VIDEO GAME SALES EXPLORATORY DATA ANALYSIS REPORT

CONTENTS:

* Introduction: Our understanding of the video game sales industry and initial hypotheses
* Relevant questions for the analysis (Hypothesis)
* Detailed process description, using visualization

Hypothesis

* There has been an increase in video game global sales in recent with the Play Station Platform and North American region taking the highest share.

Questions

* What is the trend of global video game sales over the years?
* Which years had the highest and lowest video game sales?
* What is the distribution of sales across genres, platform, and publishers, year on year and decade on decade?
* What is the distribution of video game sales across the various regions over the years?
* What has been the most popular video game genres/platforms over the years?