

# COS 514: Fundamentals of Deep Learning

Fall 2025

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## Assignment 4

### Instructions:

- Submission deadline is November 24.
- You may collaborate in groups of up to **3** students.
- If you collaborate on a problem, you must clearly state the names of your collaborators at the beginning of the solution to that problem.
- All group members must declare that they contributed equally to the solutions.
- You must write up your own solutions independently in L<sup>A</sup>T<sub>E</sub>X. **Handwritten or scanned solutions will not be accepted.**
- Cite any resources (papers, textbooks, websites) that you use.
- Submit your assignment as a single PDF on gradescope.

## Problem 1: The Self-Attention Mechanism

The core of the Transformer architecture is the scaled dot-product attention mechanism. Given a set of input token embeddings, we project them into Query (Q), Key (K), and Value (V) vectors. The output is a weighted sum of the Value vectors, where the weights are determined by the similarity between Query and Key vectors.

The attention output is calculated as:  $\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$ . Assume the dimension of the key vectors,  $d_k$ , is 2.

## Computational Cost of Self-Attention

Transformer processes tokens in parallel, overcoming the sequential bottleneck of RNNs. However, this comes at a computational cost.

- (i) Consider the matrix multiplication  $QK^T$  in the self-attention formula for a sequence of length  $L$  and a model dimension of  $d$ . What is the computational complexity (in terms of Big-O notation) of this single operation with respect to the sequence length  $L$ ?
- (ii) This quadratic scaling in sequence length is a primary reason why the context window of early Transformers was limited. How does this compare to the computational complexity per step of a simple Recurrent Neural Network (RNN)? Explain why Transformers are still generally faster to train despite this.
- (iii) Suppose the autoregressive transformer (eg, LLM) has an input of  $n$  tokens and it produces an output with  $m$  tokens. How many attention computations per layer must happen while producing the output?

## Problem 2: Post Training

We posit an unobserved “true” reward function  $r^*(x, y)$  that represents the latent human preference for response  $y$  to prompt  $x$ . Human choices are modeled by the Bradley–Terry (logistic) rule:

$$\Pr(y_w \succ y_l \mid x) = \sigma(r^*(x, y_w) - r^*(x, y_l)), \quad \sigma(z) = \frac{1}{1 + e^{-z}}.$$

That is, the probability that a human prefers response  $y_w$  over  $y_l$  increases with the difference in their latent rewards.

We now introduce a parametric model  $r_\phi(x, y)$  intended to approximate  $r^*(x, y)$ , and we are given an i.i.d. dataset of pairwise preferences

$$\mathcal{D} = \{(x_i, y_{w,i}, y_{l,i})\}_{i=1}^n.$$

## (a) Learning a Reward Model from Pairwise Preferences

Define the *maximum-likelihood estimator* (MLE) of  $r_\phi$  under the model above as the parameter value

$$\hat{\phi}_{\text{MLE}} = \arg \max_{\phi} \prod_{(x, y_w, y_l) \in \mathcal{D}} \sigma(r_\phi(x, y_w) - r_\phi(x, y_l)),$$

which maximizes the likelihood of the observed human preferences according to the Bradley–Terry model.

Show that finding  $\hat{\phi}_{\text{MLE}}$  is equivalent to minimizing the negative log-likelihood loss

$$\mathcal{L}_{\text{RM}}(\phi) = -\frac{1}{n} \sum_{i=1}^n \log \sigma(r_\phi(x_i, y_{w,i}) - r_\phi(x_i, y_{l,i})) = -\mathbb{E}_{(x, y_w, y_l) \sim \mathcal{D}} [\log \sigma(r_\phi(x, y_w) - r_\phi(x, y_l))].$$

## (b) The Direct Path: Direct Preference Optimization (DPO)

The traditional RLHF pipeline uses the learned reward model  $r_\phi$  to fine-tune a policy  $\pi_\theta$  by maximizing a KL-regularized objective:

$$\mathcal{J}(\pi_\theta) = \mathbb{E}_{y \sim \pi_\theta(\cdot|x)} [r_\phi(x, y)] - \beta D_{\text{KL}}(\pi_\theta(\cdot|x) \parallel \pi_{\text{ref}}(\cdot|x)),$$

where  $\pi_{\text{ref}}$  is the fixed supervised (SFT) policy and  $\beta > 0$  controls the KL strength.

By Lemma 20.3.1 from the course book, the optimal policy  $\pi^*$  that maximizes  $\mathcal{J}(\pi_\theta)$  satisfies

$$\pi^*(y|x) = \frac{1}{Z(x)} \pi_{\text{ref}}(y|x) \exp\left(\frac{1}{\beta} r_\phi(x, y)\right), \quad Z(x) = \sum_{y'} \pi_{\text{ref}}(y'|x) \exp\left(\frac{1}{\beta} r_\phi(x, y')\right). \quad (1)$$

1. Using Eq. (1), express the reward in terms of the policy:

$$r_\phi(x, y) = \beta \log \frac{\pi^*(y|x)}{\pi_{\text{ref}}(y|x)} + \beta \log Z(x).$$

2. For two responses  $(y_w, y_l)$ , show that the constant  $\log Z(x)$  cancels out:

$$r_\phi(x, y_w) - r_\phi(x, y_l) = \beta \left( \log \frac{\pi^*(y_w|x)}{\pi_{\text{ref}}(y_w|x)} - \log \frac{\pi^*(y_l|x)}{\pi_{\text{ref}}(y_l|x)} \right).$$

3. Replace  $\pi^*$  by a learnable policy  $\pi_\theta$  and substitute the expression from step 2 into the loss  $\mathcal{L}_{\text{RM}}(\phi)$  from part (a) to obtain the Direct Preference Optimization objective:

$$\mathcal{L}_{\text{DPO}}(\pi_\theta; \pi_{\text{ref}}) = -\mathbb{E}_{(x, y_w, y_l) \sim \mathcal{D}} \left[ \log \sigma \left( \beta \log \frac{\pi_\theta(y_w|x)}{\pi_{\text{ref}}(y_w|x)} - \beta \log \frac{\pi_\theta(y_l|x)}{\pi_{\text{ref}}(y_l|x)} \right) \right]. \quad (2)$$

### (c) Additional Questions

- (2) **Shift invariance.** Explain briefly why the reward  $r_\phi(x, y)$  is identifiable only up to an additive constant for each prompt  $c(x)$ .
- (4) **Gradient of DPO.** Derive the gradient of  $\mathcal{L}_{\text{DPO}}$  with respect to  $\theta$  in terms of  $\nabla_\theta \log \pi_\theta(y|x)$ .

## Problem 3: Adversarial Training as DRO

This exercise connects standard adversarial training with Distributionally Robust Optimization (DRO). Consider the standard adversarial objective with an  $\ell_2$  adversary:

$$(\text{LHS}) \quad \min_{\theta} \mathbb{E}_{x \sim P} \left[ \max_{\|\delta\|_2 \leq \epsilon} \mathcal{L}(\theta, x + \delta) \right]$$

And the following DRO objective, which seeks robustness to a worst-case distribution  $Q$  that is close to the empirical data distribution  $P$  in Wasserstein-1 distance:

$$(\text{RHS}) \quad \min_{\theta} \sup_{Q: W_1(Q, P) \leq \rho} \mathbb{E}_{x \sim Q} [\mathcal{L}(\theta, x)]$$

Assume the loss function  $\mathcal{L}(\theta, x)$  is  $K$ -Lipschitz with respect to its input  $x$ . You will use the Kantorovich-Rubinstein duality for the  $W_1$  distance:

$$W_1(Q, P) = \sup_{f: \|f\|_L \leq 1} (\mathbb{E}_{x \sim Q}[f(x)] - \mathbb{E}_{x \sim P}[f(x)])$$

where the supremum is over all 1-Lipschitz functions  $f$ .

- (a) Using the KR duality, show that the increase in expected loss for any valid distribution  $Q$  is bounded:

$$\mathbb{E}_Q[\mathcal{L}] - \mathbb{E}_P[\mathcal{L}] \leq K \cdot W_1(Q, P)$$

- (b) The worst-case distribution  $Q^*$  that achieves the supremum in the DRO objective can be constructed by deterministically shifting each data point  $x$  from the distribution  $P$  to a new point  $x + \delta(x)$ . For such a  $Q^*$ , the Wasserstein distance simplifies to  $W_1(Q^*, P) = \mathbb{E}_{x \sim P}[\|\delta(x)\|_2]$ . To maximize the loss under the constraint  $\mathbb{E}_{x \sim P}[\|\delta(x)\|_2] \leq \rho$ , a simple and effective strategy is to choose a uniform shift length  $\|\delta(x)\|_2 = \rho$  for all  $x$ .

Using a first-order Taylor approximation for the loss,  $\mathcal{L}(x + \delta) \approx \mathcal{L}(x) + \nabla_x \mathcal{L}(x)^\top \delta$ , what is the optimal direction for the shift  $\delta(x)$  to maximize the loss?

- (c) Substitute this optimal perturbation into the DRO objective (RHS). What is the resulting optimization problem?
- (d) Now consider the adversarial training objective (LHS). The inner maximization is often approximated by taking a single gradient ascent step (the FGSM method). Solve this inner maximization,  $\max_{\|\delta\|_2 \leq \epsilon} \mathcal{L}(\theta, x + \delta)$ , using this approximation.
- (e) Compare your results from (c) and (d). What is the relationship between the adversarial budget  $\epsilon$  and the distributional budget  $\rho$  that makes the two formulations equivalent?

## Problem 4: Mode Collapse with Linear Discriminators

This problem makes the theory of mode collapse concrete for a simple discriminator class by explicitly working out the sample complexity required for a generator to fool it.

Let the data be in  $\mathbb{R}^d$ . Consider a class of linear discriminators  $\mathcal{D} = \{D(x) = \sigma(w^T x) \mid \|w\|_2 \leq L\}$ , where  $\sigma(z) = 1/(1 + e^{-z})$  is the sigmoid function.

- (a) Generalization bounds for a function class often depend on its Lipschitz constant. Show that for any  $D \in \mathcal{D}$ , the function  $f_D(x) = \log(1 - D(x))$  is  $L$ -Lipschitz.<sup>1</sup> This implies the loss function in the GAN objective is Lipschitz with a constant  $C$  proportional to  $L$ .

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<sup>1</sup>Hint: Recall that  $\sigma'(z) = \sigma(z)(1 - \sigma(z))$ , which is maximized at  $z = 0$ .

Based on the result from (a) and the generalization bounds presented in Chapter 5 (e.g., Theorem 5.2.7), the number of samples required to guarantee that the empirical loss is within  $\epsilon$  of the true loss for all discriminators in  $\mathcal{D}$  is  $M = \Omega\left(\frac{L^2 d}{\epsilon^2}\right)$ . Let us fix  $M$  to be this sample complexity.

Now, consider a true data distribution  $p_{\text{data}}$  that is a uniform mixture of  $K$  well-separated modes, where  $K \gg M$ . For instance, the mixture of  $K$  gaussians  $p_{\text{data}} = \frac{1}{K} \sum_{i=1}^K \mathcal{N}(c \cdot e_i, \sigma^2 I)$  for large  $c$  and small  $\sigma$ , where  $\{e_i\}$  are standard basis vectors. Let the generator's distribution,  $p_g$ , be the uniform distribution over a set  $S$  of just  $M$  samples drawn i.i.d. from  $p_{\text{data}}$ .

- (b) **(Mode Collapse!)** In this setting, recall that the GAN value function is

$$V(D, G) = \mathbb{E}_{x \sim p_{\text{data}}} [\log D(x)] + \mathbb{E}_{x \sim p_g} [\log(1 - D(x))].$$

The generator  $G$  induces the empirical distribution  $p_g = \frac{1}{M} \sum_{j=1}^M \delta_{x_j}$ , where the  $x_j$  are i.i.d. samples from  $p_{\text{data}}$ .

- (i) Using the law of large numbers (or Hoeffding's inequality), show that for any fixed  $w$  with  $\|w\|_2 \leq L$ ,

$$\left| \mathbb{E}_{x \sim p_{\text{data}}} [w^\top x] - \mathbb{E}_{x \sim p_g} [w^\top x] \right| \xrightarrow[M \rightarrow \infty]{} 0.$$

Intuitively, this means that every linear projection  $w^\top x$  has nearly the same average under  $p_{\text{data}}$  and under  $p_g$ .

- (ii) Show that no linear discriminator  $D(x) = \sigma(w^\top x)$  can reliably distinguish between  $p_{\text{data}}$  and  $p_g$ : their inputs  $w^\top x$  have nearly the same distributions.
- (iii) Conclude that for sufficiently large  $M$  (as defined in part (a)), the value of the GAN objective,

$$\max_{D \in \mathcal{D}} V(D, G),$$

will be very close to its baseline value when the two distributions are identical,

$$V(D, G) \approx -2 \log 2,$$

even though the generator has collapsed from  $K$  well-separated modes down to only  $M$  sample points.