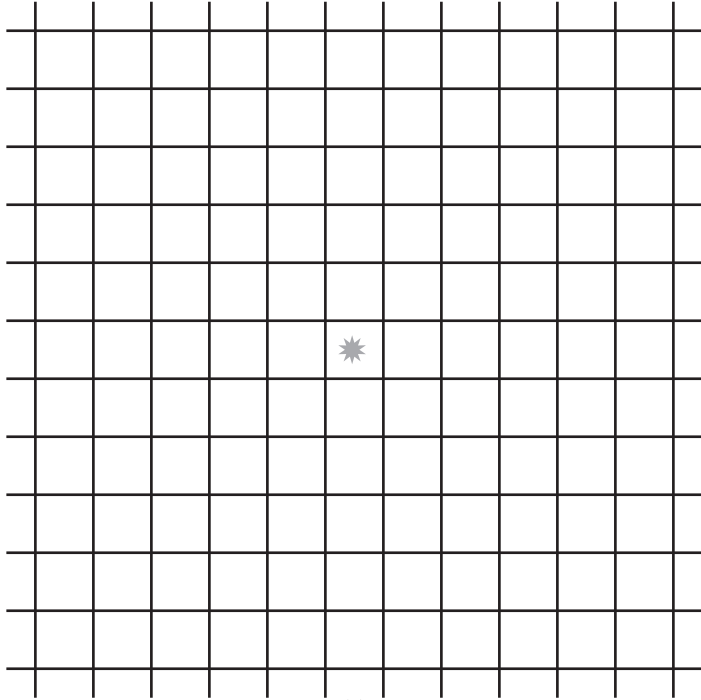
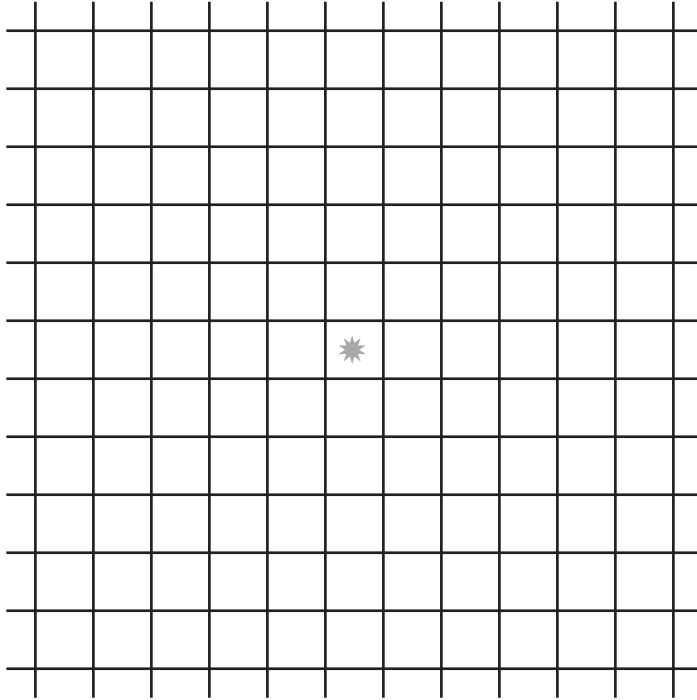


t=0 (spill just started)



1 km

t=2 hours



t=4 hours

