

Konzept - Aufg 5

Klassen

• Skifahrer

• Wolken

• Schnee

	Skiers	Clouds	Snow
Attribute	x: number y: number m_x: number m_y: number colorHead: string colorBody: string	x: number y: number	x: number y: number
Methoden	moveSkier(): void drawSkier(): void	moveCloud(): void drawCloud(): void	moveSnow(): void drawSnow(): void

Main

