AA 274A: Principles of Robot Autonomy I Section 2: Workstation and ROS

Our goals for this section:

- 1. Learn useful workstation commands.
- 2. Learn how group login accounts will work for the rest of the class.
- 3. Gain a basic understanding of the Robot Operating System (ROS) by implementing classes, nodes, and topics. Use catkin build tools and other commands to interact with ROS through the terminal.

To obtain the code for this section, navigate to your section directory from last time, and execute the following

1 | git pull

1 Workstation

Because a full ROS software stack (with simulation and visualization) can be computationally expensive to run locally, we've obtained a powerful server which gives you a VM-free ROS option in this course. For any homework that has a ROS or Gazebo question, you will be using this provided workstation and work with your final project partners to complete the assignment.

Group Accounts

There are 30 group accounts on the machine. They are named group01 to group30, each identically set up with ROS and all its dependencies.

To access the workstation, install TurboVNC.

Mac users: You may have to install Oracle JDK if you run into a JRE error.

To connect to the workstation, open up TurboVNC and connect to the server

```
1 | genbu.stanford.edu:{account #}
```

If you're working remotely, then you'll have to install Stanford VPN first. The TA will assign each group an account number from 01 to 30 and provide the corresponding password.

Interfacing

Below are several useful commands you'll use to either interface with the workstation or directly use it.

1. ssh - Use this command to access the server (note, TurboVNC is by far the primary way to interface with the server)

- 2. http Use this command to see what processes are currently running
- 3. screen Use this to open new screens that can run over ssh, even if you disconnect.
- 4. nvidia-smi Use this to see what processes are using the GPU.
- 5. scp Use this to copy files from your machine to the workstation or vice versa.

Problem 5: Once logged into the machine, determine the following

- (a) How many GPUs are there?
- (b) How much RAM is available on the machine?
- (c) How many CPU cores are there?
- (d) What version of Python is available on the machine?

Include these in your writeup.

2 ROS

2.1 What is ROS?

Although ROS is termed the Robot Operating System, it's not a full-fledged OS like Windows or Unix. More accurately, it's a set of programs (mostly written in C++) that perform many of the basic tasks that we need for robotics.

Over the course of this quarter, you'll master many of these components by using them for homeworks, sections, and your final project. However, ROS is a full-stack system, meaning that ROS programs will encompass everything from the lowest level drivers to the highest level visualizers. This means that ROS will break, and it will break often. Most of these bugs have been experienced before, and Google will become your best friend. However, if you get stuck on any one issue, please reach out to a TA. An important goal of this class is to teach you how to fix ROS when it fails, but you shouldn't be spending the majority of your time on bugs.

So what are some of the basic tasks that ROS implements for us?

- 1. Communication: A robot is a collection of hundreds of software programs interacting with one another. Therefore, there has to be some way for these programs to communicate with one another. ROS implements this communication for us.
- 2. Visualization: One of the most crucial things we need to do is visualize how our robot is performing. ROS provides multiple tools for visualizing a robot's internal processes.
- 3. Package management: We don't want to rewrite our robot's programs from scratch. ROS provides a way for downloading and managing community-sourced packages.
- 4. And many more including simulators, debuggers, planners, controllers, drivers, 3D processing, grasping, motion tracking, face recognition, and stereo vision.

Before we jump into these, let's go over the basics of how to use ROS.

2.2 Starting ROS

To start ROS, run the following command

```
1 roscore -p $ROS_PORT
```

This command starts a ROS master, which is just a naming service, and assigns it the correct port for your group. Any time a new node starts in the system, it will have to register with the master. Then, the master will keep track of that node until it closes. The ROS master, in turn, provides a bridge that allows nodes to communicate with each other.

Running roscore will also start a few other processes including **rosout**, which is a ROS-specific **stdout**, and a **parameter server** that allows you to share parameters across nodes.

What's a **node**? A node is any executable program that uses ROS to communicate. So, when you run any program that uses ROS to communicate, it is considered a node.

To list all of your running nodes, run:

```
1 rosnode list
```

2.3 ROS Communication

One way that nodes can communicate with each other is by sending **messages** over **topics**. A **message** is a strongly-typed set of data, and the structure of that data is a **.msg** file. A topic is an address that nodes can either send data to or receive data from. Importantly, only one message type can be sent over a topic.

Some standard messages are included in ROS libraries like std_msgs and geometry_msgs.

For example, here is the String.msg file in std_msgs.

```
1 string data
```

It's a single line!

Here is the Pose.msg file in geometry_msgs.

- 1 geometry_msgs/Point position
- 2 geometry_msgs/Quaternion orientation

Note that it references message types defined in other message files.

ROS uses these pre-defined message types so that nodes can know how to communicate with one another over a given topic.

Problem 1: Create your own message file consisting of multiple standard data types. This can be bool, string, float64, char, int64, and many more.

See the documentation for the full list of standard messages.

2.4 Publishing and Subscribing

Now that we've created our custom message type, let's create a script that will publish a message to a topic. All our code will be in Python, using a library called rospy, but you can also write the same scripts in C++ using the roscpp library.

Take a look through the publisher.py and subscriber.py files located in the code folder of this section to see how rospy works.

Problem 2: Create a publisher and subscriber that publish and subscribe to your custom message type, respectively.

2.5 Making a node

Now that we have our message, publisher, and subscriber, let's create a fully functioning node.

The core build system used by ROS is called Catkin. When working with C code, we usually have to use a tool like cmake to build and package our code. Catkin is simply the ROS equivalent of that.

All of the code we write will be located inside of a catkin workspace. To create a new package for our code, run the following from within the catkin_ws/src directory:

```
1 catkin_create_pkg aa274_s2 std_msgs rospy message_generation
```

This will create a new package called aa274_s2 in the src folder. The last three arguments are library dependencies that this package will require to run.

Now change into the aa274_s2 directory. You will see that there are three items in it: CMakeLists.txt, package.xml, and an empty src folder. Go ahead and copy the scripts folder and the msg folder from the section code into aa274_s2.

CMakeLists.txt is the most important file here, since it specifies what needs to be built and generated when we run our catkin build command. Since we have custom messages, we need to take an extra step.

At the bottom of this file, at the end of the "declare ROS messages, services and actions" (before catkin_package() is called), add the following

```
1 add_message_files(FILES MyMessage.msg)
2 
3 generate_messages(
4 DEPENDENCIES
5 std_msgs
6 )
```

Without this declaration, catkin would not know to look for our custom message and any attempt to use it in another script would result in an error.

Next, ensure that both of your scripts in your scripts folder are executable by running:

```
1 chmod +x scripts/publisher.py
2 chmod +x scripts/subscriber.py
```

Now, switch back into the catkin_ws folder. You're ready to build your package. To build, run

```
1 catkin_make
2 source devel/setup.bash
```

The first command calls catkin to build our package, and the second command updates the ROS environment so that it recognizes your newly built package.

Now, you should have a fully functional package! You can now run your scripts in one of two ways. You can directly treat them like Python scripts by switching into the scripts folder and running

```
python3 publisher.py
python3 subscriber.py
```

Or, you can run your script from anywhere using the rosrun command:

```
1 rosrun aa274_s2 publisher.py
2 rosrun aa274_s2 subscriber.py
```

The advantage of this second method is that it allows you to run your script from anywhere on your system, while the first method requires you to know the full path to the script.

Try running both of your scripts now using one of these methods. Note that if your custom message does not include a "data" member, then the subscriber will error. To fix this, change the callback to print either one or several valid members.

Problem 3: Include screenshots or terminal output text that shows your publisher and subscriber are working.

2.6 Setting a ROS parameter

Sometimes, we just want to share specific values between programs. ROS allows us to do so using a parameter server, which is just a shared dictionary. To view how you can interact with ROS parameters, type rosparam into your terminal.

You can also directly access parameters from Python using rospy, as below:

```
1 rospy.get_param("")
2 rospy.set_param("")
3 rospy.search_param("")
4 rospy.delete_param("")
```

2.7 Helpful ROS commands

Here is a list of ROS commands that you will use often to understand what topics are being used.

- 1. rostopic list This lists all of the topics that have been used or are in use.
- 2. rostopic echo -This echos the messages that are being sent to the particular topic.
- 3. rostopic hz This returns the frequency at which the topic is being published to
- 4. rostopic pub This allows you to publish to a topic. It's useful for debugging a subscriber.

Problem 4: Run the first three of these to

- (a) See that your topic is registered and visible
- (b) Show what your publisher is publishing
- (c) Determine the frequency with which your publisher is publishing messages.

Include these in your writeup.

2.8 Cleanup

Towards the end of your section, when you're about to log out, please shut down all of your running processes (like roscore or any publishers/subscribers) and clean up your catkin workspaces for the next groups. In particular, remove the code you wrote for the section as well as any catkin packages you created for the section (as in, remove the aa274_s2 directory within catkin_ws/src).

This server is a shared resource and should be treated as one!