Problem Set 9

Submission deadline: April 23, 2025

Submission type: Report (soft or hard copy) and source code (soft copy)

Spectral Element Method

Solve the 2D wave equation using SPECFEMPP. Compare the seismograms and wavefield snapshots for simulations with different number of elements and/or GLL points.

Model description

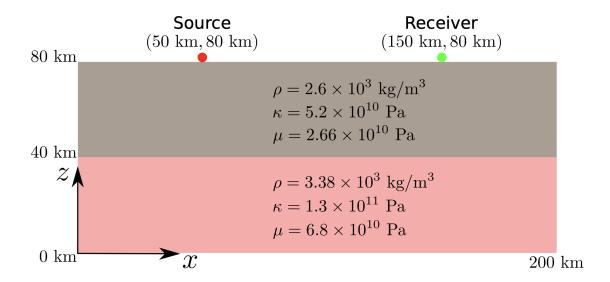


Figure 1: 2D model for the wave propagation.

The model consists of two layers as shown in Figure 1. The elastic properties of each layer are inscribed on the corresponding layer. Similarly, the source and the receiver locations are shown in the model with a red and a green circles, respectively.

Instructions

We will be using the software SPECFEMPP to simulate wave propagation with the spectralelement-method. SPECFEMPP is C++ software relying on Kokkos to implement performanceportable code. To compile the software we need a couple of packages that are standard on most systems:

- cmake
- C compiler
- Fortran compiler
- C++ compiler
- Optional: VTK the visualization toolkit for plotting snapshots.

Since you will be working with Adroit, you do not have to worry about these dependencies because they are already installed. In fact, this utilities are usually installed by default in most LINUX systems. Under WINDOWS, one may use LINUX Subsytem (WSL) or Cygwin (www.cygwin.com), or MinGW (www.mingw.org) to install the software.

- Optional: Login to Adroit ssh <NetId>@adroit.princeton.edu
- 2. Clone the repository

git clone https://github.com/PrincetonUniversity/SPECFEMPP.git --branch devel --single-branch

3. Enter directory

cd SPECFEMPP

- 4. Export the VTK build directory location for compilation export VTK DIR=/scratch/network/lsawade/vtk/build
- 5. Load appropriate compiler

 ${\bf module\ load\ gcc\text{-}toolset/10}$

6. Configure the SPECFEMPP

cmake --preset release

7. Compile the SPECFEMPP

cmake --build --preset release -j

 Add the compiled binary folder to PATH variable so that you can use commands xmeshfem2D and specfem2d directly.

export PATH=\$PATH:\$PWD/build/release/bin

9. Now before we can run the software we need some parameter files, which are distributed as part of the class, but also are located at /home/GEO441/hw9_data.tar on Adroit. So either

tar -xvf /home/GEO441/hw9 data.tar

Or, copy it from the modules on Canvas and copy it to Adroit.

- 10. Enter the directory cd GEO441
- 11. Create output folders

- 12. Run the software
 - Run the mesher:xmeshfem2D -p Par file
 - Run the solver:specfem2d -p specfem config.yaml
- 13. Plotting results

Further parameters are documented here:

https://specfem2d-kokkos.readthedocs.io/en/devel/

(a) Seismograms (ASCII format) are stored in the folder **OUTPUT_FILES/results**. File names for the seismograms have the form:

<Network>.<Station>.S2.BX<Component>.semd.

The files have timestamp in the first and value in the second column, and can be read and plotted using Python or Matlab for example.

(b) Wavefield images and full wavefield data (ASCII format) are off by default by if activate stored in the folder **OUTPUT_FILES/display**. If the **specfem_config.yaml** is updated as follows

```
writer:
seismogram:
format: ascii
directory: OUTPUT_FILES/results

wavefield:
directory: "OUTPUT_FILES/wavefield"
format: ASCII
time_interval: 1000

display:
format: PNG
directory: OUTPUT_FILES/display
field: displacement
simulation-field: forward
time-interval: 100
...
```

The image files have the format wavefield<timestamp>.png and can be viewed using myadroit.princeton.edu and/or copied to your local machine using scp or using VSCode remote development.

Assignment

- 1. Plot the seismograms and snapshots for both SH and PSV, respectively.
- 2. Modify number of elements (**NEX**, **NEZ**) to see how the seismograms change for both SH and PSV forces. The "**number of grids per wavelength**" on the screen output is an indication of the accuracy of the simulation.
- 3. (bonus) Plot the wavefield using your own tools from OUTPUT FILES/wavefield.

You are encouraged to play around setting different source and receiver locations, etc.