

# An Integrated Framework for Pedestrian Tracking

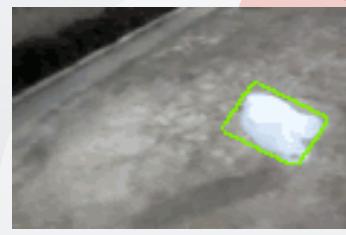
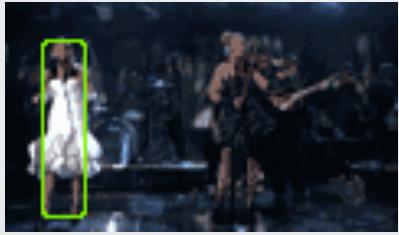
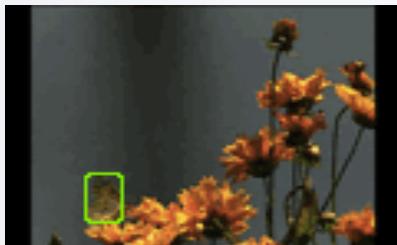
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# Why Pedestrian Tracking?



# General Object Tracking



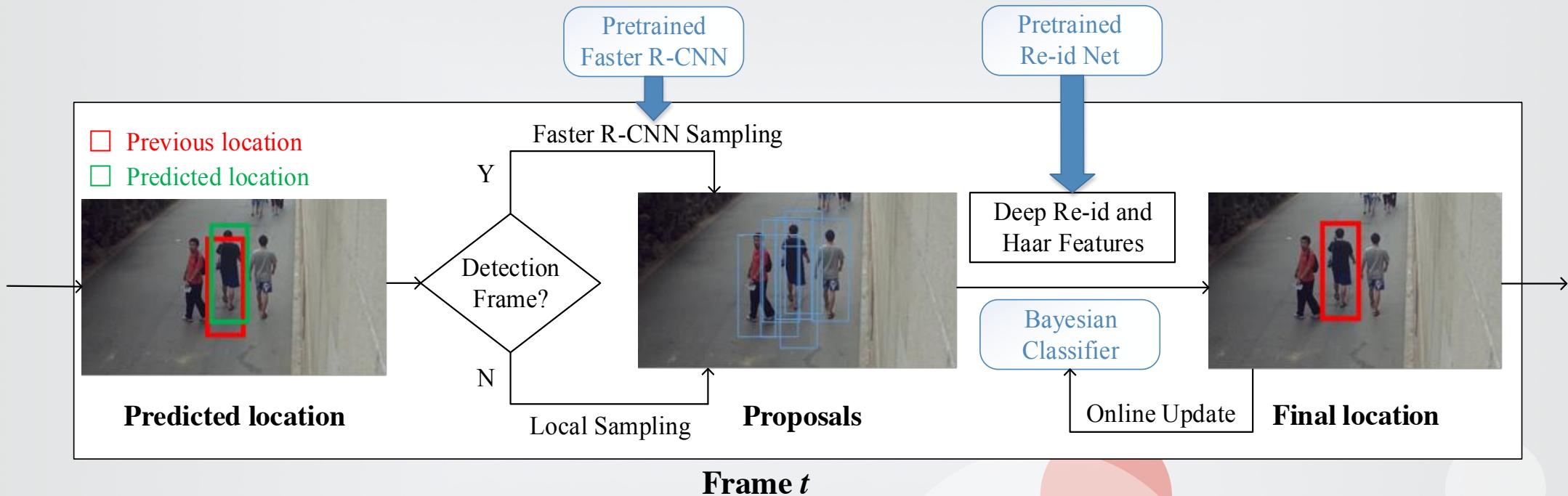
VOT Challenges

# Pedestrian Tracking



1. Various gestures, appearances and poses
2. Distraction from similar person
3. Complete occlusion

# The ILFPT Model Overview



# Target Prediction

Assume that we are tracking on frame  $t$ , the speed of the target in the current frame can be estimated by

$$\begin{aligned}v_x^t &= \rho v_x^{t-1} + (1 - \rho) \Delta_x^{t-1}, \\v_y^t &= \rho v_y^{t-1} + (1 - \rho) \Delta_y^{t-1}\end{aligned}$$

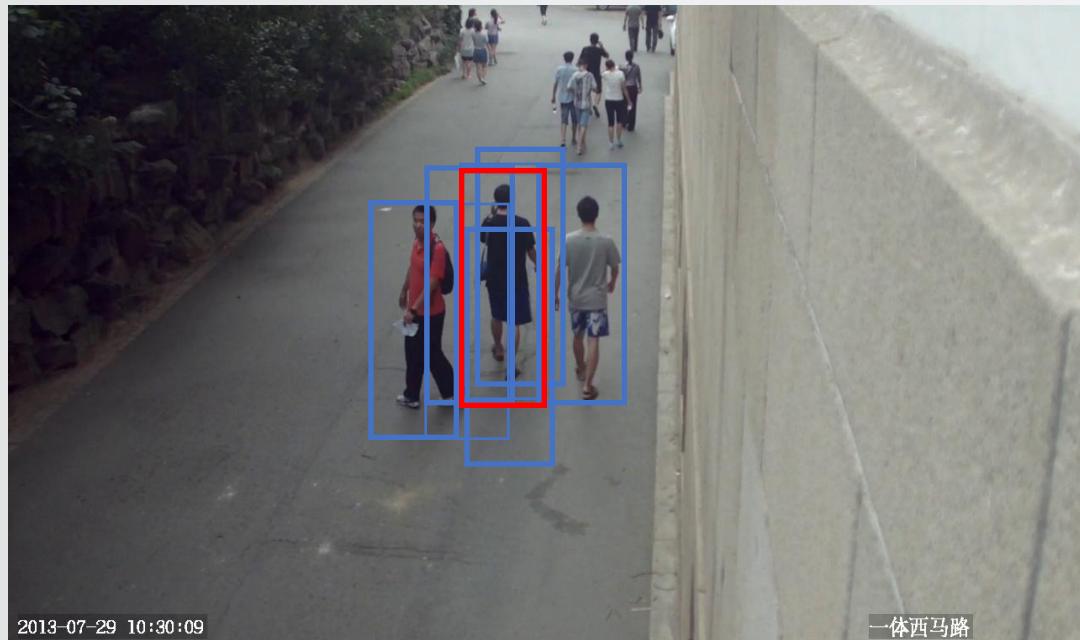
where  $v_x^{t-1}$  and  $v_y^{t-1}$  are respectively the horizontal and vertical speed in frame  $t - 1$ ,  $\rho \in [0,1]$  is the momentum factor that controls the weights of the previous speed and  $\Delta_x^{t-1} = x^{t-1} - x^{t-2}$ ,  $\Delta_y^{t-1} = y^{t-1} - y^{t-2}$

Therefore, the center of tracking window in frame  $t$  can be predicted as

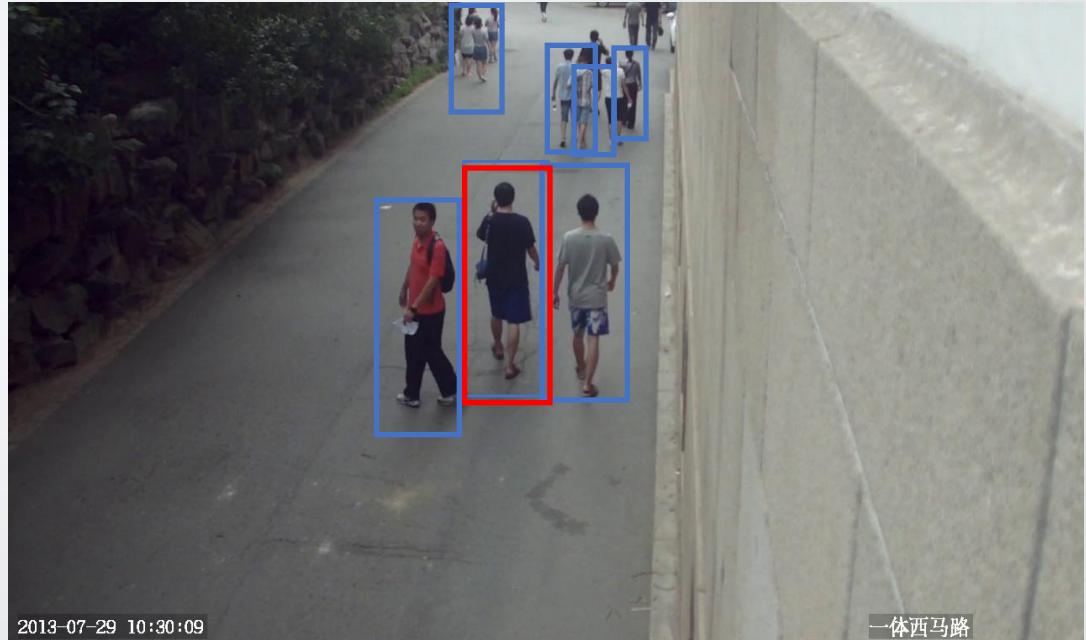
$$\begin{aligned}x^t &= x^{t-1} + v_x^t \\y^t &= y^{t-1} + v_y^t\end{aligned}$$

# Two Sampling Techniques

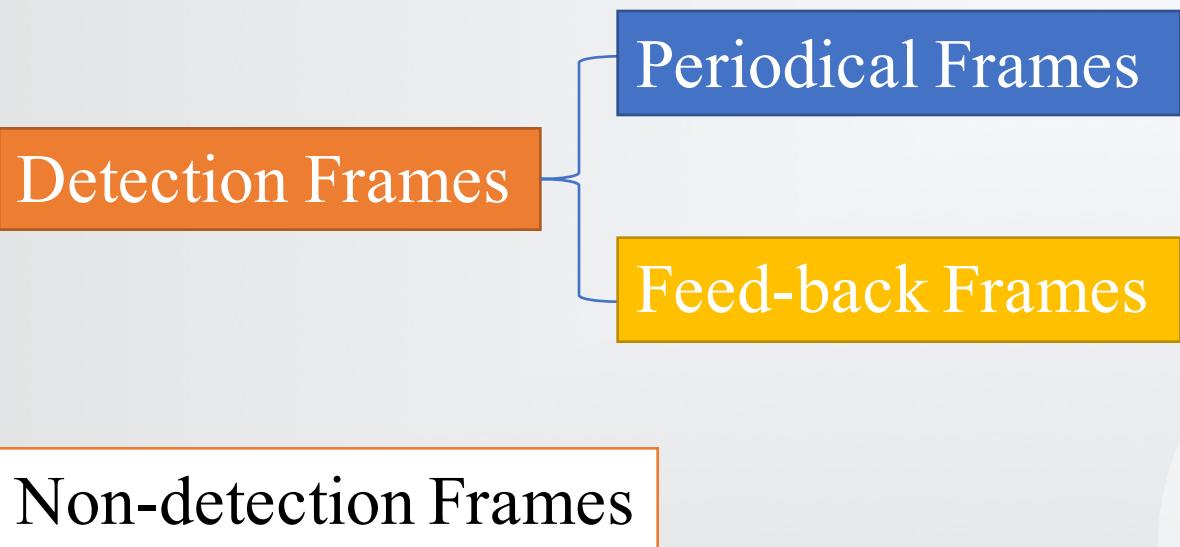
Local sampling



Faster RCNN sampling



# Detection Frames & Non-detection Frames



- 1. Faster RCNN sampling is activated in detection frames.
- 2. Faster RCNN sampling helps adapt the bounding box size.
- 3. Switching scheme improves speed.

# Online Learning Model

A positive sample set  $\mathcal{S}^+$  and a negative sample set  $\mathcal{S}^-$  are initialized for storing new pedestrian patterns and updating online model. For each candidate sample  $c$ , we obtain a compressed low-dimensional feature  $\mathbf{v} = (v_1, v_2, \dots, v_n)^T \in \mathbb{R}^n$ .

$$R(\mathbf{v}) = \log \frac{p(y=1|\mathbf{v})}{p(y=0|\mathbf{v})} = \sum_{i=1}^n \log \frac{p(v_i|y=1)}{p(v_i|y=0)}$$

The conditional probabilities are assumed to be Gaussian distributed with four parameters  $(\mu_i^1, \sigma_i^1, \mu_i^0, \sigma_i^0)$

$$p(v_i|y=1) = \mathcal{N}(\mu_i^1, \sigma_i^1), \quad p(v_i|y=0) = \mathcal{N}(\mu_i^0, \sigma_i^0)$$

# Online Learning Model

Update rules for parameters

$$\begin{aligned}\sigma_i^j &\leftarrow \sqrt{\lambda(\sigma_i^j)^2 + (1-\lambda)(\tilde{\sigma}_i^j)^2 + \lambda(1-\lambda)(\mu_i^j - \tilde{\mu}_i^j)^2} \\ \mu_i^j &\leftarrow \lambda\mu_i^j + (1-\lambda)\tilde{\mu}_i^j \\ (i &= 1, 2, \dots, n; j = 0, 1)\end{aligned}$$

where  $\lambda \in (0, 1)$  is the inertial factor that controls the updating speed and

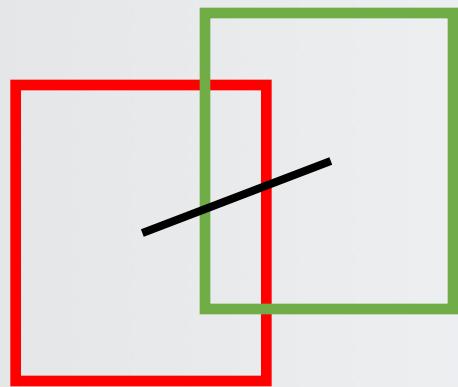
$$\tilde{\mu}_i^j = \frac{1}{|S_j|} \sum_{k \in S_j} v_i(k)$$

$$\tilde{\sigma}_i^j = \sqrt{\frac{1}{|S_j|} \sum_{k \in S_j} (v_i(k) - \tilde{\mu}_i^j)^2}$$

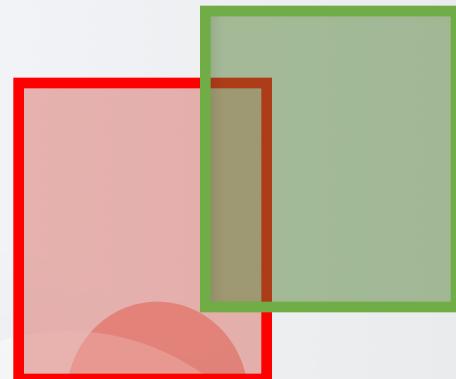


# Evaluation Methodology

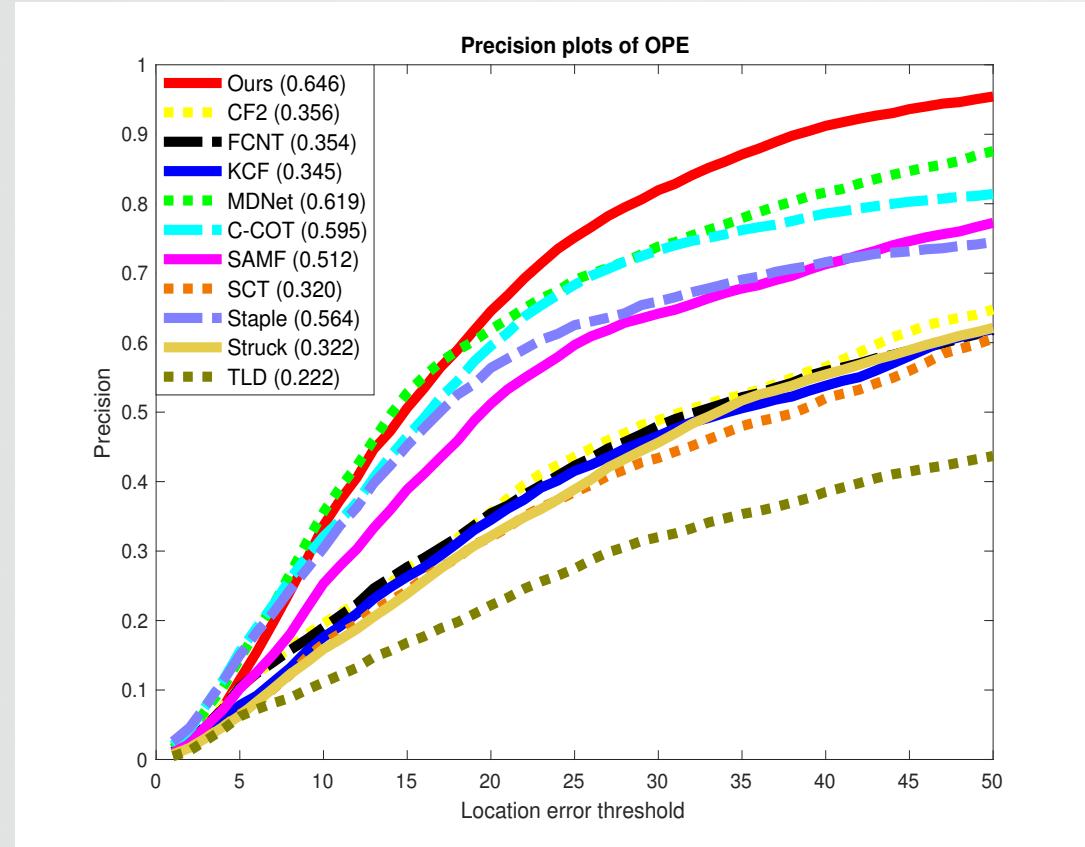
Center Location Error (CLE)



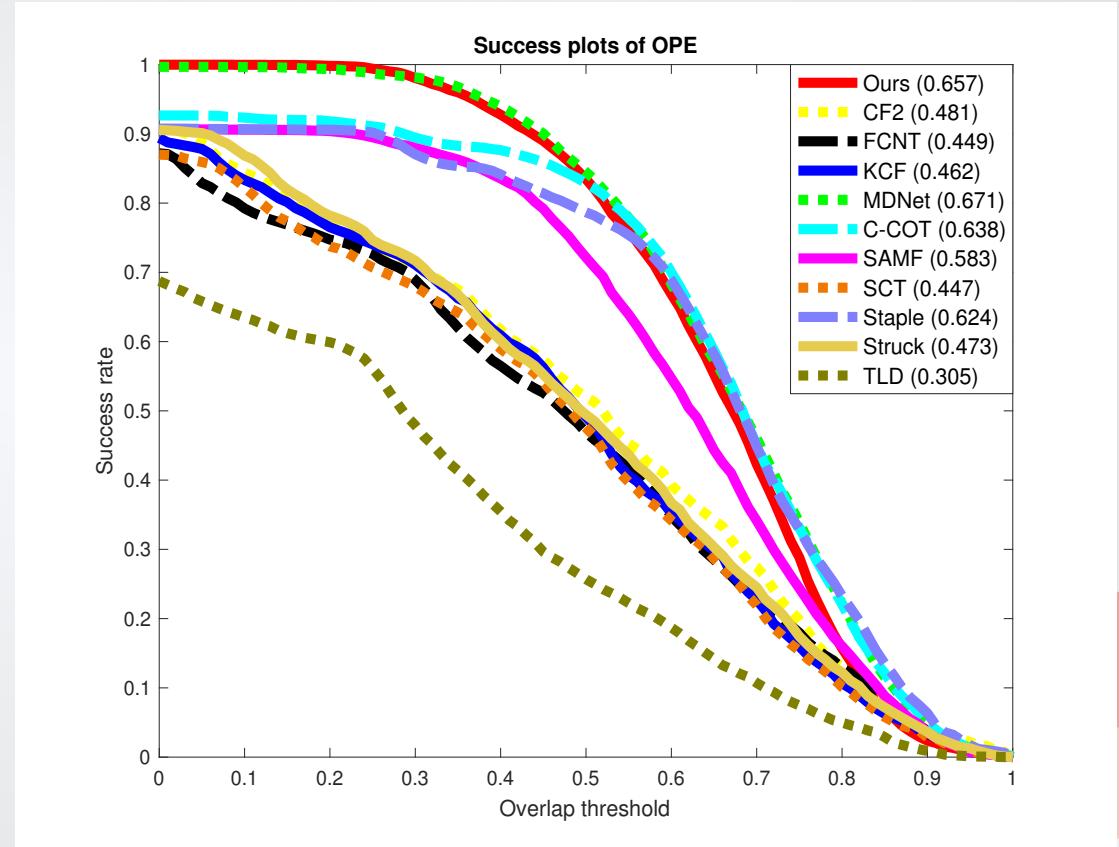
Pascal VOC overlap ratio (VOR)



# Experimental Results

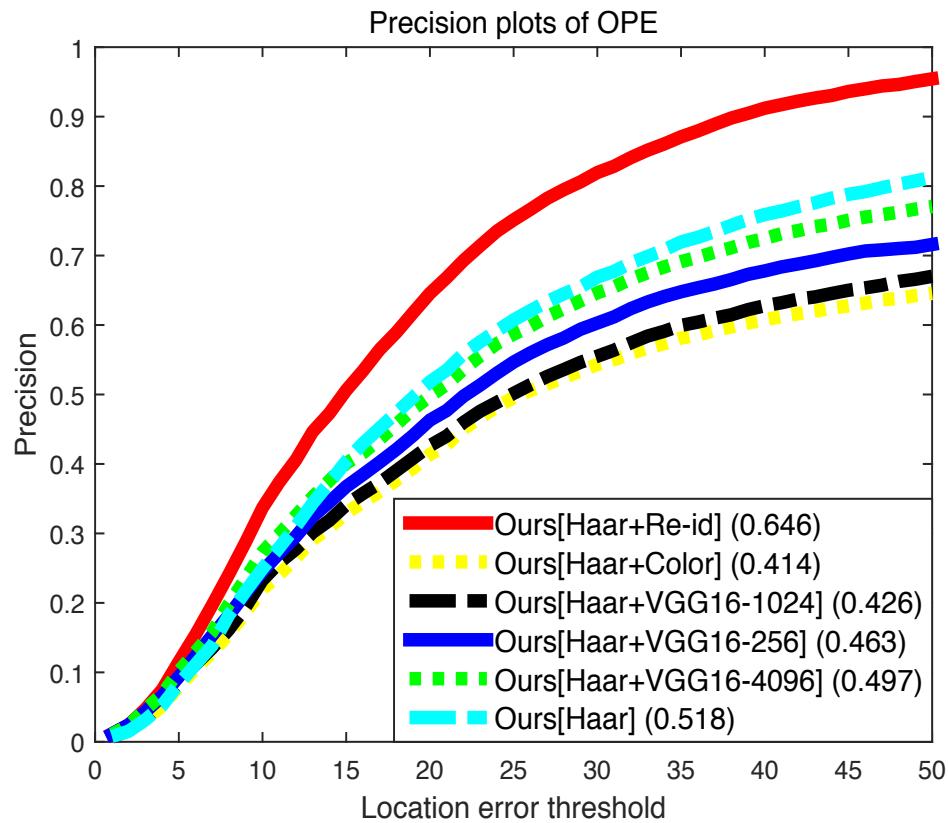


Precision Curve

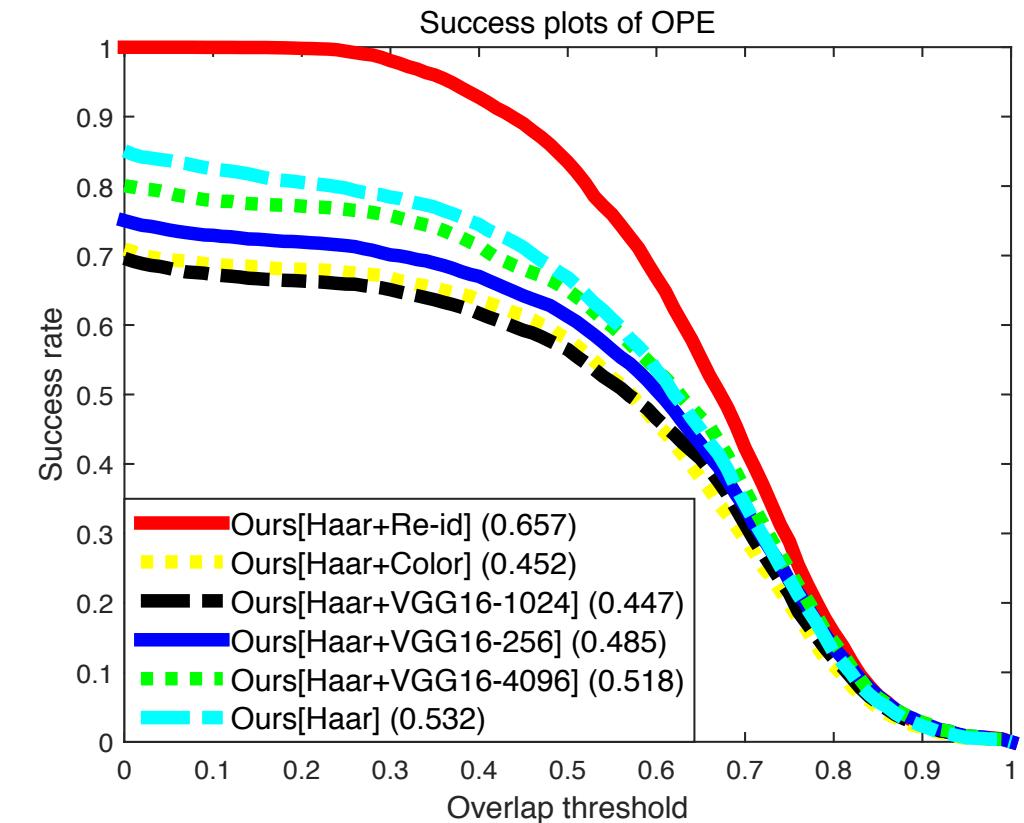


Success Curve

# Effectiveness of Deep Re-id Feature



Precision Curve



Success Curve

# Video Demo

<https://www.youtube.com/watch?v=HQIi0Z9b4Pw>

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Thank you!

