cartesian coordinates, velocities and spins of the bodies
    jtmp = 100
135    read (11,'(a150)',end=666) string
        if (string(1:1).eq.'') goto 135
        backspace 11
        if (informat.eq.1) then
            read (11,*,err=666) x(1,nbod),x(2,nbod),x(3,nbod),
            % v(1,nbod),v(2,nbod),v(3,nbod),s(1,nbod),s(2,nbod),s(3,nbod)
        else
            read (11,*,err=666) a,e,i,p,n,l,s(1,nbod),s(2,nbod),
            % s(3,nbod)
            i = i * DR
            p = (p + n) * DR
            n = n * DR
            temp = m(nbod) + m(1)

c
c Alternatively, read Cometary or asteroidal elements
            if (informat.eq.3) then
                q = a
                a = q / (1.d0 - e)
                l = mod (sqrt(temp/(abs(a*a*a))) * (epoch(nbod) - 1), TWOPI)
            else
                q = a * (1.d0 - e)
                l = l * DR
            end if
            if (algor.eq.11.and.nbod.ne.2) temp = temp + m(2)
            call mco_el2x (temp,q,e,i,p,n,l,x(1,nbod),x(2,nbod),x(3,nbod),
            % v(1,nbod),v(2,nbod),v(3,nbod))
        end if

c
        s(1,nbod) = s(1,nbod) * K2
        s(2,nbod) = s(2,nbod) * K2
        s(3,nbod) = s(3,nbod) * K2

c
        goto 130
140    close (11)
    end do

c
c Set non-gravitational-forces flag, NGFLAG
    ngflag = 0
    do j = 2, nbod
        if (ngf(1,j).ne.0.or.ngf(2,j).ne.0.or.ngf(3,j).ne.0) then
            if (ngflag.eq.0) ngflag = 1
            if (ngflag.eq.2) ngflag = 3
        else if (ngf(4,j).ne.0) then
            if (ngflag.eq.0) ngflag = 2
            if (ngflag.eq.1) ngflag = 3
        end if
    end do

```

```

        end do
C
C-----
C
C IF CONTINUING AN OLD INTEGRATION
C
    if (oldflag) then
        if (opt(3).eq.1) then
            call mio_jd2y (time,year,month,t1)
            write (23,'(/,a,i10,i2,f8.5,/)') mem(62)(1:lmem(62)),year,
%           month,t1
        else if (opt(3).eq.3) then
            t1 = (time - tstart) / 365.25d0
            write (23,'(/,a,f18.7,a,/)') mem(62)(1:lmem(62)),t1,
%           mem(2)(1:lmem(2))
        else
            if (opt(3).eq.0) t1 = time
            if (opt(3).eq.2) t1 = time - tstart
            write (23,'(/,a,f18.5,a,/)') mem(62)(1:lmem(62)),t1,
%           mem(1)(1:lmem(1))
        end if
C
C Read in energy and angular momentum variables, and convert to internal units
330    open (35, file=dumpfile(4), status='old', err=330)
        read (35,*) opflag
        read (35,*) en(1),am(1),en(3),am(3)
        en(1) = en(1) * K2
        en(3) = en(3) * K2
        am(1) = am(1) * K2
        am(3) = am(3) * K2
        read (35,*) s(1,1),s(2,1),s(3,1)
        s(1,1) = s(1,1) * K2
        s(2,1) = s(2,1) * K2
        s(3,1) = s(3,1) * K2
        close (35)
        if (opflag.eq.0) opflag = 1
C
C-----
C
C IF STARTING A NEW INTEGRATION
C
        else
            opflag = -2
C
C Write integration parameters to information file
        write (23,'(/,a)') mem(11)(1:lmem(11))
        write (23,'(a)') mem(12)(1:lmem(12))
        j = algor + 13
        write (23,'(/,2a)') mem(13)(1:lmem(13)),mem(j)(1:lmem(j))
        if (tstart.ge.1.d11.or.tstart.le.-1.d10) then
            write (23,'(/,a,1p,e19.13,a)') mem(26)(1:lmem(26)),tstart,
%           mem(1)(1:lmem(1))
        else
            write (23,'(/,a,f19.7,a)') mem(26)(1:lmem(26)),tstart,
%           mem(1)(1:lmem(1))
        end if
        if (tstop.ge.1.d11.or.tstop.le.-1.d10) then
            write (23,'(a,1p,e19.13)') mem(27)(1:lmem(27)),tstop
        else
            write (23,'(a,f19.7)') mem(27)(1:lmem(27)),tstop
        end if
        write (23,'(a,f15.3)') mem(28)(1:lmem(28)),dtout
        if (opt(4).eq.1) write (23,'(2a)') mem(40)(1:lmem(40)),
%           mem(7)(1:lmem(7))
        if (opt(4).eq.2) write (23,'(2a)') mem(40)(1:lmem(40)),
%           mem(8)(1:lmem(8))
        if (opt(4).eq.3) write (23,'(2a)') mem(40)(1:lmem(40)),
%           mem(9)(1:lmem(9))
C
        write (23,'(/,a,f10.3,a)') mem(30)(1:lmem(30)),h0,
%           mem(1)(1:lmem(1))
        write (23,'(a,1ple10.4)') mem(31)(1:lmem(31)),tol

```

```

        write (23, '(a,1ple10.4,a)') mem(32)(1:lmem(32)),m(1)/K2,
%       mem(3)(1:lmem(3))
        write (23, '(a,1ple11.4)') mem(33)(1:lmem(33)),jcen(1)/rcen**2
        write (23, '(a,1ple11.4)') mem(34)(1:lmem(34)),jcen(2)/rcen**4
        write (23, '(a,1ple11.4)') mem(35)(1:lmem(35)),jcen(3)/rcen**6
        write (23, '(a,1ple10.4,a)') mem(36)(1:lmem(36)),rmax,
%       mem(4)(1:lmem(4))
        write (23, '(a,1ple10.4,a)') mem(37)(1:lmem(37)),rcen,
%       mem(4)(1:lmem(4))

c
        itmp = 5
        if (opt(2).eq.1.or.opt(2).eq.2) itmp = 6
        write (23, '(/,2a)') mem(41)(1:lmem(41)),mem(itmp)(1:lmem(itmp))
        itmp = 5
        if (opt(2).eq.2) itmp = 6
        write (23, '(2a)') mem(42)(1:lmem(42)),mem(itmp)(1:lmem(itmp))
        itmp = 5
        if (opt(7).eq.1) itmp = 6
        write (23, '(2a)') mem(45)(1:lmem(45)),mem(itmp)(1:lmem(itmp))
        itmp = 5
        if (opt(8).eq.1) itmp = 6
        write (23, '(2a)') mem(46)(1:lmem(46)),mem(itmp)(1:lmem(itmp))

c
c Check that element and close-encounter files don't exist, and create them
do j = 1, 2
    inquire (file=outfile(j), exist=test)
    if (test) call mio_err (23,mem(81),lmem(81),mem(87),lmem(87),
%       ' ',1,outfile(j),80)
430    open (20+j, file=outfile(j), status='new', err=430)
        close (20+j)
end do

c
c Check that dump files don't exist, and then create them
do j = 1, 4
    inquire (file=dumpfile(j), exist=test)
    if (test) call mio_err (23,mem(81),lmem(81),mem(87),lmem(87),
%       ' ',1,dumpfile(j),80)
450    open (30+j, file=dumpfile(j), status='new', err=450)
        close (30+j)
end do

c
c Write number of Big bodies and Small bodies to information file
        write (23, '(/,a,i4)') mem(38)(1:lmem(38)), nbig - 1
        write (23, '(a,i4)') mem(39)(1:lmem(39)), nbod - nbig

c
c Calculate initial energy and angular momentum and write to information file
        s(1,1) = 0.d0
        s(2,1) = 0.d0
        s(3,1) = 0.d0
        call mxs_en (jcen,nbod,nbig,m,x,v,s,en(1),am(1))
        write (23, '(/,a)') mem(51)(1:lmem(51))
        write (23, '(a)') mem(52)(1:lmem(52))
        write (23, '(/,a,1ple12.5,a)') mem(53)(1:lmem(53)),en(1)/K2,
%       mem(72)(1:lmem(72))
        write (23, '(a,1ple12.5,a)') mem(54)(1:lmem(54)),am(1)/K2,
%       mem(73)(1:lmem(73))

c
c Initialize lost energy and angular momentum
        en(3) = 0.d0
        am(3) = 0.d0

c
c Write warning messages if necessary
        if (tstop.lt.tstart) write (23, '(/,2a)') mem(121)(1:lmem(121)),
%       mem(123)(1:lmem(123))
        if (nbig.le.0) write (23, '(/,2a)') mem(121)(1:lmem(121)),
%       mem(124)(1:lmem(124))
        if (nbig.eq.nbod) write (23, '(/,2a)') mem(121)(1:lmem(121)),
%       mem(125)(1:lmem(125))
        end if

c
c-----
c

```

[illegible]

```

c
c Converts from Julian day number to Julian/Gregorian Calendar dates, assuming
c the dates are those used by the English calendar.
c
c Algorithm taken from 'Practical Astronomy with your calculator' (1988)
c by Peter Duffett-Smith, 3rd edition, C.U.P.
c
c Algorithm for negative Julian day numbers (Julian calendar assumed) by
c J. E. Chambers.
c
c N.B. The output date is with respect to the Julian Calendar on or before
c == 4th October 1582, and with respect to the Gregorian Calendar on or
c after 15th October 1582.
c
c -----
c
c      subroutine mio_jd2y (jd0,year,month,day)
c
c      implicit none
c
c Input/Output
c      integer year,month
c      real*8 jd0,day
c
c Local
c      integer i,a,b,c,d,e,g
c      real*8 jd,f,temp,x,y,z
c
c -----
c
c      if (jd0.le.0) goto 50
c
c      jd = jd0 + 0.5d0
c      i = sign( dint(dabs(jd)), jd )
c      f = jd - 1.d0*i
c
c If on or after 15th October 1582
c      if (i.gt.2299160) then
c          temp = (1.d0*i - 1867216.25d0) / 36524.25d0
c          a = sign( dint(dabs(temp)), temp )
c          temp = .25d0 * a
c          b = i + 1 + a - sign( dint(dabs(temp)), temp )
c      else
c          b = i
c      end if
c
c      c = b + 1524
c      temp = (1.d0*c - 122.1d0) / 365.25d0
c      d = sign( dint(dabs(temp)), temp )
c      temp = 365.25d0 * d
c      e = sign( dint(dabs(temp)), temp )
c      temp = (c-e) / 30.6001d0
c      g = sign( dint(dabs(temp)), temp )
c
c      temp = 30.6001d0 * g
c      day = 1.d0*(c-e) + f - 1.d0*sign( dint(dabs(temp)), temp )
c
c      if (g.le.13) month = g - 1
c      if (g.gt.13) month = g - 13
c
c      if (month.gt.2) year = d - 4716
c      if (month.le.2) year = d - 4715
c
c      if (day.gt.32) then
c          day = day - 32
c          month = month + 1
c      end if
c
c      if (month.gt.12) then
c          month = month - 12
c          year = year + 1

```

```

        end if
        return
c
50 continue
c
c Algorithm for negative Julian day numbers (Duffett-Smith doesn't work)
    x = jd0 - 2232101.5
    f = x - dint(x)
    if (f.lt.0) f = f + 1.d0
    y = dint(mod(x,1461.d0) + 1461.d0)
    z = dint(mod(y,365.25d0))
    month = int((z + 0.5d0) / 30.61d0)
    day = dint(z + 1.5d0 - 30.61d0*dble(month)) + f
    month = mod(month + 2, 12) + 1
c
    year = 1399 + int (x / 365.25d0)
    if (x.lt.0) year = year - 1
    if (month.lt.3) year = year + 1
c
c-----
c
    return
end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MIO_LOG.FOR      (ErikSoft   25 February 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Writes a progress report to the log file (or the screen if you are running
c Mercury interactively).
c
c-----
c
    subroutine mio_log (time,tstart,en,am,opt,mem,lmem)
c
    implicit none
    include 'mercury.inc'
c
c Input/Output
    integer lmem(NMESS), opt(8)
    real*8 time, tstart, en(3), am(3)
    character*80 mem(NMESS)
c
c Local
    integer year, month
    real*8 tmp0, tmp1, t1
    character*38 flog
    character*6 tstring
c
c-----
c
    if (opt(3).eq.0.or.opt(3).eq.2) then
        tstring = mem(1)
        flog = '(lx,a,f14.1,a,2(a,1ple12.5))'
    else if (opt(3).eq.1) then
        flog = '(lx,a,i10,lx,i2,lx,f4.1,2(a,1ple12.5))'
    else
        tstring = mem(2)
        flog = '(lx,a,f14.3,a,2(a,1ple12.5))'
    end if
c
    tmp0 = 0.d0
    tmp1 = 0.d0
    if (en(1).ne.0) tmp0 = (en(2) + en(3) - en(1)) / abs(en(1))
    if (am(1).ne.0) tmp1 = (am(2) + am(3) - am(1)) / abs(am(1))
c
    if (opt(3).eq.1) then
        call mio_jd2y (time,year,month,t1)

```

```

        write (*,flog) mem(64)(1:lmem(64)), year, month, t1,
%      mem(65)(1:lmem(65)), tmp0,mem(66)(1:lmem(66)), tmp1
    else
        if (opt(3).eq.0) t1 = time
        if (opt(3).eq.2) t1 = time - tstart
        if (opt(3).eq.3) t1 = (time - tstart) / 365.25d0
        write (*,flog) mem(63)(1:lmem(63)), t1, tstring,
%      mem(65)(1:lmem(65)), tmp0, mem(66)(1:lmem(66)), tmp1
    end if

c
c-----
c
c      return
c      end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MIO_OUT.FOR      (ErikSoft   13 February 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Writes output variables for each object to an output file. Each variable
c is scaled between the minimum and maximum possible values and then
c written in a compressed format using ASCII characters.
c The output variables are:
c r = the radial distance
c theta = polar angle
c phi = azimuthal angle
c fv = 1 / [1 + 2(ke/be)^2], where be and ke are the object's binding and
c      kinetic energies. (Note that 0 < fv < 1).
c vtheta = polar angle of velocity vector
c vphi = azimuthal angle of the velocity vector
c
c If this is the first output (OPFLAG = -1), or the first output since the
c number of the objects or their masses have changed (OPFLAG = 1), then
c the names, masses and spin components of all the objects are also output.
c
c N.B. Each object's distance must lie between RCEN < R < RMAX
c ==
c
c-----
c
c      subroutine mio_out (time,jcen,rcen,rmax,nbod,nbig,m,xh,vh,s,rho,
%      stat,id,opt,opflag,algor,outfile)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod, nbig, stat(nbod), opt(8), opflag, algor
c      real*8 time,jcen(3),rcen,rmax,m(nbod),xh(3,nbod),vh(3,nbod)
c      real*8 s(3,nbod),rho(nbod)
c      character*80 outfile
c      character*8 id(nbod)
c
c Local
c      integer k, len, nchar
c      real*8 rhocgs,k_2,rfac,rcen_2,fr,fv,theta,phi,vtheta,vphi
c      character*80 header,c(NMAX)
c      character*8 mio_fl2c,mio_re2c
c      character*5 fout
c
c-----
c
c      rhocgs = AU * AU * AU * K2 / MSUN
c      k_2 = 1.d0 / K2
c      rcen_2 = 1.d0 / (rcen * rcen)
c
c Scaling factor (maximum possible range) for distances
c      rfac = log10 (rmax / rcen)

```



```

c
c Create the format list, FOUT, used when outputting the orbital elements
      if (opt(4).eq.1) nchar = 2
      if (opt(4).eq.2) nchar = 4
      if (opt(4).eq.3) nchar = 7
      len = 3 + 6 * nchar
      fout(1:5) = '(a )'
      if (len.lt.10) write (fout(3:3),'(i1)') len
      if (len.ge.10) write (fout(3:4),'(i2)') len

c
c Open the orbital-elements output file
10 open (21, file=outfile, status='old', access='append', err=10)

c
c-----
c
c SPECIAL OUTPUT PROCEDURE
c
c If this is a new integration or a complete output is required (e.g. because
c the number of objects has changed), then output object details & parameters.
      if (opflag.eq.-1.or.opflag.eq.1) then

c
c Compose a header line with time, number of objects and relevant parameters
      header(1:8) = mio_fl2c (time)
      header(9:16) = mio_re2c (dble(nbig - 1), 0.d0, 11239423.99d0)
      header(12:19) = mio_re2c (dble(nbod - nbig), 0.d0, 11239423.99d0)
      header(15:22) = mio_fl2c (m(1) * k_2)
      header(23:30) = mio_fl2c (jcen(1) * rcen_2)
      header(31:38) = mio_fl2c (jcen(2) * rcen_2 * rcen_2)
      header(39:46) = mio_fl2c (jcen(3) * rcen_2 * rcen_2 * rcen_2)
      header(47:54) = mio_fl2c (rcen)
      header(55:62) = mio_fl2c (rmax)

c
c For each object, compress its index number, name, mass, spin components
c and density (some of these need to be converted to normal units).
      do k = 2, nbod
        c(k)(1:8) = mio_re2c (dble(k - 1), 0.d0, 11239423.99d0)
        c(k)(4:11) = id(k)
        c(k)(12:19) = mio_fl2c (m(k) * k_2)
        c(k)(20:27) = mio_fl2c (s(1,k) * k_2)
        c(k)(28:35) = mio_fl2c (s(2,k) * k_2)
        c(k)(36:43) = mio_fl2c (s(3,k) * k_2)
        c(k)(44:51) = mio_fl2c (rho(k) / rhocgs)
      end do

c
c Write compressed output to file
      write (21,'(a1,a2,i2,a62,i1)') char(12),'6a',algor,header(1:62),
%      opt(4)
      do k = 2, nbod
        write (21,'(a51)') c(k)(1:51)
      end do
    end if

c
c-----
c
c NORMAL OUTPUT PROCEDURE
c
c Compose a header line containing the time and number of objects
      header(1:8) = mio_fl2c (time)
      header(9:16) = mio_re2c (dble(nbig - 1), 0.d0, 11239423.99d0)
      header(12:19) = mio_re2c (dble(nbod - nbig), 0.d0, 11239423.99d0)

c
c Calculate output variables for each body and convert to compressed format
      do k = 2, nbod
        call mco_x2ov (rcen,rmax,m(1),m(k),xh(1,k),xh(2,k),xh(3,k),
%      vh(1,k),vh(2,k),vh(3,k),fr,theta,phi,fv,vtheta,vphi)

c
c Object's index number and output variables
      c(k)(1:8) = mio_re2c (dble(k - 1), 0.d0, 11239423.99d0)
      c(k)(4:11) = mio_re2c (fr, 0.d0, rfac)
      c(k)(4+ nchar:11+ nchar) = mio_re2c (theta, 0.d0, PI)
      c(k)(4+2*nchar:11+2*nchar) = mio_re2c (phi, 0.d0, TWOPI)
      c(k)(4+3*nchar:11+3*nchar) = mio_re2c (fv, 0.d0, 1.d0)

```

```

        c(k)(4+4*nchar:11+4*nchar) = mio_re2c (vtheta, 0.d0, PI)
        c(k)(4+5*nchar:11+5*nchar) = mio_re2c (vphi, 0.d0, TWOPI)
    end do
c
c Write compressed output to file
    write (21, '(a1,a2,a14)' ) char(12), '6b', header(1:14)
    do k = 2, nbod
        write (21,fout) c(k)(1:len)
    end do
c
    close (21)
    opflag = 0
c
c-----
c
    return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MIO_RE2C.FOR      (ErikSoft  27 June 1999)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Converts a REAL*8 variable X, where XMIN <= X < XMAX, into an ASCII string
c of 8 characters, using the new format compression:
c
c X is first converted to base 224, and then each base 224 digit is converted
c to an ASCII character, such that 0 -> character 32, 1 -> character 33...
c and 223 -> character 255.
c
c ASCII characters 0 - 31 (CTRL characters) are not used, because they
c cause problems when using some operating systems.
c
c-----
c
    function mio_re2c (x,xmin,xmax)
c
    implicit none
c
c Input/output
    real*8 x,xmin,xmax
    character*8 mio_re2c
c
c Local
    integer j
    real*8 y,z
c
c-----
c
    mio_re2c(1:8) = '          '
    y = (x - xmin) / (xmax - xmin)
c
    if (y.ge.1) then
        do j = 1, 8
            mio_re2c(j:j) = char(255)
        end do
    else if (y.gt.0) then
        z = y
        do j = 1, 8
            z = mod(z, 1.d0) * 224.d0
            mio_re2c(j:j) = char(int(z) + 32)
        end do
    end if
c
c-----
c
    return
end
c

```



```

c
c Calculates the distance from the central body of each object with index
c I >= I0. If this distance exceeds RMAX, the object is flagged for ejection
c (STAT set to -3). If any object is to be ejected, EJFLAG = 1 on exit,
c otherwise EJFLAG = 0.
c
c Also updates the values of EN(3) and AM(3)---the change in energy and
c angular momentum due to collisions and ejections.
c
c
c N.B. All coordinates must be with respect to the central body!!
c ===
c
c-----
c
      subroutine mxm_ejec (time,tstart,rmax,en,am,jcen,i0,nbod,nbig,m,x,
%   v,s,stat,id,opt,ejflag,outfile,mem,lmem)
c
      implicit none
      include 'mercury.inc'
c
c Input/Output
      integer i0, nbod, nbig, stat(nbod), opt(8), ejflag, lmem(NMESS)
      real*8 time, tstart, rmax, en(3), am(3), jcen(3)
      real*8 m(nbod), x(3,nbod), v(3,nbod), s(3,nbod)
      character*80 outfile, mem(NMESS)
      character*8 id(nbod)
c
c Local
      integer j, year, month
      real*8 r2,rmax2,t1,e,l
      character*38 flost
      character*6 tstring
c
c-----
c
      if (i0.le.0) i0 = 2
      ejflag = 0
      rmax2 = rmax * rmax
c
c Calculate initial energy and angular momentum
      call mxm_en (jcen,nbod,nbig,m,x,v,s,e,l)
c
c Flag each object which is ejected, and set its mass to zero
      do j = i0, nbod
         r2 = x(1,j)*x(1,j) + x(2,j)*x(2,j) + x(3,j)*x(3,j)
         if (r2.gt.rmax2) then
            ejflag = 1
            stat(j) = -3
            m(j) = 0.d0
            s(1,j) = 0.d0
            s(2,j) = 0.d0
            s(3,j) = 0.d0
c
c Write message to information file
20          open (23,file=outfile,status='old',access='append',err=20)
            if (opt(3).eq.1) then
               call mio_jd2y (time,year,month,t1)
               flost = '(1x,a8,a,i10,1x,i2,1x,f8.5) '
               write (23,flost) id(j),mem(68)(1:lmem(68)),year,month,t1
            else
               if (opt(3).eq.3) then
                  t1 = (time - tstart) / 365.25d0
                  tstring = mem(2)
                  flost = '(1x,a8,a,f18.7,a) '
               else
                  if (opt(3).eq.0) t1 = time
                  if (opt(3).eq.2) t1 = time - tstart
                  tstring = mem(1)
                  flost = '(1x,a8,a,f18.5,a) '
               end if
               write (23,flost) id(j),mem(68)(1:lmem(68)),t1,tstring
            end if
         end do

```

```

        end if
        close (23)
    end if
end do

c
c If ejections occurred, update ELOST and LLOST
    if (ejflag.ne.0) then
        call mxn_en (jcen,nbod,nbig,m,x,v,s,en(2),am(2))
        en(3) = en(3) + (e - en(2))
        am(3) = am(3) + (1 - am(2))
    end if

c
c-----
c
    return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MXN_ELIM.FOR      (ErikSoft   13 February 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Removes any objects with STAT < 0 (i.e. those that have been flagged for
c removal) and reindexes all the appropriate arrays for the remaining objects.
c
c-----
c
    subroutine mxn_elim (nbod,nbig,m,x,v,s,rho,rceh,rcrit,ngf,stat,
    % id,mem,lmem,outfile,nelim)

c
    implicit none
    include 'mercury.inc'

c
c Input/Output
    integer nbod, nbig, nelim, stat(nbod), lmem(NMESS)
    real*8 m(nbod), x(3,nbod), v(3,nbod), s(3,nbod)
    real*8 rho(nbod), rceh(nbod), rcrit(nbod), ngf(4,nbod)
    character*8 id(nbod)
    character*80 outfile, mem(NMESS)

c
c Local
    integer j, k, l, nbigelim, elim(NMAX+1)

c-----
c
c Find out how many objects are to be removed
    nelim = 0
    nbigelim = 0
    do j = 2, nbod
        if (stat(j).lt.0) then
            nelim = nelim + 1
            elim(nelim) = j
            if (j.le.nbig) nbigelim = nbigelim + 1
        end if
    end do
    elim(nelim+1) = nbod + 1

c
c Eliminate unwanted objects
    do k = 1, nelim
        do j = elim(k) - k + 1, elim(k+1) - k - 1
            l = j + k
            x(1,j) = x(1,l)
            x(2,j) = x(2,l)
            x(3,j) = x(3,l)
            v(1,j) = v(1,l)
            v(2,j) = v(2,l)
            v(3,j) = v(3,l)
            m(j) = m(l)
            s(1,j) = s(1,l)

```

```

        s(2,j) = s(2,1)
        s(3,j) = s(3,1)
        rho(j) = rho(1)
        rceh(j) = rceh(1)
        stat(j) = stat(1)
        id(j) = id(1)
        ngf(1,j) = ngf(1,1)
        ngf(2,j) = ngf(2,1)
        ngf(3,j) = ngf(3,1)
        ngf(4,j) = ngf(4,1)
    end do
end do

c
c Update total number of bodies and number of Big bodies
nbod = nbod - nelim
nbig = nbig - nbigelim

c
c If no massive bodies remain, stop the integration
    if (nbig.lt.1) then
10      open (23,file=outfile,status='old',access='append',err=10)
        write (23,'(2a)') mem(81)(1:lmem(81)),mem(124)(1:lmem(124))
        close (23)
        stop
    end if

c
c-----
c
    return
end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MXX_EN.FOR      (ErikSoft    21 February 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates the total energy and angular-momentum for a system of objects
c with masses M, coordinates X, velocities V and spin angular momenta S.
c
c N.B. All coordinates and velocities must be with respect to the central
c === body.
c-----
c
    subroutine mxx_en (jcen,nbod,nbig,m,xh,vh,s,e,l2)
c
    implicit none
    include 'mercury.inc'

c Input/Output
    integer nbod,nbig
    real*8 jcen(3),m(nbod),xh(3,nbod),vh(3,nbod),s(3,nbod),e,l2

c Local
    integer j,k,iflag,itmp(8)
    real*8 x(3,NMAX),v(3,NMAX),temp,dx,dy,dz,r2,tmp,ke,pe,l(3)
    real*8 r_1,r_2,r_4,r_6,u2,u4,u6,tmp2(4,NMAX)

c-----
c
    ke = 0.d0
    pe = 0.d0
    l(1) = 0.d0
    l(2) = 0.d0
    l(3) = 0.d0

c
c Convert to barycentric coordinates and velocities
    call mco_h2b(temp,jcen,nbod,nbig,temp,m,xh,vh,x,v,tmp2,iflag,itmp)

c
c Do the spin angular momenta first (probably the smallest terms)

```

```

      do j = 1, nbod
        l(1) = l(1) + s(1,j)
        l(2) = l(2) + s(2,j)
        l(3) = l(3) + s(3,j)
      end do

c
c Orbital angular momentum and kinetic energy terms
      do j = 1, nbod
        l(1) = l(1) + m(j)*(x(2,j) * v(3,j) - x(3,j) * v(2,j))
        l(2) = l(2) + m(j)*(x(3,j) * v(1,j) - x(1,j) * v(3,j))
        l(3) = l(3) + m(j)*(x(1,j) * v(2,j) - x(2,j) * v(1,j))
        ke = ke + m(j)*(v(1,j)*v(1,j)+v(2,j)*v(2,j)+v(3,j)*v(3,j))
      end do

c
c Potential energy terms due to pairs of bodies
      do j = 2, nbod
        tmp = 0.d0
        do k = j + 1, nbod
          dx = x(1,k) - x(1,j)
          dy = x(2,k) - x(2,j)
          dz = x(3,k) - x(3,j)
          r2 = dx*dx + dy*dy + dz*dz
          if (r2.ne.0) tmp = tmp + m(k) / sqrt(r2)
        end do
        pe = pe - tmp * m(j)
      end do

c
c Potential energy terms involving the central body
      do j = 2, nbod
        dx = x(1,j) - x(1,1)
        dy = x(2,j) - x(2,1)
        dz = x(3,j) - x(3,1)
        r2 = dx*dx + dy*dy + dz*dz
        if (r2.ne.0) pe = pe - m(1) * m(j) / sqrt(r2)
      end do

c
c Corrections for oblateness
      if (jcen(1).ne.0.or.jcen(2).ne.0.or.jcen(3).ne.0) then
        do j = 2, nbod
          r2 = xh(1,j)*xh(1,j) + xh(2,j)*xh(2,j) + xh(3,j)*xh(3,j)
          r_1 = 1.d0 / sqrt(r2)
          r_2 = r_1 * r_1
          r_4 = r_2 * r_2
          r_6 = r_4 * r_2
          u2 = xh(3,j) * xh(3,j) * r_2
          u4 = u2 * u2
          u6 = u4 * u2
          pe = pe + m(1) * m(j) * r_1
          %
          %      * (jcen(1) * r_2 * (1.5d0*u2 - 0.5d0)
          %      + jcen(2) * r_4 * (4.375d0*u4 - 3.75d0*u2 + .375d0)
          %      + jcen(3) * r_6
          %      * (14.4375d0*u6 - 19.6875d0*u4 + 6.5625d0*u2 - .3125d0))
        end do
      end if

c
      e = .5d0 * ke + pe
      l2 = sqrt(l(1)*l(1) + l(2)*l(2) + l(3)*l(3))

c
c-----
c
      return
      end

c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MXX_JAC.FOR      (ErikSoft      2 March 2001)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Calculates the Jacobi constant for massless particles. This assumes that

```

```

c there are only 2 massive bodies (including the central body) moving on
c circular orbits.
c
c N.B. All coordinates and velocities must be heliocentric!!
c ===
c
c-----
c
c      subroutine mxj_jac (jcen,nbod,nbig,m,xh,vh,jac)
c
c      implicit none
c      include 'mercury.inc'
c
c Input/Output
c      integer nbod,nbig
c      real*8 jcen(3),m(nbod),xh(3,nbod),vh(3,nbod)
c
c Local
c      integer j,itmp(8),iflag
c      real*8 x(3,NMAX),v(3,NMAX),temp,dx,dy,dz,r,d,a2,n,jac(NMAX)
c      real*8 tmp2(4,NMAX)
c
c-----
c
c      call mco_h2b(temp,jcen,nbod,nbig,temp,m,xh,vh,x,v,tmp2,iflag,itmp)
c      dx = x(1,2) - x(1,1)
c      dy = x(2,2) - x(2,1)
c      dz = x(3,2) - x(3,1)
c      a2 = dx*dx + dy*dy + dz*dz
c      n = sqrt((m(1)+m(2)) / (a2*sqrt(a2)))
c
c      do j = nbig + 1, nbod
c          dx = x(1,j) - x(1,1)
c          dy = x(2,j) - x(2,1)
c          dz = x(3,j) - x(3,1)
c          r = sqrt(dx*dx + dy*dy + dz*dz)
c          dx = x(1,j) - x(1,2)
c          dy = x(2,j) - x(2,2)
c          dz = x(3,j) - x(3,2)
c          d = sqrt(dx*dx + dy*dy + dz*dz)
c
c          jac(j) = .5d0*(v(1,j)*v(1,j) + v(2,j)*v(2,j) + v(3,j)*v(3,j))
c          %      - m(1)/r - m(2)/d - n*(x(1,j)*v(2,j) - x(2,j)*v(1,j))
c      end do
c
c-----
c
c      return
c      end
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c      MXJ_SORT.FOR      (ErikSoft 24 May 1997)
c
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c
c Author: John E. Chambers
c
c Sorts an array X, of size N, using Shell's method. Also returns an array
c INDEX that gives the original index of every item in the sorted array X.
c
c N.B. The maximum array size is 29523.
c ===
c
c-----
c
c      subroutine mxj_sort (n,x,index)
c
c      implicit none
c
c Input/Output
c      integer n,index(n)

```



```

      real*8 x(n)
C
C Local
      integer i,j,k,l,m,inc,incarr(9),iy
      real*8 y
      data incarr/1,4,13,40,121,364,1093,3280,9841/
C
C-----
C
      do i = 1, n
         index(i) = i
      end do
C
      m = 0
10    m = m + 1
      if (incarr(m).lt.n) goto 10
      m = m - 1
C
      do i = m, 1, -1
         inc = incarr(i)
         do j = 1, inc
            do k = inc, n - j, inc
               y = x(j+k)
               iy = index(j+k)
               do l = j + k - inc, j, -inc
                  if (x(l).le.y) goto 20
                  x(l+inc) = x(l)
                  index(l+inc) = index(l)
               end do
            20    x(l+inc) = y
                  index(l+inc) = iy
            end do
         end do
      end do
C
C-----
C
      return
      end
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C      MXX_SYNC.FOR      (ErikSoft   2 March 2001)
C
C%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
C
C Author: John E. Chambers
C
C Synchronizes the epochs of NBIG Big bodies (having a common epoch) and
C NBOD-NBIG Small bodies (possibly having differing epochs), for an
C integration using MERCURY.
C The Small bodies are picked up in order starting with the one with epoch
C furthest from the time, TSTART, at which the main integration will begin
C producing output.
C
C N.B. The synchronization integrations use Everhart's RA15 routine.
C ---
C
C-----
C
      subroutine mxx_sync (time,tstart,h0,tol,jcen,nbod,nbig,m,x,v,s,
%   rho,rceh,stat,id,epoch,ngf,opt,ngflag)
C
      implicit none
      include 'mercury.inc'
C
C Input/Output
      integer nbod,nbig,ngflag,opt(8),stat(nbod)
      real*8 time,tstart,h0,tol,jcen(3),m(nbod),x(3,nbod),v(3,nbod)
      real*8 s(3,nbod),rceh(nbod),rho(nbod),epoch(nbod),ngf(4,nbod)
      character*8 id(nbod)
C

```

```

c Local
integer j,k,l,nsml,nsofar,indx(NMAX),itemp,jtemp(NMAX)
integer raflag,nce,ice(NMAX),jce(NMAX)
real*8 temp,epsml(NMAX),rtemp(NMAX)
real*8 h,hdid,tsmall,rphys(NMAX),rcrit(NMAX)
character*8 ctemp(NMAX)
external mfo_all

c
c-----
c
c Reorder Small bodies by epoch so that ep(1) is furthest from TSTART
nsml = nbod - nbig
do j = nbig + 1, nbod
    epsml(j-nbig) = epoch(j)
end do
call mxx_sort (nsml,epsml,indx)

c
if (abs(epsml(1)-tstart).lt.abs(epsml(nsml)-tstart)) then
    k = nsml + 1
    do j = 1, nsml / 2
        l = k - j
        temp = epsml(j)
        epsml(j) = epsml(l)
        epsml(l) = temp
        itemp = indx(j)
        indx(j) = indx(l)
        indx(l) = itemp
    end do
end if

c
do j = nbig + 1, nbod
    epoch(j) = epsml(j-nbig)
end do

c
c Reorder the other arrays associated with each Small body
do k = 1, 3
    do j = 1, nsml
        rtemp(j) = x(k,j+nbig)
    end do
    do j = 1, nsml
        x(k,j+nbig) = rtemp(indx(j))
    end do
    do j = 1, nsml
        rtemp(j) = v(k,j+nbig)
    end do
    do j = 1, nsml
        v(k,j+nbig) = rtemp(indx(j))
    end do
    do j = 1, nsml
        rtemp(j) = s(k,j+nbig)
    end do
    do j = 1, nsml
        s(k,j+nbig) = rtemp(indx(j))
    end do
end do

c
do j = 1, nsml
    rtemp(j) = m(j+nbig)
end do
do j = 1, nsml
    m(j+nbig) = rtemp(indx(j))
end do
do j = 1, nsml
    rtemp(j) = rceh(j+nbig)
end do
do j = 1, nsml
    rceh(j+nbig) = rtemp(indx(j))
end do
do j = 1, nsml
    rtemp(j) = rho(j+nbig)
end do
do j = 1, nsml

```

```

        rho(j+nbig) = rtemp(indx(j))
    end do
c
    do j = 1, nsml
        ctemp(j) = id(j+nbig)
        jtemp(j) = stat(j+nbig)
    end do
    do j = 1, nsml
        id(j+nbig) = ctemp(indx(j))
        stat(j+nbig) = jtemp(indx(j))
    end do
c
c Integrate Small bodies up to the same epoch
h = h0
tsmall = h0 * 1.d-12
raflag = 0
c
    do j = nbig + 1, nbod
        nssofar = j - 1
        do while (abs(time-epoch(j)).gt.tsmall)
            temp = epoch(j) - time
            h = sign(max(min(abs(temp),abs(h)),tsmall),temp)
            call mdt_ra15 (time,h,hdid,tol,jcen,nssofar,nbig,m,x,v,s,rphys,
%               rcrit,ngf,stat,raflag,ngflag,opt,nce,ice,jce,mfo_all)
            time = time + hdid
        end do
        raflag = 1
    end do
c
c -----
c
    return
end

c
c*****
c               DRIFT_DAN.F
c*****
c This subroutine does the Danby and decides which vbles to use
c
c      Input:
c      nbod          ==> number of massive bodies (int scalar)
c      mass          ==> mass of bodies (real array)
c      x0,y0,z0      ==> initial position in jacobi coord
c                      (real scalar)
c      vx0,vy0,vz0   ==> initial position in jacobi coord
c                      (real scalar)
c      dt0           ==> time step
c
c      Output:
c      x0,y0,z0      ==> final position in jacobi coord
c                      (real scalars)
c      vx0,vy0,vz0   ==> final position in jacobi coord
c                      (real scalars)
c      iflg          ==> integer flag (zero if satisfactory)
c                      (non-zero if nonconvergence)
c
c Authors:  Hal Levison & Martin Duncan
c Date:    2/10/93
c Last revision: April 6/93 - MD adds dt and keeps dt0 unchanged

    subroutine drift_dan(mu,x0,y0,z0,vx0,vy0,vz0,dt0,iflg)

    include 'swift.inc'

c...  Inputs Only:
    real*8 mu,dt0

c...  Inputs and Outputs:
    real*8 x0,y0,z0
    real*8 vx0,vy0,vz0

c...  Output
    integer iflg

```

```

c... Internals:
real*8 x,y,z,vx,vy,vz,dt
real*8 f,g,fdot,c1,c2
real*8 c3,gdot
real*8 u,alpha,fp,r0,v0s
real*8 a,asq,en
real*8 dm,ec,es,esq,xkep
real*8 fchk,s,c

c----
c... Executable code

c... Set dt = dt0 to be sure timestep is not altered while solving
c... for new coords.
    dt = dt0
    iflg = 0
    r0 = sqrt(x0*x0 + y0*y0 + z0*z0)
    v0s = vx0*vx0 + vy0*vy0 + vz0*vz0
    u = x0*vx0 + y0*vy0 + z0*vz0
    alpha = 2.0*mu/r0 - v0s

    if (alpha.gt.0.d0) then
        a = mu/alpha
        asq = a*a
        en = sqrt(mu/(a*asq))
        ec = 1.0d0 - r0/a
        es = u/(en*asq)
        esq = ec*ec + es*es
        dm = dt*en - int(dt*en/TWOPI)*TWOPI
        dt = dm/en
        if((dm*dm .gt. 0.16d0) .or. (esq.gt.0.36d0)) goto 100

        if(esq*dm*dm .lt. 0.0016) then

            call drift_kepmd(dm,es,ec,xkep,s,c)
            fchk = (xkep - ec*s + es*(1.-c) - dm)

            if(fchk*fchk .gt. DANBYB) then
                iflg = 1
                return
            endif

            fp = 1. - ec*c + es*s
            f = (a/r0) * (c-1.) + 1.
            g = dt + (s-xkep)/en
            fdot = - (a/(r0*fp))*en*s
            gdot = (c-1.)/fp + 1.

            x = x0*f + vx0*g
            y = y0*f + vy0*g
            z = z0*f + vz0*g
            vx = x0*fdot + vx0*gdot
            vy = y0*fdot + vy0*gdot
            vz = z0*fdot + vz0*gdot

            x0 = x
            y0 = y
            z0 = z
            vx0 = vx
            vy0 = vy
            vz0 = vz

            iflg = 0
            return

        endif
    endif

    call drift_kepu(dt,r0,mu,alpha,u,fp,c1,c2,c3,iflg)

```

```

        if(iflg .eq.0) then
            f = 1.0 - (mu/r0)*c2
            g = dt - mu*c3
            fdot = -(mu/(fp*r0))*c1
            gdot = 1. - (mu/fp)*c2

            x = x0*f + vx0*g
            y = y0*f + vy0*g
            z = z0*f + vz0*g
            vx = x0*fdot + vx0*gdot
            vy = y0*fdot + vy0*gdot
            vz = z0*fdot + vz0*gdot

            x0 = x
            y0 = y
            z0 = z
            vx0 = vx
            vy0 = vy
            vz0 = vz
        endif

        return
    end    ! drift_dan

C
C*****#
C          DRIFT_KEPMD
C*****#
C  Subroutine for solving kepler's equation in difference form for an
C  ellipse, given SMALL dm and SMALL eccentricity.  See DRIFT_DAN.F
C  for the criteria.
C  WARNING - BUILT FOR SPEED : DOES NOT CHECK HOW WELL THE ORIGINAL
C  EQUATION IS SOLVED! (CAN DO THAT IN THE CALLING ROUTINE BY
C  CHECKING HOW CLOSE (x - ec*s +es*(1.-c) - dm) IS TO ZERO.
C
C      Input:
C          dm          ==> increment in mean anomaly M (real*8 scalar)
C          es,ec       ==> ecc. times sin and cos of E_0 (real*8 scalars)
C
C      Output:
C          x           ==> solution to Kepler's difference eqn (real*8 scalar)
C          s,c         ==> sin and cosine of x (real*8 scalars)
C
C
C      subroutine drift_kepmd(dm,es,ec,x,s,c)
C
C      implicit none
C
C...    Inputs
C      real*8 dm,es,ec
C
C...    Outputs
C      real*8 x,s,c
C
C...    Internals
C      real*8 A0, A1, A2, A3, A4
C      parameter(A0 = 39916800.d0, A1 = 6652800.d0, A2 = 332640.d0)
C      parameter(A3 = 7920.d0, A4 = 110.d0)
C      real*8 dx
C      real*8 fac1,fac2,q,y
C      real*8 f,fp,fpp,fppp
C
C...    calc initial guess for root
C      fac1 = 1.d0/(1.d0 - ec)
C      q = fac1*dm
C      fac2 = es*es*fac1 - ec/3.d0
C      x = q*(1.d0 -0.5d0*fac1*q*(es -q*fac2))
C
C...    excellent approx. to sin and cos of x for small x.
C      y = x*x
C      s = x*(A0-y*(A1-y*(A2-y*(A3-y*(A4-y))))/A0
C      c = sqrt(1.d0 - s*s)

```

[illegible]

```

        endif
        call drift_kepu_lag(s,dt,r0,mu,alpha,u,fp,c1,c2,c3,iflg)
    endif

    return
end      ! drift_kepu
-----
C
C*****
C                      DRIFT_KEPU_FCHK.F
C*****
C Returns the value of the function f of which we are trying to find the root
C in universal variables.
C
C      Input:
C      dt          ==> time step (real scalar)
C      r0          ==> Distance between 'Sun' and particle
C                   (real scalar)
C      mu          ==> Reduced mass of system (real scalar)
C      alpha       ==> Twice the binding energy (real scalar)
C      u           ==> Vel. dot radial vector (real scalar)
C      s           ==> Approx. root of f
C
C      Output:
C      f           ==> function value ( = 0 if O.K.) (integer)
C
C Author:  Martin Duncan
C Date:    March 12/93
C Last revision: March 12/93

    subroutine drift_kepu_fchk(dt,r0,mu,alpha,u,s,f)

C...  Inputs:
    real*8 dt,r0,mu,alpha,u,s

C...  Outputs:
    real*8 f

C...  Internals:
    real*8 x,c0,c1,c2,c3

C----
C...  Executable code

    x=s*s*alpha
    call drift_kepu_stumpff(x,c0,c1,c2,c3)
    c1=c1*s
    c2 = c2*s*s
    c3 = c3*s*s*s
    f = r0*c1 + u*c2 + mu*c3 - dt

    return
end      !      drift_kepu_fchk
-----
C
C*****
C                      DRIFT_KEPU_GUESS.F
C*****
C Initial guess for solving kepler's equation using universal variables.
C
C      Input:
C      dt          ==> time step (real scalar)
C      r0          ==> Distance between 'Sun' and particle
C                   (real scalar)
C      mu          ==> Reduced mass of system (real scalar)
C      alpha       ==> energy (real scalar)
C      u           ==> angular momentum (real scalar)
C
C      Output:
C      s           ==> initial guess for the value of
C                   universal variable
C
C
C Author:  Hal Levison & Martin Duncan
C Date:    3/12/93

```

c Last revision: April 6/93

c Modified by JEC: 8/6/98

```

subroutine drift_kepu_guess(dt,r0,mu,alpha,u,s)

include 'swift.inc'

c... Inputs:
real*8 dt,r0,mu,alpha,u

c... Inputs and Outputs:
real*8 s

c... Internals:
integer iflg
real*8 y,sy,cy,sigma,es
real*8 x,a
real*8 en,ec,e

c----
c... Executable code

if (alpha.gt.0.0) then
c... find initial guess for elliptic motion

if( dt/r0 .le. 0.4) then
s = dt/r0 - (dt*dt*u)/(2.0*r0*r0*r0)
return
else
a = mu/alpha
en = sqrt(mu/(a*a*a))
ec = 1.0 - r0/a
es = u/(en*a*a)
e = sqrt(ec*ec + es*es)
y = en*dt - es

c
call mco_sine (y,sy,cy)

c
sigma = dsign(1.d0,(es*cy + ec*sy))
x = y + sigma*.85*e
s = x/sqrt(alpha)
endif

else
c... find initial guess for hyperbolic motion.
call drift_kepu_p3solve(dt,r0,mu,alpha,u,s,iflg)
if(iflg.ne.0) then
s = dt/r0
endif
endif

return
end ! drift_kepu_guess

c-----
c
c*****
c
c          DRIFT_KEPU_LAG.F
c*****
c subroutine for solving kepler's equation in universal variables.
c using LAGUERRE'S METHOD
c
c      Input:
c      s          ==> initial value of universal variable
c      dt         ==> time step (real scalar)
c      r0         ==> Distance between 'Sun' and paritcle
c                  (real scalar)
c      mu         ==> Reduced mass of system (real scalar)
c      alpha      ==> energy (real scalar)
c      u          ==> angular momentum (real scalar)
c
c      Output:
c      s          ==> final value of universal variable
c      fp         ==> f' from p170

```



```

c                                     (real scalors)
c                                     c's from p171-172
c                                     (real scalors)
c                                     iflgn      ==>  =0 if converged; !=0 if not
c
c Author:  Hal Levison
c Date:    2/3/93
c Last revision: 4/21/93

      subroutine drift_kepu_lag(s,dt,r0,mu,alpha,u,fp,c1,c2,c3,iflg)

      include 'swift.inc'

c...  Inputs:
      real*8 s,dt,r0,mu,alpha,u

c...  Outputs:
      real*8 fp,c1,c2,c3
      integer iflg

c...  Internals:
      integer nc,ncmax
      real*8 ln
      real*8 x,fpp,ds,c0,f
      real*8 fdt

      integer NTMP
      parameter(NTMP=NLAG2+1)

c----
c...  Executable code

c...  To get close approach needed to take lots of iterations if alpha<0
      if(alpha.lt.0.0) then
         ncmax = NLAG2
      else
         ncmax = NLAG2
      endif

      ln = 5.0
c...  start laguerre's method
      do nc =0,ncmax
         x = s*s*alpha
         call drift_kepu_stumpff(x,c0,c1,c2,c3)
         c1 = c1*s
         c2 = c2*s*s
         c3 = c3*s*s*s
         f = r0*c1 + u*c2 + mu*c3 - dt
         fp = r0*c0 + u*c1 + mu*c2
         fpp = (-40.0*alpha + mu)*c1 + u*c0
         ds = - ln*f/(fp + dsign(1.d0,fp)*sqrt(abs((ln - 1.0)*
&          (ln - 1.0)*fp*fp - (ln - 1.0)*ln*f*fpp)))
         s = s + ds

         fdt = f/dt

c..      quartic convergence
         if( fdt*fdt.lt.DANBYB*DANBYB) then
            iflg = 0
            return
         endif
c...  Laguerre's method succeeded
      enddo

      iflg = 2

      return

      end      !      drift_kepu_leg
c-----
c
c*****

```

```

c                                DRIFT_KEPU_NEW.F
c*****
c subroutine for solving kepler's equation in universal variables.
c using NEWTON'S METHOD
c
c      Input:
c      s          ==>  initial value of universal variable
c      dt         ==>  time step (real scalar)
c      r0         ==>  Distance between 'Sun' and paritcle
c                  (real scalar)
c      mu         ==>  Reduced mass of system (real scalar)
c      alpha      ==>  energy (real scalar)
c      u          ==>  angular momentum (real scalar)
c
c      Output:
c      s          ==>  final value of universal variable
c      fp         ==>  f' from p170
c                  (real scalors)
c      c1,c2,c3   ==>  c's from p171-172
c                  (real scalors)
c      iflgn      ==>  =0 if converged; !=0 if not
c
c Author:  Hal Levison
c Date:    2/3/93
c Last revision: 4/21/93
c Modified by JEC: 31/3/98

      subroutine drift_kepu_new(s,dt,r0,mu,alpha,u,fp,c1,c2,c3,iflgn)

      include 'swift.inc'

c...  Inputs:
      real*8 s,dt,r0,mu,alpha,u

c...  Outputs:
      real*8 fp,c1,c2,c3
      integer iflgn

c...  Internals:
      integer nc
      real*8 x,c0,ds,s2
      real*8 f,fpp,fppp,fdt

c----
c...  Executable code

      do nc=0,6
        s2 = s * s
        x = s2*alpha
        call drift_kepu_stumpff(x,c0,c1,c2,c3)
        c1 = c1*s
        c2 = c2*s2
        c3 = c3*s*s2
        f = r0*c1 + u*c2 + mu*c3 - dt
        fp = r0*c0 + u*c1 + mu*c2
        fpp = (mu - r0*alpha)*c1 + u*c0
        fppp = (mu - r0*alpha)*c0 - u*alpha*c1
        ds = - f/fp
        ds = - f/(fp + .5d0*ds*fpp)
        ds = -f/(fp + .5d0*ds*fpp + ds*ds*fppp*.16666666666666667d0)
        s = s + ds
        fdt = f/dt

c..    quartic convergence
        if( fdt*fdt.lt.DANBYB*DANBYB) then
          iflgn = 0
          return
        endif
c...    newton's method succeeded

      enddo

c..    newton's method failed

```

```

        iflgn = 1
        return

    end ! drift_kepu_new
c-----
c
c *****
c                                DRIFT_KEPU_P3SOLVE.F
c *****
c Returns the real root of cubic often found in solving kepler
c problem in universal variables.
c
c      Input:
c          dt          ==> time step (real scalar)
c          r0          ==> Distance between 'Sun' and paritcle
c                        (real scalar)
c          mu          ==> Reduced mass of system (real scalar)
c          alpha       ==> Twice the binding energy (real scalar)
c          u           ==> Vel. dot radial vector (real scalar)
c      Output:
c          s           ==> solution of cubic eqn for the
c                        universal variable
c          iflg        ==> success flag ( = 0 if O.K.) (integer)
c
c Author:  Martin Duncan
c Date:    March 12/93
c Last revision: March 12/93
c
c      subroutine drift_kepu_p3solve(dt,r0,mu,alpha,u,s,iflg)
c...  Inputs:
c      real*8 dt,r0,mu,alpha,u
c...  Outputs:
c      integer iflg
c      real*8 s
c...  Internals:
c      real*8 denom,a0,a1,a2,q,r,sq2,sq,p1,p2
c----
c...  Executable code

        denom = (mu - alpha*r0)/6.d0
        a2 = 0.5*u/denom
        a1 = r0/denom
        a0 = -dt/denom

        q = (a1 - a2*a2/3.d0)/3.d0
        r = (a1*a2 - 3.d0*a0)/6.d0 - (a2**3)/27.d0
        sq2 = q**3 + r**2

        if( sq2 .ge. 0.d0) then
            sq = sqrt(sq2)

            if ((r+sq) .le. 0.d0) then
                p1 = -(-(r + sq))**(1.d0/3.d0)
            else
                p1 = (r + sq)**(1.d0/3.d0)
            endif
            if ((r-sq) .le. 0.d0) then
                p2 = -(-(r - sq))**(1.d0/3.d0)
            else
                p2 = (r - sq)**(1.d0/3.d0)
            endif

            iflg = 0
            s = p1 + p2 - a2/3.d0
        else
            iflg = 1
            s = 0
        end if
    end

```

```

endif

return
end      !   drift_kepu_p3solve
-----
c
c*****
c                                DRIFT_KEPU_STUMPPF.F
c*****
c subroutine for the calculation of stumpff functions
c see Danby p.172 equations 6.9.15
c
c      Input:
c          x          ==> argument
c      Output:
c          c0,c1,c2,c3 ==> c's from p171-172
c                          (real scalors)
c
c Author:  Hal Levison
c Date:    2/3/93
c Last revision: 2/3/93
c Modified by JEC: 31/3/98
c
c      subroutine drift_kepu_stumpff(x,c0,c1,c2,c3)
c
c      include 'swift.inc'
c...  Inputs:
c      real*8 x
c...  Outputs:
c      real*8 c0,c1,c2,c3
c...  Internals:
c      integer n,i
c      real*8 xm,x2,x3,x4,x5,x6
c----
c...  Executable code
c
c      n = 0
c      xm = 0.1
c      do while(abs(x).ge.xm)
c          n = n + 1
c          x = x * .25d0
c      enddo
c
c      x2 = x * x
c      x3 = x * x2
c      x4 = x2 * x2
c      x5 = x2 * x3
c      x6 = x3 * x3
c
c      c2 = 1.147074559772972d-11*x6 - 2.087675698786810d-9*x5
c      % + 2.755731922398589d-7*x4 - 2.480158730158730d-5*x3
c      % + 1.388888888888889d-3*x2 - 4.166666666666667d-2*x + .5d0
c
c      c3 = 7.647163731819816d-13*x6 - 1.605904383682161d-10*x5
c      % + 2.505210838544172d-8*x4 - 2.755731922398589d-6*x3
c      % + 1.984126984126984d-4*x2 - 8.333333333333333d-3*x
c      % + 1.666666666666667d-1
c
c      c1 = 1. - x*c3
c      c0 = 1. - x*c2
c
c      if(n.ne.0) then
c          do i=n,1,-1
c              c3 = (c2 + c0*c3)*.25d0
c              c2 = c1*c1*.5d0
c              c1 = c0*c1
c              c0 = 2.*c0*c0 - 1.
c              x = x * 4.
c          enddo

```

```

endif

return
end      ! drift_kepu_stumpff

c-----
c
c*****
c                                DRIFT_ONE.F
c*****
c This subroutine does the danby-type drift for one particle, using
c appropriate vbles and redoing a drift if the accuracy is too poor
c (as flagged by the integer iflg).
c
c      Input:
c      nbod          ==> number of massive bodies (int scalar)
c      mass          ==> mass of bodies (real array)
c      x,y,z         ==> initial position in jacobi coord
c                      (real scalar)
c      vx,vy,vz      ==> initial position in jacobi coord
c                      (real scalar)
c      dt            ==> time step
c
c      Output:
c      x,y,z         ==> final position in jacobi coord
c                      (real scalars)
c      vx,vy,vz      ==> final position in jacobi coord
c                      (real scalars)
c      iflg          ==> integer (zero for successful step)
c
c Authors:  Hal Levison & Martin Duncan
c Date:     2/10/93
c Last revision: 2/10/93
c
      subroutine drift_one(mu,x,y,z,vx,vy,vz,dt,iflg)

      include 'swift.inc'

c...  Inputs Only:
      real*8 mu,dt

c...  Inputs and Outputs:
      real*8 x,y,z
      real*8 vx,vy,vz

c...  Output
      integer iflg

c...  Internals:
      integer i
      real*8 dttmp

c----
c...  Executable code

      call drift_dan(mu,x,y,z,vx,vy,vz,dt,iflg)

      if(iflg .ne. 0) then

        do i = 1,10
          dttmp = dt/10.d0
          call drift_dan(mu,x,y,z,vx,vy,vz,dttmp,iflg)
          if(iflg .ne. 0) return
        enddo

      endif

      return
end      ! drift_one

c-----
c
c*****
c                                ORBEL_FGET.F
c*****

```

```

*****
*   PURPOSE:  Solves Kepler's eqn. for hyperbola using hybrid approach.
*
*   Input:
*           e ==> eccentricity anomaly. (real scalar)
*           capn ==> hyperbola mean anomaly. (real scalar)
*   Returns:
*           orbel_fget ==> eccentric anomaly. (real scalar)
*
*   ALGORITHM: Based on pp. 70-72 of Fitzpatrick's book "Principles of
*               Cel. Mech. ". Quartic convergence from Danby's book.
*   REMARKS:
*   AUTHOR: M. Duncan
*   DATE WRITTEN: May 11, 1992.
*   REVISIONS: 2/26/93 hfl
*   Modified by JEC
*****

      real*8 function orbel_fget(e,capn)

      include 'swift.inc'

c...  Inputs Only:
      real*8 e,capn

c...  Internals:
      integer i,IMAX
      real*8 tmp,x,shx,chx
      real*8 esh,ech,f,fp,fpp,fppp,dx
      PARAMETER (IMAX = 10)

c----
c...  Executable code

c  Function to solve "Kepler's eqn" for F (here called
c  x) for given e and CAPN.

c  begin with a guess proposed by Danby
      if( capn .lt. 0.d0) then
          tmp = -2.d0*capn/e + 1.8d0
          x = -log(tmp)
      else
          tmp = +2.d0*capn/e + 1.8d0
          x = log( tmp)
      endif

      orbel_fget = x

      do i = 1,IMAX
          call mco_sinh (x,shx,chx)
          esh = e*shx
          ech = e*chx
          f = esh - x - capn
c          write(6,*) 'i,x,f : ',i,x,f
          fp = ech - 1.d0
          fpp = esh
          fppp = ech
          dx = -f/fp
          dx = -f/(fp + dx*fpp/2.d0)
          dx = -f/(fp + dx*fpp/2.d0 + dx*dx*fppp/6.d0)
          orbel_fget = x + dx
c  If we have converged here there's no point in going on
          if(abs(dx) .le. TINY) RETURN
          x = orbel_fget
      enddo

      write(6,*) 'FGET : RETURNING WITHOUT COMPLETE CONVERGENCE'
      return
      end ! orbel_fget

c-----
c
*****

```

```
C          ORBEL_FHYBRID.F
*****
*          PURPOSE:  Solves Kepler's eqn. for hyperbola using hybrid approach.
*
*          Input:
*
*                  e ==> eccentricity anomaly. (real scalar)
*                  n ==> hyperbola mean anomaly. (real scalar)
*
*          Returns:
*
*                  orbel_fhybrid ==>  eccentric anomaly. (real scalar)
*
*          ALGORITHM: For abs(N) < 0.636*ecc -0.6 , use FLON
*                    For larger N, uses FGET
*
*          REMARKS:
*          AUTHOR: M. Duncan
*          DATE WRITTEN: May 26,1992.
*          REVISIONS:
*          REVISIONS: 2/26/93 hfl
*****

      real*8 function orbel_fhybrid(e,n)

      include 'swift.inc'

C...  Inputs Only:
      real*8 e,n

C...  Internals:
      real*8 abn
      real*8 orbel_flon,orbel_fget

C----
C...  Executable code

      abn = n
      if(n.lt.0.d0) abn = -abn

      if(abn .lt. 0.636d0*e -0.6d0) then
        orbel_fhybrid = orbel_flon(e,n)
      else
        orbel_fhybrid = orbel_fget(e,n)
      endif

      return
      end ! orbel_fhybrid

C-----
C
*****
C          ORBEL_FLON.F
*****
*          PURPOSE:  Solves Kepler's eqn. for hyperbola using hybrid approach.
*
*          Input:
*
*                  e ==> eccentricity anomaly. (real scalar)
*                  capn ==> hyperbola mean anomaly. (real scalar)
*
*          Returns:
*
*                  orbel_flon ==>  eccentric anomaly. (real scalar)
*
*          ALGORITHM: Uses power series for N in terms of F and Newton,s method
*          REMARKS: ONLY GOOD FOR LOW VALUES OF N (N < 0.636*e -0.6)
*          AUTHOR: M. Duncan
*          DATE WRITTEN: May 26, 1992.
*          REVISIONS:
*****

      real*8 function orbel_flon(e,capn)

      include 'swift.inc'

C...  Inputs Only:
      real*8 e,capn

C...  Internals:
```

```

integer iflag,i,IMAX
real*8 a,b,sq,biga,bigb
real*8 x,x2
real*8 f,fp,dx
real*8 diff
real*8 a0,a1,a3,a5,a7,a9,a11
real*8 b1,b3,b5,b7,b9,b11
PARAMETER (IMAX = 10)
PARAMETER (a11 = 156.d0,a9 = 17160.d0,a7 = 1235520.d0)
PARAMETER (a5 = 51891840.d0,a3 = 1037836800.d0)
PARAMETER (b11 = 11.d0*a11,b9 = 9.d0*a9,b7 = 7.d0*a7)
PARAMETER (b5 = 5.d0*a5, b3 = 3.d0*a3)

```

c----

c... Executable code

c Function to solve "Kepler's eqn" for F (here called
c x) for given e and CAPN. Only good for smallish CAPN

```

iflag = 0
if( capn .lt. 0.d0) then
    iflag = 1
    capn = -capn
endif

a1 = 6227020800.d0 * (1.d0 - 1.d0/e)
a0 = -6227020800.d0*capn/e
b1 = a1

```

c Set iflag nonzero if capn < 0., in which case solve for -capn
c and change the sign of the final answer for F.
c Begin with a reasonable guess based on solving the cubic for small F

```

a = 6.d0*(e-1.d0)/e
b = -6.d0*capn/e
sq = sqrt(0.25*b*b + a*a*a/27.d0)
biga = (-0.5*b + sq)**0.3333333333333333d0
bigb = -(+0.5*b + sq)**0.3333333333333333d0
x = biga + bigb

```

c write(6,*) 'cubic = ',x**3 +a*x +b
c orbel_flon = x

c If capn is tiny (or zero) no need to go further than cubic even for
c e =1.

```

if( capn .lt. TINY) go to 100

do i = 1,IMAX
    x2 = x*x
    f = a0 +x*(a1+x2*(a3+x2*(a5+x2*(a7+x2*(a9+x2*(a11+x2))))))
    fp = b1 +x2*(b3+x2*(b5+x2*(b7+x2*(b9+x2*(b11 + 13.d0*x2))))
    dx = -f/fp
    write(6,*) 'i,dx,x,f : '
    write(6,432) i,dx,x,f
432 format(1x,i3,3(2x,1ple22.15))
    orbel_flon = x + dx

```

c If we have converged here there's no point in going on
c if(abs(dx) .le. TINY) go to 100
c x = orbel_flon
c enddo

c Abnormal return here - we've gone thru the loop
c IMAX times without convergence

```

if(iflag .eq. 1) then
    orbel_flon = -orbel_flon
    capn = -capn
endif
write(6,*) 'FLOX : RETURNING WITHOUT COMPLETE CONVERGENCE'
diff = e*sinh(orbel_flon) - orbel_flon - capn
write(6,*) 'N, F, ecc*sinh(F) - F - N : '
write(6,*) capn,orbel_flon,diff
return

```



```

c Normal return here, but check if capn was originally negative
100  if(iflag .eq. 1) then
      orbel_flon = -orbel_flon
      capn = -capn
    endif

    return
  end      ! orbel_flon

C
*****
C      ORBEL_ZGET.F
*****
*      PURPOSE:  Solves the equivalent of Kepler's eqn. for a parabola
*                given Q (Fitz. notation.)
*
*      Input:
*
*                q ==>  parabola mean anomaly. (real scalar)
*
*      Returns:
*
*                orbel_zget ==>  eccentric anomaly. (real scalar)
*
*      ALGORITHM: p. 70-72 of Fitzpatrick's book "Princ. of Cel. Mech."
*      REMARKS: For a parabola we can solve analytically.
*      AUTHOR: M. Duncan
*      DATE WRITTEN: May 11, 1992.
*      REVISIONS: May 27 - corrected it for negative Q and use power
*                  series for small Q.
*****

      real*8 function orbel_zget(q)

      include 'swift.inc'

c...  Inputs Only:
      real*8 q

c...  Internals:
      integer iflag
      real*8 x,tmp

c----
c...  Executable code

      iflag = 0
      if(q.lt.0.d0) then
        iflag = 1
        q = -q
      endif

      if (q.lt.1.d-3) then
        orbel_zget = q*(1.d0 - (q*q/3.d0)*(1.d0 -q*q))
      else
        x = 0.5d0*(3.d0*q + sqrt(9.d0*(q**2) +4.d0))
        tmp = x**(1.d0/3.d0)
        orbel_zget = tmp - 1.d0/tmp
      endif

      if(iflag .eq.1) then
        orbel_zget = -orbel_zget
        q = -q
      endif

      return
    end      ! orbel_zget
c-----

```