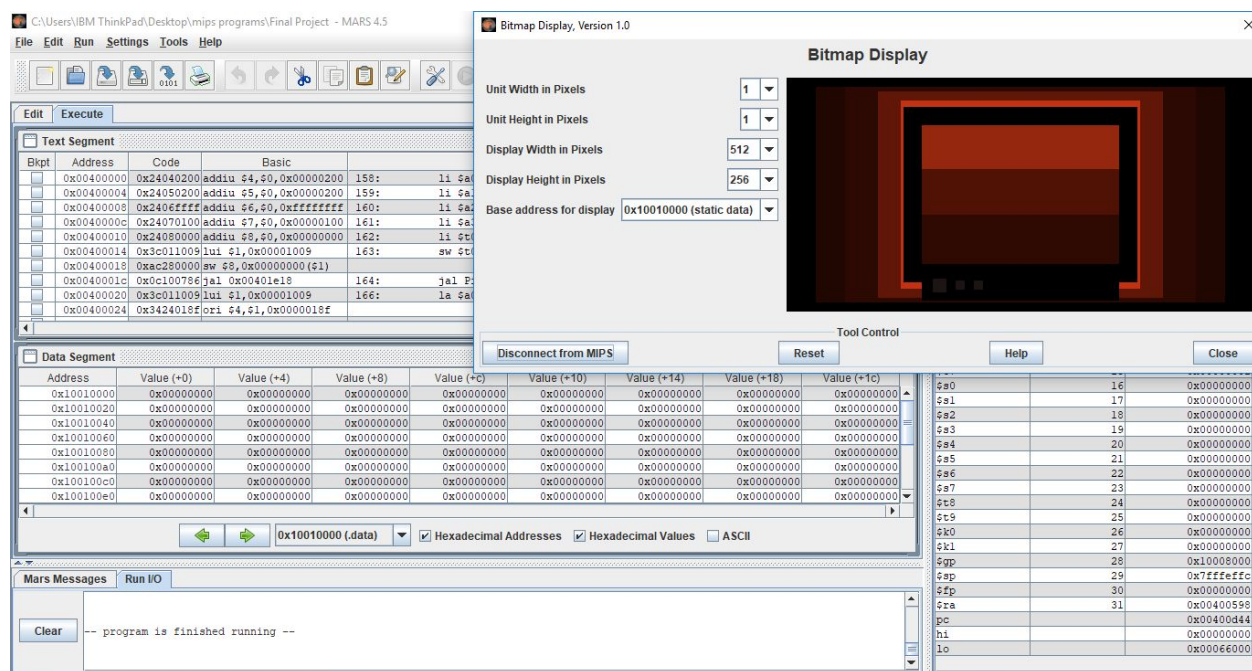This project is a story game, with pictures, where you can pick from different options. These options will decide your ending!

Setup:
Open Bitmap Display and set it to these settings (if they aren't ready set to them):
-Unit Width in Pixels: 1
-Unit Height in Pixels: 1
-Display Width in Pixels: 512
-Display Height in Pixels: 256
-Base address for display: 0x10010000 (static data)

Move the display to the top right part of your screen like this so you won't have to move the dialog boxes too much:

How to get every ending:
(There are multiple ways to get the same ending but I'll only list enough ways to show off all the dialogue in the game.)

-Ending01:
--Need 1-2 Good Points & less than 3 Bad Points
-Asks for socks [1] Angrily
-Free Time [1] Exercise or [3] Just go to sleep
-When watching movie, ask creature to [2] Explain what they mean
-Free Time Pick [1] Exercise or [3] Play Games

-Clean up if you want

-Free Time Pick [1] Exercise or [3] Go for walk

-Done!

Ending 02:

--Need 3-4 Good Points & less than 3 Bad Points

-Asks for socks [1] Nicely

-Say Thanks for Chocolate [1]Okay!

-Free Time Pick [2] Talk to the creature

-When watching movie tell creature to [1]Shut it

-Free Time Pick [1] Exercise or [3]Play Games

-Clean up if you want

-Free Time Pick [1] Exercise or [3] Go for walk

-Done!

Ending 03:

--Need 4-5 Good Points & less than 3 Bad Points

-Asks for socks [1] Nicely

-Say Thanks for Chocolate [2] Okay!

-Free Time Pick [2] Talk to the creature

-When watching movie tell creature to [2] Explain what they mean

-Free Time Pick [2] Play Games

-Recommend you clean up (but you don't have too)

-Free Time Pick [2] Hang with the creature

-Done!

OR

--Need 4-5 Good Points & less than 3 Bad Points

-Asks for socks [1] Nicely

-Say Thanks for Chocolate [2] Okay!

-Free Time Pick [2] Talk to the creature

-When watching movie tell creature to [2] Explain what they mean

-Free Time Pick [2] Talk to the creature

-Clean up if you wan't

-Free Time Pick [3] Go for a walk

-Done!

Ending 04: (Full Good Ending)

--Need 6 Good Points!

-Asks for socks [1] Nicely

-Say Thanks for Chocolate [1] Okay!

Free Time Pick [2] Talk to the creature

-When watching movie tell creature to [2] Explain what they mean

Free Time Pick [2] Hang with the creature

-Recommend you clean up (but you don't have too)

Free Time Pick [2] Hang with the creature

-Done!

Bad Endings:

A

--Need 3 Bad Points and 0 or 1 Athletic Points

-Asks for socks [2] Angrily

Free Time Pick [1]Exercise [2] Talk to the creature or [3] Just go to sleep

-When watching movie tell creature to [1] Shut it

Free Time Recommended to Pick [3] Play Games

-Do Not Clean Up

--*Free Time* Pick [3] Go for a walk

-Done!

B

--Need 3 Bad Points and 2 Athletic Point

-Asks for socks [2] Angrily

Free Time Pick [1] Exercise

-When watching movie tell creature to [1] Shut it

Free Time Pick [1] Exercise

-Do Not Clean Up

--*Free Time* Pick [3] Go for a walk

-Done!

C

--Need 3 Bad Points and 0 or 1 Athletic Points and ?????

-Asks for socks [2] Angrily

Free Time Pick [1] Exercise

-When watching movie tell creature to [1] Shut it

Free Time Pick [3] Play Games

-<u>Clean Up</u>

--*Free Time* Pick [3] Go for a walk

-Done!

D

--Need 3 Bad Points and 2 Athletic Point and ?????

-Asks for socks [2] Angrily

-*Free Time* Pick [1] Exercise

-When watching movie tell creature to [1] Shut it

-*Free Time* Pick [3] Play Games

-<u>Clean Up</u>

--*Free Time* Pick [3] Exercise

-Done!

F

--Need 3 Bad Points and 3 Athletic Points

-Asks for socks [2] Angrily

-*Free Time* Pick [1] Exercise

-When watching movie tell creature to [1] Shut it

-*Free Time* Pick [2] Exercise

-Clean Up if you want

--*Free Time* Pick [3]Exercise

-Done!