# AA 274A: Principles of Robot Autonomy I Section 3: Introduction to Turtlebot and Gazebo

Our goals for this section:

- 1. Gain a basic understanding of the Turtlebot software.
- 2. Use basic tools for interacting with the Turtlebot.

## 1 The Turtlebot Software

Most of the forward-facing Turtlebot software you will work with is located in the asl\_turtlebot repository on Github. To get it, go to ~/catkin\_ws/src and run:

```
1 | git clone https://github.com/StanfordASL/asl_turtlebot.git
```

Since we downloaded a new catkin package, we need to rebuild the workspace by running the following from the ~/catkin\_ws directory.

```
1 | catkin_make
```

### 1.1 Turtlebot bring up

Once logged in to Genbu, start roscore:

```
1 roscore -p $ROS_PORT
```

In a new terminal window, run the Gazebo environment:

```
1 | roslaunch turtlebot3_gazebo turtlebot3_world.launch
```

Problem 1: Once this is all running, which rostopics are available? Paste this list in your submission.

# 2 TurtleBot Teleoperation

Now, let's explore teleoperation with the TurtleBot.

- 1. We can start exploring the existing ROS topics. What are all the messages that are being published right now? In particular, look at the odom topic. What is the message type being published to this topic and what information is contained within these messages? HINT: rostopic info odom might help.
- 2. In a new terminal window, begin teleoperating the robot by running:

- 1 | roslaunch turtlebot3\_teleop turtlebot3\_teleop\_key.launch
- 3. Try to teleop the TurtleBot back to (0,0,0).

Problem 2: What is the message type being published to odom and what information is contained within these messages?

### 2.1 Pub to cmd\_vel

Using our code from last week's section, create a publisher that publishes to the cmd\_vel topic and sends a zero velocity signal at every timestep. The skeleton code for this included in this week's code in the velocity\_publisher.py file

Problem 3: Paste your code in your submission, as well as any of its running output.

### 2.2 Sub to odom

Similarly, create a subscriber that subscribes to the odom topic and prints out what it receives. The skeleton code for this is located in the odometry\_subscriber.py file.

Problem 4: Paste your code in your submission, as well as any of its running output.