Yuanze(Evan) Zheng

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Education

Master of Computer Science, University of Illinois Urbana-Champaign

Jan. 2024 - May. 2025 (Expected)

B.S. in Computer Science, Fudan University

Sept. 2019 - Sept. 2023

Work Experience

Schneider Electric | www.se.com

Aug. 2023 - Now

IA China Hub, Software Engineer Intern Pudong, Shanghai

- Spearheaded the development of an IoT platform for Cloud-to-Edge collaboration, utilizing Spring Boot and Kafka.
- Simulated a highly available compute cluster using **Kubernetes** on 20 ARM compute units and a central server.
- Developing modules that interact with the **K8s API** for communication with **KubeEdge** Cloud Core to enable edge resource management, monitoring, and alerting, utilized MQTT protocol.
- Engineering visable resource management modules with **AngularJS**, creating edge node control modules with **gRPC**.

Meituan | www.meituan.com

Jun. 2022 - Sept. 2022

CRM Team, Software Engineer Intern

Changning, Shanghai

- Developed and maintained Meituan's CRM system Apollo, which has over 10,000 users. Applied Spring Boot and MySQL.
- Designed a JSON-based mark rule and implemented a module in Java to parse the formatted online configurations for customized content presentation logic.
- Reduced redundant calls to downstream modules by 25.5% and improved the performance of the sales tools module by 17%.
- Finished 5 requirement leveraging the CI/CD pipeline. Enhanced unit test writing skills and grayscale release experience.

Fudan IICS Lab | iics.fudan.edu.cn

An online data annotation platform.

Sept. 2021 - Jun. 2023

Independent scientific researcher with school funding

Yangpu, Shanghai

- Proposed a multi-agent system model with adversarial leaders to simulate the election problem on KONECT datasets.
- Designed an 40% faster topology selection algorithm in **Julia**, based on linear system solver and random walk simulation.
- Achieved opinion maximize analysis on networks with more than 100,000 nodes. Utilized **Matplotlib** for data visualization.

Projects

ODAP System

Apr. 2023 - Jun. 2023

- Developed an intuitive online data annotation platform using **ReactJS** and **Spring Boot**.
- Empowered users to manually tag data for diverse applications, including text tagging, audio tagging and object recognition.
- Utilized **Spring Security** in registration, login, and user identity management modules.
- Implemented 30+ RESTful API including modules of multiple dataset uploading, dataset previewing and management, and labeling progress tracking.
- Used **Hibernate** to interact with **MySOL** database, cached data with **Redis**, provided an reliable work platform.

Car Advisor System

Jun. 2022 - Jul. 2022

An hybrid expert system for car shopping guide.

Instructor: Prof.Hui Wei, FDU

Instructor: Prof.Yangfan Zhou, FDU

- Implemented core recommendation algorithm powered by fuzzy inference and certainty factors with Python, front-end implemented with PyQt5.
- Programmed **Web crawler** with Python to get 500+ real-time open source car data from a Bytedance App.
- As an AI course project, achieved 93% of satisfaction among tested users; rated top 10% out of 212 students by professor.

Handwriting Arithmetic Calculator

Oct. 2021 - Dec. 2021

Microsoft AI-SPACE Group Project. Held by MSRA, 2021.

Instructor: Yanjie Gao, MSRA

- Trained a CNN model on handwriting number and operator datasets, achieved an identification accuracy of 98.5%.
- Built the app with C# and Python tkinter. Provided withdrawal, stroke split, and real-time feedback functions, won excellent project completion certification from MSRA.

Technical Skills

- Programming Languages: Java, Python, SQL, Go, C/C++, JavaScript, Swift/SwiftUI, HTML/CSS.
- Framework: Spring Boot, Django, ReactJS, AngularJS, Redis, Node.js.
- Tools: MySQL, Linux, Docker, Git, Kubernetes, CI/CD, gRPC, Thrift.